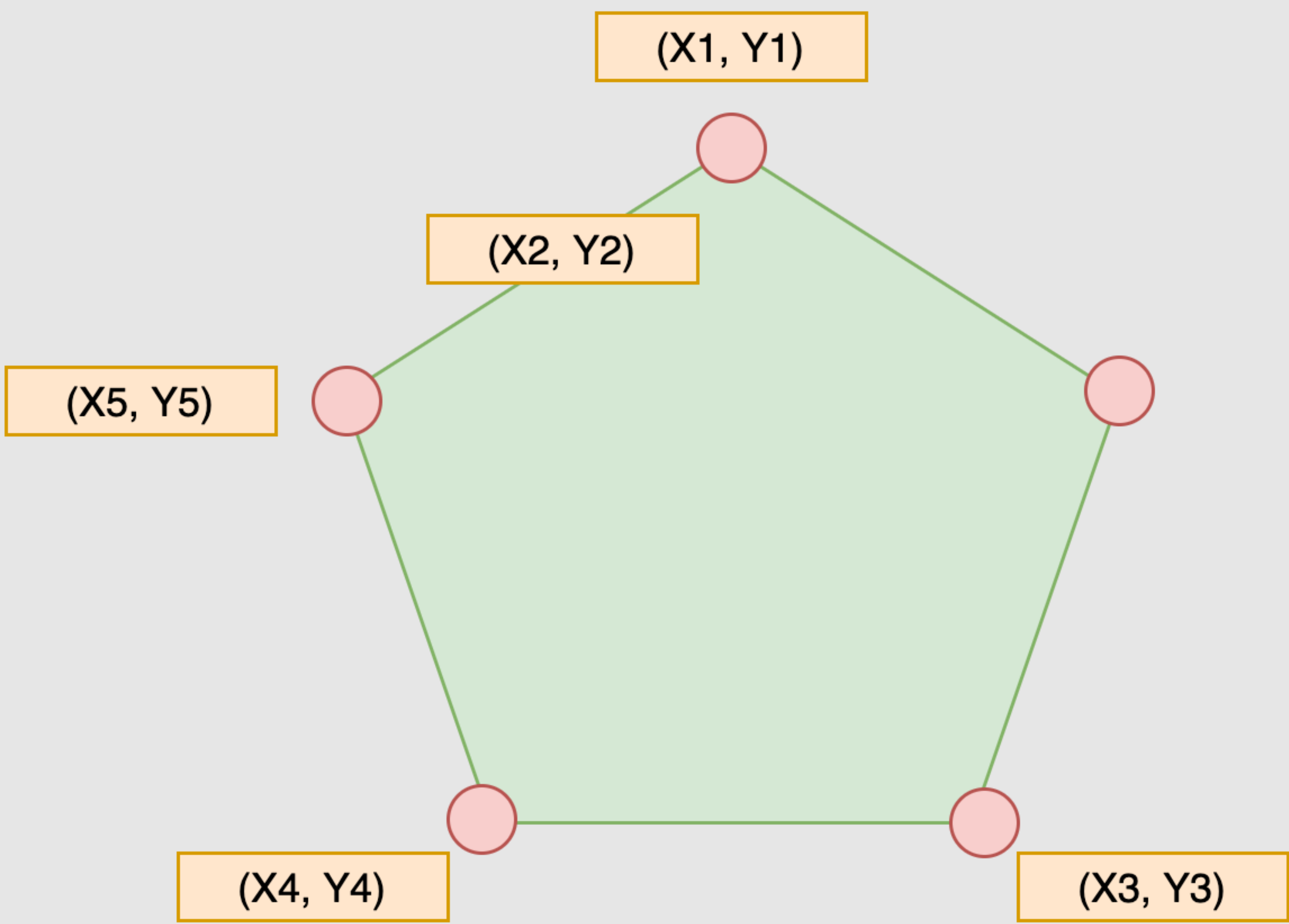


PyGame Shape Function Cheat Sheet

Polygon

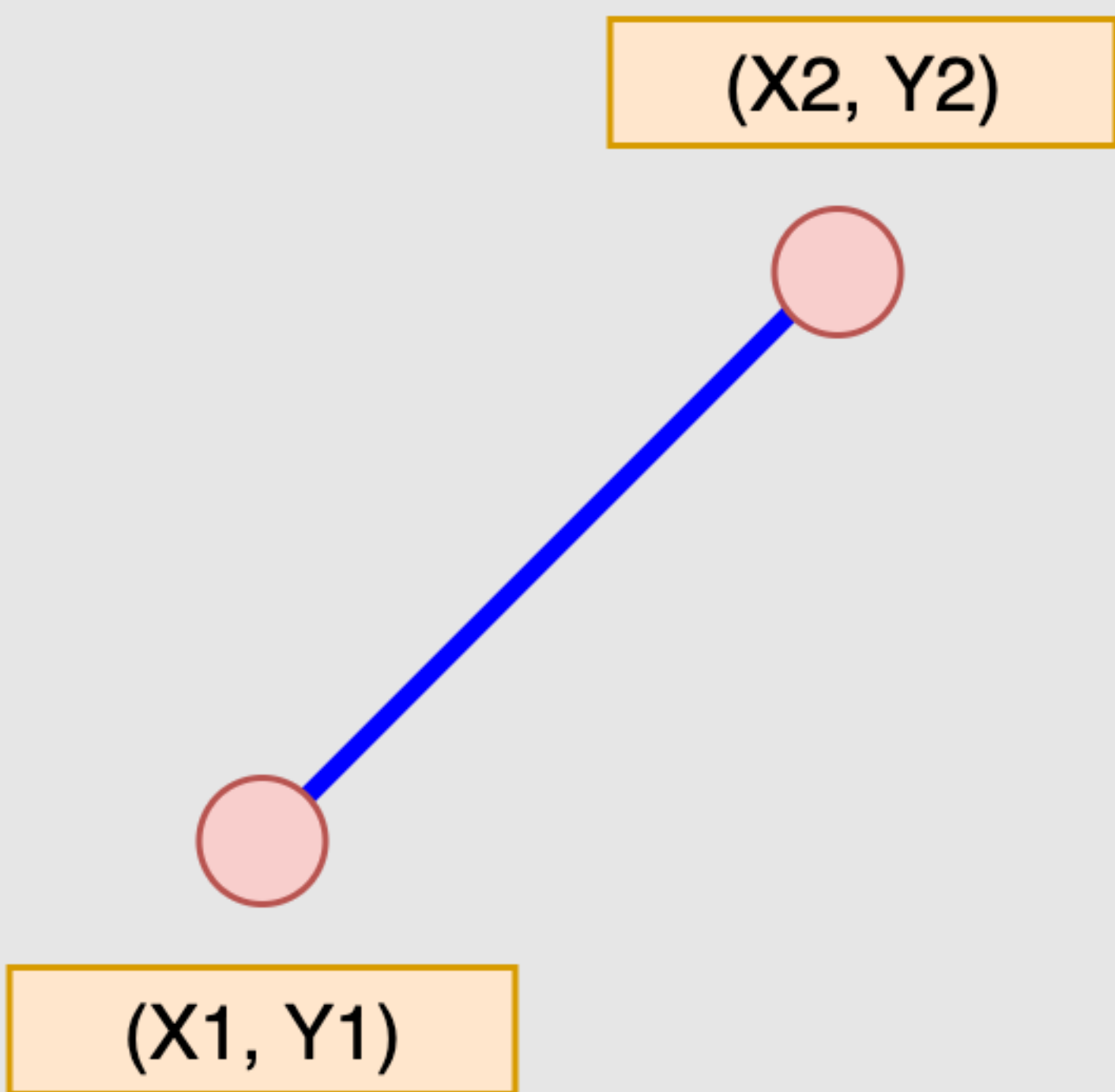
```
pygame.draw.polygon(DISPLAYSURF, GREEN, ((X1, Y1), (X2, Y2), (X3, Y3), (X4, Y4), (X5, Y5)))
```

List of (X, Y) points on the polygon



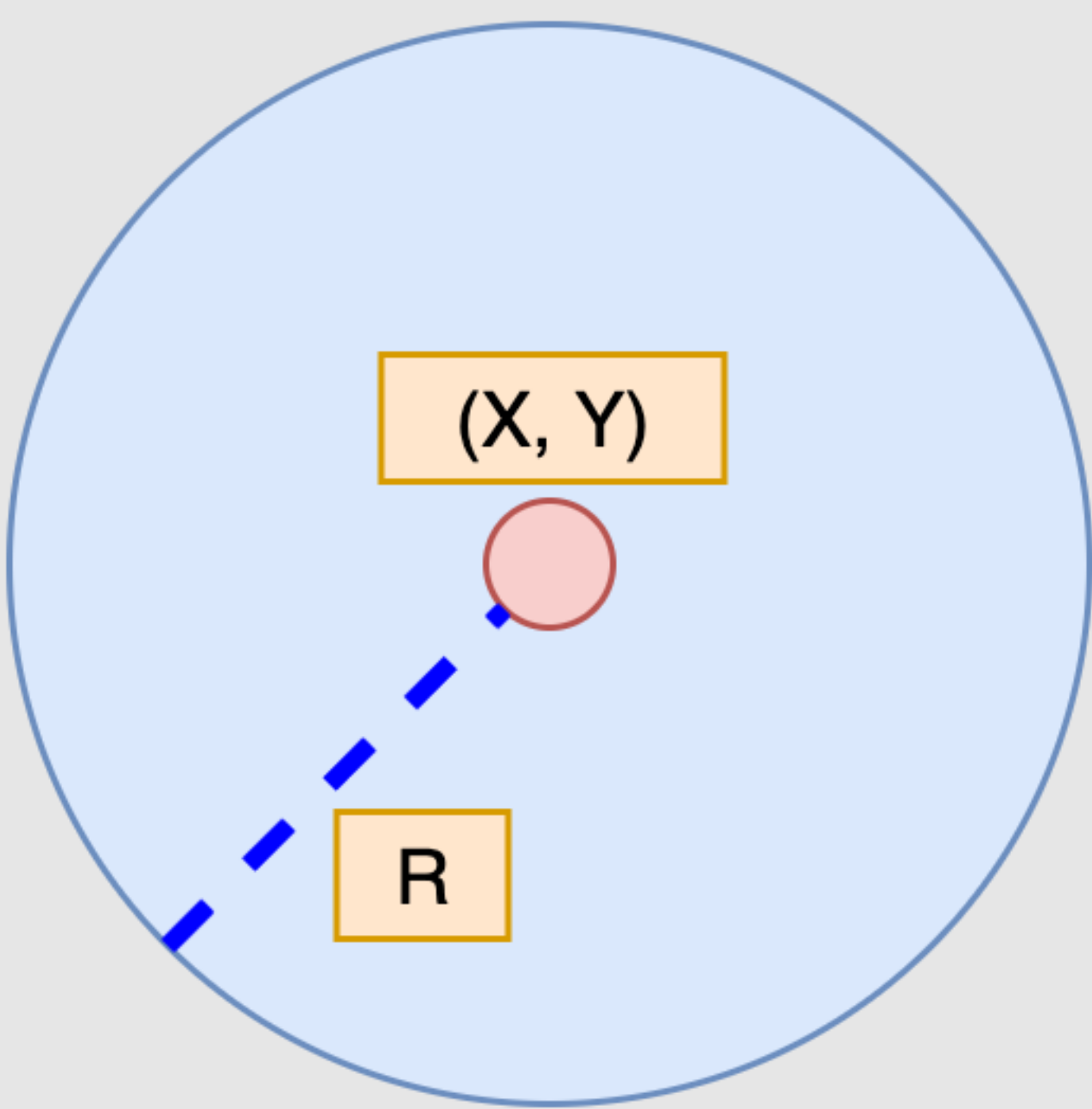
Line

```
pygame.draw.line(DISPLAYSURF, BLUE, (X1, Y1), (X2, Y2), 4)
```



Circle

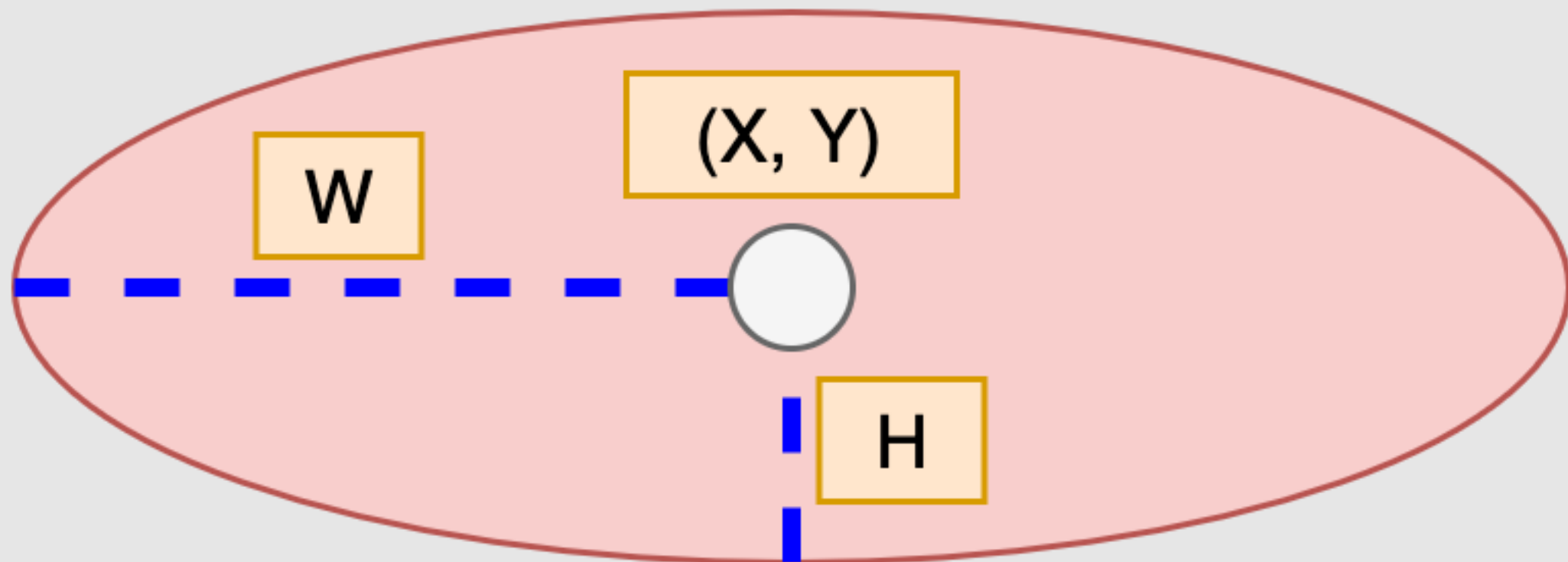
```
pygame.draw.circle(DISPLAYSURF, BLUE, (X, Y), R, 0)
```



Thickness:
0 = full

Ellipse

```
pygame.draw.ellipse(DISPLAYSURF, RED, (X, Y, W, H), 0)
```



Thickness:
0 = full

Rectangle

```
pygame.draw.rect(DISPLAYSURF, RED, (X, Y, W, H))
```

