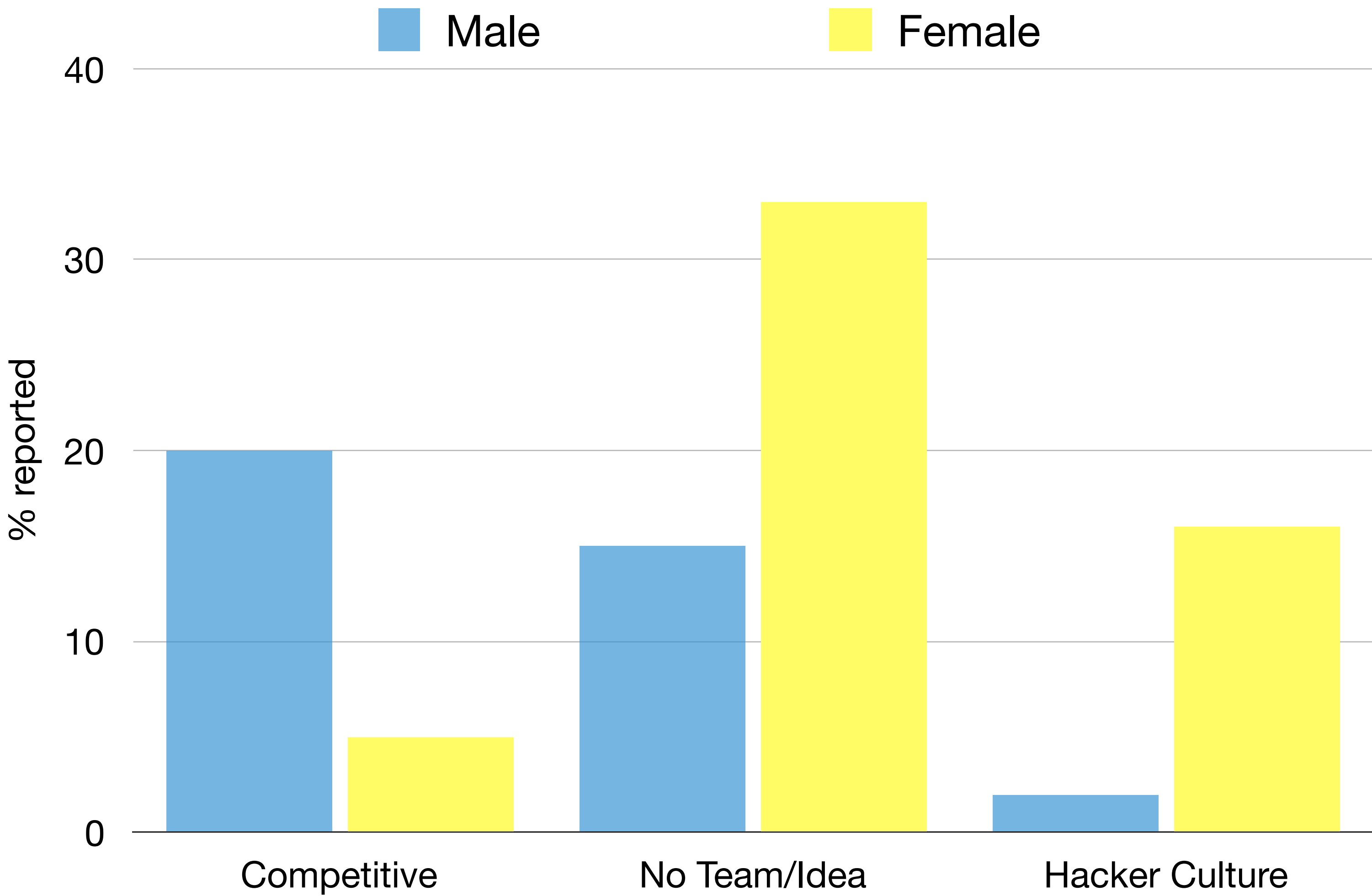


# findings :: criticisms

If you **have attended** hackathons before but did not enjoy the experience, what aspects of the event felt discouraging to you?

Total: N=126	Male: N=81	Female: N=43
Discomfort (35%)	Discomfort (33%)	Discomfort (40%)
Novice fears (28%)	Novice fears (22%)	Novice fears (37%)
No team/idea (21%)	No substance (20%)	No team/idea (33%)*
No substance (15%)	Competitive (20%)*	Hacker culture (16%)*
Competitive (14%)	No team/idea (15%)*	No substance (7%)
No time (10%)	No time (11%)	No time (7%)
Hacker culture (8%)	Hacker culture (2%)*	Competitive (5%)*



If you have **never attended** a college hackathon, what factors discouraged you from attending?

Total: N=130	Male: N=61	Female: N=65
Novice fears (48%)	No time (51%)	Novice fears (65%)*
No time (43%)	Novice fears (33%)*	No time (35%)
No team/idea (22%)	No team/idea (18%)	No team/idea (26%)
Discomfort (11%)	Discomfort (8%)	Discomfort (14%)
Hacker culture (5%)	Competitive (3%)	Hacker culture (8%)
Competitive (5%)	Hacker culture (2%)	Competitive (6%)
No substance (2%)	No substance (2%)	No substance (2%)

*\*denotes statistical significance with  $X^2$  test.*