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1. Why are students **motivated** to attend hackathons?  
primarily social motivations (friends)  
engage w/ community of practice
2. What **learning environments** are provided?  
opportunistic, incidental, peer-based
3. What factors **discourage** student attendance?  
physical discomfort, novice fear, too competitive  
lack of substance, no time, no team, hacker culture

slides: [jeremywrnr.com/hack.edu](http://jeremywrnr.com/hack.edu)

