

discussion

implications for teaching

pragmatic vs foundational motivations

potential mini-hack days for projects

computer education research implications

relation to other informal learning systems

longer-term effects on career success

ideas for improving hackathon inclusivity

minority/women-only hackathons, codes of conduct

increasing amount of mentors, potentially recruit TAs

capping sponsor involvement and prize amounts

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1. Why are students **motivated** to attend hackathons?
primarily social motivations (friends)
engage w/ community of practice
2. What **learning environments** are provided there?
opportunistic, incidental, peer-based
3. What factors **discourage** student attendance?
physical discomfort, novice fear, too competitive
lack of substance, no time, no team, hacker culture