



**A Visit to the Countryside**

**Rt. 1b**

After interviewing the loungers at Osborne's General store, they tell of stories of how things have been amiss round these parts ever since that fateful night some 15 years ago when Wilbur Whately was born. Hidous screaming which echoed above even the hill noises echoed out from the Whately Farm and dogs all around were howling up a storm. Soon thereafter, Old Man Whately started buying up cattle and yet, his grazing lands never seemed to be overstocked. There came a period when people were anxious to steal and count the specimens, just then, as if to speak of the devil, Wilbur Whately strolled into the Store, hurriedly tightening his waistcoat to ensure it was secure.

Spawn Wilbur Whately, concealed form with 2 clues on him at Osborne's General Store. Spawn Miskatonic University, Rivertown and Science Building with Dr. Armitage at Miskatonic University and Dr. Morgan at Science Building.

**Rt. 2b**

You arrive at Miskatonic University; to an alarmed Dr. Armitage. After a few minutes of calming him, he says, "Wilbur was trying to find a kind of formula or incantation from the Necronomicon containing the fateful name Yog-Sothoth. After I showed him the book, he began copying a formula from his diary. I peered over his shoulder to see what he was doing and realized the passages he was translating from Latin threatened the peace and sanity of our world. The section he was looking at read, 'Nor is it to be thought, that man is either the oldest or the last of earth's masters, or that the common bulk of life and substance walks alone.' The Old Ones were, the Old Ones are, and the Old Ones shall be. They walk serene and primal, undimensioned and to us unseen. Yog-Sothoth is the gate. They ruled once. They shall soon rule where man rules now. They wait, patient and potent, for here shall They reign again.'

If you used clues to advance this act, flip Wilbur Whately and place him at Miskatonic University. If you used Specimens, attack Caught off Guard to Wilbur Whately True Form. Spawn Whately Farm. Shuffle Whately Encounter deck into the Main Encounter Deck.

If it is Agenda 1, go directly to Agenda 2.

**Terror on Campus!**

**Rt. 3b**

After killing Wilbur, you stand in horror over the body as it breathes its last dying gasps and its tail and tentacles rhythmically change colour, as if from some unnatural circulatory system. Of genuine blood, there is none, only the foetid yellow ichor which you have been finding all over town. Wilbur's dying words echoed the passages from the Necronomicon "Gai, gha, gha, bugg, shoggog, yahh: Yog-Sothoth... then they trailed off into nothingness as the whiporwhills shrieked in the night.

Gain the Banishing Tome Asset. Each Investigator heals 2 health and 2 sanity. Shuffle the Dunwich Encounter Deck and the encounter discard pile into the Main Encounter Deck. Spawn Invisible, Cold Spring Glen and Sentinel Hill. If Wilbur's Chantings is in play, stop adding health tokens to it. If it is Agenda 2, go directly to Agenda 3.

**TREACHERY**

**Black Tar Residue**

**Obstacle.**

**Revelation** - attach to your location with 1 clue and 1 specimen token on it.

► Test (2). If you succeed, gain this clue and specimen, then take 1 direct horror and shuffle Black Tar Residue back into the Encounter Deck.

Investigators at this location suffer -1hp.

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**TREACHERY**

**Calm Night**

**Weather.**

**Revelation** - If the Dunwich Horror is in play, remove 1 visible token from it. If the Dunwich Horror is not in play, Investigators gain an additional action this turn that can only be used for move actions.