

2ND EDITION UTOPIA ENGINE

ADVENTURE SHEET ONE THE WILDERNESS

EVENT CYCLES

ROLL ONCE PER EVENT EACH EVENT DAY.
RECORD THE LOCATION OF EACH EVENT BELOW.

<input type="checkbox"/> ACTIVE MONSTERS	+2 LEVELS TO ALL ENCOUNTERS	<input type="checkbox"/> FLEETING VISIONS	ADD 1 ENERGY POINT WHEN ACTIVATING THIS CONSTRUCT
<input type="checkbox"/> GOOD FORTUNE	UP TO -10 ON ALL SEARCH RESULTS	<input type="checkbox"/> FOUL WEATHER	LOSE ONE ADDITIONAL DAY EACH TIME A DAY IS LOST

HALEBEARD PEAK
CONSTRUCT: SEAL OF BALANCE
COMPONENT: SILVER
TREASURE: ICE PLATE

THE GREAT WILDS
CONSTRUCT: HERMETIC MIRROR
COMPONENT: QUARTZ
TREASURE: BRACELET OF IOS

ROOT STRANGLED MARSHES
CONSTRUCT: VOID GATE
COMPONENT: GUM
TREASURE: SHIMMERING MOONLACE

GLASSROCK CANYON

CONSTRUCT: GOLDEN CHASSIS
COMPONENT: SILICA
TREASURE: SCALE OF THE INFINITY WURM

RUINED CITY OF THE ANCIENTS
CONSTRUCT: SCRYING LENS
COMPONENT: WAX
TREASURE: THE ANCIENT RECORD

CONSTRUCT: CRYSTAL BATTERY
COMPONENT: LEAD
TREASURE: THE MOLTEN SHARD

THE FIERY MAW

COMBAT

KEEP THIS PORTION OF THE ADVENTURE SHEET
VISIBLE WHEN YOU ENCOUNTER AN ENEMY

ENCOUNTER CHART

WHEN YOUR SEARCH ENDS IN AN ENCOUNTER
CHECK YOUR RESULTS HERE TO SEE
WHAT ENEMY YOU MUST FACE

POSITIVE SEARCH RESULT	ENCOUNTER LEVEL	NEGATIVE SEARCH RESULT
100 TO 199	LEVEL 1	-1 TO -100
200 TO 299	LEVEL 2	-101 TO -200
300 TO 399	LEVEL 3	-201 TO -300
400 TO 499	LEVEL 4	-301 TO -400
500 TO 555	LEVEL 5	-401 TO -555

MONSTER CHARTS

ENEMY ENCOUNTERS BY REGION
SHOWS THE ENEMY'S ENCOUNTER LEVEL,
NAME, ATTACK VALUE AND HIT VALUE

(S): INDICATES A SPIRIT ENCOUNTER

HALEBEARD PEAK

		ATK HIT
LVL 1	ICE BEAR	1 5-6
LVL 2	ROVING BANDITS	1 6
LVL 3	BLOOD WOLVES	1-2 6
LVL 4	HORSE EATER HAWK	1-3 6
LVL 5	Giant of the Peaks	1-4 6

THE GREAT WILDS

		ATK HIT
LVL 1	ROGUE THIEF	1-2 5-6
LVL 2	BLANKET OF CROWS	1 6
LVL 3	HORNBACK BISON	1 6
LVL 4	GRASSYBACK TROLL	1-3 5-6
LVL 5	THUNDER KING (S)	1-4 6

GLASSROCK CANYON

		ATK HIT
LVL 1	FEISTY GREMLIN	1 5-6
LVL 2	GLASSWING DRAKE	1 6
LVL 3	REACHING CLAWS (S)	1-2 6
LVL 4	TERRIBLE WURM	1-3 6
LVL 5	LEVIATHAN SERPENT	1-4 6

ROOT STRANGLED MARSHES

		ATK HIT
LVL 1	GEMSCALE BOA	1 5-6
LVL 2	ANCIENT ALLIGATOR	1-2 6
LVL 3	LAND SHARK	1-2 6
LVL 4	ABYSSAL LEECH	1-3 6
LVL 5	DWELLER IN THE TIDES	1-4 6

RUINED CITY OF THE ANCIENTS

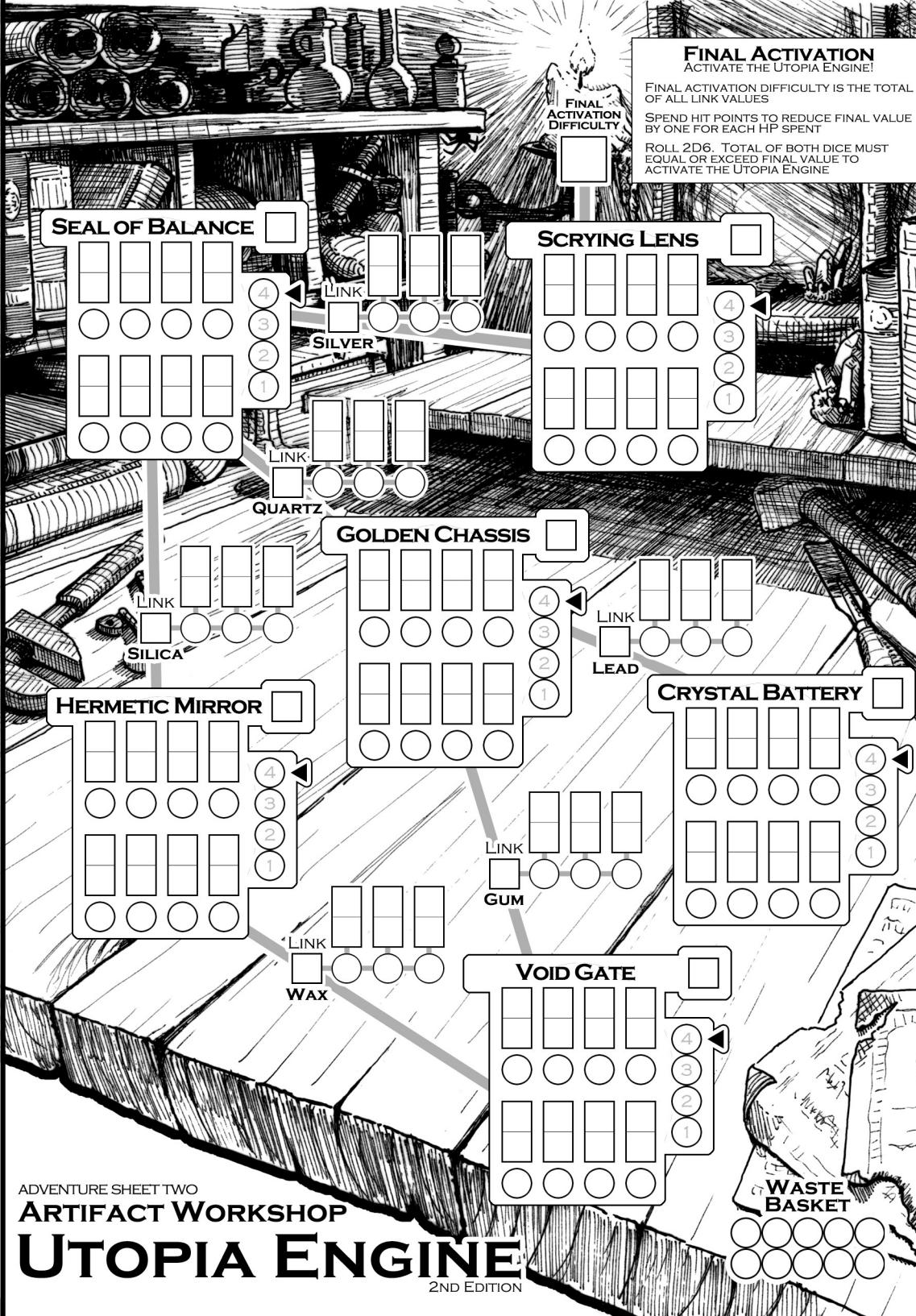
		ATK HIT
LVL 1	GRAVE ROBBERS	1 5-6
LVL 2	GHOST LIGHTS (S)	1 6
LVL 3	VENGEFUL SHADE (S)	1-2 6
LVL 4	NIGHTMARE CRAB	1-3 6
LVL 5	THE UNNAMED (S)	1-4 6

THE FIERY MAW

		ATK HIT
LVL 1	MINOR IMP	1 5-6
LVL 2	RENEGADE WARLOCK	1-2 5-6
LVL 3	GIANT FLAME LIZARD	1-3 5-6
LVL 4	SPARK ELEMENTAL (S)	1-3 6
LVL 5	VOLCANO SPIRIT (S)	1-4 6

RESTING

SPEND ONE DAY TO RECOVER ONE HP



SEARCH

KEEP THIS PORTION OF THE ADVENTURE SHEET
VISIBLE WHILE SEARCHING THE WILDERNESS

SEARCH RESULTS

COMPARE YOUR SEARCH RESULTS
TO THE TABLE BELOW.

100 ~ 555	ENCOUNTER
11 ~ 99	FIND A COMPONENT
0* ~ 10	FIND A CONSTRUCT
-1 ~ -555	ENCOUNTER

*PERFECT ZERO SEARCH: FIND THE
CONSTRUCT ALREADY ACTIVATED AND ADD
5 ENERGY POINTS TO THE GOD'S HAND

THE CONSTRUCTS

MARK EACH BOX TO RECORD WHICH CONSTRUCT
YOU HAVE FOUND

CRYSTAL BATTERY
SPEND ANY THREE COMPONENTS TO
RECHARGE ONE TOOL BELT ARTIFACT
USE ONLY ONCE PER GAME

GOLDEN CHASSIS
+1 TO EACH DIE IN COMBAT AGAINST
SPIRITS

SCRYING LENS
SUBTRACT UP TO 10 FROM ANY SEARCH
IN GLASSROCK CANYON AND ROOT
STRANGLED MARSHES

HERMETIC MIRROR
SUBTRACT UP TO 10 FROM ANY SEARCH
IN HALEBEARD PEAK AND THE FIERY MAW

SEAL OF BALANCE
CANCEL ALL EVENTS IN ANY ONE REGION
USE ONLY ONCE PER GAME

VOID GATE
RECOVER FROM UNCONSCIOUSNESS IN
FOUR DAYS INSTEAD OF SIX

LEGENDARY TREASURES

MARK EACH BOX TO RECORD WHICH TREASURES
YOU HAVE FOUND

ICE PLATE
-1 TO ATK RANGE OF ALL MONSTERS

BRACELET OF IOS
+1 ENERGY POINT TO GOD'S HAND EACH
TIME YOU ACTIVATE A CONSTRUCT

SHIMMERING MOONLACE
YOU MAY IGNORE ENCOUNTERS

SCALE OF THE INFINITY WURM
RECOVER 1 HP EACH DAY

THE MOLTEN SHARD
+1 TO HIT RANGE OF ALL MONSTERS

THE ANCIENT RECORD
YOU MAY AUTO-CONNECT CONSTRUCTS
LINK VALUE BECOMES 1

SCORING CHART

WHEN THE GAME ENDS CHECK YOUR PROGRESS
AGAINST THE TABLE BELOW TO TALLY YOUR SCORE.

Each Construct Found	10
UNMODIFIED PERFECT ZERO SEARCH	20
Each Legendary Treasure Found	10
Each Construct Activated	5
Each Connection Completed	5
Each Charged Tool Belt Artifact	10
Each Hit Point Remaining	1
Utopia Engine Activated	50
Each Day Left After Activating The Utopia Engine	5

FINAL SCORE

