AFTER ACTION REPORT

Date: Crew								Name Skil									
Panzer Type:							Commander					Ť					
Scenario:							Gunner										
Expected Resist:								Loader									
Movement Board:							Driver										
								Driver									
AAMG ?: Schurzen (Turret) ?:									Schurzen (Hull) ?:								
TIME																	
0500 0900 1300												170	0				
0600	0600 1000 1400											180	0				
0700												190	0				
0800 1200 1600															\top		
AMMO										Notes	į.						
М	achi	ne (Gun (3		_						110100	,.					
			/IP-40														
Smo	ke G	ren	nades	(4):													
	Periscopes (4):																
	MAIN GUN																
		Н	E:														
	AP:																
		ICE															
HVAF	P / H																
		١	/ICTC	RY F	OI	NTS	;										
LW	I, MG	, Cl	ose As	sault,	Trι	ıck (1)										
					Rec	on (2	2)										
						TG (4					Decorations:						
						ık (1:											
	KV-85, JSU spg, SU-100(11)																
KV	KV tank, Sherman 76, Wolverine,																
				-122, 8													
Т	T-34/85, Sherman 75, Churchill,																
SU-85 (7)																	
Matilda, T-34/57, T-34a-c, Lee, SU-76,								-	Victory Point Multipliers								
Valentine (6)												cenai	10				
Any other Tank / SPG (4)											Α	В	С				
	KO Fortified Position (+2) Each Captured Area (1)										KO Rus		х1	х1	x2		
											Capt. A		x2	х2	-		
			apture								Lose A		х1	х3	x2		
F			LY FC			oss	ES				VP TOTALS						
			rs (-5								Your Panzer:						
									Friendly Forces: Territory:								
Breakdown?: KO?:											Terr	itory	/ :				

AFTER ACTION REPORT

Panzer Type: Commander Scenario: Gunner Expected Resist: Loader Movement Board: Driver Weather: Asst. Driver Weather: Asst. Driver			-)at	Δ.		Ī		Cre	2W		_	Nar	ne		S	kill	
Scenario: Gunner Expected Resist: Loader Movement Board: Driver Weather: Asst. Driver	Date: Panzer Type:							Crew Commander					Itui	KIII				
Expected Resist:																1		
Movement Board: Movement Board: Asst. Driver Meather: Asst. Driver																		
Notes: Schurzen (Turret) ?: Schurzen (Hull) ?:	Movement Board:																	
TIME	Weather: Ass																	
0500										Sc	hurze	n (Hı	ull) ?	:				
1000	TIME																	
Notes: N	0500 0900 1300												170	0				
Machine Gun (30): MP-40 (6): Smoke Grenades (4): Periscopes (4): MAIN GUN													180	0				
Machine Gun (30): MP-40 (6): Smoke Grenades (4): Periscopes (4): MAIN GUN HE: AP: HCBI: HVAP / HEAT: VICTORY POINTS LW, MG, Close Assault, Truck (1) Recon (2) ATG (4) JS tank (13) KV/85, JSU spg, SU-100(11) KV tank, Sherman 76, Wolverine, SU-122, SU-152 (9) T-34/85, Sherman 75, Churchill, SU-85 (7) Matilda, T-34/57, T-34a-c, Lee, SU-76, Valentine (6) Any other Tank / SPG (4) KO Fortified Position (+2) Each Captured Area (1) Capt. Area x2 x2 - Captured Exit Area (10) Panzers (-5 each): Your Panzer: Infantry Squads (-3 each): Friendly Forces:	0700													190	0			
Machine Gun (30):	0800																	
MP-40 (6): Smoke Grenades (4): Periscopes (4): MAIN GUN												Note	s:					
MP-40 (6): Smoke Grenades (4): Periscopes (4): MAIN GUN	N	/lac	hir	ne (Gun (30):													
Periscopes (4): MAIN GUN HE: AP: HCBI: HVAP / HEAT: VICTORY POINTS LW, MG, Close Assault, Truck (1) Recon (2) ATG (4) JS tank (13) KV/85, JSU spg, SU-100(11) KV tank, Sherman 76, Wolverine, SU-122, SU-152 (9) T-34/85, Sherman 75, Churchill, SU-85 (7) Matilda, T-34/57, T-34a-c, Lee, SU-76, Valentine (6) Any other Tank / SPG (4) KO Fortified Position (+2) Each Captured Area (1) Capt. Area x2 x2 Captured Exit Area (10) Lose Area x1 x3 x2 FRIENDLY FORCE LOSSES Panzers (-5 each): Infantry Squads (-3 each): Friendly Forces:				N	IP-40 (6):													
MAIN GUN HE:	Smo																	
HE:	Periscopes (4):																	
AP: HCBI: HVAP / HEAT: VICTORY POINTS LW, MG, Close Assault, Truck (1) Recon (2) ATG (4) JS tank (13) KV/85, JSU spg, SU-100(11) KV tank, Sherman 76, Wolverine, SU-122, SU-152 (9) T-34/85, Sherman 75, Churchill, SU-85 (7) Matilda, T-34/57, T-34a-c, Lee, SU-76, Valentine (6) Any other Tank / SPG (4) A B C C KO Russian x1 x1 x2 E E C C C C C C C C																		
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VICTORY POINTS																		
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Recon (2) ATG (4) Decorations:																		
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JS tank (13) KV/85, JSU spg, SU-100(11) KV tank, Sherman 76, Wolverine, SU-122, SU-152 (9) T-34/85, Sherman 75, Churchill, SU-85 (7) Matilda, T-34/57, T-34a-c, Lee, SU-76, Valentine (6) Scenario Any other Tank / SPG (4) A B C KO Fortified Position (+2) KO Russian x1 x1 x2 Each Captured Area (1) Capt. Area x2 x2 - Captured Exit Area (10) Lose Area x1 x3 x2 FRIENDLY FORCE LOSSES VP TOTALS Panzers (-5 each): Your Panzer: Infantry Squads (-3 each): Friendly Forces:						Re	cor	າ (2))									
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SU-122, SU-152 (9) T-34/85, Sherman 75, Churchill, SU-85 (7) Matilda, T-34/57, T-34a-c, Lee, SU-76, Valentine (6) Any other Tank / SPG (4)																		
T-34/85, Sherman 75, Churchill,	KV tank, Sherman 76, Wolverine,																	
SU-85 (7) Matilda, T-34/57, T-34a-c, Lee, SU-76, Valentine (6) Scenario					SU-122	, SU	-152	2 (9))									
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FRIENDLY FORCE LOSSES Panzers (-5 each): Infantry Squads (-3 each): Friendly Forces:																-		
Panzers (-5 each): Your Panzer: Infantry Squads (-3 each): Friendly Forces:																	x2	
Infantry Squads (-3 each): Friendly Forces:	F						OS	SE	S									
		F	Par	ıze	rs (-5 eac	h):												
Breakdown? : KO? : Territory:	Infant	ry S	Sq	uac	ds (-3 eac						Fr	ien						
	Breakdown?: KO?:										Ter	ritory	/ :					