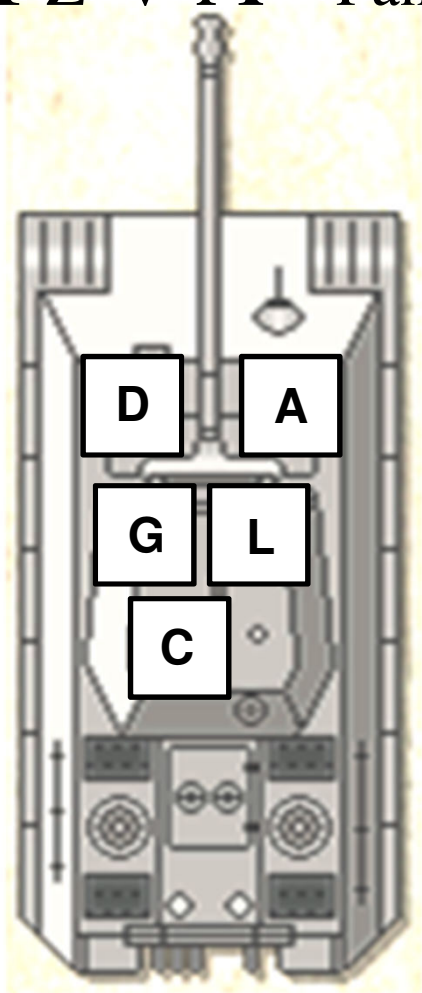


Pz V A “Panther”



Characteristics

Gun: 75 LL (75mm L70)
Gun to Hit: 5+ / 6+ / 8+
Penetration: +5 / +3 / 0 (HE -9)
Gun Rounds: 79
Rate of Fire: 10+
Hull Armour: 14 / 5 / 5
Turret Armour: 11 / 5 / 5

Slow Traverse
Turret

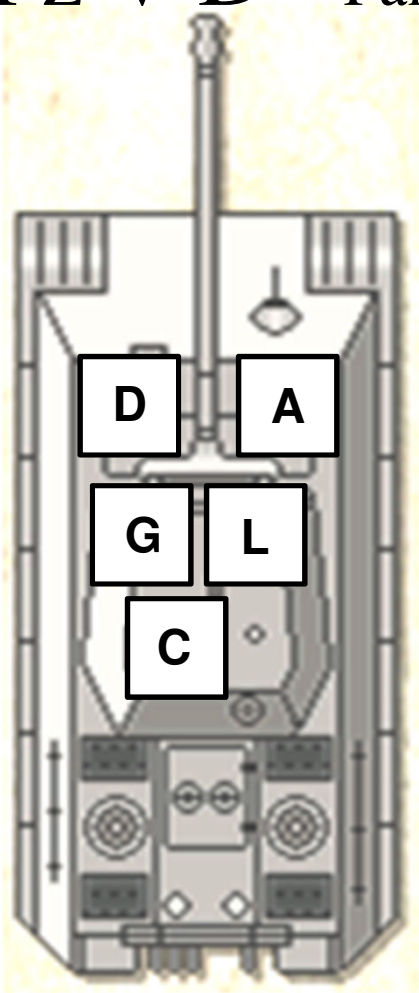
	HE	AP
Gun Load		

Ready Rack Load: 8

	HE	AP	HVAP
NVtW	0 1 2 3 4 5 6 7 8	0 1 2 3 4 5 6 7 8	0 1 2 3 4 5 6 7 8
Smoke Disch'	0 1 2 3 4 5 6 7 8	0 1 2 3 4 5 6 7 8	0 1 2 3 4 5 6 7 8

Spotting Restrictions		
Crewman	Buttoned Up	Open Hatch
D & N	Front only	All except Rear
G	Turret Front only	
L	Any one sector	
C	All sectors	All sectors

Pz V D “Panther”



Characteristics

Gun: 75 LL (75mm L70)
Gun to Hit: 5+ / 6+ / 8+
Penetration: +5 / +3 / 0 (HE -9)
Gun Rounds: 79
Rate of Fire: 10+
Hull Armour: 14 / 5 / 5
Turret Armour: 10 / 5 / 5

Breakdown
2-3

Slow Traverse
Turret

HE AP

Gun
Load

Ready Rack Load: 8

NvtW
Smoke Disch'

HE

AP

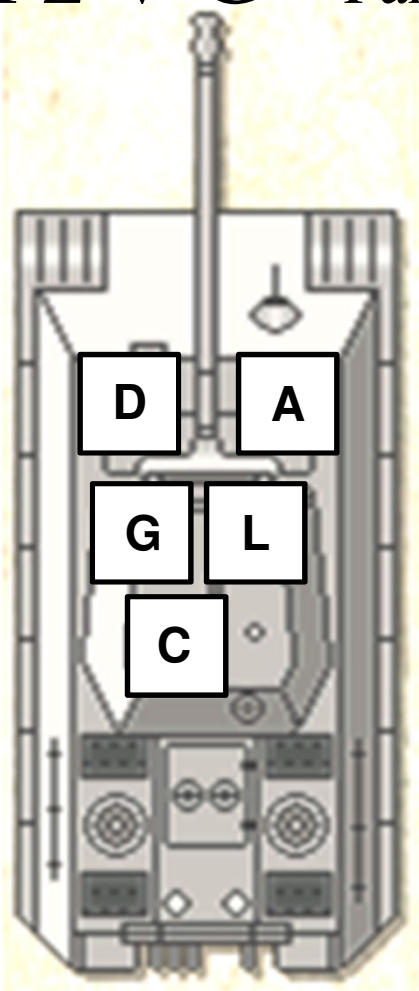
HVAP

	0	1	2	3	4	5	6	7	8
	0	1	2	3	4	5	6	7	8
	0	1	2	3	4	5	6	7	8

Spotting Restrictions

Crewman	Buttoned Up	Open Hatch
D & N	Front only	All except Rear
G	Turret Front only	
L	Any one sector	
C	All sectors	All sectors

Pz V G “Panther”



Characteristics

Gun: 75 LL (75mm L70)
Gun to Hit: 5+ / 6+ / 8+
Penetration: +5 / +3 / 0 (HE -9)
Gun Rounds: 81
Rate of Fire: 10+
Hull Armour: 14 / 6 / 6
Turret Armour: 11 / 5 / 5

Slow Traverse
Turret

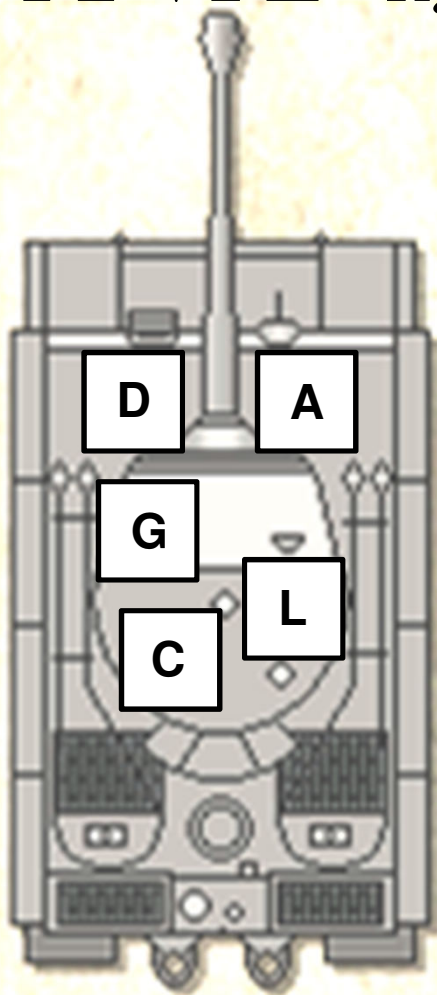
	HE	AP
Gun Load		

Ready Rack Load: 8

		Ready Rack Load: 8								
		0	1	2	3	4	5	6	7	8
	HE									
	AP									
HVAP										

Spotting Restrictions		
Crewman	Buttoned Up	Open Hatch
D & N	Front only	All except Rear
G	Turret Front only	
L	Any one sector	
C	All sectors	All sectors

Pz VI E “Tiger”



Characteristics

Gun: 88 L (88mm L56)

Gun to Hit: 5+ / 6+ / 8+

Penetration: +2 / +1 / -1 (HE -6)

Gun Rounds: 92

Rate of Fire: 11+

Hull Armour: 11 / 8 / 8

Turret Armour: 11 / 8 / 9

**Breakdown
2-3**

**Slow Traverse
Turret**

HE

AP

**Gun
Load**

Ready Rack Load: 8

NVtW
Smoke Disch'

HE

AP

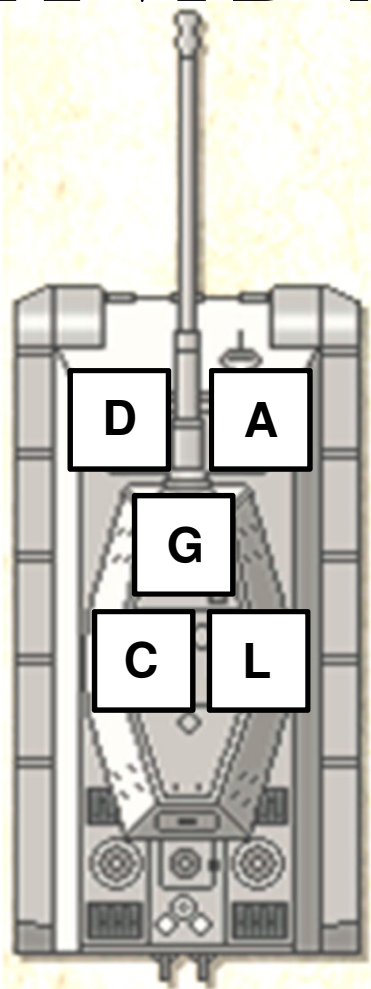
HVAP

	0	1	2	3	4	5	6	7	8
	0	1	2	3	4	5	6	7	8
	0	1	2	3	4	5	6	7	8

Spotting Restrictions

Crewman	Buttoned Up	Open Hatch
D & N	Front only	All except Rear
G	Turret Front only	-
L	Any one sector	All sectors
C	All sectors	All sectors

Pz VI B “King Tiger”



Characteristics

Gun: 88 LL (88mm L71)
Gun to Hit: 5+ / 6+ / 7+
Penetration: +6 / +5 / +2 (HE -6)
Gun Rounds: 72
Rate of Fire: 11+
Hull Armour: 23 / 9 / 9
Turret Armour: 19 / 9 / 9

Breakdown
2-3

Slow Traverse
Turret

HE AP

Gun
Load

Ready Rack Load: 8

NvtW
Smoke Disch'

HE

AP

HVAP

	0	1	2	3	4	5	6	7	8
	0	1	2	3	4	5	6	7	8
	0	1	2	3	4	5	6	7	8

Spotting Restrictions

Crewman	Buttoned Up	Open Hatch
D & N	Front only	All except Rear
G	Turret Front only	-
L	Any one sector	All sectors
C	All sectors	All sectors