



Conjure

Specters

Fuse Box

Calm

1

2

3

4

5

6

(7)

8

X

Panic



"A": Eliminate all the "Specters" from the rooms 1, and 2.

"B": All the "Demons" from the rooms 2, 3 and 4, are turned into "Ghosts".

# SURVIVE A NIGHTMARE OF MADNESS

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