

Recommended Decks for Soakman's 8 Thematic Investigators for Arkham Horror: The Card Game

All recommended starter decks are constructed from core cards only to make these investigators more accessible to those without complete sets and to give the core even more replayability. These decks may not be ideal once additional campaigns are released and the player card pool has been expanded.

Each starter deck should include a random basic weakness from the pool of basic weaknesses (96-103).

Anna Anderson starter deck: Anna Anderson, The Voynich Manuscript, Phantom Melody, 1 copy of each level 0 **Survivor Card** (72-81), 1 copy of each level 0 **Mystic Card** (58-67), 2 copies of Knife (86), 2 copies of Emergency Cache (88), 2 copies of Guts (89), 2 copies of Manual Dexterity (92), 2 copies of Unexpected Courage (93).

Anton Pavel starter deck: Anton Pavel, The Scales of Thoth, One of Those, 1 copy of level 0 **Seeker Cards** (30-35; 38; 39), 1 copy of level 0 **Mystic Cards** (58; 60-62; 65), 1 copy of level 0 **Rogue Cards** (45; 49-52), 1 copy of level 0 **Survivor Cards** (77-78), 1 copy of level 0 **Guardian Cards** (17, 23), 2 copies of Knife (86), 2 copies of Emergency Cache (88), 2 copies of Overpower (91), 2 copies of Unexpected Courage (93).

Astrid Lee starter deck: Astrid Lee, Rumor Has It, Two Can Keep a Secret..., 1 copy of level 0 **Rogue Cards** (45-47; 49; 53), 1 copy of level 0 **Mystic Cards** (60-61; 64; 66-67), 1 copy of level 0 **Survivor Cards** (73-74; 76; 79-80), 1 copy of level 0 **Seeker Cards** (37-38), 1 copy of level 0 **Guardian Card** (22), 2 copies of Knife (86), 2 copies of Flashlight (87), 2 copies of Emergency Cache (88), 2 copies of Overpower (91), 2 copies of Manual Dexterity (92), 2 copies of Unexpected Courage (93).

Edmund Moore starter deck: Edmund Moore, The Silver Key, Mother?, 1 copy of each level 0 **Seeker Card** (30-39), 1 copy of each level 0 **Rogue Card** (44-53), 2 copies of Knife (86), 2 copies of Emergency Cache (88), 2 copies of Guts (89), 2 copies of Overpower (91), 2 copies of Manual Dexterity (92).

Eunice Goulding starter deck: Eunice Goulding, Yig's Constant, Arithmophobia, 1 copy of each level 0 **Seeker Card** (30-39), 1 copy of level 0 **Mystic Cards** (60; 65-66), 1 copy of level 0 **Survivor Card** (80), 1 copy of level 0 **Rogue Card** (50), 2 copies of Knife (86), 1 copy of Flashlight (87), 2 copies of Emergency Cache (88), 2 copies of Guts (89), 2 copies of Perception (90), 2 copies of Overpower (91), 2 copies of Manual Dexterity (92), 2 copies of Unexpected Courage (93).

Hosea Mayhew starter deck: Hosea Mayhew, Hosea's Pickaxe, With Friends Like These, 1 copy of level 0 **Guardian Cards** (17-25), 1 copy of level 0 **Survivor Cards** (72-73; 76; 79), 1 copy of level 0 **Seeker Cards** (33; 38-39), 1 copy of level 0 **Rogue Cards** (48, 53), 1 copy of level 0 **Mystic Card** (67), 1 copy of Flashlight (87), 2 copies of Emergency Cache (88), 2 copies of Guts (89), 2 copies of Overpower (91), 2 copies of Manual Dexterity (92), 2 copies of Unexpected Courage (93).

Obi Leveau starter deck: Obi Leveau, Strong Gris-Gris, Papa Legba's Price, 1 copy of each level 0 **Mystic Card** (58-67), 1 copy of level 0 **Survivor Cards** (75, 79), 1 copy of level 0 **Guardian Cards** (19, 21), 1 copy of level 0 **Rogue Card** (52), 1 copy of level 0 **Seeker Card** (37), 2 copies of Flashlight (87), 2 copies of Knife (86), 2 copies of Emergency Cache (88), 2 copies of Guts (89), 2 copies of Perception (90), 2 copies of Manual Dexterity (92), 2 copies of Unexpected Courage (93).

Sadie Godfrey starter deck: Sadie Godfrey, Sadie's Lucky Cigarette Case, Upright Beast, 1 copy of each level 0 **Survivor Card** (72-81), 1 copy of each level 0 **Guardian Card** (16-25), 2 copies of Flashlight (86), 2 copies of Knife (86), 2 copies of Emergency Cache (88), 2 copies of Perception (90), 2 copies of Overpower (91).

Special Notes:

Obi Laveau's Deck Requirements and abilities aim him toward augmenting his deck with relics and charms when able. The current selection of relics and charms with only 1 core set is very limiting. While Obi *can* be played with just 1 core set, you will see better use of him once the player deck pool increases. Alternatively, if you have 2 core sets, consider adding an additional Rosary and/or Rabbit's Foot to make more use of his powerful ability.

Eunice Goulding is primarily a support investigator. Using her solo will be more difficult than most investigators due to her very low enemy engagement stats. The recommended deck includes Elusive as a means to shake an encounter, but in general, Eunice will see much better use out of the Rogue Card Burglary. Consider replacing or adding it later as your deck levels up. Just remember, Eunice can only ever have 5 non-seeker, non-neutral cards in her deck. If you want to add Burglary, you will have to drop one of those other cards and her high willpower makes good use of many Mystic cards.

I had a blast adapting and playtesting these investigators for your (and my) use. If you have any questions, concerns, feedback or just want to tell me about your adventures (please do!), you can contact me at soakma@gmail.com.

Thank you for including these investigators in your games, and I hope you have fun with them! There are versions of each for Eldritch Horror & Arkham Horror the board game as well. If you are interested, you can find those in the files section of BGG on their respective pages.

Or follow the links listed on the next page:

Eldritch Horror

<https://boardgamegeek.com/filepage/136533/8-eldritch-horror-custom-thematic-investigators-v1>

Arkham Horror (The Board Game)

<https://boardgamegeek.com/filepage/98384/8-new-thematic-investigators-w-personal-stories#comment4314881>