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# Geometry Recipes

The Geometry classes are in the [geoscript.geom](#) package.

## Creating Geometries

### Point

*Create a Point with an XY*

```
Point point = new Point(-123,46)
```



### LineString

*Create a LineString from Coordinates*

```
LineString lineString = new LineString(  
    [3.1982421875, 43.1640625],  
    [6.7138671875, 49.755859375],  
    [9.7021484375, 42.5927734375],  
    [15.3271484375, 53.798828125]  
)
```



## Polygon

*Create a Polygon from a List of Coordinates*

```
Polygon polygon = new Polygon([[  
    [-101.35986328125, 47.754097979680026],  
    [-101.5576171875, 46.93526088057719],  
    [-100.12939453125, 46.51351558059737],  
    [-99.77783203125, 47.44294999517949],  
    [-100.45898437499999, 47.88688085106901],  
    [-101.35986328125, 47.754097979680026]  
]])
```



## MultiPoint

*Create a MultiPoint with a List of Points*

```
MultiPoint multiPoint = new MultiPoint([  
    new Point(-122.3876953125, 47.5820839916191),  
    new Point(-122.464599609375, 47.25686404408872),  
    new Point(-122.48382568359374, 47.431803338643334)  
])
```



## MultiLineString

### Create a MultiLineString with a List of LineStrings

```
MultiLineString multiLineString = new MultiLineString([
    new LineString (
        [-122.3822021484375, 47.57837853860192],
        [-122.32452392578125, 47.48380086737799]
    ),
    new LineString (
        [-122.32452392578125, 47.48380086737799],
        [-122.29705810546874, 47.303447043862626]
    ),
    new LineString (
        [-122.29705810546874, 47.303447043862626],
        [-122.42889404296875, 47.23262467463881]
    )
])
```



### MultiPolygon

## Create a MultiPolygon with a List of Polygons

```
MultiPolygon multiPolygon = new MultiPolygon(  
    new Polygon ([[  
        [-122.2723388671875, 47.818687628247105],  
        [-122.37945556640624, 47.66168780332917],  
        [-121.95373535156249, 47.67093619422418],  
        [-122.2723388671875, 47.818687628247105]  
    ]]),  
    new Polygon ([[  
        [-122.76672363281249, 47.42437092240516],  
        [-122.76672363281249, 47.59505101193038],  
        [-122.52227783203125, 47.59505101193038],  
        [-122.52227783203125, 47.42437092240516],  
        [-122.76672363281249, 47.42437092240516]  
    ]]),  
    new Polygon ([[  
        [-122.20367431640624, 47.543163654317304],  
        [-122.3712158203125, 47.489368981370724],  
        [-122.33276367187499, 47.35371061951363],  
        [-122.11029052734374, 47.3704545156932],  
        [-122.08831787109375, 47.286681888764214],  
        [-122.28332519531249, 47.2270293988673],  
        [-122.2174072265625, 47.154237057576594],  
        [-121.904296875, 47.32579231609051],  
        [-122.06085205078125, 47.47823216312885],  
        [-122.20367431640624, 47.543163654317304]  
    ]])  
    ]])  
)
```



## GeometryCollection

### Create a GeometryCollection with a List of Geometries

```
GeometryCollection geometryCollection = new GeometryCollection(  
    new LineString ([-157.044, 58.722], [-156.461, 58.676]),  
    new Point(-156.648, 58.739),  
    new Polygon([[  
        [-156.395, 58.7083],  
        [-156.412, 58.6026],  
        [-155.874, 58.5825],  
        [-155.313, 58.4822],  
        [-155.385, 58.6655],  
        [-156.203, 58.7368],  
        [-156.395, 58.7083]  
    ]]),  
    new Point(-156.741, 58.582)  
)
```



## CircularString

### Create a CircularString with a List of Points

```
CircularString circularString = new CircularString([  
    [-122.464599609375, 47.247542522268006],  
    [-122.03613281249999, 47.37789454155521],  
    [-122.37670898437499, 47.58393661978134]  
)
```



## CircularRing

*Create a CircularRing with a List of Points*

```
CircularRing circularRing = new CircularRing([
    [-118.47656249999999, 41.508577297439324],
    [-109.6875, 57.51582286553883],
    [-93.8671875, 42.032974332441405],
    [-62.57812500000001, 30.14512718337613],
    [-92.10937499999999, 7.36246686553575],
    [-127.265625, 14.604847155053898],
    [-118.47656249999999, 41.508577297439324]
])
```



## CompoundCurve

*Create a CompoundCurve with a List of CircularStrings and LineStrings*

```
CompoundCurve compoundCurve = new CompoundCurve([
    new CircularString([
        [27.0703125, 23.885837699862005],
        [5.9765625, 40.17887331434696],
        [22.5, 47.98992166741417],
    ]),
    new LineString([
        [22.5, 47.98992166741417],
        [71.71875, 49.15296965617039],
    ]),
    new CircularString([
        [71.71875, 49.15296965617039],
        [81.5625, 39.36827914916011],
        [69.9609375, 24.5271348225978]
    ])
])
```



## CompoundRing

Create a *CompoundRing* with a connected List of *CircularStrings* and *LineStrings*

```
CompoundRing compoundRing = new CompoundRing([
    new CircularString([
        [27.0703125, 23.885837699862005],
        [5.9765625, 40.17887331434696],
        [22.5, 47.98992166741417],
    ]),
    new LineString([
        [22.5, 47.98992166741417],
        [71.71875, 49.15296965617039],
    ]),
    new CircularString([
        [71.71875, 49.15296965617039],
        [81.5625, 39.36827914916011],
        [69.9609375, 24.5271348225978]
    ]),
    new LineString([
        [69.9609375, 24.5271348225978],
        [27.0703125, 23.885837699862005],
    ])
])
```





# Processing Geometries

*Get the geometry type (Point, LineString, Polygon, ect...) from a Geometry*

```
Geometry geom = Geometry.fromString("POINT (-124.80 48.92)")
String type = geom.geometryType
println type
```

Point

*Determine if one Geometry exactly equal another Geometry.*

```
Point point1 = new Point(-121.915, 47.390)
Point point2 = new Point(-121.915, 47.390)
Point point3 = new Point(-121.409, 47.413)

boolean does1equal2 = point1.equals(point2)
println "Does ${point1} equal ${point2}? ${does1equal2 ? 'Yes' : 'No'}"

boolean does1equal3 = point1.equals(point3)
println "Does ${point1} equal ${point3}? ${does1equal3 ? 'Yes' : 'No'}"

boolean does2equal3 = point2.equals(point3)
println "Does ${point2} equal ${point3}? ${does2equal3 ? 'Yes' : 'No'}"
```

```
Does POINT (-121.915 47.39) equal POINT (-121.915 47.39)? Yes
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
```

*Determine if one Geometry equals another Geometry topologically.*

```
Point point1 = new Point(-121.915, 47.390)
Point point2 = new Point(-121.915, 47.390)
Point point3 = new Point(-121.409, 47.413)

boolean does1equal2 = point1.equalsTopo(point2)
println "Does ${point1} equal ${point2}? ${does1equal2 ? 'Yes' : 'No'}"

boolean does1equal3 = point1.equalsTopo(point3)
println "Does ${point1} equal ${point3}? ${does1equal3 ? 'Yes' : 'No'}"

boolean does2equal3 = point2.equalsTopo(point3)
println "Does ${point2} equal ${point3}? ${does2equal3 ? 'Yes' : 'No'}"
```

```
Does POINT (-121.915 47.39) equal POINT (-121.915 47.39)? Yes
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
```

*Determine if one Geometry equals another Geometry when both are normalized.*

```
Geometry geom1 = Geometry.fromWKT("POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))")
Geometry geom2 = Geometry.fromWKT("POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3))")
Geometry geom3 = Geometry.fromWKT("POLYGON ((1 1, 1 4, 4 4, 4 1, 1 1))")

boolean does1equal2 = geom1.equalsNorm(geom2)
println "Does ${geom1} equal ${geom2}? ${does1equal2 ? 'Yes' : 'No'}"

boolean does1equal3 = geom1.equalsNorm(geom3)
println "Does ${geom1} equal ${geom3}? ${does1equal3 ? 'Yes' : 'No'}"

boolean does2equal3 = geom2.equalsNorm(geom3)
println "Does ${geom2} equal ${geom3}? ${does2equal3 ? 'Yes' : 'No'}"
```

```
Does POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4)) equal POLYGON ((1 3, 2 4, 4 4, 6 3,
6 1, 2 1, 1 3))? Yes
Does POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4)) equal POLYGON ((1 1, 1 4, 4 4, 4 1,
1 1))? No
Does POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3)) equal POLYGON ((1 1, 1 4, 4 4, 4 1,
1 1))? No
```

*Get a Geometry by index in a GeometryCollection*

```
MultiPoint multiPoint = new MultiPoint([
    new Point(-122.3876953125, 47.5820839916191),
    new Point(-122.464599609375, 47.25686404408872),
    new Point(-122.48382568359374, 47.431803338643334)
])
Point p1 = multiPoint[0]
println p1

Point p2 = multiPoint[1]
println p2

Point p3 = multiPoint[2]
println p3
```

```
POINT (-122.3876953125 47.5820839916191)
POINT (-122.464599609375 47.25686404408872)
POINT (-122.48382568359374 47.431803338643334)
```

### Cast a Geometry to a Bounds or to a Point

```
Geometry geometry = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])
```

```
Bounds bounds = geometry as Bounds
println bounds
```

```
Point point = geometry as Point
println point
```

```
(-122.64,46.308,-120.981,47.413)
POINT (-121.73789467295867 46.95085967283822)
```



### Get the area of a Geometry

```
Polygon polygon = new Polygon([[
    [-124.80, 48.92],
    [-126.21, 45.33],
    [-114.60, 45.08],
    [-115.31, 51.17],
    [-121.99, 52.05],
    [-124.80, 48.92]
]])
double area = polygon.area
println area
```

```
62.4026
```

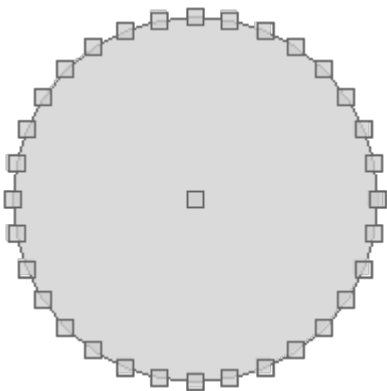
### Get the length of a Geometry

```
LineString lineString = new LineString([-122.69, 49.61], [-99.84, 45.33])
double length = lineString.length
println length
```

23.24738479915536

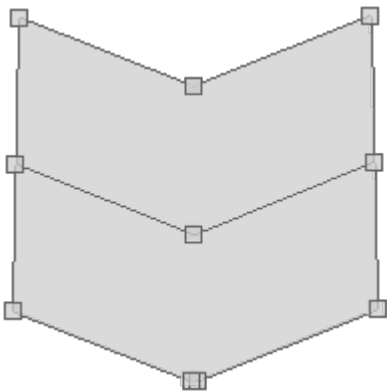
### Buffer a Point

```
Point point = new Point(-123,46)
Geometry bufferedPoint = point.buffer(2)
```



### Buffer a LineString with a butt cap

```
LineString line = new LineString([
    [-122.563, 47.576],
    [-112.0166, 46.589],
    [-101.337, 47.606]
])
Geometry bufferedLine1 = line.buffer(2.1, 10, Geometry.CAP_BUTT)
```



### Buffer a LineString with a round cap

```
Geometry bufferedLine2 = line.buffer(2.1, 10, Geometry.CAP_ROUND)
```



*Buffer a LineString with a square cap*

```
Geometry bufferedLine3 = line.buffer(2.1, 10, Geometry.CAP_SQUARE)
```



*Buffer a LineString on the right side only*

```
LineString line = new LineString([
    [-122.563, 47.576],
    [-112.0166, 46.589],
    [-101.337, 47.606]
])
Geometry rightBufferedLine = line.singleSidedBuffer(1.5)
```



*Buffer a LineString on the left side only*

```
Geometry leftBufferedLine = line.singleSidedBuffer(-1.5)
```



*Check whether a Geometry contains another Geometry*

```
Polygon polygon1 = new Polygon([[
    [-120.739, 48.151],
    [-121.003, 47.070],
    [-119.465, 47.137],
    [-119.553, 46.581],
    [-121.267, 46.513],
    [-121.168, 45.706],
    [-118.476, 45.951],
    [-118.762, 48.195],
    [-120.739, 48.151]
]])
```

```
Polygon polygon2 = new Polygon([[
    [-120.212, 47.591],
    [-119.663, 47.591],
    [-119.663, 47.872],
    [-120.212, 47.872],
    [-120.212, 47.591]
]])
```

```
boolean contains = polygon1.contains(polygon2)
println contains
```



true

### Check whether a Geometry is within another Geometry

```
Polygon polygon1 = new Polygon([[
    [-120.212, 47.591],
    [-119.663, 47.591],
    [-119.663, 47.872],
    [-120.212, 47.872],
    [-120.212, 47.591]
]])

Polygon polygon2 = new Polygon([[
    [-120.739, 48.151],
    [-121.003, 47.070],
    [-119.465, 47.137],
    [-119.553, 46.581],
    [-121.267, 46.513],
    [-121.168, 45.706],
    [-118.476, 45.951],
    [-118.762, 48.195],
    [-120.739, 48.151]
]])

boolean within = polygon1.within(polygon2)
println within
```



true

```
Polygon polygon3 = new Polygon([[
    [-120.563, 46.739],
    [-119.948, 46.739],
    [-119.948, 46.965],
    [-120.563, 46.965],
    [-120.563, 46.739]
]])

within = polygon1.within(polygon3)
println within
```



false

*Check whether a Geometry touches another Geometry*

```
LineString line1 = new LineString([
    [-122.38651514053345, 47.58219978280006],
    [-122.38651514053345, 47.58020234903306]
])

LineString line2 = new LineString([
    [-122.38651514053345, 47.58124449789785],
    [-122.38333940505981, 47.58124449789785]
])

boolean touches = line1.touches(line2)
```





true

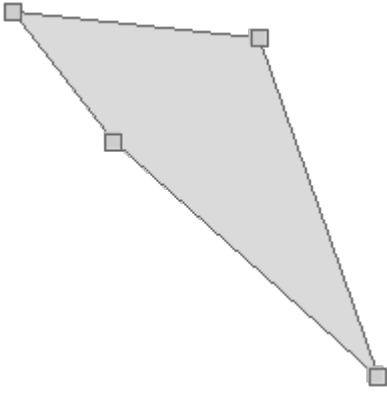
```
LineString line3 = new LineString([  
    [-122.386257648468, 47.58183793450921],  
    [-122.38348960876465, 47.5818668824645]  
])  
  
touches = line1.touches(line3)
```



false

*Create a convexhull Geometry around a Geometry*

```
Geometry geometry = new MultiPoint(  
    new Point(-119.882, 47.279),  
    new Point(-100.195, 46.316),  
    new Point(-111.796, 42.553),  
    new Point(-90.7031, 34.016)  
)  
Geometry convexHull = geometry.convexHull
```

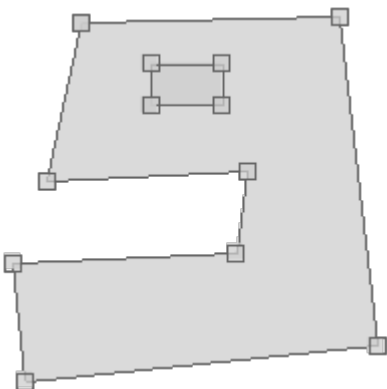


*Check whether a Geometry covers another Geometry*

```
Polygon polygon1 = new Polygon([[
    [-120.739, 48.151],
    [-121.003, 47.070],
    [-119.465, 47.137],
    [-119.553, 46.581],
    [-121.267, 46.513],
    [-121.168, 45.706],
    [-118.476, 45.951],
    [-118.762, 48.195],
    [-120.739, 48.151]
]])

Polygon polygon2 = new Polygon([[
    [-120.212, 47.591],
    [-119.663, 47.591],
    [-119.663, 47.872],
    [-120.212, 47.872],
    [-120.212, 47.591]
]])

boolean isCovered = polygon1.covers(polygon2)
println isCovered
```



true

```
Polygon polygon3 = new Polygon([[
    [-120.563, 46.739],
    [-119.948, 46.739],
    [-119.948, 46.965],
    [-120.563, 46.965],
    [-120.563, 46.739]
]])

isCovered = polygon1.covers(polygon3)
println isCovered
```



false

*Check whether a Geometry is covered by another Geometry*

```
Polygon polygon1 = new Polygon([[
    [-120.739, 48.151],
    [-121.003, 47.070],
    [-119.465, 47.137],
    [-119.553, 46.581],
    [-121.267, 46.513],
    [-121.168, 45.706],
    [-118.476, 45.951],
    [-118.762, 48.195],
    [-120.739, 48.151]
]])

Polygon polygon2 = new Polygon([[
    [-120.212, 47.591],
    [-119.663, 47.591],
    [-119.663, 47.872],
    [-120.212, 47.872],
    [-120.212, 47.591]
]])

boolean isCoveredBy = polygon2.coveredBy(polygon1)
println isCoveredBy
```



true

```

Polygon polygon3 = new Polygon([[
    [-120.563, 46.739],
    [-119.948, 46.739],
    [-119.948, 46.965],
    [-120.563, 46.965],
    [-120.563, 46.739]
]])

isCoveredBy = polygon3.coveredBy(polygon1)
println isCoveredBy

```



false

*Check whether one Geometry crosses another Geometry*

```

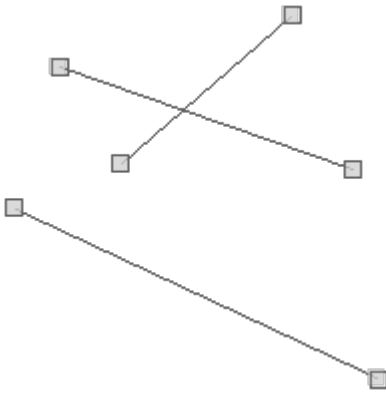
LineString line1 = new LineString([[-122.486, 47.256], [-121.695, 46.822]])
LineString line2 = new LineString([[-122.387, 47.613], [-121.750, 47.353]])
LineString line3 = new LineString([[-122.255, 47.368], [-121.882, 47.746]])

boolean doesCross12 = line1.crosses(line2)
println doesCross12

boolean doesCross13 = line1.crosses(line3)
println doesCross13

boolean doesCross23 = line2.crosses(line3)
println doesCross23

```



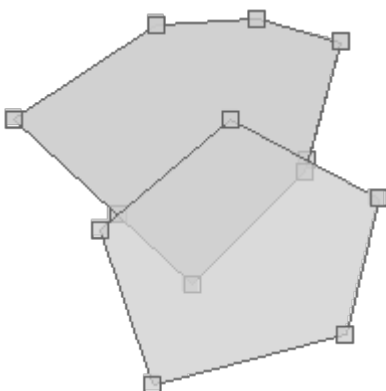
false  
false  
true

*Calculate the difference between two Geometries*

```
Polygon polygon1 = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])
```

```
Polygon polygon2 = new Polygon([[
    [-120.794, 46.664],
    [-121.541, 46.995],
    [-122.200, 46.536],
    [-121.937, 45.890],
    [-120.959, 46.096],
    [-120.794, 46.664]
]])
```

```
Geometry difference = polygon1.difference(polygon2)
```

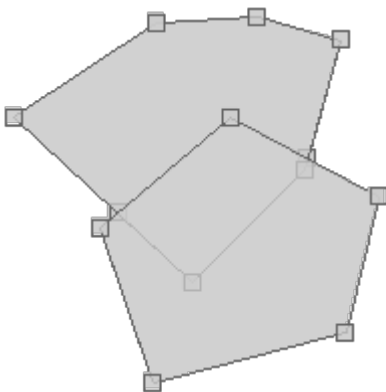


*Calculate the symmetric difference between two Geometries*

```
Polygon polygon1 = new Polygon([[  
    [-121.915, 47.390],  
    [-122.640, 46.995],  
    [-121.739, 46.308],  
    [-121.168, 46.777],  
    [-120.981, 47.316],  
    [-121.409, 47.413],  
    [-121.915, 47.390]  
]])
```

```
Polygon polygon2 = new Polygon([[  
    [-120.794, 46.664],  
    [-121.541, 46.995],  
    [-122.200, 46.536],  
    [-121.937, 45.890],  
    [-120.959, 46.096],  
    [-120.794, 46.664]  
]])
```

```
Geometry symDifference = polygon1.symDifference(polygon2)
```



*Check whether one Geometry is disjoint from another Geometry*

```
Polygon polygon1 = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])

Polygon polygon2 = new Polygon([[
    [-120.794, 46.664],
    [-121.541, 46.995],
    [-122.200, 46.536],
    [-121.937, 45.890],
    [-120.959, 46.096],
    [-120.794, 46.664]
]])

Polygon polygon3 = new Polygon([[
    [-120.541, 47.376],
    [-120.695, 47.047],
    [-119.794, 46.830],
    [-119.586, 47.331],
    [-120.102, 47.509],
    [-120.541, 47.376]
]])

boolean isDisjoint12 = polygon1.disjoint(polygon2)
println isDisjoint12

boolean isDisjoint13 = polygon1.disjoint(polygon3)
println isDisjoint13

boolean isDisjoint23 = polygon2.disjoint(polygon3)
println isDisjoint23
```





```
false  
true  
true
```

*Calculate the distance between two Geometries*

```
Point point1 = new Point(-122.442, 47.256)  
Point point2 = new Point(-122.321, 47.613)  
double distance = point1.distance(point2)  
println distance
```



```
0.37694827231332195
```

*Get Bounds from a Geometry*

```
Point point = new Point(-123,46)  
Polygon polygon = point.buffer(2)  
Bounds bounds = polygon.bounds
```



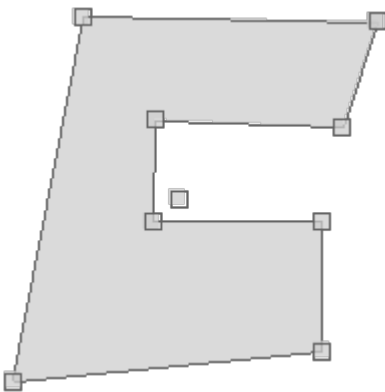
## Get the Boundary from a Geometry

```
Polygon polygon = new Polygon([  
  [  
    [-121.915, 47.390],  
    [-122.640, 46.995],  
    [-121.739, 46.308],  
    [-121.168, 46.777],  
    [-120.981, 47.316],  
    [-121.409, 47.413],  
    [-121.915, 47.390]  
  ],  
  [  
    [-122.255, 46.935],  
    [-121.992, 46.935],  
    [-121.992, 47.100],  
    [-122.255, 47.100],  
    [-122.255, 46.935]  
  ],  
  [  
    [-121.717, 46.777],  
    [-121.398, 46.777],  
    [-121.398, 47.002],  
    [-121.717, 47.002],  
    [-121.717, 46.777]  
  ]  
])  
Geometry boundary = polygon.boundary
```



### Get the Centroid from a Geometry

```
Polygon polygon = new Polygon([[
    [-118.937, 48.327],
    [-121.157, 48.356],
    [-121.684, 46.331],
    [-119.355, 46.498],
    [-119.355, 47.219],
    [-120.629, 47.219],
    [-120.607, 47.783],
    [-119.201, 47.739],
    [-118.937, 48.327]
]])
Geometry centroid = polygon.centroid
```



### Get the Interior Point from a Geometry

```
Polygon polygon = new Polygon([[
    [-118.937, 48.327],
    [-121.157, 48.356],
    [-121.684, 46.331],
    [-119.355, 46.498],
    [-119.355, 47.219],
    [-120.629, 47.219],
    [-120.607, 47.783],
    [-119.201, 47.739],
    [-118.937, 48.327]
]])
Geometry interiorPoint = polygon.interiorPoint
```



*Get the number of Geometries*

```
MultiPoint multiPoint = new MultiPoint([
    new Point(-122.3876953125, 47.5820839916191),
    new Point(-122.464599609375, 47.25686404408872),
    new Point(-122.48382568359374, 47.431803338643334)
])
int number = multiPoint.numGeometries
println number
```



3

*Get a Geometry by index*

```
MultiPoint multiPoint = new MultiPoint([
    new Point(-122.3876953125, 47.5820839916191),
    new Point(-122.464599609375, 47.25686404408872),
    new Point(-122.48382568359374, 47.431803338643334)
])
(0..
```



```
POINT (-122.3876953125 47.5820839916191)
POINT (-122.464599609375 47.25686404408872)
POINT (-122.48382568359374 47.431803338643334)
```

### *Get a List of Geometries*

```
MultiPoint multiPoint = new MultiPoint([
    new Point(-122.3876953125, 47.5820839916191),
    new Point(-122.464599609375, 47.25686404408872),
    new Point(-122.48382568359374, 47.431803338643334)
])
List<Geometry> geometries = multiPoint.geometries
geometries.each { Geometry geometry ->
    println geometry.wkt
}
```



```
POINT (-122.3876953125 47.5820839916191)
POINT (-122.464599609375 47.25686404408872)
POINT (-122.48382568359374 47.431803338643334)
```

### Get the number of Points in a Geometry

```
Polygon polygon = new Polygon([[  
    [-120.563, 46.739],  
    [-119.948, 46.739],  
    [-119.948, 46.965],  
    [-120.563, 46.965],  
    [-120.563, 46.739]  
]])  
int number = polygon.numPoints  
println number
```



5

### Create a Geometry of a String

```
Geometry geometry = Geometry.createFromText("Geo")
```



Create a Sierpinski Carpet in a given Bounds and with a number of points

```
Bounds bounds = new Bounds(21.645,36.957,21.676,36.970, "EPSG:4326")
Geometry geometry = Geometry.createSierpinskiCarpet(bounds, 50)
```



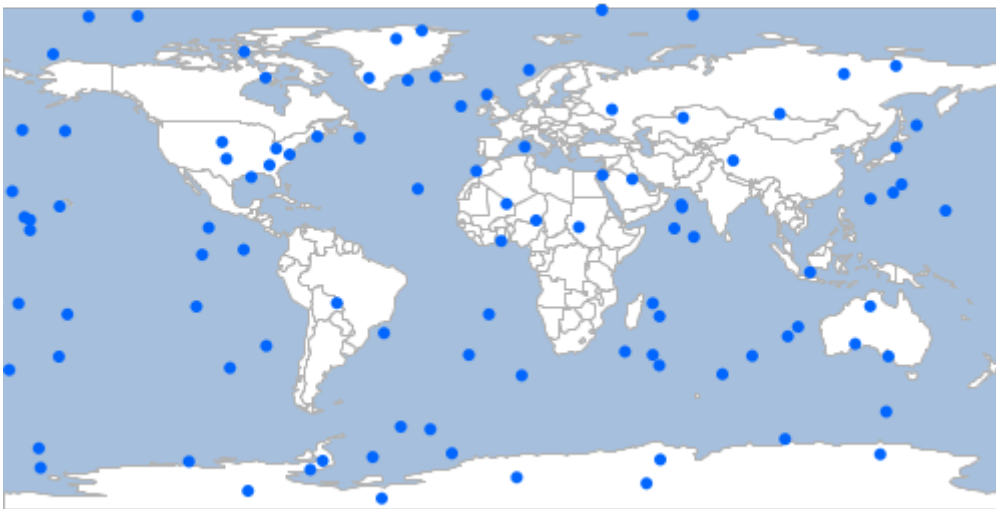
Create a Koch Snowflake in a given Bounds and with a number of points

```
Bounds bounds = new Bounds(21.645,36.957,21.676,36.970, "EPSG:4326")
Geometry geometry = Geometry.createKochSnowflake(bounds, 50)
```



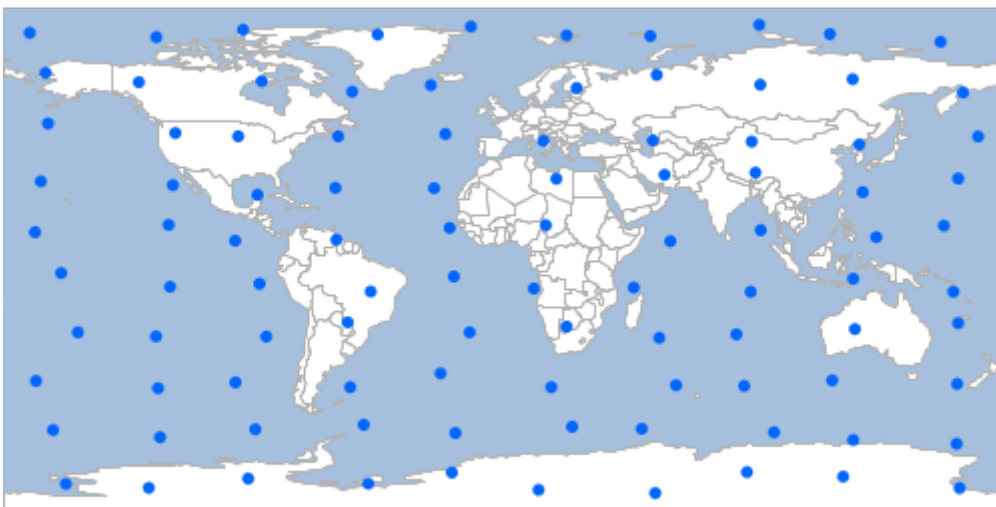
Create a number of random points within a given Geometry

```
Geometry geometry = new Bounds(-180, -90, 180, 90).geometry
MultiPoint randomPoints = Geometry.createRandomPoints(geometry, 100)
```



*Create a number of random points within a given Geometry where the points are constrained to the cells of a grid*

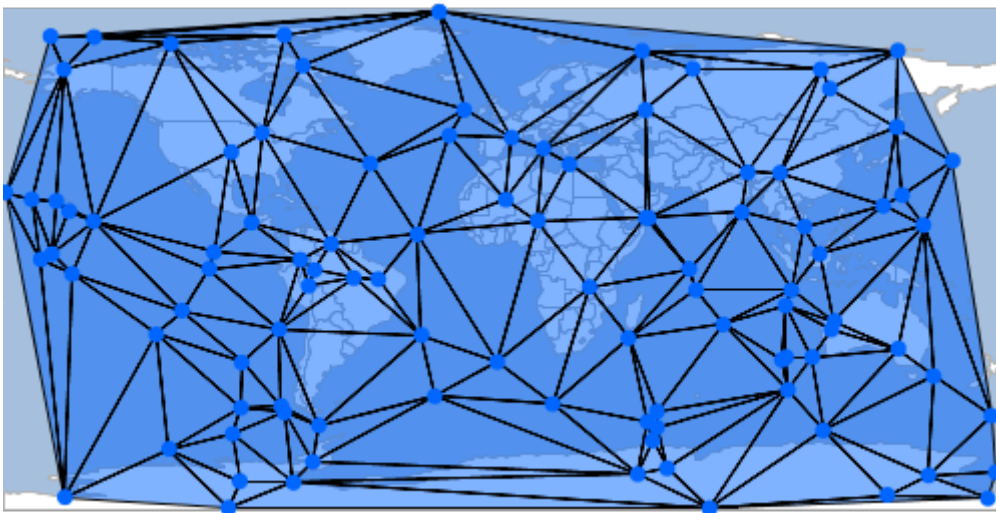
```
Bounds bounds = new Bounds(-180, -90, 180, 90)
MultiPoint randomPoints = Geometry.createRandomPointsInGrid(bounds, 100, true, 0.5)
```



*Create a delaunay triangle diagram around a Geometry*

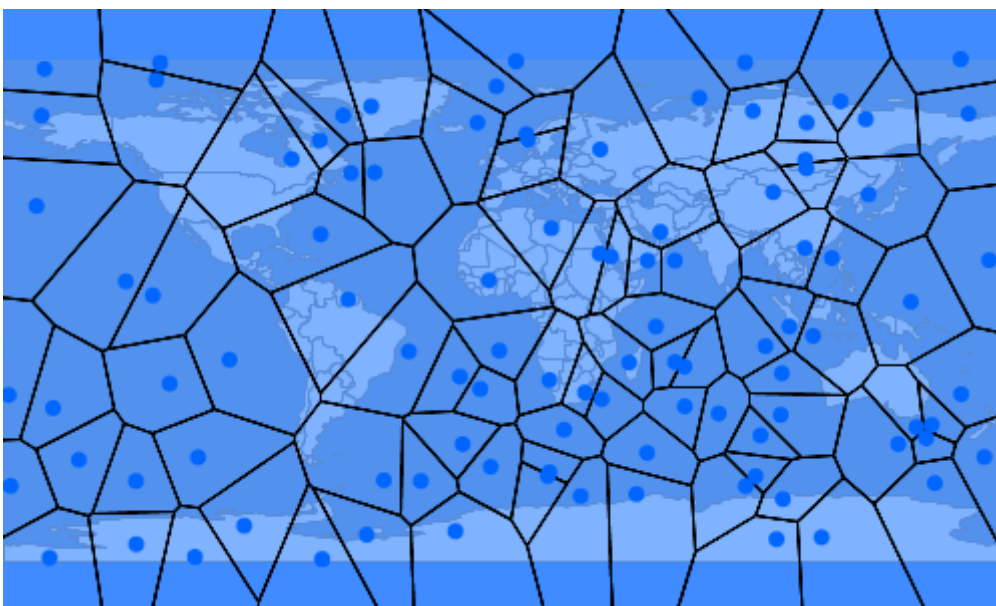
```
Geometry points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90).geometry,
100)
Geometry delaunayTriangle = points.delaunayTriangleDiagram
```





*Create a voronoi diagram around a Geometry*

```
Geometry points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90).geometry,  
100)  
Geometry voronoiDiagram = points.voronoiDiagram
```

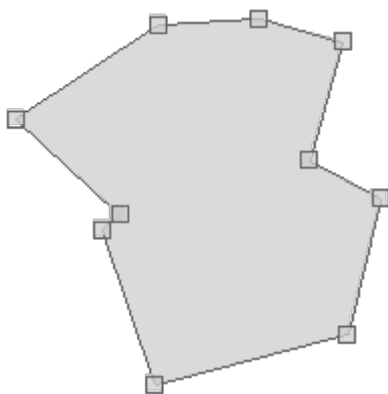


### Calculate the union of two Geometries

```
Polygon polygon1 = new Polygon([[  
    [-121.915, 47.390],  
    [-122.640, 46.995],  
    [-121.739, 46.308],  
    [-121.168, 46.777],  
    [-120.981, 47.316],  
    [-121.409, 47.413],  
    [-121.915, 47.390]  
]])
```

```
Polygon polygon2 = new Polygon([[  
    [-120.794, 46.664],  
    [-121.541, 46.995],  
    [-122.200, 46.536],  
    [-121.937, 45.890],  
    [-120.959, 46.096],  
    [-120.794, 46.664]  
]])
```

```
Geometry union = polygon1.union(polygon2)
```



### Calculate the intersection between two Geometries

```
Polygon polygon1 = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])

Polygon polygon2 = new Polygon([[
    [-120.794, 46.664],
    [-121.541, 46.995],
    [-122.200, 46.536],
    [-121.937, 45.890],
    [-120.959, 46.096],
    [-120.794, 46.664]
]])

Geometry intersection = polygon1.intersection(polygon2)
```



*Check whether one Geometry intersects from another Geometry*

```
Polygon polygon1 = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])

Polygon polygon2 = new Polygon([[
    [-120.794, 46.664],
    [-121.541, 46.995],
    [-122.200, 46.536],
    [-121.937, 45.890],
    [-120.959, 46.096],
    [-120.794, 46.664]
]])

Polygon polygon3 = new Polygon([[
    [-120.541, 47.376],
    [-120.695, 47.047],
    [-119.794, 46.830],
    [-119.586, 47.331],
    [-120.102, 47.509],
    [-120.541, 47.376]
]])

boolean does1intersect2 = polygon1.intersects(polygon2)
println does1intersect2

boolean does1intersect3 = polygon1.intersects(polygon3)
println does1intersect3

boolean does2intersect3 = polygon2.intersects(polygon3)
println does2intersect3
```



```
true  
false  
false
```

*Check whether one Geometry overlaps from another Geometry*

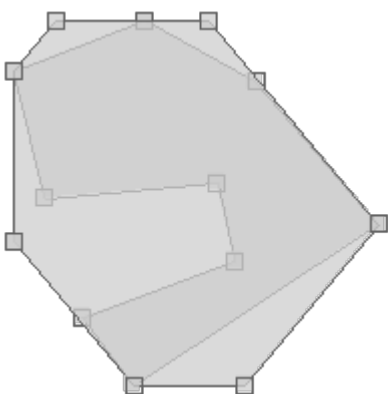
```
Polygon polygon1 = new Polygon([[  
    [-121.915, 47.390],  
    [-122.640, 46.995],  
    [-121.739, 46.308],  
    [-121.168, 46.777],  
    [-120.981, 47.316],  
    [-121.409, 47.413],  
    [-121.915, 47.390]  
]])  
  
Polygon polygon2 = new Polygon([[  
    [-120.794, 46.664],  
    [-121.541, 46.995],  
    [-122.200, 46.536],  
    [-121.937, 45.890],  
    [-120.959, 46.096],  
    [-120.794, 46.664]  
]])  
  
Polygon polygon3 = new Polygon([[  
    [-120.541, 47.376],  
    [-120.695, 47.047],  
    [-119.794, 46.830],  
    [-119.586, 47.331],  
    [-120.102, 47.509],  
    [-120.541, 47.376]  
]])  
  
boolean does1overlap2 = polygon1.overlaps(polygon2)  
println does1overlap2  
  
boolean does1overlap3 = polygon1.overlaps(polygon3)  
println does1overlap3  
  
boolean does2overlap3 = polygon2.overlaps(polygon3)  
println does2overlap3
```



```
true
false
false
```

*Calculate the octagonal envelope of a Geometry*

```
Geometry geometry = new Polygon ([[
  [-122.20367431640624, 47.543163654317304],
  [-122.3712158203125, 47.489368981370724],
  [-122.33276367187499, 47.35371061951363],
  [-122.11029052734374, 47.3704545156932],
  [-122.08831787109375, 47.286681888764214],
  [-122.28332519531249, 47.2270293988673],
  [-122.2174072265625, 47.154237057576594],
  [-121.904296875, 47.32579231609051],
  [-122.06085205078125, 47.47823216312885],
  [-122.20367431640624, 47.543163654317304]
]])
Geometry octagonalEnvelope = geometry.octagonalEnvelope
```



### Calculate the minimum rectangle of a Geometry

```
Geometry geometry = new Polygon ([[
  [-122.20367431640624, 47.543163654317304],
  [-122.3712158203125, 47.489368981370724],
  [-122.33276367187499, 47.35371061951363],
  [-122.11029052734374, 47.3704545156932],
  [-122.08831787109375, 47.286681888764214],
  [-122.28332519531249, 47.2270293988673],
  [-122.2174072265625, 47.154237057576594],
  [-121.904296875, 47.32579231609051],
  [-122.06085205078125, 47.47823216312885],
  [-122.20367431640624, 47.543163654317304]
]])
Geometry minimumRectangle = geometry.minimumRectangle
```



### Calculate the minimum circle of a Geometry

```
Geometry geometry = new Polygon ([[
  [-122.20367431640624, 47.543163654317304],
  [-122.3712158203125, 47.489368981370724],
  [-122.33276367187499, 47.35371061951363],
  [-122.11029052734374, 47.3704545156932],
  [-122.08831787109375, 47.286681888764214],
  [-122.28332519531249, 47.2270293988673],
  [-122.2174072265625, 47.154237057576594],
  [-121.904296875, 47.32579231609051],
  [-122.06085205078125, 47.47823216312885],
  [-122.20367431640624, 47.543163654317304]
]])
Geometry minimumBoundingCircle = geometry.minimumBoundingCircle
```



*Calculate the minimum diameter of a Geometry*

```
Geometry geometry = new Polygon ([[
  [-122.20367431640624, 47.543163654317304],
  [-122.3712158203125, 47.489368981370724],
  [-122.33276367187499, 47.35371061951363],
  [-122.11029052734374, 47.3704545156932],
  [-122.08831787109375, 47.286681888764214],
  [-122.28332519531249, 47.2270293988673],
  [-122.2174072265625, 47.154237057576594],
  [-121.904296875, 47.32579231609051],
  [-122.06085205078125, 47.47823216312885],
  [-122.20367431640624, 47.543163654317304]
]])
Geometry minimumDiameter = geometry.minimumDiameter
```





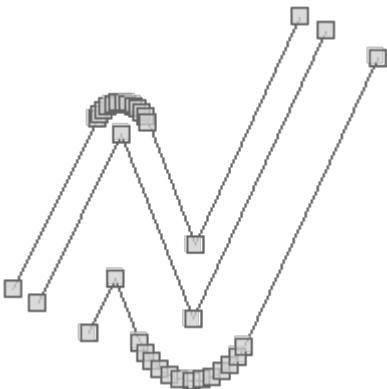
### Calculate the minimum clearance of a Geometry

```
Geometry geometry = new Polygon ([[
    [-122.20367431640624, 47.543163654317304],
    [-122.3712158203125, 47.489368981370724],
    [-122.33276367187499, 47.35371061951363],
    [-122.11029052734374, 47.3704545156932],
    [-122.08831787109375, 47.286681888764214],
    [-122.28332519531249, 47.2270293988673],
    [-122.2174072265625, 47.154237057576594],
    [-121.904296875, 47.32579231609051],
    [-122.06085205078125, 47.47823216312885],
    [-122.20367431640624, 47.543163654317304]
]])
Geometry minimumClearance = geometry.minimumClearance
```



*Offset a LineString by a given distance. Positive distances will offset to the right. Negative distance will offset to the left.*

```
LineString line = new LineString(
    [3.198, 43.164],
    [6.713, 49.755],
    [9.702, 42.592],
    [15.32, 53.798]
)
LineString positive = line.offset(1.2)
LineString negative = line.offset(-2.4)
```



### Get the dimension of a Geometry

```
Point point = Geometry.fromWKT("POINT (-122.3437 47.7540)")
println "Point Dimension = ${point.dimension}"

LineString lineString = Geometry.fromWKT("LINESTRING (-122.525 47.256, -122.376 47.595)")
println "LineString Dimension = ${lineString.dimension}"

Polygon polygon = Geometry.fromWKT("POLYGON ((-122.590 47.204, -122.365 47.204, -122.365 47.312, -122.590 47.312, -122.590 47.204))")
println "Polygon Dimension = ${polygon.dimension}"
```

```
Point Dimension = 0
LineString Dimension = 1
Polygon Dimension = 2
```

### Determine if a Geometry is empty or not

```
Geometry geom1 = Geometry.fromWKT("POINT EMPTY")
boolean isGeom1Empty = geom1.empty
println "Is ${geom1.wkt} empty? ${isGeom1Empty ? 'Yes' : 'No'}"

Geometry geom2 = Geometry.fromWKT("POINT (-122.3437 47.7540)")
boolean isGeom2Empty = geom2.empty
println "Is ${geom2.wkt} empty? ${isGeom2Empty ? 'Yes' : 'No'}"
```

```
Is POINT EMPTY empty? Yes
Is POINT (-122.3437 47.754) empty? No
```

### Determine if a Geometry is rectangular

```
Geometry geom1 = Geometry.fromWKT("POLYGON ((-122.590 47.204, -122.365 47.204, -122.365 47.312, -122.590 47.312, -122.590 47.204))")
boolean isGeom1Rect = geom1.isRectangle()
println "Is the geometry a rectangle? ${isGeom1Rect ? 'Yes' : 'No'}"
```



Is the geometry a rectangle? Yes

```
Geometry geom2 = Geometry.fromWKT("POLYGON ((-122.360 47.215, -122.656 46.912,  
-121.838 46.931, -122.360 47.215))")  
boolean isGeom2Rect = geom2.isRectangle()  
println "Is the geometry a rectangle? ${isGeom2Rect ? 'Yes' : 'No'}"
```



Is the geometry a rectangle? No

*Determine if a Geometry is simple*

```
Geometry geom1 = new LineString(  
    [-122.323, 47.599],  
    [-122.385, 47.581]  
)  
boolean isGeom1Simple = geom1.isSimple  
println "Is the Geometry simple? ${isGeom1Simple}"
```



Is the Geometry simple? true

```
Geometry geom2 = new LineString(  
    [-122.356, 47.537],  
    [-122.295, 47.580],  
    [-122.284, 47.532],  
    [-122.353, 47.574]  
)  
boolean isGeom2Simple = geom2.isSimple  
println "Is the Geometry simple? ${isGeom2Simple}"
```



Is the Geometry simple? false

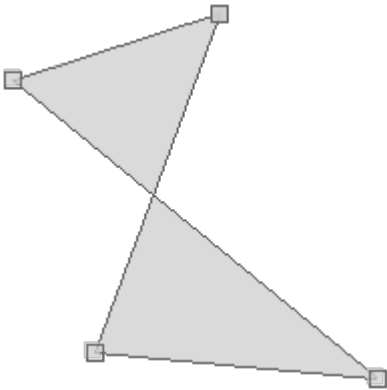
*Determine if a Geometry is valid*

```
Geometry geom1 = new LineString(  
    [-122.323, 47.599],  
    [-122.385, 47.581]  
)  
boolean isGeom1Valid = geom1.isValid  
println "Is the Geometry valid? ${isGeom1Valid}"
```



Is the Geometry valid? true

```
Geometry geom2 = new Polygon(new LinearRing([
    [48.16406, 42.29356],
    [35.15625, 25.79989],
    [64.33593, 24.52713],
    [26.71875, 39.09596],
    [48.16406, 42.29356],
]))
boolean isGeom2Valid = geom2.valid
println "Is the Geometry valid? ${isGeom2Valid}"
println geom2.validReason
```



Is the Geometry valid? false  
Self-intersection

### Determine if a Geometry is curved

```
Geometry geom1 = new CircularString([
    [-122.464599609375, 47.247542522268006],
    [-122.03613281249999, 47.37789454155521],
    [-122.37670898437499, 47.58393661978134]
])

boolean isGeom1Curved = geom1.curved
println "Is the Geometry valid? ${isGeom1Curved}"
```



Is the Geometry curved? true

```
Geometry geom2 = new LineString(
    [-122.323, 47.599],
    [-122.385, 47.581]
)

boolean isGeom2Curved = geom2.curved
println "Is the Geometry valid? ${isGeom2Curved}"
```



Is the Geometry curved? false

*Determine if a Geometry is within a given distance of another Geometry*

```
Geometry geom1 = new Point(-88.945, 41.771)
Geometry geom2 = new Point(-113.906, 37.160)

double distance1 = 26.0
boolean isWithin1 = geom1.isWithinDistance(geom2, distance1)
println "Is ${geom1} within ${distance1} of ${geom2}? ${isWithin1 ? 'Yes' : 'No'}"
```

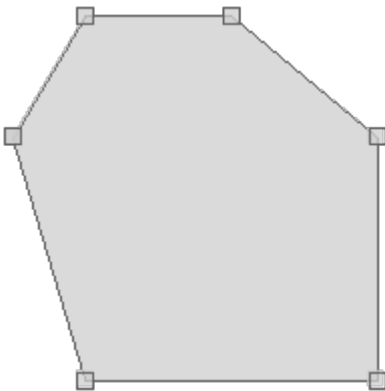
Is POINT (-88.945 41.771) within 26.0 of POINT (-113.906 37.16)? Yes

```
double distance2 = 15.5
boolean isWithin2 = geom1.isWithinDistance(geom2, distance2)
println "Is ${geom1} within ${distance2} of ${geom2}? ${isWithin2 ? 'Yes' : 'No'}"
```

Is POINT (-88.945 41.771) within 15.5 of POINT (-113.906 37.16)? No

*Normalizing a Geometry changes the Geometry in place.*

```
Geometry geometry = Geometry.fromWKT("POLYGON((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))")
geometry.normalize()
println "Normalized Geometry = ${geometry}"
```



Normalized Geometry = POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3))

*Calculating a normalized Geometry from a Geometry does not change the original Geometry.*

```
Geometry geometry = Geometry.fromWKT("POLYGON((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))")
Geometry normalizedGeometry = geometry.norm
println "Un-normalized Geometry = ${geometry}"
println "Normalized Geometry    = ${normalizedGeometry}"
```



```
Un-normalized Geometry = POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))
Normalized Geometry = POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3))
```

### *Smooth a Geometry*

```
Geometry geometry = Geometry.fromWKT("POLYGON((10 0, 10 20, 0 20, 0 30, 30 30, 30 20,
20 20, 20 0, 10 0)))")
Geometry smoothed = geometry.smooth(0.75)
```



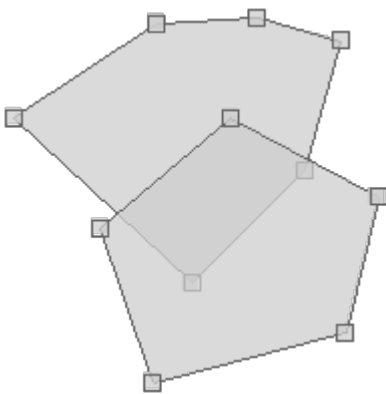


Calculate the DE-9IM Intersection Matrix between two geometries.

```
Polygon polygon1 = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])

Polygon polygon2 = new Polygon([[
    [-120.794, 46.664],
    [-121.541, 46.995],
    [-122.200, 46.536],
    [-121.937, 45.890],
    [-120.959, 46.096],
    [-120.794, 46.664]
]])

IntersectionMatrix matrix = polygon1.relate(polygon2)
println "Intersection Matrix = ${matrix}"
println "Contains = ${matrix.contains}"
println "Covered By = ${matrix.coveredBy}"
println "Covers = ${matrix.covers}"
println "Disjoint = ${matrix.disjoint}"
println "Intersects = ${matrix.intersects}"
println "Within = ${matrix.within}"
```



```
Intersection Matrix = 212101212
Contains = false
Covered By = false
Covers = false
Disjoint = false
Intersects = true
Within = false
```

Determine if a Geometry relates to another Geometry according to the given DE-9IM Intersection Matrix string

```
Polygon polygon1 = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])

Polygon polygon2 = new Polygon([[
    [-120.794, 46.664],
    [-121.541, 46.995],
    [-122.200, 46.536],
    [-121.937, 45.890],
    [-120.959, 46.096],
    [-120.794, 46.664]
]])

println polygon1.relate(polygon2, "212101212")
println polygon1.relate(polygon2, "111111111")
println polygon1.relate(polygon2, "222222222")
```



```
true
false
false
```

*Densify a Geometry by adding points at a given interval.*

```
Geometry geometry = new LineString([
  [-122.28062152862547, 47.12986316579223],
  [-122.2809863090515, 47.12935221617075],
  [-122.2809863090515, 47.12786313499169],
  [-122.28111505508421, 47.127731743474406],
  [-122.28137254714966, 47.127673347140345],
  [-122.28178024291992, 47.12768794622986],
  [-122.28227376937865, 47.128067521151195],
  [-122.28227376937865, 47.12906024275466]
])
Geometry densified = geometry.densify(0.0001)
println "# of points in original geometry = ${geometry.numPoints}"
println "# of points in densified geometry = ${densified.numPoints}"
```



```
# of points in original geometry = 8
# of points in densified geometry = 50
```

*Simplify a Geometry by removing points at a given interval.*

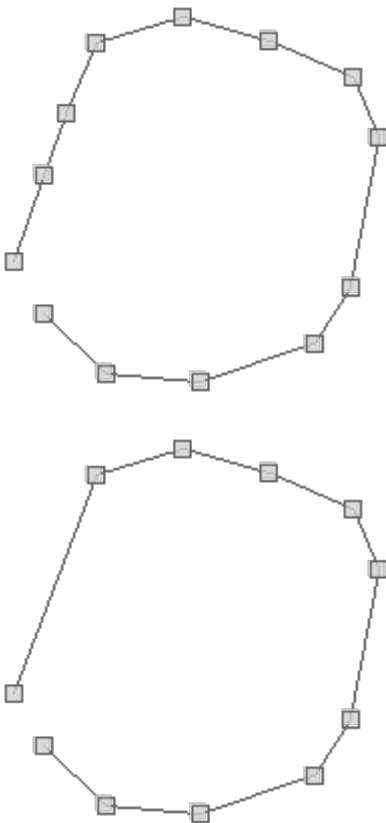
```
Geometry geometry = new LineString([
  [-123.59619140625001, 47.338822694822],
  [-123.04687499999999, 47.010225655683485],
  [-122.2119140625, 46.965259400349275],
  [-121.201171875, 47.17477833929903],
  [-120.87158203125, 47.487513008956554],
  [-120.62988281249999, 48.31242790407178],
  [-120.84960937499999, 48.647427805533546],
  [-121.59667968749999, 48.850258199721495],
  [-122.36572265625, 48.980216985374994],
  [-123.134765625, 48.83579746243093],
  [-123.3984375, 48.44377831058802],
  [-123.59619140625001, 48.10743118848039],
  [-123.85986328124999, 47.62097541515849]
])
Geometry simplified = geometry.simplify(0.5)
println "# of points in original geometry = ${geometry.numPoints}"
println "# of points in simplified geometry = ${simplified.numPoints}"
```



```
# of points in original geometry = 13
# of points in simplified geometry = 5
```

*Simplify a Geometry by removing points at a given interval but preserve the topological structure.*

```
Geometry geometry = new LineString([
    [-123.59619140625001, 47.338822694822],
    [-123.04687499999999, 47.010225655683485],
    [-122.2119140625, 46.965259400349275],
    [-121.201171875, 47.17477833929903],
    [-120.87158203125, 47.487513008956554],
    [-120.62988281249999, 48.31242790407178],
    [-120.84960937499999, 48.647427805533546],
    [-121.59667968749999, 48.850258199721495],
    [-122.36572265625, 48.980216985374994],
    [-123.134765625, 48.83579746243093],
    [-123.3984375, 48.44377831058802],
    [-123.59619140625001, 48.10743118848039],
    [-123.85986328124999, 47.62097541515849]
])
Geometry simplified = geometry.simplifyPreservingTopology(0.1)
println "# of points in original geometry = ${geometry.numPoints}"
println "# of points in simplified geometry = ${simplified.numPoints}"
```



```
# of points in original geometry = 13
# of points in simplified geometry = 11
```

*Translate or move a geometry a given distance along the x and y axis.*

```
Geometry geometry = new Polygon(new LinearRing([
    [-121.83837890625, 47.5913464767971],
    [-122.76123046875, 46.9802523552188],
    [-122.67333984374, 46.3014061543733],
    [-121.00341796874, 46.3772542051002],
    [-121.22314453124, 47.1448974855539],
    [-121.83837890625, 47.5913464767971]
]))
Geometry translatedGeometry = geometry.translate(2.1, 3.2)
```



*Scale a geometry a given amount in an x and y direction around the origin*

```
Geometry geometry = new Polygon(new LinearRing([
    [-121.83837890625, 47.5913464767971],
    [-122.76123046875, 46.9802523552188],
    [-122.67333984374, 46.3014061543733],
    [-121.00341796874, 46.3772542051002],
    [-121.22314453124, 47.1448974855539],
    [-121.83837890625, 47.5913464767971]
]))
Geometry scaledGeometry = geometry.scale(1.1,1.2)
println scaledGeometry
```



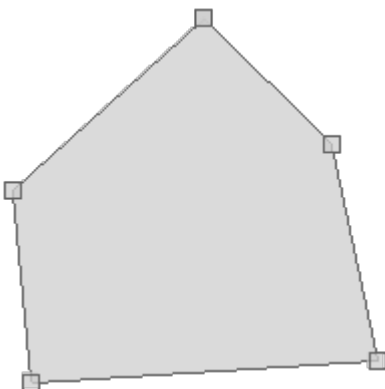
*Scale a geometry a given amount in an x and y direction around a point*

```
Geometry geometry = new Polygon(new LinearRing([
    [-121.83837890625, 47.5913464767971],
    [-122.76123046875, 46.9802523552188],
    [-122.67333984374, 46.3014061543733],
    [-121.00341796874, 46.3772542051002],
    [-121.22314453124, 47.1448974855539],
    [-121.83837890625, 47.5913464767971]
]))
Point centroid = geometry.centroid
Geometry scaledGeometry = geometry.scale(1.1, 1.1, centroid.x, centroid.y)
```



*Rotate a Geometry around it's origin by a given angle theta (in radians).*

```
Geometry geometry = new Polygon(new LinearRing([
    [-121.83837890625, 47.5913464767971],
    [-122.76123046875, 46.9802523552188],
    [-122.67333984374, 46.3014061543733],
    [-121.00341796874, 46.3772542051002],
    [-121.22314453124, 47.1448974855539],
    [-121.83837890625, 47.5913464767971]
]))
Geometry theta = geometry.rotate(Math.toRadians(45))
```





*Rotate a Geometry around an XY coordinate by a given angle theta (in radians).*

```
Geometry thetaXY = geometry.rotate(Math.toRadians(90), geometry.centroid.x, geometry.centroid.y)
```



*Rotate a Geometry around it's origin by a given angle sine and cosine (in radians).*

```
Geometry sinCos = geometry.rotate(Math.toRadians(15), Math.toRadians(35))
```







*Rotate a Geometry around an XY coordinate by a given angle sine and cosine (in radians).*

```
Geometry sinCosXY = geometry.rotate(Math.toRadians(15), Math.toRadians(35), geometry
    .centroid.x, geometry.centroid.y)
```



*Shear a Geometry around it's origin by a given distance along the x and y axis.*

```
Geometry geometry = new Polygon(new LinearRing([
    [-121.83837890625, 47.5913464767971],
    [-122.76123046875, 46.9802523552188],
    [-122.67333984374, 46.3014061543733],
    [-121.00341796874, 46.3772542051002],
    [-121.22314453124, 47.1448974855539],
    [-121.83837890625, 47.5913464767971]
]))
Geometry shearedGeometry = geometry.shear(0.1,0.4)
```





*Reflect a Geometry around an XY coordinate for given distance along the x and y axis*

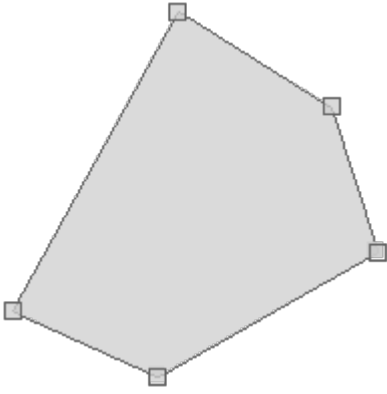
```
Geometry geometry = new Polygon(new LinearRing([
    [-121.83837890625, 47.5913464767971],
    [-122.76123046875, 46.9802523552188],
    [-122.67333984374, 46.3014061543733],
    [-121.00341796874, 46.3772542051002],
    [-121.22314453124, 47.1448974855539],
    [-121.83837890625, 47.5913464767971]
]))
Point centroid = geometry.centroid
Geometry reflectedGeometry = geometry.reflect(0.1,0.4, centroid.x, centroid.y)
```



*Reflect a Geometry around the origin for given distance along the x and y axis*

```
Geometry reflectedAroundOrigin = geometry.reflect(0.5, 0.34)
```





*Reduce the precision of a Geometry's coordinates.*

```
Geometry g1 = new Point(5.19775390625, 51.07421875)
println "Original Geometry: ${g1.wkt}"
```

```
Geometry g2 = g1.reducePrecision()
println "Floating Point Geometry: ${g2.wkt}"
```

```
Geometry g3 = g1.reducePrecision("fixed", scale: 100)
println "Fixed Point Geometry: ${g3.wkt}"
```

```
Geometry g4 = g1.reducePrecision("floating_single", pointwise: true, removecollapsed:
true)
println "Floating Point Single Geometry: ${g4.wkt}"
```

```
Original Geometry: POINT (5.19775390625 51.07421875)
Floating Point Geometry: POINT (5.19775390625 51.07421875)
Fixed Point Geometry: POINT (5.2 51.07)
Floating Point Single Geometry: POINT (5.19775390625 51.07421875)
```

*Find the nearest points in one Geometry to another*

```
Geometry point = new Point( -122.3845276236534, 47.58285653105873)
Geometry polygon = Geometry.fromWKT("POLYGON ((-122.3848307132721 47.58285110342092, "
+
    "-122.38484144210814 47.58255620092149, -122.38469392061235
47.582558010144346, " +
    "-122.3846912384033 47.5825797208137, -122.38460808992384 47.58258695770149, "
+
    "-122.38460808992384 47.582628569786834, -122.38458126783371
47.58263037900717, " +
    "-122.38458126783371 47.58277330721735, -122.38460540771483 47.58277149800195,
" +
    "-122.38460540771483 47.582805873084084, -122.38467246294022 47.5828131099406,
" +
    "-122.38467246294022 47.58285110342092, -122.3848307132721
47.58285110342092)))")
List<Point> nearestPoints = polygon.getNearestPoints(point)
```



*Convert a Geometry to a PreparedGeometry for more efficient spatial queries.*

```
Geometry geometry = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])
PreparedGeometry preparedGeometry = geometry.prepare()

Closure timer = { Closure action ->
    long start = System.nanoTime()
    action.call()
    long end = System.nanoTime()
    end - start
}

MultiPoint points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90)
).geometry, 100000)

long timeWithGeometry = timer({ ->
    points.geometries.each { Point point ->
        geometry.contains(point)
    }
})
println "Time with Geometry          = ${timeWithGeometry} nanoseconds"

long timeWithPreparedGeometry = timer({ ->
    points.geometries.each { Point point ->
        preparedGeometry.contains(point)
    }
})

println "Time with PreparedGeometry = ${timeWithPreparedGeometry} nanoseconds"
```

```
Time with Geometry          = 420168138 nanoseconds
Time with PreparedGeometry = 228169904 nanoseconds
```

Convert a Geometry to a PreparedGeometry using a static method for more efficient spatial queries.

```
Geometry geometry = new Polygon([[
    [-121.915, 47.390],
    [-122.640, 46.995],
    [-121.739, 46.308],
    [-121.168, 46.777],
    [-120.981, 47.316],
    [-121.409, 47.413],
    [-121.915, 47.390]
]])
PreparedGeometry preparedGeometry = Geometry.prepare(geometry)

Closure timer = { Closure action ->
    long start = System.nanoTime()
    action.call()
    long end = System.nanoTime()
    end - start
}

MultiPoint points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90)
    ).geometry, 100000)

long timeWithGeometry = timer({ ->
    points.geometries.each { Point point ->
        geometry.contains(point)
    }
})
println "Time with Geometry          = ${timeWithGeometry} nanoseconds"

long timeWithPreparedGeometry = timer({ ->
    points.geometries.each { Point point ->
        preparedGeometry.contains(point)
    }
})

println "Time with PreparedGeometry = ${timeWithPreparedGeometry} nanoseconds"
```

```
Time with Geometry          = 430350041 nanoseconds
Time with PreparedGeometry = 85181864 nanoseconds
```

## Reading and Writing Geometries

The [geoscript.geom.io](https://github.com/geoscript/geom.io) package has several Readers and Writers for converting geoscript.geom.Geometry to and from strings.

## Readers and Writers

### *Find all Geometry Readers*

```
List<Reader> readers = Readers.list()
readers.each { Reader reader ->
    println reader.class.simpleName
}
```

```
GeobufReader
GeoJSONReader
GeoRSSReader
Gml2Reader
Gml3Reader
GpxReader
KmlReader
WkbReader
WktReader
GooglePolylineEncoder
```

### *Find a Geometry Reader*

```
String wkt = "POINT (-123.15 46.237)"
Reader reader = Readers.find("wkt")
Geometry geometry = reader.read(wkt)
```



### *Find all Geometry Writers*

```
List<Writer> writers = Writers.list()
writers.each { Writer writer ->
    println writer.class.simpleName
}
```

```
GeobufWriter
GeoJSONWriter
GeoRSSWriter
Gml2Writer
Gml3Writer
GpxWriter
KmlWriter
WkbWriter
WktWriter
GooglePolylineEncoder
```

### *Find a Geometry Writer*

```
Geometry geometry = new Point(-122.45, 43.21)
Writer writer = Writers.find("geojson")
String geojson = writer.write(geometry)
println geojson
```

```
{"type":"Point","coordinates":[-122.45,43.21]}
```

### *Create a Geometry from a String. The string will be parse by each Geometry Reader.*

```
Geometry geom1 = Geometry.fromString('POINT (-123.15 46.237)')
println geom1

Geometry geom2 = Geometry.fromString
('{"type":"LineString","coordinates":[[3.198,43.164],[6.713,49.755],[9.702,42.592],[15
.32,53.798]]}')
println geom2

Geometry geom3 = Geometry.fromString('<Point><coordinates>-
123.15,46.237</coordinates></Point>')
println geom3
```

```
POINT (-123.15 46.237)
LINESTRING (3.198 43.164, 6.713 49.755, 9.702 42.592, 15.32 53.798)
POINT (-123.15 46.237)
```

## **WKB**



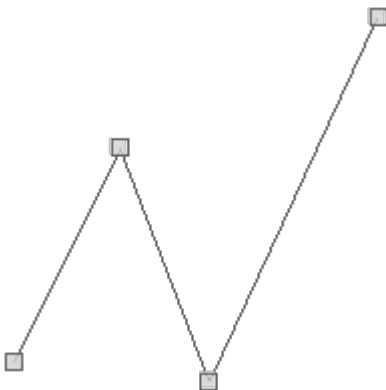
### Read a Geometry from WKB using the WkbReader

```
String wkb = "000000001C05EC9999999999A40471E5604189375"  
WkbReader reader = new WkbReader()  
Geometry geometry = reader.read(wkb)
```



### Read a Geometry from WKB using the Geometry.fromWKB() static method

```
String wkb =  
"00000000200000004400995810624DD2F404594FDF3B645A2401ADA1CAC0831274048E0A3D70A3D71402  
3676C8B43958140454BC6A7EF9DB2402EA3D70A3D70A4404AE624DD2F1AA0"  
Geometry geometry = Geometry.fromWKB(wkb)
```



### Get the WKB of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)  
String wkb = geometry.wkb  
println wkb
```

```
0000000001C05EC9999999999A40471E5604189375
```

*Write a Geometry to WKB using the WkbWriter*

```
Geometry geometry = new LineString(  
    [3.198, 43.164],  
    [6.713, 49.755],  
    [9.702, 42.592],  
    [15.32, 53.798]  
)  
WkbWriter writer = new WkbWriter()  
String wkb = writer.write(geometry)  
println wkb
```

```
000000000200000004400995810624DD2F404594FDF3B645A2401ADA1CAC0831274048E0A3D70A3D714023  
676C8B43958140454BC6A7EF9DB2402EA3D70A3D70A4404AE624DD2F1AA0
```

## WKT

*Read a Geometry from WKT using the WktReader*

```
String wkt = "POINT (-123.15 46.237)"  
WktReader reader = new WktReader()  
Geometry geometry = reader.read(wkt)
```



*Read a Geometry from WKT using the Geometry.fromWKT() static method*

```
String wkt = "LINESTRING (3.198 43.164, 6.7138 49.755, 9.702 42.592, 15.327 53.798)"  
Geometry geometry = Geometry.fromWKT(wkt)
```



### *Get the WKT of a Geometry*

```
Geometry geometry = new Point(-123.15, 46.237)
String wkt = geometry.wkt
println wkt
```

```
POINT (-123.15 46.237)
```

### *Write a Geometry to WKT using the WktWriter*

```
Geometry geometry = new LineString(
    [3.198, 43.164],
    [6.713, 49.755],
    [9.702, 42.592],
    [15.32, 53.798]
)
WktWriter writer = new WktWriter()
String wkt = writer.write(geometry)
println wkt
```

```
LINESTRING (3.198 43.164, 6.713 49.755, 9.702 42.592, 15.32 53.798)
```

## GeoJSON

### *Read a Geometry from GeoJSON using the GeoJSONReader*

```
String json = '{"type":"Point","coordinates":[-123.15,46.237]}'
GeoJSONReader reader = new GeoJSONReader()
Geometry geometry = reader.read(json)
```



*Read a Geometry from GeoJSON using the `Geometry.fromGeoJSON()` static method*

```
String json =  
'{"type":"LineString","coordinates":[[3.198,43.164],[6.713,49.755],[9.702,42.592],[15.  
32,53.798]]}'  
Geometry geometry = Geometry.fromGeoJSON(json)
```



*Get the GeoJSON of a Geometry*

```
Geometry geometry = new Point(-123.15, 46.237)  
String json = geometry.geoJSON  
println json
```

```
{"type":"Point","coordinates":[-123.15,46.237]}
```

*Write a Geometry to GeoJSON using the GeoJSONWriter*

```
Geometry geometry = new LineString(  
    [3.198, 43.164],  
    [6.713, 49.755],  
    [9.702, 42.592],  
    [15.32, 53.798]  
)  
GeoJSONWriter writer = new GeoJSONWriter()  
String json = writer.write(geometry)  
println json
```

```
{"type":"LineString","coordinates":[[3.198,43.164],[6.713,49.755],[9.702,42.592],[15.32,53.798]]}
```

## KML

*Read a Geometry from KML using the KmlReader*

```
String kml = "<Point><coordinates>-123.15,46.237</coordinates></Point>"  
KmlReader reader = new KmlReader()  
Geometry geometry = reader.read(kml)
```



*Read a Geometry from KML using the Geometry.fromKml() static method*

```
String kml = "<LineString><coordinates>3.198,43.164 6.713,49.755 9.702,42.592  
15.32,53.798</coordinates></LineString>"  
Geometry geometry = Geometry.fromKml(kml)
```



*Get the KML of a Geometry*

```
Geometry geometry = new Point(-123.15, 46.237)
String kml = geometry.kml
println kml
```

```
<Point><coordinates>-123.15,46.237</coordinates></Point>
```

*Write a Geometry to KML using the KmlWriter*

```
Geometry geometry = new LineString(
    [3.198, 43.164],
    [6.713, 49.755],
    [9.702, 42.592],
    [15.32, 53.798]
)
KmlWriter writer = new KmlWriter()
String kml = writer.write(geometry)
println kml
```

```
<LineString><coordinates>3.198,43.164 6.713,49.755 9.702,42.592
15.32,53.798</coordinates></LineString>
```

## Geobuf

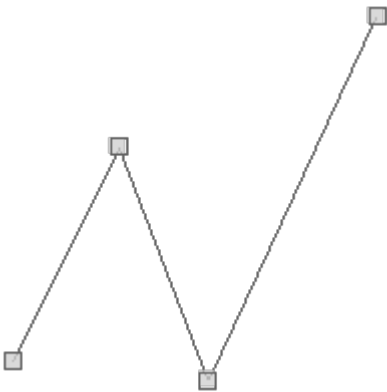
*Read a Geometry from Geobuf using the GeobufReader*

```
String geobuf = "10021806320c08001a08dffab87590958c2c"
GeobufReader reader = new GeobufReader()
Geometry geometry = reader.read(geobuf)
```



*Read a Geometry from Geobuf using the Geometry.fromGeobuf() static method*

```
String geobuf =  
"10021806322408021a20e0b08603c0859529f089ad03b0c8a40690efec02efb1ea06a0e5ad05e0f5d70a"  
Geometry geometry = Geometry.fromGeobuf(geobuf)
```



*Get the Geobuf of a Geometry*

```
Geometry geometry = new Point(-123.15, 46.237)  
String geobuf = geometry.geobuf  
println geobuf
```

```
10021806320c08001a08dffab87590958c2c
```

*Write a Geometry to Geobuf using the GeobufWriter*

```
Geometry geometry = new LineString(  
    [3.198, 43.164],  
    [6.713, 49.755],  
    [9.702, 42.592],  
    [15.32, 53.798]  
)  
GeobufWriter writer = new GeobufWriter()  
String geobuf = writer.write(geometry)  
println geobuf
```

## GML 2

*Read a Geometry from GML2 using the Gml2Reader*

```
String gml2 = "<gml:Point><gml:coordinates>-  
123.15,46.237</gml:coordinates></gml:Point>"  
Gml2Reader reader = new Gml2Reader()  
Geometry geometry = reader.read(gml2)
```



*Read a Geometry from GML2 using the Geometry.fromGML2() static method*

```
String gml2 = "<gml:LineString><gml:coordinates>3.198,43.164 6.713,49.755 9.702,42.592  
15.32,53.798</gml:coordinates></gml:LineString>"  
Geometry geometry = Geometry.fromGML2(gml2)
```



*Get the GML2 of a Geometry*

```
Geometry geometry = new Point(-123.15, 46.237)  
String gml2 = geometry.gml2  
println gml2
```

```
<gml:Point><gml:coordinates>-123.15,46.237</gml:coordinates></gml:Point>
```



*Write a Geometry to GML2 using the Gml2Writer*

```
Geometry geometry = new LineString(  
    [3.198, 43.164],  
    [6.713, 49.755],  
    [9.702, 42.592],  
    [15.32, 53.798]  
)  
Gml2Writer writer = new Gml2Writer()  
String gml2 = writer.write(geometry)  
println gml2
```

```
<gml:LineString><gml:coordinates>3.198,43.164 6.713,49.755 9.702,42.592  
15.32,53.798</gml:coordinates></gml:LineString>
```

## GML 3

*Read a Geometry from GML3 using the Gml3Reader*

```
String gml3 = "<gml:Point><gml:pos>-123.15 46.237</gml:pos></gml:Point>"  
Gml3Reader reader = new Gml3Reader()  
Geometry geometry = reader.read(gml3)
```



*Read a Geometry from GML3 using the Geometry.fromGML3() static method*

```
String gml3 = "<gml:LineString><gml:posList>3.198 43.164 6.713 49.755 9.702 42.592  
15.32 53.798</gml:posList></gml:LineString>"  
Geometry geometry = Geometry.fromGML3(gml3)
```



### *Get the GML3 of a Geometry*

```
Geometry geometry = new Point(-123.15, 46.237)
String gml3 = geometry.gml3
println gml3
```

```
<gml:Point><gml:pos>-123.15 46.237</gml:pos></gml:Point>
```

### *Write a Geometry to GML3 using the Gml3Writer*

```
Geometry geometry = new LineString(
    [3.198, 43.164],
    [6.713, 49.755],
    [9.702, 42.592],
    [15.32, 53.798]
)
Gml3Writer writer = new Gml3Writer()
String gml3 = writer.write(geometry)
println gml3
```

```
<gml:LineString><gml:posList>3.198 43.164 6.713 49.755 9.702 42.592 15.32
53.798</gml:posList></gml:LineString>
```

## **GPX**

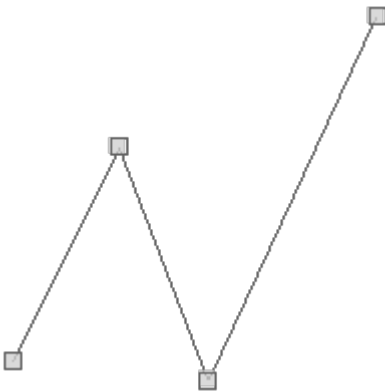
### *Read a Geometry from GPX using the GpxReader*

```
String gpx = "<wpt lat='46.237' lon='-123.15' />"
GpxReader reader = new GpxReader()
Geometry geometry = reader.read(gpx)
```



*Read a Geometry from GPX using the `Geometry.fromGPX()` static method*

```
String gpx = "<rte><rtept lat='43.164' lon='3.198' /><rtept lat='49.755' lon='6.713' /><rtept lat='42.592' lon='9.702' /><rtept lat='53.798' lon='15.32' /></rte>"
Geometry geometry = Geometry.fromGpx(gpx)
```



*Get the GPX of a Geometry*

```
Geometry geometry = new Point(-123.15, 46.237)
String gpx = geometry.gpx
println gpx
```

```
<wpt lat='46.237' lon='-123.15' />
```

*Write a Geometry to GPX using the `GpxWriter`*

```
Geometry geometry = new LineString(
    [3.198, 43.164],
    [6.713, 49.755],
    [9.702, 42.592],
    [15.32, 53.798]
)
GpxWriter writer = new GpxWriter()
String gpx = writer.write(geometry)
println gpx
```

```
<rte><rtept lat='43.164' lon='3.198' /><rtept lat='49.755' lon='6.713' /><rtept  
lat='42.592' lon='9.702' /><rtept lat='53.798' lon='15.32' /></rte>
```

## GeoRSS

*Read a Geometry from GeoRSS using the GeoRSSReader*

```
String georss = "<georss:point>46.237 -123.15</georss:point>"  
GeoRSSReader reader = new GeoRSSReader()  
Geometry geometry = reader.read(georss)
```



*Write a Geometry to GeoRSS using the GeoRSSWriter*

```
Geometry geometry = new LineString(  
    [3.198, 43.164],  
    [6.713, 49.755],  
    [9.702, 42.592],  
    [15.32, 53.798]  
)  
GeoRSSWriter writer = new GeoRSSWriter()  
String georss = writer.write(geometry)  
println georss
```

```
<georss:line>43.164 3.198 49.755 6.713 42.592 9.702 53.798 15.32</georss:line>
```

## Google Polyline

*Read a Geometry from a Google Polyline Encoded String using the GeoRSSReader*

```
String str = "_p~iF~ps|U_uLLnnqC_mqNvxq`@"  
GooglePolylineEncoder encoder = new GooglePolylineEncoder()  
Geometry geometry = encoder.read(str)
```



*Write a Geometry to a Google Polyline Encoded String using the GeoRSSWriter*

```
Geometry geometry = new LineString(  
    [3.198, 43.164],  
    [6.713, 49.755],  
    [9.702, 42.592],  
    [15.32, 53.798]  
)  
GooglePolylineEncoder encoder = new GooglePolylineEncoder()  
String str = encoder.write(geometry)  
println str
```

```
_nmfGoroRwhfg@womTv_vj@gxfQotkcAogha@
```