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# Introduction

The GeoScript Groovy Cookbook contains short recipes on how to use the GeoScript Groovy library.

GeoScript is a geospatial library written in Groovy. It provides modules for working with geometries, projections, features, layers, rasters, styles, rendering, and tiles. It is built on top of the Java Topology Suite (JTS) and GeoTools libraries. GeoScript Groovy is open source and licensed under the MIT license.