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# Tile Recipes

The Tile classes are in the [geoscript.layer](#) package.

## MBTiles

Create an MBTiles TileLayer from a File.

```
File file = new File("src/main/resources/tiles.mbtiles")
MBTiles mbtiles = new MBTiles(file)
```

Get the TileLayer's name.

```
String name = mbtiles.name
println name
```

```
countries
```

Get the TileLayer's Bounds.

```
Bounds bounds = mbtiles.bounds
println bounds
```

```
(-2.0036395147881314E7, -
2.0037471205137067E7, 2.0036395147881314E7, 2.003747120513706E7, EPSG:3857)
```

Get the TileLayer's Projection.

```
Projection proj = mbtiles.proj
println proj
```

```
EPSG:3857
```