Table of Contents

G	eometry Recipes		1
	Creating Geometries		1
	Procesing Geometries	:	8
	Reading and Writing Geometries	6	1

Geometry Recipes

The Geometry classes are in the **geoscript.geom** package.

Creating Geometries

Point

Create a Point with an XY

```
Point point = new Point(-123,46)
```

LineString

Create a LineString from Coordinates

```
LineString lineString = new LineString(
        [3.1982421875, 43.1640625],
        [6.7138671875, 49.755859375],
        [9.7021484375, 42.5927734375],
        [15.3271484375, 53.798828125]
)
```



Polygon

Create a Polygon from a List of Coordinates



MultiPoint

Create a MultiPoint with a List of Points

```
MultiPoint multiPoint = new MultiPoint([
    new Point(-122.3876953125, 47.5820839916191),
    new Point(-122.464599609375, 47.25686404408872),
    new Point(-122.48382568359374, 47.431803338643334)
])
```

MultiLineString



MultiPolygon

```
MultiPolygon multiPolygon = new MultiPolygon(
    new Polygon ([[
            [-122.2723388671875, 47.818687628247105],
            [-122.37945556640624, 47.66168780332917],
            [-121.95373535156249, 47.67093619422418],
            [-122.2723388671875, 47.818687628247105]
    ]]),
    new Polygon ([[
            [-122.76672363281249, 47.42437092240516],
            [-122.76672363281249, 47.59505101193038],
            [-122.52227783203125, 47.59505101193038],
            [-122.52227783203125, 47.42437092240516],
            [-122.76672363281249, 47.42437092240516]
    ]]),
    new Polygon ([[
            [-122.20367431640624, 47.543163654317304],
            [-122.3712158203125, 47.489368981370724],
            [-122.33276367187499, 47.35371061951363],
            [-122.11029052734374, 47.3704545156932],
            [-122.08831787109375, 47.286681888764214],
            [-122.28332519531249, 47.2270293988673],
            [-122.2174072265625, 47.154237057576594],
            [-121.904296875,
                                  47.32579231609051],
            [-122.06085205078125, 47.47823216312885],
            [-122.20367431640624, 47.543163654317304]
    ]])
)
```



GeometryCollection



CircularString

Create a CircularString with a List of Points



CircularRing

Create a CircularRing with a List of Points



CompoundCurve

Create a CompoundCurve with a List of CircularStrings and LineStrings

```
CompoundCurve = new CompoundCurve([
   new CircularString([
           [27.0703125, 23.885837699862005],
           [5.9765625, 40.17887331434696],
           [22.5, 47.98992166741417],
   ]),
   new LineString([
           [22.5, 47.98992166741417],
           [71.71875, 49.15296965617039],
   ]),
   new CircularString([
           [71.71875, 49.15296965617039],
           [81.5625, 39.36827914916011],
           [69.9609375, 24.5271348225978]
   ])
])
```



CompoundRing

Create a CompoundRing with a connected List of CircularStrings and LineStrings

```
CompoundRing = new CompoundRing([
       new CircularString([
                [27.0703125, 23.885837699862005],
                [5.9765625, 40.17887331434696],
                [22.5, 47.98992166741417],
       ]),
       new LineString([
                [22.5, 47.98992166741417],
                [71.71875, 49.15296965617039],
       ]),
       new CircularString([
               [71.71875, 49.15296965617039],
                [81.5625, 39.36827914916011],
                [69.9609375, 24.5271348225978]
       ]),
       new LineString([
                [69.9609375, 24.5271348225978],
                [27.0703125, 23.885837699862005],
       ])
])
```



Procesing Geometries

Get the geometry type (Point, LineString, Polygon, ect...) from a Geometry

```
Geometry geom = Geometry.fromString("POINT (-124.80 48.92)")
String type = geom.geometryType
println type
```

```
Point
```

Determine if one Geometry exactly equal another Geometry.

```
Point point1 = new Point(-121.915, 47.390)
Point point2 = new Point(-121.915, 47.390)
Point point3 = new Point(-121.409, 47.413)

boolean does1equal2 = point1.equals(point2)
println "Does ${point1} equal ${point2}? ${does1equal2 ? 'Yes' : 'No'}"

boolean does1equal3 = point1.equals(point3)
println "Does ${point1} equal ${point3}? ${does1equal3 ? 'Yes' : 'No'}"

boolean does2equal3 = point2.equals(point3)
println "Does ${point2} equal ${point3}? ${does2equal3 ? 'Yes' : 'No'}"
```

```
Does POINT (-121.915 47.39) equal POINT (-121.915 47.39)? Yes
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
```

Determine if one Geometry equals another Geometry topologically.

```
Point point1 = new Point(-121.915, 47.390)
Point point2 = new Point(-121.915, 47.390)
Point point3 = new Point(-121.409, 47.413)

boolean does1equal2 = point1.equalsTopo(point2)
println "Does ${point1} equal ${point2}? ${does1equal2 ? 'Yes' : 'No'}"

boolean does1equal3 = point1.equalsTopo(point3)
println "Does ${point1} equal ${point3}? ${does1equal3 ? 'Yes' : 'No'}"

boolean does2equal3 = point2.equalsTopo(point3)
println "Does ${point2} equal ${point3}? ${does2equal3 ? 'Yes' : 'No'}"
```

```
Does POINT (-121.915 47.39) equal POINT (-121.915 47.39)? Yes
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
Does POINT (-121.915 47.39) equal POINT (-121.409 47.413)? No
```

Determine if one Geometry equals another Geometry when both are normalized.

```
Geometry geom1 = Geometry.fromWKT("POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))")
Geometry geom2 = Geometry.fromWKT("POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3))")
Geometry geom3 = Geometry.fromWKT("POLYGON ((1 1, 1 4, 4 4, 4 1, 1 1))")

boolean does1equal2 = geom1.equalsNorm(geom2)
println "Does ${geom1} equal ${geom2}? ${does1equal2 ? 'Yes' : 'No'}"

boolean does1equal3 = geom1.equalsNorm(geom3)
println "Does ${geom1} equal ${geom3}? ${does1equal3 ? 'Yes' : 'No'}"

boolean does2equal3 = geom2.equalsNorm(geom3)
println "Does ${geom2} equal ${geom3}? ${does2equal3 ? 'Yes' : 'No'}"
```

```
Does POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4)) equal POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3))? Yes

Does POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4)) equal POLYGON ((1 1, 1 4, 4 4, 4 1, 1 1))? No

Does POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3)) equal POLYGON ((1 1, 1 4, 4 4, 4 1, 1 1))? No
```

Get a Geometry by index in a GeometryCollection

```
POINT (-122.3876953125 47.5820839916191)
POINT (-122.464599609375 47.25686404408872)
POINT (-122.48382568359374 47.431803338643334)
```

```
(-122.64,46.308,-120.981,47.413)
POINT (-121.73789467295867 46.95085967283822)
```



Get the area of a Geometry

```
Polygon polygon = new Polygon([[
        [-124.80, 48.92],
        [-126.21, 45.33],
        [-114.60, 45.08],
        [-115.31, 51.17],
        [-121.99, 52.05],
        [-124.80, 48.92]
]])
double area = polygon.area
println area
```

```
62.4026
```

Get the length of a Geometry

```
LineString lineString = new LineString([-122.69, 49.61], [-99.84, 45.33])
double length = lineString.length
println length
```

23.24738479915536

Buffer a Point

```
Point point = new Point(-123,46)
Geometry bufferedPoint = point.buffer(2)
```



Buffer a LineString with a butt cap

```
LineString line = new LineString([
      [-122.563, 47.576],
      [-112.0166, 46.589],
      [-101.337, 47.606]
])
Geometry bufferedLine1 = line.buffer(2.1, 10, Geometry.CAP_BUTT)
```



Buffer a LineString with a round cap

```
Geometry bufferedLine2 = line.buffer(2.1, 10, Geometry.CAP_ROUND)
```



Buffer a LineString with a square cap

```
Geometry bufferedLine3 = line.buffer(2.1, 10, Geometry.CAP_SQUARE)
```



Buffer a LineString on the right side only



Buffer a LineString on the left side only

```
Geometry leftBufferedLine = line.singleSidedBuffer(-1.5)
```



Check whether a Geometry contains another Geometry

```
Polygon polygon1 = new Polygon([[
    [-120.739, 48.151],
    [-121.003, 47.070],
    [-119.465, 47.137],
    [-119.553, 46.581],
    [-121.267, 46.513],
    [-121.168, 45.706],
    [-118.476, 45.951],
    [-118.762, 48.195],
    [-120.739, 48.151]
]])
Polygon polygon2 = new Polygon([[
    [-120.212, 47.591],
    [-119.663, 47.591],
    [-119.663, 47.872],
    [-120.212, 47.872],
    [-120.212, 47.591]
]])
boolean contains = polygon1.contains(polygon2)
println contains
```



true

```
Polygon polygon1 = new Polygon([[
        [-120.212, 47.591],
        [-119.663, 47.591],
        [-119.663, 47.872],
        [-120.212, 47.872],
        [-120.212, 47.591]
]])
Polygon polygon2 = new Polygon([[
        [-120.739, 48.151],
        [-121.003, 47.070],
        [-119.465, 47.137],
        [-119.553, 46.581],
        [-121.267, 46.513],
        [-121.168, 45.706],
        [-118.476, 45.951],
        [-118.762, 48.195],
        [-120.739, 48.151]
]])
boolean within = polygon1.within(polygon2)
println within
```



true





false

Check whether a Geometry touches another Geometry

```
LineString line1 = new LineString([
        [-122.38651514053345, 47.58219978280006],
        [-122.38651514053345, 47.58020234903306]
])
LineString line2 = new LineString([
        [-122.38651514053345, 47.58124449789785],
        [-122.38333940505981, 47.58124449789785]
])
boolean touches = line1.touches(line2)
```

true

```
LineString line3 = new LineString([
     [-122.386257648468, 47.58183793450921],
     [-122.38348960876465, 47.5818668824645]
])
touches = line1.touches(line3)
```



false

Create a convexhull Geometry around a Geometry

```
Geometry geometry = new MultiPoint(
    new Point(-119.882, 47.279),
    new Point(-100.195, 46.316),
    new Point(-111.796, 42.553),
    new Point(-90.7031, 34.016)
)
Geometry convexHull = geometry.convexHull
```



Check whether a Geometry covers another Geometry

```
Polygon polygon1 = new Polygon([[
        [-120.739, 48.151],
        [-121.003, 47.070],
        [-119.465, 47.137],
        [-119.553, 46.581],
        [-121.267, 46.513],
        [-121.168, 45.706],
        [-118.476, 45.951],
        [-118.762, 48.195],
        [-120.739, 48.151]
]])
Polygon polygon2 = new Polygon([[
        [-120.212, 47.591],
        [-119.663, 47.591],
        [-119.663, 47.872],
        [-120.212, 47.872],
        [-120.212, 47.591]
]])
boolean isCovered = polygon1.covers(polygon2)
println isCovered
```



true



false

```
Polygon polygon1 = new Polygon([[
        [-120.739, 48.151],
        [-121.003, 47.070],
        [-119.465, 47.137],
        [-119.553, 46.581],
        [-121.267, 46.513],
        [-121.168, 45.706],
        [-118.476, 45.951],
        [-118.762, 48.195],
        [-120.739, 48.151]
]])
Polygon polygon2 = new Polygon([[
        [-120.212, 47.591],
        [-119.663, 47.591],
        [-119.663, 47.872],
        [-120.212, 47.872],
        [-120.212, 47.591]
]])
boolean isCoveredBy = polygon2.coveredBy(polygon1)
println isCoveredBy
```



true



```
false
```

Check whether one Geometry crosses another Geometry

```
LineString line1 = new LineString([[-122.486, 47.256], [-121.695, 46.822]])
LineString line2 = new LineString([[-122.387, 47.613], [-121.750, 47.353]])
LineString line3 = new LineString([[-122.255, 47.368], [-121.882, 47.746]])

boolean doesCross12 = line1.crosses(line2)
println doesCross13 = line1.crosses(line3)
println doesCross23 = line2.crosses(line3)
println doesCross23
```



```
false
false
true
```

Calculate the difference between two Geometries

```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
]])
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
Geometry difference = polygon1.difference(polygon2)
```



```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
]])
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
Geometry symDifference = polygon1.symDifference(polygon2)
```



```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
]])
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
Polygon polygon3 = new Polygon([[
        [-120.541, 47.376],
        [-120.695, 47.047],
       [-119.794, 46.830],
        [-119.586, 47.331],
        [-120.102, 47.509],
        [-120.541, 47.376]
]])
boolean isDisjoint12 = polygon1.disjoint(polygon2)
println isDisjoint12
boolean isDisjoint13 = polygon1.disjoint(polygon3)
println isDisjoint13
boolean isDisjoint23 = polygon2.disjoint(polygon3)
println isDisjoint23
```



```
false
true
true
```

Calculate the distance bewteen two Geometries

```
Point point1 = new Point(-122.442, 47.256)

Point point2 = new Point(-122.321, 47.613)

double distance = point1.distance(point2)

println distance
```

0.37694827231332195

Get Bounds from a Geometry

```
Point point = new Point(-123,46)
Polygon polygon = point.buffer(2)
Bounds bounds = polygon.bounds
```



```
Polygon polygon = new Polygon([
            [-121.915, 47.390],
            [-122.640, 46.995],
            [-121.739, 46.308],
            [-121.168, 46.777],
            [-120.981, 47.316],
            [-121.409, 47.413],
            [-121.915, 47.390]
    ],
    [-122.255, 46.935],
            [-121.992, 46.935],
            [-121.992, 47.100],
            [-122.255, 47.100],
            [-122.255, 46.935]
   ],
    [-121.717, 46.777],
            [-121.398, 46.777],
            [-121.398, 47.002],
            [-121.717, 47.002],
            [-121.717, 46.777]
    ]
])
Geometry boundary = polygon.boundary
```





Get the Interior Point from a Geometry



Get the number of Geometries

3

Get a Geometry by index

```
POINT (-122.3876953125 47.5820839916191)
POINT (-122.464599609375 47.25686404408872)
POINT (-122.48382568359374 47.431803338643334)
```

Get a List of Geometries

```
POINT (-122.3876953125 47.5820839916191)
POINT (-122.464599609375 47.25686404408872)
POINT (-122.48382568359374 47.431803338643334)
```

Get the number of Points in a Geometry

```
Polygon polygon = new Polygon([[
       [-120.563, 46.739],
       [-119.948, 46.739],
       [-120.563, 46.965],
       [-120.563, 46.739]
]])
int number = polygon.numPoints
println number
```



5

Create a Geometry of a String

```
Geometry geometry = Geometry.createFromText("Geo")
```



Create a Sierpinski Carpet in a given Bounds and with a number of points

```
Bounds bounds = new Bounds(21.645,36.957,21.676,36.970, "EPSG:4326")
Geometry geometry = Geometry.createSierpinskiCarpet(bounds, 50)
```



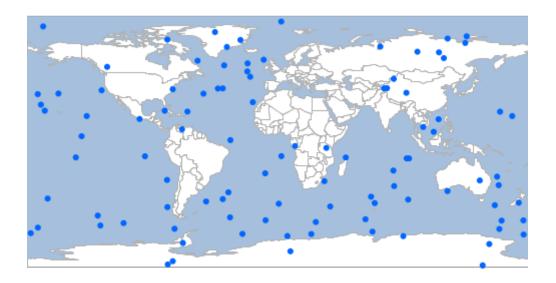
Create a Kock Snowflake in a given Bounds and with a number of points

```
Bounds bounds = new Bounds(21.645,36.957,21.676,36.970, "EPSG:4326")
Geometry geometry = Geometry.createKochSnowflake(bounds, 50)
```



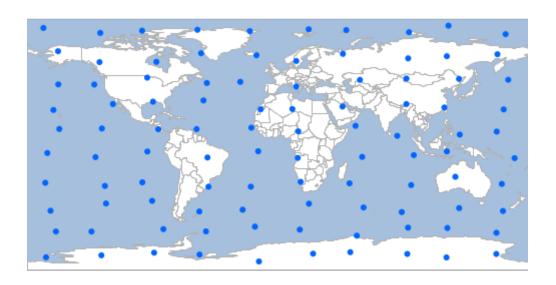
Create a number of random points within a given Geometry

```
Geometry geometry = new Bounds(-180, -90, 180, 90).geometry
MultiPoint randomPoints = Geometry.createRandomPoints(geometry, 100)
```



Create a number of random points within a given Geometry where the points are contrained to the cells of a grid

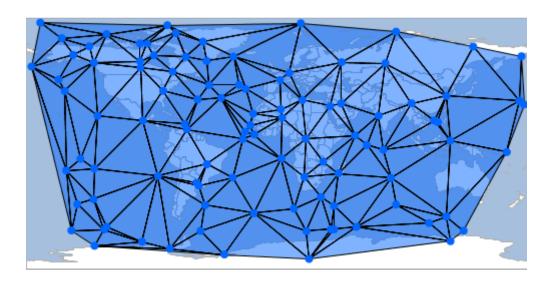
```
Bounds bounds = new Bounds(-180, -90, 180, 90)
MultiPoint randomPoints = Geometry.createRandomPointsInGrid(bounds, 100, true, 0.5)
```



Create a delaunay triangle diagram around a Geometry

```
Geometry points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90).geometry, 100)
```

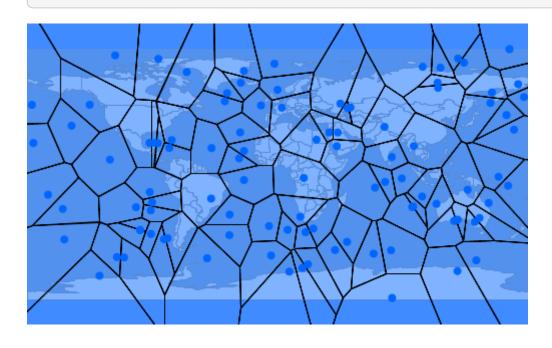
Geometry delaunayTriangle = points.delaunayTriangleDiagram



Create a voronoi diagram around a Geometry

Geometry points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90).geometry,
100)

Geometry voronoiDiagram = points.voronoiDiagram



```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
]])
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
Geometry union = polygon1.union(polygon2)
```



```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
]])
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
Geometry intersection = polygon1.intersection(polygon2)
```



```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
       [-121.409, 47.413],
        [-121.915, 47.390]
11)
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
Polygon polygon3 = new Polygon([[
        [-120.541, 47.376],
        [-120.695, 47.047],
       [-119.794, 46.830],
        [-119.586, 47.331],
        [-120.102, 47.509],
        [-120.541, 47.376]
]])
boolean does1intersect2 = polygon1.intersects(polygon2)
println does1intersect2
boolean does1intersect3 = polygon1.intersects(polygon3)
println does1intersect3
boolean does2intersect3 = polygon2.intersects(polygon3)
println does2intersect3
```



```
true
false
false
```

Check whether one Geometry overlaps from another Geometry

```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
]])
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
Polygon polygon3 = new Polygon([[
        [-120.541, 47.376],
        [-120.695, 47.047],
        [-119.794, 46.830],
        [-119.586, 47.331],
        [-120.102, 47.509],
        [-120.541, 47.376]
]])
boolean does1overlap2 = polygon1.overlaps(polygon2)
println does1overlap2
boolean does1overlap3 = polygon1.overlaps(polygon3)
println does1overlap3
boolean does2overlap3 = polygon2.overlaps(polygon3)
println does2overlap3
```



```
true
false
false
```

Calculate the octagonal envelope of a Geometry





Calculate the minimum circle of a Geometry



Calculate the minimum diameter of a Geometry





Offset a LineString by a given distance. Positive distances will offset to the right. Negative distance will offset to the left.

```
LineString line = new LineString(
       [3.198, 43.164],
       [6.713, 49.755],
       [9.702, 42.592],
       [15.32, 53.798]
)
LineString positive = line.offset(1.2)
LineString negative = line.offset(-2.4)
```



Get the dimension of a Geometry

```
Point point = Geometry.fromWKT("POINT (-122.3437 47.7540)")
println "Point Dimension = ${point.dimension}"

LineString lineString = Geometry.fromWKT("LINESTRING (-122.525 47.256, -122.376 47.595)")
println "LineString Dimension = ${lineString.dimension}"

Polygon polygon = Geometry.fromWKT("POLYGON ((-122.590 47.204, -122.365 47.204, -122.365 47.312, -122.590 47.312, -122.590 47.204))")
println "Polygon Dimension = ${polygon.dimension}"
```

```
Point Dimension = 0
LineString Dimension = 1
Polygon Dimension = 2
```

Determine if a Geometry is empty or not

```
Geometry geom1 = Geometry.fromWKT("POINT EMPTY")
boolean isGeom1Empty = geom1.empty
println "Is ${geom1.wkt} empty? ${isGeom1Empty ? 'Yes' : 'No'}"

Geometry geom2 = Geometry.fromWKT("POINT (-122.3437 47.7540)")
boolean isGeom2Empty = geom2.empty
println "Is ${geom2.wkt} empty? ${isGeom2Empty ? 'Yes' : 'No'}"
```

```
Is POINT EMPTY empty? Yes
Is POINT (-122.3437 47.754) empty? No
```

Determine if a Geometry is rectanglular

```
Geometry geom1 = Geometry.fromWKT("POLYGON ((-122.590 47.204, -122.365 47.204,
-122.365 47.312, -122.590 47.312, -122.590 47.204))")
boolean isGeom1Rect = geom1.isRectangle()
println "Is the geometry a rectangle? ${isGeom1Rect ? 'Yes' : 'No'}"
```



Is the geometry a rectangle? Yes

```
Geometry geom2 = Geometry.fromWKT("POLYGON ((-122.360 47.215, -122.656 46.912,
-121.838 46.931, -122.360 47.215))")
boolean isGeom2Rect = geom2.isRectangle()
println "Is the geometry a rectangle? ${isGeom2Rect ? 'Yes' : 'No'}"
```



Is the geometry a rectangle? No

Determine if a Geometry is simple

```
Geometry geom1 = new LineString(
        [-122.323, 47.599],
        [-122.385, 47.581]
)
boolean isGeom1Simple = geom1.simple
println "Is the Geometry simple? ${isGeom1Simple}"
```



Is the Geometry simple? true



Is the Geometry simple? false

Determine if a Geometry is valid



Is the Geometry valid? true

```
Geometry geom2 = new Polygon(new LinearRing([
       [48.16406, 42.29356],
       [35.15625, 25.79989],
       [64.33593, 24.52713],
       [26.71875, 39.09596],
       [48.16406, 42.29356],
]))
boolean isGeom2Valid = geom2.valid
println "Is the Geometry valid? ${isGeom2Valid}"
println geom2.validReason
```



Is the Geometry valid? false Self-intersection



Is the Geometry curved? true



Is the Geometry curved? false

Determine if a Geometry is within a given distance of another Geometry

```
Geometry geom1 = new Point(-88.945, 41.771)
Geometry geom2 = new Point(-113.906, 37.160)

double distance1 = 26.0
boolean isWithin1 = geom1.isWithinDistance(geom2, distance1)
println "Is ${geom1} within ${distance1} of ${geom2}? ${isWithin1 ? 'Yes' : 'No'}"
```

```
Is POINT (-88.945 41.771) within 26.0 of POINT (-113.906 37.16)? Yes
```

```
double distance2 = 15.5
boolean isWithin2 = geom1.isWithinDistance(geom2, distance2)
println "Is ${geom1} within ${distance2} of ${geom2}? ${isWithin2 ? 'Yes' : 'No'}"
```

```
Is POINT (-88.945 41.771) within 15.5 of POINT (-113.906 37.16)? No
```

Normalizing a Geometry changes the Geometry in place.

```
Geometry geometry = Geometry.fromWKT("POLYGON((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))")
geometry.normalize()
println "Normalized Geometry = ${geometry}"
```



```
Normalized Geometry = POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3))
```

Calculating a normalized Geometry from a Geometry does not change the original Geometry.

```
Geometry geometry = Geometry.fromWKT("POLYGON((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))")
Geometry normalizedGeometry = geometry.norm
println "Un-normalized Geometry = ${geometry}"
println "Normalized Geometry = ${normalizedGeometry}"
```



```
Un-normalized Geometry = POLYGON ((2 4, 1 3, 2 1, 6 1, 6 3, 4 4, 2 4))
Normalized Geometry = POLYGON ((1 3, 2 4, 4 4, 6 3, 6 1, 2 1, 1 3))
```

Smooth a Geometry

```
Geometry geometry = Geometry.fromWKT("POLYGON((10 0, 10 20, 0 20, 0 30, 30 30, 30 20, 20 20, 20 0, 10 0))")
Geometry smoothed = geometry.smooth(0.75)
```



```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
11)
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
11)
IntersectionMatrix matrix = polygon1.relate(polygon2)
println "Intersection Matrix = ${matrix}"
println "Contains = ${matrix.contains}"
println "Covered By = ${matrix.coveredBy}"
println "Covers = ${matrix.covers}"
println "Disjoint = ${matrix.disjoint}"
println "Intersects = ${matrix.intersects}"
println "Within = ${matrix.within}"
```



```
Intersection Matrix = 212101212
Contains = false
Covered By = false
Covers = false
Disjoint = false
Intersects = true
Within = false
```

Determine if a Geometry relates to another Geometry according to the given DE-9IM Intersection Matrix string

```
Polygon polygon1 = new Polygon([[
        [-121.915, 47.390],
        [-122.640, 46.995],
        [-121.739, 46.308],
        [-121.168, 46.777],
        [-120.981, 47.316],
        [-121.409, 47.413],
        [-121.915, 47.390]
]])
Polygon polygon2 = new Polygon([[
        [-120.794, 46.664],
        [-121.541, 46.995],
        [-122.200, 46.536],
        [-121.937, 45.890],
        [-120.959, 46.096],
        [-120.794, 46.664]
]])
println polygon1.relate(polygon2, "212101212")
println polygon1.relate(polygon2, "111111111")
println polygon1.relate(polygon2, "222222222")
```



```
true
false
false
```



```
# of points in original geometry = 8
# of points in densified geometry = 50
```

```
Geometry geometry = new LineString([
    [-123.59619140625001, 47.338822694822],
    [-123.04687499999999, 47.010225655683485],
    [-122.2119140625, 46.965259400349275],
    [-121.201171875, 47.17477833929903],
    [-120.87158203125, 47.487513008956554],
    [-120.62988281249999, 48.31242790407178],
    [-120.84960937499999, 48.647427805533546],
    [-121.59667968749999, 48.850258199721495],
    [-122.36572265625, 48.980216985374994],
    [-123.134765625, 48.83579746243093],
    [-123.3984375, 48.44377831058802],
    [-123.59619140625001, 48.10743118848039],
    [-123.85986328124999, 47.62097541515849]
1)
Geometry simplified = geometry.simplify(0.5)
println "# of points in original geometry = ${geometry.numPoints}"
println "# of points in simplified geometry = ${simplified.numPoints}"
```



```
# of points in original geometry = 13
# of points in simplified geometry = 5
```

```
Geometry geometry = new LineString([
       [-123.59619140625001, 47.338822694822],
       [-122.2119140625, 46.965259400349275],
       [-121.201171875, 47.17477833929903],
       [-120.87158203125, 47.487513008956554],
       [-120.62988281249999, 48.31242790407178],
       [-120.84960937499999, 48.647427805533546],
       [-121.59667968749999, 48.850258199721495],
       [-122.36572265625, 48.980216985374994],
       [-123.134765625, 48.83579746243093],
       [-123.3984375, 48.44377831058802],
       [-123.59619140625001, 48.10743118848039],
       [-123.85986328124999, 47.62097541515849]
1)
Geometry simplified = geometry.simplifyPreservingTopology(0.1)
println "# of points in original geometry = ${geometry.numPoints}"
println "# of points in simplified geometry = ${simplified.numPoints}"
```



```
# of points in original geometry = 13
# of points in simplified geometry = 11
```

Translate or move a geometry a given distance along the x and y axis.





Scale a geometry a given amount in an x and y direction around the origin





Scale a geometry a given amount in an x and y direction around a point



Rotate a Geometry around it's origin by a given angle theta (in radians).





Rotate a Geometry around an XY coordinate by a given angle theta (in radians).

```
Geometry thetaXY = geometry.rotate(Math.toRadians(90), geometry.centroid.x, geometry
.centroid.y)
```



Rotate a Geometry around it's origin by a given angle sine and cosine (in radians).

```
Geometry sinCos = geometry.rotate(Math.toRadians(15), Math.toRadians(35))
```





Rotate a Geometry around an XY coordinate by a given angle sine and cosine (in radians).

```
Geometry sinCosXY = geometry.rotate(Math.toRadians(15), Math.toRadians(35), geometry
.centroid.x, geometry.centroid.y)
```



Shear a Geometry around it's origin by a given distance along the x and y axis.





Reflect a Geometry around an XY coordinate for given distance along the x and y axis



Reflect a Geometry around the origin for given distance along the x and y axis

```
Geometry reflectedAroundOrigin = geometry.reflect(0.5, 0.34)
```





Reduce the precision of a Geometry's coordinates.

```
Geometry g1 = new Point(5.19775390625, 51.07421875)
println "Original Geometry: ${g1.wkt}"

Geometry g2 = g1.reducePrecision()
println "Floating Point Geometry: ${g2.wkt}"

Geometry g3 = g1.reducePrecision("fixed", scale: 100)
println "Fixed Point Geometry: ${g3.wkt}"

Geometry g4 = g1.reducePrecision("floating_single", pointwise: true, removecollapsed: true)
println "Floating Point Single Geometry: ${g4.wkt}"
```

```
Original Geometry: POINT (5.19775390625 51.07421875)
Floating Point Geometry: POINT (5.19775390625 51.07421875)
Fixed Point Geometry: POINT (5.2 51.07)
Floating Point Single Geometry: POINT (5.19775390625 51.07421875)
```



Convert a Geometry to a PreparedGeometry for more effecient spatial queries.

```
Geometry geometry = new Polygon([[
     [-121.915, 47.390],
     [-122.640, 46.995],
     [-121.739, 46.308],
     [-121.168, 46.777],
     [-120.981, 47.316],
     [-121.409, 47.413],
     [-121.915, 47.390]
11)
PreparedGeometry preparedGeometry = geometry.prepare()
Closure timer = { Closure action ->
    long start = System.nanoTime()
    action.call()
   long end = System.nanoTime()
   end - start
}
MultiPoint points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90
).geometry, 100000)
long timeWithGeometry = timer({ ->
   points.geometries.each { Point point ->
        geometry.contains(point)
})
println "Time with Geometry = ${timeWithGeometry} nanoseconds"
long timeWithPreparedGeometry = timer({ ->
    points.geometries.each { Point point ->
        preparedGeometry.contains(point)
    }
})
println "Time with PreparedGeometry = ${timeWithPreparedGeometry} nanoseconds"
```

```
Time with Geometry = 439541778 nanoseconds
Time with PreparedGeometry = 375638590 nanoseconds
```

Convert a Geometry to a PreparedGeometry using a static method for more effecient spatial queries.

```
Geometry geometry = new Polygon([[
     [-121.915, 47.390],
     [-122.640, 46.995],
     [-121.739, 46.308],
     [-121.168, 46.777],
     [-120.981, 47.316],
     [-121.409, 47.413],
     [-121.915, 47.390]
11)
PreparedGeometry preparedGeometry = Geometry.prepare(geometry)
Closure timer = { Closure action ->
    long start = System.nanoTime()
    action.call()
    long end = System.nanoTime()
    end - start
}
MultiPoint points = Geometry.createRandomPoints(new Bounds(-180, -90, 180, 90
).geometry, 100000)
long timeWithGeometry = timer({ ->
    points.geometries.each { Point point ->
        geometry.contains(point)
})
println "Time with Geometry = ${timeWithGeometry} nanoseconds"
long timeWithPreparedGeometry = timer({ ->
    points.geometries.each { Point point ->
        preparedGeometry.contains(point)
    }
})
println "Time with PreparedGeometry = ${timeWithPreparedGeometry} nanoseconds"
```

```
Time with Geometry = 161695448 nanoseconds
Time with PreparedGeometry = 153611190 nanoseconds
```

Reading and Writing Geometries

The **geoscript.geom.io** package has several Readers and Writers for converting geoscript.geom.Geometry to and from strings.

Readers and Writers

Find all Geometry Readers

```
List<Reader> readers = Readers.list()
readers.each { Reader reader ->
    println reader.class.simpleName
}
```

```
GeobufReader
GeoJSONReader
GeoRSSReader
Gml2Reader
Gml3Reader
GpxReader
KmlReader
WkbReader
WktReader
GooglePolylineEncoder
```

Find a Geometry Reader

```
String wkt = "POINT (-123.15 46.237)"
Reader reader = Readers.find("wkt")
Geometry geometry = reader.read(wkt)
```

Find all Geometry Writers

```
List<Writer> writers = Writers.list()
writers.each { Writer writer ->
    println writer.class.simpleName
}
```

```
GeobufWriter
GeoJSONWriter
GeoRSSWriter
Gml2Writer
Gml3Writer
GpxWriter
KmlWriter
WkbWriter
WktWriter
GooglePolylineEncoder
```

Find a Geometry Writer

```
Geometry geometry = new Point(-122.45, 43.21)
Writer writer = Writers.find("geojson")
String geojson = writer.write(geometry)
println geojson
```

```
{"type":"Point","coordinates":[-122.45,43.21]}
```

Create a Geometry from a String. The string will be parse by each Geometry Reader.

```
Geometry geom1 = Geometry.fromString('POINT (-123.15 46.237)')
println geom1

Geometry geom2 = Geometry.fromString
  ('{"type":"LineString","coordinates":[[3.198,43.164],[6.713,49.755],[9.702,42.592],[15.32,53.798]]}')
println geom2

Geometry geom3 = Geometry.fromString('<Point><coordinates>-
123.15,46.237</coordinates></Point>')
println geom3
```

```
POINT (-123.15 46.237)
LINESTRING (3.198 43.164, 6.713 49.755, 9.702 42.592, 15.32 53.798)
POINT (-123.15 46.237)
```

WKB

```
String wkb = "0000000001C05EC9999999999A40471E5604189375"
WkbReader reader = new WkbReader()
Geometry geometry = reader.read(wkb)
```

Read a Geometry from WKB using the Geometry from WKB() static method

```
String wkb =
"00000000000000000004400995810624DD2F404594FDF3B645A2401ADA1CAC0831274048E0A3D70A3D71402
3676C8B43958140454BC6A7EF9DB2402EA3D70A3D70A4404AE624DD2F1AA0"
Geometry geometry = Geometry.fromWKB(wkb)
```



Get the WKB of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String wkb = geometry.wkb
println wkb
```

000000001C05EC999999999A40471E5604189375

Write a Geometry to WKB using the WkbWriter

```
Geometry geometry = new LineString(
        [3.198, 43.164],
        [6.713, 49.755],
        [9.702, 42.592],
        [15.32, 53.798]
)
WkbWriter writer = new WkbWriter()
String wkb = writer.write(geometry)
println wkb
```

0000000000000000004400995810624DD2F404594FDF3B645A2401ADA1CAC0831274048E0A3D70A3D714023 676C8B43958140454BC6A7EF9DB2402EA3D70A3D70A4404AE624DD2F1AA0

WKT

Read a Geometry from WKT using the WktReader

```
String wkt = "POINT (-123.15 46.237)"

WktReader reader = new WktReader()

Geometry geometry = reader.read(wkt)
```

Read a Geometry from WKT using the Geometry.fromWKT() static method

```
String wkt = "LINESTRING (3.198 43.164, 6.7138 49.755, 9.702 42.592, 15.327 53.798)"
Geometry geometry = Geometry.fromWKT(wkt)
```



Get the WKT of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String wkt = geometry.wkt
println wkt
```

```
POINT (-123.15 46.237)
```

Write a Geometry to WKT using the WktWriter

```
LINESTRING (3.198 43.164, 6.713 49.755, 9.702 42.592, 15.32 53.798)
```

GeoJSON

Read a Geometry from GeoJSON using the GeoJSONReader

```
String json = '{"type":"Point","coordinates":[-123.15,46.237]}'
GeoJSONReader reader = new GeoJSONReader()
Geometry geometry = reader.read(json)
```

Read a Geometry from GeoJSON using the Geometry.fromGeoJSON() static method

```
String json =
'{"type":"LineString","coordinates":[[3.198,43.164],[6.713,49.755],[9.702,42.592],[15.
32,53.798]]}'
Geometry geometry = Geometry.fromGeoJSON(json)
```



Get the GeoJSON of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String json = geometry.geoJSON
println json
```

```
{"type":"Point","coordinates":[-123.15,46.237]}
```

Write a Geometry to GeoJSON using the GeoJSONWriter

```
Geometry geometry = new LineString(
        [3.198, 43.164],
        [6.713, 49.755],
        [9.702, 42.592],
        [15.32, 53.798]
)
GeoJSONWriter writer = new GeoJSONWriter()
String json = writer.write(geometry)
println json
```

```
{"type":"LineString","coordinates":[[3.198,43.164],[6.713,49.755],[9.702,42.592],[15.3 2,53.798]]}
```

KML

Read a Geometry from KML using the KmlReader

```
String kml = "<Point><coordinates>-123.15,46.237</coordinates></Point>"
KmlReader reader = new KmlReader()
Geometry geometry = reader.read(kml)
```

Read a Geometry from KML using the Geometry.fromKml() static method

```
String kml = "<LineString><coordinates>3.198,43.164 6.713,49.755 9.702,42.592
15.32,53.798</coordinates></LineString>"
Geometry geometry = Geometry.fromKml(kml)
```



Get the KML of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String kml = geometry.kml
println kml
```

```
<Point><coordinates>-123.15,46.237</coordinates></Point>
```

Write a Geometry to KML using the KmlWriter

```
Geometry geometry = new LineString(
        [3.198, 43.164],
        [6.713, 49.755],
        [9.702, 42.592],
        [15.32, 53.798]
)
KmlWriter writer = new KmlWriter()
String kml = writer.write(geometry)
println kml
```

```
<LineString><coordinates>3.198,43.164 6.713,49.755 9.702,42.592
15.32,53.798</coordinates></LineString>
```

Geobuf

Read a Geometry from Geobuf using the GeobufReader

```
String geobuf = "10021806320c08001a08dffab87590958c2c"

GeobufReader reader = new GeobufReader()

Geometry geometry = reader.read(geobuf)
```

Read a Geometry from Geobuf using the Geometry.fromGeobuf() static method

```
String geobuf =
"10021806322408021a20e0b08603c0859529f089ad03b0c8a40690efec02efb1ea06a0e5ad05e0f5d70a"
Geometry geometry = Geometry.fromGeobuf(geobuf)
```



Get the Geobuf of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String geobuf = geometry.geobuf
println geobuf
```

10021806320c08001a08dffab87590958c2c

Write a Geometry to Geobuf using the GeobufWriter

```
Geometry geometry = new LineString(
       [3.198, 43.164],
       [6.713, 49.755],
       [9.702, 42.592],
       [15.32, 53.798]
)
GeobufWriter writer = new GeobufWriter()
String geobuf = writer.write(geometry)
println geobuf
```

GML₂

Read a Geometry from GML2 using the Gml2Reader

```
String gml2 = "<gml:Point><gml:coordinates>-
123.15,46.237</gml:coordinates></gml:Point>"
Gml2Reader reader = new Gml2Reader()
Geometry geometry = reader.read(gml2)
```

Read a Geometry from GML2 using the Geometry.fromGML2() static method

```
String gml2 = "<gml:LineString><gml:coordinates>3.198,43.164 6.713,49.755 9.702,42.592
15.32,53.798</gml:coordinates></gml:LineString>"
Geometry geometry = Geometry.fromGML2(gml2)
```



Get the GML2 of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String gml2 = geometry.gml2
println gml2
```

<gml:Point><gml:coordinates>-123.15,46.237/gml:coordinates>/gml:Point>

Write a Geometry to GML2 using the Gml2Writer

```
<gml:LineString><gml:coordinates>3.198,43.164 6.713,49.755 9.702,42.592
15.32,53.798</pml:coordinates></pml:LineString>
```

GML₃

Read a Geometry from GML3 using the Gml3Reader

```
String gml3 = "<gml:Point><gml:pos>-123.15 46.237</gml:pos></gml:Point>"
Gml3Reader reader = new Gml3Reader()
Geometry geometry = reader.read(gml3)
```

Read a Geometry from GML3 using the Geometry.fromGML3() static method

```
String gml3 = "<gml:LineString><gml:posList>3.198 43.164 6.713 49.755 9.702 42.592
15.32 53.798</gml:posList></gml:LineString>"
Geometry geometry = Geometry.fromGML3(gml3)
```



Get the GML3 of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String gml3 = geometry.gml3
println gml3
```

```
<gml:Point><gml:pos>-123.15 46.237/gml:Point>
```

Write a Geometry to GML3 using the Gml3Writer

```
<gml:LineString><gml:posList>3.198 43.164 6.713 49.755 9.702 42.592 15.32
53.798</gml:posList></gml:LineString>
```

GPX

Read a Geometry from GPX using the GpxReader

```
String gpx = "<wpt lat='46.237' lon='-123.15'/>"
GpxReader reader = new GpxReader()
Geometry geometry = reader.read(gpx)
```

Read a Geometry from GPX using the Geometry.fromGPX() static method

```
String gpx = "<rte><rtept lat='43.164' lon='3.198' /><rtept lat='49.755' lon='6.713'
/><rtept lat='42.592' lon='9.702' /><rtept lat='53.798' lon='15.32' /></rte>"
Geometry geometry = Geometry.fromGpx(gpx)
```



Get the GPX of a Geometry

```
Geometry geometry = new Point(-123.15, 46.237)
String gpx = geometry.gpx
println gpx
```

```
<wpt lat='46.237' lon='-123.15'/>
```

Write a Geometry to GPX using the GpxWriter

```
Geometry geometry = new LineString(
        [3.198, 43.164],
        [6.713, 49.755],
        [9.702, 42.592],
        [15.32, 53.798]
)
GpxWriter writer = new GpxWriter()
String gpx = writer.write(geometry)
println gpx
```

```
<rte><rtept lat='43.164' lon='3.198' /><rtept lat='49.755' lon='6.713' /><rtept lat='42.592' lon='9.702' /><rtept lat='53.798' lon='15.32' /></rte>
```

GeoRSS

Read a Geometry from GeoRSS using the GeoRSSReader

```
String georss = "<georss:point>46.237 -123.15</georss:point>"
GeoRSSReader reader = new GeoRSSReader()
Geometry geometry = reader.read(georss)
```

Write a Geometry to GeoRSS using the GeoRSSWriter

```
<georss:line>43.164 3.198 49.755 6.713 42.592 9.702 53.798 15.32</georss:line>
```

Google Polyline

Read a Geometry from a Google Polyline Encoded String using the GeoRSSReader

```
String str = "_p~iF~ps|U_ulLnnqC_mqNvxq`@"

GooglePolylineEncoder encoder = new GooglePolylineEncoder()

Geometry geometry = encoder.read(str)
```



Write a Geometry to a Google Polyline Encoded String using the GeoRSSWriter

```
Geometry geometry = new LineString(
       [3.198, 43.164],
       [6.713, 49.755],
       [9.702, 42.592],
       [15.32, 53.798]
)
GooglePolylineEncoder encoder = new GooglePolylineEncoder()
String str = encoder.write(geometry)
println str
```

```
_nmfGoroRwhfg@womTv_vj@gxfQotkcAogha@
```