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# Filter Recipes

The Filter classes are in the **geoscript.filter** package.

# **Creating Filters**

Create a Filter from a CQL string

```
Filter filter = new Filter("name='Seattle'")
println filter.toString()
```

```
[ name = Seattle ]
```

Create a Filter from a CQL string

```
Filter filter = new Filter
("<filter><PropertyIsEqualTo><PropertyName>soilType</PropertyName><Literal>Mollisol</L
iteral></PropertyIsEqualTo></filter>")
println filter.toString()
```

```
[ soilType = Mollisol ]
```

Create a pass Filter that return true for everything

```
Filter filter = Filter.PASS
println filter.toString()
```

```
Filter.INCLUDE
```

Create a fail Filter that return false for everything

```
Filter filter = Filter.FAIL
println filter.toString()
```

```
Filter.EXCLUDE
```

Create a spatial bounding box Filter from a Bounds

```
Filter filter = Filter.bbox(new Bounds(-102, 43.5, -100, 47.5))
println filter.toString()
```

```
[ the_geom bbox ReferencedEnvelope[-102.0 : -100.0, 43.5 : 47.5] ]
```

Create a spatial contains Filter from a Geometry

```
Filter filter = Filter.contains(Geometry.fromWKT("POLYGON ((-104 45, -95 45, -95 50,
-104 50, -104 45))"))
println filter.toString()
```

```
[ the_geom contains POLYGON ((-104 45, -95 45, -95 50, -104 50, -104 45)) ]
```

Create a spatial distance within Filter from a Geometry and a distance

```
Filter filter = Filter.dwithin("the_geom", Geometry.fromWKT("POINT (-100 47)"), 10.2,
    "feet")
println filter.toString()
```

```
[ the_geom dwithin POINT (-100 47), distance: 10.2 ]
```

Create a spatial crosses Filter from a Geometry

```
Filter filter = Filter.crosses("the_geom", Geometry.fromWKT("LINESTRING (-104 45, -95
45)"))
println filter.toString()
```

```
[ the_geom crosses LINESTRING (-104 45, -95 45) ]
```

Create a spatial intersects Filter from a Geometry

```
Filter filter = Filter.intersects(Geometry.fromWKT("POLYGON ((-104 45, -95 45, -95 50, -104 50, -104 45))"))
println filter.toString()
```

```
[ the_geom intersects POLYGON ((-104 45, -95 45, -95 50, -104 50, -104 45)) ]
```

Create a feature id Filter

```
Filter filter = Filter.id("points.1")
println filter.toString()
```

```
[ points.1 ]
```

Create a feature ids Filter

```
Filter filter = Filter.ids(["points.1","points.2","points.3"])
println filter.toString()
```

```
[ points.1, points.2, points.3 ]
```

Create an equals Filter

```
Filter filter = Filter.equals("name", "Washington")
println filter.toString()
```

```
[ name = Washington ]
```

# **Using Filters**

Get a CQL string from a Filter

```
Filter filter = new Filter("name='Seattle'")
String cql = filter.cql
println cql
```

```
name = 'Seattle'
```

Get an XML string from a Filter

```
String xml = filter.xml
println xml
```

```
<ogc:Filter xmlns:xs="http://www.w3.org/2001/XMLSchema"
xmlns:gml="http://www.opengis.net/gml" xmlns:ogc="http://www.opengis.net/ogc">
<ogc:PropertyIsEqualTo>
<ogc:PropertyName>name</ogc:PropertyName>
<ogc:Literal>Seattle</ogc:Literal>
</ogc:PropertyIsEqualTo>
</ogc:Filter>
```

#### Combine Filters with and

```
Filter cityFilter = new Filter("city = 'Seattle'")
Filter stateFilter = new Filter("state = 'WA'")
Filter andFilter = cityFilter.and(stateFilter)
println andFilter
```

```
[[ city = Seattle ] AND [ state = WA ]]
```

Combine Filters with and using the plus operator

```
Filter cityFilter = new Filter("city = 'Seattle'")
Filter stateFilter = new Filter("state = 'WA'")
Filter andFilter = cityFilter + stateFilter
println andFilter
```

```
[[ city = Seattle ] AND [ state = WA ]]
```

Combine Filters with or

```
Filter seattleFilter = new Filter("city = 'Seattle'")
Filter tacomaFilter = new Filter("city = 'Tacoma'")
Filter orFilter = seattleFilter.or(tacomaFilter)
println orFilter
```

```
[[ city = Seattle ] OR [ city = Tacoma ]]
```

Negate a Filter

```
Filter seattleFilter = new Filter("city = 'Seattle'")
Filter notSeattleFilter = seattleFilter.not
println notSeattleFilter
```

```
[ NOT [ city = Seattle ] ]
```

Negate a Filter using the minus operator

```
Filter seattleFilter = new Filter("city = 'Seattle'")
Filter notSeattleFilter = -seattleFilter
println notSeattleFilter
```

```
[ NOT [ city = Seattle ] ]
```

Simplify a Filter

```
Filter seattleFilter = new Filter("city = 'Seattle'")
Filter filter = (seattleFilter + Filter.PASS).simplify()
println filter
```

```
[ city = Seattle ]
```

# **Evaluating Filters**

Test to see if a Filter matches a Feature by attribute

true

```
Filter isNotNameFilter = new Filter("name='Tacoma'")
boolean isNotName = isNotNameFilter.evaluate(feature)
println isNotName
```

```
false
```

Test to see if a Filter matches a Feature by feature id

```
Filter isIdFilter = Filter.id("city.1")
boolean isId = isIdFilter.evaluate(feature)
println isId
```

```
true
```

```
Filter isNotIdFilter = Filter.id("city.2")
boolean isNotId = isNotIdFilter.evaluate(feature)
println isNotId
```

false

Test to see if a Filter matches a Feature by a spatial bounding box

```
Filter isInBboxFilter = Filter.bbox("geom", new Bounds(-132.539, 42.811, -111.796,
52.268))
boolean isInBbox = isInBboxFilter.evaluate(feature)
println isInBbox
```

true

```
Filter isNotInBboxFilter = Filter.bbox("geom", new Bounds(-12.656, 18.979, 5.273,
34.597))
boolean isNotInBbox = isNotInBboxFilter.evaluate(feature)
println isNotInBbox
```

false

### **Creating Literals**

Create a literal Expression from a number

```
Expression expression = new Expression(3.56)
println expression
```

3.56

Create a literal Expression from a string

```
Expression expression = new Expression("Seattle")
println expression
```

Seattle

Evaluating a literal Expression just gives you the value

```
Expression expression = new Expression(3.56)
double number = expression.evaluate()
println number
```

```
3.56
```

# **Creating Properties**

Create a Property from a string

```
Property property = new Property("name")
println property
```

```
name
```

Create a Property from a Field

```
Field field = new Field("geom", "Polygon")
Property property = new Property(field)
println property
```

```
geom
```

### **Evaluating Properties**

Evaluate a Property to get values from a Feature. Get the id

```
Feature feature = new Feature([
    id: 1,
    name: "Seattle",
    geom: new Point(-122.3204, 47.6024)
], "city.1")

Property idProperty = new Property("id")
int id = idProperty.evaluate(feature)
println id
```

```
1
```

```
Property nameProperty = new Property("name")
String name = nameProperty.evaluate(feature)
println name
```

```
Seattle
```

Get the geometry

```
Property geomProperty = new Property("geom")
Geometry geometry = geomProperty.evaluate(feature)
println geometry
```

```
POINT (-122.3204 47.6024)
```

### **Creating Functions**

Create a Function from a CQL string

```
Function function = new Function("centroid(the_geom)")
println function
```

```
centroid([the_geom])
```

Create a Function from a name and Expressions

```
Function function = new Function("centroid", new Property("the_geom"))
println function
```

```
centroid([the_geom])
```

Create a Function from a name, a Closure, and Expressions

```
Function function = new Function("my_centroid", {g-> g.centroid}, new Property
("the_geom"))
println function
```

```
my_centroid([the_geom])
```

```
Function function = new Function("my_centroid(the_geom)", {g-> g.centroid})
println function
```

```
my_centroid([the_geom])
```

You can get a list of built in Functions

```
List<String> functionNames = Function.getFunctionNames()
println "There are ${functionNames.size()} Functions:"
functionNames.sort().subList(0,10).each { String name ->
    println name
}
```

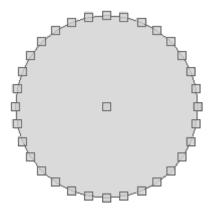
```
There are 309 Functions:
Area
Categorize
Collection_Average
Collection_Bounds
Collection_Count
Collection_Max
Collection_Median
Collection_Min
Collection_Nearest
Collection_Sum
```

# **Evaluating Functions**

Evaulate a geometry Function

```
Feature feature = new Feature([
    id: 1,
    name: "Seattle",
    geom: new Point(-122.3204, 47.6024)
], "city.1")

Function bufferFunction = new Function("buffer(geom, 10)")
Geometry polygon = bufferFunction.evaluate(feature)
```



#### Evaulate a geometry Function

```
Function lowerCaseFunction = new Function("strToLowerCase(name)")
String lowerCaseName = lowerCaseFunction.evaluate(feature)
println lowerCaseName
```

seattle

### **Process Functions**

Process Functions are a combination of Functions and Processes that can be used to create rendering transformations.

Create a Function from a Process that converts geometries in a Layer into a convexhull.

```
Workspace workspace = new GeoPackage('src/main/resources/data.gpkg')
Layer places = workspace.get("places")
Process process = new Process("convexhull",
        "Create a convexhull around the features",
        [features: geoscript.layer.Cursor],
        [result: geoscript.layer.Cursor],
        { inputs ->
            def geoms = new GeometryCollection(inputs.features.collect{ f -> f.geom})
            def output = new Layer()
            output.add([geoms.convexHull])
            [result: output]
        }
Function function = new Function(process, new Function("parameter", new Expression
("features")))
Symbolizer symbolizer = new Transform(function, Transform.RENDERING) + new Fill
("aqua", 0.75) + new Stroke("navy", 0.5)
places.style = symbolizer
```



Create a ProcessFunction from a Process that converts geometries in a Layer into a bounds.

```
Workspace workspace = new GeoPackage('src/main/resources/data.gpkg')
Layer places = workspace.get("places")
Process process = new Process("bounds",
        "Create a bounds around the features",
        [features: geoscript.layer.Cursor],
        [result: geoscript.layer.Cursor],
        { inputs ->
            def geoms = new GeometryCollection(inputs.features.collect{ f -> f.geom})
            def output = new Layer()
            output.add([geoms.bounds.geometry])
            [result: output]
        }
ProcessFunction processFunction = new ProcessFunction(process, new Function
("parameter", new Expression("features")))
Symbolizer symbolizer = new Transform(processFunction, Transform.RENDERING) + new
Fill("aqua", 0.75) + new Stroke("navy", 0.5)
places.style = symbolizer
```



# **Creating Colors**

Create a Color from a RGB color string

```
Color color = new Color("0,255,0")
```



Create a Color from a CSS color name

```
Color color = new Color("silver")
```



Create a Color from a hexadecimal string

```
Color color = new Color("#0000ff")
```



Create a Color from a RGB List

```
Color color = new Color([255,0,0])
```



```
Color color = new Color([r: 5, g: 35, b:45])
```



Create a Color from a RGB function string

```
Color color = new Color("rgb(0,128,128)")
```



Create a Color from a HLS Map

```
Color color = new Color([h: 0, s: 1.0, l: 0.5])
```



Create a Color from a HSL function string

```
Color color = new Color("hsl(0,1,0.5)")
```



Get a Random Color

```
Color color = Color.getRandom()
```



Get a Random Pastel Color

```
Color color = Color.getRandomPastel()
```

#### Get a darker Color

```
Color color = new Color("lightblue")
Color darkerColor = color.darker()
```



#### Get a brighter Color

```
Color color = new Color("purple")
Color brigtherColor = color.brighter()
```



# **Getting Color Formats**

#### Create a Color

```
Color color = new Color("wheat")
```



#### Get Hex

```
String hex = color.hex
println hex
```

#f5deb3

#### Get RGB

```
List rgb = color.rgb
println rgb
```

[245, 222, 179]

#### Get HSL

```
List hsl = color.hsl
println hsl
```

```
[0.10858585256755147, 0.7674419030001307, 0.8313725489999999]
```

Get the java.awt.Color

```
java.awt.Color awtColor = color.asColor()
println awtColor
```

```
java.awt.Color[r=245,g=222,b=179]
```

# **Displaying Colors**

Draw a List of Colors to a BufferedImage



Draw a List of Colors to a simple GUI

```
List<Color> colors = Color.getPaletteColors("YlOrBr")
Color.draw(colors, "horizontal", 50)
```



# **Using Color Palettes**

Get all color palettes

```
List<String> allPalettes = Color.getPaletteNames("all")
allPalettes.each { String name ->
    println name
}
```

Y10rRd PRGn Pu0r RdGy Spectral Grays PuBuGn RdPu BuPu YlOrBr Greens BuGn Accents GnBu PuRd Purples RdY1Gn Paired Blues RdBu Oranges RdY1Bu PuBu OrRd Set3 Set2 Set1 Reds PiYG Dark2 YlGn BrBG YlGnBu Pastel2 Pastel1 BlueToOrange GreenToOrange BlueToRed GreenToRedOrange Sunset Green YellowToRedHeatMap BlueToYellowToRedHeatMap DarkRedToYellowWhiteHeatMap LightPurpleToDarkPurpleHeatMap BoldLandUse MutedTerrain BoldLandUse MutedTerrain

#### Get diverging color palettes

```
List<String> divergingPalettes = Color.getPaletteNames("diverging")
divergingPalettes.each { String name ->
    println name
}
```

```
PRGn
PuOr
RdGy
Spectral
RdYlGn
RdBu
RdYlBu
PiYG
BrBG
BlueToOrange
GreenToOrange
BlueToRed
GreenToRedOrange
```

### Get sequential color palettes

```
List<String> sequentialPalettes = Color.getPaletteNames("sequential")
sequentialPalettes.each { String name ->
    println name
}
```

```
Y10rRd
Grays
PuBuGn
RdPu
BuPu
Y10rBr
Greens
BuGn
GnBu
PuRd
Purples
Blues
Oranges
PuBu
OrRd
Reds
YlGn
YlGnBu
Sunset
Green
YellowToRedHeatMap
BlueToYellowToRedHeatMap
DarkRedToYellowWhiteHeatMap
LightPurpleToDarkPurpleHeatMap
BoldLandUse
MutedTerrain
```

### $Get\ qualitative\ color\ palettes$

```
List<String> qualitativePalettes = Color.getPaletteNames("qualitative")
qualitativePalettes.each { String name ->
    println name
}
```

```
Accents
Paired
Set3
Set2
Set1
Dark2
Pastel2
Pastel1
BoldLandUse
MutedTerrain
```

```
Get a Blue Green Color Palette
  List colors = Color.getPaletteColors("BuGn")
Get a Purple Color Palette with only four colors
  colors = Color.getPaletteColors("Purples", 4)
Get a Blue Green Color Palette
  colors = Color.getPaletteColors("MutedTerrain")
Get a Blue Green Color Palette
  colors = Color.getPaletteColors("BlueToYellowToRedHeatMap")
Create a Color palette by interpolating between two colors
  Color startColor = new Color("red")
  Color endColor = new Color("green")
  List<Color> colors = startColor.interpolate(endColor, 10)
Create a Color palette by interpolating between two colors
  Color startColor = new Color("wheat")
  Color endColor = new Color("lightblue")
  List<Color> colors = Color.interpolate(startColor, endColor, 8)
```

## **Creating Expressions from CQL**

Create a literal number Expression from a CQL String

```
Expression expression = Expression.fromCQL("12")
println expression
```

12

Create a literal string Expression from a CQL String

```
Expression expression = Expression.fromCQL("'Washington'")
println expression
```

Washington

Create a Property from a CQL String

```
Property property = Expression.fromCQL("NAME")
println property
```

NAME

Create a Function from a CQL String

```
Function function = Expression.fromCQL("centroid(the_geom)")
println function
```

centroid([the\_geom])

### **Create Expression from static imports**

You can import short helper methods from the Expressions class.

```
import static geoscript.filter.Expressions.*
```

Create a literal

```
Expression literal = expression(1.2)
```

#### Create a Color

```
Expression color = color("wheat")
```

### Create a Property

```
Expression property = property("ID")
```

#### Create a Function

```
Expression function = function("max(10,22)")
```