Jonathan Erikson



Profile Summary

Recent Master of Science in Engineering – Computer Science graduate from KTH Royal Institute of Technology with several years of .NET development experience. Strong foundation in software engineering principles, with a special interest in Data Science and Machine Learning.

Education

KTH Royal Institute of Technology

Master of Science in Engineering - Computer Science (Civilingenjör Datateknik)	2019 - 2024
• Bachelor of Science in Engineering - Computer Engineering	2019 - 2022
• Master of Science, Computer Science - Data Science and Machine Learning	2022 - 2024

Tullängsgymnasiet

Upper Secondary School - Engineering Program

2016 - 2019

• Focus on Mathematics, Physics, and Programming

Work Experience

Statistics Sweden / Statistiska Centralbyrån (SCB)

System Developer (Part-time, 25%)

2021 - 2023

- \bullet Implemented new features and reformatted older code for .NET software, including PxWeb.
- Developed a tool to convert metadata from a database into an XML document following DCAT-AP standards. Github Link.
- Explored alternative metadata structures by converting a relational database to a graph database and creating a graphical interface. Used Python, JavaScript, C#, Cypher, and T-SQL.

Skills

- Languages: Swedish (native), English (fluent)
- Programming Languages: C# / .NET, Python, Java, SQL.
- Technologies: Databases, APIs, git.

Projects

• **Popify:** Full-stack web application for exploring your favorite music. Integrated with the Spotify API, built with React. GitHub Link.

• Master's thesis: Football shot detection using convolutional neural networks

Together with Football Analytics Sweden I researched convolutional neural networks and their
ability to detects shots in football video data. The work was done in Python using the latest
computer vision technologies, such as pre-trained 3D CNNs.