Jerissa Lumansoc

327 NE 151st Street, Shoreline, WA 98155
(206)214-6751
JeriLuma.github.io
JerissaLumansoc@gmail.com

Summary of Qualifications

- Experience in collaborating with product/business, UI/UX, and development teams.
- Experience in coaching and mentoring other developers.
- Passionate for learning new technologies and developing skills.

Related Experiences

Optum | Application Developer II | Bothell, WA | Sept 2015 - June 2017
Optum is a health services and innovation company under UnitedHealth Group.

- Coached and mentored less experienced developers to learn Angular JS and resolve UI issues.
- Delivered high quality applications that exceeded user expectations to production.
- Collaborated with product, business, UI/UX, QA, and other developers under Agile processes.
- Analyzed business requirements and functional designs to lead code design and development.
- Ensured company coding standards through code scans, code reviews, and unit tests.

CashVue | Front-End Web Developer Intern | Seattle, WA | May 2015 - June 2015
CashVue is a startup developing cloud accounting software for businesses.

- Learned AngularJS to create a dynamic applications.
- Developed a responsive user settings page to be use for version 1.0 of CashVue's MVP.
- Utilizing open sourced projects for added features, such as tables, graphs, and toolkits.

Education

University of Washington, Information School, Seattle, WA | Dec 2014
B.S. Informatics: Information Architecture and Human-Computer Interaction
Minor in Mathematics

Related Projects | University of Washington, Information School, Seattle, WA

Plan My Date | INFO 320: Information Needs, Searching, and Presentation | Nov 2014 - Dec 2014
An individual project to create a search web application to plan date ideas, such as food and events.

- Achieved 1st in INFO 320 course competition for search applications.
- Designed a flat UI to allow for flexible and faceted searching.
- Leveraged Google Places API and Eventful API to suggest date ideas.

Trip Planning | DESIGN 383: Foundations of Interaction Design | July 2014 - Aug 2014
A group (3) design project to envision the future of trip planning in Seattle's public transportation.

- Lead and organized project deliverables for quality, consistency, and completion.
- Researched public transportation to find and solve problems.
- Tested design solutions through storyboards, wireframes, and high fidelity screens.
- Presented weekly about project updates to classmates and teachers.

Skills

Programming: Javascript, HTML, CSS, C#, Java, MySQL, SQL
Frameworks: AngularJS, Angular Material, Karma Test Runner, Jasmine, D3, SASS, JQuery, Bootstrap
Other Technologies: GitHub, Git, Gulp, Apache Maven, AEM/CQ, Jenkins, Adobe Creative Suite