Project Information

Your project name here

Team name: Breaking Code
Github project link: https://github.com/jermainej-uwg/Comp-4600-project

User-Centric Computing II
Project Iteration 1, Activity 1

Put the date of creation of the document here

Member information

#	Name	Trello profile link	Github profile link
1	Robert Hicks Jr	https://trello.com/b/Pi71qEQG/youraveragegamer	https://github.com/Robert-Hicks-Jr
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Project Description
Summary:
A gaming content website inspired by IGN that delivers reviews, gameplay insights, Easter eggs,

and gaming news to inform and entertain players. The site covers **gameplay breakdowns, reviews, Easter eggs, news, and analysis** across a variety of video games and genres. Its goal is to create a centralized hub where players can stay informed, discover hidden details, and make informed decisions about the games they play.

Target   Audience:
Casual and dedicated gamers seeking reviews, hidden content, and up-to-date gaming information.

Possible benefits of the project
- Centralized gaming information
- Enhanced Player Experience
- Community development and engagement
- Trending Information
- Improved game recognition and content understanding

Current/similar Solutions
List of similar sites.
1. IGN
2. By adding more depth and emphasis on community building, we can make this site stand alone and be unique. Additionally, adding pages for genre searching and special information, such as Easter eggs/hidden content, can increase appeal. These are usually found mainly on YouTube and other social platforms. Developing a niche of smaller, less-known games could curry favor as well.

Estimated duration of the project
Estimated completion to be late April 2026.

UI/UX and User-Centric aspects of the project
1. Clear navigation (search bar and breadcrumbs) and detailed menu bar
2. User-focused content
3. Consistent UI elements like icons, hyperlinks, etc.
4. Feedback system for devs and admins
5. Accessibility Compliance
6. Clear layouts and little whitespace usage
7. Usage of "dark mode" for optimal visuals
8. Usage of multi-media (GIFs, Videos, Pictures)