Week 5 Lab Tutorial: Character Strings – Suggested Solutions

Lab Questions

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Q1
#include <stdio.h>
char *sweepSpace1(char *str);
char *sweepSpace2(char *str);
int main()
   char str[80];
   printf("Enter the string: \n");
   gets(str);
   printf("sweepSpace1(): %s\n", sweepSpace1(str));
   printf("sweepSpace2(): %s\n", sweepSpace2(str));
   return 0;
char *sweepSpace1(char *str)
   int i, j, len;
   i=0; len=0;
   while (str[i]!='\setminus 0')
      len++;
      i++;
   j = 0;
   for ( i=0; i < len; i++)</pre>
      if (str[i] != ' ')
         str[j] = str[i];
          j++;
   str[j] = '\0';
   return str;
char *sweepSpace2(char *str)
   int i, j, len;
   i=0; len=0;
   while (str[i]!='\0')
      len++;
      i++;
   j = 0;
   for ( i=0; i < len; i++)</pre>
      if (*(str+i) != ' ')
          *(str+j) = *(str+i);
          j++;
   *(str+j) = ' \setminus 0';
```

```
return str;
Q2
#include <stdio.h>
char *stringncpy(char *s1, char *s2, int n);
int main()
   char sourceStr[40], targetStr[40], *target;
   int length;
   printf("Enter the string: \n");
   gets(sourceStr);
   printf("Enter the number of characters: \n");
   scanf("%d", &length);
   target = stringncpy(targetStr, sourceStr, length);
   printf("stringncpy(): %s\n", target);
char *stringncpy(char *s1, char *s2, int n)
{
   int k, h;
   for (k = 0; k < n; k++)
      if (s2[k] != ' \setminus 0')
         s1[k] = s2[k];
      else
         break;
   }
   s1[k] = ' \setminus 0';
   for (h = k; h < n; h++)
      s1[h] = ' \setminus 0';
   return s1;
/* another version - using pointer */
/*
char *stringncpy(char *s1, char *s2, int n)
   int k, h;
   for (k = 0; k < n; k++)
      if (*(s2+k) != ' \0')
         *(s1+k) = *(s2+k);
      else
         break;
   *(s1+k) = ' \ 0';
   for (h = k; h < n; h++)
      *(s1+h) = ' \0';
   return s1;
03
#include <stdio.h>
#include <string.h>
#define SIZE 10
int findTarget(char *target, char nameptr[SIZE][80], int size);
int main()
{
   char nameptr[SIZE][80];
   char t[40];
```

```
int i, result, size;
   printf("Enter size: \n");
   scanf("%d", &size);
   printf("Enter %d names: \n", size);
   for (i=0; i<size; i++)</pre>
      scanf("%s", nameptr[i]);
   printf("Enter target name: \n");
   scanf("\n");
   gets(t);
   result = findTarget(t, nameptr, size);
   printf("findTarget(): %d\n", result);
int findTarget(char *target, char nameptr[SIZE][80], int size)
   int i;
   for (i=0; i<size; i++) {</pre>
     if (strcmp(nameptr[i], target) == 0)
         return i;
   return -1;
}
Q4
The program prints:
How are ya, sweetie?Beat the clock.
eat the clock.
win a toy.
win a snoopy.
win
chat
hat
at
t
t
at
How are ya, sweetie?
```