

Structure

```
void setup()  
void loop()
```

Control Structures

```
if (x<5) {}  
for (int i = 0; i < 255 i++ ) {}  
while ((x < 6 ) {}
```

Further Syntax

```
//          Single line comment  
/* .. */    Multi line comment  
#define ANSWER 42  
#include <myLib.h>
```

General Operators

=	assignment
+, −	addition, substraction
*, /	multiplication, division
%	modulo
==	equal to
!=	not equal to
<	less than
<=	less than or equal to

Pointer Access

&	reference operator
*	dereference operator

Bitwise Operators

&	bitwise AND
	bitwise OR
^	bitwise XOR
~	bitwise NOT

Compound Operators

++	Increment
--	Decrement
+=	Compound addition
&=	Compound bitwise AND

Constants

```
HIGH, LOW  
INPUT, OUTPUT  
true, false  
  
53 : Decimal  
B11010101 : Binary  
0x5BA4 : Hexadecimal
```

Data Types

<b>void</b>	
<b>boolean</b>	0, 1, false, true
<b>char</b>	e.g. 'a' -128 → 127
<b>unsigned char</b>	0 → 255
<b>int</b>	-32.768 → 32.767
<b>unsigned int</b>	0 → 65535
<b>long</b>	-2.147.483.648 → 2.147.483.647
<b>float</b>	-3,4028235E+38 → 3.402835E+38
<b>sizeof</b> (myint)	returns 2 bytes

Arrays

```
int myInts[6];  
int myPins[]=2,4,8,5,6;  
int myVals[6]=2,-4,9,3,5;
```

Strings

```
char S1[15];  
char S2[8]='A','r','d','u','i','n','o';  
char S3[8]='A','r','d','u','i','n','o','\0';  
char S4[]="Arduino";  
char S5[8] = "Arduino";  
char S6[15] = "Arduino";
```

Conversion

<b>char()</b>	<b>int()</b>	<b>long()</b>
<b>byte()</b>	<b>word()</b>	<b>float()</b>

Qualifiers

<b>static</b>	Persist between calls
<b>volatile</b>	Use RAM (nice for ISR)
<b>const</b>	Mark read-only
<b>PROGMEM</b>	Use flash memory

Interrupts

```
attachInterrupt(interrupt, function, type)  
detachInterrupt(interrupt)  
boolean(interrupt)  
interrupts()  
noInterrupts()
```

Advanced I/O

```
tone(pin, freqhz)  
tone(pin, freqhz, duration_ms)  
noTone(pin)  
shiftOut (dataPin, clockPin, how, value)  
unsigned long pulseIn(pin, [HIGH,LOW])
```

Time

unsigned long <b>millis</b> ()	50 days overflow
unsigned long <b>micros</b> ()	70 min overflow
<b>delay</b> (ms)	
<b>delayMicroseconds</b> (us)	

Math

<b>min</b> (x,y)	<b>max</b> (x,y)	<b>abs</b> (x)
<b>sin</b> (rad)	<b>cos</b> (rad)	<b>tan</b> (rad)
<b>pow</b> (base, exponent)		
<b>map</b> (val, fromL, fromH, toL, toH)		
<b>constrain</b> (val, fromL, toH)		

Pseudo Random Numbers

```
randomSeed(seed)  
long random(max)  
long random(min, max)
```

ATmega328 Pinout

I/O Pins

	<b>Uno</b>	<b>Mega</b>
# of IO	14 + 6	54 + 11
Serial Pins 3	0 - RX, 1 -TX	RX1 → RX4
Interrupts	2,3	2,3,18,19,20,21
PWM Pins	5,6 - 9,10 - 3,11	0 → 13
SPI <small>(SS, MOSI, MISO, SCK)</small>	10→ 13	50→ 53
I2C <small>(SDA, SCK)</small>	A4, A5	20,21

Analog I/O

```
analogReference (EXTERNAL, INTERNAL)  
analogRead (pin)  
analogWrite (pin)
```

Digital I/O

```
pinMode (pin, [INPUT,OUTPUT])  
digitalWrite (pin, value)  
int analogRead (pin)
```

Serial Communication

```
Serial.begin(speed)  
Serial.print("Text")  
Serial.println("Text")
```

Websites

```
forum.arduino.cc  
playground.arduino.cc  
arduino.cc/en/Reference
```

Arduino Uno Board