# MotionSynthesize

 ${\tt MotionSynthesize}(z_{i,k}(t_0'),t_0',t_0',t_f',y) :=$ 

$$\arg \min_{x:[t'_0,t'_f]\to\mathbb{R}} \int_{t_0}^{t_f} |x(t)| dt$$

$$\operatorname{subject to} \ \ddot{x}(t) = u(t), \text{ for all } t \in [t'_0,t'_f];$$

$$0 \leq \dot{x}(t) \leq v_m, \text{ for all } t \in [t'_0,t'_f];$$

$$|u(t)| \leq a_m, \text{ for all } t \in [t'_0,t'_f];$$

$$|x(t) - y(t)| \geq l, \text{ for all } t \in [t'_0,t'_f];$$

$$x(t'_0) = x_{i,k}(t'_0); \quad \dot{x}(t'_0) = \dot{x}_{i,k}(t'_0);$$

$$x(t'_f) = 0; \quad \dot{x}(t'_f) = v_m,$$

where initial state  $z_{i,k}(t'_0) = (x_{i,k}(t'_0), \dot{x}_{i,k}(t'_0)).$ 

## AMPL implementation

Using the AMPL modeling language, we can almost immediately implement the above linear program such that it can be read by a modern solver.

# MATLAB implementation

We start by expressing  $v = (v_1, \ldots, v_N)^T$  in terms of the decision variables  $u = (u_0, \ldots, u_{N-1})^T$ . From the initial condition  $v_0 = v_m$  and the relation  $v_{i+1} = v_i + u_i \cdot \Delta t$ , we obtain

$$v = v_m \mathbb{1} + Au,$$

with the lower triangular matrix

$$A = \begin{pmatrix} \Delta t & 0 \\ \Delta t & \Delta t & 0 \\ \vdots & \ddots & \ddots & \ddots \end{pmatrix},$$

which can be constructed using the following Matlab code:

Similarly, we express  $x = (x_1, \dots, x_N)^T$  in terms of v. From  $x_0 = -L$  and the relation  $x_{i+1} = x_i + (v_i + v_{i+1}) \cdot \Delta t/2$ , we obtain

$$x = -L1 + Bv,$$

with the matrix

$$B = \Delta t/2 \cdot \begin{pmatrix} 1 & 1 & & \\ 1 & 2 & 1 & & \\ 1 & 2 & 2 & 1 & \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix},$$

which can be constructed using the following Matlab code:

$$B = delta_t / 2 * (tril(2 * ones(N), 1) - diag(ones(N - 1, 1), 1) - [ ones(N, 1) zeros(N, N-1) ])$$

#### Constraints

We can now start constructing the matrix C and the righ-hand side b. The acceleration constraints

$$-a_m \le u_i \le a_m$$

can simply be encoded as

$$C_1 = I, b_1 = a_m \mathbb{1},$$
  
 $C_2 = -I, b_2 = a_m \mathbb{1}.$ 

The constraints on the velocities

$$0 \le v_i \le v_m$$

are encoded as

$$C_3 = A, b_3 = 0,$$
  
 $C_4 = -A, b_4 = v_m \mathbb{1}.$ 

In order to encode constraint  $x_N = 0$ , observe that

$$x = -L1 + Bv$$
  
= -L1 + B( $v_m1 + Au$ ),  
= -L1 +  $v_mB1 + BAu$ .

Let M[N] denote the N-th row of matrix M, then

$$x_N = -L + v_m(B1)[N] + (BA)[N]u,$$

so the constraint is encoded as

$$C_5 = (BA)[N], b_5 = L - v_m(B1)[N],$$
  
 $C_6 = -(BA)[N], b_6 = -L + v_m(B1)[N].$ 

In order to encode constraint  $v_N = v_m$ , observe that

$$v_N = v_m + A[N]u,$$

so the constrain is encoded as

$$C_7 = A[N], b_7 = 0,$$
  
 $C_8 = -A[N], b_8 = 0.$ 

The constraints for keeping a safe distance to the vehicle ahead, given by

$$x_i \le y(t_0 + i \cdot \Delta t) - l$$
, for all  $i$ 

### Objective

Finally, the objective is encoded as

$$\max_{u} \sum_{i=0}^{N} x_{i} = \max_{u} \mathbb{1}^{T} x$$

$$= \max_{u} \mathbb{1}^{T} (-L\mathbb{1} + v_{m}B\mathbb{1} + BAu)$$

$$= \max_{u} \mathbb{1}^{T} BAu.$$