

React Native Introduction

Web Engineering Düsseldorf

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Hi! I'm Christoph Jerolimov



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OpenSource addicted

Years ago: Java Backends, Web Stuff,
Native Apps and Cordova Apps for Android and iOS

Last years: React Native and some backend stuff

WHY

Motivation and Requirements

- **Share code and know how** (with the bigger react team)
- Improve the **Developer Experience** (long build times, no instant feedback)
- A better experience than with WebViews

Idea React



- Reuse React.js to **render a view hierarchy**
- Render ***native view components***
- Allows you to integrate React Native **into your native App**
- Allows you to integrate native components **into your RN app**



React Native

Build native mobile apps using JavaScript and React

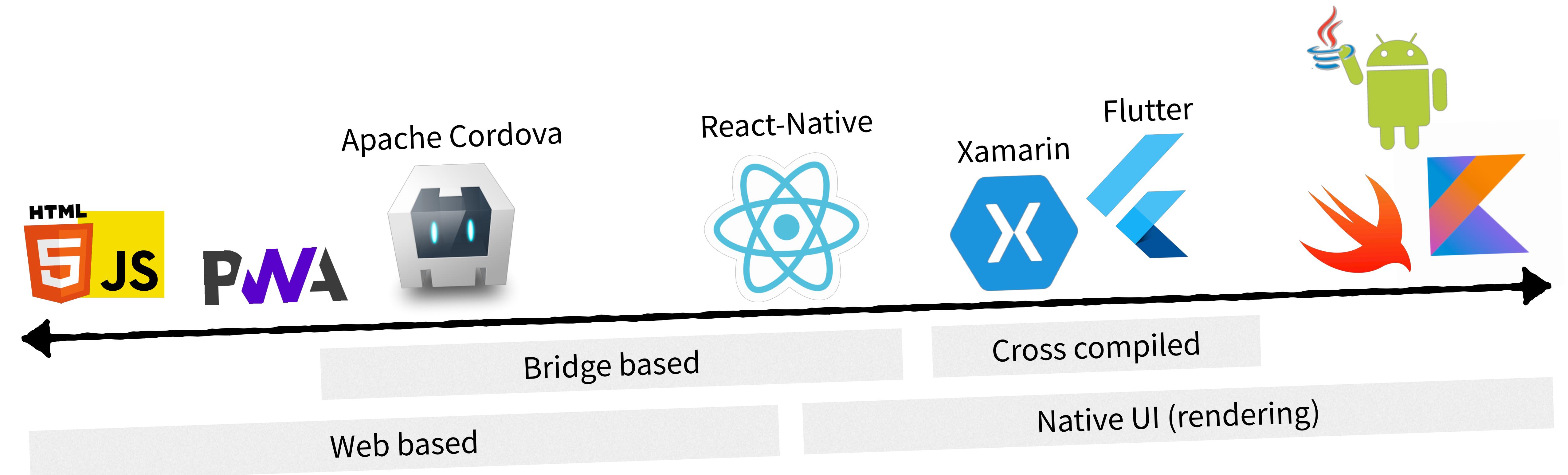
[Get Started](#)[Learn the Basics](#)

Build native mobile apps using JavaScript and React

React Native lets you build mobile apps using only JavaScript. It uses the same design as React, letting you compose a rich mobile UI using declarative components.

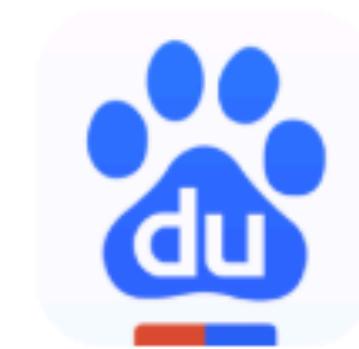
```
import React, {Component} from 'react';
import {Text, View} from 'react-native';

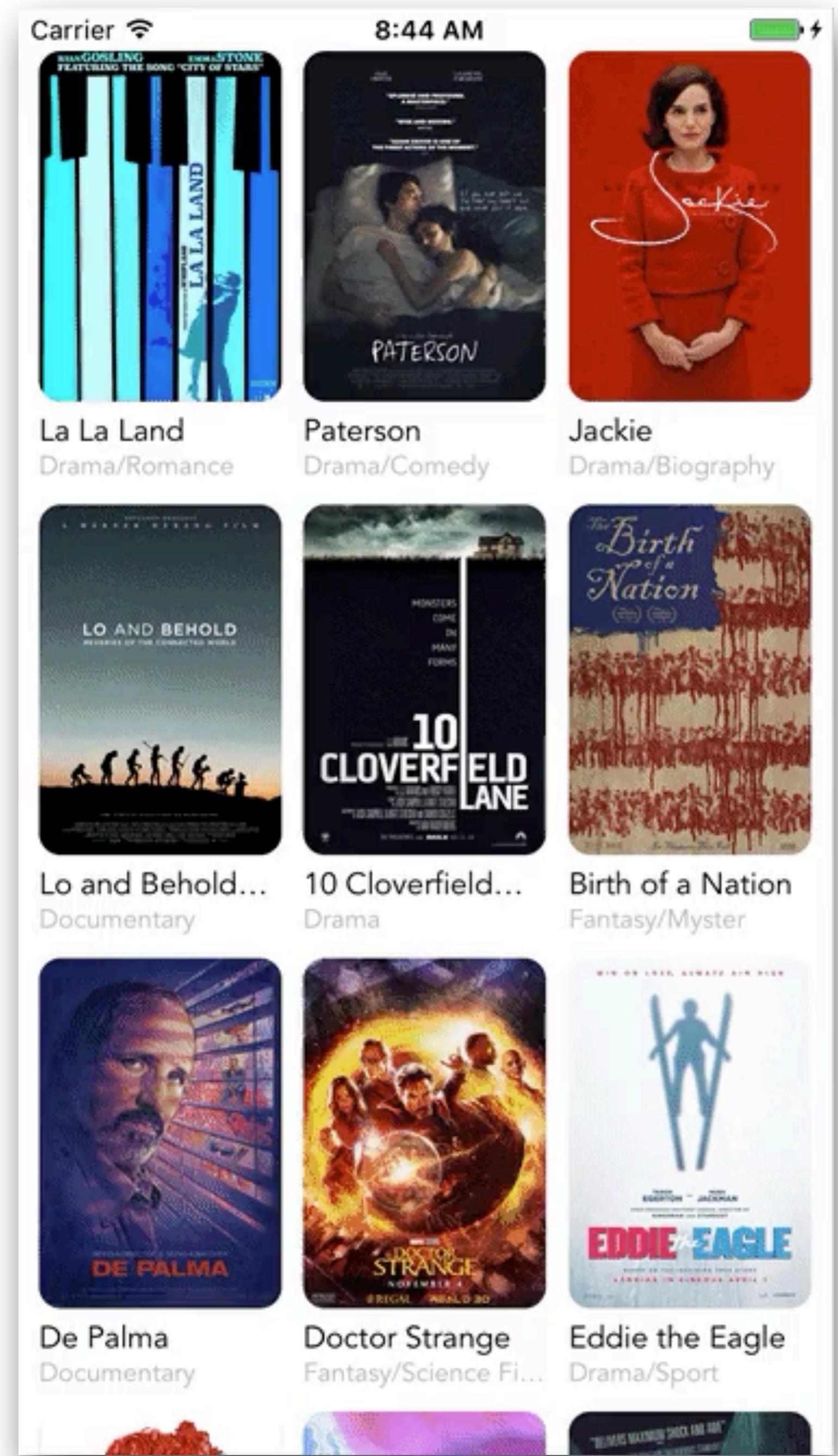
class HelloReactNative extends Component {
  render() {
    return (
      <View>
        <Text>
          If you like React, you'll also like React Native.
        </Text>
        <Text>
```



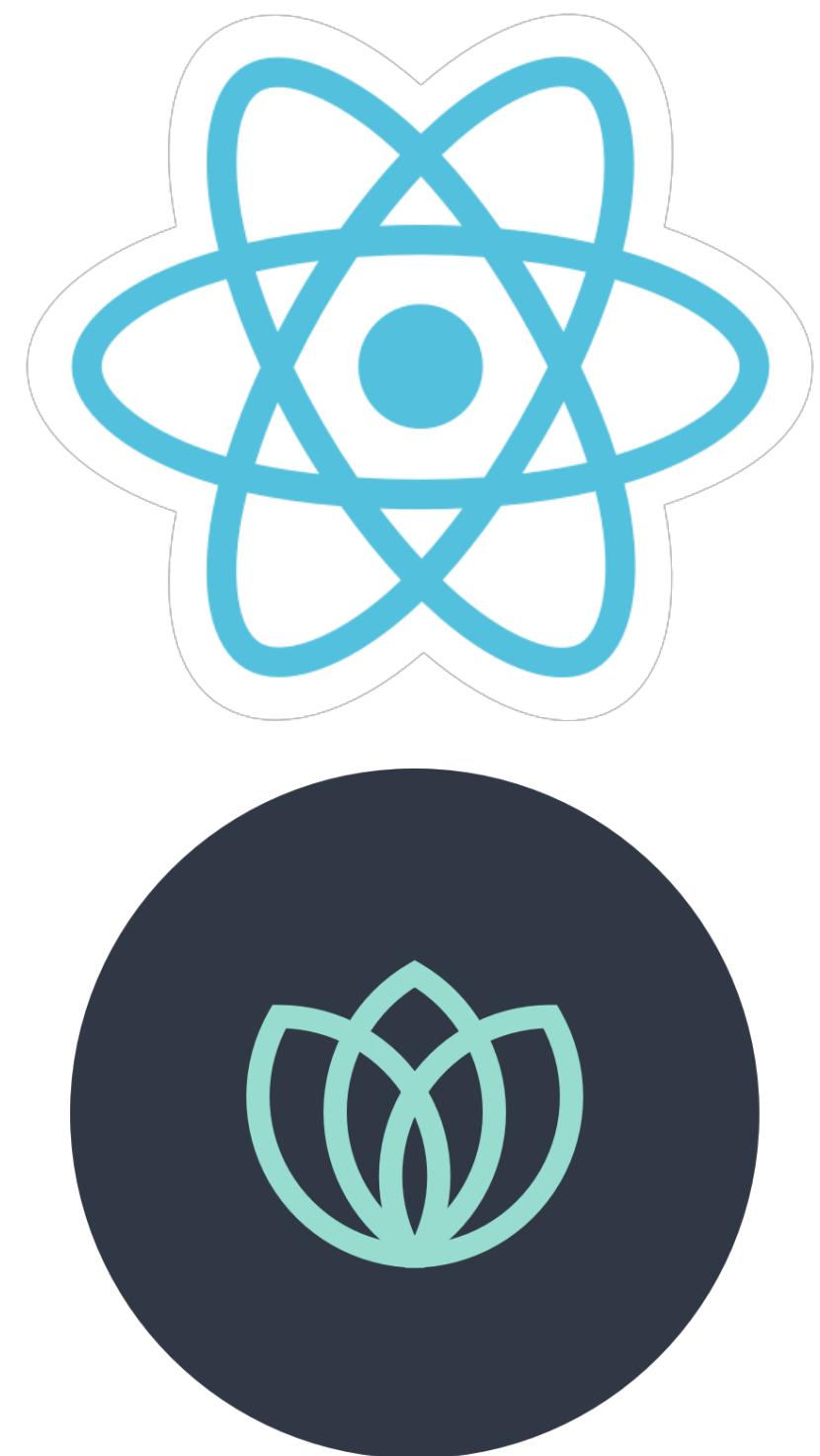


B





CODE



React & React-native

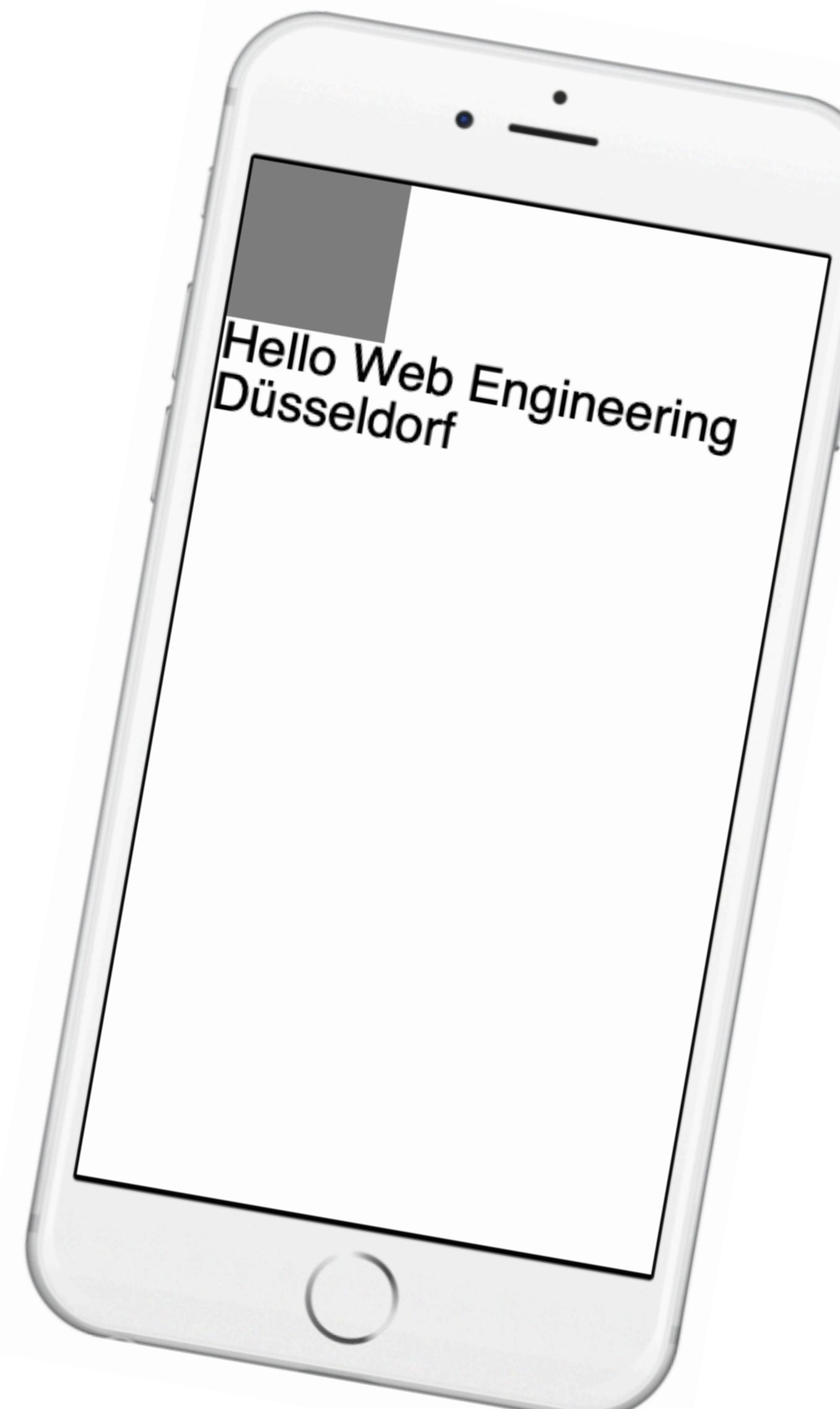
Flexbox Layout



HelloWorld.js

```
import React, { Component } from 'react';
import { Image, Text, View } from 'react-native';

export default class HelloWorld extends Component {
  render() {
    return (
      <View style={{ alignItems: 'center' }} >
        <Image
          source={{ uri: 'https://...' }}
          style={{ width: 200, height: 200 }}
        />
        <Text>Hello Web Engineering Düsseldorf</Text>
      </View>
    );
  }
}
```



Stylesheet

```
const onlyBold = {  
  fontWeight: 'bold' // A string!  
};
```

```
const styles = StyleSheet.create({  
  boldText: {  
    ...globalStyle.text,  
    fontWeight: 'bold'  
  }  
});
```

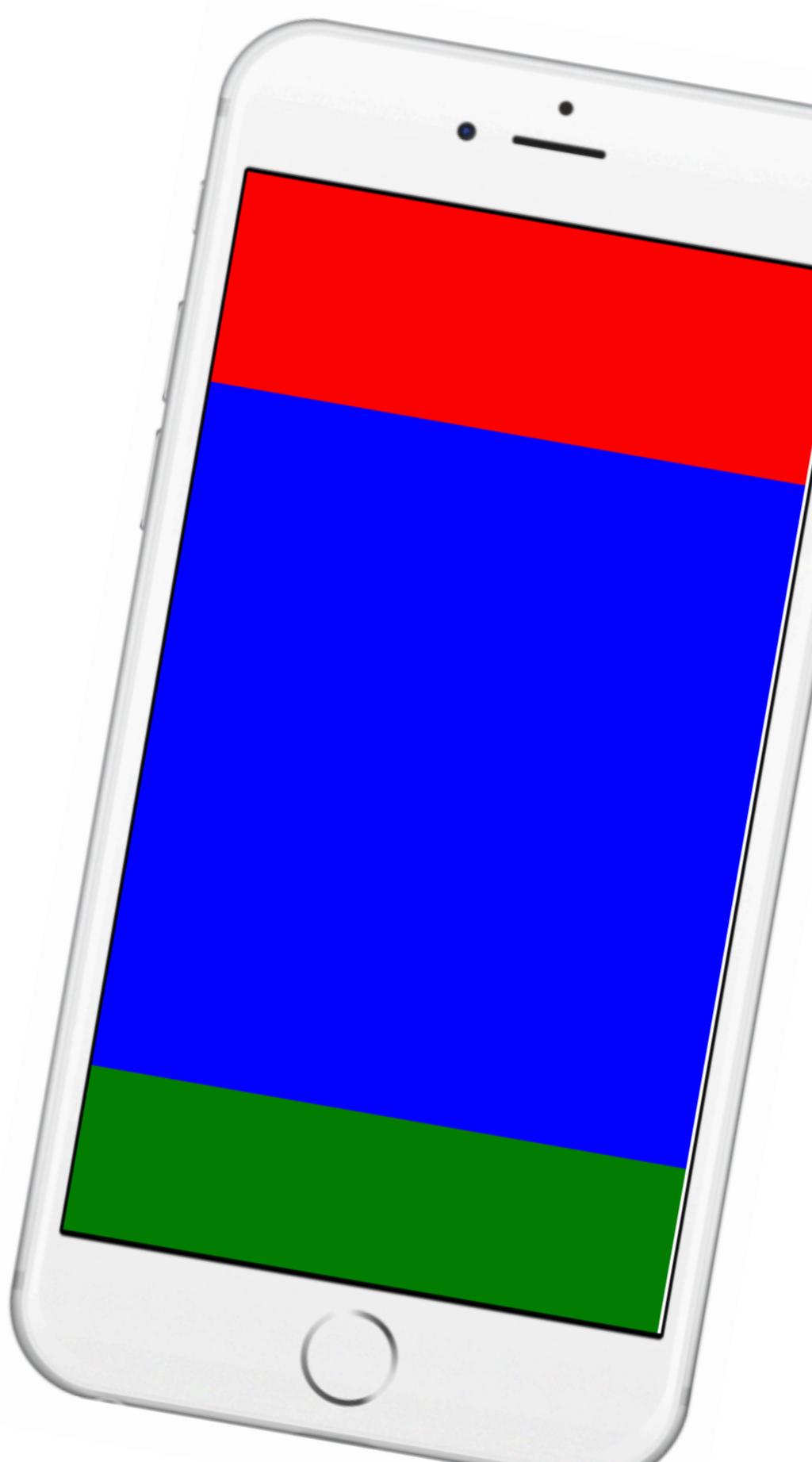
```
<View style={{ borderWidth: 1, borderColor: 'red' }}>  
  <Text style={{ onlyBold }}>Hello World</Text>  
  <Text style={{ styles.boldText }}>Hello World</Text>  
</View>
```

Flexbox

```
// Grow 100% with childs 50%, 30% and 20%
<View style={{ flex: 1, flexDirection: 'row' }}>
  <View style={{ flex: 0.5, backgroundColor: 'red' }} />
  <View style={{ flex: 0.3, backgroundColor: 'blue' }} />
  <View style={{ backgroundColor: 'green' }} />
</View>;
```

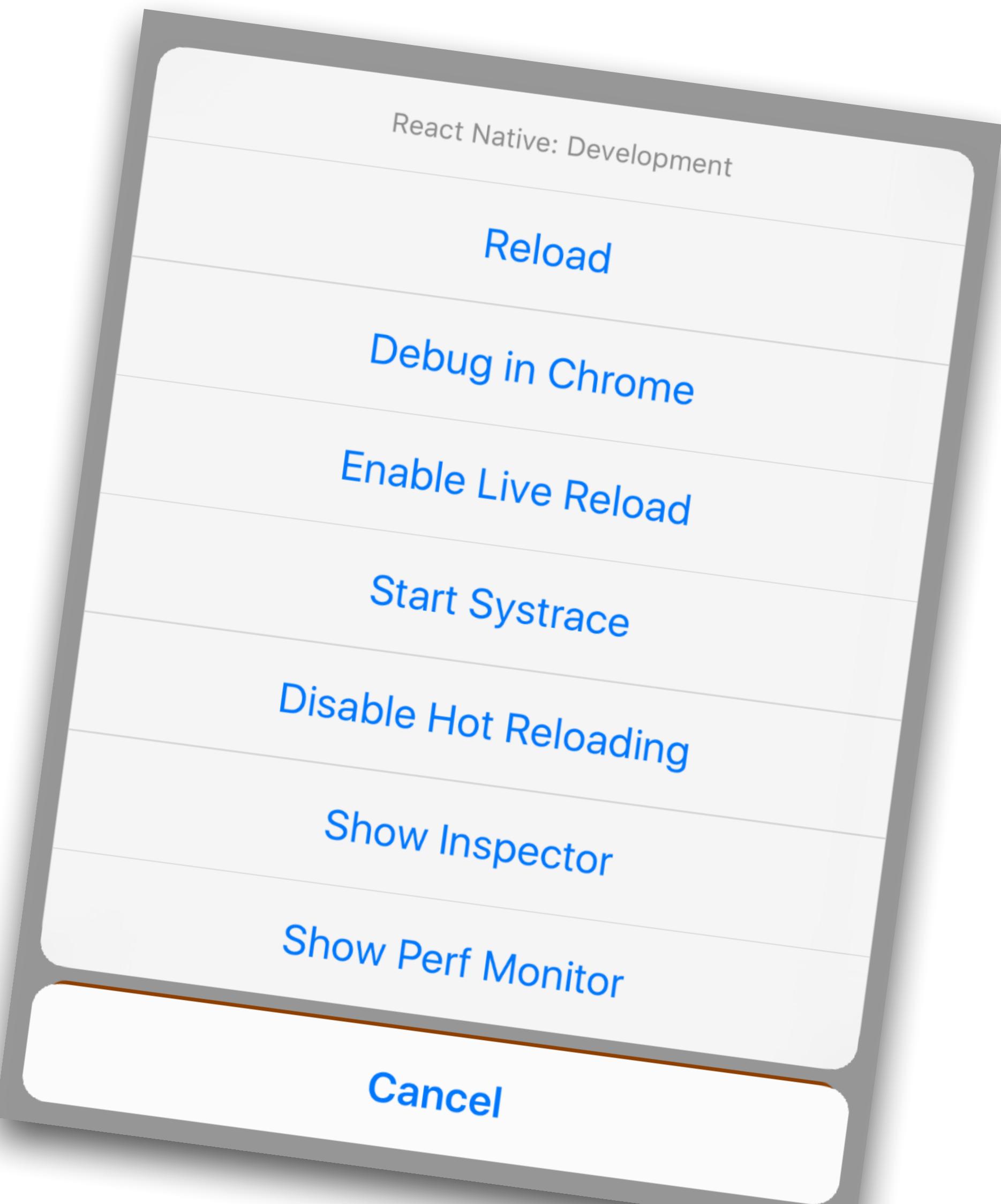
// Grow 100% where first and last child is fix

```
<View style={{ flex: 1 }}>
  <View style={{ height: 64, backgroundColor: 'red' }} />
  <View style={{ backgroundColor: 'blue' }} />
  <View style={{ height: 50, backgroundColor: 'green' }} />
</View>;
```



Developer Experience? ☀️ D

- “HTML- & CSS-like” => JSX + Flexbox
- (Fast) Reload your app (⌘R)
- (Auto) Live Reload & Hot-Reloading
- Debugger, UI Inspector, Profiling
-



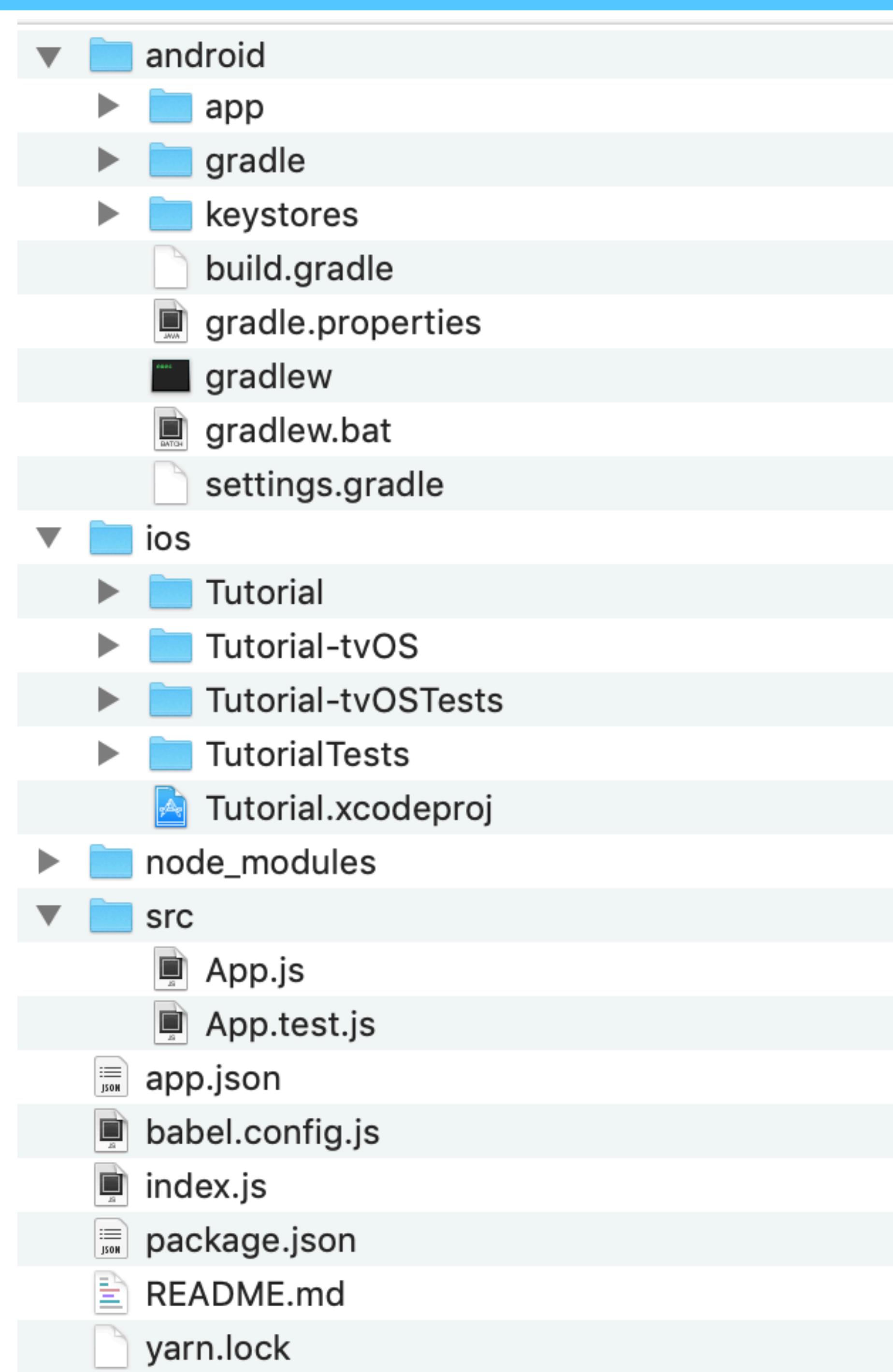
Build-in View Components

View, Text, TextInput, Image, Switch, Slider,
ScrollView, WebView, ListView, PickerIOS,
ActivityIndicator, Modal, RefreshControl,
ActivityIndicator, DatePickerIOS,
DrawerLayoutAndroid, SegmentedControlIOS,
TouchableHighlight, TouchableOpacity,
TouchableWithoutFeedback, ...

Build-in modules

ActionSheetIOS, **Alert**, **Animated**, AppRegistry,
AppState, AppState, AsyncStorage, **BackAndroid**,
CameraRoll, Dimensions, IntentAndroid,
InteractionManager, LayoutAnimation, Linking,
NetInfo, **PanResponder**, **PushNotificationIOS**,
StatusBar, **StyleSheet**, **ToastAndroid**, **Vibration**, ...

HOW



Android Project

iOS Project

JS / JSX / assets

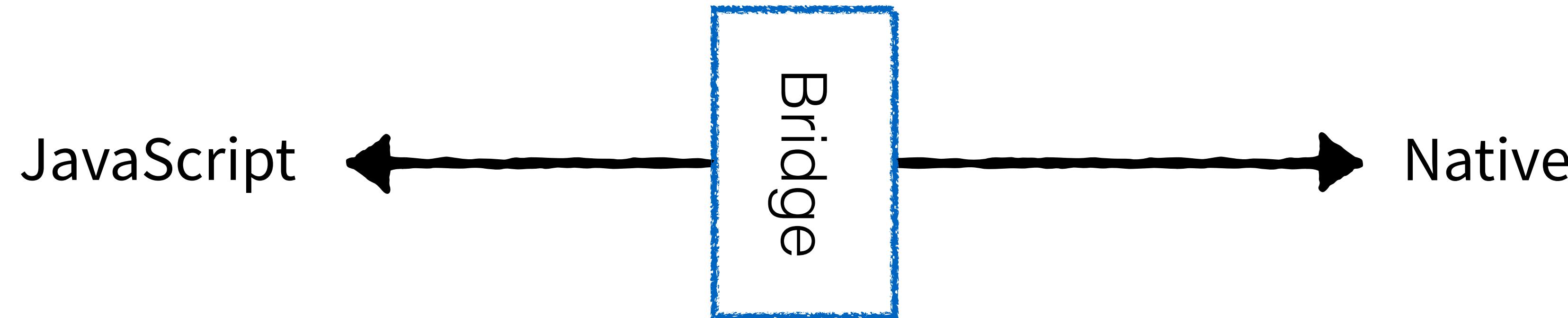
How it works?

- You write “modern” JavaScript (or TypeScript)
- *Babel* transform your sources (ES 6 and more ...)
- While developing the app fetches the compiled JS from **local http server**
- In a production app, the app contains a **minified JS bundle**
- JS was executed in a **minimal “JavaScript VM” with injected polyfills**
(JavaScriptCore is part of the WebKit OSS project)

How it works?

- “**Components**” wrap native UI elements
`<View ... />`
- “**CSS**” Reimplementation, incl. **Flexbox**
`style={{ width: 100, height: 100, backgroundColor: ‘red’, borderRadius: 10 }}`
- “**Modules**” wrap native APIs
- Provide some **polyfills**
(fetch for Network requests, geolocation for Location tracking, etc.)

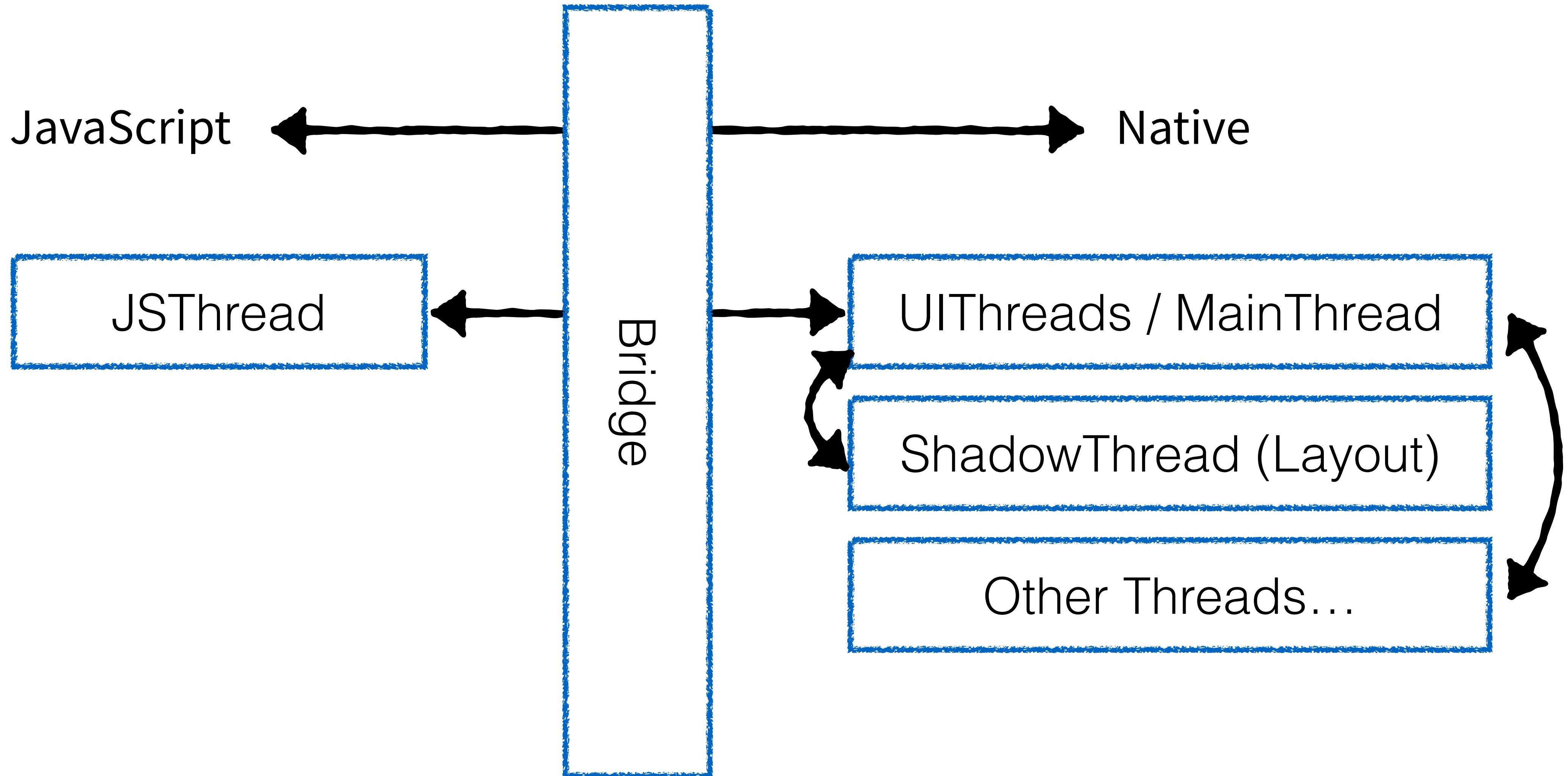
How does it work?



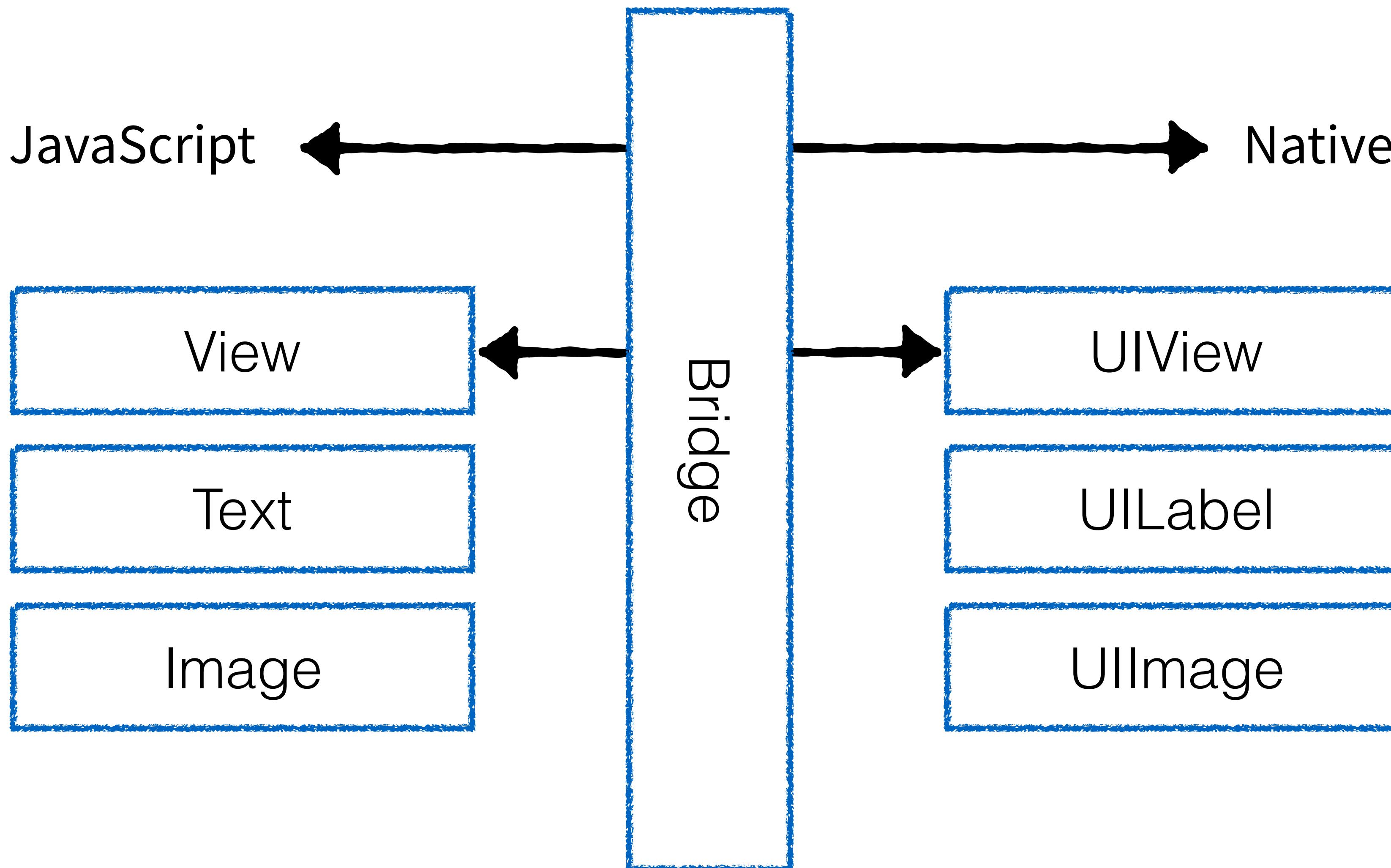
Transfer serializable data (JSON)

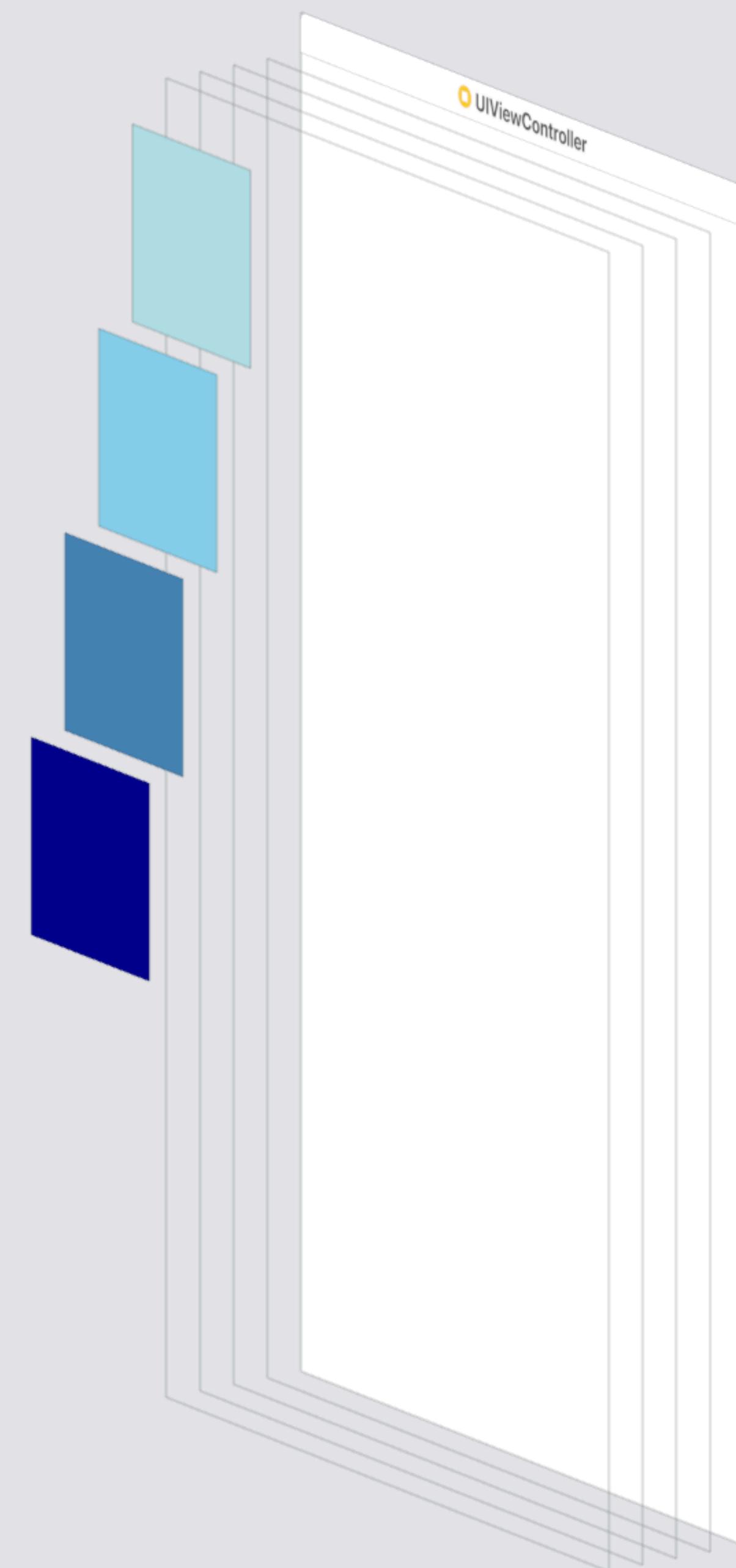
For each view change, touch event, etc.

Threads



How does it work?





PASTI

What changed over the last years

- Support for **Android** 😊
- Also rendering backends available for Windows, Ubuntu and Web
- Shift from “per platform” components to “real” cross platform components
- Mostly stable and high quality components by the community
- Externalization of components:
 - `WebView` was the component which are extracted from the core to an own community project (`react-native-webview`)

RefreshControl

[Edit on GitHub](#)

This component is used inside a ScrollView to add pull to refresh functionality. When the ScrollView is at `scrollY: 0`, swiping down triggers an `onRefresh` event.

Props

[View props...](#)

`android colors [[object Object]]`

The colors (at least one) that will be used to draw the refresh indicator.

`android progressBackgroundColor color`

The background color of the refresh indicator.

`ios tintColor color`

The color of the refresh indicator.

`ios title string`

The title displayed under the refresh indicator.

NEXT

React Native Fabric

- Unify more APIs, for example DatePickeriOS and DatePickerAndroid
- Allows **synchronous** bridge communication (great for example for WebView shouldOpenURL(...))
- Auto **Flattening** native View Hierarchy
- Rewrite (part of) the core in C++
 - Make apps lighter and faster (esp. time to interaction)
lazy native class initialization
- Easier setup of multiple React Native Surfaces
- Support for React Fiber Priorities (Async, Batched and Deferred rendering)



**GETTING
STARTED**

Getting started

- If you are familiar with Android or iOS development, try pure React Native
- If you want just prototype and/or have no experience with Android/iOS, try  **Expo**.io
Expo is a CLI and cloud based react-native infrastructure with a “Viewer” app
- Use react-navigation as navigation library.
- If you are a Designer, take a look at <https://designcode.io/>
(for the upcoming React Native Course!)
- If you are a Developer: <https://egghead.io/browse/frameworks/react-native>

Pros

- Share knowledge (with the web team) (and maybe source code as well)
- Single codebase for Android and iOS
- Great layout system
- Reuse of the JavaScript ecosystem
- Fast iteration
- Native UI/UX

Cons

- More complexity in one (or two) projects than in two (or three)
- Less stable than pure native
- Missing some core technique like form validation, navigation

More resources

- React-Native Docs & Blog
<http://facebook.github.io/react-native/>
- React Navigation!!
<https://reactnavigation.org/>
- If your interested in Redux, try the Redux Starter Kit
<https://redux-starter-kit.js.org/>
- React-Native Newsletter
<http://reactnative.cc/>
- React Conf 2016
<https://www.youtube.com/playlist?list=PLb0IAmt7-GS0M8Q95Rlc2lOM6nc77q1Y>
- React Conf 2017
<https://www.youtube.com/playlist?list=PLb0IAmt7-GS3fZ46IGFirdqKTIxlws7e0>
- “awesome-react-native” link list
<https://github.com/jondot/awesome-react-native>

**LIVE
DEMO**

Q&A