

지난시간 Review

모두의연구소 박은수 Research Director





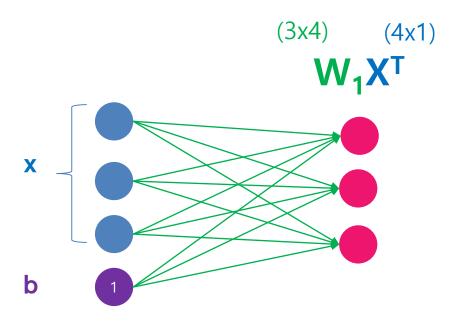
W

78

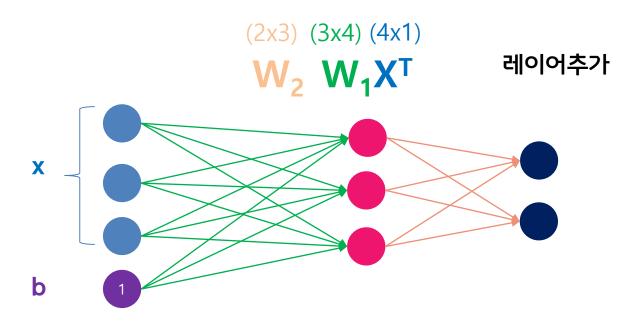
X

모두의연구소

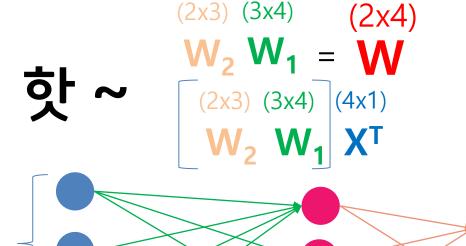




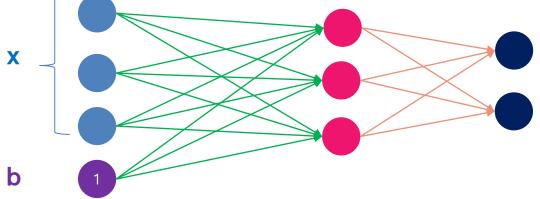








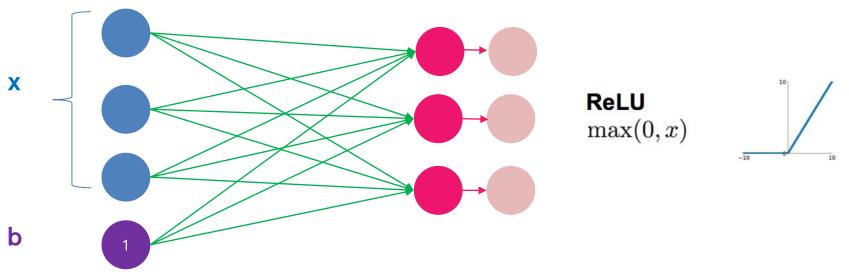
- 두개의 레이어가 하나로 표현
- 레이어를 쌓는 효과가 없어짐



비선형 연산이 필요



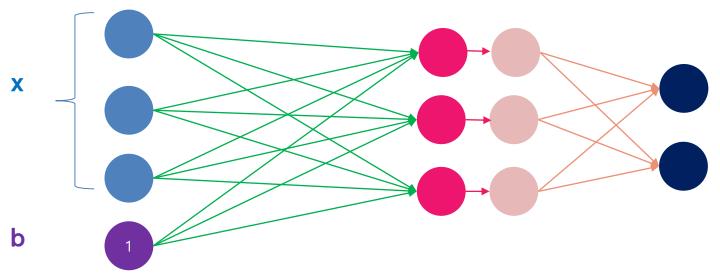






레이어 추가

 $W_2 \times max(0, W_1X^T)$

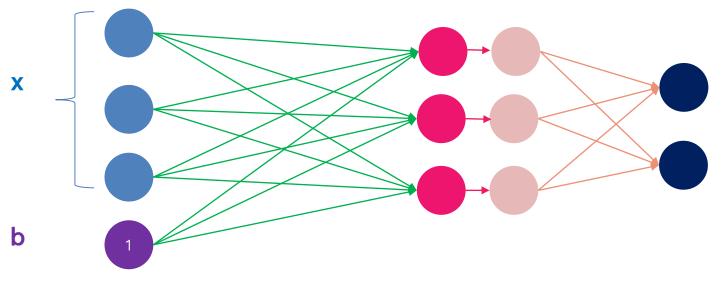




1. Score function

레이어 추가

 $W_2 \times max(0, W_1X^T)$



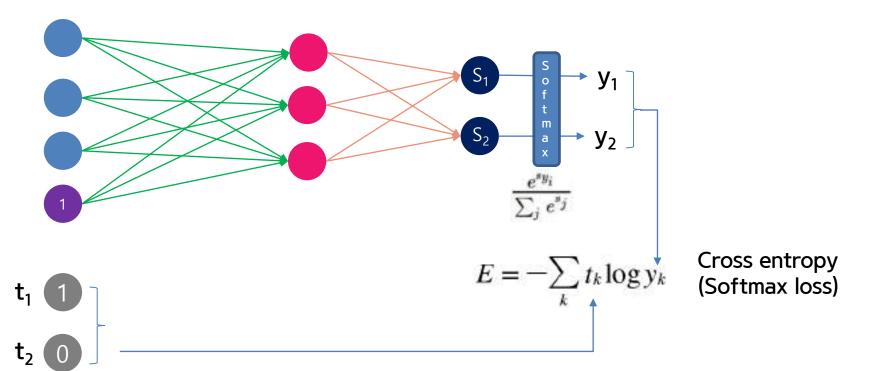
1. Score function

2. Loss function

돌아보기 ..



Loss function

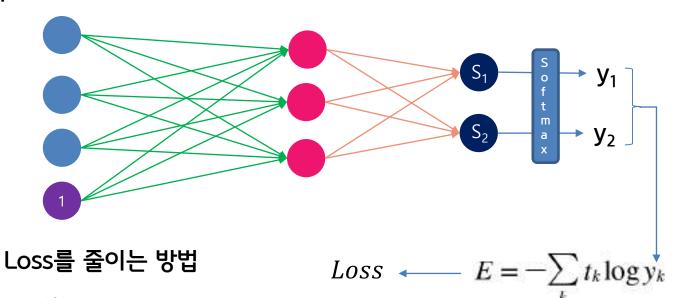


1. Score function

돌아보기 ..

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- 2. Loss function
- 3. Optimization

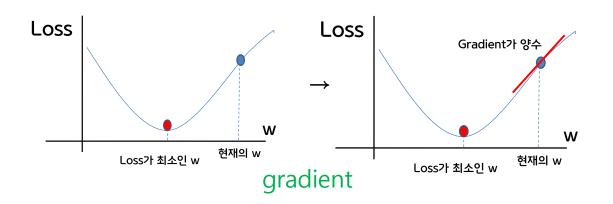


Gradient Descent

Cross entropy (Softmax loss)

Gradient Descent

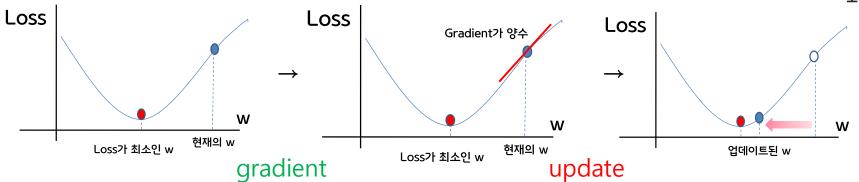




$$w = w - \eta \frac{\partial L}{\partial w}$$

Gradient Descent





$$\mathbf{w} = \mathbf{w} - \eta \frac{\partial L}{\partial \mathbf{w}}$$

Gradient Descent:

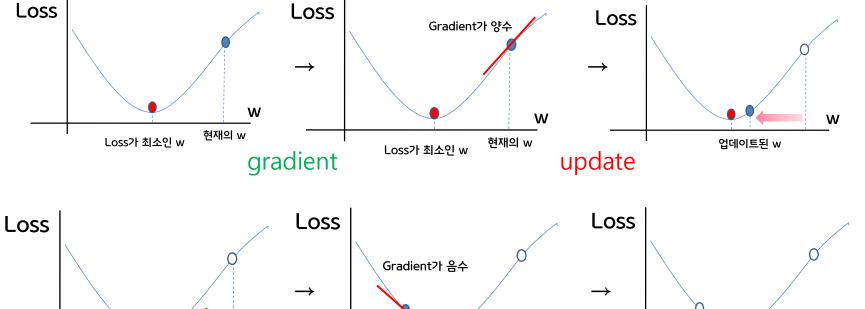
W

업데이트된 w

$$w = w - \eta \frac{\partial L}{\partial w}$$

W





업데이트된 w

업데이트된 w

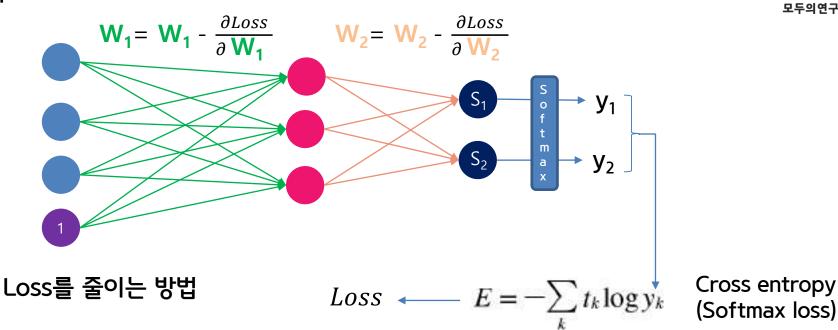
W

- 1. Score function
- 2. Loss function

3. Optimization

돌아보기 ..

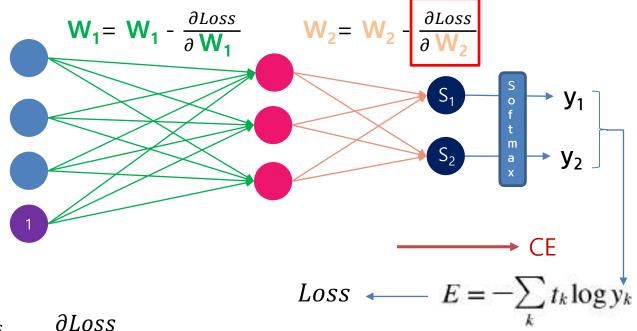




Gradient 계산방법: Backpropagation

- 1. Score function
- 2. Loss function



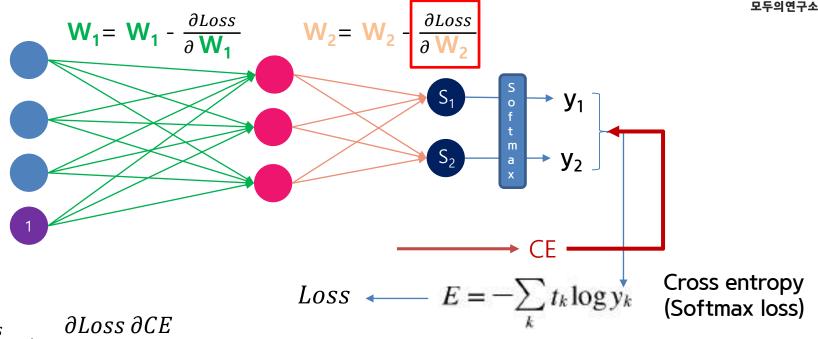


Cross entropy (Softmax loss)

$$\frac{\partial Loss}{\partial W_2} \rightarrow \frac{\partial Loss}{\partial CE}$$

- 1. Score function
- 2. Loss function

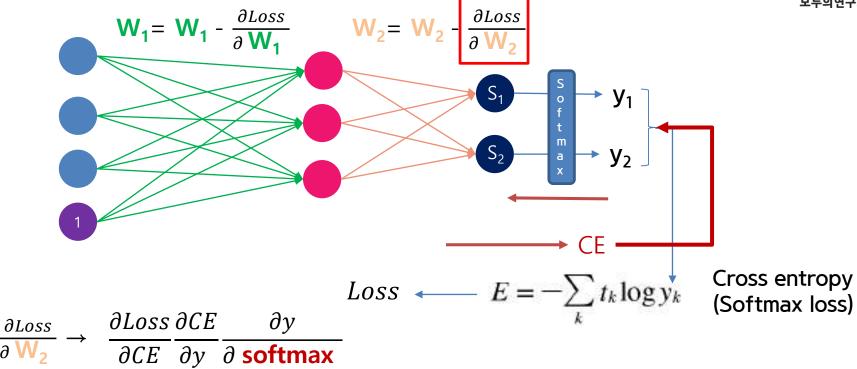




$$\frac{\partial Loss}{\partial \mathbf{W_2}} \rightarrow \frac{\partial Loss}{\partial CE} \frac{\partial CE}{\partial \mathbf{y}}$$

- 1. Score function
- 2. Loss function

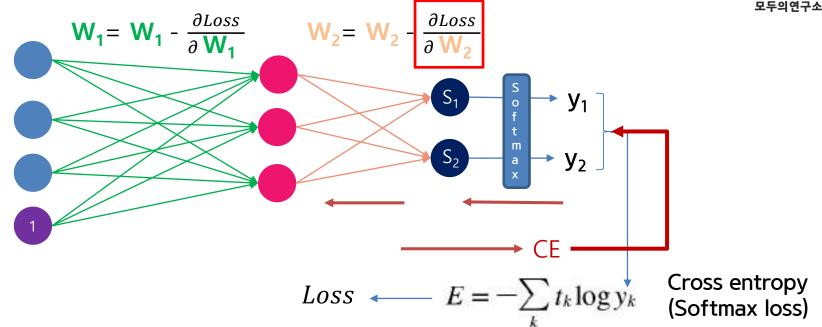




- 1. Score function
- 2. Loss function

3. Optimization



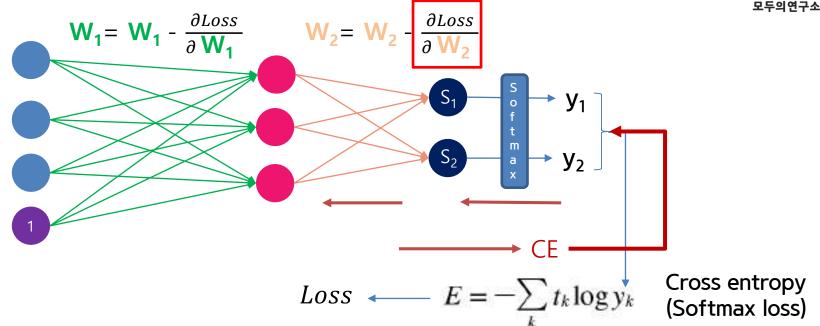


$$\frac{\partial Loss}{\partial W_2} \rightarrow \frac{\partial Loss}{\partial CE} \frac{\partial CE}{\partial y} \frac{\partial y}{\partial softmax} \frac{\partial softmax}{\partial S}$$

- 1. Score function
- 2. Loss function

3. Optimization

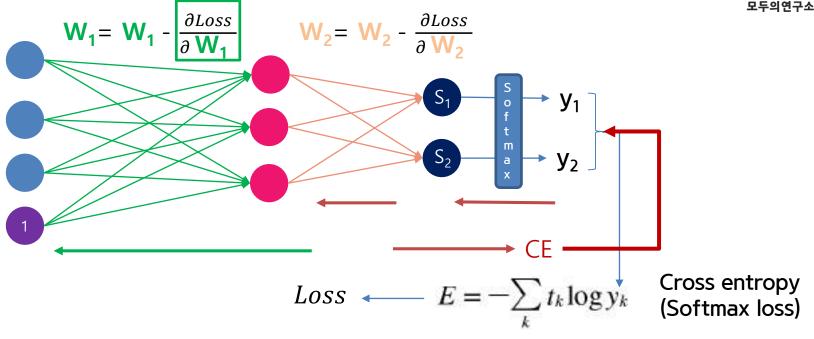




$$\frac{\partial Loss}{\partial W_2} \rightarrow \frac{\partial Loss}{\partial CE} \frac{\partial CE}{\partial y} \frac{\partial y}{\partial softmax} \frac{\partial softmax}{\partial s} \frac{\partial s}{\partial W_2}$$

- 1. Score function
- 2. Loss function



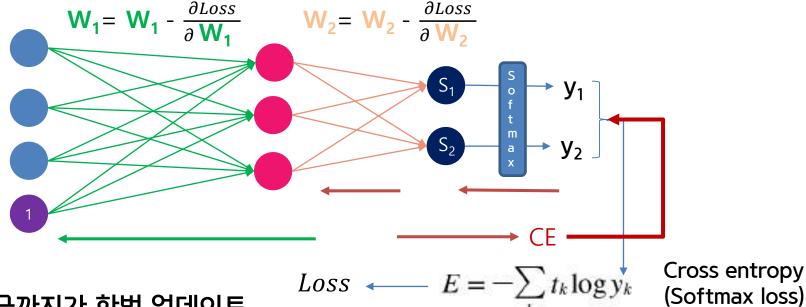


$$\frac{\partial Loss}{\partial \mathbf{W_1}} \rightarrow \frac{\partial Loss}{\partial CE} \frac{\partial CE}{\partial y} \frac{\partial y}{\partial softmax} \frac{\partial softmax}{\partial s} \frac{\partial s}{\partial relu} \frac{\partial relu}{\partial k} \frac{\partial k}{\partial \mathbf{W_1}}$$

- 1. Score function
- 2. Loss function



3. Optimization



- 지금까지가 한번 업데이트
- 모든 이미지에 대해서 반복



Training Neural Networks

모두의연구소 박은수 Research Director

Gradient Descent



우리가 지금까지 Optimization 에서 초점을 둔 부분

$$w = w - \eta \frac{\partial L}{\partial w}$$

Gradient 의 계산

Gradient Descent



이제 부터는 Optimizer를 공부해 봅니다

$$w = w - \eta \frac{\partial L}{\partial w}$$

목적: 그레디언트를 좀 더 효율적으로 변형한 뒤 업데이트

• Optimizer : 최적화를 행하는 자



• 확률적 경사하강법 복습 (Stochastic Gradient Descent; SGD)

$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{\partial L}{\partial \mathbf{W}}$$

/common/optimizer.py

```
1 # coding: utf-8
2 import numpy as np
3
4 class SGD:
5 """확률적 경사 하강법(Stochastic Gradient Descent)"""
6 init (self. lr=0.01):
5 self.lr = lr Learning rate
10
11 def update(self, params, grads):
12 for key in params.keys():
13 params[key] -= self.lr * grads[key]
```



• 기본 Optimizer : SGD

common/optimizer.py

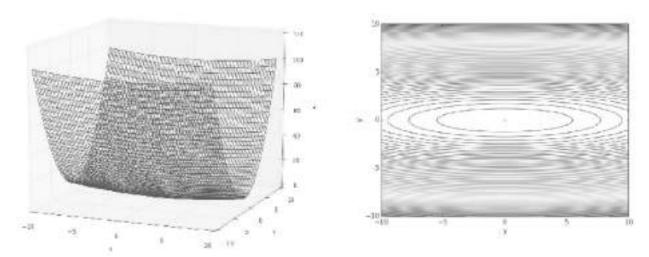
Gradient만을 변형할 것이기 때문에 Network와 별개로 존재할 수 있습니다.

*대부분의 딥러닝 프레임워크는 이렇게 구성되어 있습니다



• SGD의 단점

$$f(x,y) = \frac{1}{20}x^2 + y^2$$

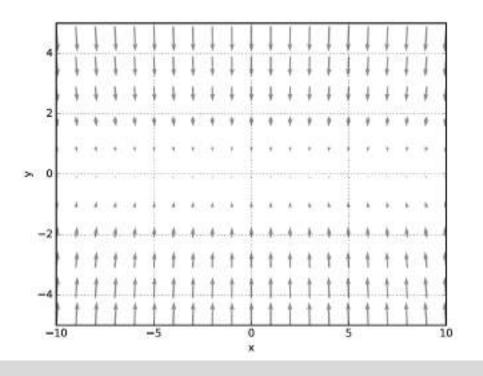


기울기를 그려보면



• SGD의 단점

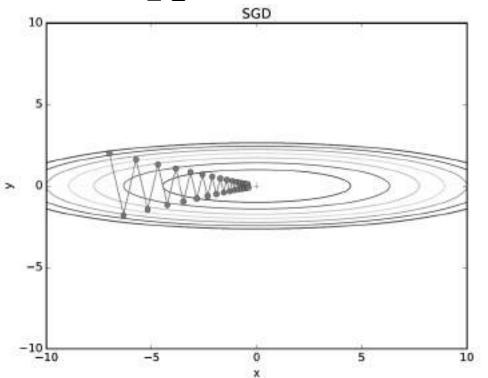
$$f(x,y) = \frac{1}{20}x^2 + y^2$$



- y축 방향은 크고 x축 방향은 작습니다
- 최소값은 (0,0)이지 만 대부분 (0,0)을 가르키지 못합니다
- (x, y) = (-7, 2)에서 시작해서 SGD를 수 행해 봅니다



• SGD의 단점



- 탐색경로가 비효율 적 입니다
- y축 기울기는 크고 x축 기울기는 매우 작고
- 제대로 최솟값을 가 르키지 못하고 있어 서 입니다

개선이 필요합니다



- Optimizer 1: 모멘텀 (Momentum)
 - '운동량'을 뜻하는 단어로 물리와 관계가 있습니다

$$\mathbf{v} \leftarrow \alpha \mathbf{v} - \eta \frac{\partial L}{\partial \mathbf{W}} \longrightarrow \frac{1}{2}$$
 기울기 방향으로 힘을 받아 물체가 가속된다는 물리 법칙을 나타냄

$$W \leftarrow W + v$$

• W : 갱신 할 가중치

• $\frac{\partial L}{\partial \mathbf{w}}$: 손실함수 기울기

• η: 학습율

• v:물리에서의 속도(velocity)



- 모멘텀 (Momentum)
 - '운동량'을 뜻하는 단어로 물리와 관계가 있습니다

물리에서의 지면 마찰이나 공기 \mathbf{v} \leftarrow \mathbf{a} \mathbf{v} \leftarrow \mathbf{a} \mathbf{v} \leftarrow \mathbf{a} \mathbf{v} \leftarrow \mathbf{v} \rightarrow \mathbf{v} \leftarrow \mathbf{v} \rightarrow $\mathbf{v$

$$\mathbf{W} \leftarrow \mathbf{W} + \mathbf{v}$$

- W: 갱신 할 가중치
- $\frac{\partial L}{\partial \mathbf{w}}$: 손실함수 기울기
- η : 학습율
- v:물리에서의 속도(velocity)

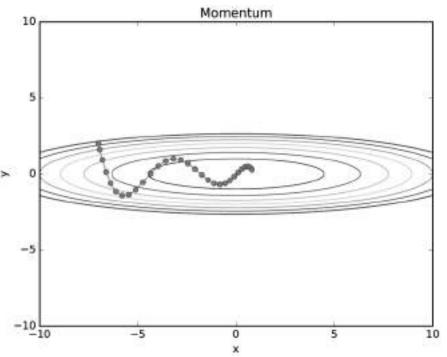


- 모멘텀 (Momentum)
 - 구현

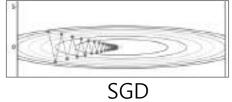
```
class Momentum:
17
18
        """모멘텀 SGD"""
19
                                                                    \mathbf{v} \leftarrow \alpha \mathbf{v} - \eta
20
        def __init__(self, lr=0.01, momentum=0.9):
21
            self.lr = lr
             self.momentum = momentum
23
             self.v = None
                                                                    W \leftarrow W + v
24
25
        def update(self, params, grads):
            if self.v is None:
26
27
                 self.v = \{\}
28
                 for key, val in params.items():
                                                         초기값 0
29
                     self.v[kev] = np.zeros like(val)
30
31
             for key in params.keys():
                 self.v[key] = self.momentum*self.v[key] - self.lr*grads[key]
32
33
                 params[key] += self.v[key]
```



• 모멘텀 (Momentum)



- 공이 그릇 바닥으 구르듯 움직입니다
- 전체적으로 지그재그가 SGD에 비해 덜합니다





- 모멘텀 (Momentum)
 - 갑자기 물리 얘기 나오고 공 굴러가고 대체 뭔 소리에요?

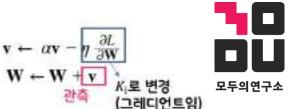


- 모멘텀 (Momentum)
 - 갑자기 물리 얘기 나오고 공 굴러가고 대체 뭔 소리에요?
 - V의 변화를 살펴 봅시다
 V₀는 0 부터 시작

$$\mathbf{v} \leftarrow \alpha \mathbf{v} - \eta \frac{\partial L}{\partial \mathbf{W}}$$
 $\mathbf{W} \leftarrow \mathbf{W} + \mathbf{v}$
관측 (그레디언트임)

업데이트 1)
$$\mathbf{v_1} \leftarrow \alpha * 0 - K_o : -K_o$$
 업데이트 2) $\mathbf{v_2} \leftarrow \alpha \mathbf{v_1} - K_1 : -\alpha K_o - K_1$ 업데이트 3) $\mathbf{v_3} \leftarrow \alpha \mathbf{v_2} - K_2 : -\alpha^2 K_o - \alpha K_1 - K_2$ 업데이트 4) $\mathbf{v_4} \leftarrow \alpha \mathbf{v_3} - K_3 : -\alpha^3 K_o - \alpha^2 K_1 - \alpha K_2 - K_3$

• 3) W
$$\leftarrow$$
 W + v_3



모멘텀 (Momentum)

• 2) W
$$\leftarrow$$
 W + \mathbf{v}_2

• 3) W
$$\leftarrow$$
 W + v_3

일반적인 경우처럼 α = 0.9로 하면 α^2 = 0.81, α^3 = 0.729



기존의 업데이트 값을 계속 반영하지만 점점 지수적으로 줄입니다

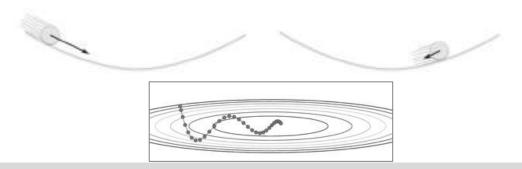
물리에서의 지면 마찰이
나 공기 저항에 해당합니
다. 보통
$$0.9$$
 $\mathbf{v} \leftarrow \mathbf{a}\mathbf{v} - \mathbf{\eta} \frac{\partial L}{\partial \mathbf{W}}$ \rightarrow 기울기 방향으로 힘
을 받아 물체가 가
속된다는 물리 법칙
을 나타냄



모멘텀 (Momentum)

과거의 값들의 영향력은 줄여 나갑니다

- 1) W ← W + V₁ • 2) W ← W + v₂ • 3) W \leftarrow W + V_3
- 지난 업데이트를 기억하고 이를 업데이트에 반영함과 동시에
- 업데이트 부호가 바뀌면 그 영향력이 줄어 들게 됩니다





- AdaGrad
 - AdaGrad는 '각각의' 매개변수에 맞게 '맞춤형'으로 매개변수 를 갱신합니다
 - 적응적(adaptive)으로 학습률을 조절하면서 학습을 진행

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}$$
 기존 기울기값을 제곱하여 계속 더함
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

• 🛾 🔾 : 행렬의 원소별 곱셈을 의미함



- AdaGrad
 - AdaGrad는 '각각의' 매개변수에 맞게 '맞춤형'으로 매개변수 를 갱신합니다

```
class AdaGrad:
60
61
        """AdaGrad"""
62
63
        def init (self, lr=0.01):
64
            self.lr = lr
65
            self.h = None
66
67
        def update(self, params, grads):
68
            if self.h is None:
69
                self.h = \{\}
70
                for key, val in params.items():
71
                    self.h[key] = np.zeros like(val)
72
73
            for key in params.keys():
74
                self.h[key] += grads[key] * grads[key]
                params[key] -= self.lr * grads[key] / (np.sqrt(self.h[key]) + 1e-7)
75
```



Adagrad

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}}$$
 $\odot \frac{\partial L}{\partial \mathbf{W}}$ $\longrightarrow K_i$ 로 변경 (Gradient임) $\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$ 업데이트를 관측 해봅시다

업데이트 1)
$$\frac{1}{\sqrt{K_0^2}}K_o$$

업데이트 2)
$$\frac{1}{\sqrt{K_1^2 + K_0^2}} K_1$$

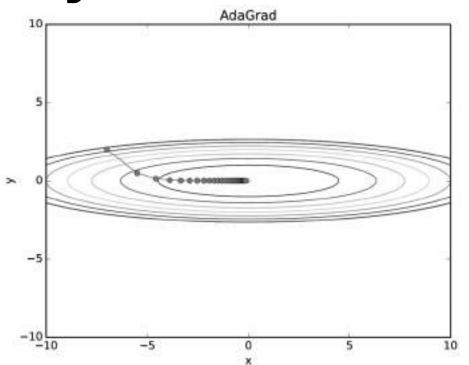
업데이트 3)
$$\frac{1}{\sqrt{K_3^2 + K_1^2 + K_0^2}} K_3$$

업데이트 4)
$$\frac{1}{\sqrt{K_4^2 + K_3^2 + K_1^2 + K_0^2}} K_4$$

- 일변수가 아니라 실제로는 벡터로 작용해서 각 매개 변수 마다 업데이트 되는 크기가 다름을 잊지 마세요
- 업데이트 2) $\frac{1}{\sqrt{K_1^2+K_0^2}}K_1$ 업데이트를 어느 정도 안정된 값으로 하는 정규화 속 성이 존재합니다
- 업데이트 3) $\frac{1}{\sqrt{K_3^2 + K_1^2 + K_0^2}} K_3$ 시간이 지날 수록 업데이트 값이 계속 줄어들어 나중에는 업데이트가 발생하지 않게 됩니다 해결책 -> RMSprop



Adagrad



• 지그재그가 줄어들고 어느 정도 안정적으로 최솟값을 향해 값니다



RMSProp

```
[Tieleman and Hinton, 2012]
  RMSProp update
  cache += dx**2
  x += - learning rate * dx / (np.sqrt(cache) + 1e-7)
  cache = decay rate * cache + (1 - decay rate) * dx**2
   += - learning rate * dx / (np.sqrt(cache) + 1e-7)
Fei-Fei Li & Andrej Karpathy & Justin Johnson
                                             Lecture 6 - 30
                                                               25 Jan 2016
```



RMSProp

rmsprop: A mini-batch version of rprop

- rprop is equivalent to using the gradient but also dividing by the size of the gradient.
 - The problem with mini-batch rprop is that we divide by a different number for each mini-batch. So why not force the number we divide by to be very similar for adjacent mini-batches?
- rmsprop: Keep a moving average of the squared gradient for each weight $MeanSquare(w, t) = 0.9 \ MeanSquare(w, t-1) + 0.1 \left(\frac{\partial E}{\partial w}(t)\right)^2$
- Dividing the gradient by $\sqrt{MeanSquare(w, t)}$ makes the learning work much better (Tijmen Tieleman, unpublished).

Introduced in a slide in Geoff Hinton's Coursera class, lecture 6

Cited by several papers as:

[52] T. Tieleman and G. E. Hinton. Lecture 6.5-rmsprop: Divide the gradient by a running average of its recent magnitude., 2012.



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = \alpha \mathbf{h}_1 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = \alpha \mathbf{h}_2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = \alpha \mathbf{h}_3 + (1-a)\mathbf{K}_4^2$



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right) \longrightarrow \mathbf{K}_i$$
로 변경
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업데이트 4) $\mathbf{h}_4 = \alpha \mathbf{h}_3 + (1-a)\mathbf{K}_4^2$



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}\right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

a가 1보다 작다면(보통 0.9) : 모멘텀과 같이 기존값들을 반영하면서 그 영향력을 지수적으로 줄인다

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = \alpha \mathbf{h}_1 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = \alpha \mathbf{h}_2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = \alpha \mathbf{h}_3 + (1-a)\mathbf{K}_4^2$

기존 그레디언트 값들의 누적하면서 영향력을 지속적으로 줄임



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \boxed{\frac{\partial L}{\partial \mathbf{W}}} \right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = \alpha\mathbf{h}_2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = \alpha\mathbf{h}_3 + (1-a)\mathbf{K}_4^2$



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \boxed{\frac{\partial L}{\partial \mathbf{W}}} \right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = \alpha\mathbf{h}_2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = \alpha\mathbf{h}_3 + (1-a)\mathbf{K}_4^2$



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}\right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a(a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2) + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = \alpha\mathbf{h}_3 + (1-a)\mathbf{K}_4^2$



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}\right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = \alpha\mathbf{h}_3 + (1-a)\mathbf{K}_4^2$



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = a(a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2) + (1-a)\mathbf{K}_4^2$



RMSProp

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}\right) \longrightarrow \mathbf{K}_i$$
로 변경
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = a^3(1-a)\mathbf{K}_1^2 + a^2(1-a)\mathbf{K}_2^2 + a(1-a)\mathbf{K}_3^2 + (1-a)\mathbf{K}_4^2$



Momentum

$$\mathbf{v} \leftarrow \alpha \mathbf{v} - \eta \, \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} + \mathbf{v}$$

업데이트 1)
$$v_1 \leftarrow \alpha * 0 - K_o : -K_o$$
 * 1) $W \leftarrow W + v_1$ 업데이트 2) $v_2 \leftarrow \alpha v_1 - K_1 : -\alpha K_o - K_1$ * 2) $W \leftarrow W + v_2$ 업데이트 3) $v_3 \leftarrow \alpha v_2 - K_2 : -\alpha^2 K_o - \alpha K_1 - K_2$ * 3) $W \leftarrow W + v_3$ 업데이트 4) $v_4 \leftarrow \alpha v_3 - K_3 : -\alpha^3 K_o - \alpha^2 K_1 - \alpha K_2 - K_3$ * 4) $W \leftarrow W + v_4$

. 4) W + W + V4

Adagrad

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1) $\frac{1}{\sqrt{K_0^2}}K_o$ 업데이트 2) $\frac{1}{\sqrt{K_1^2+K_0^2}}K_1$ 업데이트 3) $\frac{1}{\sqrt{K_3^2 + K_1^2 + K_0^2}} K_3$ 업데이트 4) $\frac{1}{\sqrt{K_4^2 + K_3^2 + K_1^2 + K_0^2}} K_4$

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right)$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = a^3(1-a)\mathbf{K}_1^2 + a^2(1-a)\mathbf{K}_2^2 + a(1-a)\mathbf{K}_3^2 + (1-a)\mathbf{K}_4^2$



Momentum

$$\mathbf{v} \leftarrow \alpha \mathbf{v} - \eta \, \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} + \mathbf{v}$$

업데이트 1)
$$v_1 \leftarrow \alpha * 0 - K_o : -K_o$$
 1) $W \leftarrow W + v_1$ 입데이트 2) $v_2 \leftarrow \alpha v_1 - K_1 : -\alpha K_o - K_1$ 2) $W \leftarrow W + v_2$ 입데이트 3) $v_3 \leftarrow \alpha v_2 - K_2 : -\alpha^2 K_o - \alpha K_1 - K_2$ 3) $W \leftarrow W + v_3$ 업데이트 4) $v_4 \leftarrow \alpha v_3 - K_3 : -\alpha^3 K_o - \alpha^2 K_1 - \alpha K_2 - K_3$ 4) $W \leftarrow W + v_4$

Adagrad

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\frac{1}{K_0^2}K_0$$

업데이트 2) $\frac{1}{K_1^2+K_0^2}K_1$
업데이트 3) $\frac{1}{K_3^2+K_1^2+K_0^2}K_3$
업데이트 4) $\frac{1}{K_4^2+K_3^2+K_1^2+K_0^2}K_4$

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right)$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = a^3(1-a)\mathbf{K}_1^2 + a^2(1-a)\mathbf{K}_2^2 + a(1-a)\mathbf{K}_3^2 + (1-a)\mathbf{K}_4^2$



Momentum

$$\mathbf{v} \leftarrow \alpha \mathbf{v} - \eta \, \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} + \mathbf{v}$$

업데이트 1)
$$v_1 \leftarrow \alpha * 0 - K_o$$
 : $-K_o$ 업데이트 2) $v_2 \leftarrow \alpha v_1 - K_1$: $-\alpha K_o - K_1$ 업데이트 3) $v_3 \leftarrow \alpha v_2 - K_2$: $-\alpha^2 K_o - \alpha K_1 - K_2$ 업데이트 4) $v_4 \leftarrow \alpha v_3 - K_3$: $-\alpha^3 K_o - \alpha^2 K_1 - \alpha K_2 - K_3$

Adagrad

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\frac{1}{K_0}K_0$$

업데이트 2) $\frac{1}{K_1^2+K_0^2}K_1$
업데이트 3) $\frac{1}{K_3^2+K_1^2+K_0^2}K_3$
업데이트 4) $\frac{1}{K_4^2+K_3^2+K_1^2+K_0^2}K_4$

Gradient Normalization 스러운 방법

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right)$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = a^3(1-a)\mathbf{K}_1^2 + a^2(1-a)\mathbf{K}_2^2 + a(1-a)\mathbf{K}_3^2 + (1-a)\mathbf{K}_4^2$



Momentum

$$\mathbf{v} \leftarrow \alpha \mathbf{v} - \eta \, \frac{\partial L}{\partial \mathbf{W}}$$

$$W \leftarrow W + v$$

Gradient 이동누적 스러운 방법

업데이트 1)
$$\mathbf{v_1} \leftarrow \alpha * 0 - K_o : -K_o$$

업데이트 2) $\mathbf{v_2} \leftarrow \alpha \mathbf{v_1} - K_1 : -\alpha K_o - K_1$
업데이트 3) $\mathbf{v_3} \leftarrow \alpha \mathbf{v_2} - K_2 : -\alpha^2 K_o - \alpha K_1 - K_2$
이 대에 대표 3) $\mathbf{v_3} \leftarrow \alpha \mathbf{v_2} - K_2 : -\alpha^2 K_o - \alpha K_1 - K_2$
3) W \leftarrow W + $\mathbf{v_3}$

업데이트 4)
$$v_4 \leftarrow \alpha v_3 - K_3 : -\alpha^3 K_0 - \alpha^2 K_1 - \alpha K_2 - K_3$$

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Adagrad

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}$$

$$\mathbf{W} \leftarrow \mathbf{W} - \eta \, \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

RMSprop

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right)$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1)
$$\frac{1}{K_0}K_0$$

업데이트 2) $\frac{1}{K_1^2+K_0^2}K_1$
업데이트 3) $\frac{1}{K_3^2+K_1^2+K_0^2}K_3$
업데이트 4) $\frac{1}{K_4^2+K_3^2+K_1^2+K_0^2}K_4$

Gradient Normalization 스러운 방법

업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = a^3(1-a)\mathbf{K}_1^2 + a^2(1-a)\mathbf{K}_2^2 + a(1-a)\mathbf{K}_3^2 + (1-a)\mathbf{K}_4^2$



모두의연구소

Momentum

$$\mathbf{v} \leftarrow \alpha \mathbf{v} - \eta \, \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} + \mathbf{v}$$

업데이트 1)
$$\mathbf{v_1} \leftarrow \alpha * 0 - K_o : -K_o$$

업데이트 2) $\mathbf{v_2} \leftarrow \alpha \mathbf{v_1} - K_1 : -\alpha K_o - K_1$
업데이트 3) $\mathbf{v_3} \leftarrow \alpha \mathbf{v_2} - K_2 : -\alpha^2 K_o - \alpha K_1 - K_2$
업데이트 4) $\mathbf{v_4} \leftarrow \alpha \mathbf{v_3} - K_3 : -\alpha^3 K_o - \alpha^2 K_1 - \alpha K_2 - K_3$

Adagrad

$$\mathbf{h} \leftarrow \mathbf{h} + \frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}}$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

업데이트 1) $\frac{1}{K_0^2}$ 업데이트 2) $\frac{1}{K_1^2+K_0^2}$ K₁ 업데이트 3) $\frac{1}{K_3^2+K_1^2+K_0^2}$ K₃ 업데이트 4) $\frac{1}{K_4^2+K_3^2+K_1^2+K_0^2}$

두 방법의 같이쓰자 Adam

$$\mathbf{h} \leftarrow \alpha \mathbf{h} + (1 - \alpha) \left(\frac{\partial L}{\partial \mathbf{W}} \odot \frac{\partial L}{\partial \mathbf{W}} \right)$$
$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{1}{\sqrt{\mathbf{h}}} \frac{\partial L}{\partial \mathbf{W}}$$

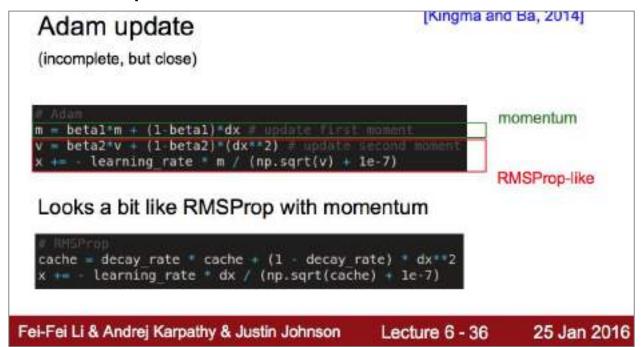
업데이트 1)
$$\mathbf{h}_1 = (1-a)\mathbf{K}_1^2$$

업데이트 2) $\mathbf{h}_2 = a(1-a)\mathbf{K}_1^2 + (1-a)\mathbf{K}_2^2$
업데이트 3) $\mathbf{h}_3 = a^2(1-a)\mathbf{K}_1^2 + a(1-a)\mathbf{K}_2^2 + (1-a)\mathbf{K}_3^2$
업데이트 4) $\mathbf{h}_4 = a^3(1-a)\mathbf{K}_1^2 + a^2(1-a)\mathbf{K}_2^2 + a(1-a)\mathbf{K}_3^2 + (1-a)\mathbf{K}_4^2$

- Adam
 - RMSProp + 모멘텀

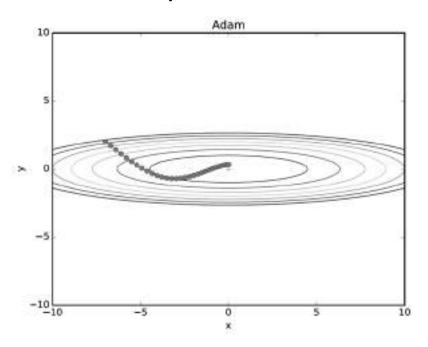
```
class Adam:
100
101
         """Adam (http://arxiv.org/abs/1412.6980v8)"""
102
103
         def init (self, lr=0.001, betal=0.9, beta2=0.999);
104
             self.lr = lr
             self.beta1 = beta1
105
106
             self.beta2 = beta2
             self.iter = 0
107
             self.m = None
108
109
             self.v = None
110
         def update(self, params, grads):
111
112
             if self m is None:
                 self.m, self.v = \{\}, \{\}
113
114
                 for key, val in params.items():
115
                     self.m[key] = np.zeros_like(val)
                     self.v[kev] = np.zeros like(val)
116
117
118
             self.iter += 1
119
             lr t = self.lr * np.sqrt(1.0 - self.beta2**self.iter) / (1.0 - self.beta1**self.iter)
120
121
             for key in params.keys():
122
                 #self.m[key] = self.betal*self.m[key] + (1-self.betal)*grads[key]
                 #self.v[key] = self.beta2*self.v[key] + (1-self.beta2)*(grads[key]**2)
123
                 self.m[key] += (1 - self.beta1) * (grads[key] - self.m[key])
124
125
                 self.v[key] += (1 - self.beta2) * (grads[key]**2 - self.v[key])
```

- Adam
 - RMSProp + 모멘텀





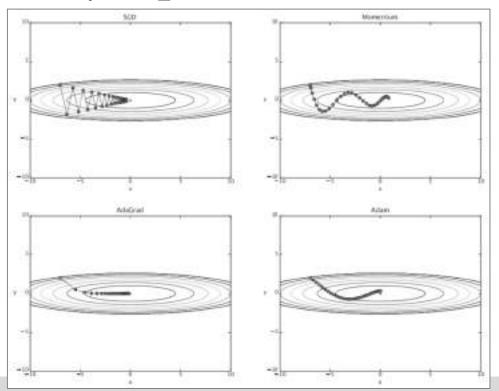
- Adam
 - RMSProp + 모멘텀



- 모멘텀처럼 그릇 바닥
 을 구르듯 움직임
- 모멘텀 보다 좌우 흔들 림이 적음

모두의연구소

• 최적화 기법 비교

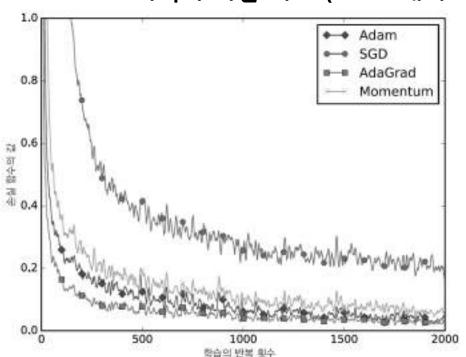


모든 문제에서 항상 뛰어난 기법은 아직 없습니다. 각자의 장 단이 있습니다.

요즘 Adam을 많이 사용하는 편입니다.

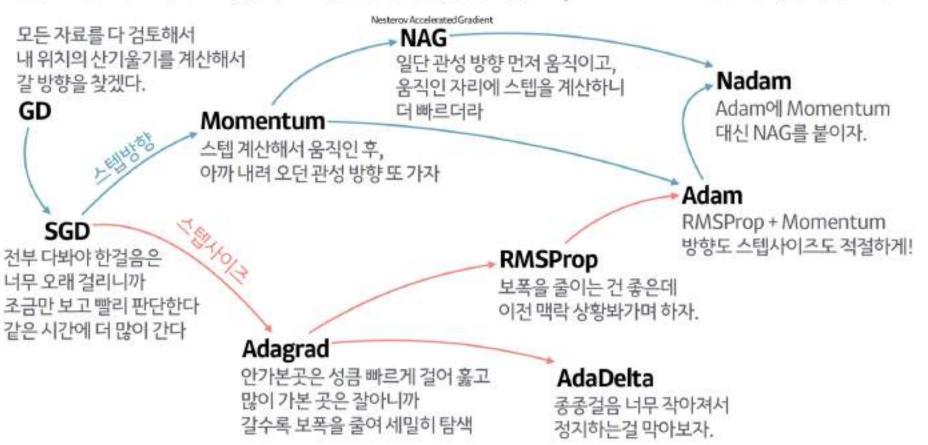


• 최적화 기법 비교 (mnist에서 비교)



2_day/optimizer_compare_mnist.py

산 내려오는 작은 오솔길 잘찿기(Optimizer)의 발달 계보



참고: "자습해도 모르겠던 딥러닝, 머리속에 인스톨 시켜드립니다", 하용호

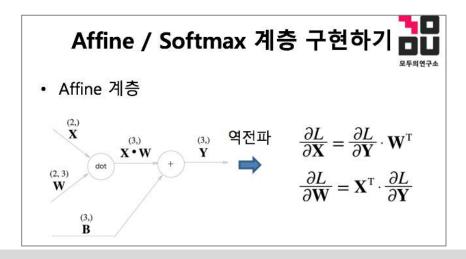
모두익연구소



- 가중치 값을 작게하면 오버피팅이 덜 발생한다
- 가중치 값을 0으로 하면?



- 가중치 값을 작게하면 오버피팅이 덜 발생한다
- 가중치 값을 0으로 하면?
 - 학습이 발생하지 않습니다
 - 초깃값을 무작위로 설정해야 합니다





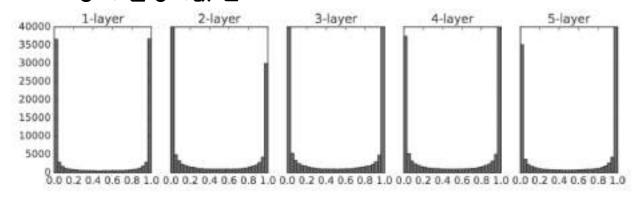
- 은닉층의 활성화 값 분포
 - 초깃값의 변화에 따라 은닉층의 활성화 값 분포가 어떻게 변하는지 확인해 보고자 합니다
 - 실험내용
 - 5개의 층, 각 층의 뉴런은 100개
 - 입력 데이터로 1000개의 데이터를 무작위로 생성
 - 활성화 함수로 시그모이드
 - 각 층의 활성화 함수 값을 activations변수에 저장

- 은닉층의 활성화 값 분포
 - 2_day/weight_init_activation_hitogram.py
 - 표준편차를 다르게 하여 실험

```
for I in range Hidden layer size!:
25
        if i != 8:
26
                 SELECTED AND LANGE
27
29
        # 本交查會 口管하게 明視方向 설립網集所 [
                                                     normal gausean
        w = np. random. rando (node_num, node_num) + 1
30
        # w = np_random_rands(node_num, node_num) = 0.81
31
        # w = np.random.randn(node_num, node_num) * np.sqrt(1.0 / node_num)
32
        # w = np. random. randn(node num, node num) * np.sgrt/2.0 / node num)
33
34
35
        a - np.dot(x, w)
        # 환성하 함수도 바꿔가며 실험해보자!
        z = signoid(a)
        Z = RoLH(a)
        \# z = canh(a)
42
43
        activations |il = z
   # 하스테그램 그리기
    for i, a in activations.items[]:
        plt, subplot(1, lon(activations), i+1)
        slt.title(str(i+1) + "-layer")
        if i != 8: plt.yticks([], [])
        # plt.xlim(#.1, 1)
        # plt.ylin(&, 7000)
        mlt.hist(a.flattenil, 38, range=(8,1))
    plt.show()
```

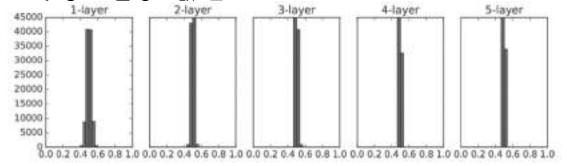


- 은닉층의 활성화 값 분포
 - 가중치를 표준편차가 1인 정규분포로 초기화 할때의 각 층의 활성화값 분포



- 값이 0과 1에 치우져 분포되어 있습니다
- 이 경우 시그모이드의 미분은 0에 가까워집니다
- 역전파 시 점점 그 값이 사라 집니다 (gradient vanishing)
- 층을 깊게 하면 더 심각해 질 것임

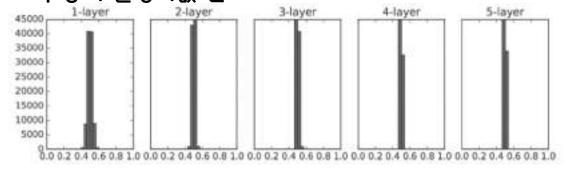
- 은닉층의 활성화 값 분포
 - 가중치를 표준편차가 0.01인 정규분포로 초기화 할때의
 각 층의 활성화값 분포



- 0.5 부근에 집중 됨. 기울기 소실이 발생하지 않음
- 활성화 값이 치우쳐 있다는 것은 표현력 관점에서 문제가 있는 것
 - 다수의 뉴런이 거의 같은 값을 출력하니 뉴런을 여러 개 둔의
 의미가 없어짐. 100개가 거의 같은 값을 출력하니 1개짜리와 별반 다를바 없음
 - 활성화 값이 치우치면 표현력이 제한되어 있는 것임

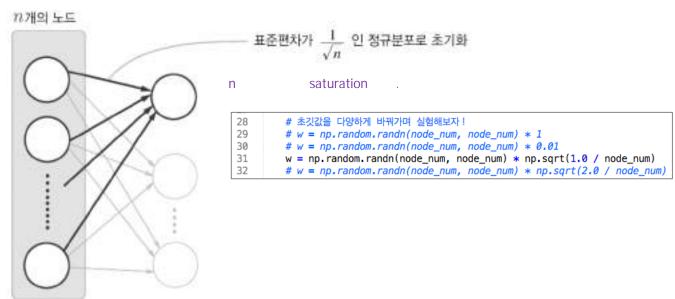
모두의연구소

- 은닉층의 활성화 값 분포
 - 가중치를 표준편차가 0.01인 정규분포로 초기화 할때의
 각 층의 활성화값 분포



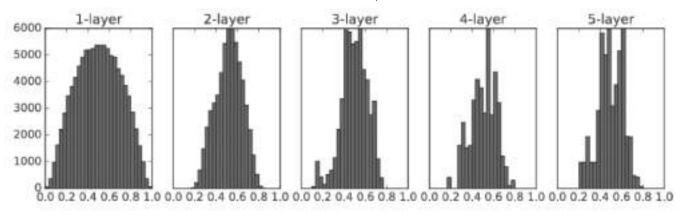
WARNING. 각 층의 활성화 값은 적당히 고루 분포되어야 합니다. 층과 층 사이에 적당하게 다양한 데이터가 흐르게 해야 신경망 학습이 효율적으로 이뤄지기 때문입니다. 반대로 치우친 데이터가 흐르면 기울기 소실이나 표현력 제한 문제에 빠져 학습이 잘이뤄지지 않는 경우가 생깁니다.

- 은닉층의 활성화 값 분포
 - Xavier 초깃값
 - 초깃값의 표준편차가 $\frac{1}{\sqrt{n}}$ 인 분포를 사용





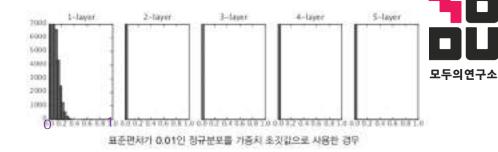
- 은닉층의 활성화 값 분포
 - Xavier 초깃값
 - 초깃값의 표준편차가 $\frac{1}{\sqrt{n}}$ 인 분포를 사용

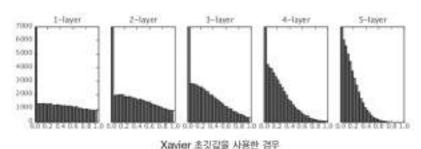


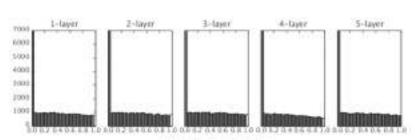
가중치의 초깃값

• 시그모이드 대신 ReLU를 사용한다 면

• He 초깃값 (Kaming He) : 표준편차가 $\frac{2}{\sqrt{n}}$ 인 분포 사용







He 초깃값을 사용한 경우

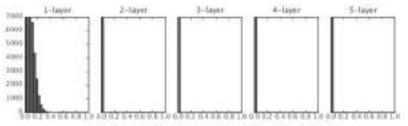
가중치의 초깃값 (ReLU)

• 신경망에 작은 데이터가 흐른 다는 것 -> 역전파 시 가중치 의 기울기 역시 작아짐을 의 미

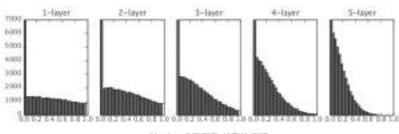


• 깊어질 수록 0에 쏠림 증가

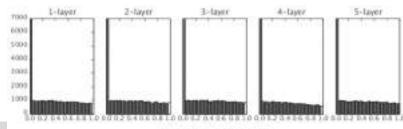




표준편체가 0.01인 정규본모를 가증체 조깃값으로 사용한 경우



Xavier 초깃값을 사용한 경우



He 초깃값을 사용한 경우

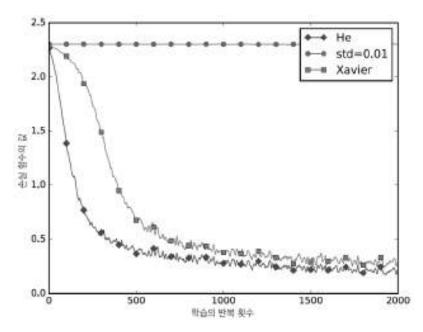
모두의연구소

가중치의 초깃값



- MNIST 데이터셋으로 본 가중치 초깃값 비교
 - 5개층, 각 뉴런 100, 활성화 함수 ReLU

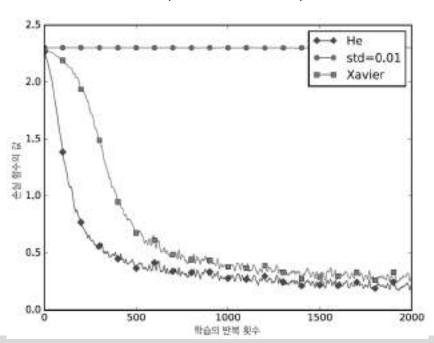
2_day/weight_init_compare.py



가중치의 초깃값



- MNIST 데이터셋으로 본 가중치 초깃값 비교
 - 5개층, 각 뉴런 100, 활성화 함수 ReLU

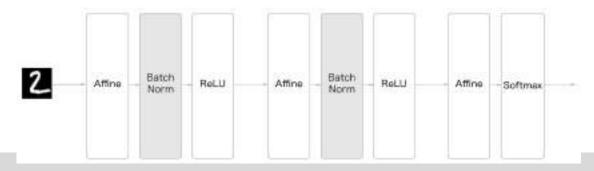


초깃값이 매우 중요하군요. 그렇지만 불편하네요~





- 2015년 등장
- 주목 받는 이유
 - 학습을 빨리 진행할 수 있다 (학습 속도 개선)
 - 초깃값에 크게 의존하지 않는다 (아픈 초깃값 선택 장애여 안녕)
 - 오버피팅을 억제한다 (드롭 아웃 등의 필요성 감소)
- 배치 정규화의 역할: 각 층에서의 활성화값이 적당히 분포되도
 록 조정 (배치 정규화 계층을 삽입함)





- 학습 시 미니배치를 단위로 데이터 분포가 평균이 0, 분
 산이 1이되도록 정규화 수행
 - 1) 배치 단위 정규화

미니배치 평균
$$\mu_B \leftarrow \frac{1}{m} \sum_{i=1}^m x_i$$
 미니배치 분산 $\sigma_B^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_B)^2$ 평균0, 분산1로 정규화 $\hat{x}_i \leftarrow \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \varepsilon}}$

학습 시 미니배치의 평균과 분산은 계속 저장되어 전체 데이터에 대한 평균과 분산으로 수렴하고 이는 테스트 시 사용됩니다



- 학습 시 미니배치를 단위로 데이터 분포가 평균이 0, 분 산이 1이되도록 정규화 수행
 - 2) 고유한 확대(scale) 이동(shift) 변환

확대
$$y_i \leftarrow \gamma \hat{x}_i + \beta \longleftarrow$$
 이동

- 초기 값 $\gamma = 1, \beta = 0$
- 초기 값 γ , β 는 학습되는 파라미터 입니다



Batch Normalization

[loffe and Szegedy, 2015]

"you want unit gaussian activations? just make them so."

consider a batch of activations at some layer. To make each dimension unit gaussian, apply:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

this is a vanilla differentiable function...

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Lecture 6 - 54



Batch Normalization

[loffe and Szegedy, 2015]

"you want unit gaussian activations? just make them so."

N X

1. compute the empirical mean and variance independently for each dimension.

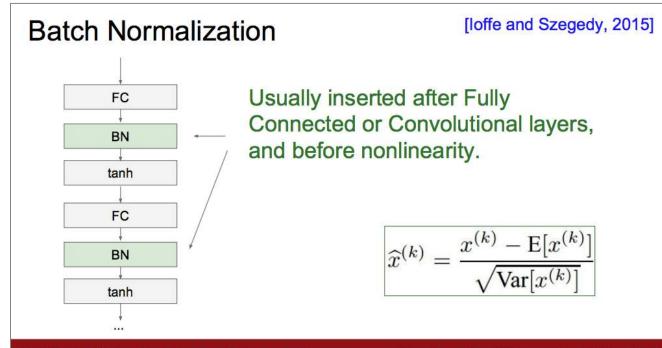
2. Normalize

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

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Lecture 6 - 55

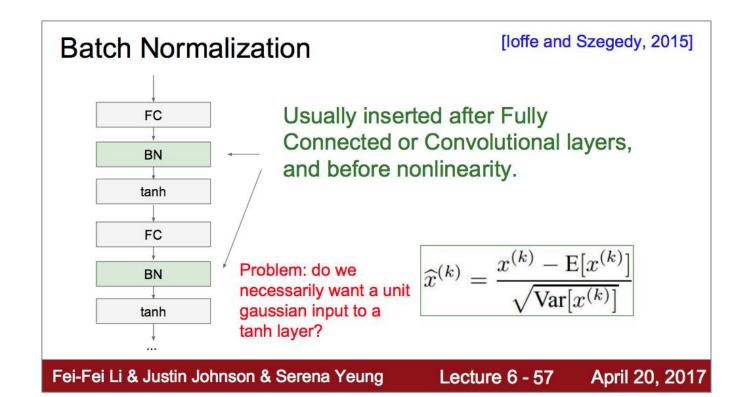




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Lecture 6 - 56







Batch Normalization

[loffe and Szegedy, 2015]

Normalize:

$$\widehat{x}^{(k)} = \frac{x^{(k)} - E[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

And then allow the network to squash the range if it wants to:

$$y^{(k)} = \gamma^{(k)}\widehat{x}^{(k)} + \beta^{(k)}$$

Note, the network can learn:

$$\gamma^{(k)} = \sqrt{\text{Var}[x^{(k)}]}$$

$$\beta^{(k)} = \mathbf{E}[x^{(k)}]$$

to recover the identity mapping.

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Lecture 6 - 58



Batch Normalization

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\}$; Parameters to be learned: γ , β

Output: $\{y_i = BN_{\gamma,\beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$$
 // mini-batch mean

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$$
 // mini-batch variance

$$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$$
 // normalize

$$y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \text{BN}_{\gamma,\beta}(x_i)$$
 // scale and shift

[loffe and Szegedy, 2015]

- Improves gradient flow through the network
- Allows higher learning rates
- Reduces the strong dependence on initialization
- Acts as a form of regularization in a funny way, and slightly reduces the need for dropout, maybe

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Lecture 6 - 59



Batch Normalization

[loffe and Szegedy, 2015]

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\}$; Parameters to be learned: γ , β

Output: $\{y_i = BN_{\gamma,\beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$$
 // mini-batch mean

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$$
 // mini-batch variance

$$\widehat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}}$$
 // normalize

$$y_i \leftarrow \gamma \widehat{x}_i + \beta \equiv \mathrm{BN}_{\gamma,\beta}(x_i)$$
 // scale and shift

Note: at test time BatchNorm layer functions differently:

The mean/std are not computed based on the batch. Instead, a single fixed empirical mean of activations during training is used.

(e.g. can be estimated during training with running averages)

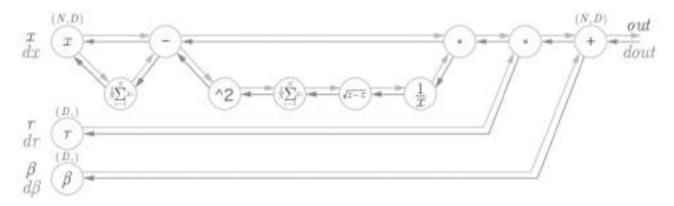
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Lecture 6 - 60



• 학습 시 미니배치를 단위로 데이터 분포가 평균이 0, 분 산이 1이되도록 정규화 수행

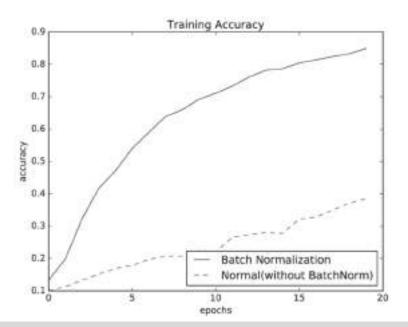
배치 정규화 계산 그래프





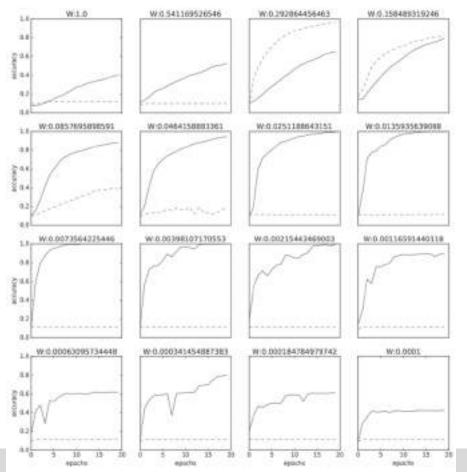
• 학습 시 미니배치를 단위로 데이터 분포가 평균이 0, 분 산이 1이되도록 정규화 수행

배치 정규화 효과 : 배치 정규화가 학습 속도를 높인다



2_day/batch_norm_test.py





• 실선: Batch norm

• 점선: 사용 안함



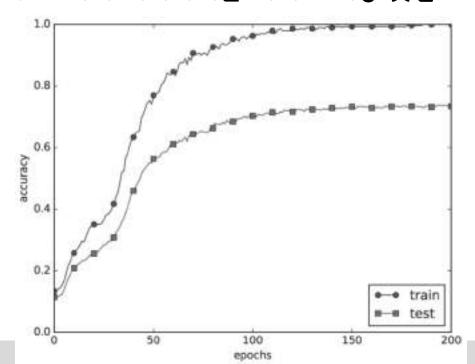
- 오버피팅 (Over fitting) : 훈련데이터에만 지나치게 적응되어 그 외의 데이터에는 제대로 대응 못함
- 주로 언제 발생하나요?



- 오버피팅 (Over fitting) : 훈련데이터에만 지나치게 적응되어 그 외의 데이터에는 제대로 대응 못함
- 주로 언제 발생하나요?
 - 매개변수가 많고 표현력이 높은 모델
 - 훈련 데이터가 적음
- 일부러 오버피팅을 발생 시키는 실험을 해봅니다
 - 데이터 : mnist데이터에서 300개만 사용
 - 각 층의 뉴런이 100개인 7층 네트워크 구성
 - ReLU적용

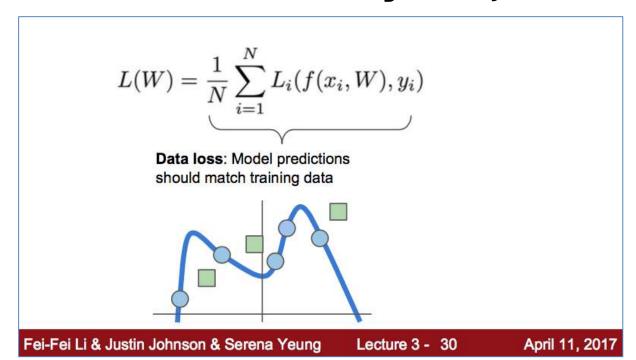


• 오버피팅 (Over fitting) : 훈련데이터에만 지나치게 적 응되어 그 외의 데이터에는 제대로 대응 못함



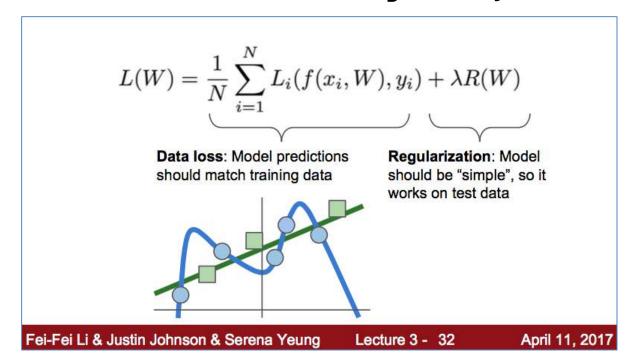


오버피팅 억제 : 가중치 감소 (weight decay)





오버피팅 억제: 가중치 감소 (weight decay)





오버피팅 억제 : 가중치 감소 (weight decay)

Regularization

$$L=rac{1}{N}\sum_{i=1}^{N}\sum_{j
eq y_i}\max(0,f(x_i;W)_j-f(x_i;W)_{y_i}+1)+ \lambda R(W)$$

In common use:

L2 regularization
$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

L1 regularization
$$R(W) = \sum_{k} \sum_{l} |W_{k,l}|$$

Elastic net (L1 + L2)
$$R(W) = \sum_{k} \sum_{l} \beta W_{k,l}^2 + |W_{k,l}|$$

Max norm regularization (might see later)

Dropout (will see later)

Fancier: Batch normalization, stochastic depth

April 11, 2017



오버피팅 억제: 가중치 감소 (weight decay)

L2 Regularization (Weight Decay)

$$x = [1, 1, 1, 1]$$
 $R(W) = \sum_k \sum_l W_{k,l}^2$

$$w_1 = [1, 0, 0, 0] \ w_2 = [0.25, 0.25, 0.25, 0.25]$$

$$w_1^Tx=w_2^Tx=1$$

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Lecture 3 - 35

April 11, 2017



• 오버피팅 억제 : 가중치 감소 (weight decay)

L2 Regularization (Weight Decay)

$$x = [1, 1, 1, 1]$$
 $R(W) = \sum_k \sum_l W_{k,l}^2$

$$w_1 = [1, 0, 0, 0] \ w_2 = [0.25, 0.25, 0.25, 0.25]$$

(If you are a Bayesian: L2 regularization also corresponds MAP inference using a Gaussian prior on W)

$$w_1^Tx=w_2^Tx=1$$



- 오버피팅 억제 : 가중치 감소 (weight decay)
- Weight decay 구현: common/multi_layer_net.py

```
def loss(self, x, t):
76
           """손실 함수를 구한다.
77
78
           Parameters
79
80
           x : 입력 데이터
81
           t : 정답 레이블
82
83
           Returns
84
85
           손실 함수의 값
86
           II II II
           v = self.predict(x)
87
88
89
           weight decay = 0
90
           for idx in range(1, self.hidden_layer_num + 2):
91
               W = self.params['W' + str(idx)]
               weight_decay += 0.5 * self.weight_decay_lambda * np.sum(W ** 2)
92
93
94
           return self.last layer.forward(y, t) + weight decay
```

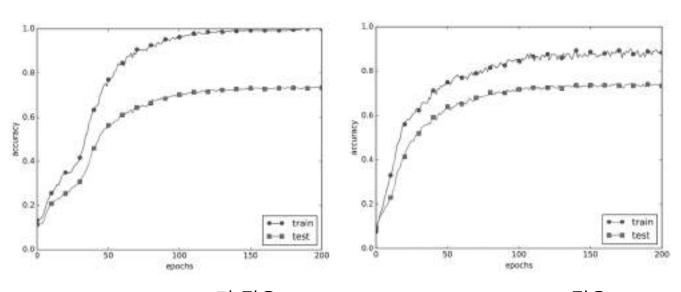


• Weight decay 구현: common/multi_layer_net.py

```
127
         def gradient(self, x, t):
             ""기울기를 구한다(오차약전파법).
1.28
129
136
             Parameters
131
              NAME AND ADDRESS OF OWNER, OR OTHER
132
             x : 임력 데이터
             t : 정단 레이블
133
134
135
             Returns
136
137
             각 총의 기물기를 닦은 닥셔너리(dictionary) 변수
1.38
                 grads['W1']、grads['W2']、... 각 출의 가중치
139
                 grads['bl'], grads['b2'], ... 각 총의 만항
140
141
             # forward
142
             self.loss(x, t)
143
144
             # backward
145
              dout = 1
             dout = self.last_layer.backward(dout)
146
147
              layers = list(self.layers.values())
148
149
              layers.reverse()
150
             for layer in layers:
                 dout = layer.backward(dout)
151
152
153
             # 결과 저장
154
             orads = \{\}
             for idx in range(1, self.hidden layer num+2):
155
156
                 grads['W' + str(idx)] = self.layers['Affine' + str(idx)].dW +
157
                   self.weight_decay_lambda * self.layers['Affine' * str(idx)].W
158
                  grads['b' + str(idx)] = self.lavers['Affine' + str(idx)].db
159
1.50
             return grads
```



• 오버피팅 억제 : 가중치 감소 (weight decay)



Weight decay 미 적용

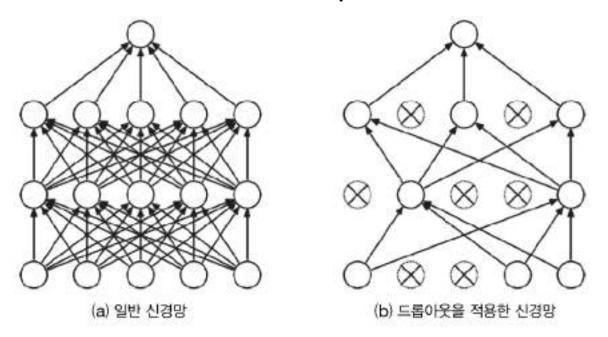
Weight decay 적용



- 오버피팅 억제 : **드롭아웃** (Dropout)
 - 훈련때 은닉층의 뉴런을 무작위로 골라 삭제하면서 학습하 는 방법
 - 방법론
 - 1) 훈련때 데이터를 흘릴 때마다 삭제할 뉴런을 무작위로 선택하고
 - 2) 시험때는 모든 뉴런에 신호를 전달
 - 단, 시험 때는 각 뉴런의 출력에 훈련 때 삭제한 비율을 곱하여 출력

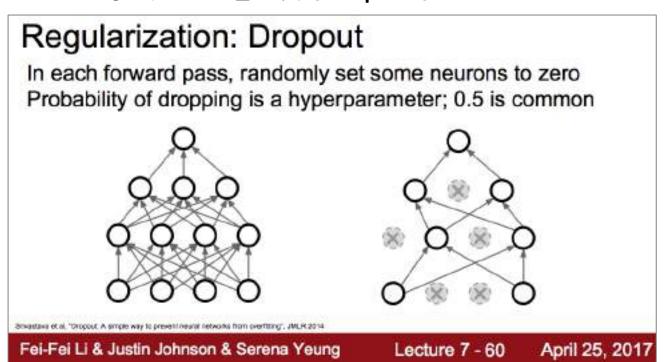


• 오버피팅 억제 : **드롭아웃** (Dropout)





• 오버피팅 억제 : **드롭아웃** (Dropout)





• 오버피팅 억제 : **드롭아웃** (Dropout)

```
Regularization: Dropout
                                                                      Example forward
                                                                      pass with a
p = 0.5 # probability of keeping a unit active. higher = less dropout
                                                                      3-layer network
                                                                      using dropout
def train step(X):
  """ X contains the data """
 # forward pass for example 3-layer neural network
 H1 = np.maximum(0, np.dot(W1, X) + b1)
 U1 = np.random.rand(*H1.shape) < p # first dropout mask
 H1 *= U1 # drop!
 H2 = np.maximum(0, np.dot(W2, H1) + b2)
 U2 = np.random.rand(*H2.shape) < p # second dropout mask
 H2 *= U2 # drop!
 out = np.dot(W3, H2) + b3
 # backward pass: compute gradients... (not shown)
 # perform parameter update... (not shown)
```

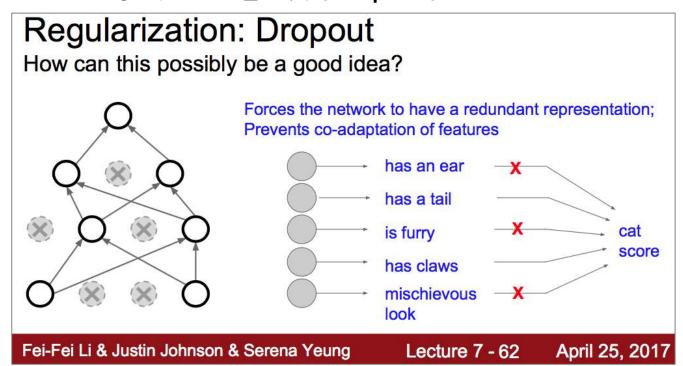
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• 오버피팅 억제 : **드롭아웃** (Dropout)

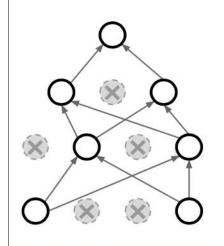




• 오버피팅 억제 : **드롭아웃** (Dropout)

Regularization: Dropout

How can this possibly be a good idea?



Another interpretation:

Dropout is training a large **ensemble** of models (that share parameters).

Each binary mask is one model

An FC layer with 4096 units has $2^{4096} \sim 10^{1233}$ possible masks! Only $\sim 10^{82}$ atoms in the universe...

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오버피팅 억제 : 드롭아웃 (Dropout)

Dropout: Test time

Dropout makes our output random!

Output Input (label) (image)
$$y = f_W(x,z) \text{ Random mask}$$

Want to "average out" the randomness at test-time

$$y = f(x) = E_z[f(x,z)] = \int p(z)f(x,z)dz$$

But this integral seems hard ...



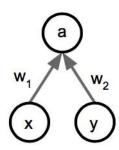
• 오버피팅 억제 : **드롭아웃** (Dropout)

Dropout: Test time

Want to approximate the integral

$$y = f(x) = E_z[f(x,z)] = \int p(z)f(x,z)dz$$

Consider a single neuron.



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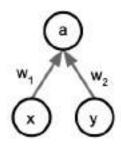
오버피팅 억제 : 드롭아웃 (Dropout)

Dropout: Test time

Want to approximate the integral

$$y = f(x) = E_z[f(x, z)] = \int p(z)f(x, z)dz$$

Consider a single neuron.



At test time we have: $E[a] = w_1x + w_2y$

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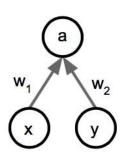


• 오버피팅 억제 : **드롭아웃** (Dropout)

Dropout: Test time

Want to approximate the integral

$$y = f(x) = E_z[f(x,z)] = \int p(z)f(x,z)dz$$



Consider a single neuron.

At test time we have:
$$E[a] = w_1x + w_2y$$

During training we have:
$$E[a] = \frac{1}{4}(w_1x + w_2y) + \frac{1}{4}(w_1x + 0y) + \frac{1}{4}(0x + 0y) + \frac{1}{4}(0x + w_2y)$$
$$= \frac{1}{2}(w_1x + w_2y)$$

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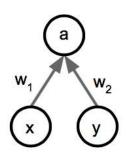


• 오버피팅 억제 : **드롭아웃** (Dropout)

Dropout: Test time

Want to approximate the integral

$$y = f(x) = E_z[f(x, z)] = \int p(z)f(x, z)dz$$



Consider a single neuron.

At test time we have: $E[a] = w_1x + w_2y$

During training we have: $E[a] = \frac{1}{4}(w_1x + w_2y) + \frac{1}{4}(w_1x + 0y)$

At test time, **multiply** by dropout probability $+ \frac{1}{4}(0x + 0y) + \frac{1}{4}(0x + w_2y)$ $= \frac{1}{2}(w_1x + w_2y)$

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• 오버피팅 억제 : **드롭아웃** (Dropout)

Dropout: Test time

```
def predict(X):
    # ensembled forward pass
H1 = np.maximum(0, np.dot(W1, X) + b1) * p # NOTE: scale the activations
H2 = np.maximum(0, np.dot(W2, H1) + b2) * p # NOTE: scale the activations
out = np.dot(W3, H2) + b3
```

At test time all neurons are active always

=> We must scale the activations so that for each neuron:

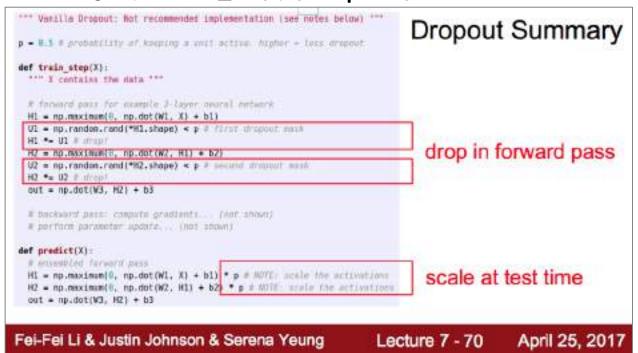
output at test time = expected output at training time

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오버피팅 억제 : 드롭아웃 (Dropout)





오버피팅 억제 : 드롭아웃 (Dropout)

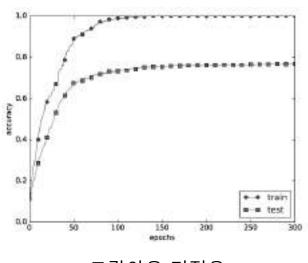
```
More common: "Inverted dropout"
    p = 0.5 # probability of Meeping a unit scrive. Nigher - Less dropout
    def train step(X):
     4 forward pass for example 3-layer neural network
     H1 = np.maximum(0, np.dot(W1, X) + b1)
     U1 = (np.random.rand(*H1.shape) < p) / p # first dropowt wask, Autice /pl
     HI . Ul # drimf
     H2 = np.maximum(0, np.dot(W2, H1) + b2)
     U2 = (np.random.rand(*H2.shape) < p) / p # second drapout mask. Notice /pi
     H2 *= U2 V strupt
     out = np.dot(W3, H2) + b3
     # Backward pass; compute gradients... (not about
     # perform parameter undate... (hot shown)
                                                                   test time is unchanged!
    def predict(X):
     # ensembled farward page
     H1 = np.maximum(H, np.dot(W1, X) + b1) # no scattery recessary
     HZ = np.maximum(0, np.dot(W2, H1) + b2)
      out = np.dot(W3, H2) + b3
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                                                                                         April 25, 2017
```

- 오버피팅 억제 : **드롭아웃** (Dropout)
 - common/layers.py

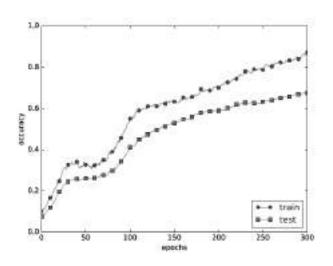
```
class Dropout:
 95
 96
 97
         http://arxiv.org/abs/1207.0580
 98
         11 11 11
 99
         def __init__(self, dropout_ratio=0.5):
100
              self.dropout_ratio = dropout_ratio
              self.mask = None
101
102
103
         def forward(self, x, train_flg=True):
104
              if train flg:
                  self.mask = np.random.rand(*x.shape) > self.dropout_ratio
105
106
                  return x * self.mask
107
              else:
108
                  return x * (1.0 - self.dropout ratio)
109
110
         def backward(self, dout):
111
              return dout * self.mask
```



• 오버피팅 억제 : **드롭아웃** (Dropout)



드랍아웃 미적용



드랍아웃 적용



• 뉴런 수는 어떻게 하지? 배치 크기는? 학습율은? 가중치 감소는 ?

하이퍼 파라미터의 값을 효율적으로 탐색 하는 방법을 알아 봅시다



- 검증 데이터 (validation data)
 - 하이퍼 파라미터를 찾을 때 시험 데이터를 사용하면 안됩 니다
 - 하이퍼 파라미터 값이 시험 데이터에 오버피팅 함
 - 검증 데이터 : 하이퍼파라미터 전용 확인 데이터

- 데이터의 구분
 - 훈련 데이터 : 매개변수 학습
 - 검증 데이터 : 하이퍼파라미터 성능 평가
 - 시험 데이터 : 신경망의 범용 성능 평가 (마지막에 이용)



- 검증 데이터 (validation data)
 - MNIST 훈련 데이터 중 20%를 검증 데이터로 가져오기

```
11 (x_train, t_train), (x_test, t_test) = load_mnist(normalize=True)
12
13 # 결과를 빠르게 얻기 위해 훈련 데이터를 줄임
14 x_train = x_train[:500]
15 t_train = t_train[:500]
16
17 # 20%를 검증 데이터로 분할
18 validation_rate = 0.20
19 validation_num = x_train.shape[0] * validation_rate
20 x_train, t_train = shuffle_dataset(x_train, t_train) # 데이터 섞기
21 x_val = x_train[:validation_num]
22 t_val = t_train[:validation_num]
23 x_train = x_train[validation_num:]
24 t_train = t_train[validation_num:]
```



- 하이퍼 파라미터 최적화
 - 방법론
 - 하이퍼 파라미터 대략적 범위를 설정한 후 이 값을 무작위로 선택하여 정확도 평가 후 범위를 재설정하고 다시 찾기를 반 복
 - 범위 설정
 - '대략적으로' 지정
 - 실제로도 0.001에서 1000사이 (10⁻³~10³)과 같이 '10의 거 듭제곱' 단위로 범위를 지정 : 로그 스케일(log scale)로 지 정



• 하이퍼 파라미터 최적화

- 하이퍼 파라미터 최적화는 몇일 혹은 몇 주 이상의 오랜 시간이 걸 림
 - 나쁠듯한 값은 일찍 포기하는게 좋음
- 시간이 오래 걸리기 때문에 에폭을 작게 하여, 1회 평가에 걸리는 시간을 단축하는게 효과적임

• 하이퍼 파라미터 최적화 정리

- 0 단계: 하이퍼파라미터 값의 범위를 설정
- 1 단계: 설정된 범위에서 하이퍼파라미터의 값을 무작위로 추출
- 2 단계: 1단계에서 샘플링한 하이퍼파라미터 값을 사용하여 학습하고, 검증 데이터로 정확도를 평가 (단, 에폭은 작게 설정)
- 3단계: 1단계와 2단계를 특정 횟수(100회 등) 반복하며, 그 정확도의 결과를 보고 하이퍼파라미터의 범위를 좁힘



- 하이퍼 파라미터 최적화
- Note: 여기에서 설명한 하이퍼파라미터 최적화 방법은 실용적인 방법입니다. 하지만 과학이라기 보다는 다분히 수행자의 '지혜'와 '직관'에 의존한다는 느낌이 들죠. 더 세련된 기법을 원한다면 베이즈 최적화(Bayesian optimization)를 소개할 수 있겠네요. 베이즈 최적화는 베이즈 정리(bayes's theorem)을 중심으로 한 수학 이론을 구사하여 더 엄밀하고 효율적으로 최적화를 수행합니다. 자세한 내용은 <Practical Bayesian Optimization of Machine Learning Algorithms> 논문 등을 참조하세요.

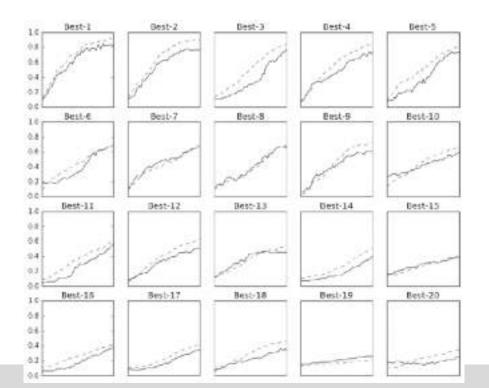


• 하이퍼 파라미터 최적화 구현

```
# 하이퍼파라미터 무작위 탐색======
   optimization_trial = 100
40
   results val = {}
    results train = {}
    for in range(optimization trial):
       # 탐색한 하이퍼파라미터의 범위 지정========
43
       weight decay = 10 ** np.random.uniform(-8, -4)
        lr = 10 ** np.random.uniform(-6, -2)
47
        val_acc_list, train_acc_list = __train(lr, weight_decay)
48
49
        print("val acc:" + str(val acc list[-1]) + " | lr:" + str(lr) + ",
        key = "lr:" + str(lr) + ", weight decay:" + str(weight_decay)
50
        results_val[key] = val_acc_list
51
        results_train[key] = train_acc_list
52
```



• 하이퍼 파라미터 최적화 구현





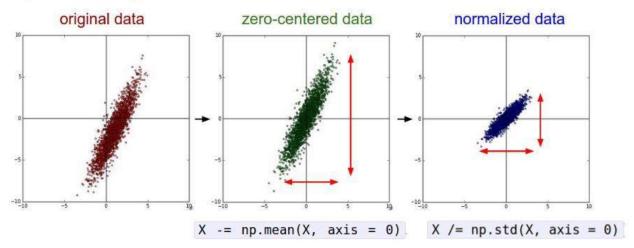
Babysitting the Learning Process

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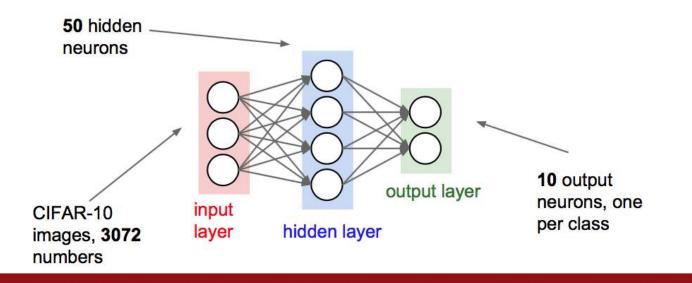
(Assume X [NxD] is data matrix, each example in a row)

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Step 2: Choose the architecture: say we start with one hidden layer of 50 neurons:



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Lecture 6 - 63



Double check that the loss is reasonable:

```
def init_two_layer_model(input_size, hidden_size, output_size):
    # initialize a model
    model = {}
    model['W1'] = 0.0001 * np.random.randn(input_size, hidden_size)
    model['b1'] = np.zeros(hidden_size)
    model['W2'] = 0.0001 * np.random.randn(hidden_size, output_size)
    model['b2'] = np.zeros(output_size)
    return model
```

```
model = init_two_layer_model(32*32*3, 50, 10) # input size, hidden size, number of classes
loss, grad = two_layer_net(X_train, model, y_train 0.0) disable regularization

2.30261216167 loss ~2.3.

"correct " for returns the loss and the
10 classes gradient for all parameters
```

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Lecture 6 - 64



Double check that the loss is reasonable:

```
def init_two_layer_model(input_size, hidden_size, output_size):
    # initialize a model
    model = {}
    model['W1'] = 0.0001 * np.random.randn(input_size, hidden_size)
    model['b1'] = np.zeros(hidden_size)
    model['W2'] = 0.0001 * np.random.randn(hidden_size, output_size)
    model['b2'] = np.zeros(output_size)
    return model
```

```
model = init_two_layer_model(32*32*3, 50, 10) # input_size, hidden size, number of classes loss, grad = two_layer_net(X_train, model, y_train, le3) crank up regularization print loss

3.06859716482 loss went up, good. (sanity check)
```

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Lets try to train now...

Tip: Make sure that you can overfit very small portion of the training data

The above code:

- take the first 20 examples from CIFAR-10
- turn off regularization (reg = 0.0)
- use simple vanilla 'sgd'

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Lets try to train now...

Tip: Make sure that you can overfit very small portion of the training data

Very small loss, train accuracy 1.00, nice!

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
X tiny = X train[:20] # take 20 examples
y tiny = y train[:20]
best model, stats = trainer.train(X tiny, y tiny, X tiny, y tiny,
                                  model, two layer net,
                                  num epochs=200, reg=0.0,
                                  update='sqd', learning rate decay=1,
                                   sample batches = False,
                                  learning rate=1e-3, verbose=True)
Finished epoch 1 / 200: cost 2.302603, train: 0.400000, val 0.400000, lr 1.000000e-03
Finished epoch 2 / 200: cost 2.302258, train: 0.450000, val 0.450000, lr 1.000000e-03
Finished epoch 3 / 200: cost 2,301849, train: 0.600000, val 0.600000, lr 1.000000e-03
Finished epoch 4 / 200: cost 2.301196, train: 0.650000, val 0.650000, lr 1.000000e-03
Finished epoch 5 / 200: cost 2.300044, train: 0.650000, val 0.650000, lr 1.000000e-03
Finished epoch 6 / 200: cost 2.297864, train: 0.550000, val 0.550000, lr 1.000000e-03
Finished epoch 7 / 200: cost 2.293595, train: 0.600000, val 0.600000, lr 1.000000e-03
Finished epoch 8 / 200: cost 2.285096, train: 0.550000, val 0.550000, lr 1.000000e-03
Finished epoch 9 / 200: cost 2.268094, train: 0.550000, val 0.550000, lr 1.000000e-03
Finished epoch 10 / 200: cost 2.234787, train: 0.500000, val 0.500000, lr 1.000000e-03
Finished epoch 11 / 200: cost 2.173187, train: 0.500000, val 0.500000, lr 1.0000000e-03
Finished epoch 12 / 200: cost 2.076862, train: 0.500000, val 0.500000, lr 1.000000e-03
Finished epoch 13 / 200: cost 1.974090, train: 0.400000, val 0.400000, lr 1.000000e-03
Finished epoch 14 / 200: cost 1.895885, train: 0.400000, val 0.400000, lr 1.000000e-03
Finished epoch 15 / 200: cost 1.820876, train: 0.450000, val 0.450000, lr 1.000000e-03
Finished epoch 16 / 200: cost 1.737430, train: 0.450000, val 0.450000, lr 1.000000e-03
Finished epoch 17 / 200: cost 1.642356, train: 0.500000, val 0.500000,
Finished epoch 18 / 200: cost 1.535239, train: 0.600000, val 0.600000, lr 1.000000e-03
Finished epoch 19 / 200: cost 1.421527, train: 0.600000, val 0.600000,
      Finished epoch 195 / 200: cost 0.002694, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 196 / 200: cost 0.002674, train: 1.000000, val 1.000000,
      Finished epoch 197 / 200: cost 0.002655, train: 1.000000, val 1.000000,
      Finished epoch 198 / 200: cost 0.002635, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 199 / 200: cost 0.002617, train: 1.000000, val 1.000000, lr 1.000000e-03
      Finished epoch 200 / 200: cost 0.002597, train: 1.000000, val 1.000000, lr 1.000000e-03
      finished optimization, best validation accuracy: 1.000000
```

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Lecture 6 - 67



Lets try to train now...

Start with small regularization and find learning rate that makes the loss go down.

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Lecture 6 - 68



Lets try to train now...

Start with small regularization and find learning rate that makes the loss go down.

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
best model, stats = trainer.train(X train, y train, X val, y val,
                                  model, two layer net.
                                  num epochs=10, reg=0.000001,
                                  update='sqd', learning rate decay=1,
                                  learning rate=le-6. verbose=True)
Finished epoch 1 / 10: cost 2.302576, train: 0.080000,
                                                       val 0.103000, lr 1.000000e-06
Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06
Finished epoch 3 / 10: cost 2.302558, train: 0.119000,
                                                       val 0.138000, lr 1.000000e-06
Finished epoch 4 / 10: cost 2.302519, train: 0.127000,
                                                       val 0.151000, lr 1.000000e-06
Finished epoch 5 / 10: cost 2.302517, train: 0.158000,
                                                       val 0.171000, lr 1.000000e-06
Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06
Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06
Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06
Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06
Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06
finished optimization, best validation accuracy: 0.192000
```

Loss barely changing

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Lecture 6 - 69



Lets try to train now...

Start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
best model, stats = trainer.train(X train, y train, X val, y val,
                                  model, two layer net,
                                  num epochs=10, reg=0.000001,
                                  update='sqd', learning rate decay=1,
                                  learning rate=1e-6, verbose=True)
Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06
Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06
Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06
Finished epoch 4 / 10: cost 2.302519, train: 0.127000,
                                                       val 0.151000, lr 1.000000e-06
Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06
Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06
Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.000000e-06
Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06
Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06
Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06
finished optimization, best validation accuracy: 0.192000
```

Loss barely changing: Learning rate is probably too low

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Lecture 6 - 70



Lets try to train now...

Start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
best model, stats = trainer.train(X train, y train, X val, y val,
                                  model, two layer net,
                                  num epochs=10, reg=0.000001.
                                  update='sgd', learning rate decay=1,
                                  learning rate=le-6, verbose=True)
Finished epoch 1 / 10: cost 2.302576, train: 0.080000, val 0.103000, lr 1.000000e-06
Finished epoch 2 / 10: cost 2.302582, train: 0.121000, val 0.124000, lr 1.000000e-06
Finished epoch 3 / 10: cost 2.302558, train: 0.119000, val 0.138000, lr 1.000000e-06
Finished epoch 4 / 10: cost 2.302519, train: 0.127000, val 0.151000, lr 1.000000e-06
Finished epoch 5 / 10: cost 2.302517, train: 0.158000, val 0.171000, lr 1.000000e-06
Finished epoch 6 / 10: cost 2.302518, train: 0.179000, val 0.172000, lr 1.000000e-06
Finished epoch 7 / 10: cost 2.302466, train: 0.180000, val 0.176000, lr 1.0000000e-06
Finished epoch 8 / 10: cost 2.302452, train: 0.175000, val 0.185000, lr 1.000000e-06
Finished epoch 9 / 10: cost 2.302459, train: 0.206000, val 0.192000, lr 1.000000e-06
Finished epoch 10 / 10 cost 2.302420 train: 0.190000, val 0.192000, lr 1.000000e-06
finished optimization, best validation accuracy: 0.192000
```

Loss barely changing: Learning rate is probably too low

Notice train/val accuracy goes to 20% though, what's up with that? (remember this is softmax)

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Lecture 6 - 71



Lets try to train now...

Start with small regularization and find learning rate that makes the loss go down.

Now let's try learning rate 1e6.

loss not going down:

learning rate too low

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Lecture 6 - 72



Lets try to train now...

Start with small regularization and find learning rate that makes the loss go down.

```
model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
trainer = ClassifierTrainer()
best model, stats = trainer.train(X train, y train, X val, y val,
                                  model, two layer net,
                                  num epochs=10, reg=0.000001,
                                  update='sqd', learning rate decay=1,
                                  sample batches = True,
                                  learning rate=1e6, verbose=True)
/home/karpathy/cs231n/code/cs231n/classifiers/neural net.py:50: RuntimeWarning: divide by zero en
countered in log
 data loss = -np.sum(np.log(probs[range(N), y])) / N
/home/karpathy/cs23ln/code/cs23ln/classifiers/neural net.py:48: RuntimeWarning: invalid value enc
ountered in subtract
 probs = np.exp(scores - np.max(scores, axis=1, keepdims=True))
Finished epoch 1 / 10: cost nan, train: 0.091000, val 0.087000, lr 1.000000e+06
Finished epoch 2 / 10: cost nan, train: 0.095000, val 0.087000, lr 1.000000e+06
Finished epoch 3 / 10: cost nan, train: 0.100000, val 0.087000, lr 1.000000e+06
```

loss not going down: learning rate too low loss exploding: learning rate too high cost: NaN almost always means high learning rate...

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Lecture 6 - 73



Lets try to train now...

Start with small regularization and find learning rate that makes the loss go down.

loss not going down: learning rate too low loss exploding: learning rate too high

3e-3 is still too high. Cost explodes....

=> Rough range for learning rate we should be cross-validating is somewhere [1e-3 ... 1e-5]

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Hyperparameter Optimization

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Cross-validation strategy

coarse -> fine cross-validation in stages

First stage: only a few epochs to get rough idea of what params work

Second stage: longer running time, finer search

... (repeat as necessary)

Tip for detecting explosions in the solver: If the cost is ever > 3 * original cost, break out early

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For example: run coarse search for 5 epochs

```
max count = 100
                                                          note it's best to optimize
   for count in xrange(max count):
         reg = 10**uniform(-5, 5)
        lr = 10**uniform(-3, -6)
                                                          in log space!
         trainer = ClassifierTrainer()
        model = init two layer model(32*32*3, 50, 10) # input size, hidden size, number of classes
        trainer = ClassifierTrainer()
        best model local, stats = trainer.train(X train, y train, X val, y val,
                                       model, two layer net,
                                       num epochs=5, reg=reg,
                                       update='momentum', learning rate decay=0.9,
                                       sample batches = True, batch size = 100.
                                       learning rate=lr, verbose=False)
           val acc: 0.412000, lr: 1.405206e-04, reg: 4.793564e-01, (1 / 100)
            val acc: 0.214000, lr: 7.231888e-06, reg: 2.321281e-04, (2 / 100)
            val acc: 0.208000, lr: 2.119571e-06, reg: 8.011857e+01, (3 / 100)
            val acc: 0.196000, lr: 1.551131e-05, reg: 4.374936e-05, (4 / 100)
            val acc: 0.079000, lr: 1.753300e-05, reg: 1.200424e+03, (5 / 100)
            val acc: 0.223000, lr: 4.215128e-05, reg: 4.196174e+01, (6 / 100)
            val acc: 0.441000, lr: 1.750259e-04, reg: 2.110807e-04, (7 / 100)
nice
            val acc: 0.241000, lr: 6.749231e-05, reg: 4.226413e+01, (8 / 100)
            val acc: 0.482000, lr: 4.296863e-04, reg: 6.642555e-01, (9 / 100)
            val acc: 0.079000, lr: 5.401602e-06, reg: 1.599828e+04, (10 / 100)
            val acc: 0.154000, lr: 1.618508e-06, reg: 4.925252e-01, (11 / 100)
```

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Lecture 6 - 77



Now run finer search...

```
max count = 100
                                               adjust range
                                                                               max count = 100
for count in xrange(max count):
                                                                               for count in xrange(max count):
      reg = 10**uniform(-5, 5)
                                                                                     reg = 10**uniform(-4, 0)
      lr = 10**uniform(-3, -6)
                                                                                     1r = 10**uniform(-3, -4)
                    val acc: 0.527000, lr: 5.340517e-04, reg: 4.097824e-01, (0 / 100)
                    val acc: 0.492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 / 100)
                    val acc: 0.512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 / 100)
                    val acc: 0.461000, lr: 1.028377e-04, req: 1.220193e-02, (3 / 100)
                    val acc: 0.460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 / 100)
                                                                                               53% - relatively good
                    val acc: 0.498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 / 100)
                                                                                               for a 2-layer neural net
                    val acc: 0.469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 / 100)
                    val acc: 0.522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 / 100)
                                                                                               with 50 hidden neurons.
                    val acc: 0.530000, lr: 5.808183e-04, reg: 8.259964e-02, (8 / 100)
                    val acc: 0.489000, lr: 1.979168e-04, reg: 1.010889e-04, (9 / 100)
                    val acc: 0.490000, lr: 2.036031e-04, reg: 2.406271e-03, (10 / 100)
                    val acc: 0.475000, lr: 2.021162e-04, reg: 2.287807e-01, (11 / 100)
                    val acc: 0.460000, lr: 1.135527e-04, reg: 3.905040e-02, (12 / 100)
                    val acc: 0.515000, lr: 6.947668e-04, reg: 1.562808e-02, (13 / 100)
                    val acc: 0.531000, lr: 9.471549e-04, reg: 1.433895e-03, (14 / 100)
                    val acc: 0.509000, lr: 3.140888e-04, reg: 2.857518e-01, (15 / 100)
                    val acc: 0.514000, lr: 6.438349e-04, reg: 3.033781e-01, (16 / 100)
                    val acc: 0.502000. lr: 3.921784e-04. reg: 2.707126e-04. (17 / 100)
                    val acc: 0.509000, lr: 9.752279e-04, reg: 2.850865e-03, (18 / 100)
                    val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100)
                    val acc: 0.466000, lr: 1.319314e-04, reg: 1.189915e-02, (20 / 100)
                    val acc: 0.516000, lr: 8.039527e-04, reg: 1.528291e-02, (21 / 100)
```

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Lecture 6 - 78



Now run finer search...

```
max count = 100
                                              adjust range
                                                                              max count = 100
for count in xrange(max count):
                                                                              for count in xrange(max count):
      reg = 10**uniform(-5, 5)
                                                                                    reg = 10**uniform(-4, 0)
      1r = 10**uniform(-3, -6)
                                                                                    lr = 10**uniform(-3, -4)
                    val acc: 0.527000. lr: 5.340517e-04. reg: 4.097824e-01. (0 / 100)
                    val acc: 0.492000, lr: 2.279484e-04, reg: 9.991345e-04, (1 / 100)
                    val acc: 0.512000, lr: 8.680827e-04, reg: 1.349727e-02, (2 / 100)
                    val acc: 0.461000, lr: 1.028377e-04, reg: 1.220193e-02, (3 / 100)
                    val acc: 0.460000, lr: 1.113730e-04, reg: 5.244309e-02, (4 / 100)
                                                                                              53% - relatively good
                    val acc: 0.498000, lr: 9.477776e-04, reg: 2.001293e-03, (5 / 100)
                                                                                              for a 2-layer neural net
                    val acc: 0.469000, lr: 1.484369e-04, reg: 4.328313e-01, (6 / 100)
                    val acc: 0.522000, lr: 5.586261e-04, reg: 2.312685e-04, (7 / 100)
                                                                                              with 50 hidden neurons.
                    val acc: 0.530000, lr: 5.808183e-04, reg: 8.259964e-02, (8 / 100)
                    val acc: 0.489000, lr: 1.979168e-04, reg: 1.010889e-04, (9 / 100)
                    val acc: 0.490000, lr: 2.036031e-04, reg: 2.406271e-03, (10 / 100)
                                                                                              But this best
                    val acc: 0.475000, lr: 2.021162e-04, reg: 2.287807e-01, (11 / 100)
                    val acc: 0.460000, lr: 1.135527e-04, reg: 3.905040e-02, (12 / 100)
                                                                                              cross-validation result is
                    val acc: 0.515000, lr: 6.947668e-04, reg: 1.562808e-02, (13 / 100)
                    val acc: 0.531000, lr: 9.471549e-04, reg: 1.433895e-03, (14 / 100)
                                                                                              worrying. Why?
                    val acc: 0.509000, lr: 3.140888e-04, reg: 2.857518e-01, (15 / 100
                    val acc: 0.514000, lr: 6.438349e-04, reg: 3.033781e-01, (16 / 100)
                    val acc: 0.502000, lr: 3.921784e-04, reg: 2.707126e-04, (17 / 100)
                    val acc: 0.509000, lr: 9.752279e-04, reg: 2.850865e-03, (18 / 100)
                    val acc: 0.500000, lr: 2.412048e-04, reg: 4.997821e-04, (19 / 100)
                    val acc: 0.466000, lr: 1.319314e-04, reg: 1.189915e-02, (20 / 100)
                    val acc: 0.516000, lr: 8.039527e-04, reg: 1.528291e-02, (21 / 100)
```

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Random Search vs. Grid Search

Random Search for Hyper-Parameter Optimization Bergstra and Bengio, 2012

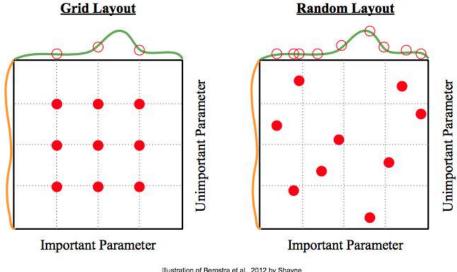


Illustration of Bergstra et al., 2012 by Shayne Longpre, copyright CS231n 2017

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Lecture 6 - 80



Hyperparameters to play with:

- network architecture
- learning rate, its decay schedule, update type
- regularization (L2/Dropout strength)

neural networks practitioner music = loss function

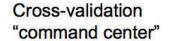


This image by Paolo Guereta is licensed under CC-BY 2.0

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Data가

Cross-validation

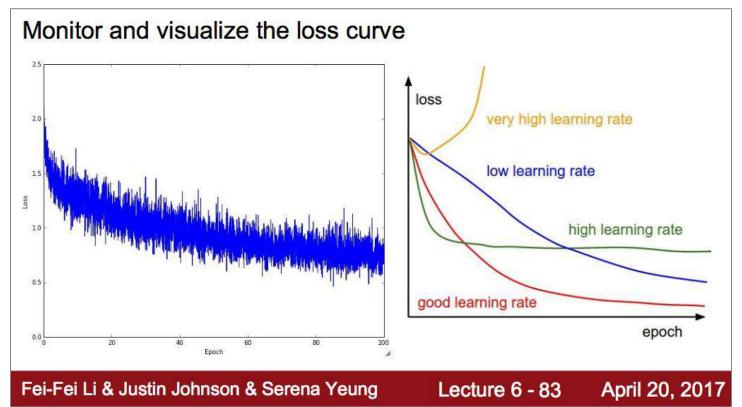
ex) 5 fold cross-validation



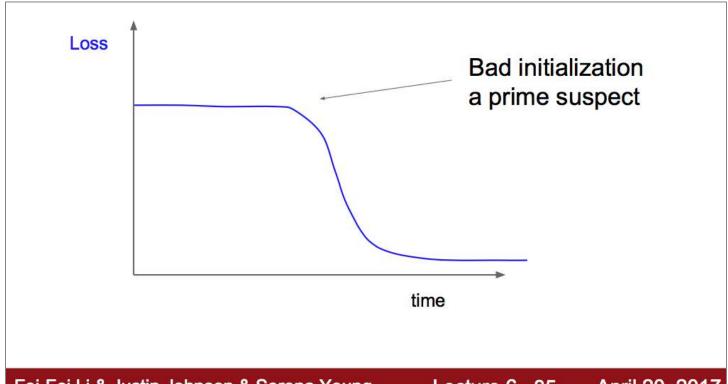
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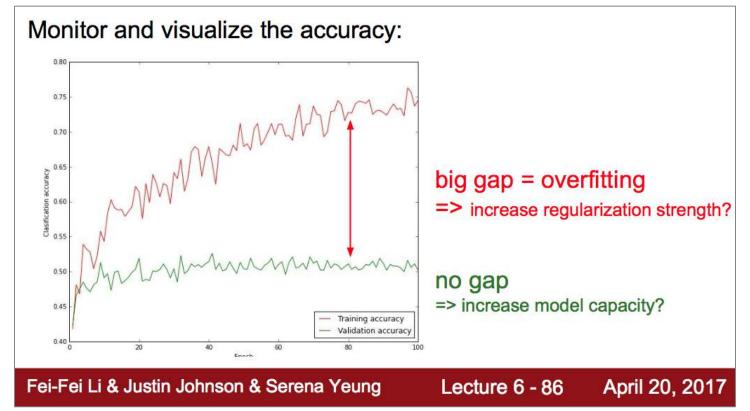




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Track the ratio of weight updates / weight magnitudes:

```
# assume parameter vector W and its gradient vector dW
param_scale = np.linalg.norm(W.ravel())
update = -learning_rate*dW # simple SGD update
update_scale = np.linalg.norm(update.ravel())
W += update # the actual update
print update_scale / param_scale # want ~1e-3
```

ratio between the updates and values: ~ 0.0002 / 0.02 = 0.01 (about okay) want this to be somewhere around 0.001 or so

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Summary

TLDRs

We looked in detail at:

- Activation Functions (use ReLU)
- Data Preprocessing (images: subtract mean)
- Weight Initialization (use Xavier init)
- Batch Normalization (use)
- Babysitting the Learning process
- Hyperparameter Optimization (random sample hyperparams, in log space when appropriate)

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정리



- 매개변수 갱신 방법에는 확률적 경사 하강법(SGD) 외에도 모멘텀, AdaGrad, Adam 등이 있다
- 가중치 초깃값을 정하는 방법은 올바른 학습을 하는데 매우 중요하다
- 가중치 초 값으로는 'Xavier 초깃값'과 'He 초깃값'이 효과적이다
- 배치 정규화를 이용하면 학습을 빠르게 진행할 수 있으며, 초깃값에 영향을 덜 받게 된다
- 오버피팅을 억제하는 정규화 기술로는 가중치 감소와 드랍아웃이 있다
- 하이퍼파라미터 값 탐색은 최적 값이 존재할 법한 범위를 점차 좁히면서 하는 것이 효과적이다





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