

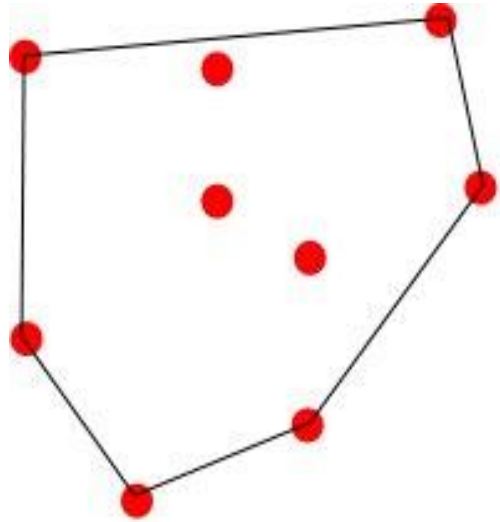
Divide and Conquer Algorithms

DIVIDE AND CONQUER THE PARADIGM

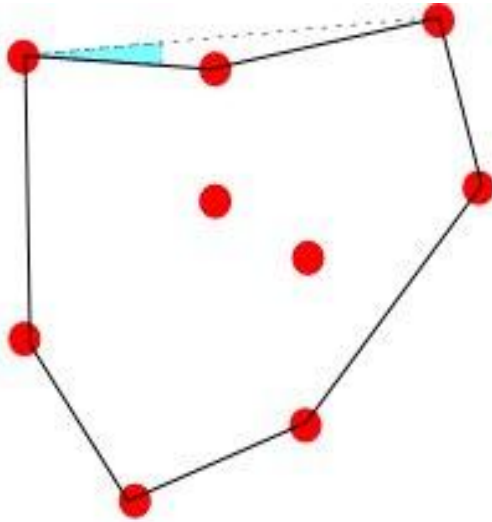
Given a problem of size n :

- Decompose it into smaller (similar) problems
- Solve the smaller (easier) problems
- Combine the partial solution into the overall solution to the initial problem

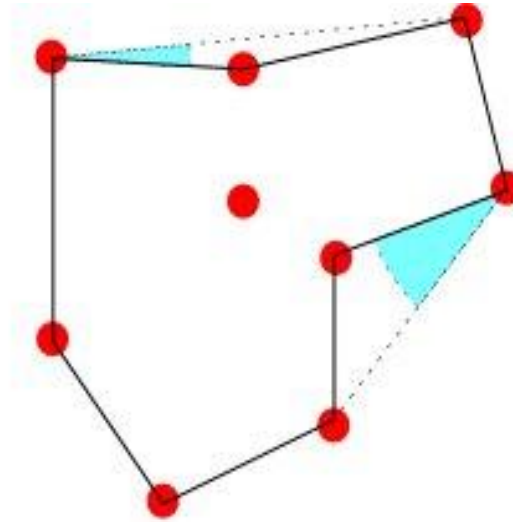
Convex Hull Problem: Given a set of n points in the plane, find the smallest convex polygon that encloses all the points



Convex Hull



small angle tolerance



bigger angle tolerance

Convex Hull Problem: Given a set of n point in the plane , find the smallest convex polygon that encloses all the points

Brute force:
Algorithm

Given two points, if all other points are on the same side of the segment joining those points, then that segment is a vertex of the convex hull

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What is the time complexity of the brute force algorithm to find the convex hull of n points?

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Convex Hull Problem: Given a set of n point in the plane , find the smallest convex polygon that encloses all the points

- Sort the points on the x coordinates (**Done once**)
- Divide the Points in A on the left and B on the right based on the x coordinates
- (**Recursively**) Find the CH(A) and CH(B)
- Merge the two convex hulls

HOW TO MERGE TWO CONVEX HULLS ?

CHECK Every pair of points (a_i, b_j) to determine if the corresponding segment is part of the overall convex hull

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$$n \log n$$

$$O(1)$$

$$T(n/2) + T(n/2)$$

$$O(n)$$

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What is the time complexity of the brute merge ?

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Two finger Algorithm for merging convex hulls

$i = 1$

$j = 1$

While($y(i, j + 1) > y(i, j)$ or $y(i + 1, j) > y(i, j)$):

 if($y(i, j + 1) > y(i, j)$)

$j = j + 1 \bmod q$ //move the right finger clockwise

 else if ($y(i + 1, j) > y(i, j)$)

$i = i + 1 \bmod p$ //move the left finger

counterclockwise

Return (a_i, b_j) as the upper tangent

Median finding: Given a set of n numbers find the median

Given a set of n numbers, the rank of a number x is the number of elements $\leq x$

Lower median has rank = $\text{floor}\left(\frac{n+1}{2}\right)$

Upper Median has rank = $\text{Ceil}\left(\frac{n+1}{2}\right)$

Select(S, i) is a function that returns the element of rank i in S

```
Select (S,i) {  
    Pick element x in S  
    A={y in S such that y < x }  
    B={y in S such that y > x}  
    if ( k==i) return x  
    else if (k > i ) return Select( A,i)  
    else return Select(B,i-k)  
}
```

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What is the worst case time complexity of the Select function?

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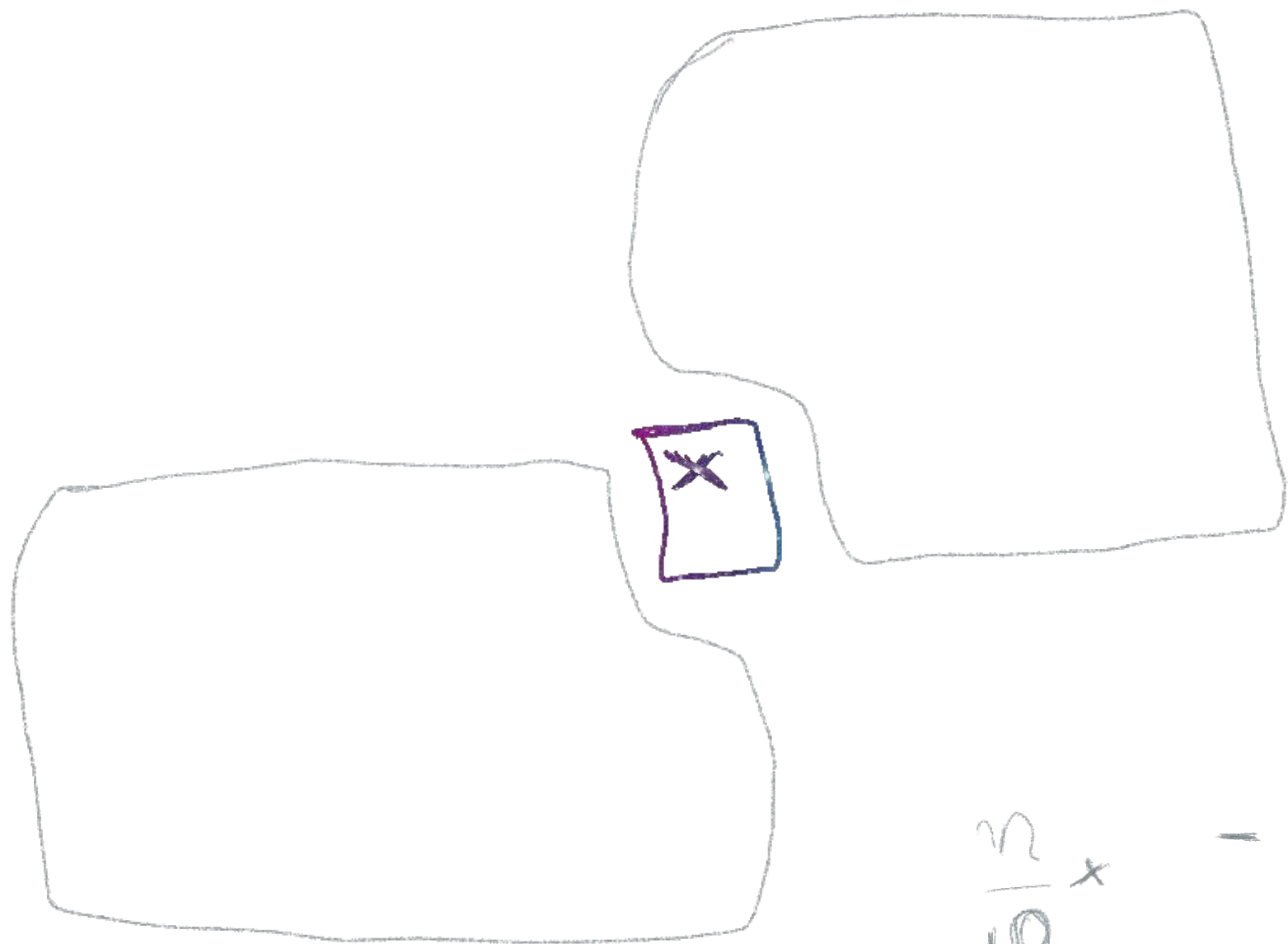
How to pick x in a clever, deterministic way ?

Divide the Set into columns of size 5=>

Ceil($n/5$) columns

Sort each column with biggest element at the top

Return the median of the medians of the columns



$$\frac{n}{10}x - 2$$

The recurrence relation

$$T(n) = \begin{cases} O(1) & \text{if } n \leq 140 \\ T\left(\left\lceil \frac{n}{5} \right\rceil\right) + T\left(\frac{7n}{10} + 6\right) + \theta(n) & \text{otherwise} \end{cases}$$

Inversion Counting Algorithms

Given an Array A , we have an inversion every time $A[i] > A[j]$ and $i < j$

Given an Array A of size n , what is the maximum possible number of inversions?

Given an Array A of size n , How can we efficiently count the number of inversions?

Inversion Counting Algorithms

- Divide the Array in two subarrays (equal)
- Recursively count the number of inversions in the left subarray
- Recursively count the number of inversions in the right subarray
- Count the number of inversions across the subarray

Inversion Counting Algorithms

$$T(n) = 2 T\left(\frac{n}{2}\right) + O(n) \Rightarrow T(n) = n \log n$$

Average Case of Quick Sort

Worst Case

$$\begin{aligned}T(n) &= T(n-1) + O(n) \\ \Rightarrow T(n) &= O(n^2)\end{aligned}$$

Best Case

$$\begin{aligned}T(n) &= 2 T\left(\frac{n}{2}\right) = O(n) \\ \Rightarrow T(n) &= O(n \log n)\end{aligned}$$

Average Case of Quick Sort

- Depends on the possible choices of the pivot
- For Simplicity, Assume that elements are unique all have the same chance of being selected as the pivot => Randomized choice of the pivot.
- What are the possible partitions => 0: n-1, 1: n-2, ..., n-1, 0
- The expected time complexity is the average time complexity :

$$T(n) = 1/n(\sum_k^{n-1}(T(k) + T(n - k - 1)) + O(n))$$

Closest pair of points