

**PROBLEM for CS 179 :**

by Prof. W. Kahan

Exhibit a program that starts from any three given floating-point numbers  $x, y$  and  $z$ , and computes  $p := x \cdot y \cdot z$  in some order that avoids undeserved over/underflow. Do likewise for  $q := x \cdot y/z$ .

**SOLUTIONS:** The proofs that these programs work correctly depend upon the properties of three *Environmental Constants* associated with the floating-point formats in which  $x, y, z, p$  and  $q$  are represented, regardless of whether those constants appear in the programs. The *Overflow threshold*  $\Omega$  is the biggest finite number in that format; the *Underflow threshold*  $\eta$  is the smallest *normalized* positive number. The magnitudes of  $x, y$  and  $z$  are presumed to lie between  $\Omega$  and  $\epsilon\eta$  inclusive where  $\epsilon\eta$  is the smallest *nonzero* magnitude and may be far tinier than  $\eta$  if underflow is *gradual*; on machines that underflow abruptly to zero  $\epsilon\eta = \eta$  except for CDC Cyber 17x's.  $\epsilon\eta = 2\eta$  for these Cybers to cope with "partially underflowed" numbers between  $\eta$  and  $\epsilon\eta$  that behave normally in *add*, *subtract* and *compare* but behave like zero in *multiply* and *divide*. Little is presumed about the product  $\eta\Omega$ , which lies very far from 1 on some machines.

An obvious program to compute  $p$  and  $q$  would first obtain their magnitudes using logarithms;  $|p| = \exp(\ln|x| + \ln|y| + \ln|z|)$  and  $|q| = \exp(\ln|x| + \ln|y| - \ln|z|)$ . But these formulas lose accuracy badly when the data are very big or very small; the loss is caused by rounding each logarithm to working precision, and can be observed by comparing the computed values of  $\exp(\ln|x|)$  and  $|x|$  when it lies near  $\Omega$  or  $\eta$ . And computing logarithms and exponentials wastes time. Our programs waste neither accuracy nor time.

Both programs start by Sorting  $|x|, |y|$  and  $|z|$  and continue thus:

**Program for  $p$  :**

Assume now that sorted  $|x| \leq |y| \leq |z|$ . Compute  $x \cdot z$  first and then  $p := (x \cdot z) \cdot y$  except on a machine with gradual underflow; on such a machine if  $(x \cdot z)$  underflows recompute  $p := (z \cdot y) \cdot x$ .

**Proof that  $p$  is correct.**

If  $x \cdot z$  overflowed, then  $1 < |x| \leq |y| \leq \Omega < |x \cdot z| < |(x \cdot z) \cdot y|$  so  $p$  deserves to overflow too (except perhaps on a CRAY, which can overflow in certain cases when a product lies between  $\Omega/2$  and  $\Omega$ ; but that is too perverse to consider here). Similarly if  $x \cdot z$  underflowed on a machine that underflows abruptly to zero, then

$$1 > |z| \geq |y| \geq |x| \geq \eta > |x \cdot z| > |(x \cdot z) \cdot y|$$

so  $p$  must underflow too. On a machine that underflows gradually conformity with IEEE standards 754/854 requires also the ability to detect underflow, and this should be exploited if any of the data can be subnormal (i.e., between  $\epsilon\eta$  and  $\eta$  in magnitude). Then  $x \cdot z$  underflows only when  $1/\epsilon \geq |z| \geq |y| \geq |x| \geq \epsilon\eta$  and  $\eta > |x \cdot z|$ ; since  $\Omega > 1/\epsilon^2$  on those machines,  $\Omega > z \cdot y$  so  $z \cdot y$  cannot overflow and if it underflows too then either  $|z| > 1$  and then  $|x \cdot y \cdot z| = |(x \cdot z)(z \cdot y)/z| < \eta^2/|z| < \eta$ , or else  $|z| \leq 1$  and then  $|x \cdot y \cdot z| < |x| \eta \leq \eta$ , and  $p$  deserves to underflow either way.

### Programs for $q$ :

If we could treat  $q$  as a product  $x \cdot y \cdot (1/z)$ , we could compute it safely using the program for  $p$ ; but the risk that  $1/z$  may over/underflow precludes that option. A safe and simple program works on machines that allow programs to branch on over/underflow:

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First swap  $x$  and  $y$  if necessary to establish  $|x| \leq |y|$ ;  
next compute  $p := x \cdot y$ ; subsequently  
  if ( $p$  overflowed and  $|z| > 1$ ) then  $q := (y/z) \cdot x$   
  else if ( $p$  underflowed and  $|z| < 1$ ) then  $q := (((x/\varepsilon)/z) \cdot y) \cdot \varepsilon$   
  else  $q := p/z$ . (For Cybers use  $\varepsilon = 1$  here, not 2.)
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The validity of this program is easy to establish provided we may presume that  $\sqrt{(\eta)/\varepsilon^2} < \eta\Omega < \sqrt{\Omega}$ , as appears to be true for all machines I know. But the ability to test for over/underflow and continue is not so common; what if over/underflow is silent? In the absence of a (portable) way to branch on over/underflow, we must produce a spaghetti-like code with branches that preclude spurious over/underflows. Such a program follows.

Two constants are needed. One is  $\lambda$ , the smallest power of the machine's radix no smaller than  $\max\{1, 1/(\varepsilon\eta\Omega)\}$ . The other is  $\mu$ , the biggest power of the radix not exceeding  $\min\{1, 1/(\eta\Omega)\}$ . Multiplication by  $\lambda$  or  $\mu$  is exact, so it cannot cause underflow on a machine that conforms to IEEE 754/854.

First sort  $|x|$ ,  $|y|$  and  $|z|$ , keeping track of  $z$ . This reduces the situation to one of three cases, depending upon whether  $|z|$  is minimal, maximal, or neither:

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In case  $|z|$  is  $>$  minimal, say  $|z| \leq |x| \leq |y|$ , test  $|y|$ ;  
  if  $|y| > 1$  then  $q := (x/z) \cdot y$   
  else  $q := (x/(\lambda z)) \cdot (\lambda y)$ .  
In case  $|z|$  is maximal, say  $|z| \leq |y| \leq |x|$ , test  $|x|$ ;  
  if  $|x| < 1$  then  $q := (y/z) \cdot x$   
  else  $q := (y/(\mu z)) \cdot (\mu x)$ .  
In case  $|z|$  is neither, say  $|x| \leq |z| \leq |y|$ , test both;  
  if  $|x| > 1$  then  $q := (y/z) \cdot x$   
  else if  $|y| < 1$  then  $q := (x/z) \cdot y$   
  else  $q := (x \cdot y)/z$ .
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The proof that this program is correct is a tedious exercise in elementary inequalities, and is left to the reader.