

## **VAX Floating Point**

- \* 4 formats, all with hidden bit**

- F 1, 8, 23+1**

- D 1, 8, 55+1**

- G 1, 11, 52+1**

- H 1, 15, 112+1**

- \* Accuracy**

- \* All operations are 0.5 ulp accurate, but no round to even**

- \* Round to nearest always used, no rounding modes**

- \* Special operands**

- \* No Infinity, NaN, denorms**

- \* -0 is a reserved operand**

- \* Exceptions**

- \* Overflow produces reserved operand and always takes a floating overflow trap**

- \* Divide by zero produces reserved operand and always takes a floating divide by zero trap**

- \* Underflow always produces zero and takes a floating underflow trap if it is enabled**  
**Underflow traps are disable on every procedure call**

- \* Reserved operand (-0) aborts instruction and always takes reserved operand trap**

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## **VMS Exception handling -- General**

- \* Machine faults are translated into software signals with specific condition numbers**
- \* Programs can establish signal handlers on a per-procedure basis which are passed the condition number**
- \* Handlers can pass the condition, unwind, or continue**
- \* If program does not handle condition the a default handler prints something like**
  - %SYSTEM-F-FLTOVF\_F, arithmetic fault, floating overflow**  
**at PC=00000711, PSL=03C0**
  - %TRACE-F-TRACEBACK, symbolic stack dump follows**  

<b>module name</b>	<b>routine name</b>	<b>line</b>
<b>TEST</b>	<b>TEST</b>	<b>30</b>

## VMS Exception handling -- Floating point

<b>1 / 0</b>	<b>-0</b>		<b>%SYSTEM-F-FLTDIV_F</b>
<b>0 / 0</b>	<b>-0</b>		<b>%SYSTEM-F-FLTDIV_F</b>
<b>Overflow</b>	<b>-0</b>		<b>%SYSTEM-F-FLTOVF_F</b>
<b>Underflow</b>	<b>0</b>		<b>%SYSTEM-F-FLTUND_F (if enabled)</b>
<b>Bad input</b>	<b>0</b>		<b>%FOR-F-INPCONERR</b>
<b>sqrt(-1)</b>	<b>-0</b>		<b>%MTH-F-SQUROONEG,</b> <b>square root of negative value</b>
<b>sqrt(-0)</b>		<b>none</b>	<b>%SYSTEM-F-ROPRAND</b>
<b>log(0)</b>	<b>-0</b>		<b>%MTH-F-LOGZERNEG,</b> <b>logarithm of zero or negative value</b>
<b>log(-1)</b>	<b>-0</b>		<b>%MTH-F-LOGZERNEG</b>
<b>log(-0)</b>	<b>-0</b>		<b>%MTH-F-LOGZERNEG</b>
<b>exp(89)</b>	<b>-0</b>		<b>%MTH-F-FLOOVEMAT,</b> <b>floating overflow in math library</b>
<b>exp(-89)</b>	<b>0</b>		
<b>exp(-0)</b>	<b>1.0</b>		
<b>sin(1e38)</b>	<b>0.989164472</b>		
<b>atan(0,0)</b>		<b>none</b>	<b>%MTH-F-INVARGMAT</b>
<b>0**0</b>	<b>-0</b>		