$$A = \left( M_{1}^{-1} M_{1}^{-1} M_{3}^{-1} \right)$$

$$\|\cdot\| = \sqrt{\begin{pmatrix} \times_1 \\ \vdots \\ \times_{n} \end{pmatrix} \cdot \begin{pmatrix} \times_{n} \\ \vdots \\ \times_{n} \end{pmatrix}} = \sqrt{\chi_1^2 + \dots + \chi_n^2}$$

Pyth you ar theorn

Making x and y perpendicular

$$y'' = (x,y) \times (x,x) \times ($$

Orthonormal basis (ONB)

· orthogonal basis

Implies lin. indep.

· ||bi||=1

Qx - coefficients

Is a softhogonal as well?

$$Q^{T}Q^{TT} = Q^{T}Q = \begin{pmatrix} -b, - \\ -bz - \\ -bn - \end{pmatrix}\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$= I$$

• 
$$Q^{-1} = ?$$
  $\sim$   $Q^{-1} = Q^{T}$   $A B = I$   $A = I$   $A = I$   $A = I$ 

e What if b, ... be don't spon the whole space?

$$\rho^{2} = QQ^{T}QQ^{T} = Q \xrightarrow{\text{Id}} Q^{T} = Q \xrightarrow{\text{I$$

## P is an (orthogenal) projection Any fuction of with f(flx)) = f(x) is a projection. · Can also describe hyperplane using an inner product. n=3 > plane (20) find h st by $(x_1 u) = (a_1 u) + \alpha (b)$ $= (a_1 n) + \alpha (b_1 n)$ for any xeP: (x, u) - (a, u) is another way of for the line (2D) P. point-normal form (f ||n||=1, then (y,n)= (y,n)+(d,n) $(d_1 n) = (y_1 n) - (y_{p_1} n)$ | | d| - | (d, n) n | = | (y, n) - (a, n) |

