# Jerome Manzano

# Cross-platform Developer

## **Relevant Experience**

#### C# Developer @ Happen Space

May 2022 - Nov 2022 // Remote / Bangkok City, Thailand

- Designed and developed an online event platform that runs on web browsers, desktops and mobile devices
- Set up push notifications for mobile devices using Firebase Messaging
- Conducted research on tools, frameworks, and libraries to provide valuable insights into their capabilities and limitations

#### Senior C# Developer @ Mailbird

Jan 2021 - Apr 2022 // Remote / California, USA

- Implemented new features and fixed bugs on a desktop email client
- Helped improve unit test coverage by up to 85%
- Worked closely with other developers to ensure high code quality through testing and code reviews

#### Software Developer @ Nerv

Mar 2019 - Sep 2020 // Remote / Singapore

- Designed and developed a cross-platform messaging application that integrates peer-to-peer blockchain-based payments
- Helped with the transition when the product pivoted into a collaboration platform by providing strategies on how to reuse existing features
- Reviewed and provided feedback for coding challenges of new applicants

### Senior Software Developer @ Get Devs

Aug 2018 - Mar 2019 // Makati City, Philippines

- Architected and implemented Clairity, a voice-based clinical support tool used for the early detection and monitoring of mental health and suicidal risk
- Wrote the coding standard and guidelines for developing mobile applications using Xamarin for an IT consulting client

#### Professional Mobile Applications Developer @ ERNI

Sep 2017- Aug 2018 // Mandaluyong City, Philippies

- Engineered and developed an interactive learning application that runs on iOS
- Designed and developed an in-house event managing application for a global medical device company

#### Lead Software Engineer / Onsite Representative @ Pointwest

Dec 2011 - Sep 2017 // Quezone City, Philippines

- Lead a team of 6 software engineers that developed the first RFID baggage tracking application for US airlines
- Pioneered Xamarin research and development within the company
- Served as primary liaison between our client from the US and the offshore team in the Philippines
- Analyzed, designed, and estimated solutions based on business requirements provided

#### Skills

#### **Programming Languages**

C#, JavaScript, TypeScript, HTML, CSS, GraphQL, SQL, XAML, Lua

#### **Libraries & Frameworks**

Xamarin, Avalonia, Vue.js, Node.js, Express, Apollo, Tailwind, Pinia

#### **Tools & Platforms**

.NET, Git, Nakama, Vite, Netlify, Docker, Firebase, Daily, Capacitor

## **Education**

#### **Far Eastern University**

2006 - 2011 // Manila, Ph BS Electronics Engineering

#### License

### **Professional Regulation Commission**

2011 - Present // Philippines
Electronics Engineering

#### Arc.dev

2020 - Present

Arc Certified Remote Developer