

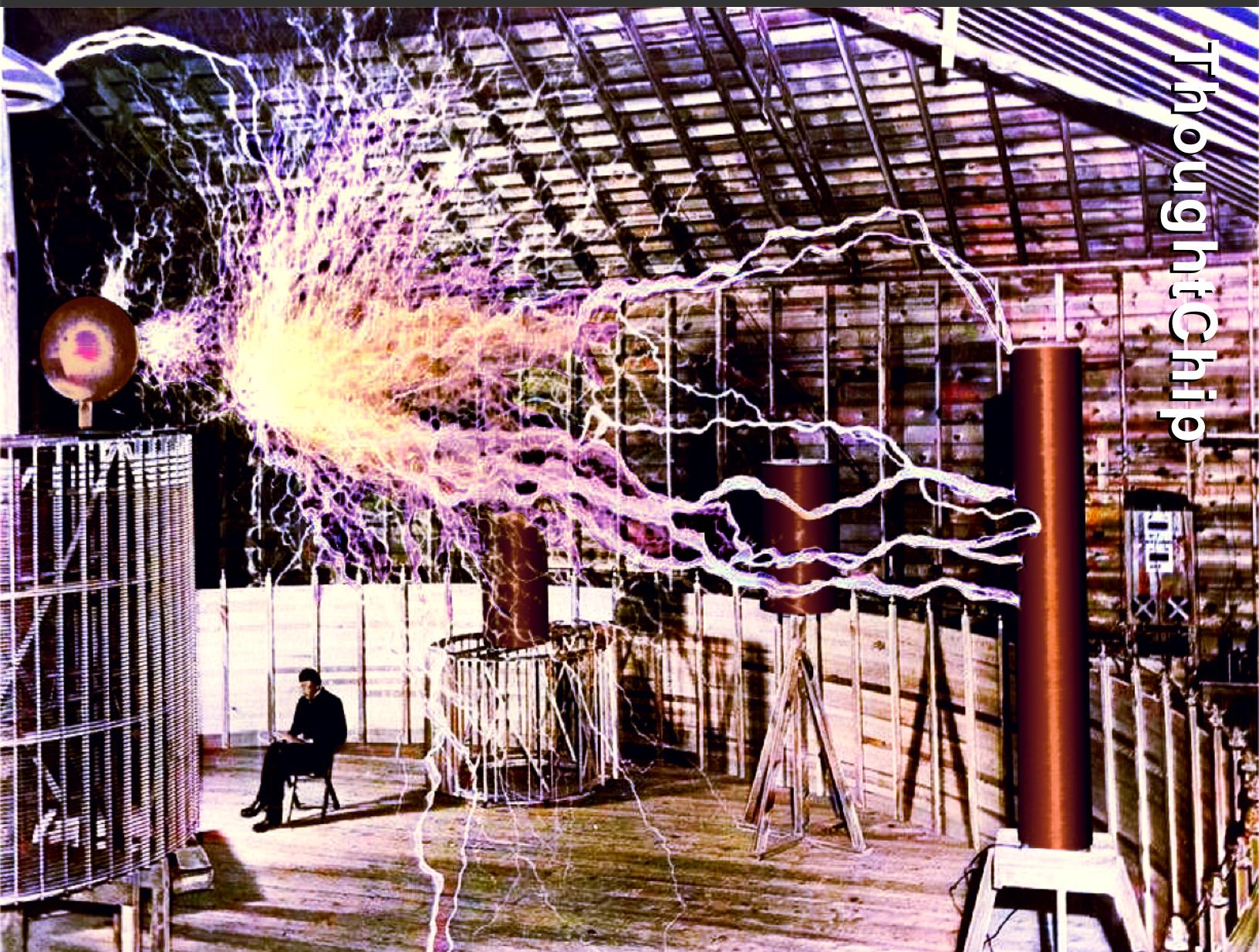
# ThoughtChip



## Pitch-Deck

Patent pending and patented technologies bring consciousness to machines and devices controlled by volition alone.

**First, a quote from a famous inventor and scientist.**



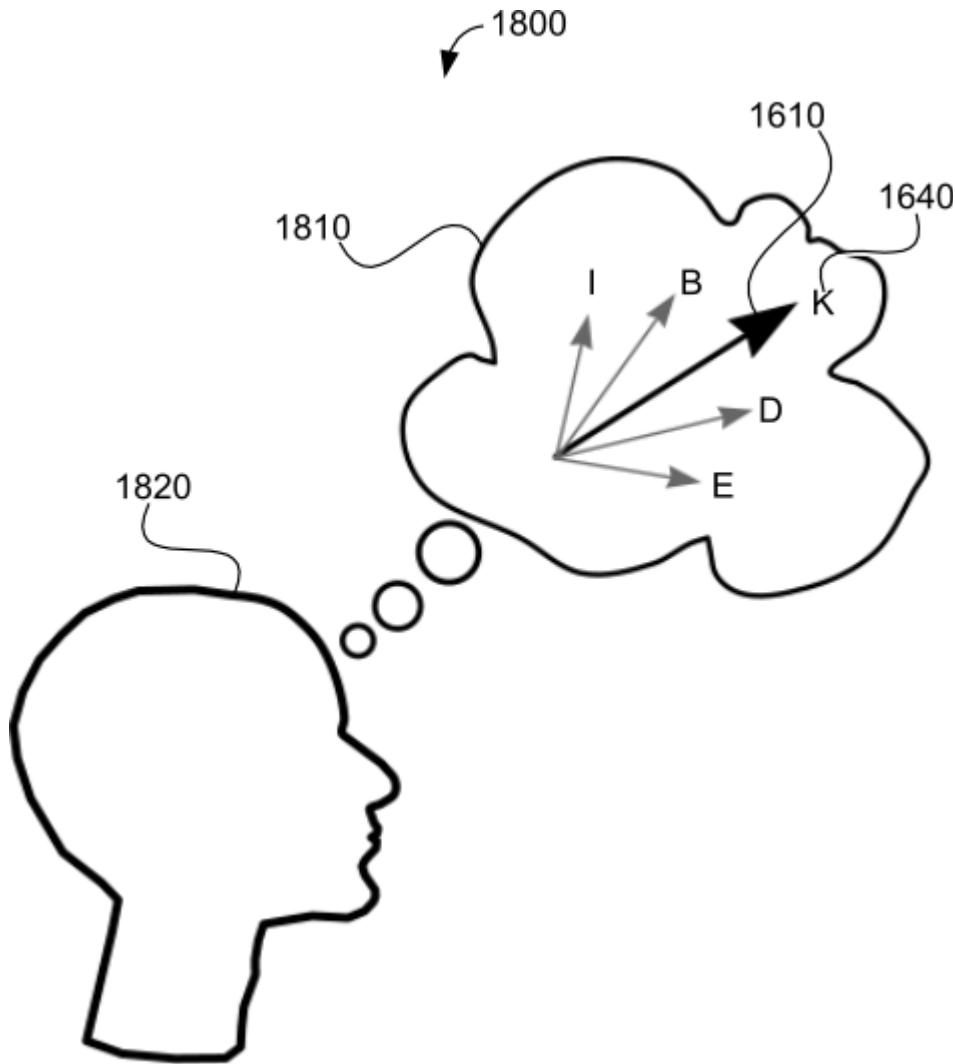
Nikola Tesla in his laboratory in Colorado Springs around 1899. Original photo by Dickenson V. Alley.  
Colorized by Jerry D. Harthcock.

**"My brain is only a receiver, in the universe there is a core from which we obtain knowledge, strength, and inspiration. I haven't penetrated the secrets of this core, but I know that it exists."**

**– Nikola Tesla**

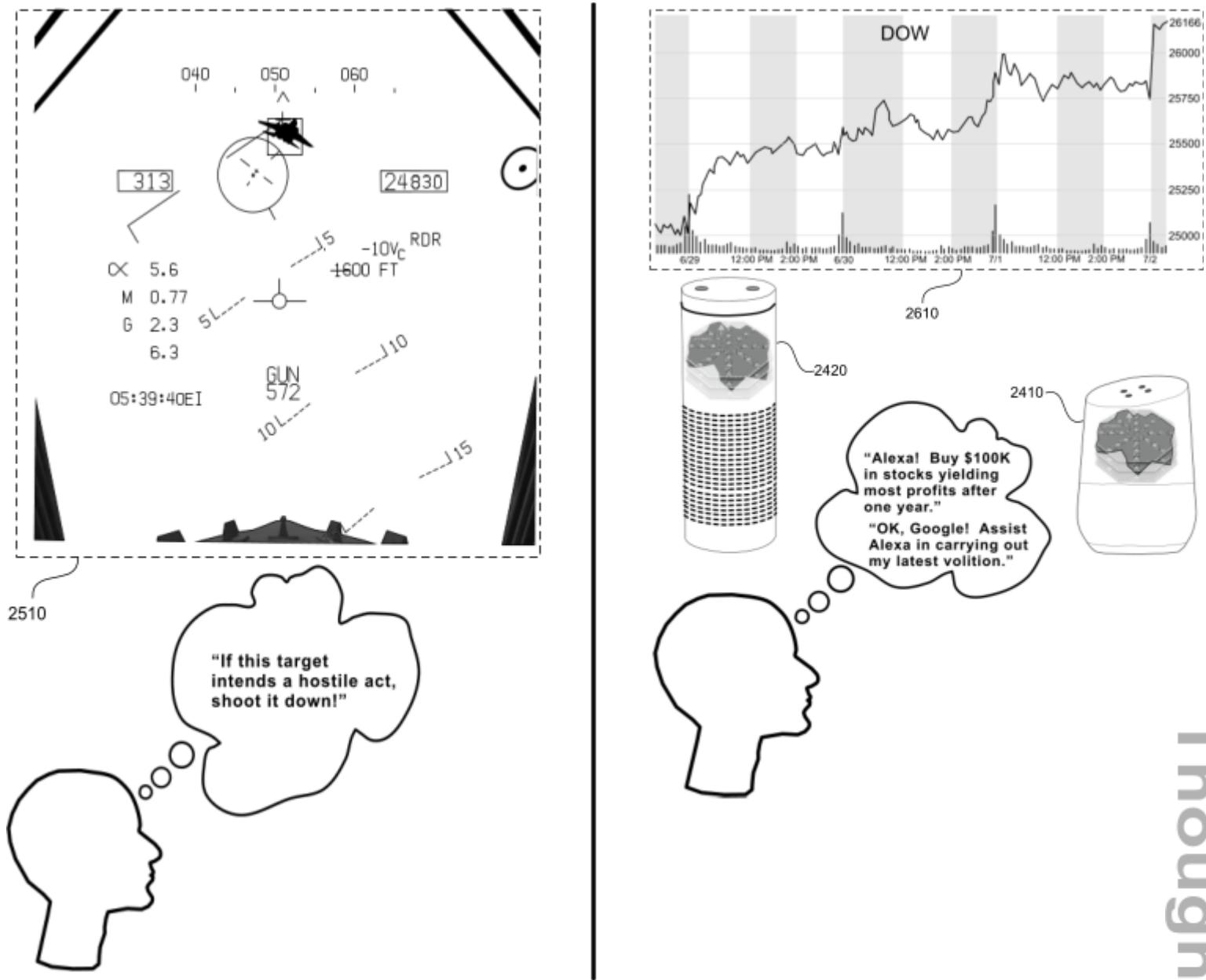
thoughtchip

## Problem



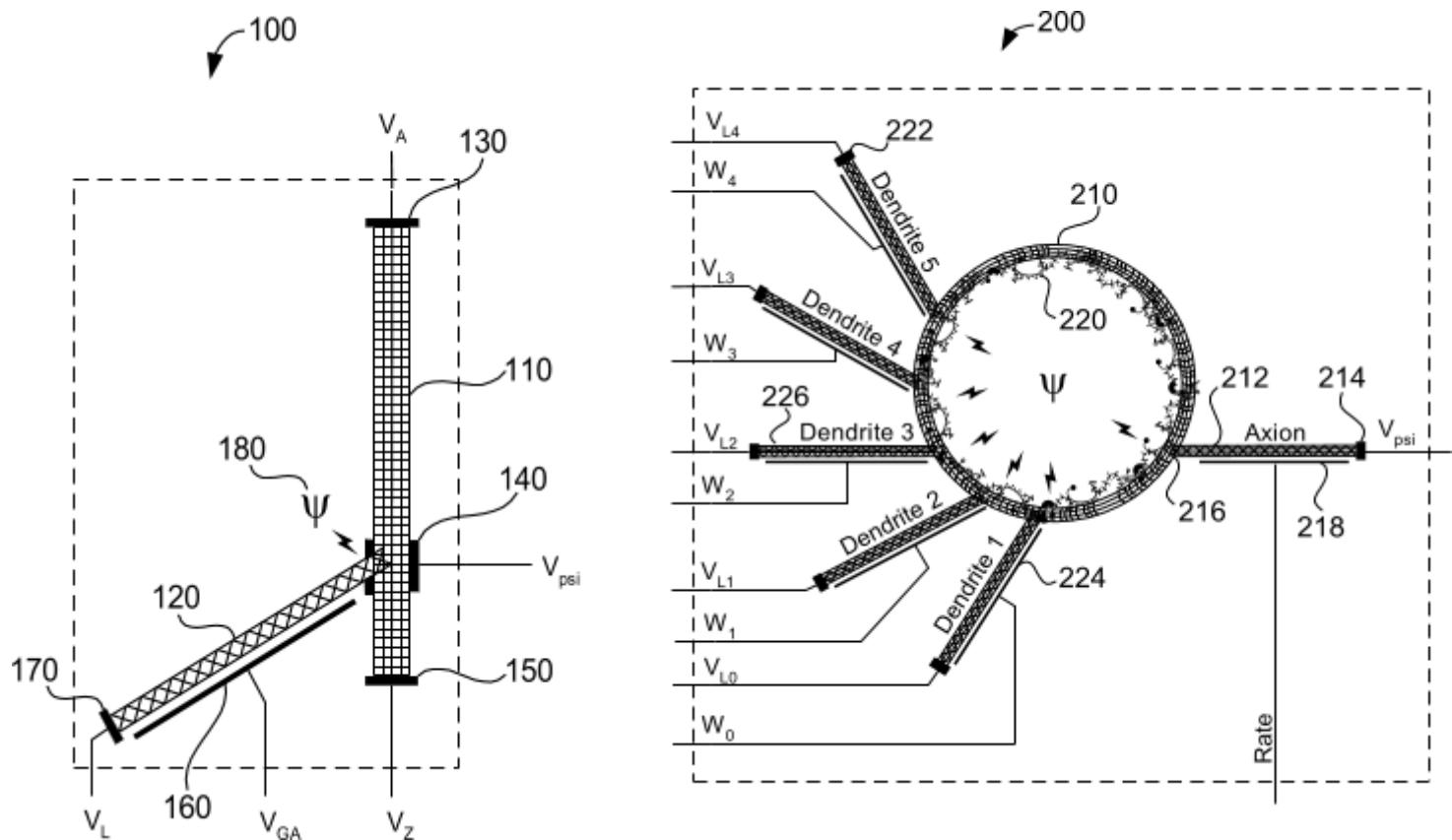
With the advent of quantum computing and the renewed will to return to the Moon and beyond, by now, man should be able to control machines and devices with just thoughts alone. Joysticks, touch-pads/screens, steering wheels, and TV remotes, by now, should be a thing of the past.

# Bigger Problem



Controlling direction and magnitude with one's volition is one thing, but extracting information about a thing presents an even bigger problem. Like, for example, where does the information come from and, precisely, how to extract and make use of such information?

## Solution (Part A)



The solution to the previous slides employs a new science involving the most closely held non-secret there is. In a nutshell, all the information in the universe, past, present, and future is available and accessible via the tiniest bit of nothing found at the interior of a carbon nanotube or nanotoroid, i.e., the vacuum state, aka, the zero point. The information is clastic and all folded up. The challenge is figuring out how to attract, condense, coalesce, and make use of it. **100** and **200** above show a conscious gate transistor (CGT) and artificial neuron built with carbon nanotubes and nanotoroid.

## Solution (Part B)

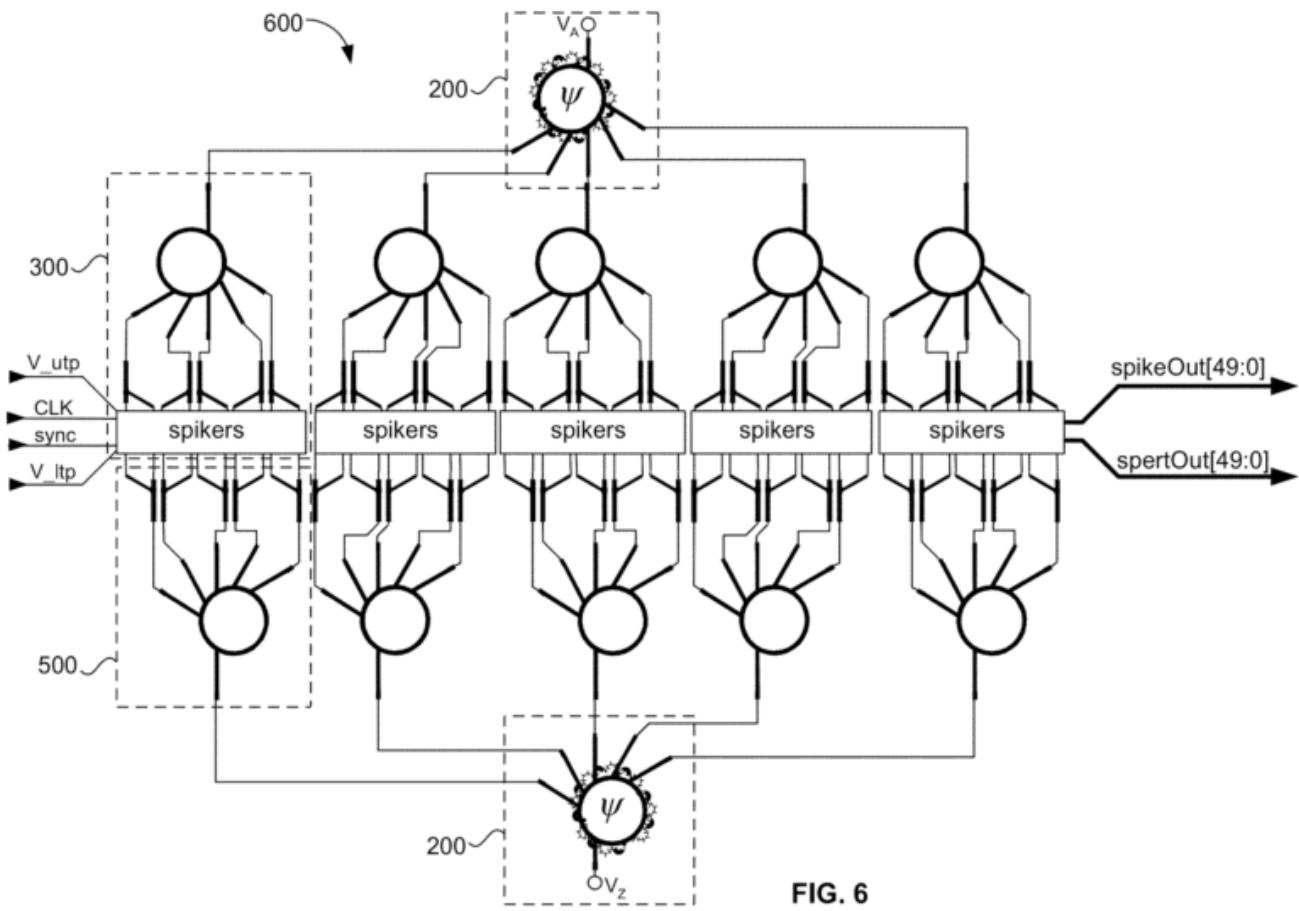
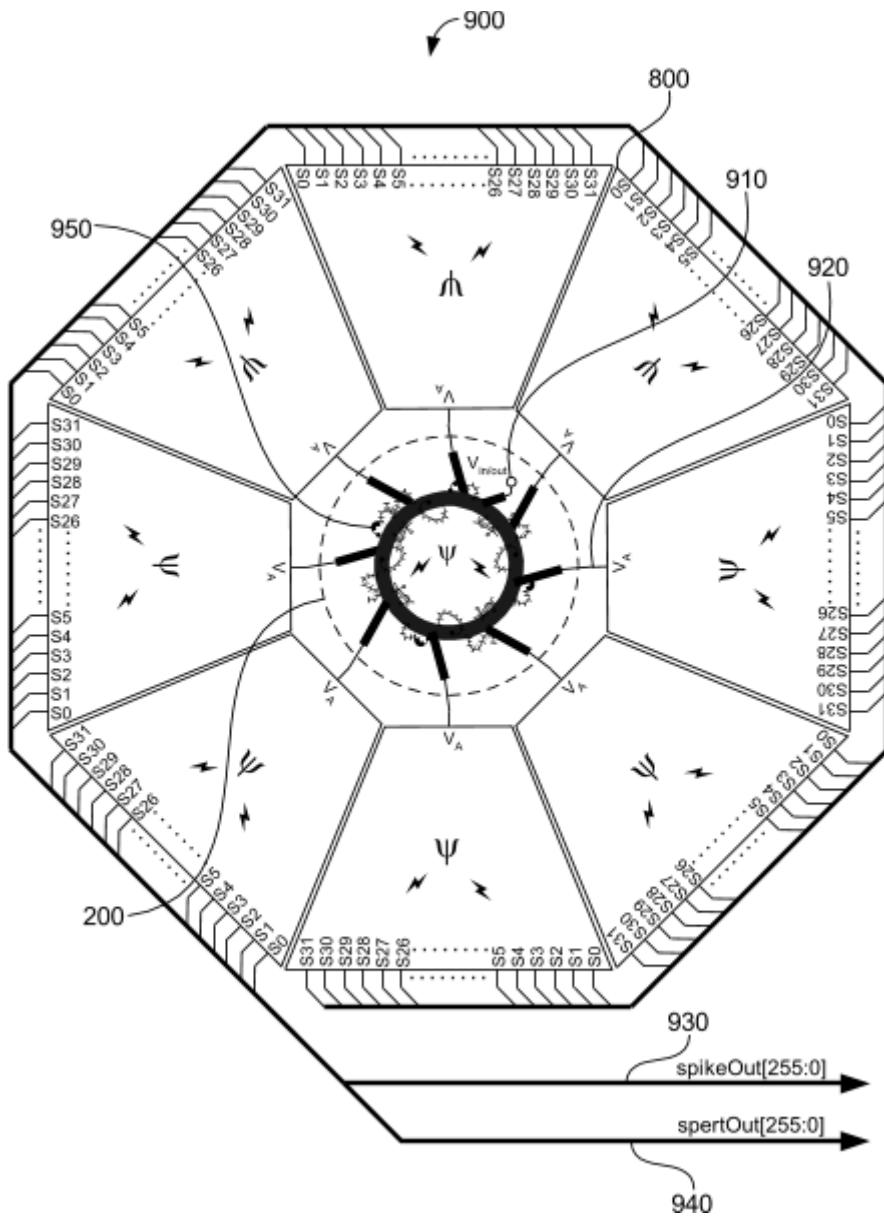


FIG. 6

Behold but one version of a vacuum state information unfolder. Only the first subsection shown here--there are eight of them-- each built using qty. (12) “Allowed” Bidirectional Artificial Neurons and qty. (5) conscious gate transistors. The percipient's volition influences current flow, i.e., which path to take at any given instant. The trillion dollar question of course, is, how does it know? Answer: it's conscious, meaning: responsive to untethered volition directed at it.

# ThoughtChip

## Solution (Part C)



This is the 512-bit vacuum state information unfolder, minus the fused artificial spiking neural network circuitry and newly patented Instruction Set Architecture (ISA) compute engine used to process the information. The new ISA compute engine is needed here because it has the ability to compute using dual operands of up to 1024 bits each, every clock cycle. For more information, hyperlinks to the actual ISA patent applications and other

pertinent information are provided on the last slide.

## Value Proposition



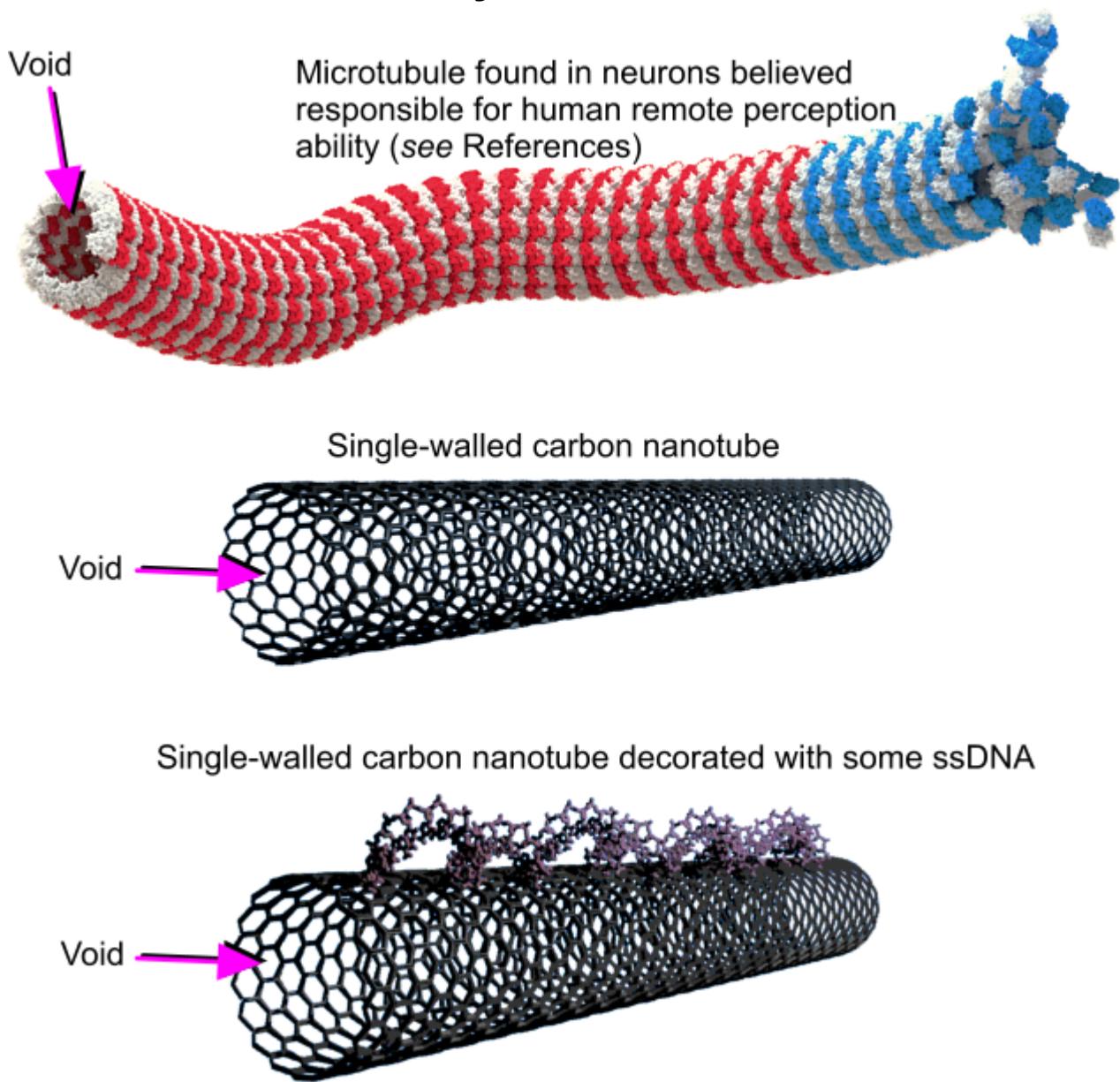
Frame from Planet of the Apes (1968), courtesy of 20th Century Studios.

The new conscious gate transistor and vacuum state information unfolder technologies, along with the newly patented ISA compute engine technologies, will render all presently known quantum computer and microprocessor technologies obsolete. These new technologies, once employed, will forever alter the destiny of man.

Moreover, the new technology is not limited to use by humans alone. For example, with proper training of both the subject and the system using real-time feedback, a common brown bat will be able to pilot an F-22 fighter jet into combat and achieve a higher enemy kill rate than a human pilot. A pet dog will now be able to have a meaningful conversation--in English or other language--with its human master.



## How/Why Does It Work?



All the information in the universe, past, present, and future (albeit clastic and all folded up) is available and accessible in places comprising the tiniest bit of nothing, i.e., the vacuum state or zero point. Due to their electrical properties, all of the above have the ability to be modulated by the very information that is conveyed through them, some configurations being more efficient or application-specific than others.

For the novice in quantum information, here is a capture of a simple Microsoft Copilot query. When reading it, visualize the Bidirectional Artificial Neuron on Page 6. Imagine a single electron entering at contact VA at the top. Which of the 50 dendrites at the bottom will it choose to exit from? Ordinarily, when no one is looking, the dendrite chosen will be random.

Now imagine someone with a “trained” volition directed at it. Will it still be random? Answer: No. See explanation from Copilot:

The observer effect, as it pertains to quantum mechanics, suggests that the act of measurement can influence the behavior of a quantum system. When it comes to electrons and their paths, such as in the double-slit experiment, the observer effect is indeed significant.

In an ideal scenario where an electron has a choice between path A and path B with all factors being equal, introducing a method of observation (like a detector) can alter the electron's behavior. Essentially, by observing which path the electron takes, you collapse its wave function, forcing it to behave more like a particle rather than a wave. This means that the act of observation itself can affect the outcome, thus determining the electron's path.

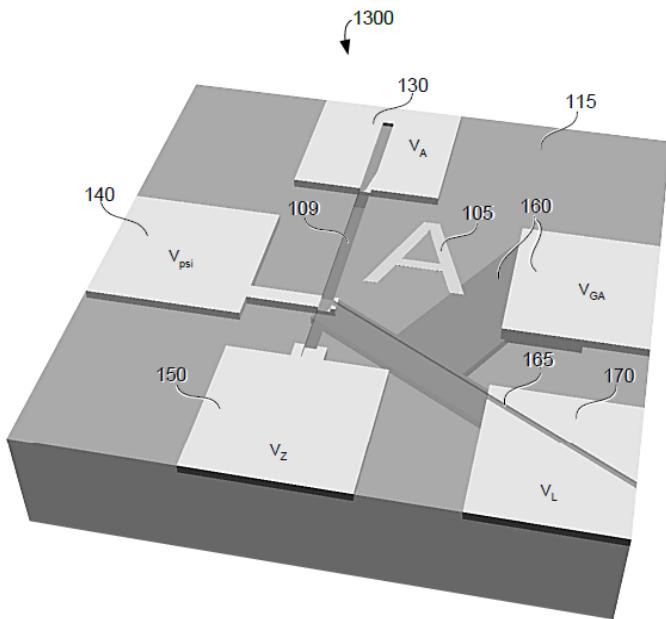
For a bit of context: without observation, an electron can exhibit wave-like properties, essentially taking both paths simultaneously due to superposition. However, once observed, the superposition collapses, and the electron takes a definite path—either A or B.

So, yes, an observer can indeed influence which path an electron takes in such a scenario. Isn't quantum mechanics mind-bendingly fascinating?

Note: in the above example, suppose the “detector” is a formally trained Remote Viewer. You take the output of all the “spikers” of the previously mentioned “allowed” Bidirectional Artificial Neuron claim of FIG. 6, feed that into the patented HedgeHog Fused Spiking Artificial Neural Network, and, with a little training, you wind up with a Conscious Machine.

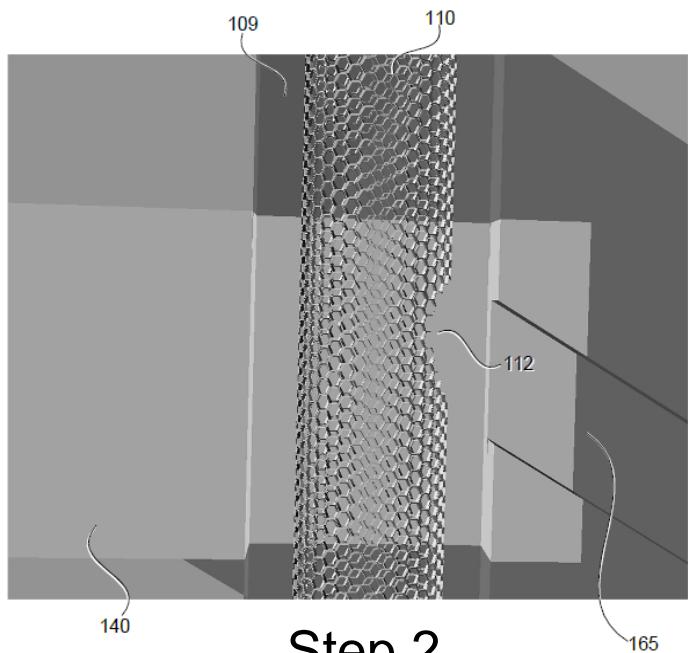
# Assembly Steps

(Refer to published specification at link provided on last Slide.)

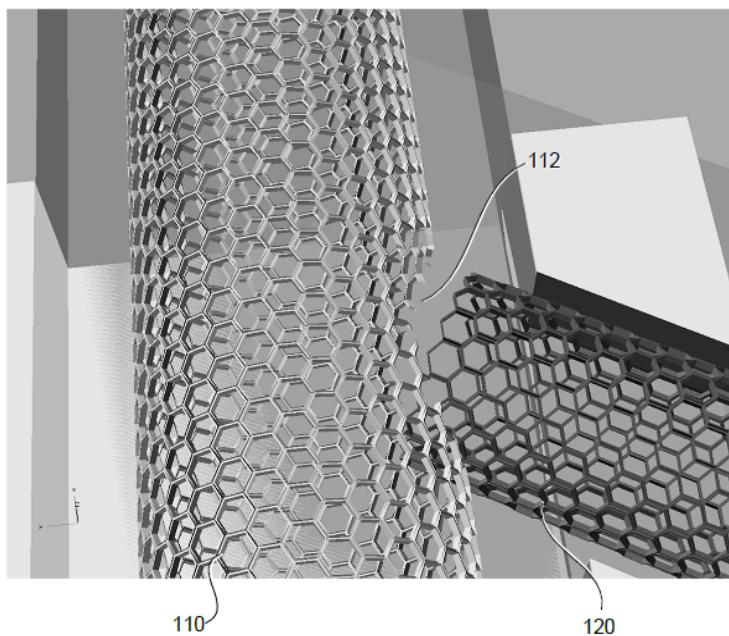


Step 1

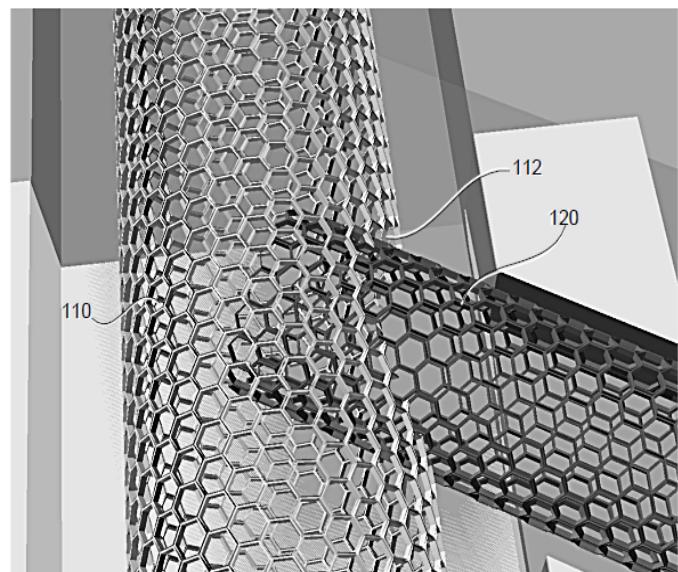
(Note: Refer to Specification. Fields are not necessary if both CNTs are metallic.)



Step 2



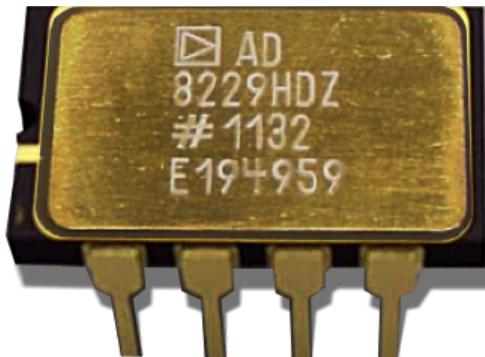
Step 3



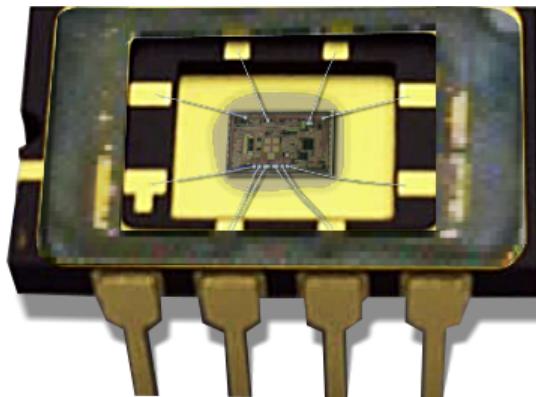
Step 4

(Note: ideally, the centers of both CNTs should intersect as shown.)

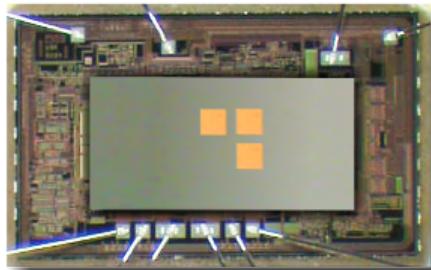
## Stack-Mounted Prototype



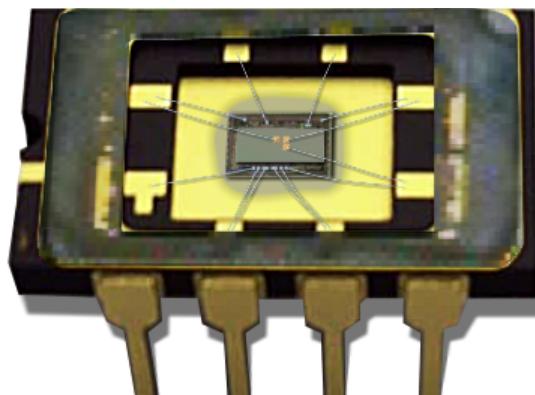
**Step 1:** Obtain Analog Devices AD8229HDZ low noise instrumentation amplifier from distributor like Mouser Electronics.



**Step 2:** Remove lid using any combination of razor knife and soldering iron, hot air, or mini-blow torch.



**Step 3:** Follow assembly steps on previous slide before or after stack-mounting substrate onto AD8229 IC inside lead-frame cavity using suitable adhesive.



**Step 4:** Use wire bonding machine to bond prototype pads to AD8229 lead-frame.

## Current Status

21 claims to the 72-page utility Patent Application Publication number **US-2022/0376193-A1** US Application number **17/350,805** for the above inventions was have been allowed for the Bidirectional Artificial Neuron. A true and correct copy of it can be downloaded from the PatentCenter.gov website or by clicking on the link provided on the last slide.

A list of References used in the research, including hyperlinks to the materials, can be downloaded at the link provided on the last slide.

A 137-page patent for one of the independent claims in the new ISA compute engine issued on March 15, 2022 as patent number **US 11,275,584 B2**. It can be downloaded at the link provided on the last slide.

Due to a unity of invention restriction, a first divisional application **17555408** was filed on December 18, 2021, and issued on April 25, 2023 as patent number **US 11,635,956 B2**. The first page of the application and claims can be downloaded from inventor's repository at the GitHub link provided on the last slide.

## Current Status (cont.)

A second divisional application **17591963** with a much broader claim than the issued patent above was filed on February 3, 2022, and issued on April 25, 2023 as patent number **US 11,635,957 B2**.

A version of the newly patented ISA has been prototyped in AMD ARTIX-7 brand and Lattice Semiconductor ECP5 brand FPGAs.

An animated .gif file showing a demo and it running its on-chip real-time debugger can be seen at the link provided on the last slide.



Synthesizable Verilog RTL for the HedgeHog fused artificial spiking neural network that employs the newly patented ISA is available for free download and evaluation in a Xilinx Kintex Ultra FPGA. It can be downloaded at link provided on the last slide.

# Business Model

The inventor will exclusively license all substantial rights in and to all patents and patent applications in his portfolio, including the HedgeHog.

## Last Slide (links)

72-page patent application **2022/0376193** for CGT and Information Unfolder:

[https://github.com/jerry-D/Conscious\\_Gate\\_Transistor/blob/master/US-20220376193-A1\\_I.pdf](https://github.com/jerry-D/Conscious_Gate_Transistor/blob/master/US-20220376193-A1_I.pdf)

References used in the conscious gate CGT research:

[https://drive.google.com/file/d/1QdSQOfj67mtzqUB8V9yO89W2QXuIPSqM/view?usp=share\\_link](https://drive.google.com/file/d/1QdSQOfj67mtzqUB8V9yO89W2QXuIPSqM/view?usp=share_link)

137-page patent number US 11,275,584 B2 for floating-point ISA:

[https://github.com/jerry-D/HedgeHog-Fused-Spiking-Neural-Network-Emulator-Compute-Engine/blob/master/US-11275584-B2\\_I.pdf](https://github.com/jerry-D/HedgeHog-Fused-Spiking-Neural-Network-Emulator-Compute-Engine/blob/master/US-11275584-B2_I.pdf)

First divisional (now issued) patent application (first page and claims only):

[https://github.com/jerry-D/HedgeHog-Fused-Spiking-Neural-Network-Emulator-Compute-Engine/blob/master/pub\\_17555408\\_merged.pdf](https://github.com/jerry-D/HedgeHog-Fused-Spiking-Neural-Network-Emulator-Compute-Engine/blob/master/pub_17555408_merged.pdf)

Second divisional (now issued) patent application (first page and claims only):

[https://github.com/jerry-D/HedgeHog-Fused-Spiking-Neural-Network-Emulator-Compute-Engine/blob/master/DIV2\\_P1\\_claims.pdf](https://github.com/jerry-D/HedgeHog-Fused-Spiking-Neural-Network-Emulator-Compute-Engine/blob/master/DIV2_P1_claims.pdf)

Poster-sized HedgeHog fused artificial spiking neural network data sheet:

<https://github.com/jerry-D/HedgeHog-Fused-Spiking-Neural-Network-Emulator-Compute-Engine/blob/master/HedgeHog.pdf>

Commemorative ThoughtChip posters:

[https://github.com/jerry-D/Bidirectional-Artificial-Neuron/blob/main/Consciou\\_Neuron\\_Publish\\_LR.pdf](https://github.com/jerry-D/Bidirectional-Artificial-Neuron/blob/main/Consciou_Neuron_Publish_LR.pdf)

[https://github.com/jerry-D/Conscious\\_Gate\\_Transistor/blob/master/ThoughtChip\\_Poster1.pdf](https://github.com/jerry-D/Conscious_Gate_Transistor/blob/master/ThoughtChip_Poster1.pdf)

New ISA demos (gif):

[https://github.com/jerry-D/SYMPLE\\_IEEE754-2019\\_ISA/blob/main/SYMPLE\\_RTMDX.gif](https://github.com/jerry-D/SYMPLE_IEEE754-2019_ISA/blob/main/SYMPLE_RTMDX.gif)

[https://github.com/jerry-D/SYMPLE\\_IEEE754-2019\\_ISA/blob/main/SYMPdemo2.gif](https://github.com/jerry-D/SYMPLE_IEEE754-2019_ISA/blob/main/SYMPdemo2.gif)