

Thinking Algorithmically About Impossibility

1 Algorithms and Lower bounds

We can formulate the abstract definitions of algorithms and lower bounds using quantifiers as follows. For a function $f : \Sigma^* \rightarrow \Sigma^*$,

- Algorithm: \exists an *efficient* algorithm A such that $\forall x \in \Sigma^*$, A outputs $f(x)$.
- Lower bound: \forall *efficient* algorithm A , $\exists x \in \Sigma^*$ such that A does not output $f(x)$.

Intuitively, with this view, designing algorithms seems to be inherently easier than designing lower bound. However, if we slightly modified the statement for lower bound to be the following.

- Lower bound*: \exists a proof P such that \forall efficient algorithm A , A cannot solve f .

Namely, we can hope to get lower bound result by the design and analysis of an algorithm! However, for now we are still on a very high-level stage. To achieve this goal, the *algorithm* for our lower bound construction requires several steps informally listed as follows.

- (1) The input of the algorithm is algorithms/programs. A natural candidate is circuits.
- (2) The algorithm can determine some interesting *properties* of the input, *e.g.*, cannot solve f .

Thus, a natural problems for us to apply in the scenario above is the circuit analysis problems.

1.1 Circuit analysis problems

A circuit analysis problem treat the input as a circuit. The general form is as follows.

- Input: A circuit C .
- Output: If C enjoys property P .

Formally, we can define the property P as a set of circuit that enjoys the abstract notion of the property. A canonical example is $P := \{C : C \text{ is a nonzero function}\}$, which is the Circuit Satisfiability problem (CIRCUIT SATISFIABILITY).

1.2 [Karp-Lipton-Meyer '80]

A classic circuit lower bound constructed by circuit analysis algorithm was from a series of work of Karp, Lipton, and Meyer around 1980.

Theorem 1 (Karp-Lipton-Meyer '80) *If $P = \mathbf{NP}$, then $\mathbf{EXP} \not\subseteq \mathbf{P}/\text{poly}$.*

Namely, a good circuit algorithm ($\mathbf{SAT} \in \mathbf{P}$), tells us the limitation of circuits ($\mathbf{EXP} \not\subseteq \mathbf{P}/\text{poly}$). However, we do not believe that the hypothesis ($\mathbf{P} = \mathbf{NP}$) is true

1.3 NEXP vs. P/poly

A way to prove $\mathbf{P} \neq \mathbf{NP}$ is to show that $\mathbf{NP} \not\subseteq \mathbf{P/poly}$ since $\mathbf{P} \in \mathbf{P/poly}$. However, the fact is that we even don't know whether \mathbf{NEXP} is in $\mathbf{P/poly}$ or not! Nevertheless, a recent breakthrough of Williams used the strategy mentioned above to prove the following theorem.

Theorem 2 *For all polynomial p , if the satisfiability of circuits with n inputs and $p(n)$ size is decidable in $O(2^n/n^{10})$ time, then $\mathbf{NEXP} \not\subseteq \mathbf{P/poly}$.*

There are some intuitions about the proof of the theorem.

- Faster CIRCUIT SATISFIABILITY algorithms uncover a weakness in small circuits. Concretely, small circuit cannot *obfuscate* the all-zeros function!
- Faster CIRCUIT SATISFIABILITY algorithms show the *strength* of faster than 2^n algorithms. Concretely, there is nice algorithm that can efficiently tell whether a given circuit is all-zeros.
- It's like a game between algorithms and circuits! Namely, circuits want to hide the information about the function while algorithms try to uncover it.