# Understanding the Computational Power of Spiking Neural Network\*

Chi-Ning Chou<sup>1</sup>, Kai-Min Chung<sup>1</sup>, and Chi-Jen Lu<sup>1</sup>

<sup>1</sup>Institute of Information Science, Academia Sinica

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#### 1 Introduction

This project belongs to the broad research of *natural algorithms*, which aim for understanding and explaining algorithms observed from natural systems and dynamics. In recent years, there have been several interesting research on natural algorithms in wide range of contexts, such as bird flocking [Cha12, Cha09], evolution [LP16, LPR<sup>+</sup>14], slime system [NYT00, TKN07, BMV12], and sandpile model [CV12]. As a successful example, in a seminal work of Nakagaki Yamada, and Tóth [NYT00] published in Nature, they reported an experiment demonstrating that *Physarum Polycephalum*, a simple amoeboid organism, can find shortest path collectively in a maze. This phenomena was investigated by a sequence of works [TKN07, MO08, BMV12] mathematically, where Bonifaci et al. [BMV12] showed that the phenomena can be explained as a distributed algorithm among the slimes based on connection to electrical network.

In this proposal, we will focus on investigating certain classes of *spiking neural networks (SNN)* as natural algorithms for solving convex optimization problems. In general, a SNN refers to a set of neurons that can signal to each other by spikes through their synaptic connections (i.e., edges between two neurons). There has been rich literature in neural science searching for mathematical models to explain and predict various (statistical) behaviors of different types of SNN [I+03, Adr26, Lap07]. In particular, Barrett et al. [BDM13] was interested in the firing rate (i.e., the number of spikes of a neuron in a fixed time interval) of a certain class of SNN, and observed that it can be characterized as the optimal solution of certain quadratic programming problems defined by the parameters of the SNN (in an so-called integrate-and-fire model).

On the other hands, Shapero et al. [SRH13, SZHR14] viewed SNN dynamics as a computational framework, and proposed a class of SNN to solve the *least absolute shrinkage and selection operator* (Lasso) optimization problem, an important problem widely used in the machine learning context. Furthermore, from personal communications with an Intel researcher Dr. Tsung-Han Lin [], there are experimental evidence that such SNN dynamics have comparable efficiency to other Lasso solvers with an advantage of fast identification of sparse variables in Lasso solutions. Indeed, Tsung-Han mentioned potential plan of hardware implementation of SNN dynamics at Intel as alternative

<sup>\*</sup>This is the concise version. If you are interested, please contact me with email: chcnou@iis.sinica.edu.tw

computation architecture. However, to the best of our knowledge, no explicit complexity bounds on the runtime of the SNN dynamics (defined appropriately) for solving optimization problems have been proved.

Viewing SNNs as natural computation model, it has several peculiar features. In particular, the computation result is encoded as *firing rate* of the system. It is also a highly parallel and distributed computation with extremely simple communication (i.e., via spike signals). We are intrigued by the power of such simple distributed model for solving complex optimization problems with potentially competitive practical performance.

The major goal of this proposal is to theoretically better understand the computational power of the SNN dynamics. In particular, we identified a simple SNN dynamics which can potentially solve the  $\ell_1$  minimization problem (a.k.a. the basis pursuit problem in the context of compressed sensing) in a seemingly different way from existing algorithms. As our first step, we will focus on analyzing the complexity of this SNN dynamics and understanding the algorithmic ideas behind it. Next, we hope that the findings there can help us investigating the computational power of the SNN in general as well as designing new SNN inspired algorithms for other optimization problems. As a long term goal, we will also compare SNN with other related natural algorithm models, such as the sandpile model [CV12] to systematically understand the power of natural algorithms.

## 2 Spiking Neuron Networks

In this section, we introduce the spiking neuron network (SNN) model we will investigate in this proposal. We will focus on the simple SNN dynamics mentioned above, and briefly discuss other variants in literature. We then discuss our observation about the simple SNN dynamics as an algorithm for the  $\ell_1$  minimization problem, and interesting research questions we will investigate in this proposal.

The simple SNN model. A SNN model is a dynamic system consists of n neurons, where each neuron i is associated with a time-varying potential denoted by  $\mathbf{u}_i(t) \in \mathbb{R}$  at time  $t \geq 0$  with  $\mathbf{u}_i(0) = 0$ . Each neuron i receives a steady rate of external charging specified by a value  $\mathbf{I}_i \in \mathbb{R}$ ; namely, the potential of neuron i is added by  $\mathbf{I}_i$  in one unit of time (note that  $\mathbf{I}_i \in \mathbb{R}$  may be negative). There is also a threshold parameter  $\eta > 0$  such that a neuron i will fire a positive (resp., negative) spike when its potential  $\mathbf{u}_i(t) > \eta$  (resp.,  $\mathbf{u}_i(t) < -\eta$ ), which will cause inhibition or exhibition to its neighboring neurons. Specifically, this is described by a connectivity matrix C, where when neuron i fires a positive (resp., negative) spike, the potential of neuron j will decrease (resp., increase) by  $C_{ij}$ . In particular, the potential of neuron i itself is decreased (resp., increase) by  $C_{ii}$ . An example with n = 3 is illustrated in Figure 1.

<sup>&</sup>lt;sup>1</sup>We remark that the SNN models in neural science typically consider only positive spike. Here we consider two-sided (both positive and negative) spikes for convenience and note that there is a simple reduction to one-sided model.

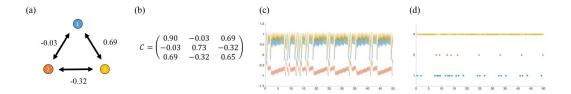


Figure 1: An example when n=3. There are three neurons: blue, orange, and yellow. The connectivities among them are represented geometrically in (a) and written down in matrix form in (b). The external charging rate  $\mathbf{I} = (2.175, -0.95, 2.025)$ . The neuron potentials in the first 50 seconds are plotted in (c). In (d), the razer plot, recorded the timing when neurons fired.

The dynamics of a SNN can be described by a differential equation as follows.

$$\frac{d\mathbf{u}(t)}{dt} = -C\mathbf{s}(t) + \mathbf{I},$$

where  $\mathbf{s}(t)$  are variables that record the spike trains of the system. Namely, for each  $i \in [n]$ ,  $\mathbf{s}_i(t) = \sum_k \delta(t - t_{i,k}^+) - \sum_k \delta(t - t_{i,k}^-)$ , where neuron i fires positive (resp., negative) spikes at time  $\{t_{i,k}^+\}$  (resp.,  $\{t_{i,k}^-\}$ ). For any time T > 0, let  $\mathbf{S}(T) := \int_0^T \mathbf{s}(t)dt$  be the vector recording total number spikes from time 0 to T. The firing rate at time T is defined to be  $\hat{\mathbf{x}}(T) := \mathbf{S}(T)/T$ . Figure 1 is an example when n = 3.

The SNN dynamics defined above can be viewed as a simplified variant of existing models in literature [BDM13, TUKM15, SRH13, SZHR14] which have certain extra terms in the differential equation. In the variant of [BDM13], they observed that when  $C = A^{\dagger}A$  and  $\mathbf{I} = A^{\dagger}\mathbf{b}$  for some matrix A and vector b, the firing rate is characterized by the optimal solution of the quadratic programming problem  $\min_{\mathbf{x}} \mathbf{x}^{\dagger}A^{\dagger}A\mathbf{x} - 2\mathbf{x}^{\dagger}\mathbf{b}$ . In the variant of [SRH13, SZHR14] (where certain "drift" term  $\lambda$  is added), the firing rate is characterized by the following Lasso instance  $\min_{\mathbf{x}} (1/2) ||A\mathbf{x} - \mathbf{b}||_2^2 + \lambda \cdot ||\mathbf{x}||_1$ .

The simple SNN dynamics as an  $\ell_1$  minimization algorithm. We now discuss our preliminary findings about the simple SNN dynamics, where we observed that it is a potential new algorithm to solve the  $\ell_1$  minimization problem. Specifically, consider

$$\begin{array}{ll}
\text{minimize} & \|\mathbf{x}\|_1 \\
\mathbf{x} \in \mathbb{R}^n & \text{(1)} \\
\text{subject to} & A\mathbf{x} = \mathbf{b}.
\end{array}$$

We conjecture that the firing rate  $\hat{\mathbf{x}}(t)$  of the simple SNN dynamics with  $C = A^{\mathsf{T}}A$  and  $\mathbf{I} = A^{\mathsf{T}}\mathbf{b}$  converges to the optimal solution of the above problem, denoted by  $\mathbf{x}^*$ .

To see how the simple SNN dynamics solves the  $\ell_1$  minimization problem, our key observation is to consider the SNN dynamics in a dual "**v**-space" that is informally connected by  $\mathbf{u} = A^{\mathsf{T}}\mathbf{v}$ . Concretely, let  $\mathbf{v}(0) = \mathbf{0}$ . The external charging rate in the **v**-space is **b**, and the firing rule in the **v**-space becomes as follows. Neuron i fires a positive (resp., negative) spike when  $A_i^{\mathsf{T}}\mathbf{v}(t) > \eta$  (resp.,  $A_i^{\mathsf{T}}\mathbf{v}(t) < -\eta$ ), where  $A_i$  is the i-th column of A, and  $\mathbf{v}$  is updated by adding  $-A_i$  (resp.,  $A_i$ ). Namely, the dynamics in the **v**-space can be described by the following differential equation.

$$\frac{d\mathbf{v}(t)}{dt} = -A\mathbf{s}(t) + \mathbf{b}.$$

It is easy to see by construction that  $\mathbf{u}(t) = A^{\mathsf{T}}\mathbf{v}(t)$  for all  $t \geq 0$ , i.e., there is a bijection between the primal **u**-space and the dual **v**-space. Now the dynamics in the **v**-space has the following clean geometric interpretation: Define a "feasible" polytope  $\mathcal{P} = \{\mathbf{v} : |A_i^{\mathsf{T}}\mathbf{v}| \leq \eta \ \forall i \in [n]\}$ . One can view  $\mathbf{v}(t)$  as walking along the **b** direction, and when it hits the boundary of  $\mathcal{P}$ , say, the "wall" defined by  $A_i^{\mathsf{T}}\mathbf{v} = \eta$ , it is bounced back by the normal vector of the wall,  $A_i$ . See Figure 2 for an illustration.

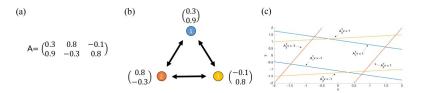


Figure 2: (a) The corresponding SNN dynamics as Figure 1 with  $C = A^{\dagger}A$ . (b) Each neuron i is associated with  $A_i$ . (c) The feasible polytope  $\mathcal{P}$  of dual **v**-space defined by the "walls"  $A_i$ 's.

Intuitively, the dynamics takes  $\mathbf{v}(t)$  towards the corner of  $\mathcal{P}$  defined by the b direction, which is the optimal solution of the following optimization problem.

This is exactly the dual linear program of the above  $\ell_1$  minimization problem. To summarize, we believe that the simple SNN dynamics solves the  $\ell_1$  minimization problem by solving the above dual linear program implicitly in the dual **v**-space.

Research problems about the simple SNN dynamics. A major concrete goal of this proposal is to prove that the simple SNN dynamics indeed solves the  $\ell_1$  minimization problem. While we do not know how to prove it yet, we have partial evidence that the simple SNN dynamics may be a new algorithm for the  $\ell_1$  minimization problem with competitive parallel time complexity. In particular, we know how to analyze an "idealized" simple SNN dynamics where the spike strength is sufficiently small, i.e., the effect of a spike is changed to  $\alpha \cdot C_{ij}$  for sufficiently small  $\alpha > 0$ . In the dual **v**-space, this corresponds to sufficiently small bounced back force  $\alpha A_i$  when **v** hits the wall defined by  $A_i$ , and intuitively, **v** can move "smoothly" along the walls towards the optimal corner defined by the **b** direction. In this setting, we are able to prove a converge rate of the firing rate to the optimal solution via a perturbation theorem [BV04] for linear programming. The way that the problem is solved in the dual **v**-space is similar to a gradient projection algorithm, but the simple SNN dynamics do not need to compute expensive projections. We formulate the following optimistic conjecture, which if true, can solve the  $\ell_1$  minimization problem in  $O(n^2)$  parallel time and in  $O(n^3)$  sequential setting for instances with well-conditioned matrix A.

Conjecture 1 Let  $\mathbf{x}^*$  be one of the solution of the  $\ell_1$  minimization problem defined in (1) for  $m \times n$  matrix A and length m vector  $\mathbf{b}$ . Let  $\mathbf{x}(T)$  be the firing rate of SNN at time T, then  $|\mathbf{x}(T) - \mathbf{x}^*| / |\mathbf{x}^*| = O(n^2/T)$  and  $||A\mathbf{x}(T) - \mathbf{b}||_2 = O(n^2/T)$ .

We hope that resolving this conjecture can reveal deeper algorithmic insights on the simple SNN dynamics, which on one hand, can potentially lead to new algorithms for solving other optimization

problems such as general linear programs, and on the other hand, can help design other spike inspired algorithms. It may also be interesting to explore the practical efficiency of the simple SNN dynamics.

## 3 Potential Impact of the Project

As hinted above, we learned the fascinating SNN dynamics from inspiring personal communication with Dr. Tsung-Han Lin at Intel, who also actively investigate variant SNN dynamics as natural algorithms for solving optimization problems. We have already collected several non-trivial findings beyond our prior communication. We believe that our project, if successful, can lead to novel results that interest research labs at Intel. We also had several discussions about the SNN dynamics with several theorists such as Man Cho Anthony So, Luca Trevisan, Aleksander Madry, Richard Peng, Zhenming Liu, and Shengyu Zhang. They all provided valuable inputs and expressed interests on the subject. We believe our potential results will be interesting to the general theoretical CS communication.

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