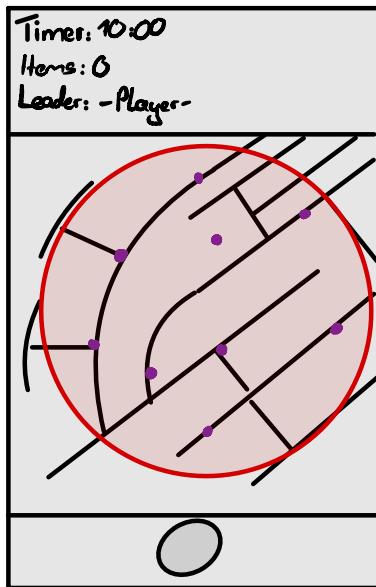


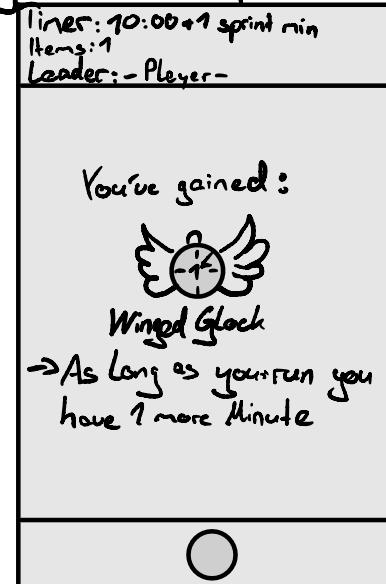
10 Game Ideas

1. GeoTags

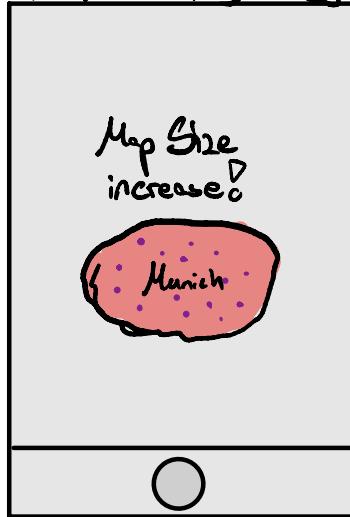


Find more Items than other players/teams

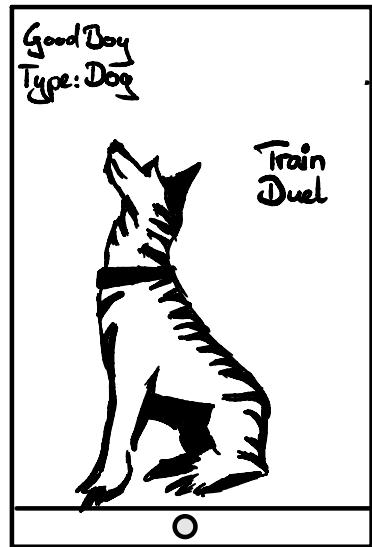
Gain Various powerfull Items



Group up to play bigger areas



2. Virtual Pet Adventure

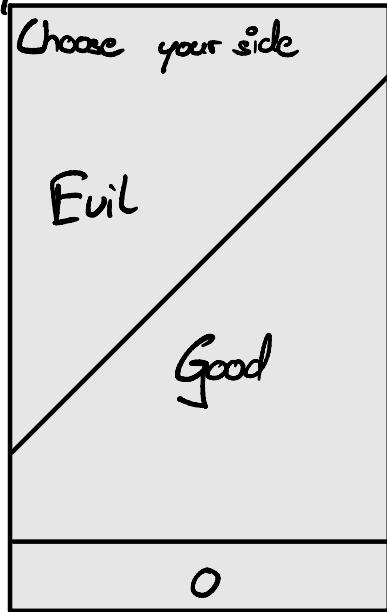
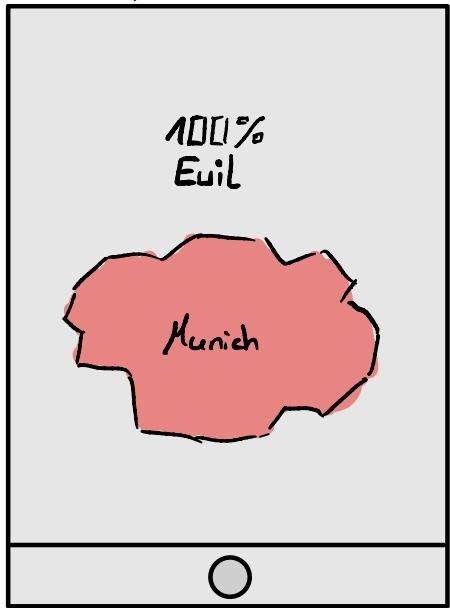


- Train your Pet by taking it on a walk and play Minigames on the way
- Duel pets in Minigames
- Train your pets together, so they become friends and gain benefits when training together



3. Superhero United

The City has been Overrun by the evil



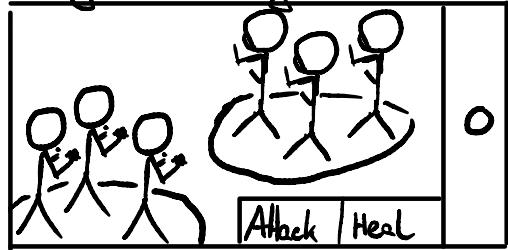
Cleanse Areas of the other Side



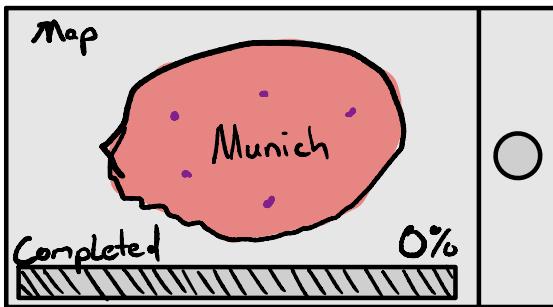
Group up to have a better fighting chance



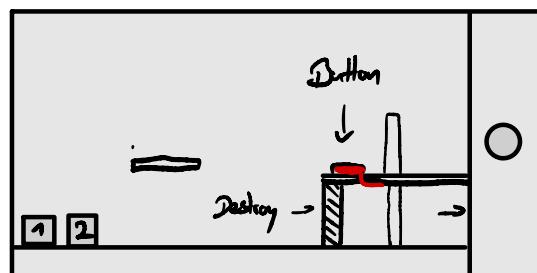
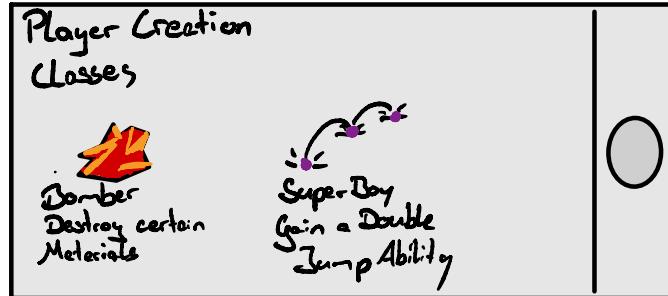
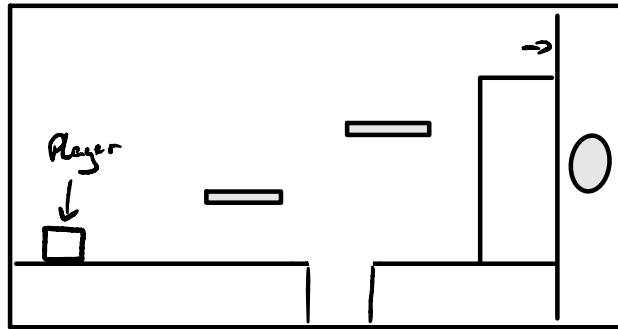
Fight other Players



4. Jump'n Run



Complete jump'nRuns scattered around the city

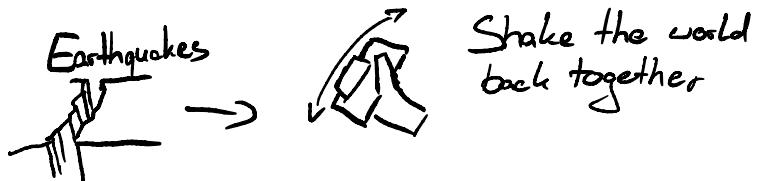
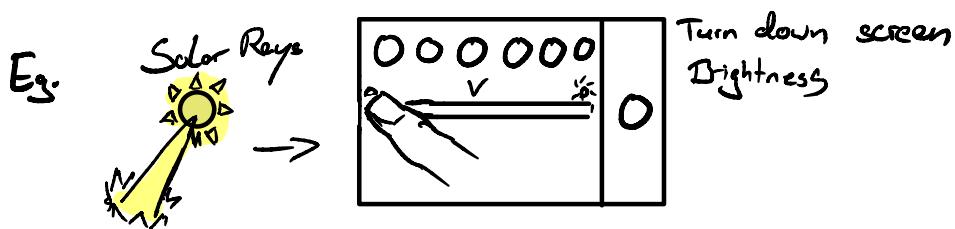
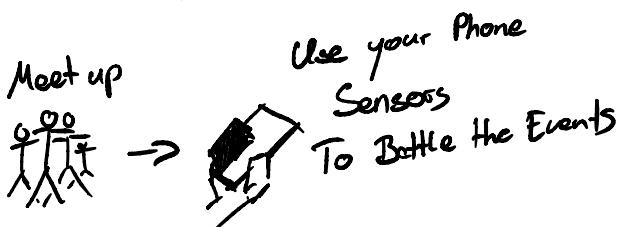


Work together to complete Levels

→ Solving Levels together
unlocks tougher Levels

5. Catastrophic Sense

The World has gone into crisis mode and various Catastrophic Events hit the map all the time



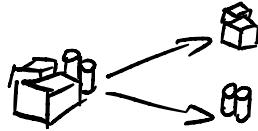
:

→ Doing it together with the same User values
you an effective Team → Better results when working
Together

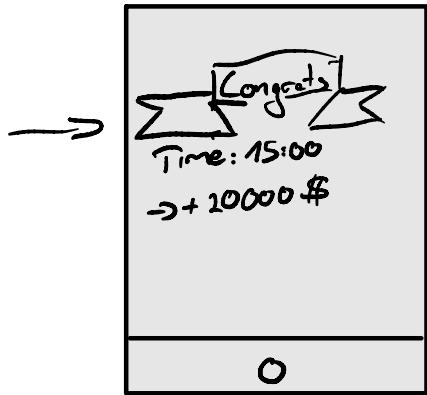
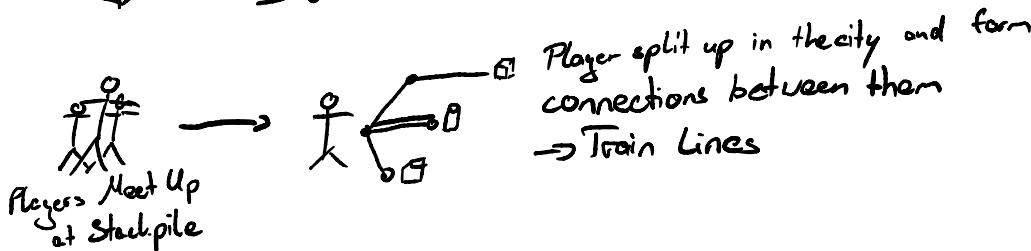


Some Events are too massive for Singleplayers to notice
→ Group up into CSOs
(Catastrophic Sense Cooperations)

6 Logistics



Various Good have to be delivered



Based on the Amount of time needed a reward for the group is calculated

Player gets Money

The Groups Company gets Money

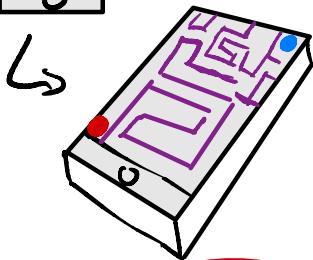
Better Trains

Bigger Rewards

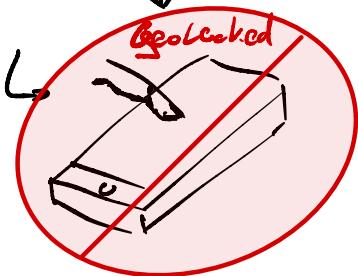
7. The Virus



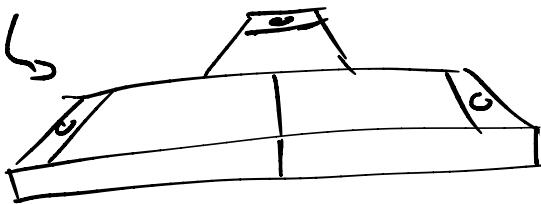
Your phone has been infected



You need to solve some Minigames
to decrypt your phone



Some quizzes are geolocked
→ You need to be at right place to
decrypt

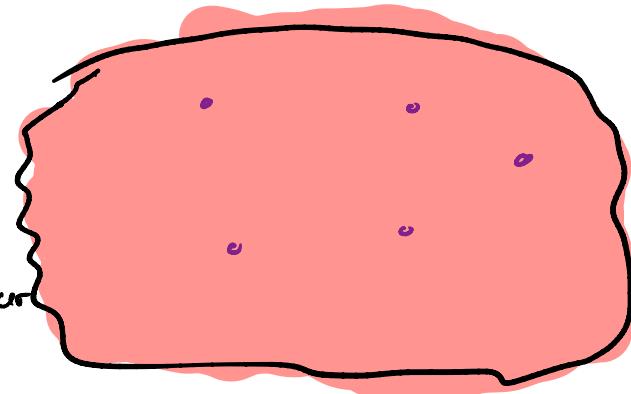


Some decrypts are too
hard for one smartphone
→ Connect multiple phone
by laying them together
to solve complex Minigames

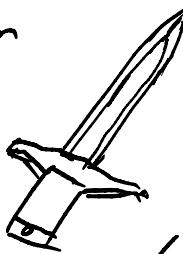
8. Zombie Plague



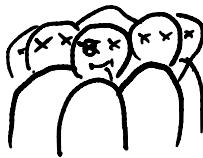
Creatures of the Night attack Places



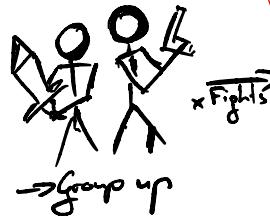
Your phone is your weapon



→ Use Modes to defeat
the hordes



Certain Areas
are dangerous
alone



✗ Fights

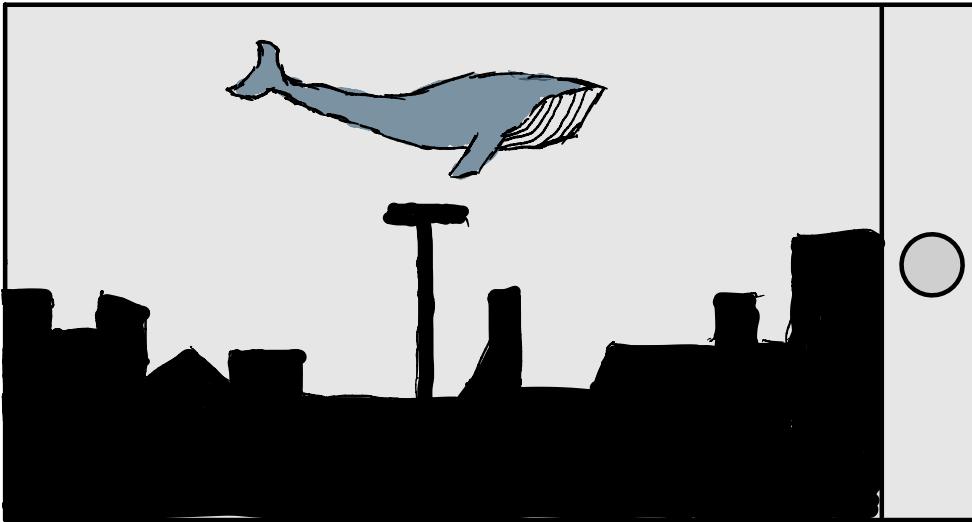
→ Group up



Power UP as
a Team

→ Defeat
bigger hives

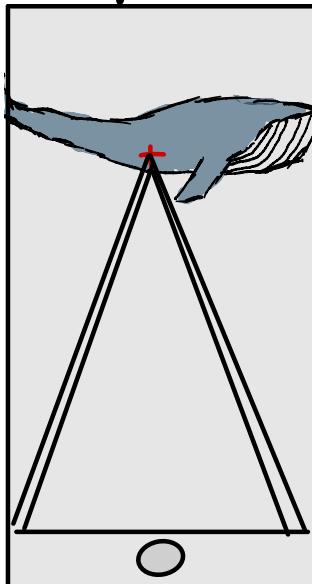
3 AirWaves



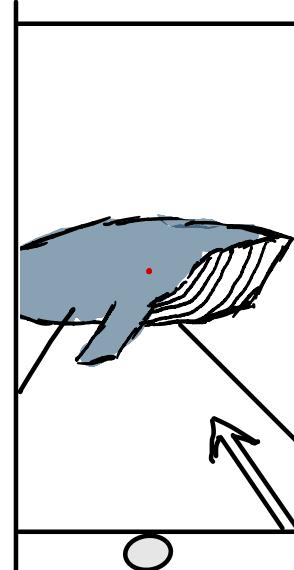
Giant whales roam the skies. You can see them via AR and their current location is shown on a map.

Your goal: Bring them down, and harvest them

But to do so you need at least a group of 3 Players:
2 x Harpooners and 1 x Spearthrower (Bigger whales may need more of each)



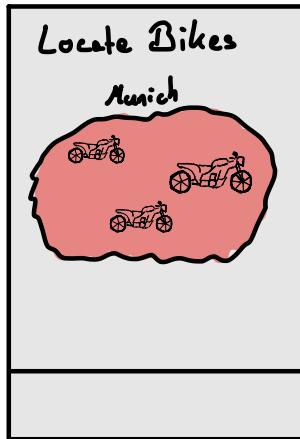
The Harpooners
Goal is to slow
down the whale
and bring it down
into reach of the
Spearthrowers
(Ao)



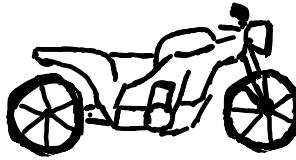
The goal of the
Spearmen is it
to kill the creature
once it is in reach

Doing it in the same group, increases DMG and tow in skills.

10 Easy Bike



Locate Bikes
And find Motorcycles
in Air



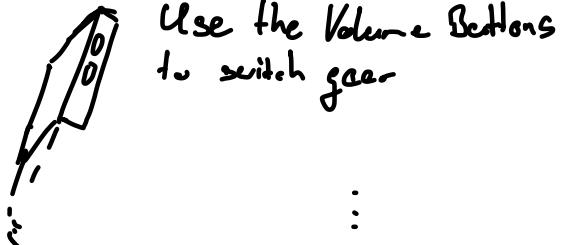
→ Depending on the Location you might
find different types of Bikes
(DirtBikes, SuperMoto, Street Bikes etc.)

Compete in Racing Minigames to Gain Cash (See Locked)

Drag Races



Twist your phone
to accelerate

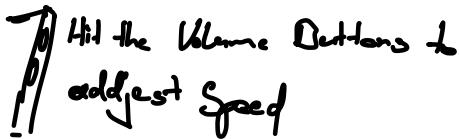


Use the Volume Buttons
to switch gear

Hill Climb Racing



Hold the Angle shown
on the phone



Hit the Volume Buttons to
adjust Speed

Upgrade your Bike to do better in Races

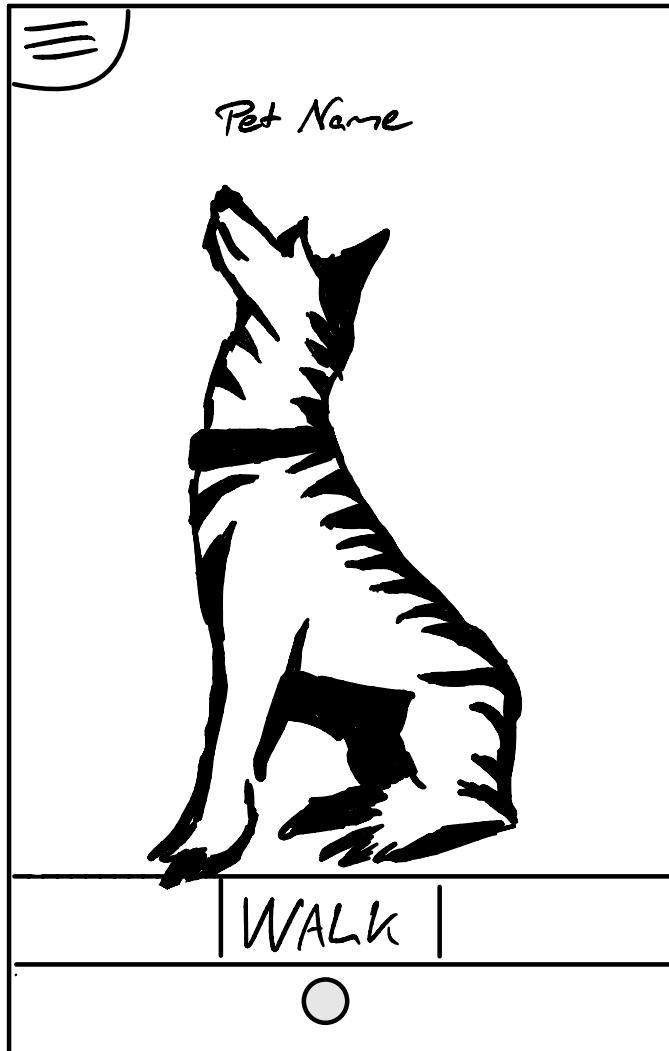
Join Racing Clubs to create custom races
Compete in Races as Teams

10 Detail Sketches

Pet Adventure

①

Home Screen

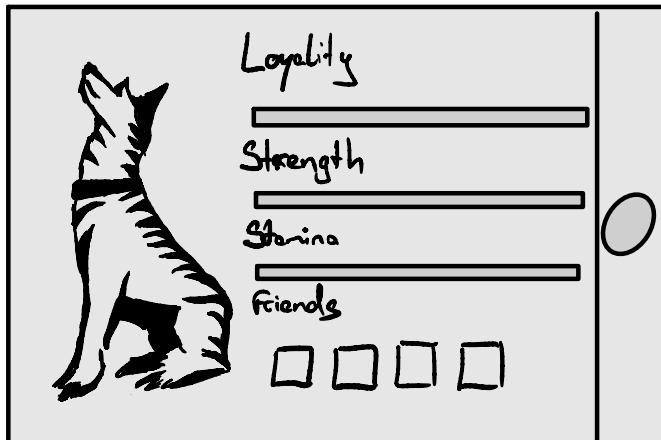


2. Pet Overview

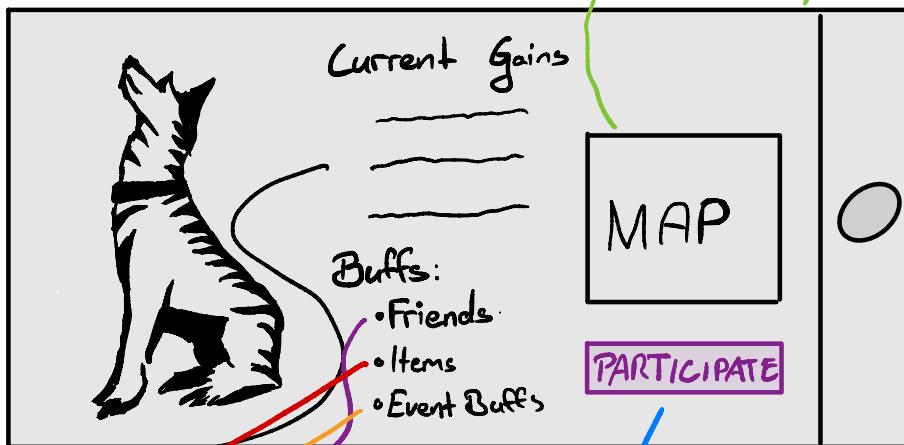
Vet View



Horizontal



3 Walking



→ Calculated via: Movement Speed × Buffs

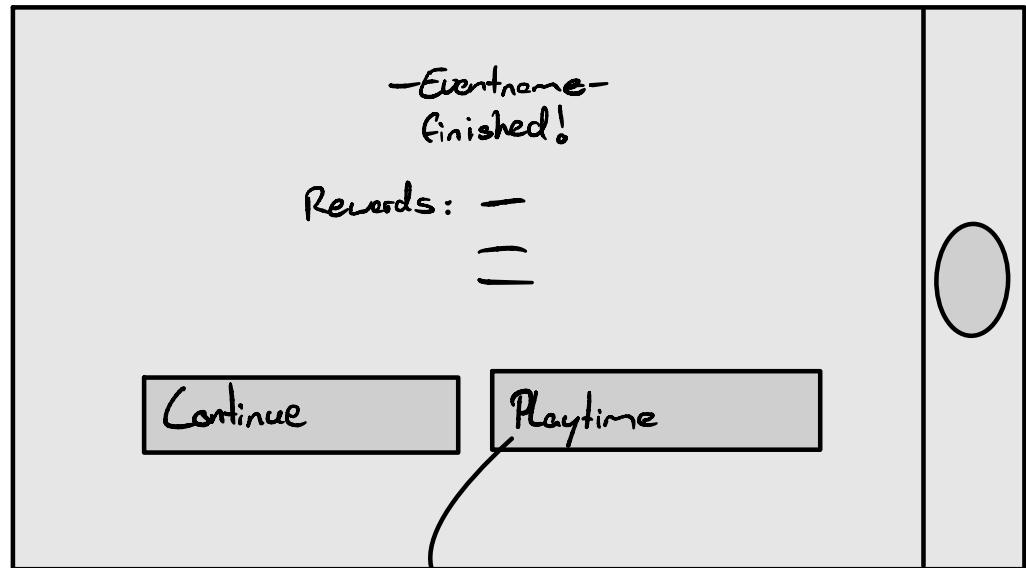
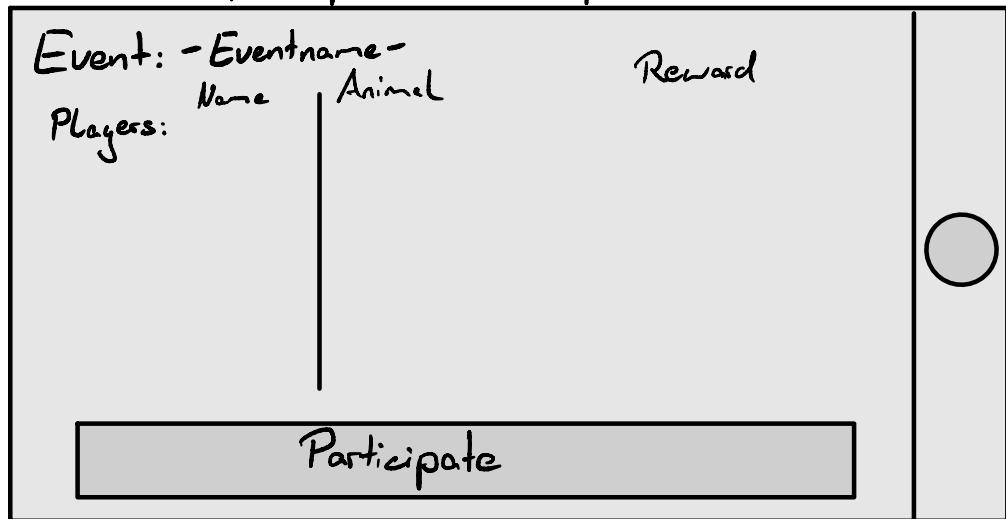
→ When Players with Animals, whom the Animal is close with it will get a Buff

→ Items gained by finishing certain events

→ Buffs created by having done a event

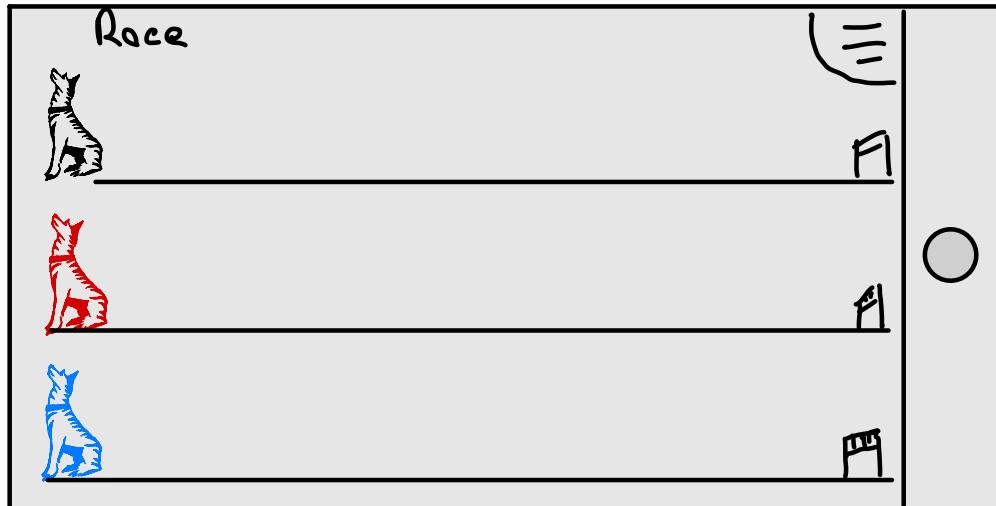
4. Participation Screen

Screen, when participate has been pressed



Your Pet will play with other
pets (maybe making new friends)

5. Games! - Race -

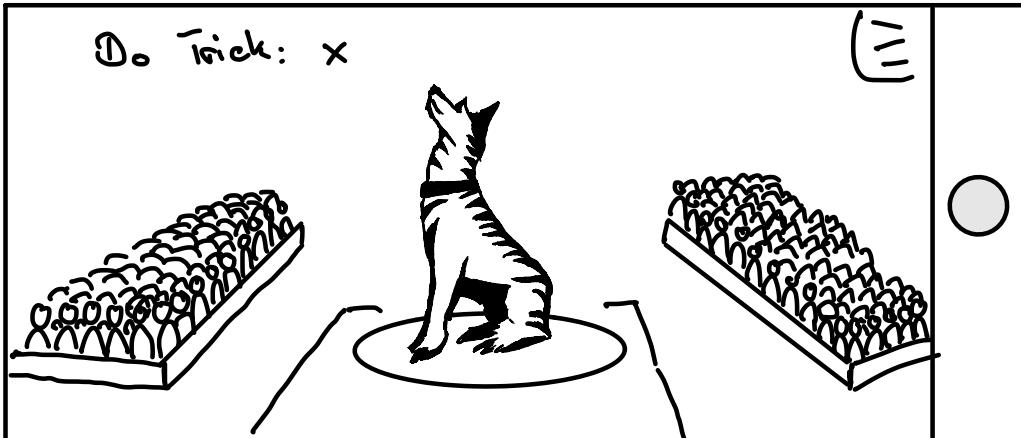


Running Speed is determined by:

- How fast you shake your Hand
- Loyalty × Strength × Stamina
 - ↳ How much effect the shaking has on the speed
 - ↳ the Base Speed
 - ↳ time without debuff



6. Games I - Show -



In this event it is all about your Pets Loyalty to you

How to play:

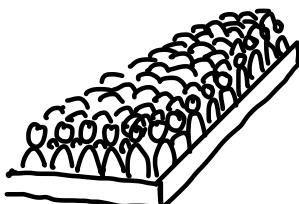


Give an Order to your Dog via Voice recognition
The Order which has to be done is shown on the top

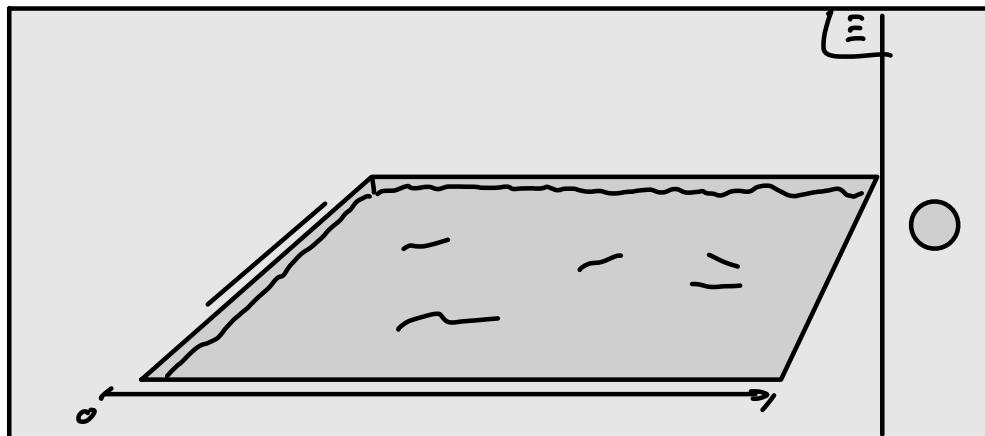
Based on Loyalty x Stamina

Determine:
How likely the Pet is to follow in given Instruction | Determine:
How long the Pet has the mental and physical stamina to do an instruction correctly

The amount of people is based on popularity
Popularity is gained up on successfull completion of the event



7. Games / -Jumping



Goal: The farthest jumping pet wins

How to play: Tap the screen as fast as possible in the run up. When approaching the jump and the phone will start to vibrate. The Player is supposed to raise their phone as fast as possible.

Output: Speed of Tapping \times Loyalty \times Stamina \times Jump Timing \times Raise Speed

\downarrow \downarrow \downarrow \downarrow \downarrow

Average Intervall How precise the animal reacts to jump off Run up Speed to early: short distance to late: 0.08cm like jump Distance

8. Bets

Any Player, regardless of proximity, may decide to join an Event via betting

Betting Screen

	Any on going Event	
		• Spectating

 Back to Live View

	Player >	Probability of Winning %	Modifier .	Bet 
o		%	.	
o		%	.	
o ...-		%	.	
:		:	.	
:		:	.	

Probability of Winning : Based on state of the various Pets participating

Modifier: Modifies the amount Money a Bet can make

↳ Based on the Probability of winning and active Pets

Bet: Shows any Bet the player has made

/allows to enter Bets

9. Shop

Spent your Reward money

SHOP



Cloething



Treats



Animals



→ Stuff like
Hats Socks Gloves
→ Party Cosmetic

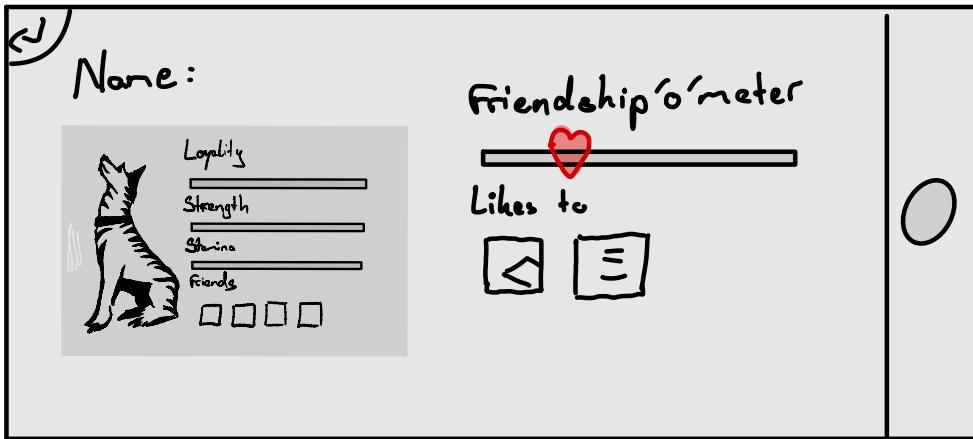


→ Treats etc
Cookies
→ Feed pet to buff skills
(one time use, not constant upgrade)



→ Buy various animals to train to pets

10. Friends



This screen is displayed when tapped on your pet screen friend

The Friendship 'o'meter is used to indicate the level of friendship. When not meeting the other pet regularly the friendship will get worse. In order to raise it the pets have to walk or participate in events together. When doing things the pets like the meter rises faster.