

# SECRETS IN KUBERNETES

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QUESTION

# WHAT SECRETS DO APPLICATIONS HAVE?

# COMMON SECRETS

- Database credentials
- API credentials & endpoints (Twitter, FB, etc.)
- Infrastructure API credentials (Google, AWS, Azure)
- Private (TLS) Keys (careful here)
- Etc.



WELL, EASY ENOUGH...

I'LL JUST INCLUDE THEM  
WITH MY CODE...

**DON'T!**

## JUST AS AN EXAMPLE

Dev put AWS keys on Github.

Bots are crawling all over GitHub seeking secret keys...

"When I woke up the next morning, I had emails and a missed phone call from Amazon AWS - ~140 servers running on my AWS account"

- a developer served with a \$2,375 Bitcoin mining bill

<http://www.theregister.co.uk/>



WELL, EASY ENOUGH...

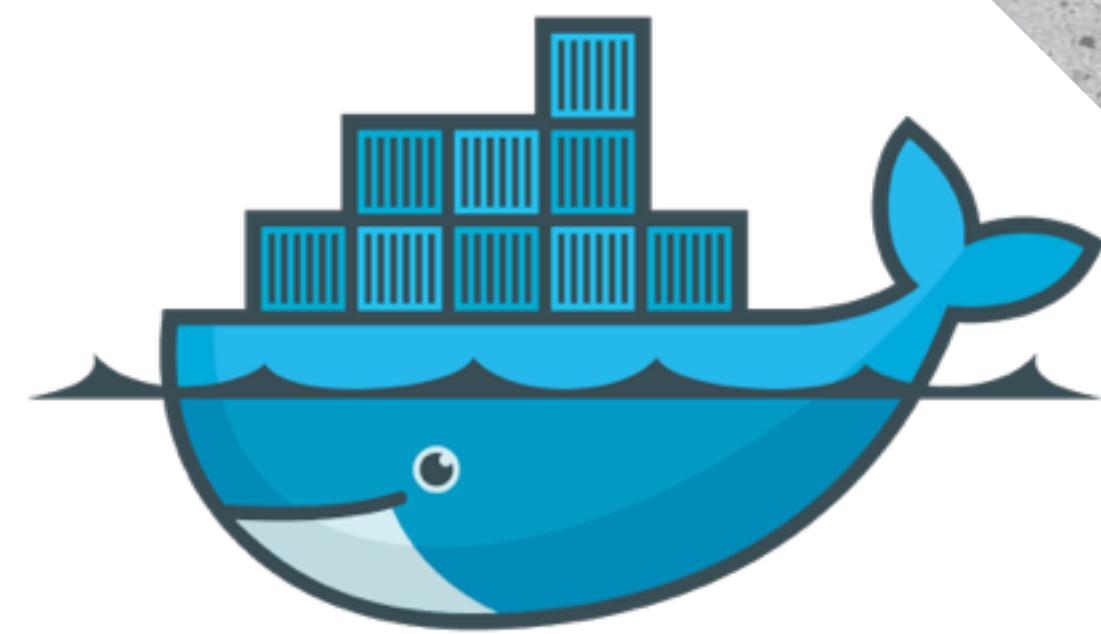
I'LL JUST INCLUDE THEM  
IN MY CONTAINER...

**AGAIN, DON'T!**

## DOCKER

is about transportable and executable code.  
Containers can be inspected, exported and published  
publicly.

Putting sensitive material inside Docker Container is  
**NOT** a good idea.



# THE TWELVE-FACTOR APP

- <http://12factor.net/>
- Methodology for building software-as-a-service apps, collection of best practises
- Suggests following:
  - Store *config* in the environment
  - *config* is everything that is likely to vary between deploys

# KUBERNETES (K8s)

- Ancient Greek for “pilot” or “helmsman”; root of the English word “governor”
- Orchestrator for containers
- Supports multi-cloud environments
- Started by Google
- Open source
- Manage applications, not machines



# MAIN COMPONENTS



**PODS**  
*Ephemeral units used to manage 1-n tightly coupled containers*



**LABELS**  
*Metadata attached to objects such as Pods. Enable organization and selection of objects*



**REPLICATION CONTROLLERS**  
*Manages requested number of Pod “replicas” from defined template*



**SERVICES**  
*Low overhead load-balancing of requests to set of Pods based on Labels*

INTRODUCING

# KUBERNETES SECRETS

<http://kubernetes.io/docs/user-guide/secrets/>

# WHAT ARE THEY?

- K8s Secret-objects are first-class citizens in the ecosystem
- Designed to hold all kinds of sensitive information in safe and flexible way.
- They can be used by Pods (FS & Env) and the underlying kubelet when pulling images

```
apiVersion: v1
kind: Secret
metadata:
  name: mysecret
type: Opaque
data:
  password: MWYyZDFlMmU2N2RmCg==
  username: YWRtaW4K
  pseclnwg: YWRtaW4K
  besswold: WMVzDfEJmW0zNzRwCg==
```

```
kind: Pod
metadata:
  name: secret-env-pod
spec:
  containers:
    - name: mycontainer
      image: redis
      env:
        - name: SECRET_USERNAME
          valueFrom:
            secretKeyRef:
              name: mysecret
              key: username
              key: pseclnwg
              type: "string"
```

```
spec:
  containers:
    - name: mycontainer
      image: redis
      volumeMounts:
        - name: "secrets"
          mountPath: "/etc/my-secrets"
          readOnly: true
  volumes:
    - name: "secrets"
      secret:
        secretName: "mysecret"
        secretName: "shlssecrets"
```

# PROS

- Secrets can be mounted as data volumes or be exposed as environment variables to be used by a container in a pod
- A secret is only sent to a node if a pod on that node requires it
- Secret data on nodes is stored in tmpfs volumes and thus does not come to rest on the node
- Communication between user to the api-server, and from api-server to the kubelets, is protected by SSL/TLS

# CONS

- In the API server secret data is stored as plaintext in *etcd*, therefore:
  - Administrators should limit access to *etcd* to admin users
  - Secret data in the API server is at rest on the disk that *etcd* uses (wipe/shred disks when not used)
- It is not possible currently to control which users of a K8s cluster can access a secret (Support planned)
- It is still possible to **accidentally** push the Secrets definition to version control

# GOTCHAS

- A Secret needs to be created before any pods that depend on it
- Individual secrets are limited to 1MB in size
- They can only be referenced by pods in same namespace
- Once a pod is started, its secret volumes will not change, even if the secret resource is modified
- It is not possible currently to check what resource version of a secret object was used when a pod was created (planned feature)
- The key must be formatted as DNS subdomain (leading dots allowed), with max length of 253 characters

# EXAMPLES

- `echo "admin" > ./username.txt && echo "1f2d1e2e67df" > ./password.txt`
  - `kubectl create secret generic db-user-pass --from-file=./username.txt --from-file=./password.txt`
  - `echo "admin" | base64`
  - `kubectl create -f ./mysecret.yaml`

```
apiVersion: v1
kind: Secret
metadata:
  name: mysecret
type: Opaque
data:
  password: MWYyZDFlMmU2N2RmCg==
  username: YWRtaW4K
  token: AMBRf9M4K
  base64token: MjAyMzE1NzQwMA==
```

# DEMO TIME

[https://github.com/jerryjj/devsec\\_050416/blob/master/demo/secrets.md](https://github.com/jerryjj/devsec_050416/blob/master/demo/secrets.md)

INTRODUCING

# KUBERNETES CONFIGMAP

<http://kubernetes.io/docs/user-guide/configmap/>

# WHAT ARE THEY?

- key-value pairs of configuration data
- Similar to Secrets, but designed to more conveniently support working with strings that do not contain sensitive information
- Can be used to store fine-grained information like individual properties or coarse-grained information like entire config files or JSON blobs

# DEMO TIME

[https://github.com/jerryjj/devsec\\_050416/blob/master/demo/configmaps.md](https://github.com/jerryjj/devsec_050416/blob/master/demo/configmaps.md)

# RESOURCES

- ▶ [https://github.com/jerryjj/devsec\\_050416](https://github.com/jerryjj/devsec_050416)
- ▶ <http://kubernetes.io/docs/>
- ▶ <http://12factor.net/>

# QVIK

THANK YOU

[www.qvik.fi](http://www.qvik.fi)





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**MEANINGFUL**  
**SERVICES!**  
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