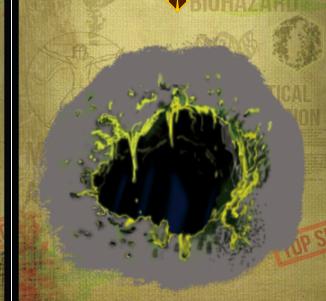


ACID SWEAT



ACID BLOOD



CHAMELEON SKIN



ASIAN'S BRAIN



BURNING SKIN



FREEZING BREATH



HEART PUMP



HYDRAULIC BICEPS



SHARK'S TEETH



TITAN TEETH



BAT'S EARS



DUCK'S STOMACH



METAL BONES



BRAVE HEART



SNOOPER'S EYE



Once per game round you may look at an opponent's cards in hand.

ROENTGEN EYE



Once per game round you may look at the top card of the quest deck.

STONE SKIN

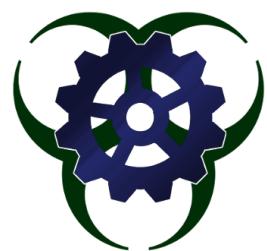
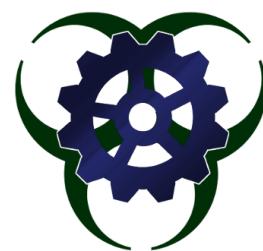
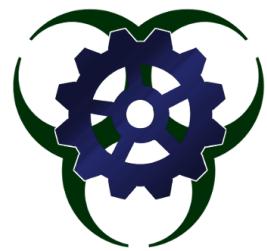
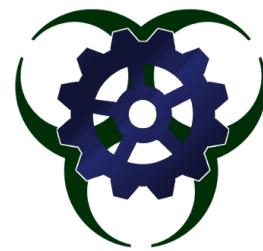


When you lose more than one life, you lose one life less.

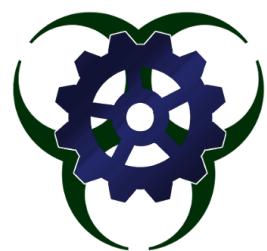
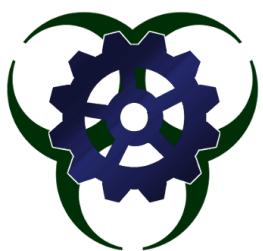
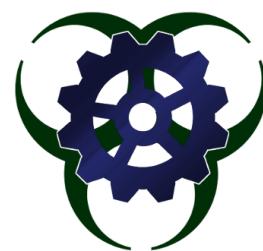
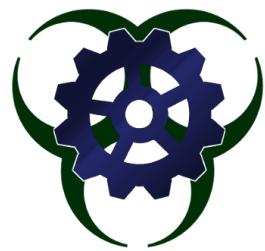
REGENERATION



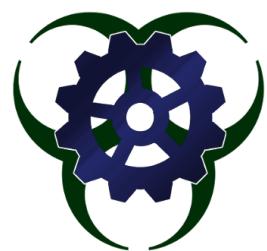
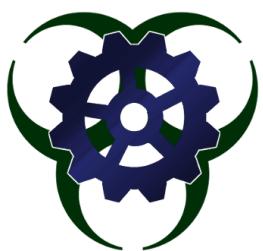
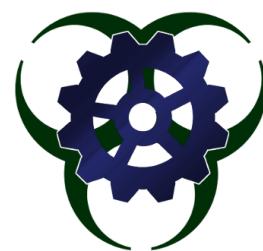
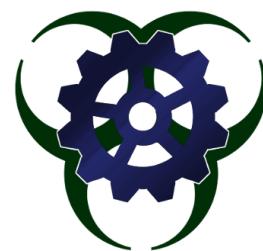
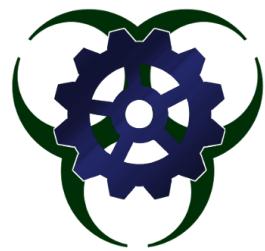
You may play upgrades providing lives from discard pile as you have them in your hand.















LIGHTNING 	SMELLY BREATH 	FREEZING RAY 	PYROKINESIS 	TALISMAN 	FLAMING FARTS 
  			 or 	  	 all
UNDEAD PET 	LEVITATION 	EXPLODING SPIT 	HYPNOSIS 	ULLABY CROAK 	PYROMANCY 
all    or all   	all   or all 	all    all   	all   all 	all    all   	  
BLINDING LIGHT 	BRAIN-MUSHING SCREAM 	GASEOUS FORM 	FLESH-TEARING SCREAM 	EXTATIC DANCE 	DEMONIC LOOK 
 Reroll any number of dice in any test.	  	  	  	   or   	   or   



SHRINKAGE	DEMONIC SPEED	INVISIBILITY	MOMENT ENLIGHTENED	CONCRETE VOMIT	OMNIDIRECTIONAL FIELD OF VIEW
					
 or all 	 or all 	 or all 	 or all 	 or all 	 all 
ZVĚŠENÍ	TURN INTO STONE	AMOK	VISION	INTUITION	CONFUSION
				 JOLANDA - CIKÁNSKÉ KARTY	
all 	all 	all 	Look at the top 3 cards of any deck and sort them as you wish.	Look at the top 5 cards of upgrade deck and sort them as you wish.	In any test, set all dice to opposite side.
OFFER A SACRIFICE	NOSTALGIC MEMORIES	DEMONIC INSPIRATION	FAKE TRUST	ALLURE INTO TRAP	RANDOM TELEPORTATION
					
During your test choose an opponent which has to try it instead of you. Reroll the dice.	Take one card from any discard pile.	Draw three cards.	During an opponent's test choose a player, who has to try it instead of original player. Reroll the dice.	During an opponent's turn before choosing a quest you choose which quest the player has to try to achieve.	During any test the player has to try new quest from the top of the deck instead of the original. Reroll the dice.



RABBIT'S FOOT 	SUN ERUPTION 	UNEXPECTED FART 	BRAIN ELECTROSHOCK 	YOU HAVE FOUND A LOLLIPOP 	DISCOUNTED ENERGY DRINK 
Pay immediately after another VOODOO card. The card is cancelled.	Pay immediately after another VOODOO card. The card is cancelled.	Pay immediately after another VOODOO card. The card is cancelled.	In this turn after evaluating the quest the player has to try to achieve an additional quest.	Draw 2 upgrades and play 1 upgrade.	Draw 2 upgrades and play 1 upgrade.
CHOCOLATE CAKE WITH STRAWBERRIES 	ROT 	UNDESCRIBABLE NASTY TRICK 	RESURRECTION 	CHARITY CONTAINER 	DETOXICATION 
Draw 3 upgrades and play 1 or 2 upgrades.	Discard one of opponent's upgrade providing rerolling during test.	Switch all cards in your hand with an opponent.	All Zombies become Animatrons. Replenish their arms and legs. Draw 1 card.	Choose a direction. Each player gives the cards in their hand to the player in the chosen direction.	Choose an opponent which has to dicards all cards in their hand except one.
YOU PISSED OFF THE FANS! 	TWO BIRDS WITH ONE STONE 	FORTUNE FAVORS THE BOLD 	AUDIENCE REQUIRES REPEAT 	SCANDAL 	CLANGER 
Play after opponent's successfull test. You get the quest instead of them.	Play after successful test. The player automatically achieves another available quest which requires testing the same attribute.	Play before revealing random quest from the top of the deck. Test will be automatically successfull.	Play after successfull test. The test has to be repeated.	Choose a direction. Each player gives one of their achieved quest to the player in the chosen direction.	Choose an opponent and one of their neighbour. The player has to give one of their achieved tests to that neighbour.



