Jerry Lee

EXPERIENCE

NIAGARA BOTTLING | R&D Engineering Intern

Jun 2018 - Aug 2018 | Ontario, CA

- Developed system to retrieve data during the manufacturing process that would help further optimize large scale production in speed and quality
- Contributed to research for future designs of products and manufacturing methods

CALIFORNIA PLUG LOAD RESEARCH CENTER ()

Undergraduate Engineer Researcher

Jan 2018 - Current | Irvine, CA

- Building solutions to externally attach, retrofit, and extend upon existing consumer electronics to perform energy saving actions while minimizing human intervention
- Software and hardware built on ESP32 using MQTT connectivity protocol for IoT apps, various sensors using I2C communication protocol, FreeRTOS, and Eclipse

VISTA IT | Information Technology Intern

Jun 2016 - Aug 2016 | Temple City, CA

- Provided end user support for over 30 companies at a Microsoft partnered Information Technology firm with a team of 5 IT Specialist
- Facilitated configuration and implementation of servers and networks

PROJECTS

SOLAR CAR | TELEMETRY LEAD ()

Oct 2017 - Current

- Developing telemetry system to transmit crucial information from vehicle to team
- Competing in the American Solar Challenge Formula Grand Prix, an initiative to promote a greater understanding of solar energy technology and educational excellence in engineering

MICROMOUSE | ROBOTICS COORDINATOR OFFF

Oct 2017 - Current

- Instructing students in hardware using micro-controllers and circuit design
- Software incorporates path-finding algorithms and closed-loop control
- Personal robot has placed in 4 out of 4 collegiate competitions

RSHELL ()

Apr 2017 - Jun 2017

- Built a terminal shell processor with scripting capabilities similar to bash such as parsing commands, flags, and connectors using C++ s
- Utilized composite design strategies, git branches, and agile methodology
- Created with focus in object-oriented design patterns and practices

LEADERSHIP

BELLIS MUSIC CAMP | COUNSELOR

Aug 2009 - Aug 2017 | Angeles National Forest, CA

- Coached, mentored, and held responsibility for well-being and personal growth of a UC Irvine Elements Dragon Boat group of seven junior high music students for the duration of a week long camp
- Facilitated educational, bonding, and leadership building activities

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FDUCATION

UNIVERSITY OF CALIFORNIA, **IRVINE**

BS IN COMPUTER ENGINEERING

Expected Grad: Winter 2020

Major GPA: 3.53

UNIVERSITY OF CALIFORNIA, RIVERSIDE

BS IN COMPUTER ENGINEERING

2015-2017

Major GPA: 3.43

SKILLS

Languages:

- •C++ •C •Assembly (LC-3, RISC-V)
- Python •Verilog •System Verilog
- LATEX BASH Swift Shell CSS/HTML

Software/Platforms:

- Git Autodesk Eagle Vivado
- •Xilinx Design Studio
- SolidWorks Keil uVision
- Linux Operating Systems

Hardware:

- PCB Design Arduino STM32
- •FSP32/8266
- Digilent FPGA Basys2/3

INTERESTS

- Music Performance Power Lifting
- Olympic Weight Lifting Golf
- Cinematography Fashion Art
- Paddling (Dragon Boat)
 Astronomy
- Astrophotography
 New Technologies

SOCIETIES

- Inst. of Electrical & Electronics Engineers
- Association for Computing Machinery
- Society of Automotive Engineers