

Sparse MRI:

**The Application of Compresses
Sensing for Rapid MR Imaging**

1. Figures

1.1. Figure 2

1.2. Figure 4

1.3. Figure 3

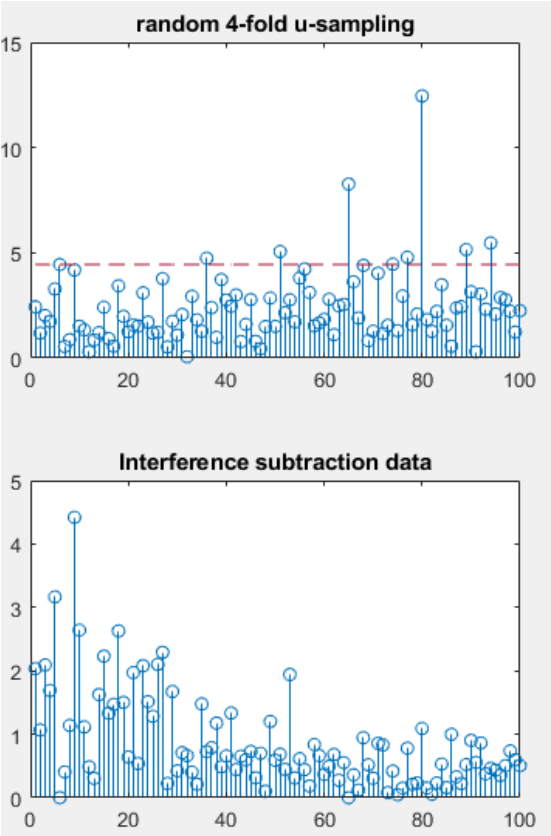
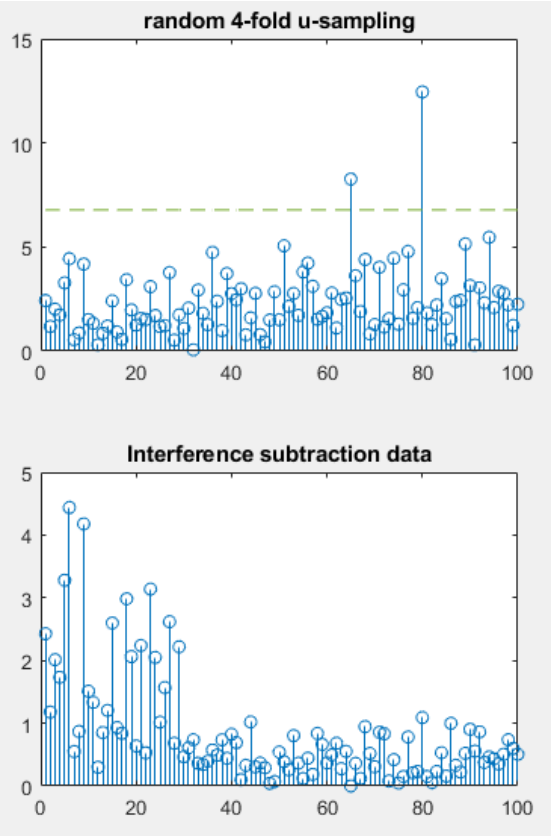
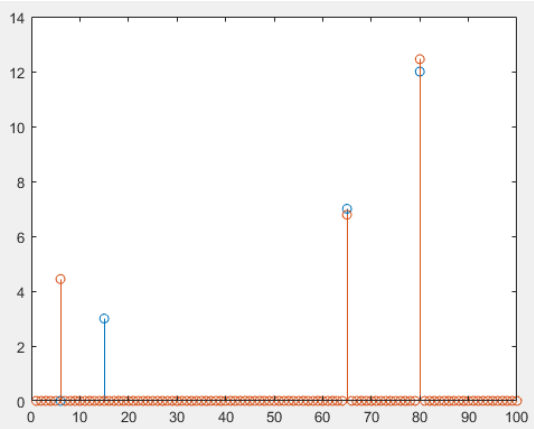
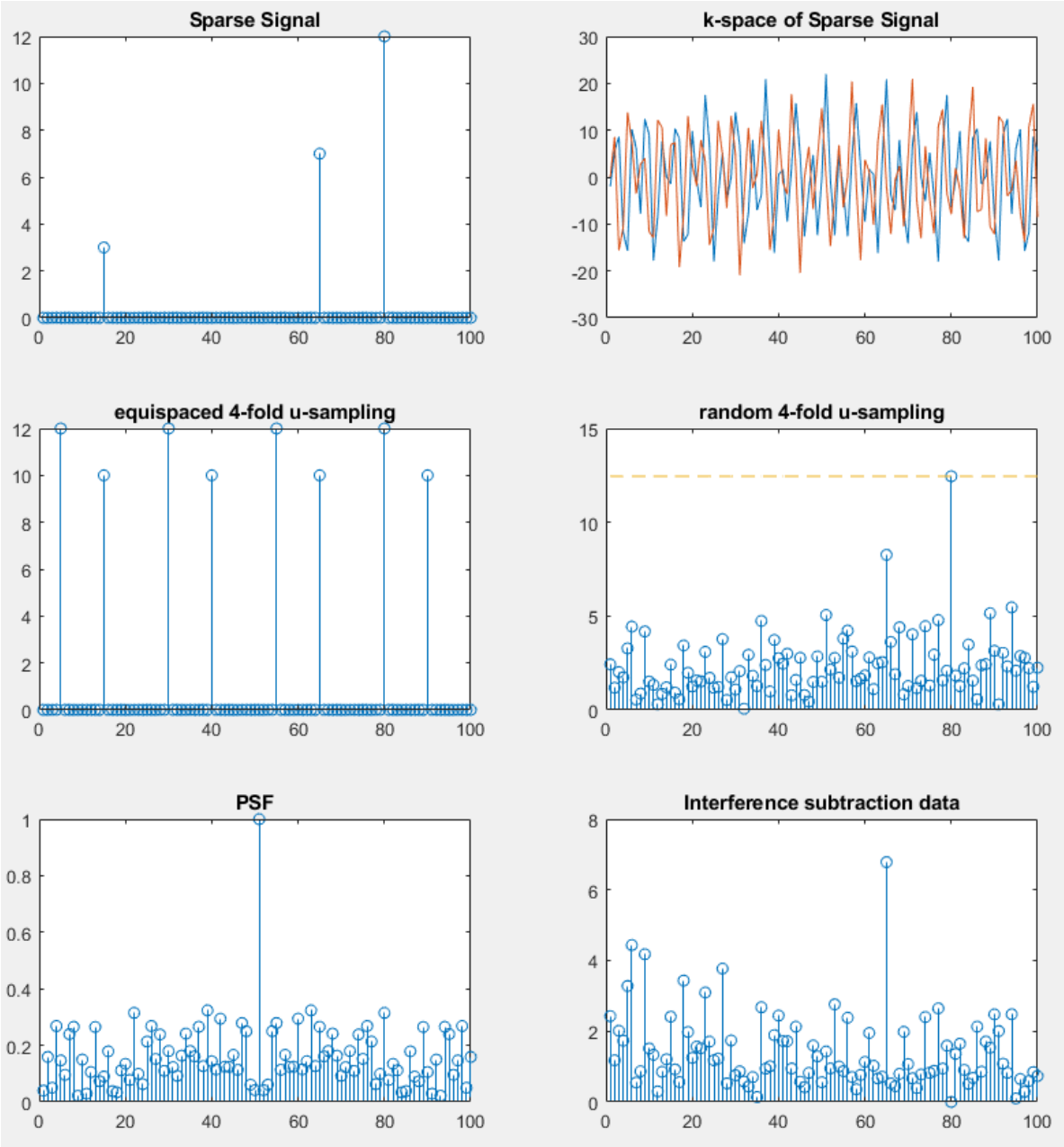
1.4. Figure 6

2. CS SENSE

1.

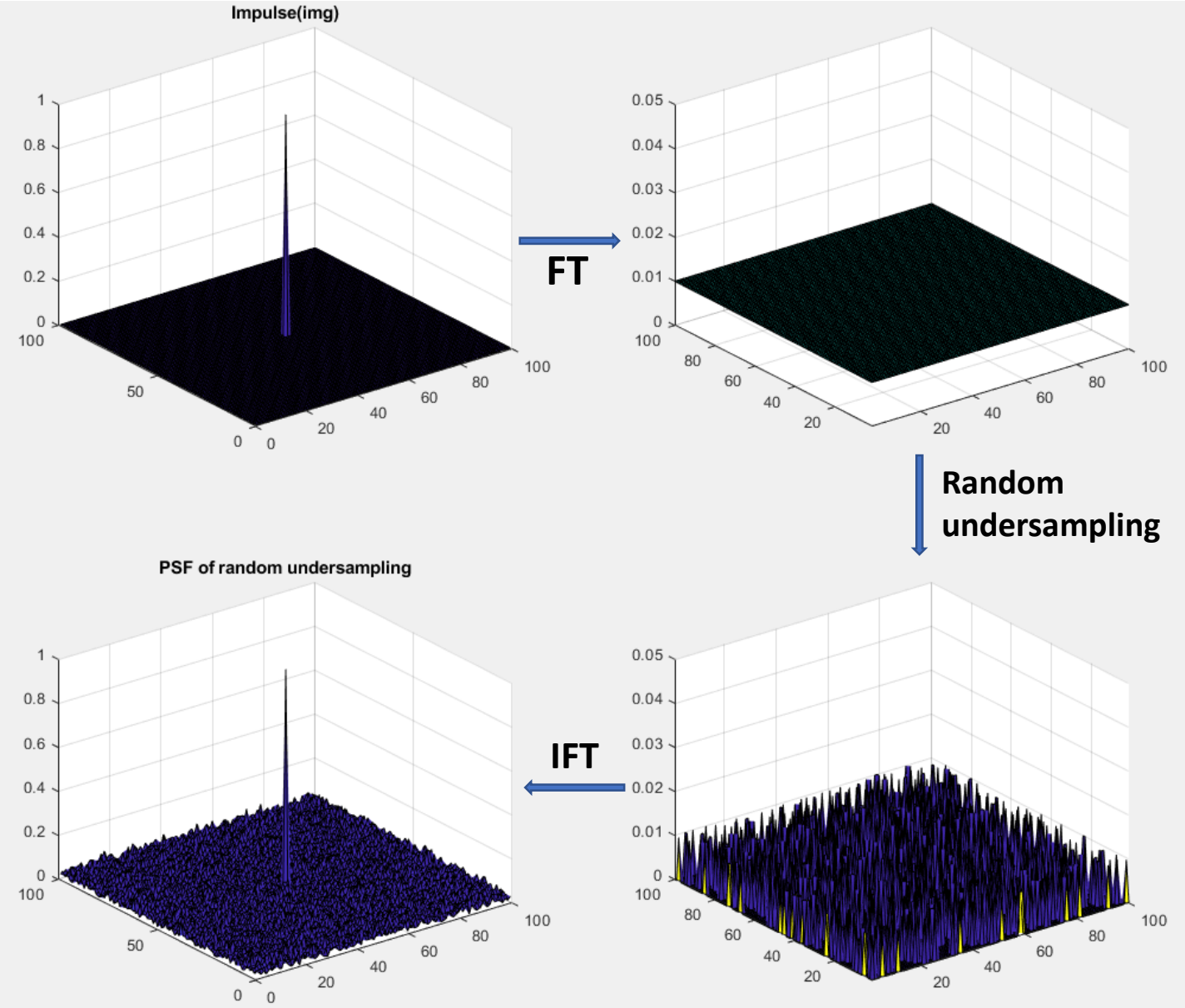
Figures

1.1. Figure 2



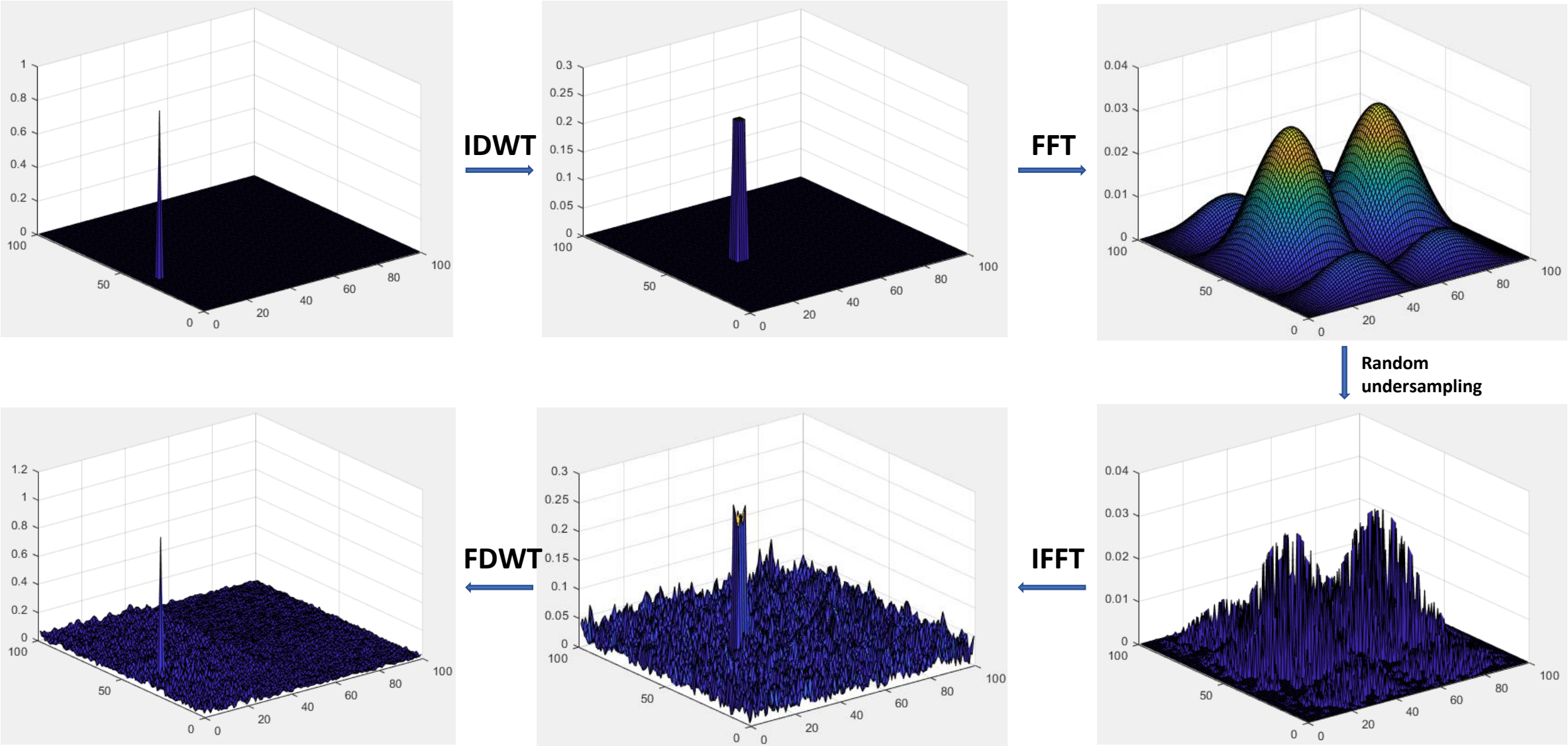
1.2. Figure 4

PSF(Point Spread Function)



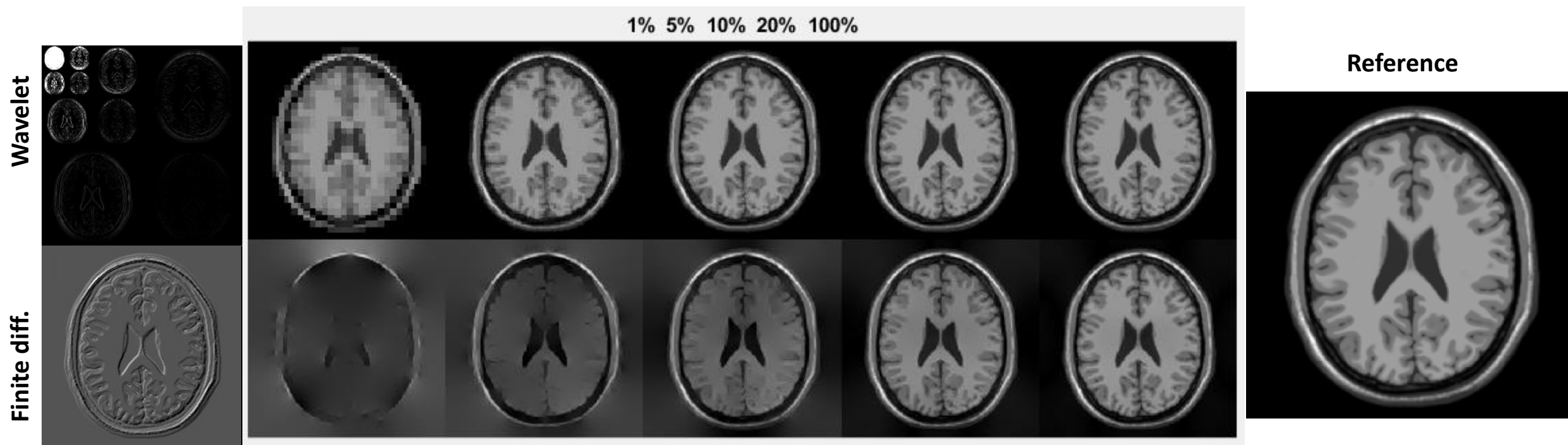
1.2. Figure 4

The wavelet TPSF(Transform Point Spread Function)

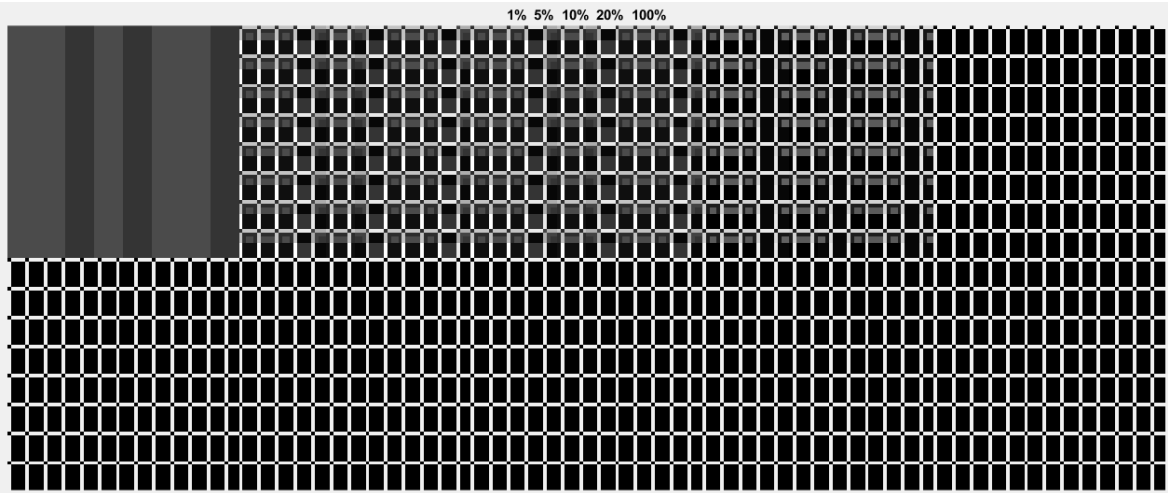
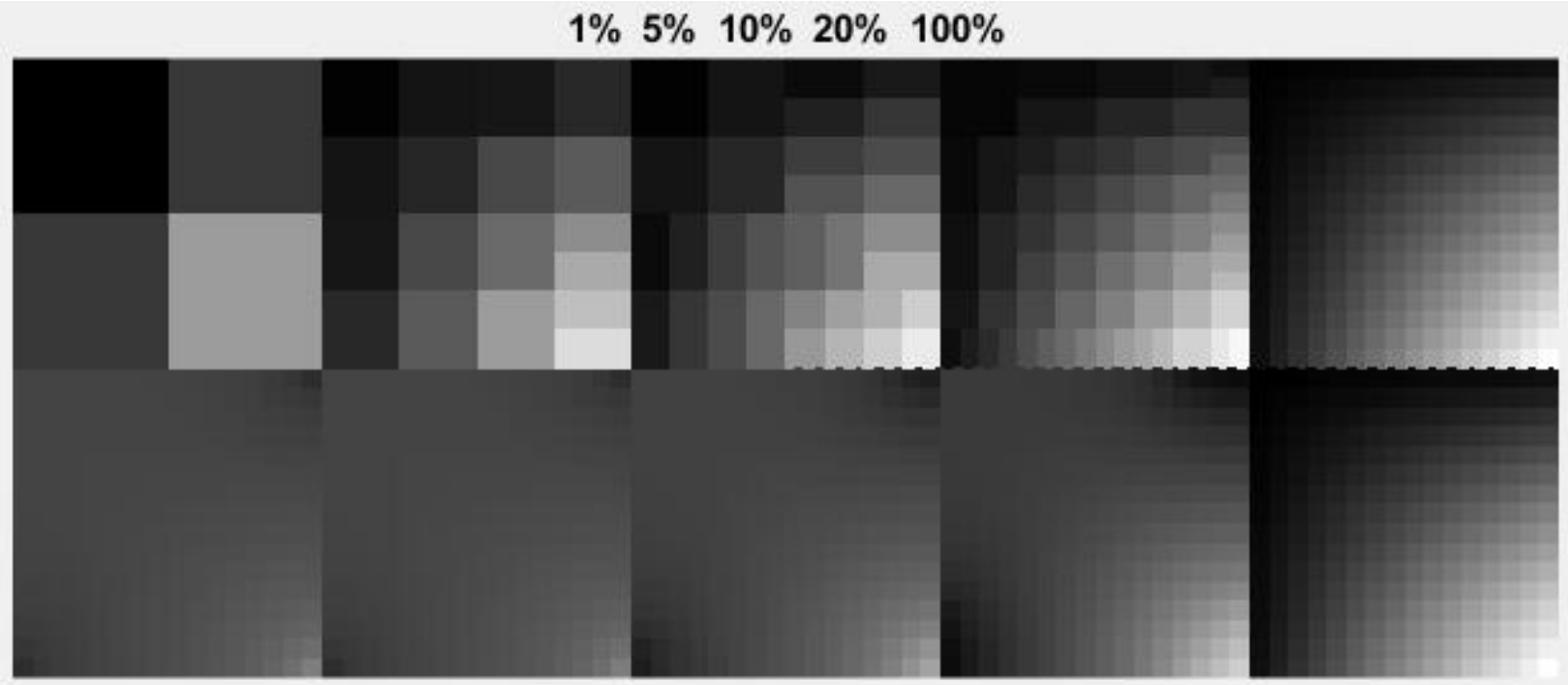


1.3. Figure 3

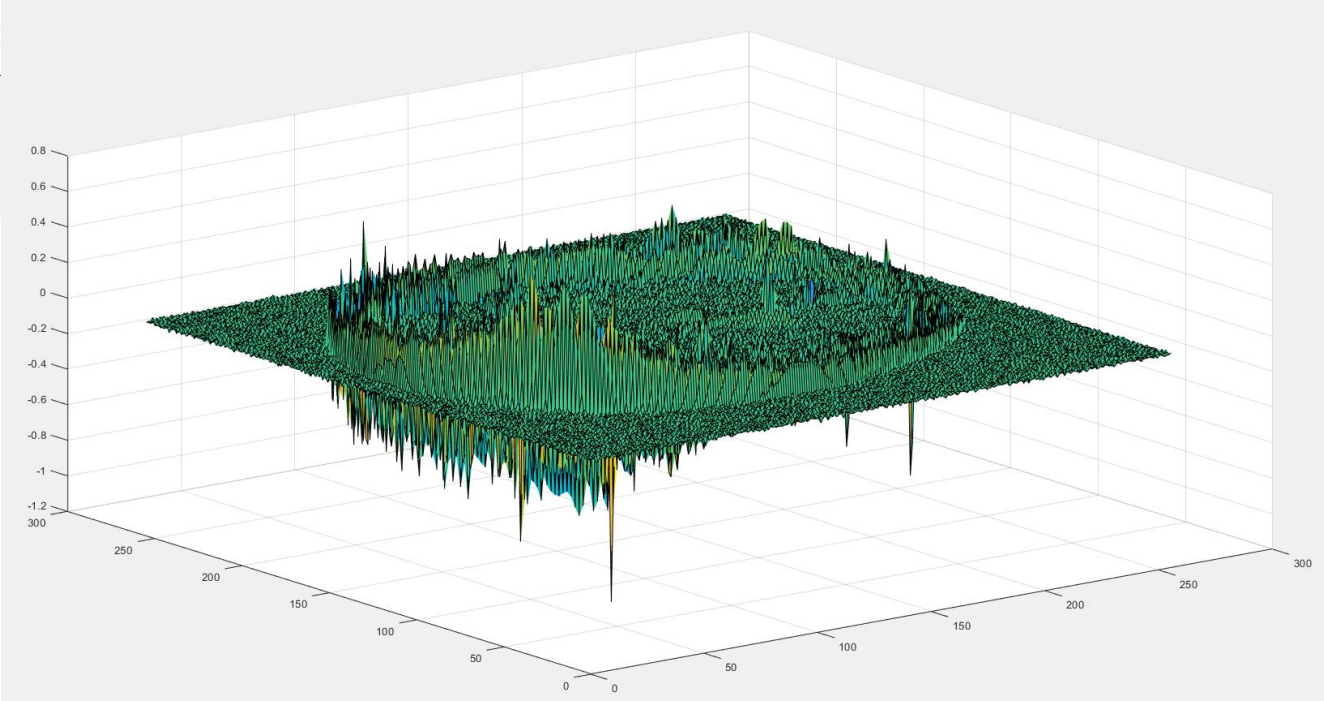
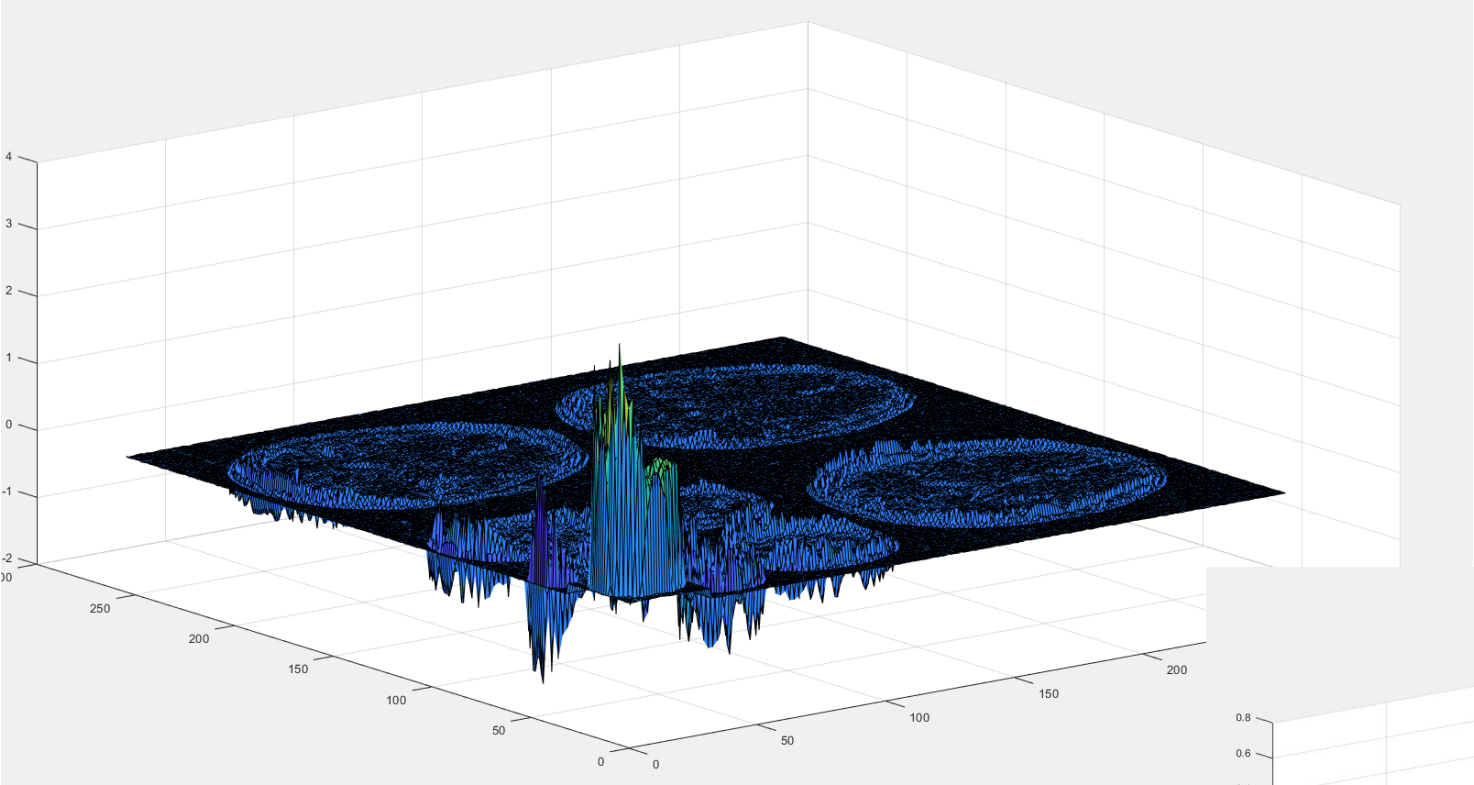
Transform-domain sparsity of images



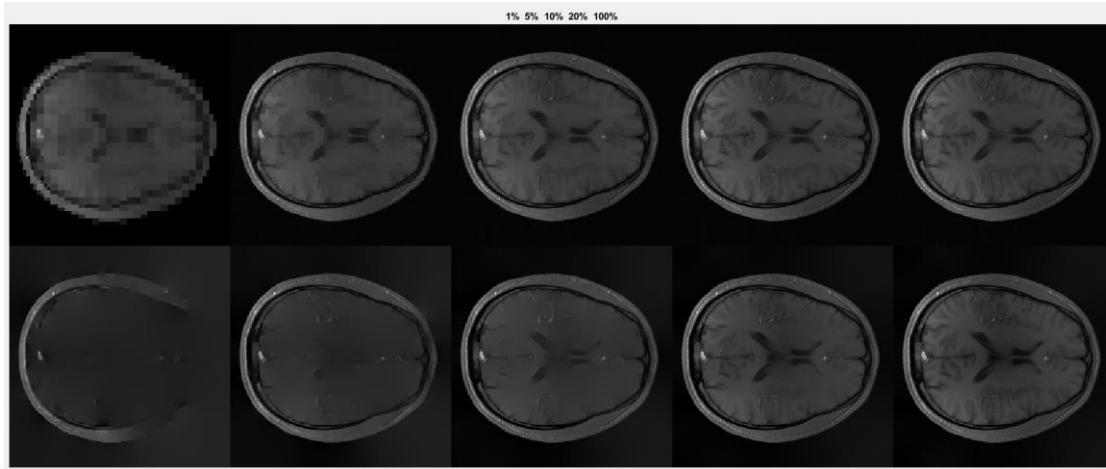
1.3. Figure 3



1.3. Figure 3



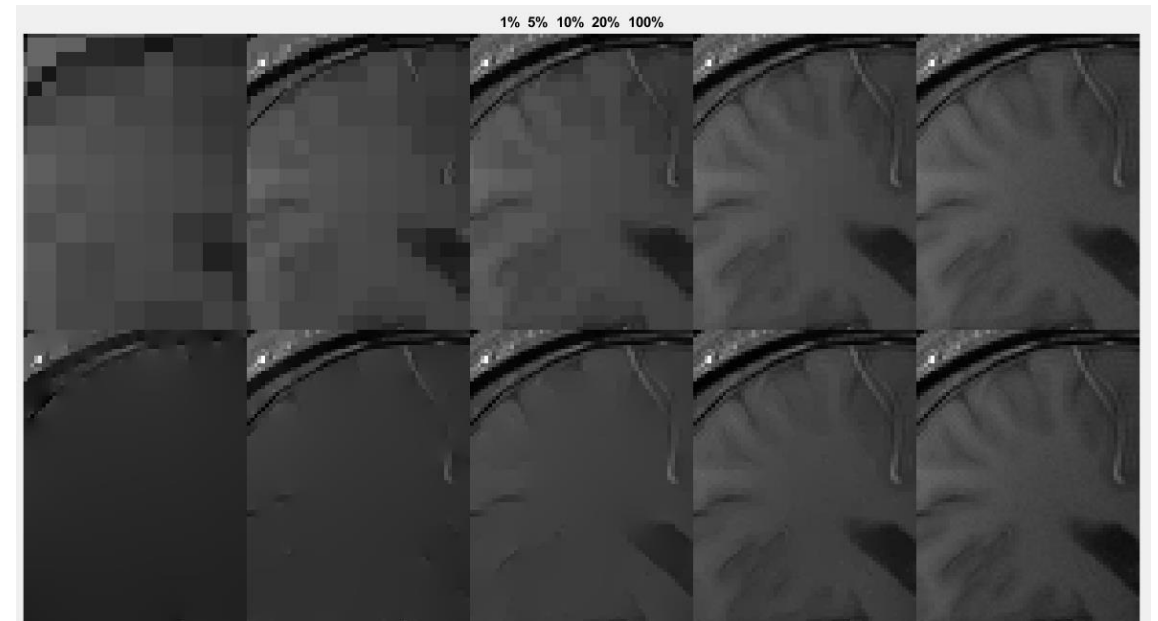
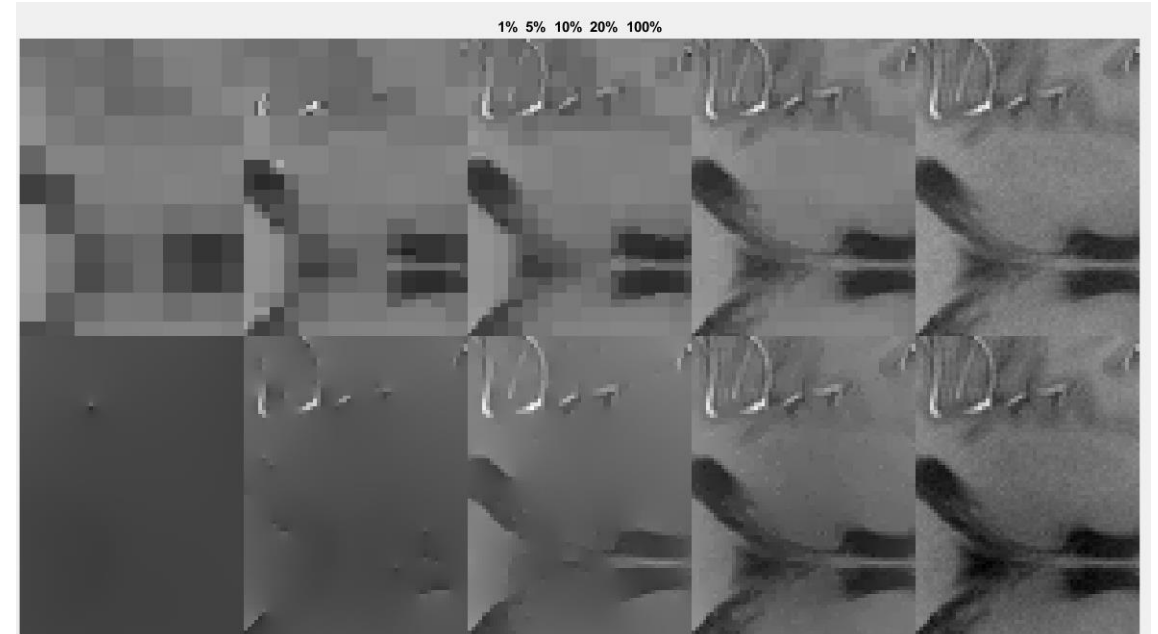
1.3. Figure 3



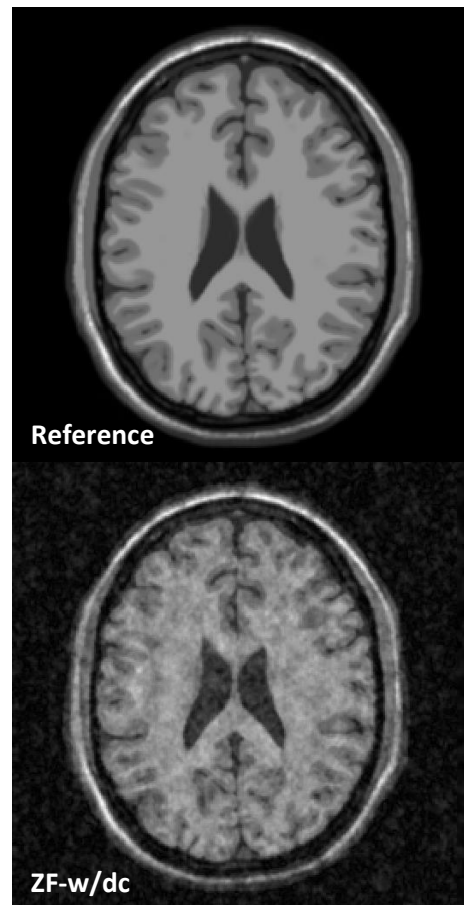
TV 가 smooth info를 잘 보전하는 것이 아니라, l1 minimization을 하면서 smooth한 entry가 날라가며 smooth에 weight를 더 주는 것이 아닌가.

+ TV 자체는 wavelet에 비해 sparsity ↓
But, l1 min으로 objective function을 세우면 smoothing property를 살릴 수 있음 => 이게 아닌가

+ l1 norm으로 인해 variance가 적은 부분들이 날라가니까 edge가 아니라 'edge position'의 info만 남아짐



1.4. Figure 6



Iteration : 20

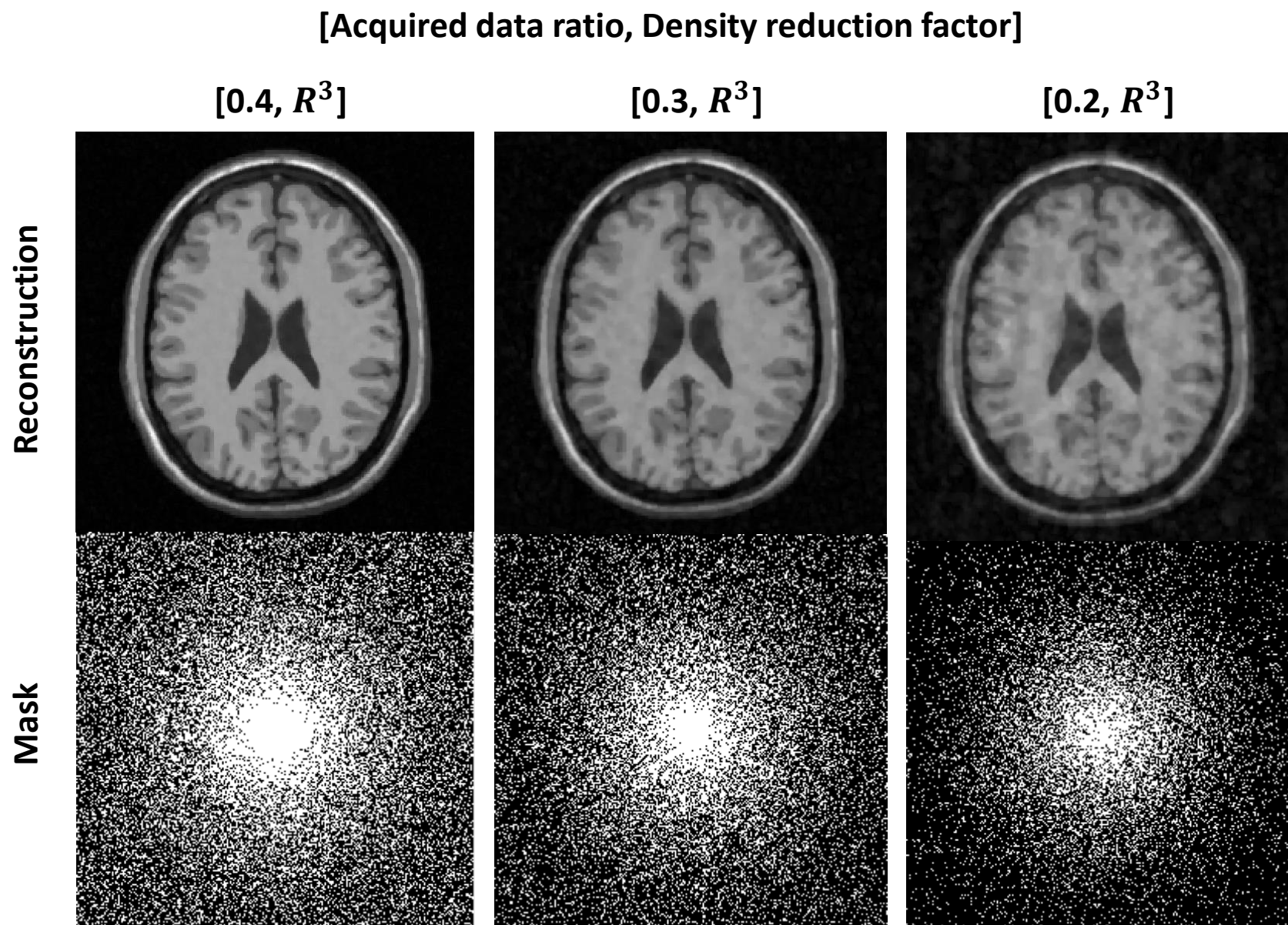
Alpha = 0.05

Beta = 0.6

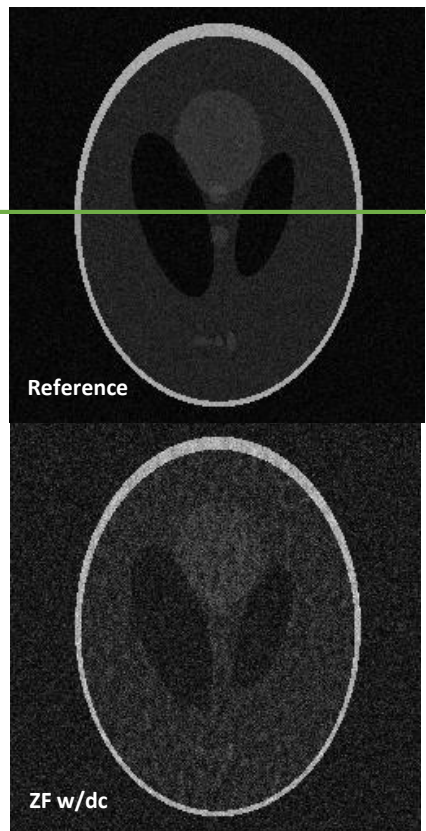
Smoothing factor : $1e-6$

Wavelet weight = $1e-3$

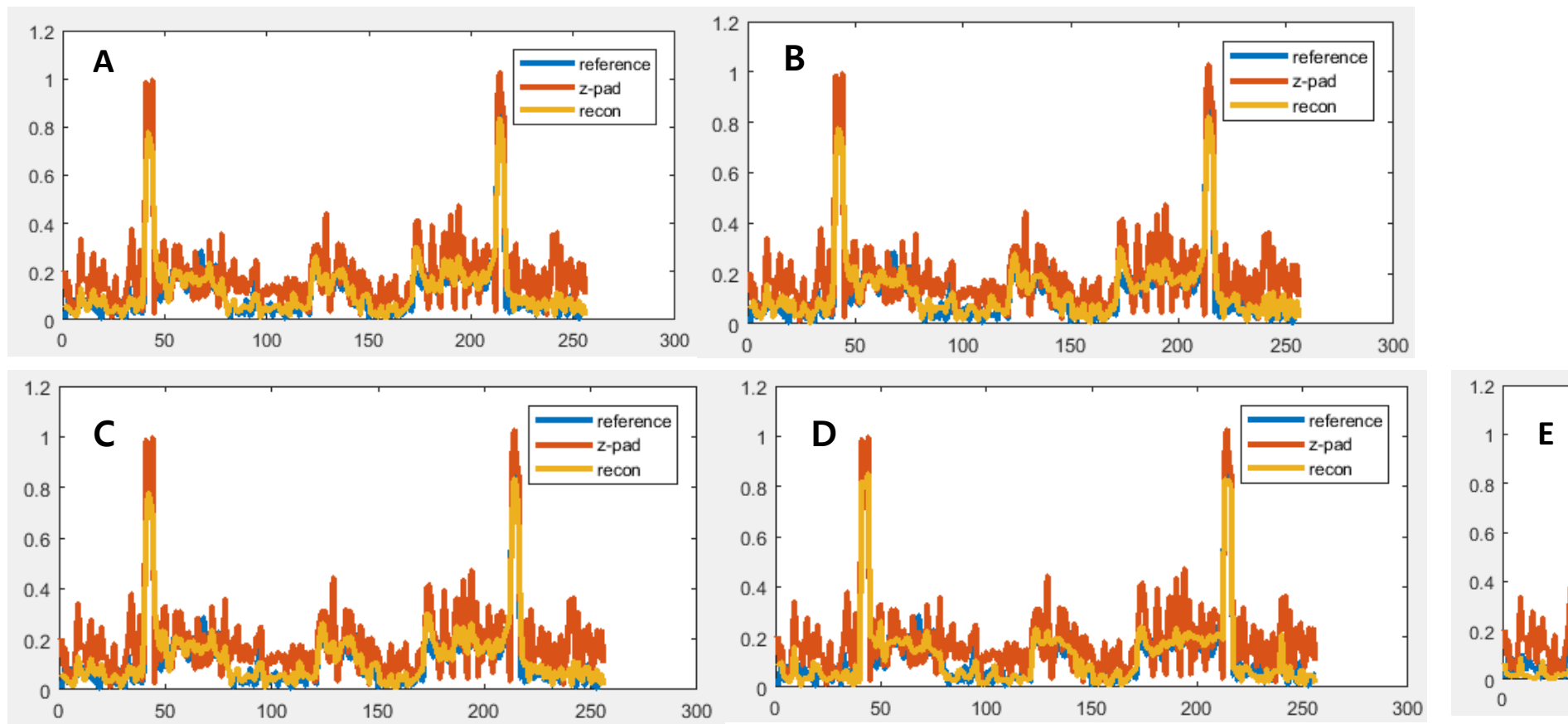
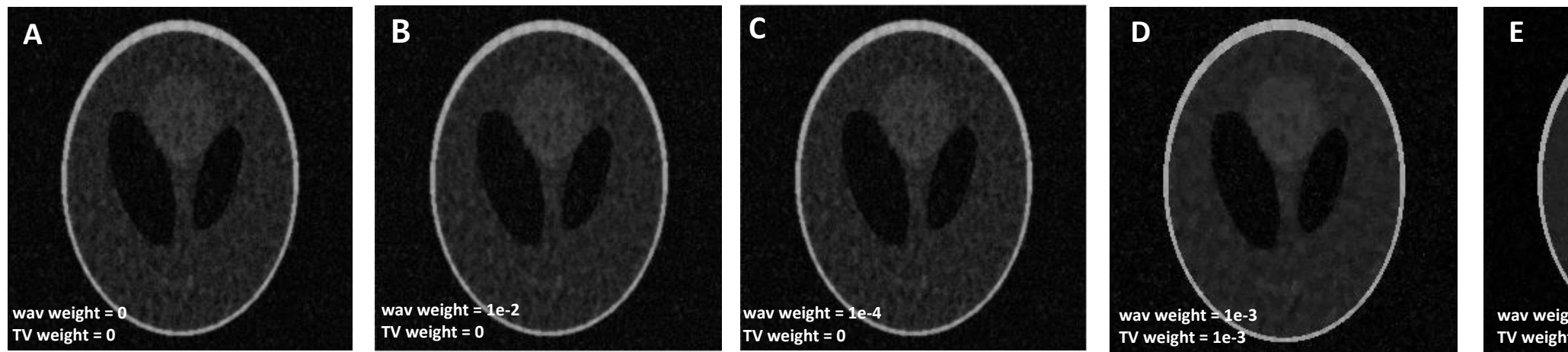
TV weight = $1e-3$



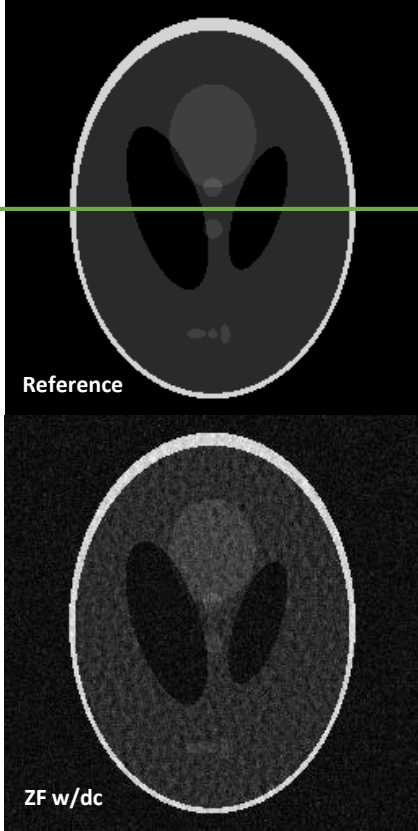
1.4. Figure 6



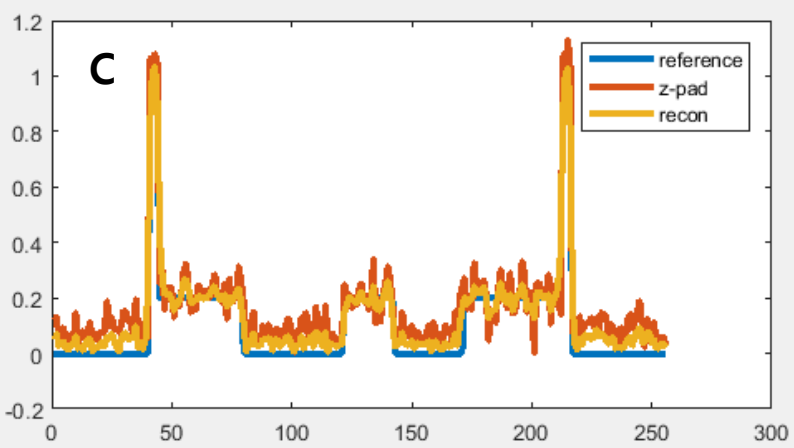
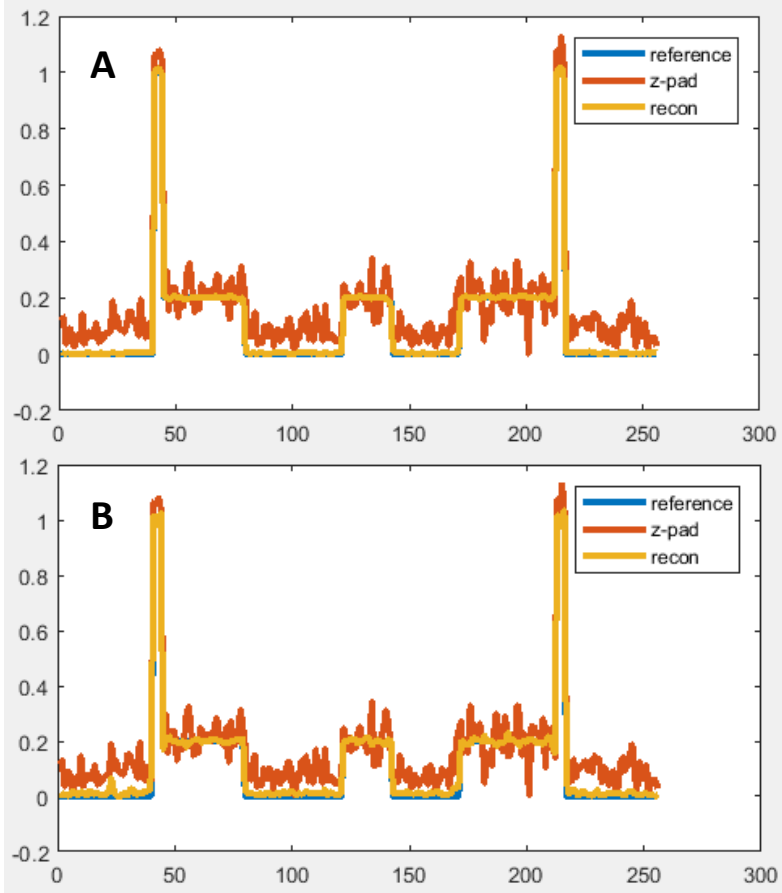
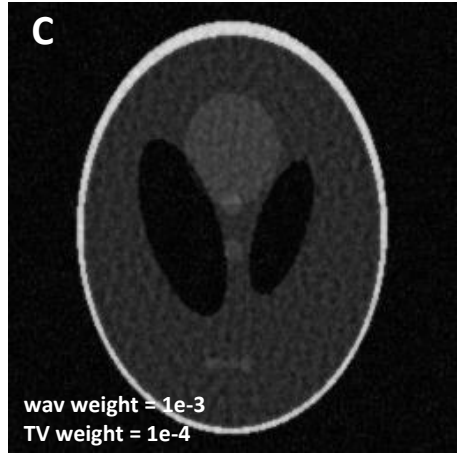
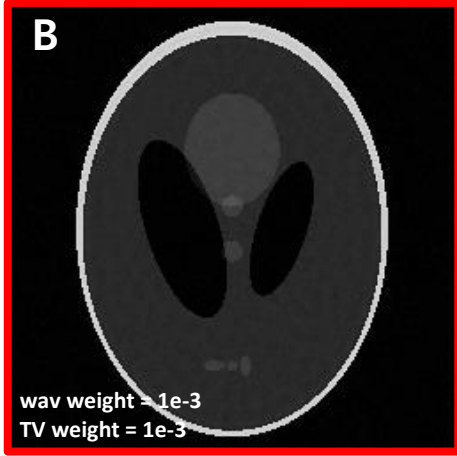
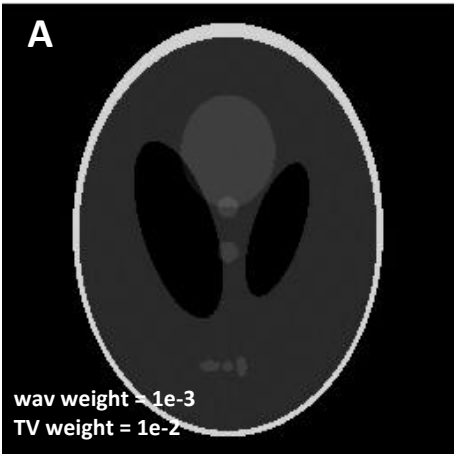
Iteration : 50
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$
Noise = 0.05
mask $\propto R^3$, 0.3



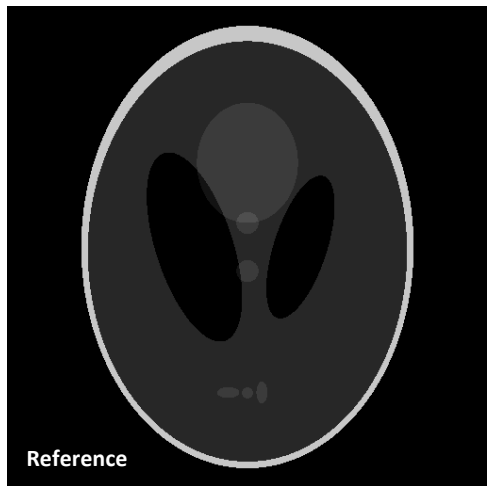
1.4. Figure 6



Iteration : 20
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$
 $\text{mask} \propto R^3, 0.3$



1.4. Figure 6

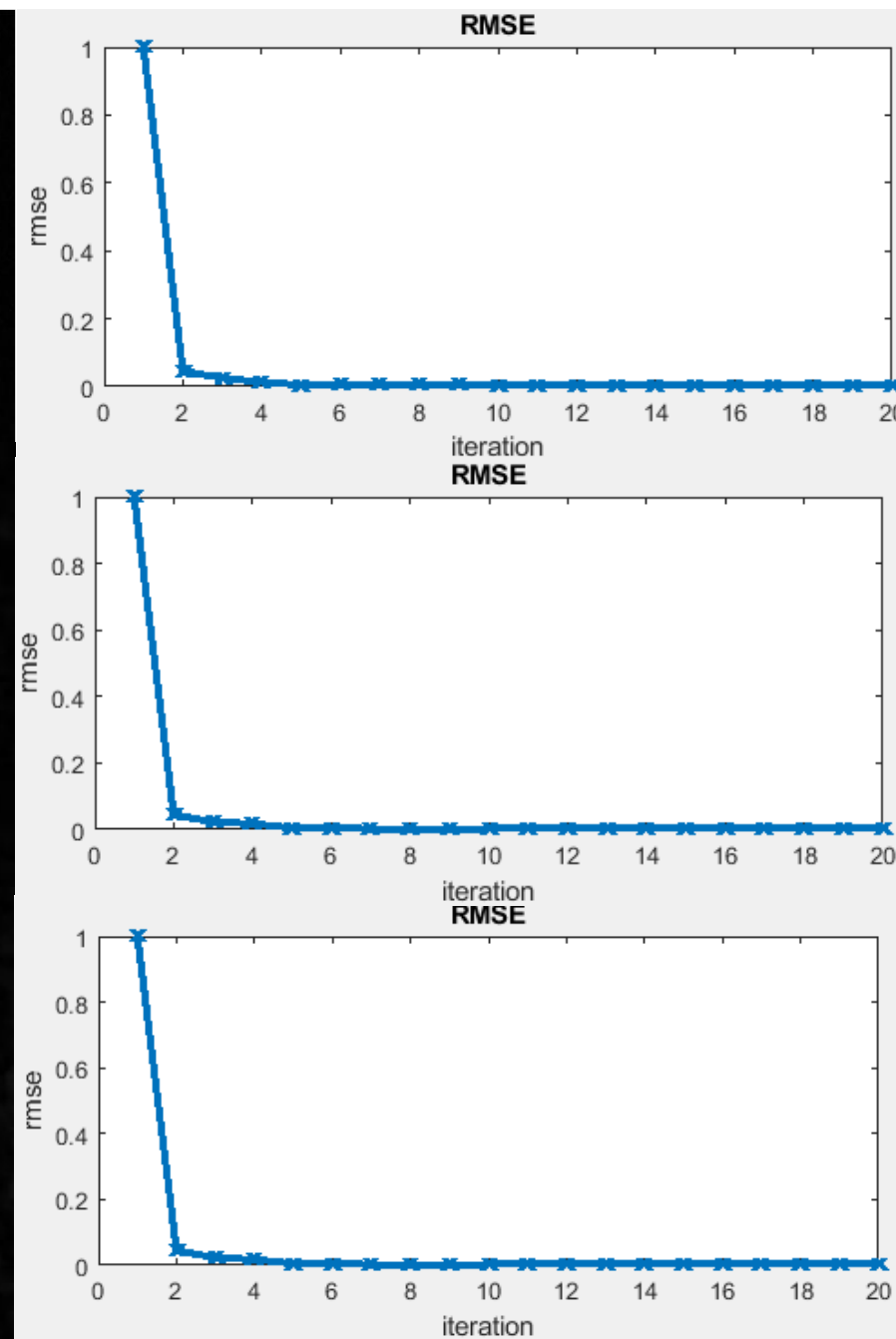
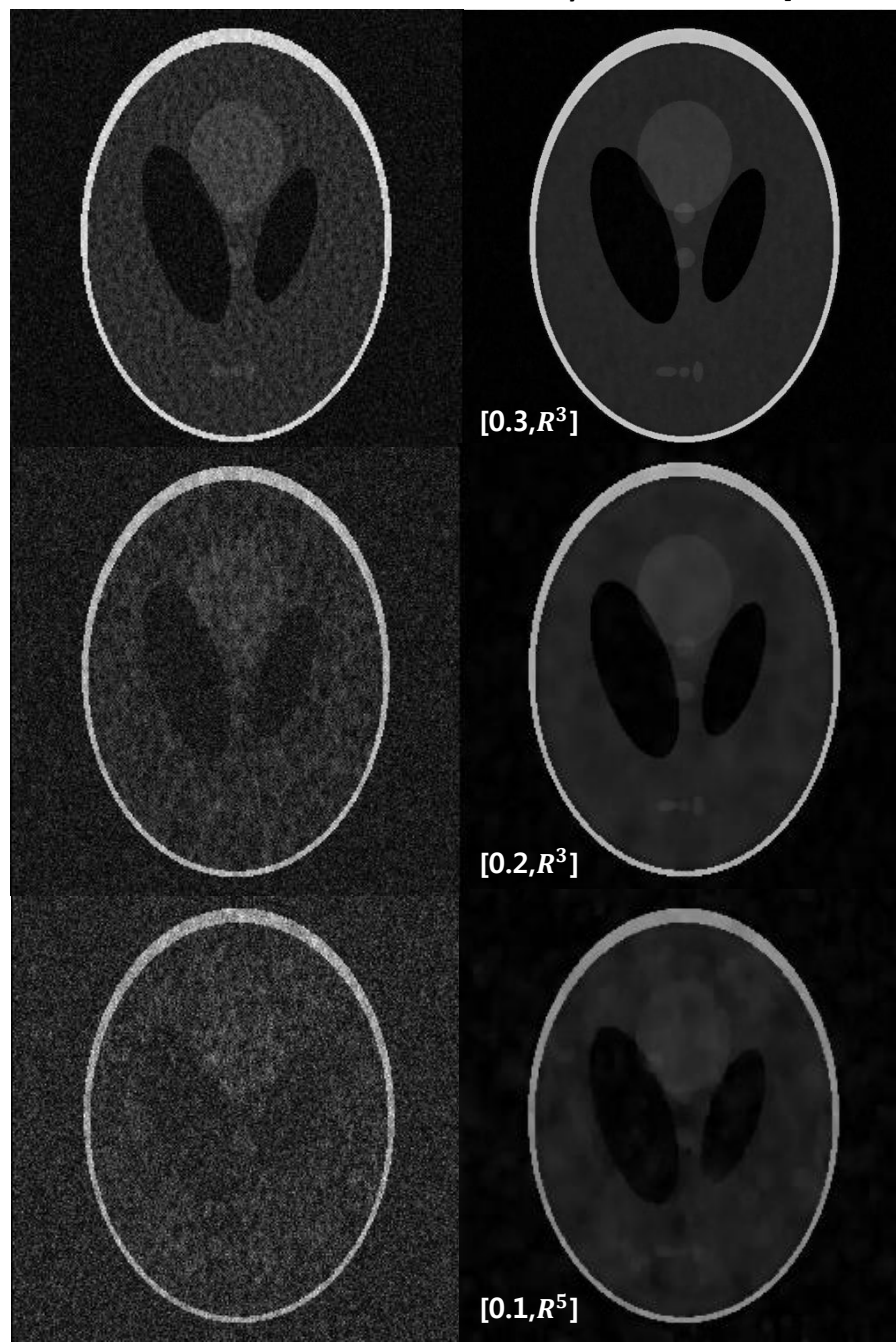


Iteration : 20
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$

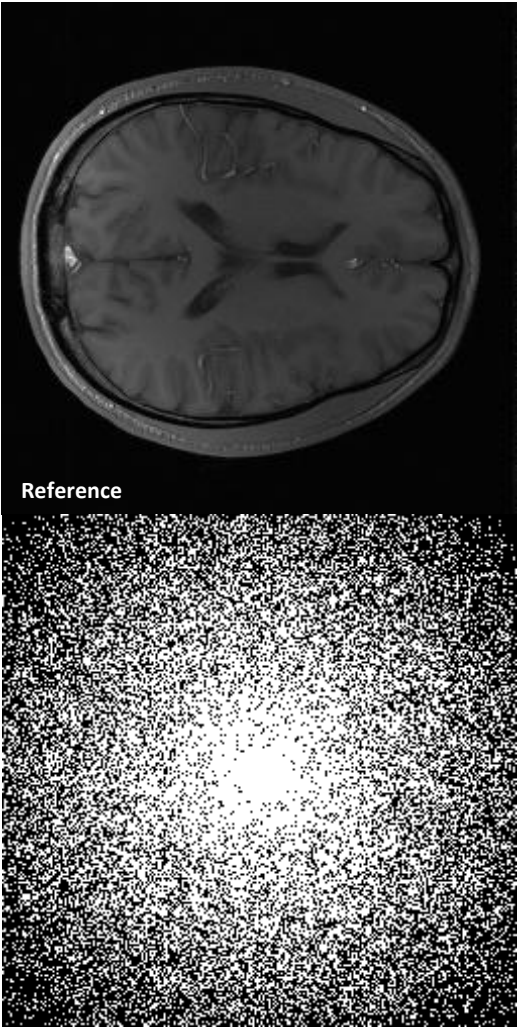
Wavelet weight = $1e-3$
TV weight = $1e-2$

ZF-w/dc

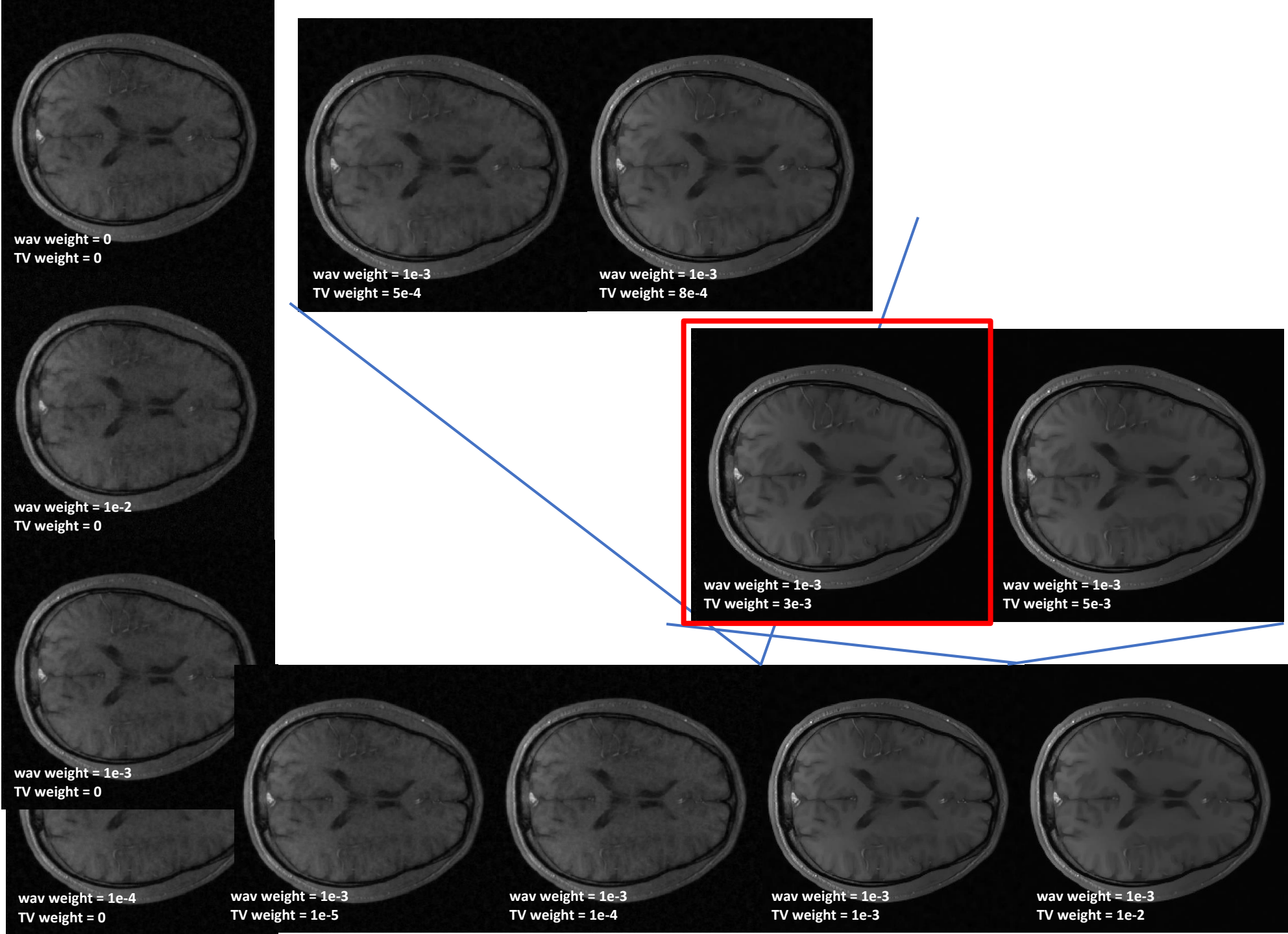
[Acquired data ratio,
Density reduction factor]



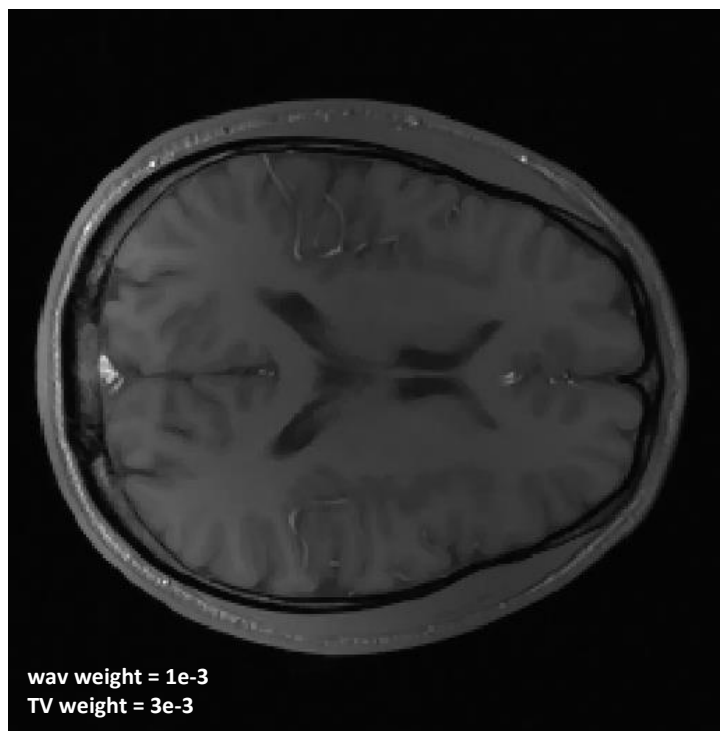
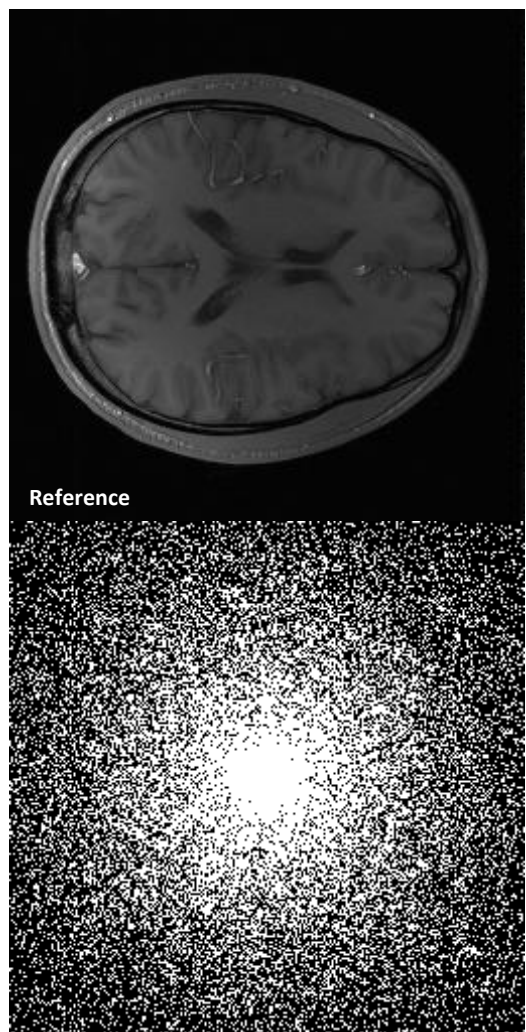
1.4. Figure 6



Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$
 $mask \propto R^1, 0.5$

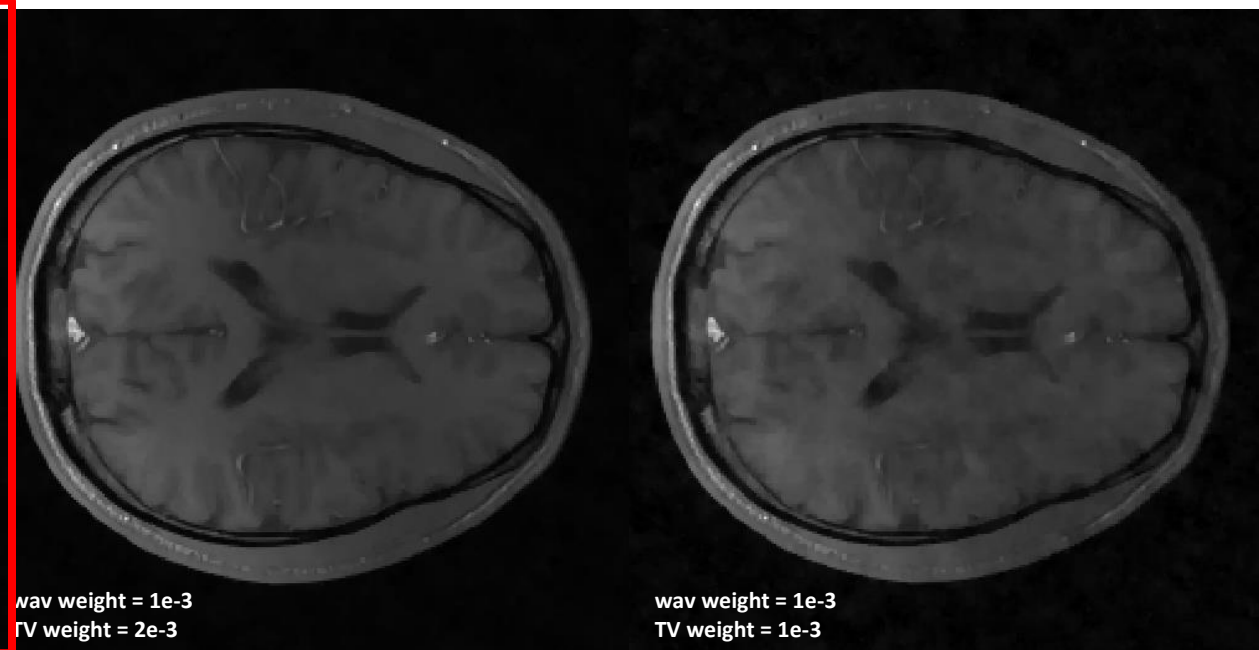
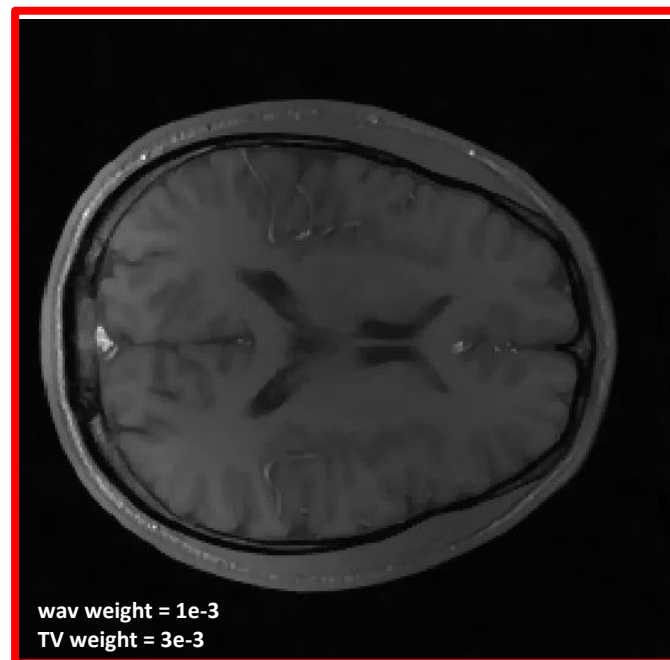
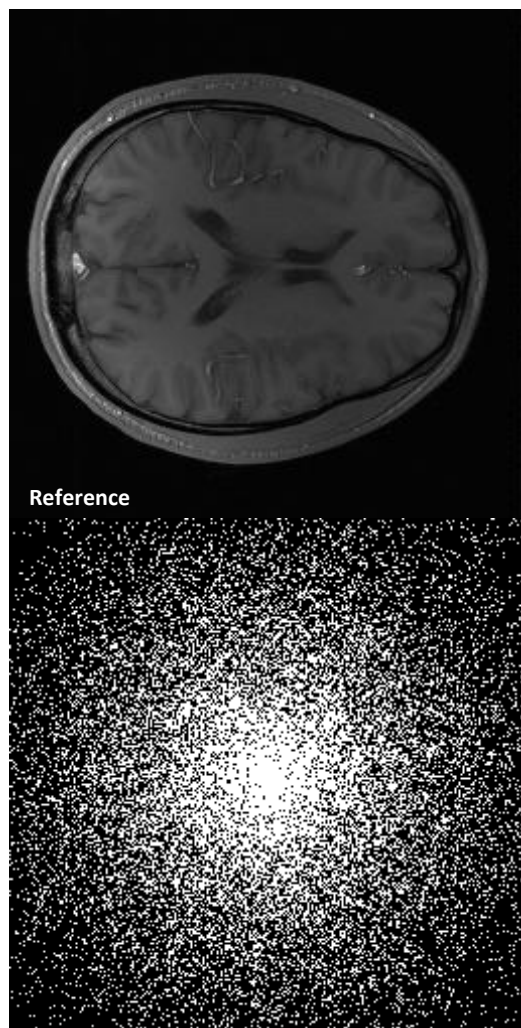


1.4. Figure 6



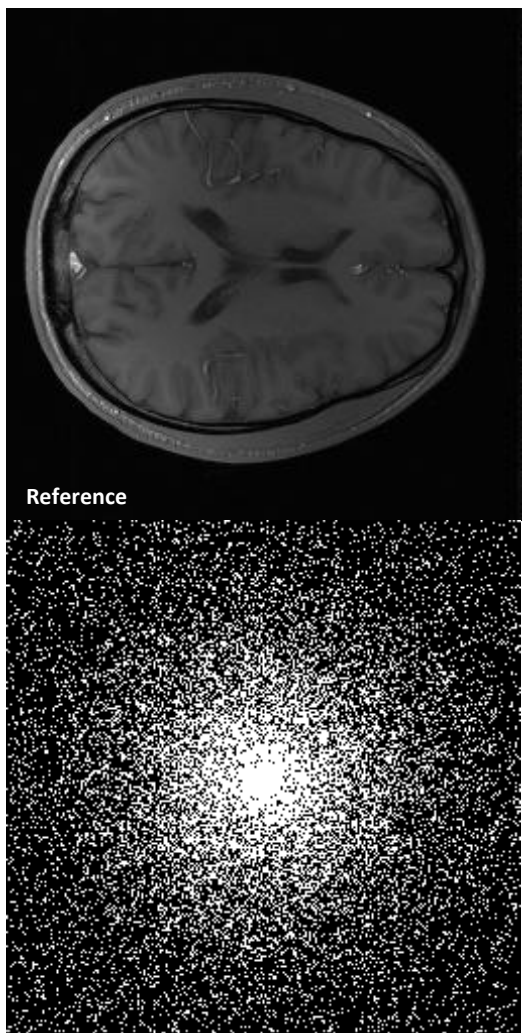
Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : 1e-6
 $\text{mask} \propto R^2, 0.4$

1.4. Figure 6

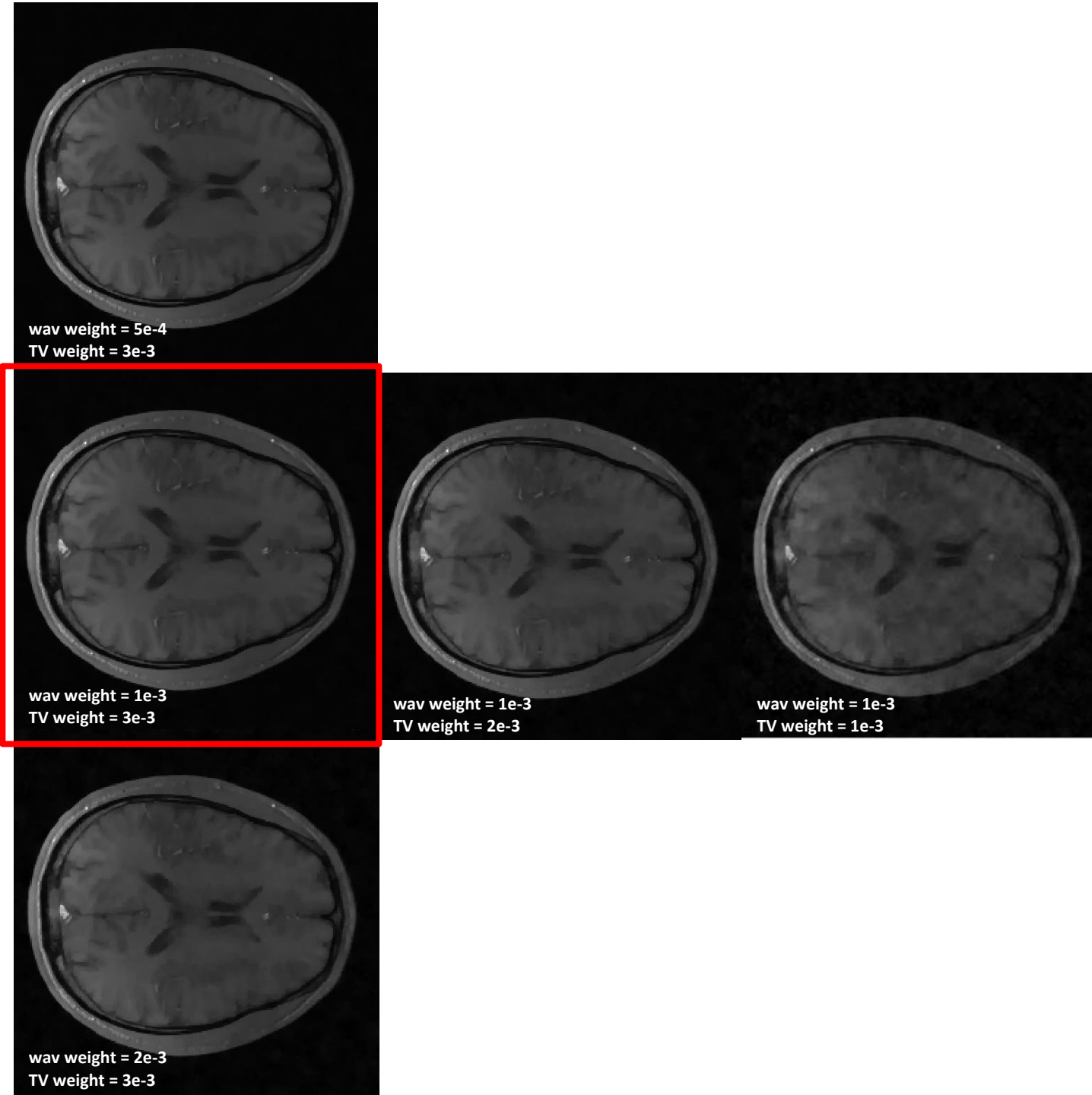


Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : 1e-6
 $\text{mask} \propto R^2, 0.3$

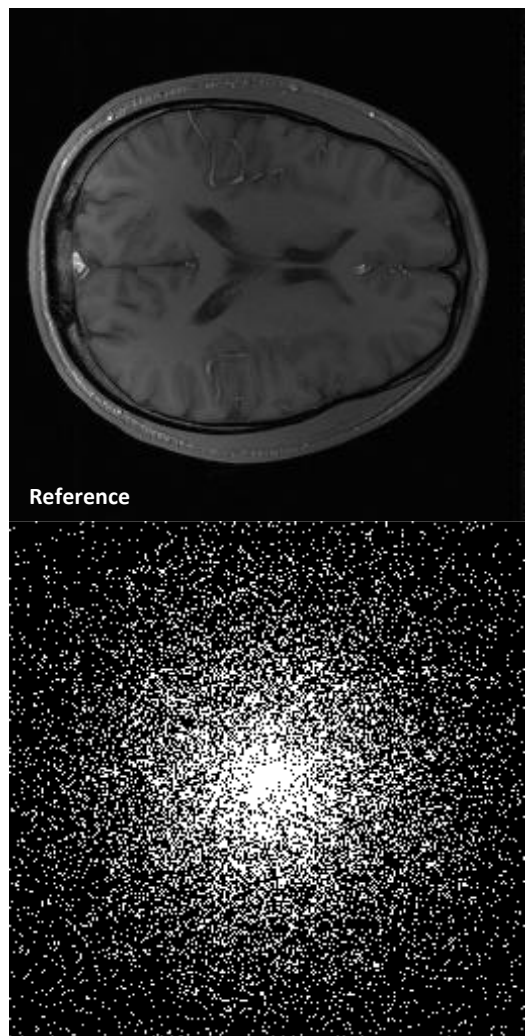
1.4. Figure 6



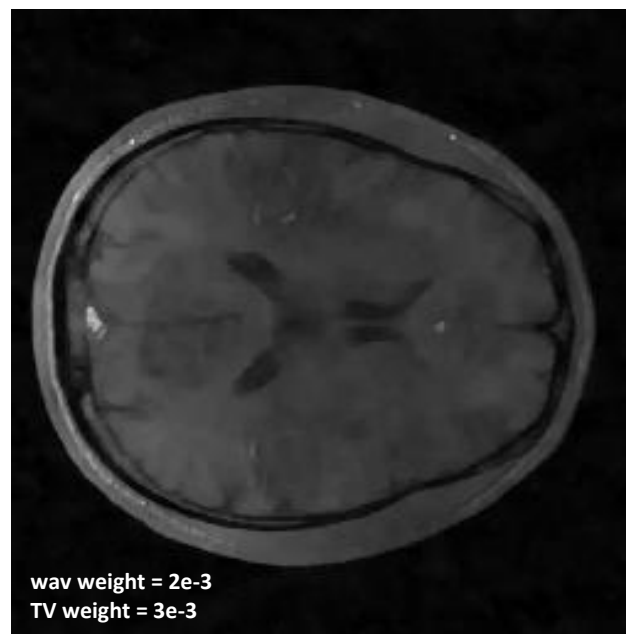
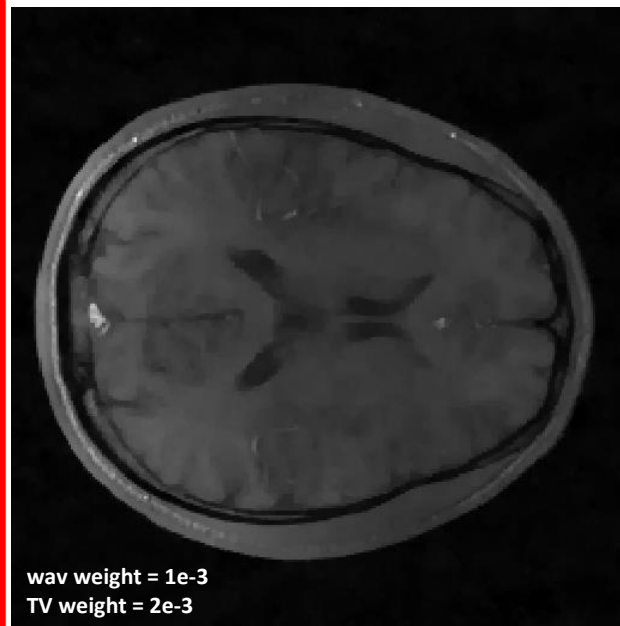
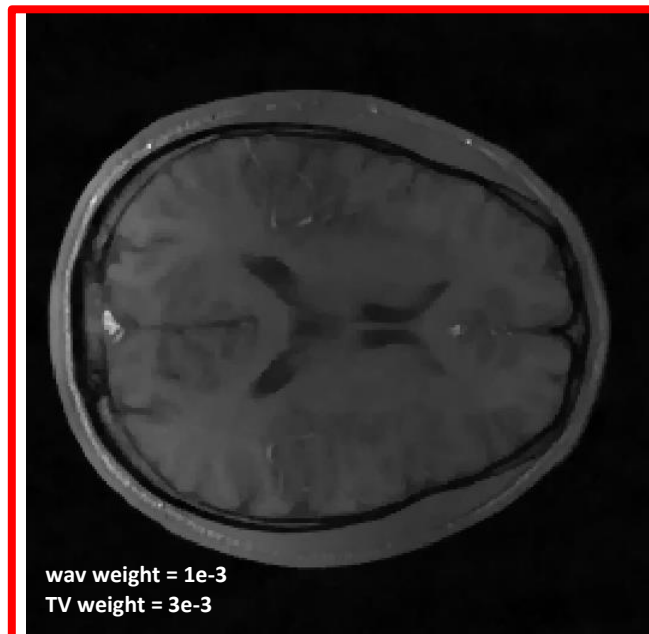
Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$
mask $\propto R^3$, 0.25



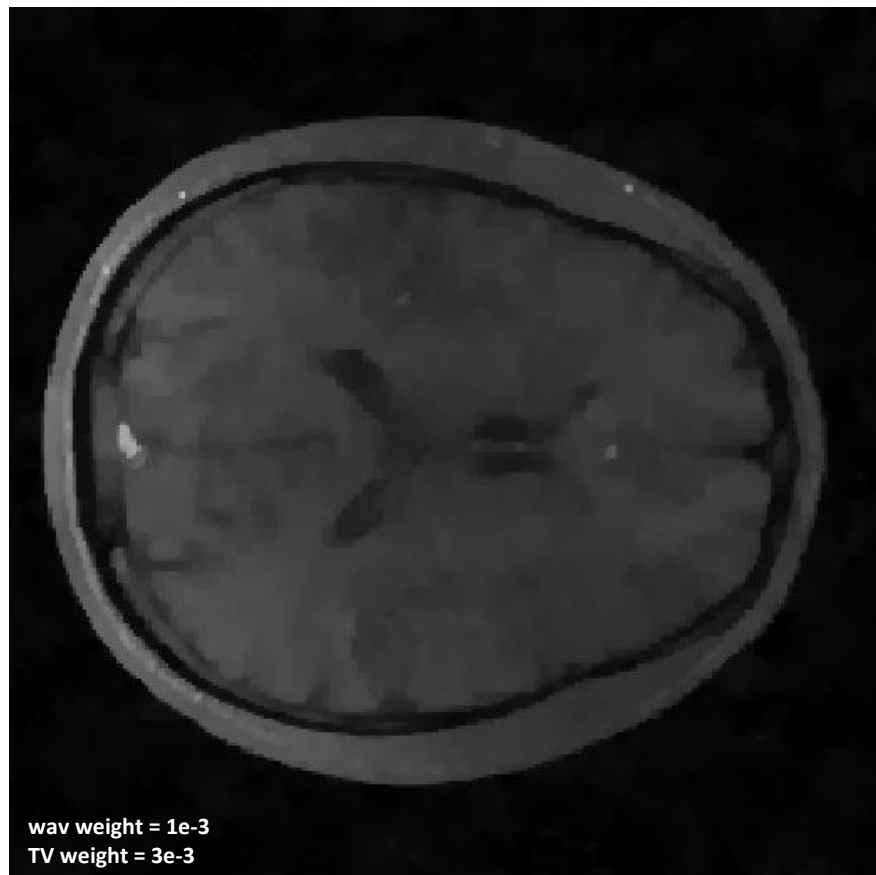
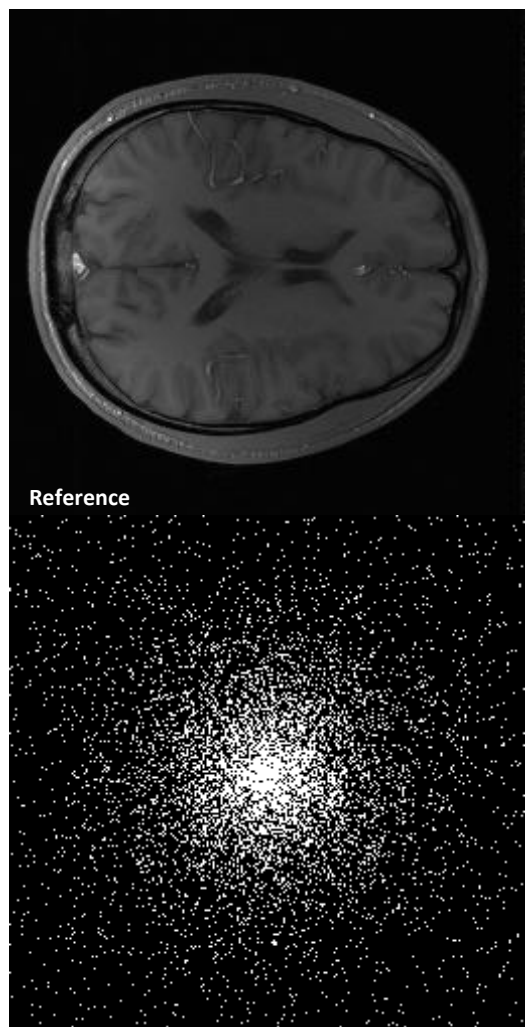
1.4. Figure 6



Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$
mask $\propto R^3, 0.2$



1.4. Figure 6



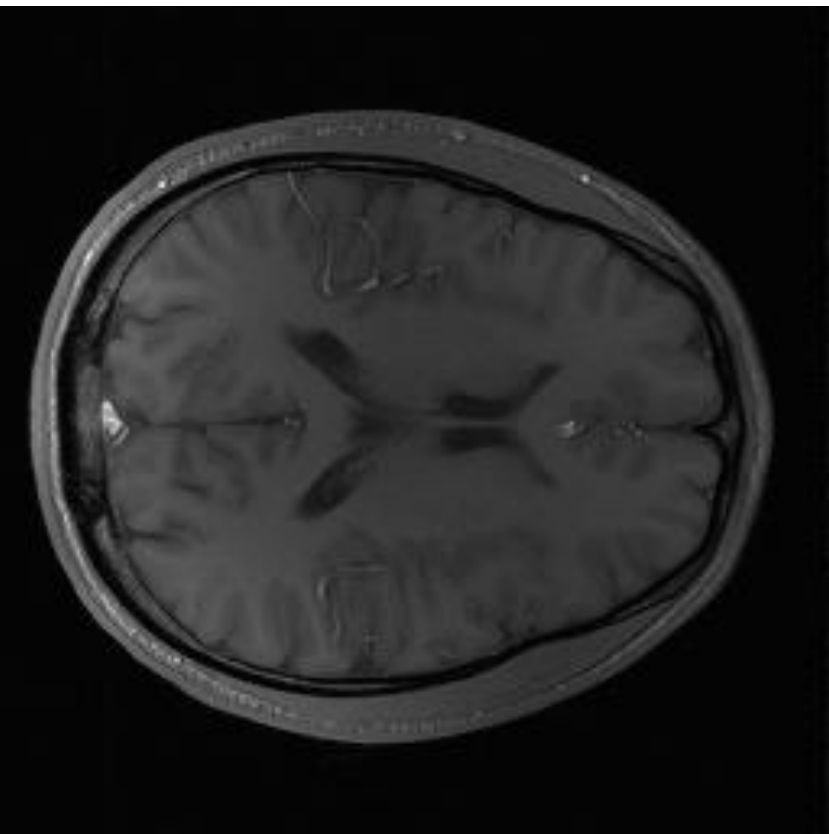
Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : 1e-6
mask $\propto R^5$, 0.1

2. CS SENSE

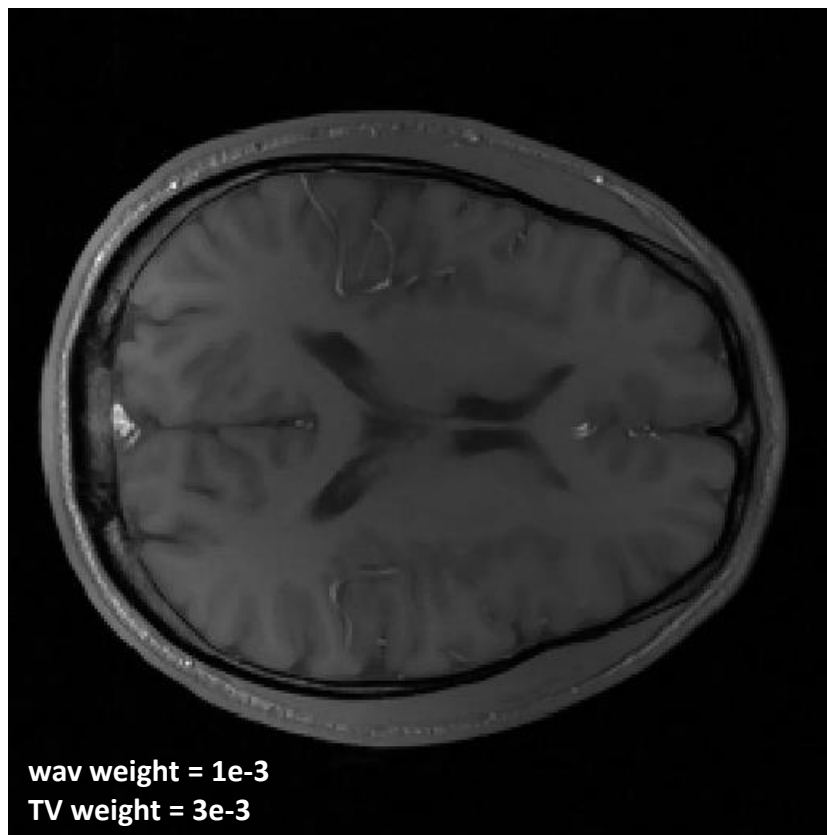
$$\begin{array}{ll} \text{Sparse MRI :} & \begin{array}{l} \textit{minimize} \quad \|\Psi m\|_1 \\ \textit{s.t.} \quad \|\mathcal{F}_u m - y\|_2 < \epsilon \end{array} \\ \\ \text{CS SENSE :} & \min_{\mathbf{f}} (\|\Psi \mathbf{f}\|_1 + \alpha \|\mathbf{f}\|_{\text{TV}}) \text{ s.t. } \|\mathbf{E} \mathbf{f} - \mathbf{d}\|_2 \leq \epsilon \end{array}$$

1.4. Figure 6

Ground Truth



Sparse SENSE



CS SENSE



Iteration : 80

Alpha = 0.05

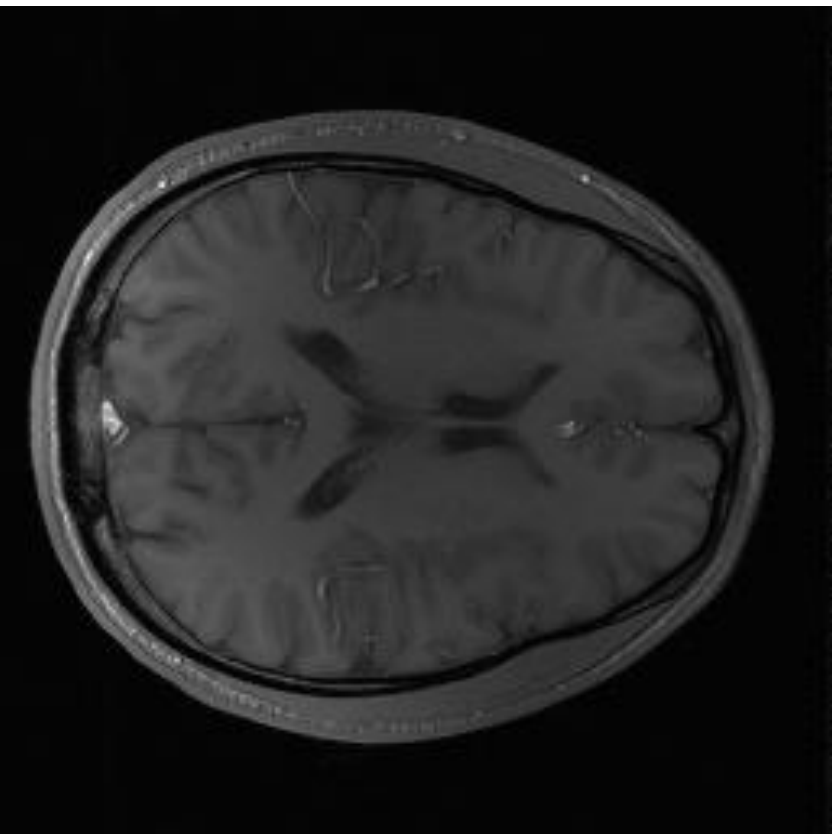
Beta = 0.6

Smoothing factor : 1e-6

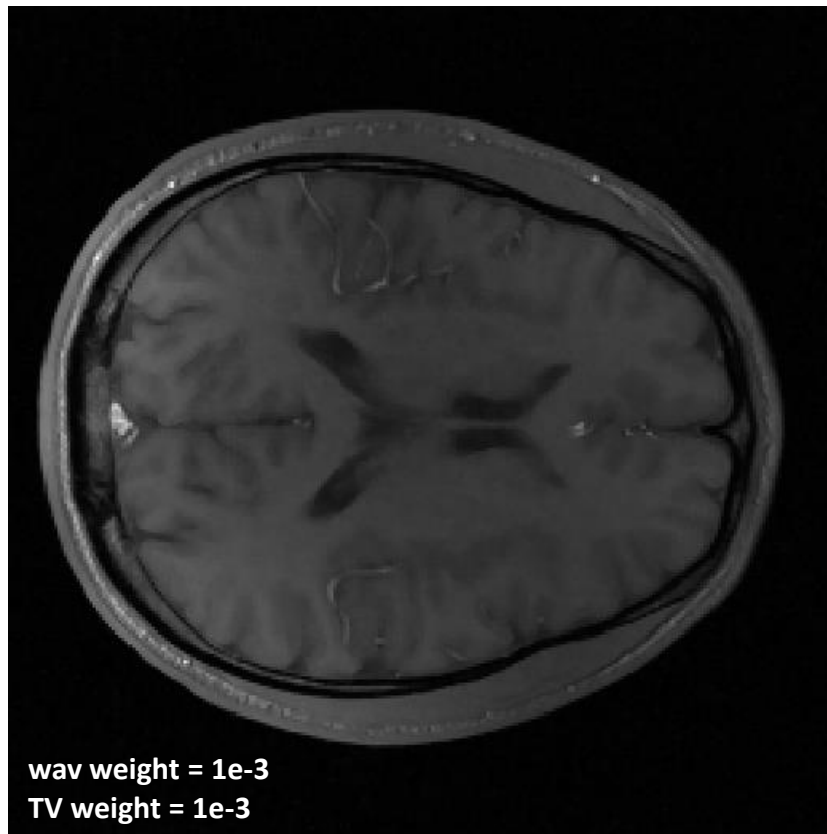
mask $\propto R^1, 0.5$

1.4. Figure 6

Ground Truth



Sparse SENSE



CS SENSE



Iteration : 80

Alpha = 0.05

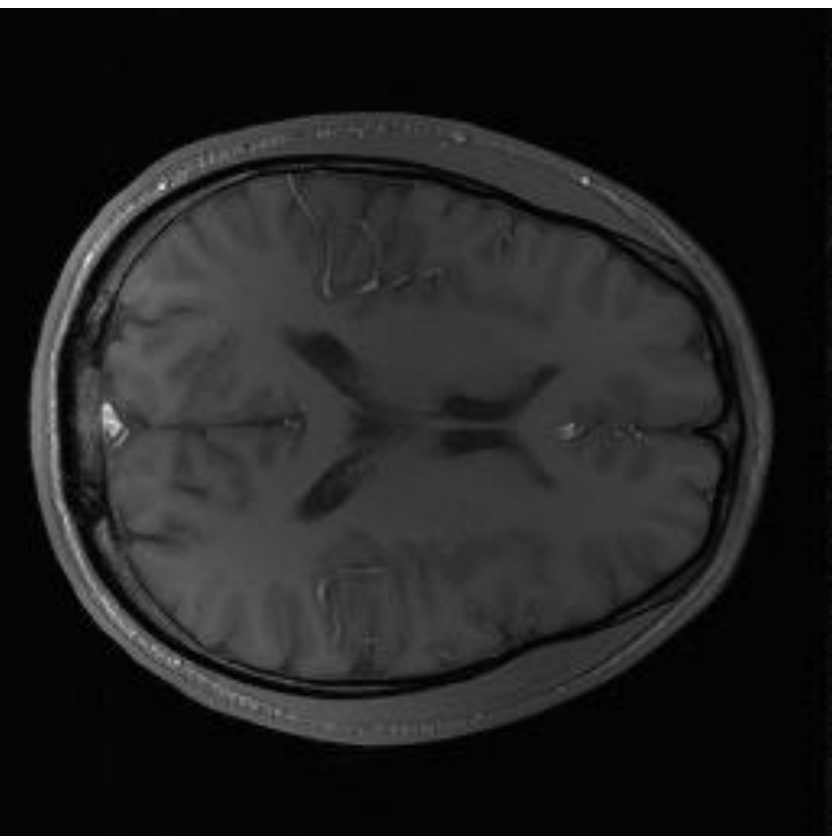
Beta = 0.6

Smoothing factor : 1e-6

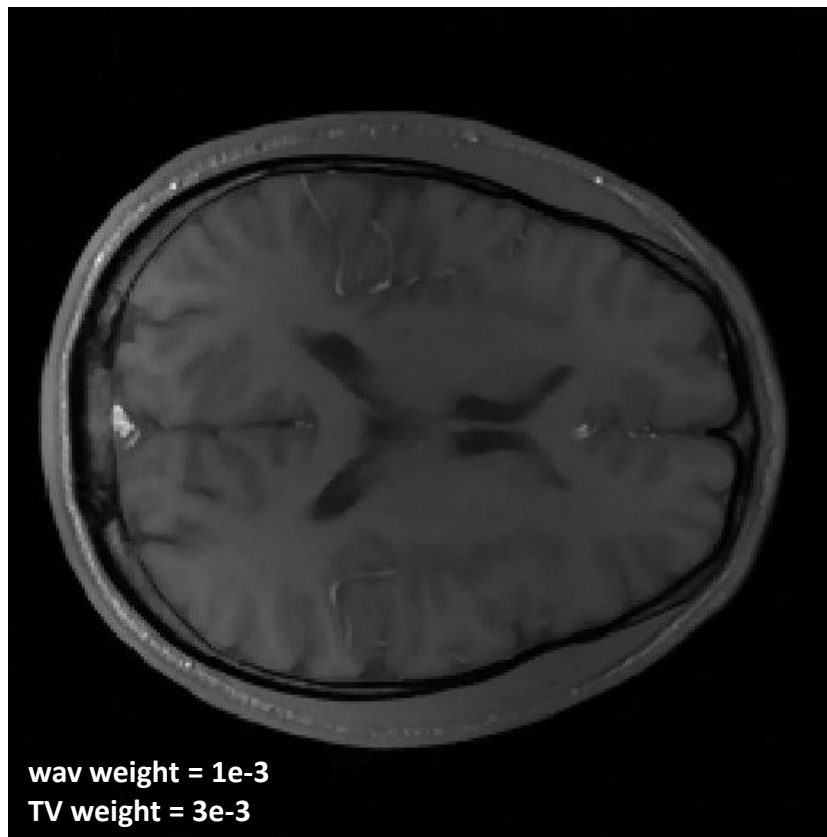
mask $\propto R^2$, 0.4

1.4. Figure 6

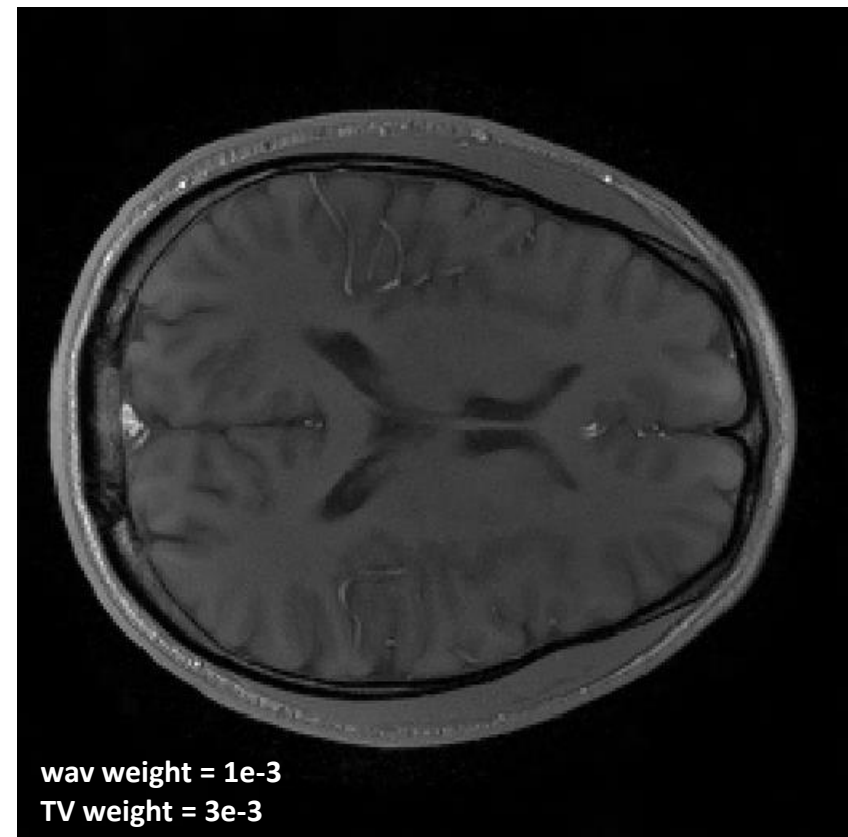
Ground Truth



Sparse SENSE



CS SENSE



Iteration : 80

Alpha = 0.05

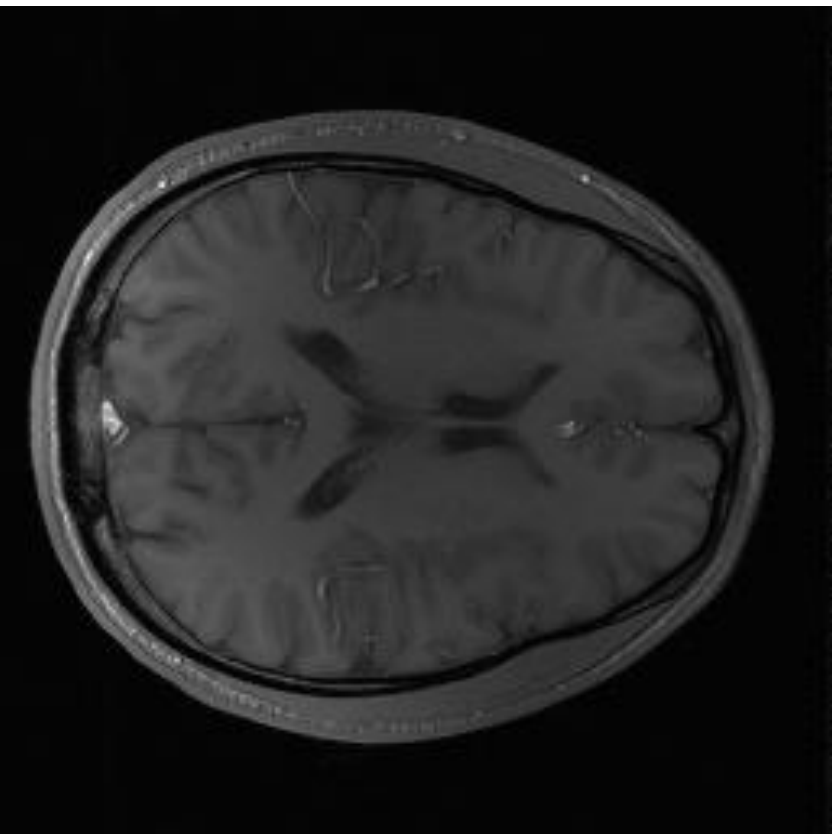
Beta = 0.6

Smoothing factor : 1e-6

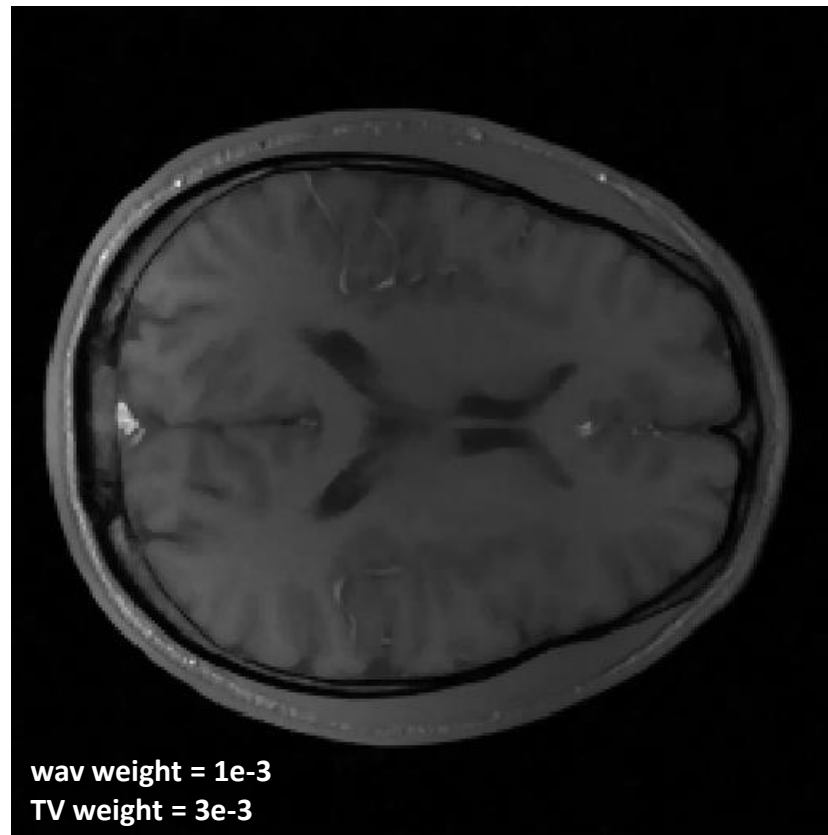
mask $\propto R^2$, 0.3

1.4. Figure 6

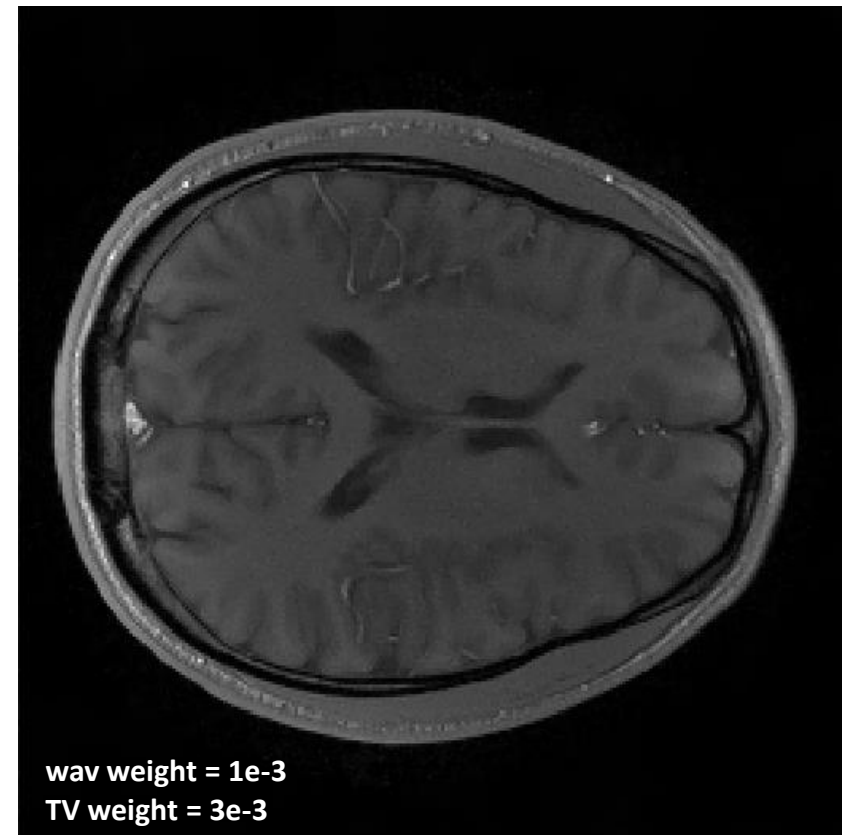
Ground Truth



Sparse SENSE



CS SENSE



Iteration : 80

Alpha = 0.05

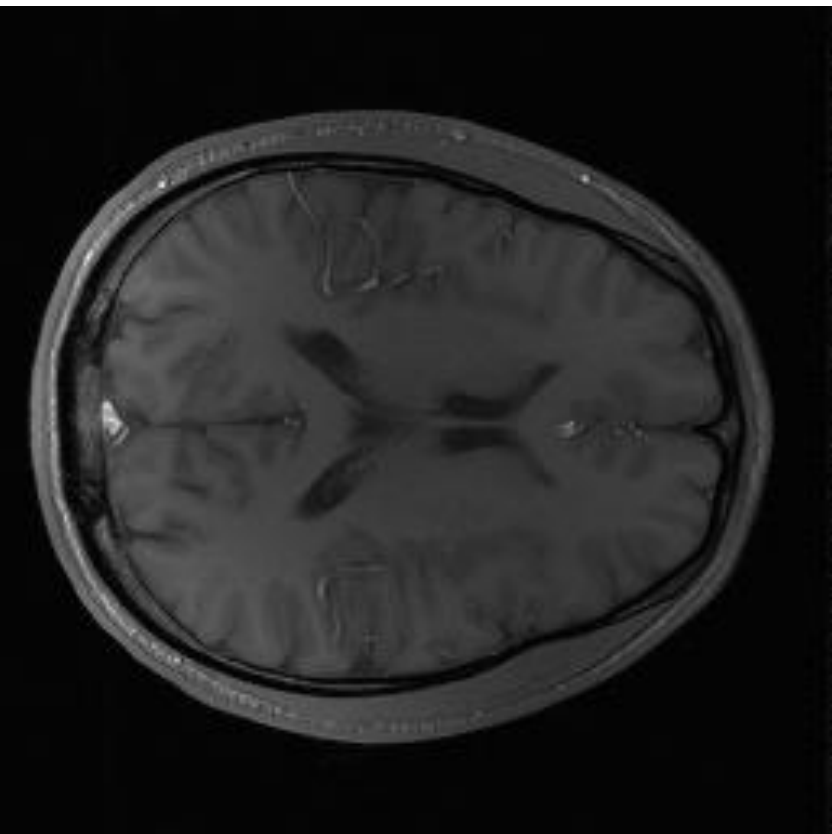
Beta = 0.6

Smoothing factor : 1e-6

mask $\propto R^3$, 0.25

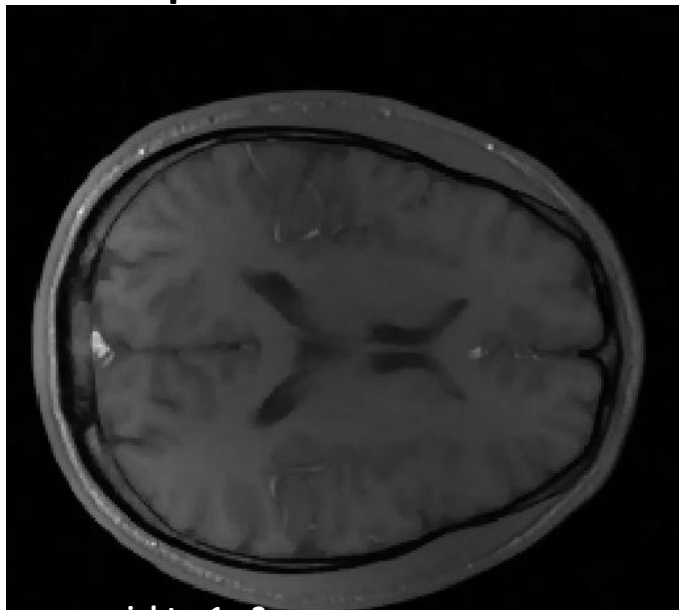
1.4. Figure 6

Ground Truth

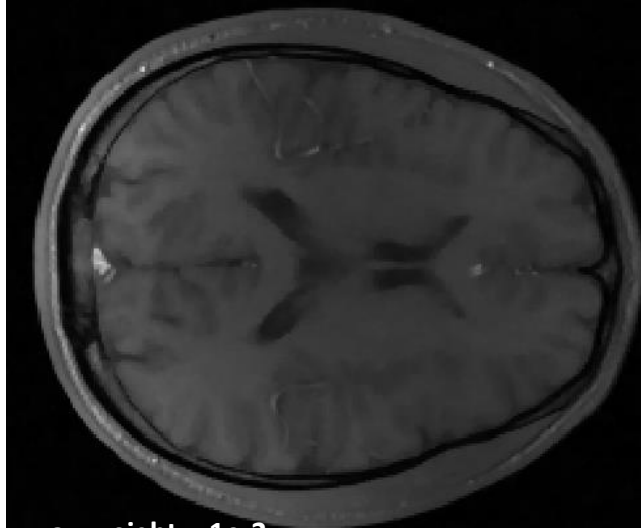


Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$
mask $\propto R^3, 0.2$

Sparse SENSE

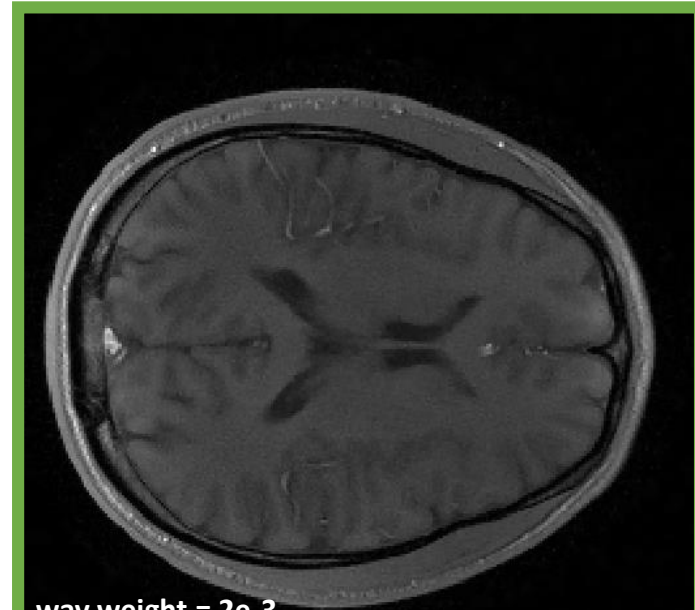


wav weight = $1e-3$
TV weight = $3e-3$

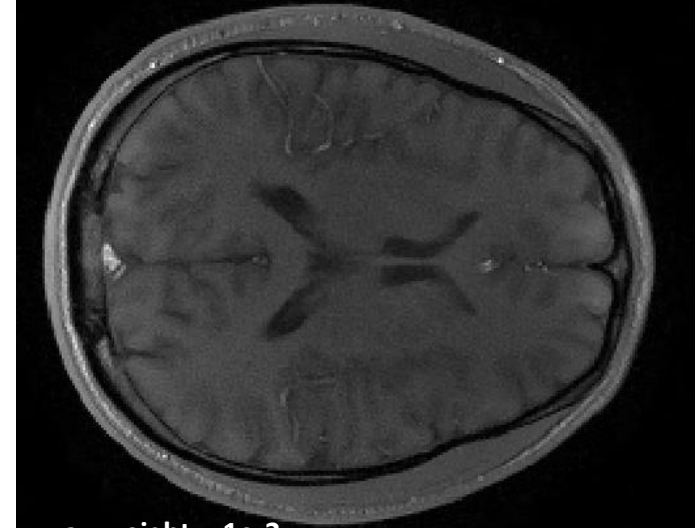


wav weight = $1e-3$
TV weight = $2e-3$

CS SENSE

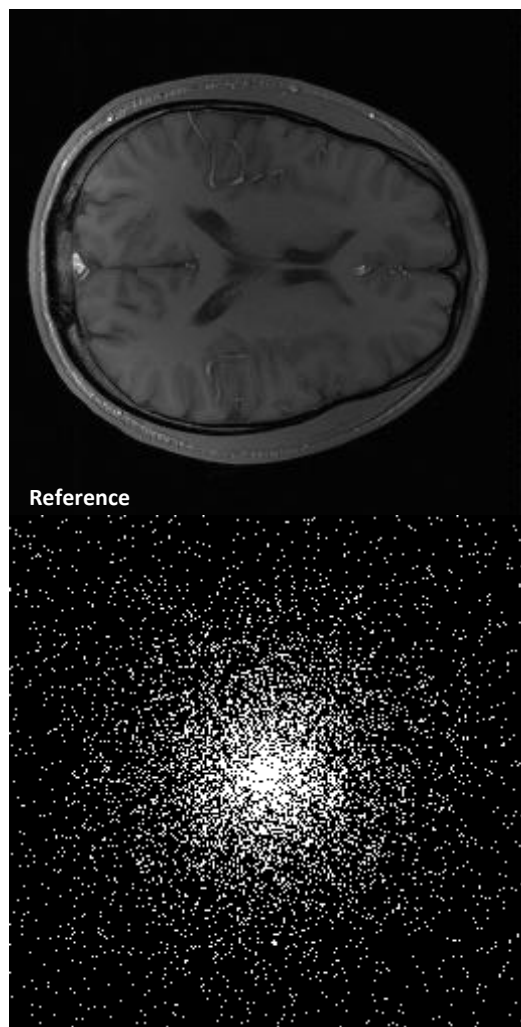


wav weight = $2e-3$
TV weight = $3e-3$



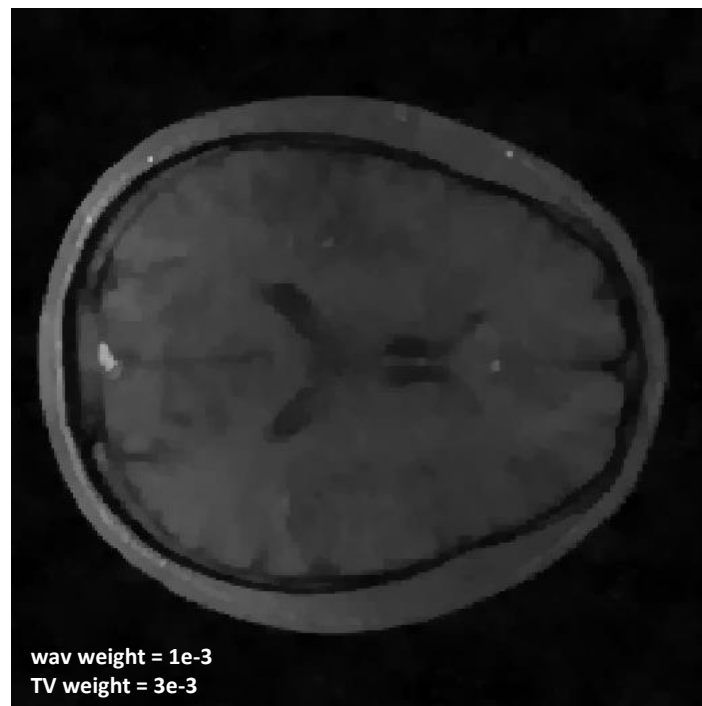
wav weight = $1e-3$
TV weight = $3e-3$

1.4. Figure 6



Iteration : 80
Alpha = 0.05
Beta = 0.6
Smoothing factor : $1e-6$
mask $\propto R^5, 0.1$

SparseSENSE



CS SENSE

