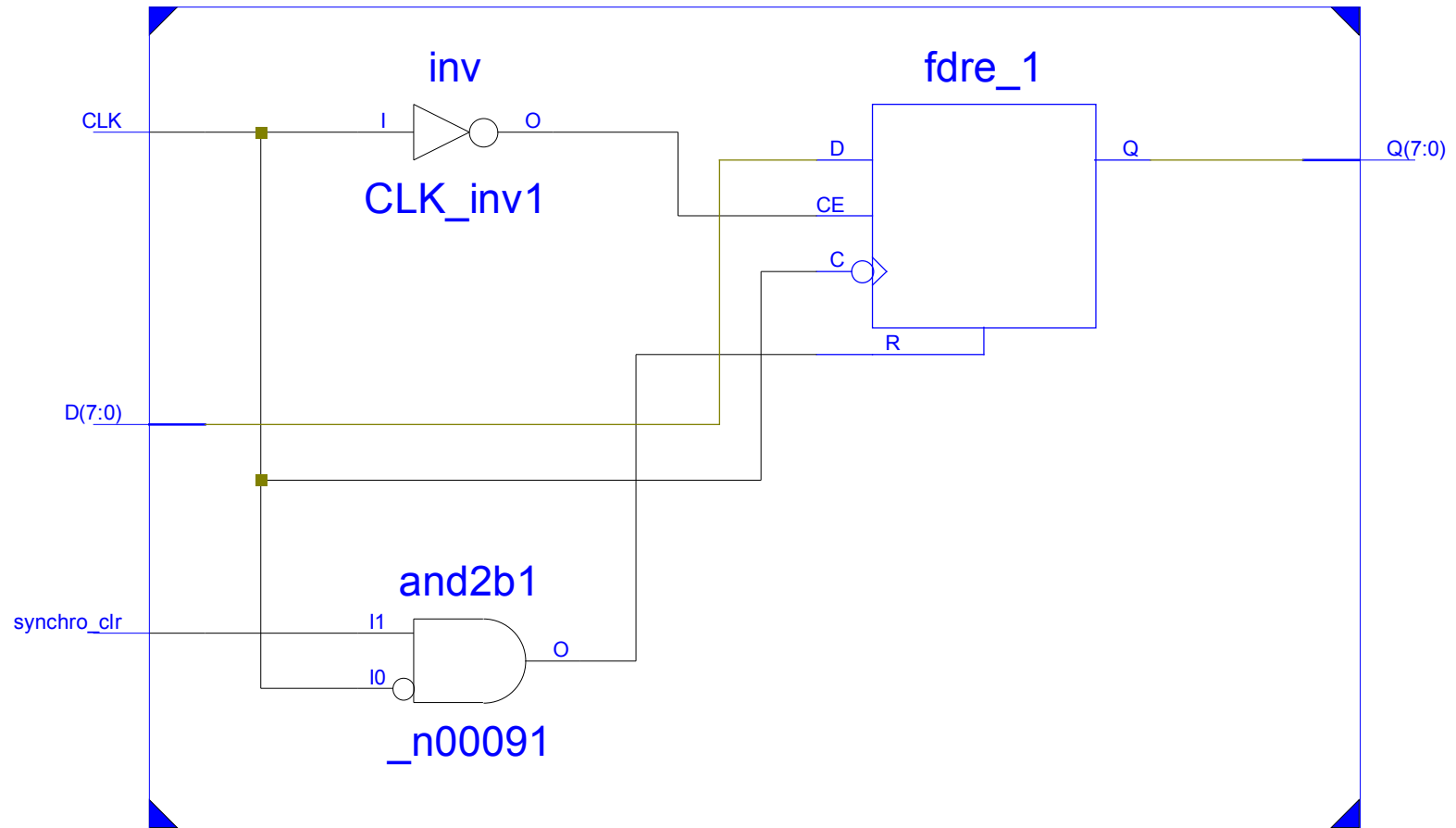


# Dff\_8bit\_synchroclr:1



# Dff\_8bit\_synchroclr