# **Summary of the Champion Network Project**

# **Project Overview:**

The Champion Network Project uses League of Legends' rich gameplay data to create a dynamic network graph that visualizes and analyzes the interactions among various champions in the game. By mapping these interactions, the project reveals the underlying patterns of collaboration and competition among champions, offering a unique perspective on their strategic roles in gameplay.

## **Data Exploration & Insights:**

I found the dataset on <u>Kaggle</u>, which includes detailed match records that track which champions play together. I initiated a comprehensive data preprocessing phase to cleanse the dataset, ensuring a robust foundation for constructing the network graph. Checking for null values and understanding the data types and distributions of the 61 variables involved were the key preprocessing steps.

This careful examination led to intriguing findings about champion usage and co-occurrence. By analyzing these pairings, the project identified not only the most frequently allied champions but also highlighted isolated ones, shedding light on potentially underutilized strategies in the game.

#### **Features & Functionalities:**

The project is characterized by its user-friendly command-line interface, which allows users to engage with the data interactively. Some of the core functionalities include:

- Champion Querying: Users can query specific champions to discover their direct connections, gaining insights into their common allies and adversaries in the field.
- Common Pairs Analysis: This feature ranks champion pairs based on their frequency of co-appearance, providing a glimpse into popular game strategies.
- **Influence Mapping:** By employing network centrality measures, the project pinpoints the most influential champions, highlighting those that often occupy central roles in gameplay.
- Detecting isolated champions aids in identifying lesser-known or emerging strategies that a typical player might overlook.

### **Conclusion:**

The Champion Network Project not only enhances understanding of strategic dynamics in League of Legends but also serves as a testament to the power of network analysis in uncovering hidden patterns in large datasets. This project highlights the potential of data science in video game strategy optimization and provides a comprehensive toolkit for players and analysts alike to explore the tactical aspects of champion use.