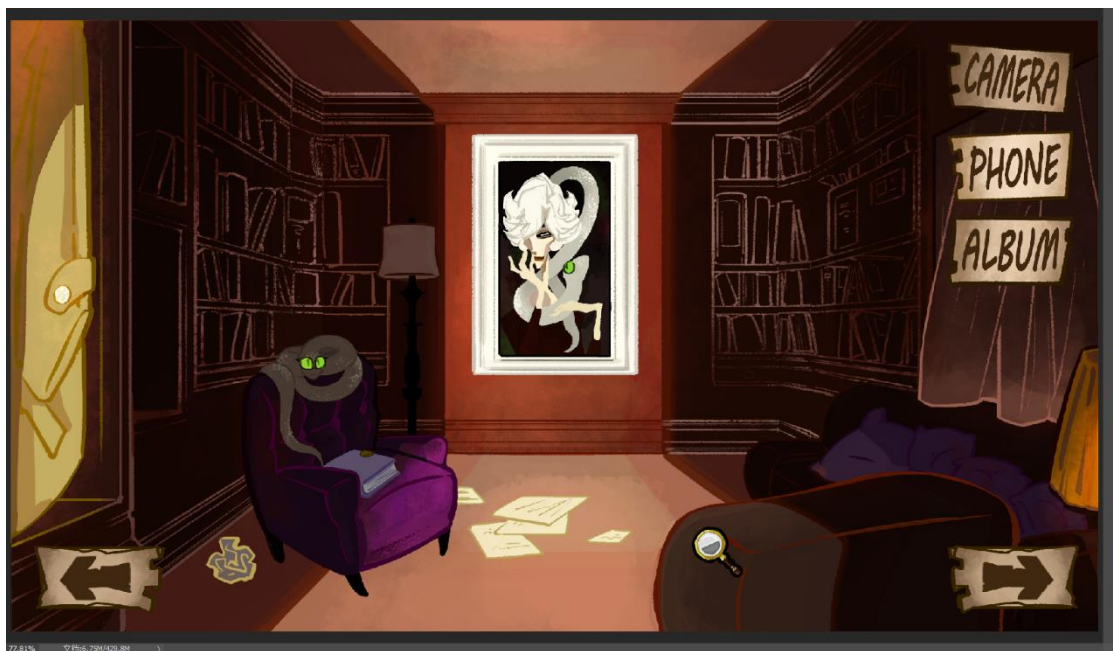


*书房

动画

1. 右边窗帘飘动效果，已拆图层。
2. 蛇眼在暗中闪烁。
3. 右下角灯发出微弱的光，动态即可，光的亮度如原画一样即可。

入场画面



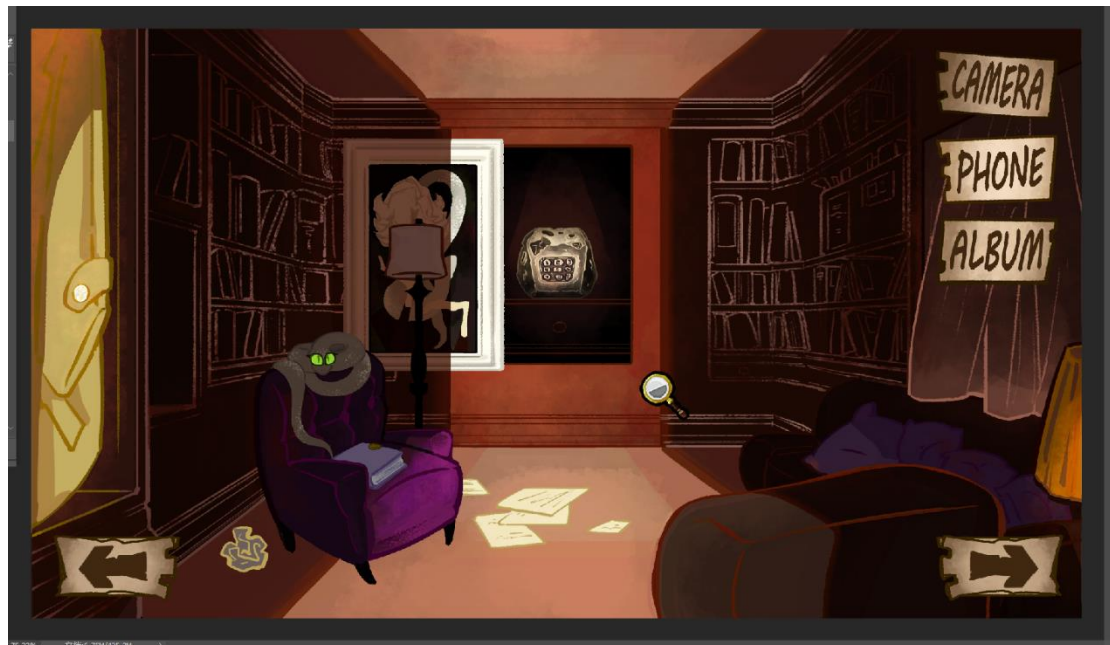
点击照片： Beautiful and uncomfortable photo.



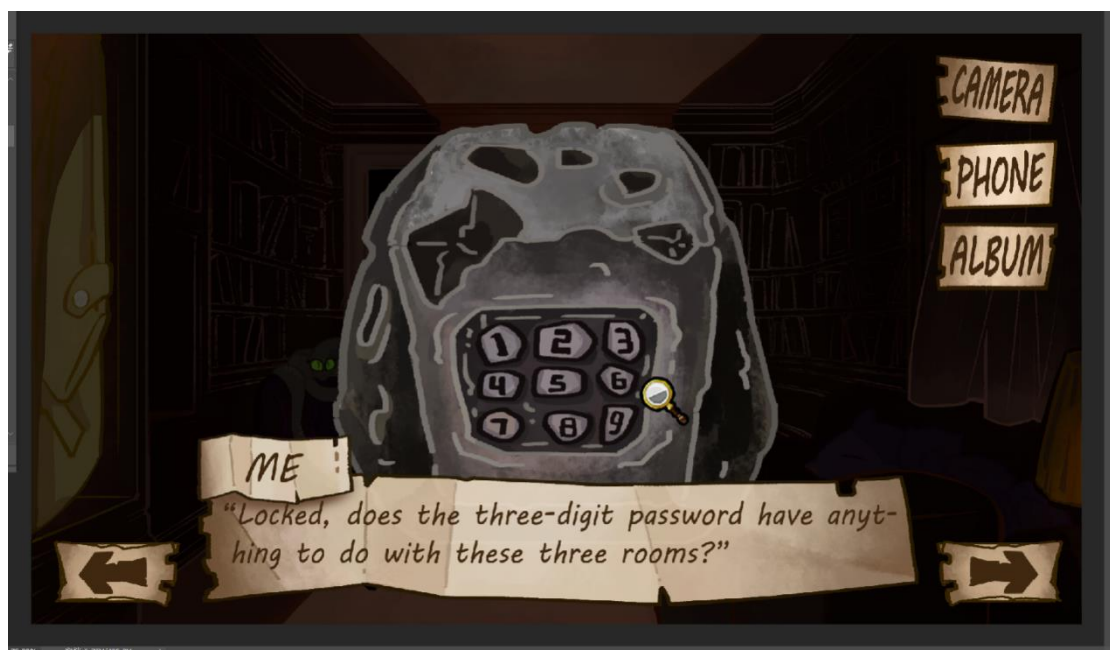
(之后向右平移过程，此时文案为： Oh, my God, it's a big discovery!)



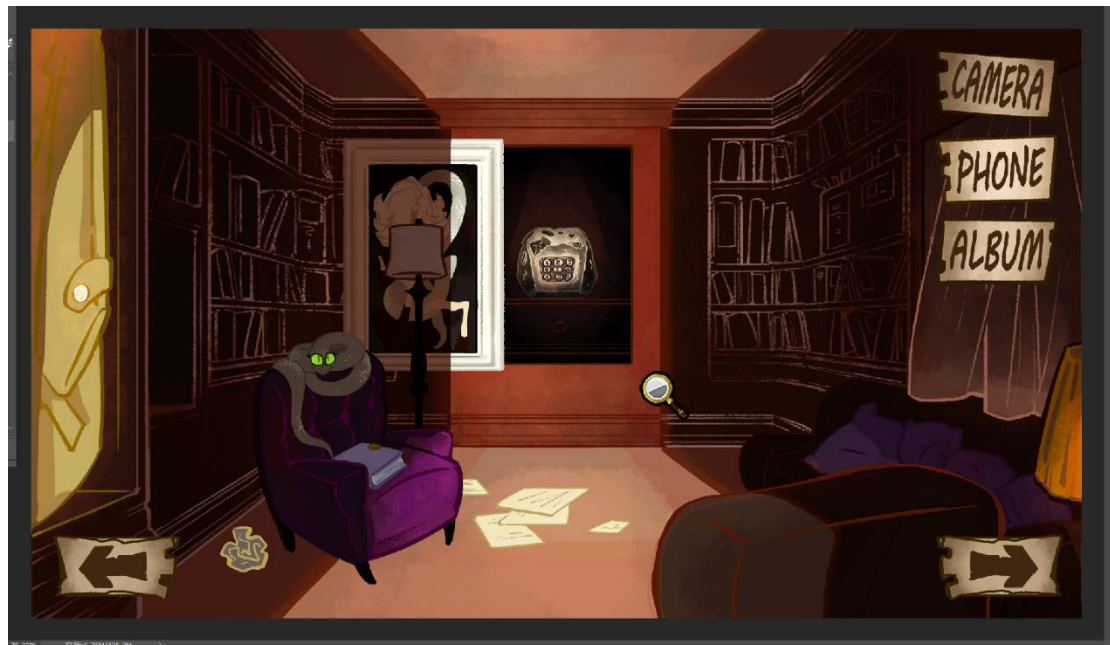
照片结束移动后无文案



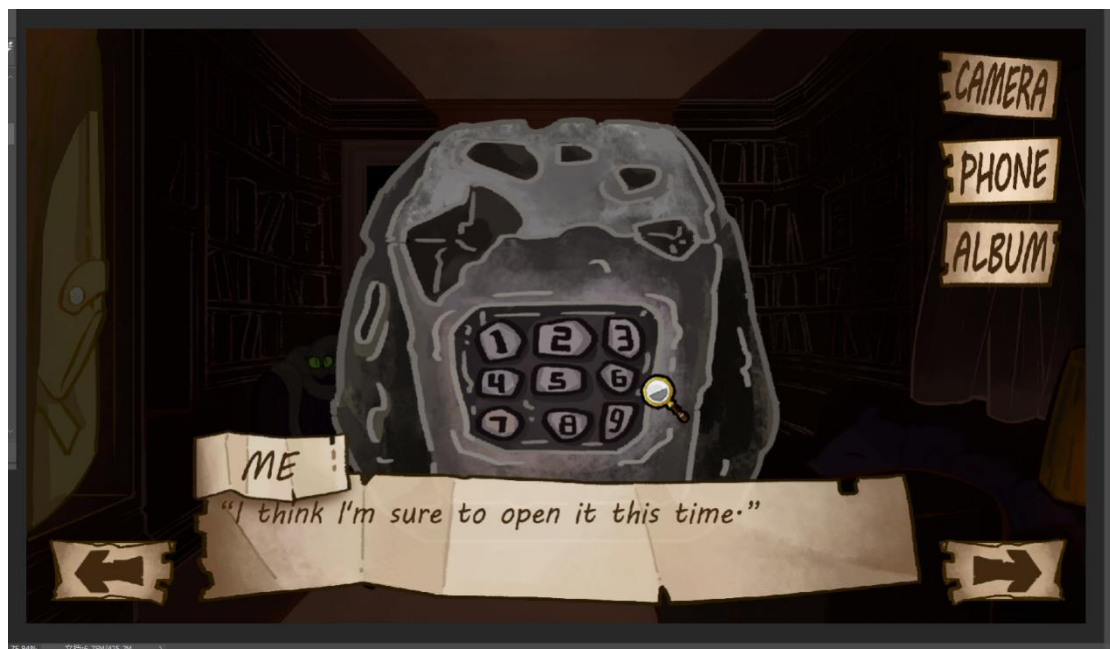
点击保险箱后特写，文案：Locked, does the three-digit password have anything to do with these three rooms?



点击屏幕退出特写，场景保留为此时照片被移走的样子。



玩家再次返回输入密码时文案：I think I'm sure to open it this time.



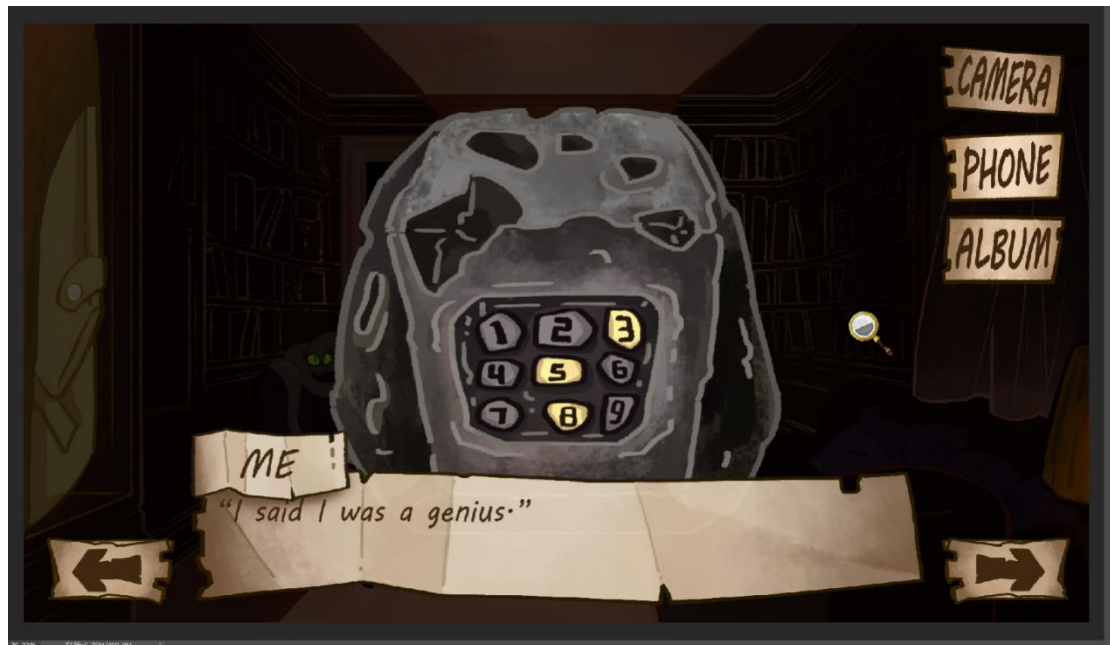
输入密码，点击数字亮起。



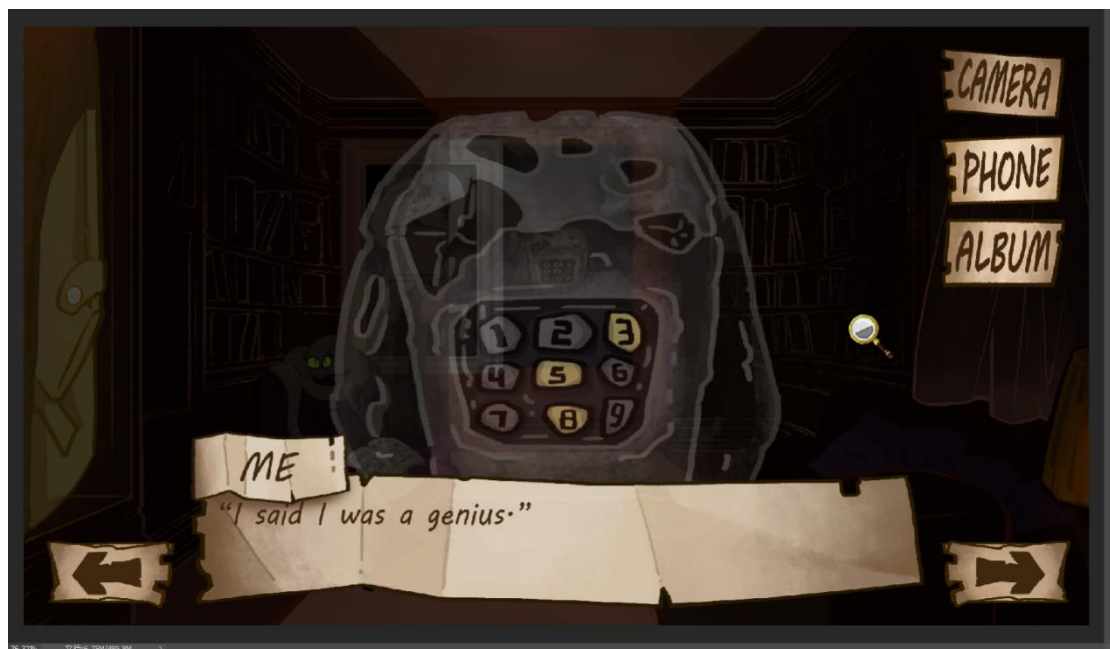
密码错误为红色 Is the password related to these three rooms?



密码正确，背景音响起 bibi 声，文案：I said I was a genius.



箱子缓慢淡出。



箱子淡入消失，照片出现，由黑色照片渐变，逐渐出现图像。

Only one photo?



(此时玛姬与未整容前的外星人形态照片特写慢慢浮现出来，文案：Is this what she looked like before plastic surgery? Absolutely critical evidence!)

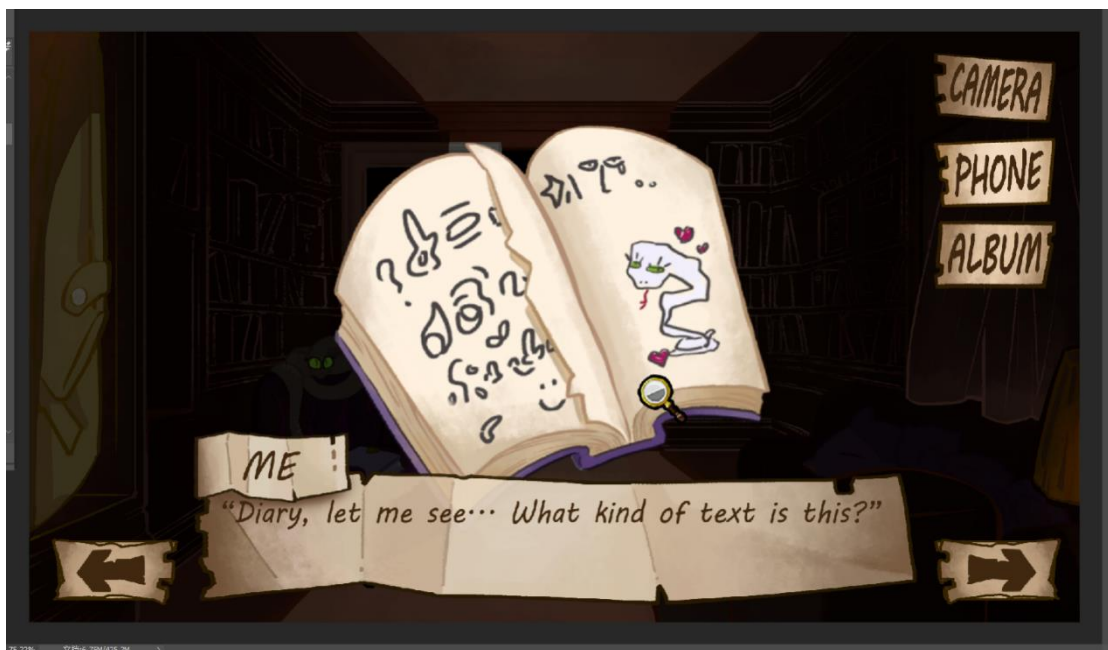


点击屏幕退出特写，可进行拍照了。箱子替换为照片

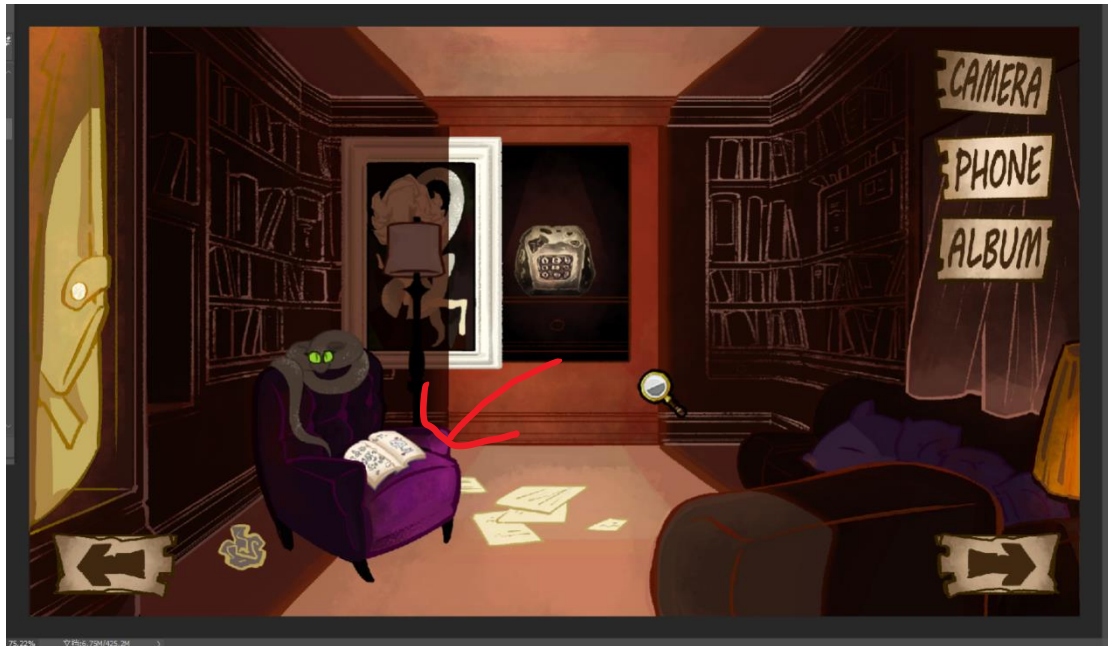


日记本：（点击后的特写）

Diary, let me see... What kind of text is this?



(点击屏幕退出特写，场景中为摊开的日记本。)

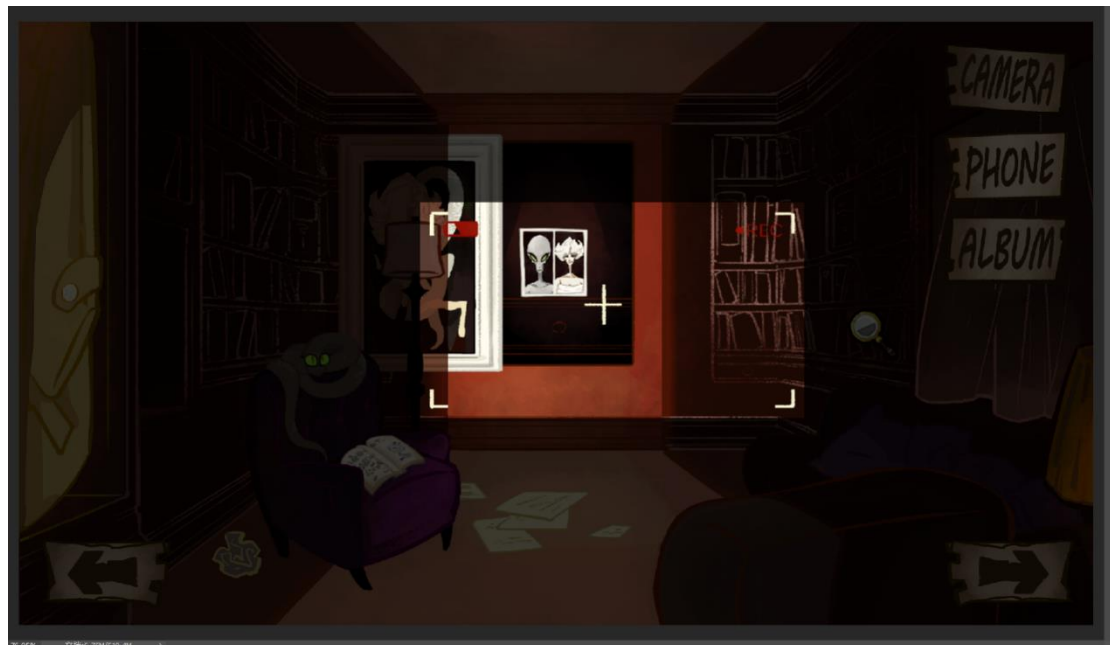


按键效果

按键点击后是纸张褶皱效果

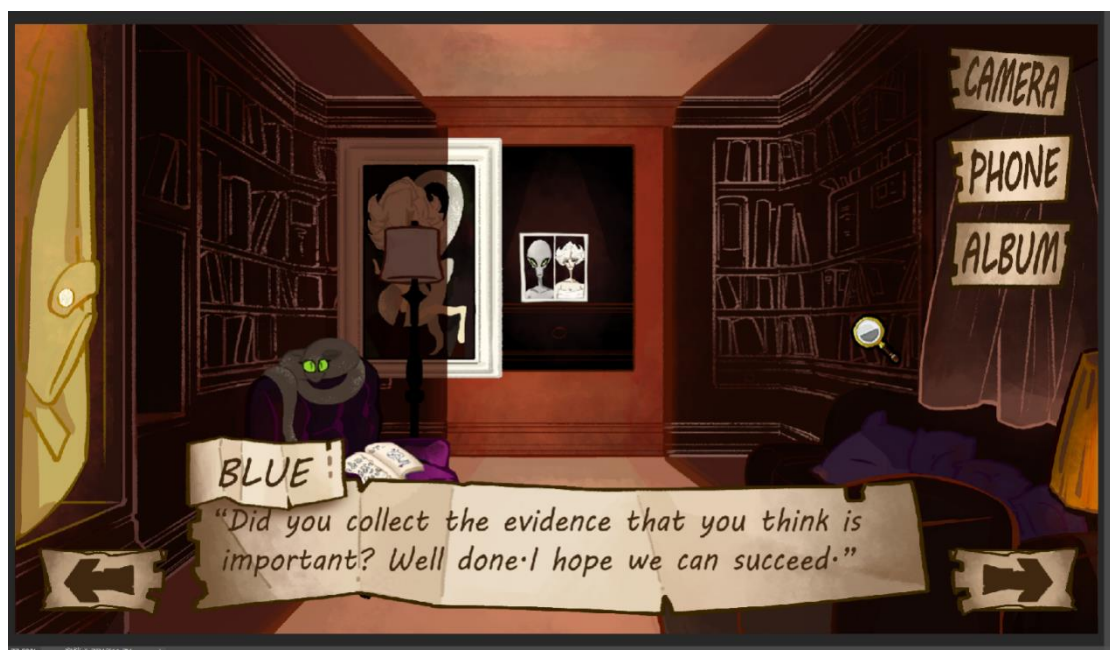


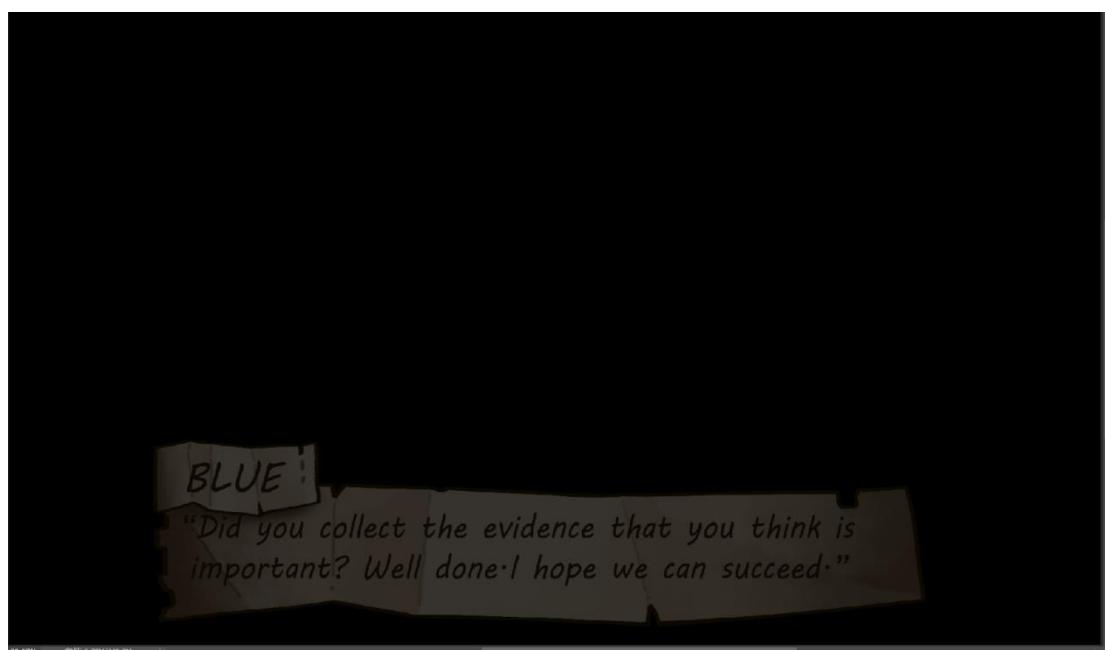
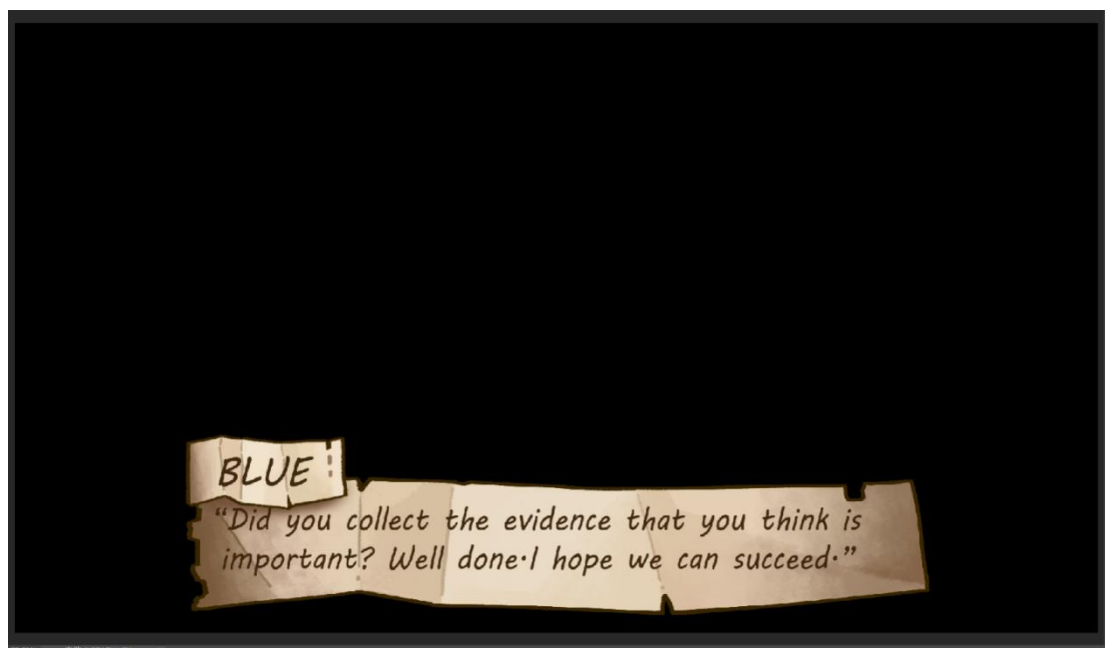
Camera 效果图， 点击后屏幕半黑， 鼠标控制拍摄范围



Phone

点击后出现布鲁的对话，画面渐渐变黑，黑屏，等待游戏结局。





Album

拍摄的照片储存在这里

