

Baritone Saxophone

How to Walk in Liberl

Trails in the Sky FC (First Chapter)

Hayato Sonoda
(Nihon Falcom Sound Team JDK)
Arr. Jerry Wu

♩ = 130 18

23

29

34

mp

42

54

61

67

72

78

1.

2.

Detailed description: This is a musical score for Baritone Saxophone, titled 'How to Walk in Liberl' from the game 'Trails in the Sky FC (First Chapter)'. The score is arranged by Jerry Wu and composed by Hayato Sonoda (Nihon Falcom Sound Team JDK). The tempo is marked as 130 beats per minute (♩ = 130). The key signature has two flats (B-flat and E-flat), and the time signature is 4/4. The score consists of nine staves of music. The first staff begins with a repeat sign and a first ending bracket labeled '18'. The second staff starts at measure 23. The third staff starts at measure 29. The fourth staff starts at measure 34 and includes a mezzo-piano (*mp*) dynamic marking. The fifth staff starts at measure 42. The sixth staff starts at measure 54. The seventh staff starts at measure 61. The eighth staff starts at measure 67 and includes a first ending bracket labeled '1.'. The ninth staff starts at measure 78 and includes a second ending bracket labeled '2.'. The music features a mix of eighth, quarter, and half notes, with some rests and accidentals (sharps and naturals).

2

83

