

Lecture 14: Linear programming and algorithms for compressive sensing.

Recall basis pursuit:

$$\min \|x\|_1 \text{ s.t. } Ax = b.$$

but how to
deal with this?

linear system, can solve

We will develop a general paradigm for solving this via linear programming

A linear program is specified by:

1. Variables $x_1, \dots, x_n \in \mathbb{R}$

2. Linear constraints, i.e. $i=1, \dots, m$

$$\sum_{j=1}^n a_{ij} x_j \geq b_i$$

↑
of constraints

$$\sum_{j=1}^n a_{ij} x_j = b_i \text{ or } \sum_{j=1}^n a_{ij} x_j \leq b_i$$

Note: this captures $\sum_{j=1}^n a_{ij} x_j \leq b_i$ by negating:
 $\sum_{j=1}^n -a_{ij} x_j \geq -b_i$

technically, you don't even need equality:

$$\sum a_{ij} x_j = b_i \Leftrightarrow \sum a_{ij} x_j \leq b_i \text{ and } \sum -a_{ij} x_j \leq -b_i.$$

3. Objective function: again linear.

$$\min \sum_{j=1}^n c_j x_j.$$

Note: also captures max by negating as well.

What is not allowed: x_i^2 , $\log x_i$, e^{x_i} , etc.

In general, we write this as

$$\min c^T x \text{ s.t. } Ax \geq b$$

└ this means coordinatewise.

Example:

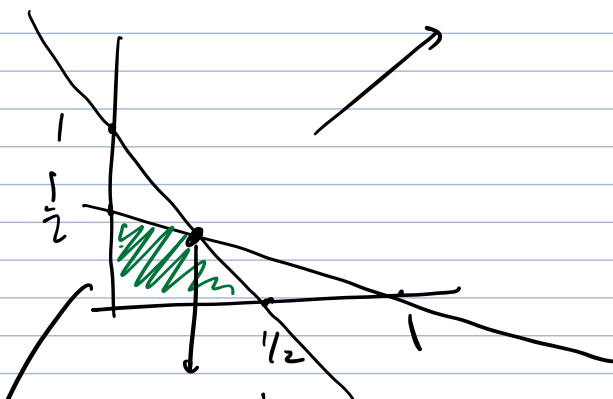
$$\max x_1 + x_2$$

$$\text{s.t. } x_1 \geq 0$$

$$x_2 \geq 0$$

$$2x_1 + x_2 \leq 1$$

$$x_1 + 2x_2 \leq 1$$



(1/3, 1/3)
a "polytope" in high dimensions.

Example: l_1 minimization. $x \in \mathbb{R}^n$
 $\min \|x\|_1$ s.t. $Ax = b$ easy

how to encode?

Idea: use additional variables. y_1, \dots, y_n

goal: $y_i = |x_i|$.

$$\min \|x\|_1 \Leftrightarrow \min \sum y_i.$$

Idea: enforce that $y_i \geq |x_i|$, so that minimizer will always take $y_i = |x_i|$.

Introduce $2n$ constraints $y_i \geq x_i, y_i \geq -x_i$.

$$\Leftrightarrow y_i \geq |x_i|.$$

$$\min \sum_{i=1}^n y_i \quad \text{s.t.} \quad y_i \geq x_i, y_i \geq -x_i \quad \forall i$$

$$Ax = b.$$

$$Ax \geq b, -Ax \geq -b$$

Solving linear programs

LPs were introduced by Fourier in 1827

Kantorovich, Leontief 30s

Dantzig \rightarrow Simplex Algorithm '47, but is worst case slow.

+ von Neumann \rightarrow Duality 48. $\min \Leftrightarrow \max$

[Khachiyan '79]: A polynomial time algorithm for solving LPs called the **ellipsoid method**.

[Karmarkar '84]: Interior point methods (much faster)

✓ hiding (many) \log^c factors

Nowadays: $\tilde{O}(n^{2+1/18} L)$ [Jiang, Song, Weinstein, Zhang '20].

For sparse: $\tilde{O}(m\sqrt{n} L)$ [Lee-Sidford '15].

Actual fastest:
cvxpy

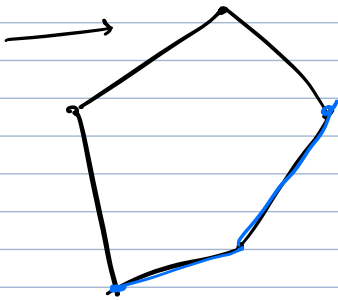
$L = \#$ bits needed to encode the input

Big open questions:

- Can L be removed? (strongly polynomial time)
- Can you get truly nearly-linear time?

(very) high level ideas:

simplex:



Fact: optimal solution is at a vertex of the polytope.

Fact: If you are at a suboptimal vertex, there is a neighboring vertex that improves your value.

worst case: exponential time.

However, for "most" instances, poly-time

Smoothed analysis

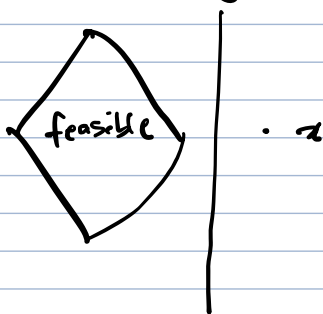
[Spielman-Teng '03].

Ellipsoid/cutting plane:

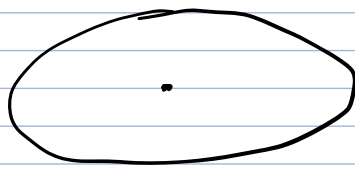
you can reduce optimization to feasibility:

does there exist a point that satisfies $Ax \geq b$?

Fact: for any point x which violates the constraints, one can easily find a separating hyperplane

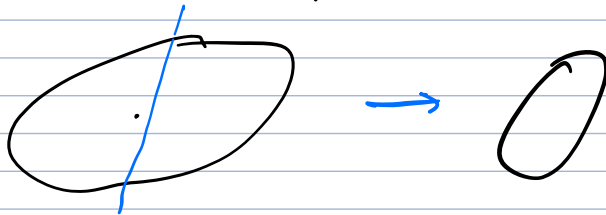


Idea: Maintain an ellipsoid of possible solutions



query the center of the ellipsoid.

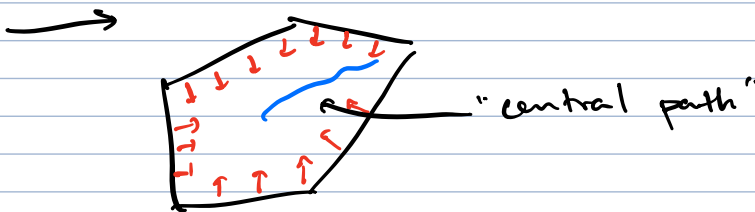
- if feasible, done
- if infeasible, use separating hyperplane to draw smaller ellipsoid



Can show that volume decreases, so process cannot go on forever.

Interior point

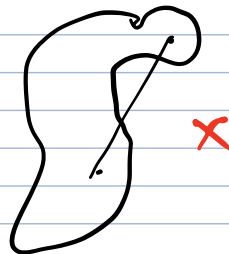
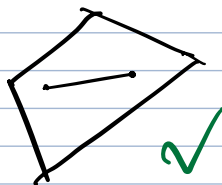
\downarrow = barrier function.



Convex programming

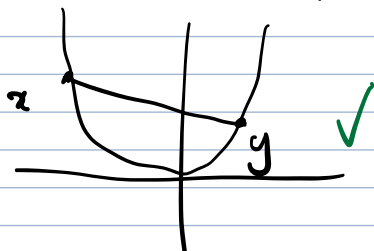
a further generalization of LPs.

Def: A set C is convex if $\forall x, y \in C, t x + (1-t)y \in C, \forall t$.



Def: A function $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is convex if

$$f(tx + (1-t)y) \leq tf(x) + (1-t)f(y), \forall x, y \in \mathbb{R}^n, t \in [0, 1]$$



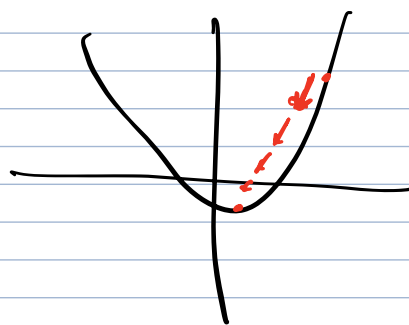
convex optimization:

$$\min f(x) \text{ s.t. } x \in C.$$

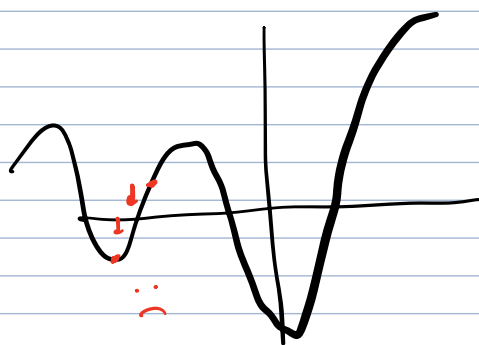
f is convex, C is convex.

given "good" access to f, C , this can be solved in poly-time.

convex function \Rightarrow local improvement implies global convergence.



gradient descent

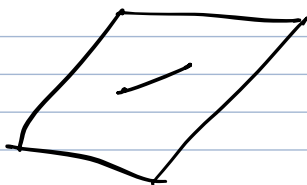


e.g. Any linear function is convex.

$$f(x) = a^T x.$$

$$f(tx + (1-t)x) = tf(x) + (1-t)f(x) \quad \checkmark$$

e.g. Any polytope is convex.

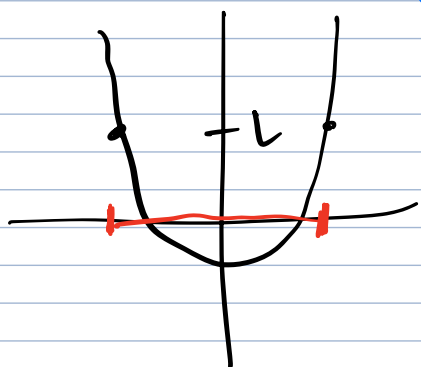


e.g. Any norm is convex (e.g. $\|\cdot\|_1$)

(b.c. of triangle inequality).

e.g. If f is a convex function, then $\forall L$,

$C = \{x : f(x) \leq L\}$ is convex



always minimization!

$\{x : f(x) \geq L\}$ is not convex.

e.g. Let M_n be the set of $n \times n$ symmetric matrices.

Recall a ^{symmetric} matrix is positive semidefinite \Leftrightarrow all eigenvalues are non-negative

$$\Leftrightarrow x^T M x \geq 0 \quad \forall x \in \mathbb{R}^n.$$

linear constraints on M .

Let $M_n^{\geq} : \{M \in M_n : M \text{ is PSD}\}$

then M_n^{\geq} is convex.

Semi-definite programming (SDP):

$$\min \langle C, X \rangle$$

$$\text{s.t.} \quad \langle A_i, X \rangle \geq b_i, \quad \forall i$$

$$X \text{ PSD}$$

can be solved efficiently! (since it's convex).

matrix completion.

given a low rank matrix that's missing data, can we find the missing entries?

Say unknown matrix is $M \in \mathbb{R}^{n \times m}$, and revealed entries are in set $S \subseteq [n] \times [m]$

previously: SVD.

Now:

$$\begin{aligned} \min \quad & \text{rank}(\hat{M}) \\ \text{s.t.} \quad & \hat{M}_{ij} = M_{ij}, \forall i, j \in S. \end{aligned}$$

not convex!

rank \leftrightarrow matrices

sparsity \leftrightarrow vectors

Is there a convex relaxation of rank?

Recall: SVD

$$M = U \Sigma V^T$$

$$\Sigma = \begin{pmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_r & \\ & & & \ddots \\ & & & & 0 & \\ & & & & & \ddots \end{pmatrix}$$

Σ is diagonal matrix of singular values.

M has rank r

$\Leftrightarrow M$ has r nonzero singular values.

$$\text{so } \text{rank}(M) = \|\Sigma\|_0$$

natural idea: $\|\Sigma\|_1 \leftarrow$ is a valid norm on M
"nuclear norm"

$$\begin{aligned} \min \quad & \|\Sigma(\hat{M})\|_1 \\ \text{s.t.} \quad & \hat{M}_{ij} = M_{ij}, \forall i, j \in S. \end{aligned}$$

nuclear norm minimization.

Theorem [Candes - Recht, Candes - Tao, Keshavan - Montanari - Oh, Recht '09]

Suppose that the entries in S are chosen at random, that M is "spread out", and that

$$|S| \geq \tilde{\Omega}(r(m+n)).$$

Then NNM succeeds in recovering M .

YW!