

Lecture 15: Multiplicative weights and regret minimization.

Online learning: how to make decisions "on the fly" as data comes in.

e.g. Learning from Experts: predicting rain.

		Day 1	2	3	...	T
n	Stick Figure 1	YES ✓	NO ✓	NO ✗		
	Stick Figure 2	NO ✗	YES ✗	NO ✗		
	Stick Figure 3	NO ✗	NO ✓	YES ✓		
	Stick Figure 4	YES ✓	YES ✗	YES ✓		
		↓	↓	↓		
		YES ✓	YES ✗	NO ✓	...	

Q: Can you do as well as the best expert in hindsight?

Def: For any algorithm, the regret of that algorithm is defined to be

$$\text{Reg}(T) = \# \text{ mistakes by alg} - \# \text{ mistakes by best expert}$$

↖ expected mistakes

e.g. one expert is always correct, rest are random

→ after $C \log n$ rounds, for every random expert:

$$\Pr[\text{perfect so far}] = \left(\frac{1}{2}\right)^{C \log n} = n^{-C}.$$

So by a union bound, $\Pr[\text{any random is perfect after } 2 \log n \text{ rounds}] \leq (n-1) \cdot n^{-2} \leq \frac{1}{n}.$

So you can identify best expert after $\log n$ rounds, and you pay total regret $O(\log n)$.

Can achieve something in general via multiplicative weights.

Learning from Experts:

For $t = 1, \dots, T$:

1. All experts are presented w Y/N question.
2. Each expert predicts Y/N.
3. Alg chooses distribution over experts p_t
4. Alg samples expert i w.p. $p_t(i)$.
5. Adversary reveals correct answer

both expert predictions + adversarial responses can be adaptively + adversarially chosen!

Thm: Multiplicative weights obtains

$$\text{Reg}(T) \leq 2\sqrt{T \log n}.$$

sublinear in T !

More general:

For $t = 1, \dots, T$

1. Alg chooses distribution $p_t(i)$.
2. Adversary reveals loss function $l_t(i) : [n] \rightarrow [-1, 1]$
3. Algorithm incurs loss

important!

$$\mathbb{E}_{i \sim p_t} [l_t(i)] = \sum_{i=1}^n p_t(i) l_t(i) = \langle p_t, l_t \rangle$$

total regret is defined as

$$\sum_{i=1}^T \mathbb{E}_{i \sim p_t} [l_t(i)] - \min_{i \in [n]} \sum_{t=1}^T l_t(i).$$

Learning from experts: $l_t(i) = \begin{cases} 1 & \text{if expert is wrong} \\ 0 & \text{if correct} \end{cases}$

Simple algorithms don't work:

e.g. Follow-the-Leader: pick the expert w/ fewest mistakes so far, breaking ties deterministically

	1	2	...	T	
experts	$\begin{matrix} \textcircled{\times} \\ \checkmark \\ \checkmark \\ \vdots \\ \checkmark \end{matrix}$	$\begin{matrix} \checkmark \\ \textcircled{\times} \\ \checkmark \\ \vdots \\ \checkmark \end{matrix}$	$\begin{matrix} \checkmark \\ \checkmark \\ \textcircled{\times} \\ \vdots \\ \checkmark \end{matrix}$		Algo is <u>always</u> wrong, best possible in retrospect is N/T .

Multiplicative Weights.

Idea: maintain "potential" vector $w_t \in \mathbb{R}^n$ that tracks our confidence in experts.

$w_t(i)$ is high \rightarrow we think expert is good.

Multiplicatively downweight by loss.

Let $\epsilon > 0$ be some decay (learning rate) parameter.

Initially let $w_1(i) = 1 \quad \forall i = 1, \dots, n$.

For $t = 1, \dots, T$

1. Let $p_t(i) = \frac{w_t(i)}{\Phi_t}$, $\Phi_t = \sum_{i=1}^n w_t(i)$.

2. Observe losses l_t

3. Update: for all $i = 1, \dots, n$, let
 $w_{t+1}(i) = w_t(i) \cdot e^{-\epsilon l_t(i)}$

For learning from experts:

Recall $l_t(i) = \begin{cases} 1 & \text{if expert } i \text{ is incorrect at time } t \\ 0 & \text{o.w.} \end{cases}$

So $w_t(i) = e^{-\epsilon (\# \text{ mistakes made by expert } i)}$

Set $\epsilon = \ln 2$, so

$$w_t(i) = 2^{-(\# \text{ mistakes})}$$

Weight is halved for every mistake.

Consider the following, simpler (but worse) update:

At time t , output YES iff

$$\sum_{\substack{\text{experts who} \\ \text{said YES at } t}} \frac{w_t}{\Phi_t} \geq \sum_{\substack{\text{experts who} \\ \text{said no}}} \frac{w_t}{\Phi_t}$$

Thm: For learning from experts, this update achieves

$$\mathbb{E} [\# \text{ mistakes}] \leq (2.41) \cdot (\# \text{ mistakes of expert } i) + C \cdot \log n$$

\uparrow
should be 1!

Pf: We will use a kind of argument known as a potential argument.

potential argument

$$\Phi_t = \sum_{i=1}^n w_t(i).$$

Idea: If we make a lot of mistakes, Φ_t is small.

But $\Phi_t \geq w_t$ ^{$2^{(\# \text{ mistakes})}$} so it can't be too small

Initially: $\Phi_1 = n$, since $w_1(i) = 1 \forall i$.

At $t = T$,

$$\Phi_T \geq w_T(i) = 2^{-\# \text{ total mistakes of } i}$$

Claim: If weighted average was incorrect, then

$$\Phi_{t+1} \leq \frac{3}{4} \Phi_t.$$

Pf: Suppose we said YES but it was actually NO.

we said YES \Rightarrow

$$\sum_{\text{YES experts}} w_t(i) \geq \sum_{\text{NO experts}} w_t(i).$$

$$\Rightarrow \sum_{\text{YES}} w_t(i) \geq \frac{1}{2} \Phi_t, \text{ or } \sum_{\text{NO}} w_t(i) \leq \frac{1}{2} \Phi_t.$$

at time $t+1$, all YES experts are halved.

time $t+1$:

$$\begin{aligned} \Phi_{t+1} &= \frac{1}{2} \sum_{\text{YES at } t} w_t(i) + \sum_{\text{NO}} w_t(i) \\ &= \frac{1}{2} \Phi_t + \frac{1}{2} \sum_{\text{NO}} w_t \leq \frac{1}{2} \Phi_t + \frac{1}{4} \Phi_t \\ &\leq \frac{3}{4} \Phi_t \end{aligned}$$

So:

$$\Phi_T \leq \Phi_1 \left(\frac{3}{4}\right)^{\# \text{ our mistakes}} = n \cdot \left(\frac{3}{4}\right)^{\# \text{ our mistakes}}$$

But $\Phi_T \geq w_T(i) \forall i$, so for any i :

$$w_T(i) = \left(\frac{1}{2}\right)^{\# \text{ mistakes of } i} \leq \Phi_T \leq n \cdot \left(\frac{3}{4}\right)^{\# \text{ our mistakes}}$$

taking logs:

$$(\# \text{ mistakes of } i) \cdot (-\log 2) \leq \log n + (\# \text{ ours}) \cdot (-\log 4/3)$$

$$\Rightarrow \# \text{ ours} \leq \frac{1}{\log 4/3} \cdot ((\# \text{ mistakes of } i) \cdot \log 2 + \log n).$$

To get constant 1:

1. Need to analyze randomized version.
2. Need to choose good step size.

Thm: For multiplicative weights update for general learning from experts achieves:

$$\sum_{i=1}^T \mathbb{E}[l_t(i)] - \min_{j \in [n]} \sum_{t=1}^T l_t(j) \leq T\epsilon + \frac{\log n}{\epsilon},$$

if $|l_t| \in \mathbb{R}$,
pay an R in
both terms

for learning rate ϵ .

→ regret is multiplied
by R

To optimize ϵ : set two terms equal.

$$T\epsilon = \frac{\log n}{\epsilon} \Rightarrow \epsilon^2 = \frac{\log n}{T}, \epsilon = \sqrt{\frac{\log n}{T}}.$$

$$\text{Then } T\epsilon = \frac{\log n}{\epsilon} = \sqrt{T \log n}.$$

Same basic argument structure!

$$\Phi_t = \sum_{i=1}^n w_t(i)$$

Main inductive invariant:

$$\Phi_{t+1} \leq \Phi_t \cdot \exp(\epsilon^2 - \epsilon \cdot \mathbb{E}_{i \sim p_t}[l_t(i)])$$

our expected regret.

$$\Phi_T \leq n \cdot \exp(\epsilon^2 T - \epsilon \cdot \sum_{t=1}^T \mathbb{E}_{i \sim p_t}[l_t(i)]).$$

For any expert i ,

$$w_T(i) = \prod_{t=1}^T e^{(-\epsilon l_t(i))}$$

$$= \exp\left(-\epsilon \cdot \sum_{t=1}^T l_t(i)\right).$$

how much expert's
total loss is.

and $\Phi_T \geq w_T(i) \forall i$. So,

$$\exp(-\epsilon \cdot (\text{expert } i \text{ loss})) \leq n \cdot \exp(\epsilon^2 T - \epsilon (\text{our loss}))$$

$$\Rightarrow -\epsilon \cdot (\text{expert } i \text{ loss}) \leq \log n + \epsilon^2 T - \epsilon (\text{our loss}).$$

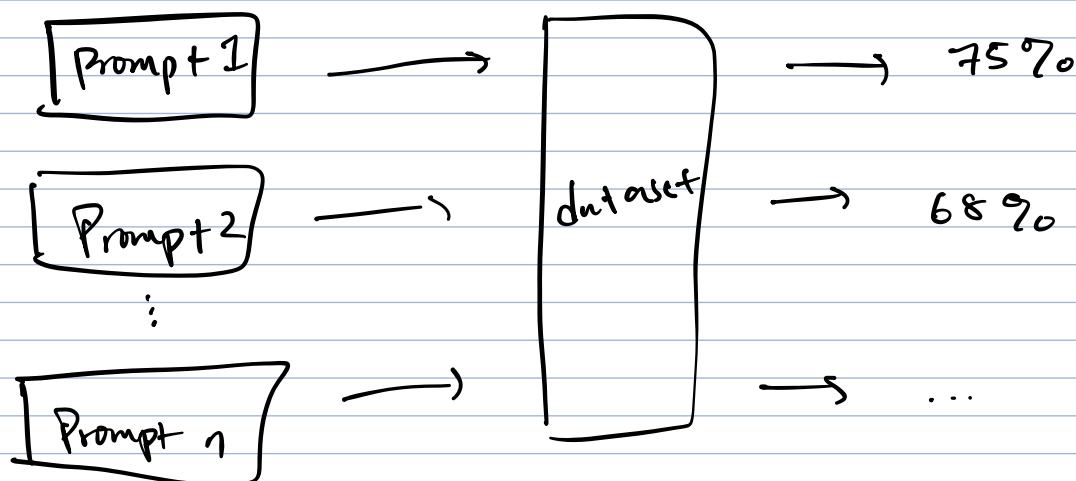
$$\Rightarrow \epsilon \cdot \text{Regret} \leq \log n + \epsilon^2 T.$$

$$\Rightarrow \text{Regret} \leq \frac{1}{\epsilon} \log n + \epsilon T.$$

Applications: Many beyond online learning!

1. Finding Nash equilibria
2. "Boosting": Suppose I have a bunch of classifiers, each has accuracy 51%. But, they're "independent". Boosting \rightarrow achieves 99% accuracy via MW.
3. Optimization \rightarrow see next lecture.
4. "Bandits": what if you only see reward of the expert you followed? MW variants (see e.g. Exp3) still work here.

e.g. Prompt optimization: Find the best prompt for some classification task.



Problem: evaluating a prompt on a data point requires an API call, which is expensive

\rightarrow can't query full dataset!

Idea: treat each prompt as an expert.

At round t , choose prompt i

Then, to get loss, sample random data point, and

loss is
$$\begin{cases} 1 & \text{if prompt } i \text{ classifies correctly} \\ 0 & \text{o.w.} \end{cases}$$

$\mathbb{E}_{\text{data}}[\text{loss}] = \text{loss of expert } i.$

So $\mathbb{E}[\text{Regret}] = \mathbb{E}[\text{our loss}] - \mathbb{E}[\text{best loss}]$.

to find best prompt: "best arm identification".

Heuristic: choose i w/ largest $w_T(i)$.