Sprint 1 Report
ChemPuzz
Chemistry Sux
July 9, 2019

What we should stop doing:

As of right now, the team is on track with the project. Everyone has been doing their tasks quickly. The meeting times are fine and work with everyone's schedules.

Actions to start doing:

What we should start doing is to find a more efficient way to share our progress in the programming aspect of the project. Another thing we should start doing is to find another way to contact each other as a group and to hold meetings outside of school in case we cannot meet up in person.

Actions to keep doing:

We need to keep constantly updating each other on what we need to do and what we have completed. We also need to keep working at the same pace.

Work Completed:

1. As a player I want cool sprites to represent atoms, molecules, and in between phases so that I will have a fun play experience
2. As a player I want an interesting start page with a cool background and logo so that it will catch my attention and made me want to play this game
3. As a player I want a start button to take me to the first level so that I can start to play the game
4. As a player, I want an instructions page so that I can understand how to play the game.

Not Completed:

1. As a player, I want an easy layout of the levels to understand the puzzle of the game.
2. As a player I want the drag and drop feature to be implemented so I can play the game and complete levels properly.

Work Completion Rate:

- 4 user stories completed
- Total work hours for first sprint: 16 Hours
- Number of days for the first sprint: 4 days
- User stories: 1 - 2 per day
- Hours per day: 4 hours