

JESHAD RAHMAN

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SUMMARY

Results-driven software engineer with experience in full-stack development, cloud infrastructure, and AI/ML applications. Skilled at leading teams, designing secure backend systems, and delivering scalable mobile and web solutions with React, Next.js, Node.js, Prisma, and GCP/AWS. Experienced across healthcare tech, nonprofit digital inclusion, and collaborative engineering, with a strong record of mentoring peers and applying modern frameworks to real-world challenges.

EDUCATION

Arizona State University
Bachelor of Science in Computer Science

May 2026
GPA: 3.61

TECHNICAL SKILLS

Languages: Python, C++, Java, TypeScript, JavaScript, C
Frontend & UI/UX: React, React Native Expo, Next.js, Tailwind CSS, HTML, CSS, Mobile Development
Backend & Distributed Systems: ASP.NET, REST APIs, Node.js, Express, Backend Services, API Development, Database Integration
Cloud & Infrastructure: AWS, Azure, Docker, Git, Jira
Data & ML: PostgreSQL, MongoDB, MySQL, Prisma, PyTorch, TensorFlow, Airflow, OpenCV

EXPERIENCE

Software Engineering Intern

July 2025 – Present

Irenic Therapeutic Services

Scottsdale, AZ

- Directed a team of 5 developers to deliver a HIPAA-compliant mobile application in healthcare technology, as measured by meeting sprint deadlines and feature milestones 95% on time, by coordinating agile workflows, code reviews, and cross-functional collaboration.
- Designed and implemented backend workflows with input validation, Firebase authentication, and data encryption, as measured by reducing security-related bugs by 30% in testing, by architecting Prisma-based data models and deploying on Google Cloud Platform.
- Trained and mentored a new cohort of interns, as measured by cutting onboarding time by 50%, by creating structured documentation, walkthroughs, and pair-programming sessions that accelerated their integration into production work.

Junior Software Engineer

July 2025 – Present

Web Surfing Studios

Austin, TX

- Participated in structured engineering program with emphasis on Git workflows, code reviews, and collaborative full-stack development.
- Participating in onboarding and completing training.

Digital Navigator

August 2025 – Present

Institute for Digital Inclusion Acceleration

Tempe, AZ

- Accomplished adoption of online tools by 50+ community members, as measured by pre- and post-workshop assessments showing a 70% increase in confidence using healthcare, education, or job-access platforms, by facilitating both group workshops and one-on-one technical coaching, customizing support based on individual tech literacy levels.
- Accomplished expansion of digital inclusion reach by underserved populations, as measured by adding 3 new partner organizations and increasing program participants by 30% within 2 months, by coordinating outreach, aligning resources, and co-designing programs with community partners.
- Accomplished improved digital skills retention, as measured by 80% of coached individuals performing independently on key tasks (e.g. setting up video calls, using email, submitting applications) one month after training, by creating step-by-step guides, and hands-on practice.

PROJECTS

Jeshadify – Spotify-Themed Developer Portfolio

August 2025 – September 2025

- Developed Jeshadify, a full-stack personal portfolio styled after Spotify's interactive interface, as measured by 100% mobile responsiveness and dynamic navigation across projects, skills, and experiences, by building with Next.js, React, TypeScript, and Tailwind CSS.
- Strengthened frontend engineering skills (modular components, debounced search, state management) and UI/UX design principles, as measured by creating 10+ reusable components and implementing animations, by applying responsive design patterns, context providers, and optimized image handling.

PinchDraw – Web-Based Gesture Drawing Game

June 2025 – July 2025

- Created a browser-based drawing game powered by real-time hand tracking, as measured by responsive gesture recognition and customizable brush controls, by integrating WebGL rendering with camera-based pinch detection for an intuitive user experience.
- Enhanced skills in web development and computer vision, as measured by implementing dynamic UI controls and fingertip-aligned brush offsets, by using JavaScript, getUserMedia APIs, and real-time gesture recognition techniques.

JeshadGPT – Conversational Recruiter Chatbot

August 2025 – September 2025

- Developed an interactive recruiter-facing chatbot portfolio, as measured by 100% successful Q&A coverage of my projects and skills during testing, by integrating Python, Streamlit, and OpenAI's API into a retrieval-augmented generation (RAG) pipeline with FAISS vector search.
- Enhanced natural language processing and system design skills, as measured by reducing irrelevant answers by 60% compared to a baseline model, by grounding chatbot responses in curated documents like my resume, project notes, and bio.