Payroll Systems Payroll Management



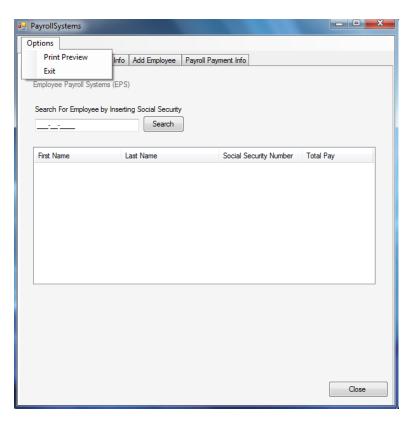
Jesus Contreras

USER GUIDE

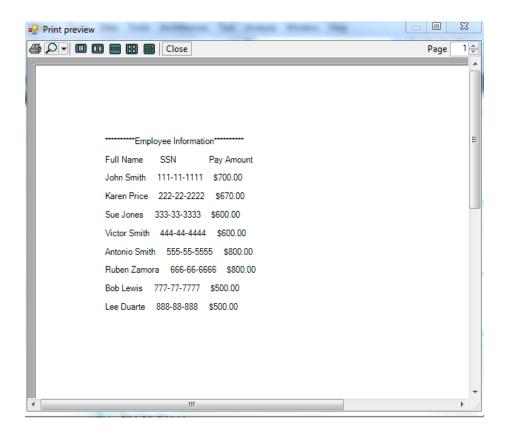
About Application:

Payroll Systems' Payroll Management application is a very easy to use payroll management system. The design is clean, and the GUI (graphical user interface) is really easy to read and follow. This payroll system was designed to look really simple, no flashy buttons or non-functional attributes. The design was made simple so that there is no confusion as to how to use it. There are 4 tabs that each serve a different purpose: Search an Employee, Employee Information, Add Employee, Payroll Payment Info. The tabs will be illustrated in the follwing pages of this manual.

The Application contains a menu strip that allows the user to exit the application or print preview (then print) the Employee information.

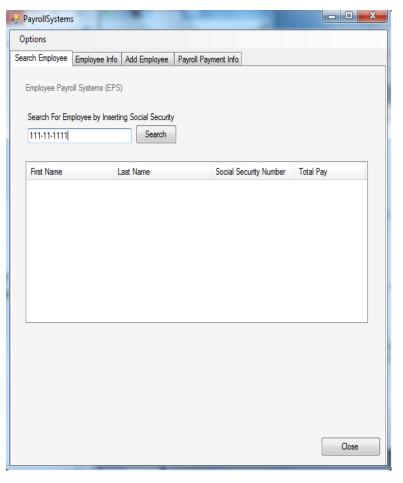


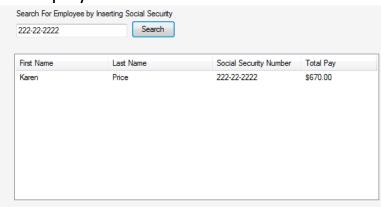
There are a couple of options in the options menu of Payroll Systems, one of the option is exit, which will close the program. The second option on the options bar is print preview, when the user selects Print Preview, a print preview window will appear and allow the user to zoom, print, and change the page payout of the Employee Information.

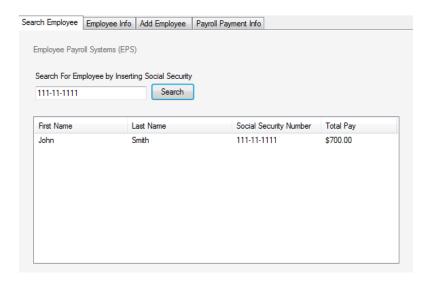


Example of the print preview page.

On the First Tab of the application, the user will be able to search for an employee based off of his/her social security number. For every new search made there will be a new result displayed in the listview box.

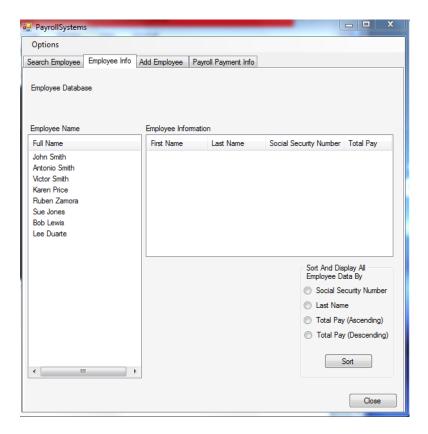


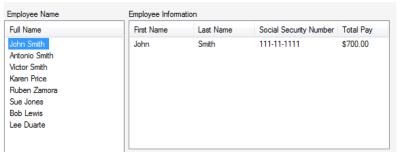


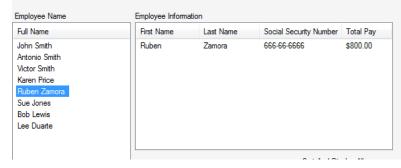


There will be a bubble that will pop up if the input data in the search box does not match data that of a social security number in the payroll system.

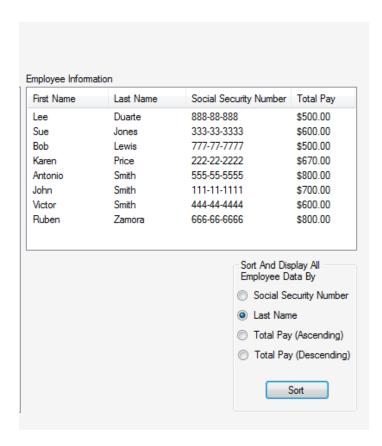
The second tab contains a list of default employees (employees hard coded into the application). Clicking on their names triggers their Full name, Social Security Number and Total Pay to appear in a separate Box. Every time a new employee is chosen the "Employee Information" box is cleared and only the information of the most recently selected employee will appear.



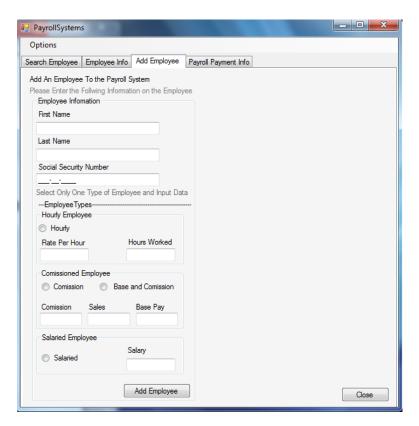




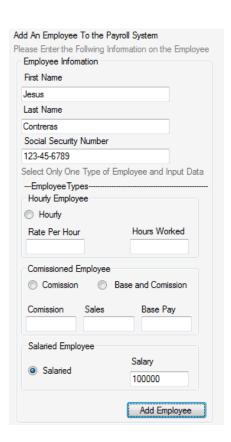
On the second tab you will also be able to sort and display all of the employee data. You can sort by SSN, Last Name, and Pay in ascending or descending order. If you choose to display all of the information for the employees the user can by selecting a radio button and clicking on the "sort" button.



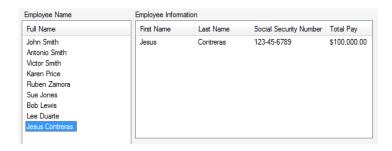
The third tab is the "Add Employee" tab, it allows the user to add an employee to the payroll system. The user will be able to input the new employee's information in text boxes and using radio buttons.



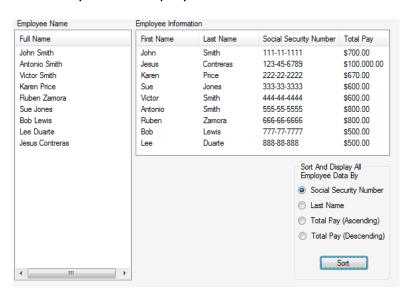
Adding an employee is easy and straightforward, simply fill in the appropriate information and click on the add employee button. In the case of the commissioned employee if the user selects the "Commission" radio button, the base pay text box will deactivate.



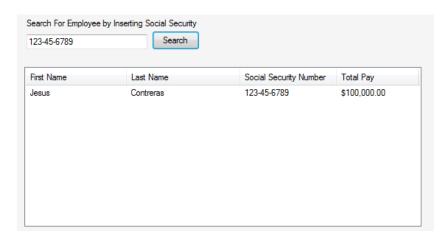
To ensure that the employee was successfully added to the payroll system, you can check by looking at the employee list and checking his/her information on the "Employee Information" tab.



The newly added employee will be included in the sorting and display of records as well.



The newly added employee will also be searchable by social security number.



Lastly the employee's payment information will be added to the Payroll Payment info tab, which is the tab that adds up the all employee's payment information and displays it in a list view box.

The fourth tab, "Payroll Payment" tab, displays the collective payment due for payroll for the following:

All salaried employees, all hourly employees, all base plus commission employees, all employees.

The user will be able to have the collective earnings displayed of the aforementioned employees, the user will simply have to select which type of employees he/she wishes to be displayed by choosing a radio button and clicking on the "calculate" button.





Project experience:

The project was involved and took a considerable amount of time to finish. There are many elements about the payroll system that seemed really tricky at first but were an easy fix towards the end. The fact that I ended up using a global Employee List was something I could not figure out, I spent about a week using a separate employee list in every function and it was extremely difficult to make the application dynamic that way since every function needed the same employee list in it. I finally got the cohesiveness that I needed using a global employee list. The project was fun in the sense that I got to create a pretty functional payroll system and much of the GUI was created using the Forms toolbox, easier to create a GUI than in JAVA that's for sure. It was interesting to combine this project with the logic we had to in a previous project. The project experience was great despite the bugs I encountered along the way,