# Jeslyn Wang

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## **Education**

### University of Toronto

Sept 2021 - Apr 2026 (expected)

- B.A.Sc in Computer Engineering + PEY Co-op, CGPA: 3.77
- Intended minors in Artificial Intelligence and Engineering Business
- Relevant courses: Software Design (C++), Computer Fundamentals (C), Deep Learning (Python, PyTorch), Algorithms and Data Structures, Organizational Behaviour and Management

## **Technical Skills**

- Languages: Python, C++, C, C#, SQL, HTML, MATLAB, Assembly, Verilog
- Libraries: PyTorch, Tensorflow, PySpark, NumPy, pandas, Keras, Scikit-learn, Matplotlib, BeautifulSoup
- Tools & Frameworks: Visual Studio Code, AWS, Jupyter Notebook, Github, Figma, Blender, Microsoft Office
- Fields of Interest: GANs, LLMs, Diffusion, Algorithms, Advanced Data Structures, Software Development

# **Experience**

#### Machine Learning Intern @ Xero

May 2024 - Present

- · Developed model in Python using Tensorflow to extract amount values from financial documents and boosted accuracy by over 7% through implementing batching inference leading to overall accuracy of 90%.
- Analyzed databases using SparkSQL to identify trends in metadata.
- Developing data structure to represent all business entities using Xero to automate bank reconciliation.

### Microfluidics & BioMEMS Lab (NSERC Undergraduate Summer Research Awards)

May 2023 - Sep 2023

- Developed wearable sensors for stroke patient recovery to collect IMU data for upper extremity movement.
- IMU data processed and segmented using Python and Jupyter Notebook, reducing noise from signals.
- Researched deep learning LSTM model, using Pytorch to accurately categorize recorded patient movements.

# **Projects**

#### Pokémon Type Classifier Deep Learning Model

May 2023 - Aug 2023

- · Created and trained CNN models with Python, Pytorch and Jupyter Notebook to classify Pokemon images into respective types, achieving over 60% accuracy for 18 different types.
- Data processing and augmentation using Python creating a dataset of over 10000 images.

#### **Mapping Service**

May 2023 - Aug 2023

- Developed a location/path-finding system of many cities around the world, using C++ object oriented programming with Netbeans IDE and Git to collaborate on code.
- Features and information about the area retrieved using OpenStreetMap's API for over 10 cities.
- Loaded map information faster using multi-threading by over 600%.
- Developed custom gridding algorithm to draw map features, increasing frame rate by over 1000%.
- Developed path-finding algorithms with Dijkstra and A\*, placing in top 20% of teams in class for runtime.

# Leadership

#### VP Marketing @ UofT Machine Intelligence Student Team (UTMIST)

May 2024 - Present

- Leading team of 11 members to promote AI/ML initiatives to over 3,500 students and industry professionals.
- Developed and executed comprehensive marketing strategies across social media, email campaigns, and event promotions, increasing following by 20% in five months.
- Spearheaded promotions that attracted over 500 applications for UTMIST positions, significantly increasing engagement and membership interest.
- Fostered partnerships with business and technical clubs, including collaborations with Rotman clubs, enhancing visibility and outreach.