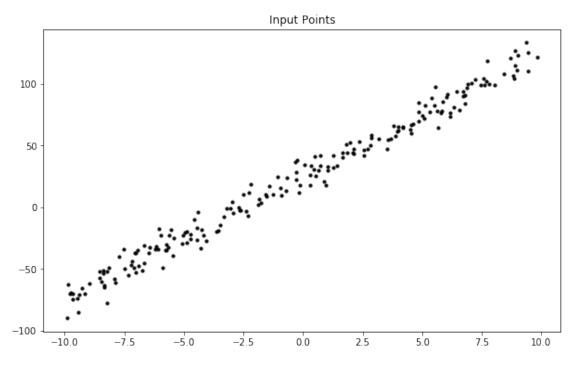
April 10, 2020

[1]: import matplotlib.pyplot as plt

```
import math
      import numpy as np
      import random
      import torch
      from torch.utils.data import Dataset, DataLoader
      import torchvision.transforms as transforms
      import torchvision
      import os
      from random import *
 [2]: ### Setting up Device
      device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
      # Below codes activates when want to use cpu
      #device = torch.device('cpu')
      print('Using device:', device)
      print()
      #Additional Info when using cuda
      if device.type == 'cuda':
          print(torch.cuda.get_device_name(0))
          print('Memory Usage:')
          print('Allocated:', round(torch.cuda.memory_allocated(0)/1024**3,1), 'GB')
          print('Cached: ', round(torch.cuda.memory_cached(0)/1024**3,1), 'GB')
     Using device: cuda
     GeForce RTX 2060 SUPER
     Memory Usage:
     Allocated: 0.0 GB
     Cached:
                0.0 GB
[18]: # Plot the input datas
      path = "./data.csv"
      data = np.genfromtxt(path, delimiter=',')
      x_data = data[:, 0]
      y_data = data[:, 1]
```

```
# Variables for plot line
min_x_data = min(x_data)
max_x_data = max(x_data)

plt.figure(figsize=(10, 6))
plt.title("Input Points")
plt.scatter(x_data, y_data, alpha=0.9, color='black', marker = 'o', s = 10)
plt.show()
```



```
[19]: # Type Initialize thetas for using torch lib.\
    x_data = torch.FloatTensor(x_data).to(device)
    y_data = torch.FloatTensor(y_data).to(device)
    data = torch.FloatTensor(data).to(device)

[20]: #Linear Regression

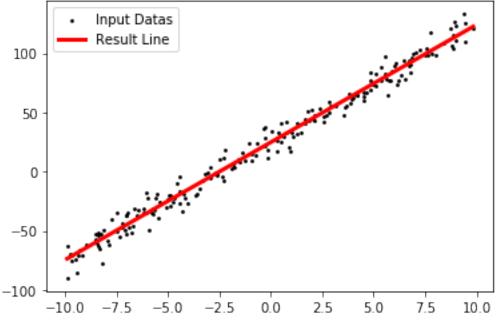
def get_y(t0,t1,x):
    return t0 + t1*x

# Initialize thetas for Learning : -30, -30
    hth0 = torch.FloatTensor([-30.0]).to(device)
    hth1 = torch.FloatTensor([-30.0]).to(device)
```

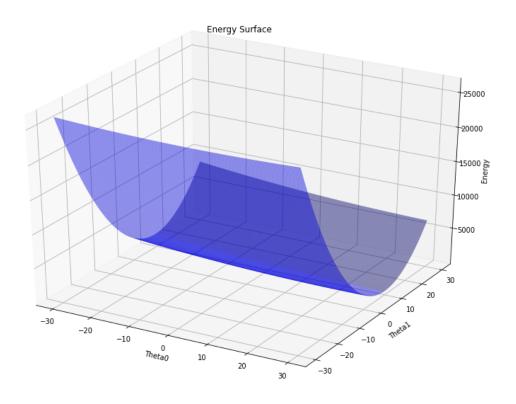
```
# Setting Step-size. (Learning-rate)
lr = 0.001
# Setting converge value
loss_conv = 1e-7 # loss converge standard
# Lists for logging
loss_log = []
hth0 log = []
hth1_log = []
epoch_log = []
conv_count = 0 # Variable To count converge
epoch = 0 # Inital epoch value
while (True) :
    epoch +=1
    epoch_log.append(epoch)
    # Get y hat value
    yh = hth0 + hth1 * x_data
    m = len(y_data)
    # Get Energy(Loss) value
    loss = (1/(2*m)) * torch.sum((yh - y_data)**2)
    # Logging Status
    loss_log.append(loss)
    hth0_log.append(hth0)
    hth1_log.append(hth1)
    # Updating Parameters - Gradient Descent
    hth0 = hth0 - lr * (1/m) * torch.sum((yh-y_data))
    hth1 = hth1 - lr * (1/m) * torch.sum((yh-y_data)*x_data)
    # Check Loss value converge
    if len(loss_log) > 2 :
        if abs(loss_log[-1] - loss_log[-2]) < loss_conv :</pre>
            conv_count += 1
        else :
            conv_count = 0
    if conv count > 3 :
        print("Loss is converged")
        print("epoch {}, theta0 {:.5f}, theta1 {:.5f}, loss {:.10f}".
 →format(epoch,hth0.item(),hth1.item(),loss_log[-1]))
        break
```

Loss is converged epoch 7714, theta0 24.88123, theta1 9.93423, loss 27.4678478241





```
[24]: import collections
      Point = collections.namedtuple('Point',['x','y'])
      datas = [Point(x,y) for x,y in zip(x_data,y_data)]
      # Get -30:30:0.1 tensor
      th0s = torch.linspace(start=-30,end=30,steps=601,device='cuda')
      th1s = torch.linspace(start=-30,end=30,steps=601,device='cuda')
      THO, TH1 = torch.meshgrid(th0s,th1s)
      LOSS = np.zeros(THO.shape)
      THO = THO.to('cuda')
      TH1 = TH1.to('cuda')
      x_data_ = x_data.to('cuda')
      y_data_ = y_data.to('cuda')
      # Get Energy values
      for i, t0 in enumerate(THO) :
          for j, t1 in enumerate(TH1) :
              loss = (1/(2*len(y_data)))*torch.sum(((THO[i,j] + TH1[i,j]*x_data_) - 
       \rightarrowy_data_)**2)
              LOSS[i,j] = loss.item()
[25]: # Setting For Plotting
      THO = np.array(THO.cpu())
      TH1 = np.array(TH1.cpu())
[27]: # Plot the Energy surface
      from mpl_toolkits.mplot3d import Axes3D
      fig = plt.figure(figsize=[14,10])
      ax = fig.gca(projection='3d')
      ax.plot_surface(TH0,TH1,LOSS,rstride=1,cstride=1,color='b',alpha=0.5)
      ax.set_xlabel('Theta0')
      ax.set_ylabel('Theta1')
      ax.set_zlabel('Energy')
      plt.title("Energy Surface")
      plt.show()
```



```
[28]: # Setting For Optimization Path Plotting
x_e_line = []
y_e_line = []
z_e_line = []
for i,j in enumerate(epoch_log) :
    idx = i
    x_e_line.append(hth0_log[idx])
    y_e_line.append(hth1_log[idx])
    z_e_line.append(loss_log[idx])
```

```
[29]: # Plot the gradient descent path on the energy surface
from mpl_toolkits.mplot3d import Axes3D

fig = plt.figure(figsize=[14,10])
ax = fig.gca(projection='3d')
ax.plot_surface(TH0,TH1,LOSS,rstride=1,cstride=1,color='b',alpha=0.5)

e_line, = ax.plot(x_e_line,y_e_line,z_e_line,color='red')
ax.legend([e_line],["Optimization path"])
ax.set_xlabel('Theta0')
ax.set_ylabel('Theta1')
ax.set_zlabel('Energy')
```

plt.title("Energy Surface & Optimization Path")
plt.show()

