

Assignment-4

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In [1]: '''

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Assignment 4.

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'''

```
import matplotlib.pyplot as plt
import math
import numpy as np
import random

import torch
from torch.utils.data import Dataset, DataLoader
import torchvision.transforms as transforms

import torchvision
import os
```

In [2]: ##### Section 1. ##### This Section is bringed Data_import-ex.py file.

Image Data import & resize

```
transform = transforms.Compose([#transforms.Resize((256,256)),
                                transforms.Grayscale(),           # the code tran
                                transforms.ToTensor(),])
```

#train_data_path = 'relative path of training data set'

train_data_path = '../data/horse-or-human/train'

trainset = torchvision.datasets.ImageFolder(root=train_data_path, transform=transform)

change the valuse of batch_size, num_workers for your program

if shuffle=True, the data reshuffled at every epoch

trainloader = torch.utils.data.DataLoader(trainset, batch_size=100, shuffle=True, num_w

```

validation_data_path = '../data/horse-or-human/validation'
valset = torchvision.datasets.ImageFolder(root=validation_data_path, transform=transform)
# change the valuse of batch_size, num_workers for your program
valloader = torch.utils.data.DataLoader(valset, batch_size=100, shuffle=True, num_workers=4)

#### Section 1 END ####

```

In [3]: # sigmoid Function.

```

def sigmoid(z) :
    return 1 / (1 + torch.pow(math.e, -z) + 0.000001)

def tanh(z) :
    ret = (2 / (1 + torch.pow(math.e, -2*z) + 0.000001)) - 1
    return ret

def derv_tanh(z) :
    ret = (1 - (tanh(z)**2))
    return ret

def relu(z) :
    ret = z.clone().detach()
    #print(ret)
    tmp = torch.zeros_like(ret)
    ret = torch.where(ret <= 0, tmp, ret)
    return ret

def derv_relu(z) :
    ret = z.clone().detach()
    tmp_1 = torch.zeros_like(ret)
    tmp_2 = torch.ones_like(ret)
    ret = torch.where(ret < 0, tmp_1, tmp_2)
    #print(ret)
    return ret

def leakly_relu(z) :
    ret = z.clone().detach()
    tmp1 = torch.ones_like(ret)
    ret = torch.where(ret < 0, ret*0.01, ret)
    return ret

def derv_leakly_relu(z) :
    ret = z.clone().detach()
    tmp1 = torch.ones_like(ret)
    ret = torch.where(ret < 0, tmp1*0.01, tmp1)

```

```

        return ret

def get_activation(z,type) :
    if (type == 0) :
        return sigmoid(z)
    elif (type == 1) :
        return tanh(z)
    elif (type == 2) :
        return relu(z)
    elif (type == 3) :
        return leakly_relu(z)

    else :
        print("Error, get_activation")
        return 0

def get_derv_activation(z,type) :
    if (type == 0) :
        return sigmoid(z)*(1-sigmoid(z))
    elif (type == 1) :
        return derv_tanh(z)
    elif (type == 2) :
        return derv_relu(z)
    elif (type == 3) :
        return derv_leakly_relu(z)
    else :
        print("Error, get_derv_activation")
        return 0

In [22]: def get_loss(y,a) :
        #print(y,a)
        ret = -(torch.div(y,a+0.000001) - torch.div(1-y,1-a+0.000001))

        return ret

BATCH_SIZE = 100
FEATURE_SIZE = 10000
class ML :
    def __init__(self,act1,act2,act3,L1_size,L2_size,L3_size,lr,min_loss_diff) :
        self.act_type_1 = act1
        self.act_type_2 = act2
        self.act_type_3 = act3
        self.l1_size = L1_size
        self.l2_size = L2_size
        self.l3_size = L3_size
        self.feature_size = 10000
        self.epoch = 0
        self.lr = lr

```

```

self.min_loss_diff = min_loss_diff

self.init_weights()

print("ML Object initialized")
self.iter = 0

self.val_acc_log = []
self.val_loss_log = []
self.train_acc_log = []
self.train_loss_log = []
self.epoch_log = []
self.val_acc_log.append(0)
self.val_loss_log.append(0)
self.train_acc_log.append(0)
self.train_loss_log.append(0)
self.epoch_log.append(0)

def init_weights(self) :
    self.w_1 = torch.FloatTensor(self.l1_size,self.feature_size).uniform_(-1,1)
    self.b_1 = torch.FloatTensor(1,self.l1_size).uniform_(-1,1)

    #torch.FloatTensor(a, b).uniform_(r1, r2)

    self.w_2 = torch.FloatTensor(self.l2_size,self.l1_size).uniform_(-1,1)
    self.b_2 = torch.FloatTensor(1,self.l2_size).uniform_(-1,1)

    self.w_3 = torch.FloatTensor(self.l3_size,self.l2_size).uniform_(-1,1)
    self.b_3 = torch.FloatTensor(1,self.l3_size).uniform_(-1,1)


def training(self) :

    epoch = 0
    for epoch in range(0,1000000):
        train_acc_log_tmp = []
        train_loss_log_tmp = []
        val_acc_log_tmp = []
        val_loss_log_tmp = []

        # load training images of the batch size for every iteration
        for i, data in enumerate(trainloader):

            # inputs is the images
            # labels is the class of the image

```

```

inputs, labels = data
inputs, labels = inputs.float() , labels.float()
# if you don't change the image size, it will be [batch_size, 1, 100,

# if labels is horse it returns tensor[0,0,0] else it returns tensor[

self.t_data_batch = torch.squeeze(torch.FloatTensor(data[0]),3)

self.t_data_batch = self.t_data_batch.view(len(data[0]),FEATURE_SIZE)
self.z_1 = torch.matmul(self.t_data_batch,self.w_1.T) + self.b_1
#print(self.z_1)
self.a_1 = get_activation(self.z_1,self.act_type_1)
#print(self.a_1)

self.z_2 = torch.matmul(self.a_1,self.w_2.T) + self.b_2

self.a_2 = get_activation(self.z_2,self.act_type_2) # 1027 x 50

self.z_3 = torch.matmul(self.a_2,self.w_3.T) + self.b_3
#print(self.z_3)
self.a_3 = get_activation(self.z_3,self.act_type_3) # 1027 x 1

#print(self.a_3)
self.t_yh_batch = data[1].float().unsqueeze(1)

#print(self.a_3,self.t_yh_batch)
acc = self.get_acc(self.a_3,self.t_yh_batch)
loss = np.array(get_loss(self.t_yh_batch, self.a_3)).mean()

train_acc_log_tmp.append(acc)
train_loss_log_tmp.append(loss)

self.update_weights(self.t_yh_batch,self.a_3)

train_acc = np.array(train_acc_log_tmp).mean()
train_loss = np.array(train_loss_log_tmp).mean()

print("epoch : %s, loss : %s, tra_acc : %s"%(epoch,train_loss,train_acc))

# load validation images of the batch size for every iteration
for i, data in enumerate(valloader):

    # inputs is the image
    # labels is the class of the image

```

```

inputs, labels = data
inputs, labels = inputs.float() , labels.float()
# if you don't change the image size, it will be [batch_size, 1, 100,

# if labels is horse it returns tensor[0,0,0] else it returns tensor[

self.v_data_batch = torch.squeeze(torch.FloatTensor(data[0]),3)

self.v_data_batch = self.v_data_batch.view(len(data[0]),FEATURE_SIZE)

self.z_1 = torch.matmul(self.v_data_batch,self.w_1.T) + self.b_1

self.a_1 = get_activation(self.z_1,self.act_type_1)
#print(self.a_1)

self.z_2 = torch.matmul(self.a_1,self.w_2.T) + self.b_2
self.a_2 = get_activation(self.z_2,self.act_type_2) # 1027 x 50

self.z_3 = torch.matmul(self.a_2,self.w_3.T) + self.b_3
self.a_3 = get_activation(self.z_3,self.act_type_3) # 1027 x 1

self.v_yh_batch = data[1].float().unsqueeze(1)
acc = self.get_acc(self.a_3,self.v_yh_batch)


loss = np.array(get_loss(self.v_yh_batch, self.a_3)).mean()
val_acc_log_tmp.append(acc)
val_loss_log_tmp.append(loss)
val_acc = np.array(val_acc_log_tmp).mean()
val_loss = np.array(val_loss_log_tmp).mean()

print("epoch : %s, loss : %s, val_acc : %s"%(epoch,val_loss,val_acc))

self.train_acc_log.append(train_acc)
self.train_loss_log.append(train_loss)
self.val_acc_log.append(val_acc)
self.val_loss_log.append(val_loss)
self.epoch_log.append(epoch)
epoch += 1

tmp_idx = len(self.train_loss_log)-1
if ( abs(self.train_loss_log[tmp_idx]-self.train_loss_log[tmp_idx-1]) < s
    print("Learning is terminated.")
    break

def update_weights(self,t_y,a_3) :

```

```

error_wb3 = -(torch.div(t_y,a_3+ 0.00011) - torch.div(1.0-t_y,1.0-a_3+ 0.00001))
d_z_3 = error_wb3*get_derv_activation(self.z_3,self.act_type_3) #
d_w_3 = torch.matmul(d_z_3.T,self.a_2)
d_b_3 = torch.sum(d_z_3, dim=0, keepdim=True) / self.a_2.shape[0] # mean

#####

error_wb2 = torch.matmul(d_z_3,self.w_3)

d_z_2 = error_wb2*get_derv_activation(self.z_2,self.act_type_2)

d_w_2 = torch.matmul(d_z_2.T,self.a_1)
d_b_2 = torch.sum(d_z_2, dim=0,keepdims=True) / self.a_1.shape[0]

error_wb1 = torch.matmul(d_z_2,self.w_2)
d_z_1 = error_wb1*get_derv_activation(self.z_1,self.act_type_1)
d_w_1 = torch.matmul(d_z_1.T,self.t_data_batch)
d_b_1 = torch.sum(d_z_1, dim=0,keepdims=True) / self.t_data_batch.shape[0]

self.w_3 += -self.lr*d_w_3
self.b_3 += -self.lr*d_b_3

self.w_2 += -self.lr*d_w_2
self.b_2 += -self.lr*d_b_2
self.w_1 += -self.lr*d_w_1
self.b_1 += -self.lr*d_b_1
#print(b_3,b_2,b_1)

def get_acc(self,yhat,y) :
    count = 0

    for a,b in zip(yhat,y) :
        if a >= 0.5 :
            if b == 1 :
                count+=1
        else :
            if b == 0:
                count +=1

    return count / len(yhat)

def show_loss(self) :
    #print(self.train_loss_log)
    #print(self.val_loss_log)
    #print(self.epoch_log)

```

```

tmp_1 = torch.tensor(self.train_loss_log)
tmp_2 = torch.tensor(self.epoch_log)

t1 = plt.plot(self.epoch_log,self.train_loss_log, color='orange',label='Train')
t2 = plt.plot(self.epoch_log,self.val_loss_log, color= 'red',label='Validation')
plt.title("Loss")
plt.legend(['Training Loss','Validation Loss'])
plt.show()
def show_acc(self) :
    t1 = plt.plot(self.epoch_log,self.train_acc_log, color='orange',label='Train')
    t2 = plt.plot(self.epoch_log,self.val_acc_log, color= 'red',label='Validation')
    plt.title("Accuracy")
    plt.legend(['Training Acc','Validation Acc'])
    plt.show()

```

```

In [33]: activation_type = 0 # 0 = sigmoid
         learningRate = 0.001
         min_loss_diff = 0.00001
         machine = ML(0,0,0,10,5,1,learningRate,min_loss_diff)

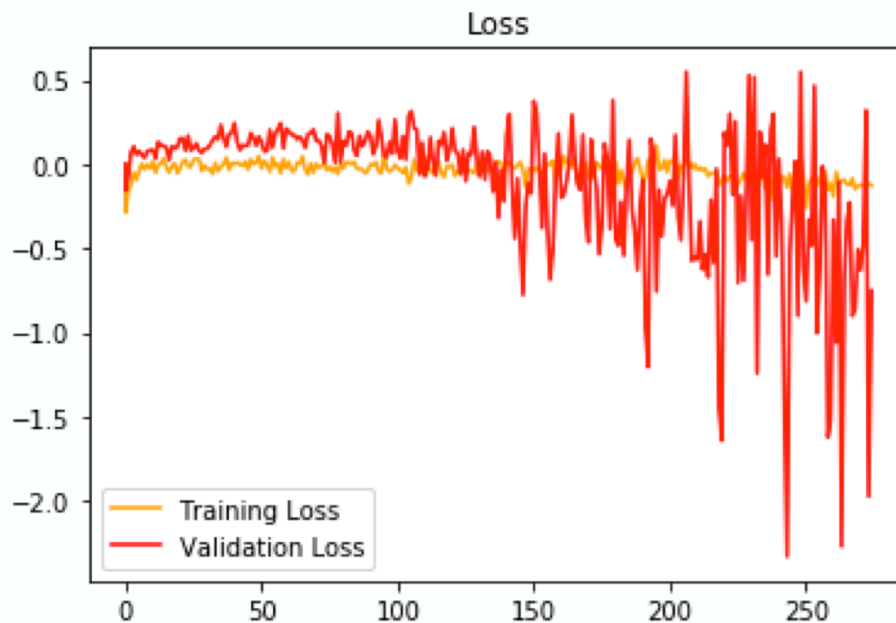
```

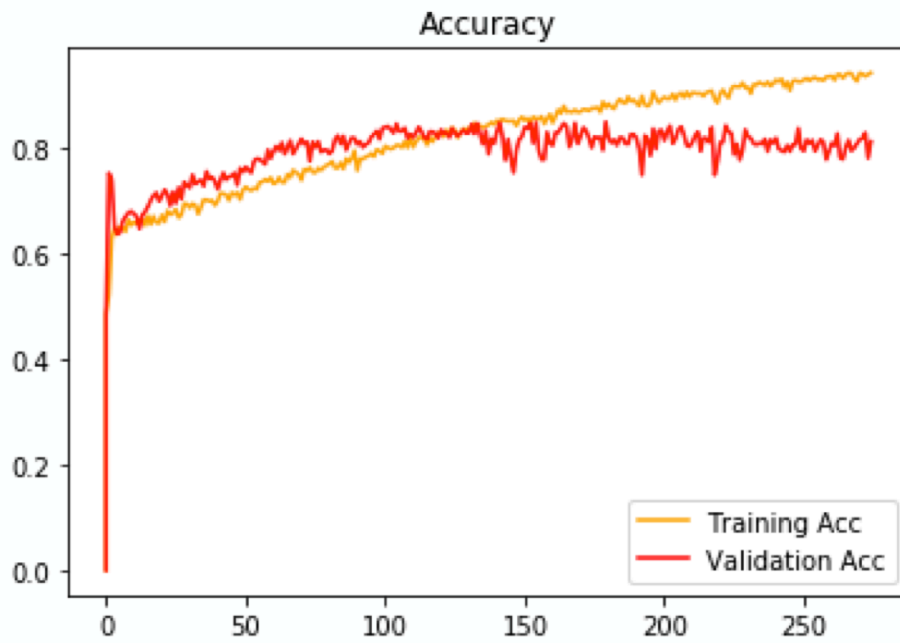
ML Object initialized

```

In [35]: machine.show_loss()

```





	Accuracy	Loss
<u>Train_set</u>	0.9445454545454546	-0.12590533
<u>Validation_set</u>	0.8138095238095238	-0.75043446

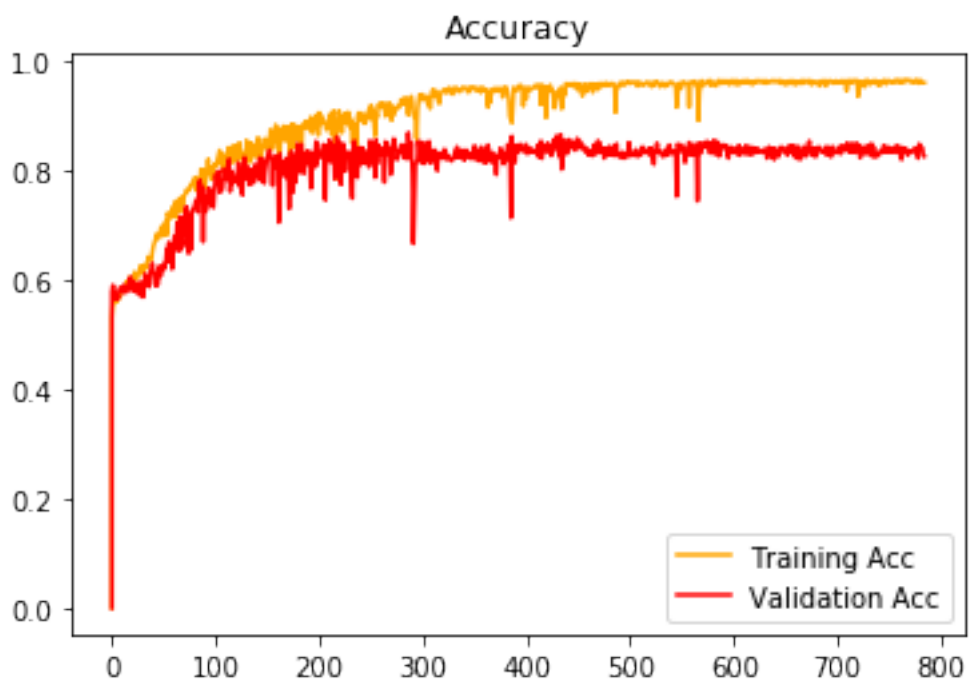
In [39]: #1,1,0 means tanh, tanh, sigmoid
 machine = ML(1,1,0,10,5,1,learningRate,min_loss_diff)

ML Object initialized

```
In [41]: machine.show_loss()
```



```
In [42]: machine.show_acc()
```



	Accuracy	Loss
<u>Train set</u>	0.9614478114478114	0.018247241
<u>Validation set</u>	0.8266666666666667	0.16419935