

# **Coinductive Programming and Proving in Agda**

## Lecture 3: Coinduction case studies

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Jesper Cockx

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Technical University Delft

# Outline

- 1** The delay monad
- 2** Stream processors
- 3** Formal languages

# Lecture plan

- 1 The delay monad
- 2 Stream processors
- 3 Formal languages

# The delay monad

The **delay monad** embeds potentially non-terminating computations in Agda:

mutual

  data Delay (A : Set) : Set where

    now : A → Delay A

    later : Delay' A → Delay A

  record Delay' (A : Set) : Set where

    coinductive

    field force : Delay A

  open Delay' public

# Delayed values

Classically, any  $x : \text{Delay } A$  is either `never` or `laters k a` for some  $k : \mathbb{N}$  and  $a : A$ :

`never : Delay A`

`never = later (λ where .force → never)`

`laters : N → A → Delay A`

`laters zero a = now a`

`laters (suc n) a = later`

`(λ where .force → laters n a)`

**Exercise.** Implement

`iter : (A → A ⊕ B) → A → Delay B.`

# Implementing bind for the delay monad

$\_ \gg= \_ : \text{Delay } A \rightarrow (A \rightarrow \text{Delay } B) \rightarrow \text{Delay } B$

$\text{now } x \gg= f = f x$

$\text{later } d \gg= f = \text{later } \lambda \text{ where}$

$.force \rightarrow d .force \gg= f$

# Convergence of delayed values

```
data _ $\Downarrow$ _ {A} : Delay A → A → Set where
```

```
  now : (x : A) → now x  $\Downarrow$  x
```

```
  later : d .force  $\Downarrow$  x → later d  $\Downarrow$  x
```

```
 $\Downarrow$ -unique : d  $\Downarrow$  x → d  $\Downarrow$  y → x ≡ y
```

```
 $\Downarrow$ -unique (now x) (now y) = refl
```

```
 $\Downarrow$ -unique (later p) (later q) =  $\Downarrow$ -unique p q
```

# Bisimulation of delayed values

mutual

```
data _~_ {A} : Delay A → Delay A → Set where
  now : (x : A) → now x ~ now x
  later : x ~' y → later x ~ later y
```

record \_~'\_ (x y : Delay' A) : Set where

coinductive

field

```
  force : x.force ~ y.force
```

open \_~'\_ public

# Monad laws for Delay

`refl~ : (x : Delay A) → x ~ x`

`refl~ (now x) = now x`

`refl~ (later x) = later λ where`

`.force → refl~ (x .force)`

`now-»= : (x : A) (f : A → Delay B)`

`→ now x »= f ~ fx`

`now-»= xf = refl~ (fx)`

**Exercise.** State and prove the second and third monad laws `»=-now` and `»=-assoc`.

# Weak bisimilarity

Since we don't really care about the number of laters, we can make more things bisimilar:

mutual

```
data _~D_ {A} : Delay A → Delay A → Set where
```

```
  value :  $d_1 \Downarrow x \rightarrow d_2 \Downarrow x \rightarrow d_1 \sim_D d_2$ 
```

```
  later :  $d_1 \sim_{D'} d_2 \rightarrow \text{later } d_1 \sim_D \text{later } d_2$ 
```

```
record _~D'_ (x y : Delay' A) : Set where
```

coinductive

```
  field force : x.force  $\sim_D$  y.force
```

```
open _~D'_ public
```

# The partiality monad

Instead of making more elements bisimilar, we can quotient the **Delay** monad by  $x$  **later**  $x$ .

This leads to the definition of the **partiality monad** by Altenkirch, Danielsson & Kraus (FoSSaC 2017) as a *quotient inductive-inductive type* (QIIT).

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# Stream processors

A **stream processor** describes how to transform a stream of *As* into a stream of *Bs*:

mutual

  data **SP** (*A B* : Set) : Set where

**get** : (*A* → SP *A B*) → SP *A B*

**put** : *B* → SP' *A B* → SP *A B*

  record **SP'** (*A B* : Set) : Set where

    coinductive

    field **force** : SP *A B*

  open SP'

There can only be a finite number of **gets** before there must be a **put**.

# Example stream processor: summing elements pairwise

sum2by2 : SP N N

sum2by2 =

get  $\lambda x \rightarrow$

get  $\lambda y \rightarrow$

put  $(x + y)$

$\lambda$  where .force  $\rightarrow$  sum2by2

# Running a stream processor

`run : SP A B → Stream A → Stream B`

`run (get f) xs = run (f (xs .head)) (xs .tail)`

`run (put y sp) xs .head = y`

`run (put y sp) xs .tail = run (sp .force) xs`

`sum2by2-nats :`

`take 5 (run sum2by2 nats)`

`≡ (1 :: 5 :: 9 :: 13 :: 17 :: [])`

`sum2by2-nats = refl`

# A slightly more interesting example

**Question.** What does the stream processor below do?

mutual

  sums : SP N N

  sums = get  $\lambda n \rightarrow$  sumN n o

  sumN : N → N → SP N N

  sumN zero a = put a where .force → sums

  sumN (suc n) a = get  $\lambda k \rightarrow$  sumN n (a + k)

Let's run it on nats!

# Composing stream processors

If we have a  $\text{SP } A \ B$  and a  $\text{SP } B \ C$ , we can apply them in sequence to a  $\text{Stream } A$  to get a  $\text{Stream } C$ .

**Exercise.** Do the same with a single processor:

$\text{compose} : \text{SP } A \ B \rightarrow \text{SP } B \ C \rightarrow \text{SP } A \ C$

$\text{compose-correct} :$

$(p_1 : \text{SP } A \ B) \ (p_2 : \text{SP } B \ C) \ (s : \text{Stream } A) \rightarrow$   
 $\text{run} \ (\text{compose} \ p_1 \ p_2) \ s \sim \text{run} \ p_2 \ (\text{run} \ p_1 \ s)$

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# Formal languages, coinductively

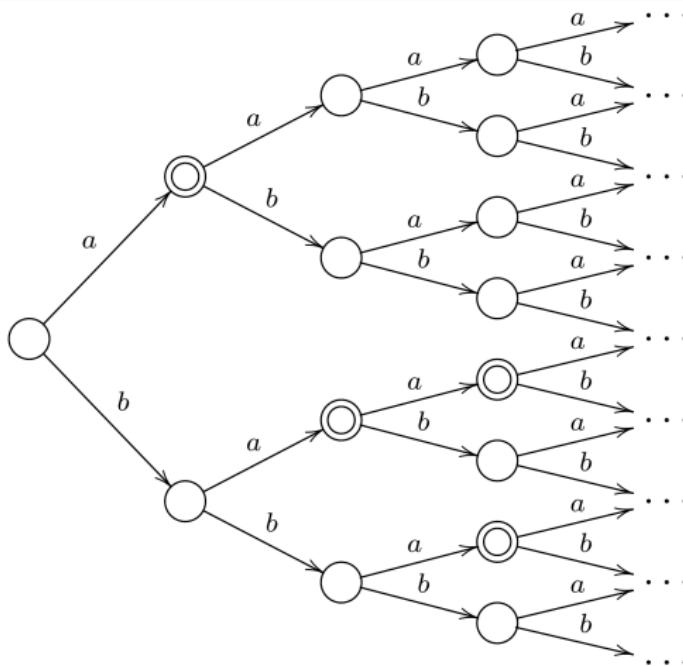
We can describe a formal language  $l$  (= a set of strings) over an alphabet  $A$  with two pieces of data:

- whether it is **nullable**  
(= contains the empty string)
- for each  $a \in A$ , the **derivative**  
 $\delta_a(l) = \{s \mid a \cdot s \in l\}.$

Note that this is a *coinductive* description of formal languages.

# Formal languages as (infinite) tries

We can visualize a language as an infinite **trie**:



# Coinductive formal languages in Agda

```
module FormalLanguages
  (A : Set) (_ $\stackrel{?}{=}$ _ : DecidableEquality A) where

  record Lang : Set where
    coinductive
    field
       $\nu$  : Bool
       $\delta$  : A  $\rightarrow$  Lang
  open Lang public
```

# Some simple languages

$\emptyset : \text{Lang}$

$\emptyset . v = \text{false}$

$\emptyset . \delta = \lambda \_ \rightarrow \emptyset$

$\varepsilon : \text{Lang}$

$\varepsilon . v = \text{true}$

$\varepsilon . \delta = \lambda \_ \rightarrow \emptyset$

$\text{char} : A \rightarrow \text{Lang}$

$\text{char } a . v = \text{false}$

$\text{char } a . \delta b = \text{if does } (a \stackrel{?}{=} b) \text{ then } \varepsilon \text{ else } \emptyset$

# Language membership and tabulation

$\_ \ni \_ : \text{Lang} \rightarrow \text{List } A \rightarrow \text{Bool}$

$l \ni [] = l . \nu$

$l \ni (x :: xs) = l . \delta x \ni xs$

$\text{trie} : (\text{List } A \rightarrow \text{Bool}) \rightarrow \text{Lang}$

$\text{trie } f . \nu = f []$

$\text{trie } f . \delta a = \text{trie } (f \circ (a :: \_))$

# Operations on languages

complement : Lang  $\rightarrow$  Lang

complement  $l . \nu = \text{not } (l . \nu)$

complement  $l . \delta x = \text{complement} (l . \delta x)$

$\cup$  : Lang  $\rightarrow$  Lang  $\rightarrow$  Lang

$(l_1 \cup l_2) . \nu = l_1 . \nu \vee l_2 . \nu$

$(l_1 \cup l_2) . \delta x = l_1 . \delta x \cup l_2 . \delta x$

$\cap$  : Lang  $\rightarrow$  Lang  $\rightarrow$  Lang

$(l_1 \cap l_2) . \nu = l_1 . \nu \wedge l_2 . \nu$

$(l_1 \cap l_2) . \delta x = l_1 . \delta x \cap l_2 . \delta x$

# Language concatenation

We run into a problem when defining concatenation of languages:

$\_ \cdot \_ : \text{Lang} \rightarrow \text{Lang} \rightarrow \text{Lang}$

$(l_1 \cdot l_2) . \nu = l_1 . \nu \wedge l_2 . \nu$

$(l_1 \cdot l_2) . \delta x = (\text{if } l_1 . \nu \text{ then } l_2 \text{ else } \emptyset) \cup (l_1 . \delta x \cdot l_2)$

Error: Termination checking failed for  $\_ \cdot \_$ .

Problematic calls:  $l_1 . \delta x \cdot l_2$

The guardedness is obscured by the call to  $\cup$ .

# Sized types to the rescue

```
record Lang (i : Size) : Set where
  coinductive
  field
    ν : Bool
    δ : {j : Size < i} → A → Lang j
  open Lang public
```

# Language concatenation with sizes

We can define union to be size-preserving:

$$\underline{\cup} : \text{Lang } i \rightarrow \text{Lang } i \rightarrow \text{Lang } i$$

$$(l_1 \cup l_2) . \nu = l_1 . \nu \vee l_2 . \nu$$

$$(l_1 \cup l_2) . \delta x = l_1 . \delta x \cup l_2 . \delta x$$

This allows the definition of concatenation to pass:

$$\underline{\cdot} : \text{Lang } i \rightarrow \text{Lang } i \rightarrow \text{Lang } i$$

$$(l_1 \cdot l_2) . \nu = l_1 . \nu \wedge l_2 . \nu$$

$$(l_1 \cdot l_2) . \delta x = (\text{if } l_1 . \nu \text{ then } l_2 \text{ else } \emptyset) \cup (l_1 . \delta x \cdot l_2)$$

# Definition of Kleene star

$\underline{\_}^*$  : Lang  $i \rightarrow \text{Lang } i$

$(l^*) . \nu = \text{true}$

$(l^*) . \delta x = l . \delta x \cdot (l^*)$

# Arden's rule

Arden's rule states: for a non-nullable language  $k$ , if  $l = (k \cdot l) \cup m$ , then  $l = (k^*) \cdot m$

**Question.** How do we state this rule in Agda?

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<sup>1</sup>or path equality in cubical Agda.

# Arden's rule

Arden's rule states: for a non-nullable language  $k$ , if  $l = (k \cdot l) \cup m$ , then  $l = (k^*) \cdot m$

**Question.** How do we state this rule in Agda?

**Answer.** Using bisimulation!<sup>1</sup>

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<sup>1</sup>or path equality in cubical Agda.

# Bisimulation of languages

```
record _~⟨_⟩~_
  (l1 : Lang ∞) (i : Size) (l2 : Lang ∞) : Set where
    coinductive
      field
        ν : l1.ν ≡ l2.ν
        δ : {j : Size < i} (x : A) → l1.δ x ~⟨ j ⟩~ l2.δ x
  open _~⟨_⟩~_
```

# Arden's rule in Agda

Now we can state Arden's rule:

$$\text{arden} : (k \ l \ m : \text{Lang } \infty) \rightarrow \\ l \sim \langle \infty \rangle \sim (k \cdot l) \cup m \rightarrow l \sim \langle \infty \rangle \sim (k^*) \cdot m$$

For the full proof, see *Equational Reasoning about Formal Languages in Coalgebraic Style* by Andreas Abel (2016).

# References

- Capretta (2005): *General Recursion Via Coinductive Types*.
- Ghani, Hancock & Pattinson (2009): *Representations of stream processors using nested fixed points*.
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- Kidney & Wu (2025): *Formalising Graph Algorithms with Coinduction*