

Session Types

Logical Foundations of Concurrent Computation

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(Part 2)

Taking Stock

Yesterday:

- ▶ Correctness for communicating programs
- ▶ Sessions as protocol specifications
- ▶ A formal syntax for session types
- ▶ Example: A two-buyer protocol
- ▶ Protocol compatibility in terms of duality for session types
- ▶ Intuitionistic Linear Logic (MAILL)

Today:

- ▶ Interpreting MAILL as session types for message-passing processes with synchronous communication

Outline

Preliminaries

Computational Interpretation of LL: Statics

Sequent Calculus

Output and Input

Unit and Axiom

Additives

Cut

Processes

Dynamics

Cut Reduction

Process Reduction

Properties

The Two-Buyer Protocol



Recall the protocol between Alice, Bob, and Seller:

1. Alice sends a book title to Seller, who sends a quote back.
2. Alice checks whether Bob can contribute in buying the book.
3. Alice uses the answer from Bob (yes/no) to interact with Seller, either:
 - a) completing the payment and arranging delivery details
 - b) canceling the transaction
4. In case 3(a) Alice contacts Bob to get his address, and forwards it to Seller.
- 4'. In case 3(b) Alice is in charge of gracefully concluding the conversation.

Session Types for The Two-Buyer Protocol

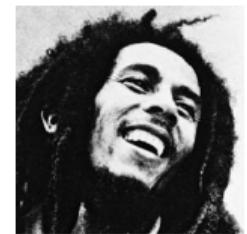
Two independent protocols, with Alice “leading” the interactions:

1. A session type for Seller (in its interaction with Alice):

$$S_{SA} = ?book; !quote; \& \begin{cases} \text{buy : } ?paym; ?address; !ok; \text{end} \\ \text{cancel : } ?thanks; !bye; \text{end} \end{cases}$$

2. A session type for Alice (in its interaction with Bob):

$$S_{AB} = !cost; \& \begin{cases} \text{share : } ?address; !ok; \text{end} \\ \text{close : } !bye; \text{end} \end{cases}$$



Example: A Two-Buyer Protocol

Correctness follows from the interplay of the following properties:

- **Fidelity** – implementations **follow the intended protocol.**
 - Alice never ask Bob twice within the same conversation
 - Alice doesn't continue the transaction if Bob can't contribute
 - Alice chooses among the options provided by Seller



Example: A Two-Buyer Protocol

Correctness follows from the interplay of the following properties:

- **Fidelity** – implementations **follow the intended protocol**.
- **Safety** – they don't feature **communication errors**.
 - Seller always returns an integer when Alice requests a quote



Example: A Two-Buyer Protocol

Correctness follows from the interplay of the following properties:

- **Fidelity** – implementations **follow the intended protocol**.
- **Safety** – they don't feature **communication errors**.
- **Deadlock-Freedom** – they do not “**get stuck**” while running the protocol.
 - Alice eventually receives an answer from Bob on his contribution.



Example: A Two-Buyer Protocol

Correctness follows from the interplay of the following properties:

- **Fidelity** – implementations **follow the intended protocol**.
- **Safety** – they don't feature **communication errors**.
- **Deadlock-Freedom** – they do not “**get stuck**” while running the protocol.
- **Termination** – they do not engage in **infinite behavior** (that may prevent them from completing the protocol)



MAILL

$$A, B ::= 1 \mid A \otimes B \mid A \multimap B \mid A \& B \mid A \oplus B$$

$A \vdash A$	$\emptyset \vdash 1$	$\frac{\otimes R}{\Gamma_1 \vdash A \quad \Gamma_2 \vdash B} \quad \frac{\otimes L}{\Gamma, A, B \vdash C}$
		$\frac{\neg R}{\Gamma \vdash A \multimap B} \quad \frac{\neg L}{\Gamma_1 \vdash A \quad \Gamma_2, B \vdash C}$
$\frac{Cut}{\Gamma \vdash A \quad \Gamma', A \vdash B} \quad \frac{}{\Gamma, \Gamma' \vdash B}$		$\frac{\neg \multimap}{\Gamma, A \vdash B} \quad \frac{\neg \multimap L}{\Gamma_1 \vdash A \quad \Gamma_2, B \vdash C}$
		$\frac{\& R}{\Gamma \vdash A \quad \Gamma \vdash B} \quad \frac{\& L_i}{\Gamma, A_i \vdash C} \quad \frac{\oplus R_i}{\Gamma \vdash A_i} \quad \frac{\oplus L}{\Gamma, A_1 \vdash C \quad \Gamma, A_2 \vdash C}$
		$\frac{}{\Gamma \vdash A_1 \& A_2 \vdash C} \quad \frac{}{\Gamma \vdash A_1 \oplus A_2}$

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Propositions As Types

The sequential case (aka Curry-Howard correspondence, formulae-as-types, proofs-as-programs...):

- Intuitionistic logic propositions \leftrightarrow types describing data
- Natural deduction derivations \leftrightarrow terms in the λ -calculus
- Proof normalization reductions \leftrightarrow β -reductions

Propositions As Sessions

Today, the concurrent case:

- | | | |
|-------------------------------------|---|---|
| Linear logic propositions | ↔ | types describing behavior (sessions) |
| Sequent calculus derivations | ↔ | processes in the π -calculus |
| Cut reductions | ↔ | communication between processes |

Propositions As Sessions

Today, the concurrent case:

Linear logic propositions \leftrightarrow types describing **behavior** (sessions)

Sequent calculus derivations \leftrightarrow **processes** in the π -calculus

Cut reductions \leftrightarrow communication between processes

We shall follow the correspondence between session types and intuitionistic linear logic (aka π DILL, Caires & Pfenning 2010).

Linear Logic: Sequent Calculus

The sequent

$$A_1, \dots, A_n \vdash B,$$

is interpreted as $A_1 \otimes \dots \otimes A_n \multimap B$.

Linear Logic: Sequent Calculus

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$$A_1, \dots, A_n \vdash B,$$

is interpreted as $A_1 \otimes \dots \otimes A_n \multimap B$.

Structural rules:

$$A \vdash A$$

$$\frac{\Delta_1 \vdash A \quad \Delta_2, A \vdash B}{\Delta_1, \Delta_2 \vdash B}$$

$$\frac{\Delta_1, A, B, \Delta_2 \vdash C}{\Delta_1, B, A, \Delta_2 \vdash C}$$

Notice: Each connective is “explained” in sequent calculus with a left rule, a right rule, and the interactions with the cut rule.

Linear Logic: Sequent Calculus

$$\frac{\Delta_1 \vdash A \quad \Delta_2 \vdash B}{\Delta_1, \Delta_2 \vdash A \otimes B}$$

$$\frac{\Delta, A, B \vdash C}{\Delta, A \otimes B \vdash C}$$

$$\frac{\Delta, A \vdash B}{\Delta \vdash A \multimap B}$$

$$\frac{\Delta_1 \vdash A \quad B, \Delta_2 \vdash C}{\Delta_1, A \multimap B, \Delta_2 \vdash C}$$

$$\emptyset \vdash 1$$

$$\frac{\Delta \vdash C}{\Delta, 1 \vdash C}$$

Key Ideas

- We shall consider a language of **processes** (denoted P, Q, \dots) that interact by synchronizing on **names** (denoted x, y, z, \dots).

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- We shall consider a language of **processes** (denoted P, Q, \dots) that interact by synchronizing on **names** (denoted x, y, z, \dots).
- Processes can send/receive messages on names, using sequencing and parallel composition. We shall gradually “extract” their syntax from proofs.

Key Ideas

- Interpret the logical sequent

$$A_1, \dots, A_n \vdash C$$

as a **typing judgment**, under a suitable reading of propositions as sessions:

$$x_1 : A_1, \dots, x_n : A_n \vdash P :: z : C$$



Process P offers session C on channel z ...

Key Ideas

- Interpret the logical sequent

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as a **typing judgment**, under a suitable reading of propositions as sessions:

$$x_1 : A_1, \dots, x_n : A_n \vdash P :: z : C$$

Process P offers session C on channel z ...

... by relying on sessions A_1, \dots, A_n on channels x_1, \dots, x_n

Recall: The Process Language

$P, Q ::= [y \leftarrow x]$	forwarder between sessions x and y
$ (\nu y) (\bar{x}\langle y \rangle.(P \mid Q))$	send y over x , then execute P and Q
$ x(y).P$	receive y over x , then execute P
$ \bar{x}\langle \rangle$	close session x
$ x().P$	wait-close session x , then execute P
$ x \triangleleft l_i; P$	select label l_i along x , then execute P
$ x \triangleright \{l_1 : P_1, \dots, l_n : P_n\}$	branch on x , offering labels l_1, \dots, l_n
$ 0$	inaction (silent interpretation)
$ (\nu x)(P \mid Q)$	parallel composition of P and Q on x

Interpreting LL Propositions as Session Types

$!U; S$	send value of type U , continue as S	??
$?U; S$	receive value of type U , continue as S	??
end	terminate the session	??

Notice: A non-commutative reading of $\otimes!$

Interpreting LL Propositions as Session Types

$!U; S$	send value of type U , continue as S	$U \otimes S$
$?U; S$	receive value of type U , continue as S	$??$
end	terminate the session	$??$

Notice: A non-commutative reading of $\otimes!$

Interpreting LL Propositions as Session Types

$!U; S$	send value of type U , continue as S	$U \otimes S$
$?U; S$	receive value of type U , continue as S	$U \multimap S$
end	terminate the session	??

Interpreting LL Propositions as Session Types

$!U; S$	send value of type U , continue as S	$U \otimes S$
$?U; S$	receive value of type U , continue as S	$U \multimap S$
end	terminate the session	1

Propositions as Session Types: $A \otimes B$

We have some decisions to make:

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash ?? :: ?? : A \otimes B}$$

$$\frac{\Delta, y : A, x : B \vdash R :: z : C}{\Delta, ?? : A \otimes B \vdash ?? :: z : C}$$

Propositions as Session Types: $A \otimes B$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) (\bar{x} \langle y \rangle . (P \mid Q)) :: x : A \otimes B}$$

Propositions as Session Types: $A \otimes B$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) (\bar{x} \langle y \rangle . (P \mid Q)) :: x : A \otimes B}$$

Send y over x

Propositions as Session Types: $A \otimes B$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) (\bar{x} \langle y \rangle . (P \parallel Q)) :: x : A \otimes B}$$

Execute P and Q in parallel

Send y over x

Propositions as Session Types: $A \otimes B$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) (\bar{x} \langle y \rangle . (P \parallel Q)) :: x : A \otimes B}$$

Execute P and Q in parallel

Declare channel y as **local**, i.e., private

Send y over x

Propositions as Session Types: $A \otimes B$

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) (\bar{x} \langle y \rangle. (P \mid Q)) :: x : A \otimes B}$$

$$\frac{\Delta, y : A, x : B \vdash R :: z : C}{\Delta, x : A \otimes B \vdash x(y).R :: z : C}$$

To **use** a ' \otimes ', receive a name on x

Propositions as Session Types: $A \multimap B$

For $A \multimap B$, we have a symmetric situation:

$$\frac{\Delta, y : A \vdash P :: z : B}{\Delta \vdash z(y).P :: z : A \multimap B}$$

$$\frac{\Delta_1 \vdash P :: y : A \quad x : B, \Delta_2 \vdash Q :: z : C}{\Delta_1, x : A \multimap B, \Delta_2 \vdash (\nu y)(\bar{x}\langle y \rangle.(P \mid Q)) :: z : C}$$

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To **offer** a ' \multimap ', we implement a receive

Propositions as Session Types: $A \multimap B$

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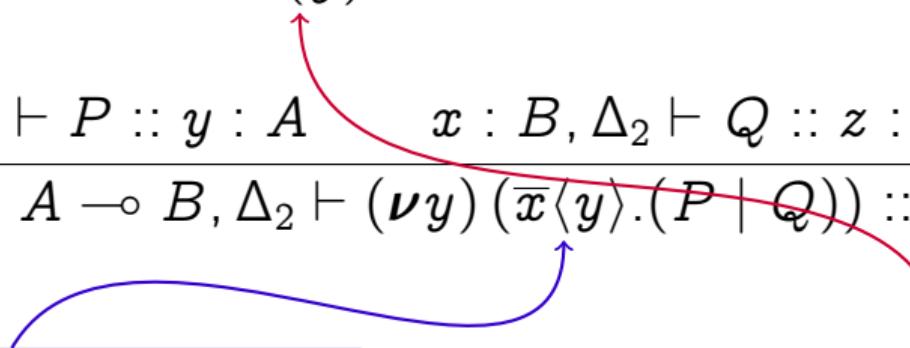
$$\frac{\Delta, y : A \vdash P :: z : B}{\Delta \vdash z(y).P :: z : A \multimap B}$$

$\Delta_1 \vdash P :: y : A \quad x : B, \Delta_2 \vdash Q :: z : C$

$$\frac{}{\Delta_1, x : A \multimap B, \Delta_2 \vdash (\nu y)(\bar{x}\langle y \rangle.(P \mid Q)) :: z : C}$$

To **use** a ' \multimap ', we implement a send

To **offer** a ' \multimap ', we implement a receive



Propositions as Session Types: The Unit 1 and Axiom

More decisions to make:

$$\emptyset \vdash ?? :: x : 1$$

$$\frac{\Delta \vdash Q :: z : C}{\Delta, ?? : 1 \vdash ?? :: z : C}$$

$$x : A \vdash ?? :: y : A$$

Propositions as Session Types: The Unit 1 and Axiom

$$\frac{}{\emptyset \vdash \bar{x}\langle \rangle :: x : 1} \quad \frac{\Delta \vdash Q :: z : C}{\Delta, x : 1 \vdash x().Q :: z : C} \quad x : A \vdash [y \leftarrow x] :: y : A$$

Propositions as Session Types: The Unit 1 and Axiom

Close the channel x

$$\frac{}{\emptyset \vdash \bar{x} \langle \rangle :: x : 1} \quad \frac{\Delta \vdash Q :: z : C}{\Delta, x : 1 \vdash x().Q :: z : C} \quad x : A \vdash [y \leftarrow x] :: y : A$$

Propositions as Session Types: The Unit 1 and Axiom

Close the channel x

$$\frac{}{\emptyset \vdash \overline{x} \langle \rangle :: x : 1}$$

$$\frac{\Delta \vdash Q :: z : C}{\Delta, x : 1 \vdash x().Q :: z : C}$$

$$x : A \vdash [y \leftarrow x] :: y : A$$

Wait for the channel x to close

Propositions as Session Types: The Unit 1 and Axiom

Close the channel x

$$\frac{}{\emptyset \vdash \overline{x} \langle \rangle :: x : 1}$$

$$\frac{\Delta \vdash Q :: z : C}{\Delta, x : 1 \vdash x().Q :: z : C}$$

Wait for the channel x to close

$$x : A \vdash [y \leftarrow x] :: y : A$$

Forward all messages between x and y

Propositions as Session Types: An Alternative for Unit 1

We have just seen an explicit interpretation of 1. There is also the so-called **silent** interpretation:

0 is the process that does nothing

$$\frac{}{\emptyset \vdash 0 :: x : 1}$$

$$\Delta \vdash Q :: z : C$$

$$\frac{}{\Delta, x : 1 \vdash Q :: z : C}$$

No explicit action

Interpreting LL Propositions as Session Types

end	terminate the session	1
$!U; S$	send value of type U , continue as S	$U \otimes S$
$?U; S$	receive value of type U , continue as S	$U \multimap S$

Interpreting LL Propositions as Session Types

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$?U; S$	receive value of type U , continue as S	$U \multimap S$
$S_1 \oplus S_2$	select one between S_1 (left) and S_2 (right)	idem
$S_1 \& S_2$	offer the alternatives S_1 (left) and S_2 (right)	idem

Interpreting LL Propositions as Session Types

end	terminate the session	1
$!U; S$	send value of type U , continue as S	$U \otimes S$
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$S_1 \oplus S_2$	select one between S_1 (left) and S_2 (right)	idem
$S_1 \& S_2$	offer the alternatives S_1 (left) and S_2 (right)	idem
$\oplus\{l_1 : S_1, \dots, l_n : S_n\}$	select one between S_1, \dots, S_n	"idem"
$\&\{l_1 : S_1, \dots, l_n : S_n\}$	offer the alternatives S_1, \dots, S_n	"idem"

Propositions as Session Types: Additive Conjunction

Binary operators:

$$\frac{\Delta \vdash P :: x : A \quad \Delta \vdash Q :: x : B}{\Delta \vdash x \triangleright \{ \text{inl} : P, \text{inr} : Q \} :: x : A \& B}$$

$$\frac{\Delta, x : A \vdash Q :: z : C}{\Delta, x : A \& B \vdash x \triangleleft \text{inl}; Q :: z : C}$$

$$\frac{\Delta, x : B \vdash Q :: z : C}{\Delta, x : A \& B \vdash x \triangleleft \text{inr}; Q :: z : C}$$

Notice: ‘ \triangleleft ’ means sending a label and ‘ \triangleright ’ means receiving a label.

Propositions as Session Types: Additive Conjunction

The generalization to n -ary operators:

$$\frac{\Delta \vdash P_i :: x : A_i}{\Delta \vdash x \triangleright \{l_1 : P_1, \dots, l_n : P_n\} :: x : \& \{l_i : A_i\}_{1 \leq i \leq n}}$$

$$\frac{\Delta, x : A_i \vdash Q :: z : C}{\Delta, x : \& \{l_i : A_i\} \vdash x \triangleleft l_i ; Q :: z : C}$$

Propositions as Session Types: Additive Conjunction

Let's examine first at the binary version:

Branch on x : proceed either as P or Q

$$\frac{\Delta \vdash P :: x : A \quad \Delta \vdash Q :: x : A}{\Delta \vdash x \triangleright \{ \text{inl} : P, \text{inr} : Q \} :: x : A \& B}$$

$$\frac{\Delta, x : A \vdash Q :: z : C}{\Delta, x : A \& B \vdash x \triangleleft \text{inl}; Q :: z : C}$$

$$\frac{\Delta, x : B \vdash Q :: z : C}{\Delta, x : A \& B \vdash x \triangleleft \text{inr}; Q :: z : C}$$

Propositions as Session Types: Additive Conjunction

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$$\frac{\Delta, x : B \vdash Q :: z : C}{\Delta, x : A \& B \vdash x \triangleleft \text{inr}; Q :: z : C}$$

Select either left or right session continuation

Propositions as Session Types: Additive Conjunction

Let's look now at the generalized version:

Branch on x : proceed as one of the P_i

$$\frac{\Delta \vdash P_i :: x : A_i}{\Delta \vdash x \triangleright \{l_1 : P_1, \dots, l_n : P_n\} :: x : \&\{l_i : A_i\}_{1 \leq i \leq n}}$$

$$\frac{\Delta, x : A_i \vdash Q :: z : C}{\Delta, x : \&\{l_i : A_i\} \vdash x \triangleleft l_i; Q :: z : C}$$

Propositions as Session Types: Additive Conjunction

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$$\frac{\Delta, x : A_i \vdash Q :: z : C}{\Delta, x : \&\{l_i : A_i\} \vdash x \triangleleft l_i; Q :: z : C}$$

Select exactly one of the session continuations

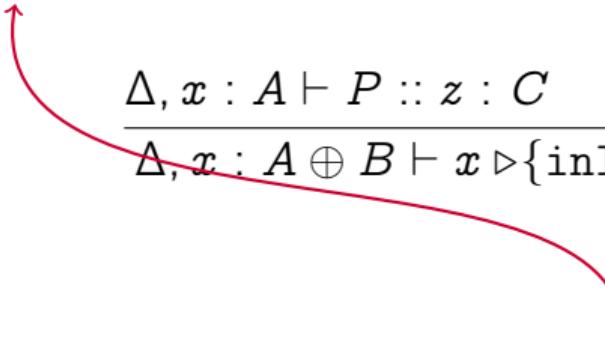
Propositions as Session Types: Additive Disjunction

For $A \oplus B$, we have a symmetric situation:

$$\frac{\Delta \vdash P :: x : A}{\Delta \vdash x \triangleleft \text{inl}; P :: x : A \oplus B} \qquad \frac{\Delta \vdash Q :: x : B}{\Delta \vdash x \triangleleft \text{inr}; Q :: x : A \oplus B}$$
$$\frac{\Delta, x : A \vdash P :: z : C \quad \Delta, x : B \vdash Q :: z : C}{\Delta, x : A \oplus B \vdash x \triangleright \{\text{inl} : P; \text{inr} : Q\} :: z : C}$$

Propositions as Session Types: Additive Disjunction

For $A \oplus B$, we have a symmetric situation:

$$\frac{\Delta \vdash P :: x : A}{\Delta \vdash x \triangleleft \text{inl}; P :: x : A \oplus B}$$
$$\frac{\Delta \vdash Q :: x : B}{\Delta \vdash x \triangleleft \text{inr}; Q :: x : A \oplus B}$$
$$\frac{\Delta, x : A \vdash P :: z : C \quad \Delta, x : B \vdash Q :: z : C}{\Delta, x : A \oplus B \vdash x \triangleright \{\text{inl} : P; \text{inr} : Q\} :: z : C}$$


To **offer** a ' \oplus ', we implement a selection

Propositions as Session Types: Additive Disjunction

For $A \oplus B$, we have a symmetric situation:

$$\frac{\Delta \vdash P :: x : A}{\Delta \vdash x \triangleleft \text{inl}; P :: x : A \oplus B} \quad \frac{\Delta \vdash Q :: x : B}{\Delta \vdash x \triangleleft \text{inr}; Q :: x : A \oplus B}$$

$$\frac{\Delta, x : A \vdash P :: z : C \quad \Delta, x : B \vdash Q :: z : C}{\Delta, x : A \oplus B \vdash x \triangleright \{\text{inl} : P; \text{inr} : Q\} :: z : C}$$

To **use** a ' \oplus ', we implement a branching

The Process Language, Up to Here

A variant of the **π -calculus** (Milner, Parrow & Walker, 1992):

$P, Q ::= [y \leftarrow x]$	forwarder between sessions x and y
$ (\nu y) (\bar{x}\langle y \rangle.(P \mid Q))$	send y over x , then execute P and Q
$ x(y).P$	receive y over x , then execute P
$ \bar{x}\langle \rangle$	close session x
$ x().P$	wait-close session x , then execute P
$ x \triangleleft l_i; P$	select label l_i along x , then execute P
$ x \triangleright \{l_1 : P_1, \dots, l_n : P_n\}$	branch on x , offering labels l_1, \dots, l_n
$ 0$	inaction (for the silent interpretation)

What are we missing?

Propositions as Session Types: Cut

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash Q :: z : C}{\Delta_1, \Delta_2 \vdash ?? :: z : C}$$

Propositions as Session Types: Cut

P can provide A along x

Q relies on x along A to provide $z : C$

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash Q :: z : C}{\Delta_1, \Delta_2 \vdash ?? :: z : C}$$

Propositions as Session Types: Cut

P can provide A along x

Q relies on x along A to provide $z : C$

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash Q :: z : C}{\Delta_1, \Delta_2 \vdash (\nu x)(P \mid Q) :: z : C}$$

Propositions as Session Types: Cut

P can provide A along x

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$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash Q :: z : C}{\Delta_1, \Delta_2 \vdash (\nu x)(P \mid Q) :: z : C}$$

Execute P and Q in parallel

Propositions as Session Types: Cut

P can provide A along x

Q relies on x along A to provide $z : C$

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash Q :: z : C}{\Delta_1, \Delta_2 \vdash (\nu x)(P \mid Q) :: z : C}$$

Declare channel x **local** to P and Q

Execute P and Q in parallel

The Process Language, Now With Concurrency

$P, Q ::= [y \leftarrow x]$	forwarder between sessions x and y
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$ 0$	inaction (silent interpretation)
$ (\nu x)(P \mid Q)$	parallel composition of P and Q on x

- In $(\nu y)P$ and $x(y).P$, name y is *bound* with scope P .
- We write $P\{y/z\}$ to denote the **substitution** of z for y in P .

Open and Closed Systems

- Generally speaking, if we have a process P with judgment

$$x_1 : A_1, \dots, x_n : A_n \vdash P :: y : A$$

P is an **open** system: it can be composed with other processes, via “interfaces” x_1, \dots, x_n .

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- A process such as $\emptyset \vdash Q :: y : A$ is a **closed** system: its only “interface” is y .

Open and Closed Systems

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Open and Closed Systems

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- The distinction between open and closed is key in the theory of processes in general, and in the meta-theory of the interpretation in particular.

Processes for The Two-Buyer Protocol

- Recall Bob's involvement in the two-buyer protocol:

$$\text{?cost; } \oplus \begin{cases} \text{share : !address; ?ok; end} \\ \text{close : ?bye; end} \end{cases}$$

- Here's a possible process implementation for Bob in our process language:

$$\text{Bob} = b(y).b \triangleleft \text{share}; (\nu a) \bar{b}\langle a \rangle . ([a \leftarrow a'] \mid b(u).0)$$

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(This is the silent interpretation!)

- Process Bob is **well-typed**, as the following judgment is provable:

$$a' : A \vdash \text{Bob} :: b : \underbrace{C \multimap \oplus \{\text{share} : A \otimes (\text{OK} \multimap 1) ; \text{close} : 1\}}_{\text{bobProto}}$$

where, for simplicity, $C = A = \text{OK} = 1$.

Processes for The Two-Buyer Protocol

- Let us now consider an implementation for Alice. She is involved in two different sessions, on which she depends, so we expect a judgment:

$$b : \text{bobProto}, s : \text{sellerProto} \vdash \text{Alice} :: z : 1$$

- We can define the process Alice, which manages both sessions:

$$\overline{s}\langle book \rangle . s(q) . \overline{b}\langle q \rangle . b \triangleright \{ \begin{array}{l} \text{share : } b(addr) . s \triangleleft \text{buy} ; \overline{s}\langle p \rangle . \overline{s}\langle addr \rangle . \overline{b}\langle ok \rangle . 0 \\ \text{close : } s \triangleleft \text{cancel} ; \overline{b}\langle bye \rangle . \overline{s}\langle exit \rangle . 0 \end{array} \}$$

- This way, the complete (closed) system would look as follows:

$$(\nu b)((\nu s)(\text{Alice} \mid \text{Seller}) \mid \text{Bob})$$

Outline

Preliminaries

Computational Interpretation of LL: Statics

Sequent Calculus

Output and Input

Unit and Axiom

Additives

Cut

Processes

Dynamics

Cut Reduction

Process Reduction

Properties

Proof Simplification and Process Semantics

- Up to here, we have seen how to interpret propositions as session types, and how to extract processes from proofs.
- This is only half of the expected correspondence: We still need to see how proof simplification corresponds to the semantics of processes.

Proof Simplification and Process Semantics

Proof transformations have different consequences on processes:

- Principal cut reductions induce **process reduction**, denoted \rightarrow , a relation that defines the behavior of a process on its own (i.e. synchronizations)
- Some proof transformations correspond to **structural congruence**, denoted \equiv , a relation that describes syntactic rearrangements for processes
- Commuting conversions do not have precise correspondences, but can be explained via **behavioral equivalences**

Principal Cut Reductions: Synchronization via \otimes (1/4)

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) \bar{x} \langle y \rangle . (P \mid Q) :: x : A \otimes B} \quad \frac{\Delta_3, y : A, x : B \vdash R :: z : C}{\Delta_3, x : A \otimes B \vdash x(y).R :: z : C}$$

$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) \left((\nu y) \bar{x} \langle y \rangle . (P \mid Q) \mid x(y).R \right) :: z : C$$

→

Principal Cut Reductions: Synchronization via \otimes (2/4)

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) \bar{x} \langle y \rangle . (P \mid Q) :: x : A \otimes B}$$
$$\frac{\Delta_3, y : A, x : B \vdash R :: z : C}{\Delta_3, x : A \otimes B \vdash x(y).R :: z : C}$$
$$\frac{}{\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) ((\nu y) \bar{x} \langle y \rangle . (P \mid Q) \mid x(y).R) :: z : C}$$

→

Principal Cut Reductions: Synchronization via \otimes (3/4)

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) \bar{x} \langle y \rangle . (P \mid Q) :: x : A \otimes B} \quad \frac{\Delta_3, y : A, x : B \vdash R :: z : C}{\Delta_3, x : A \otimes B \vdash x(y).R :: z : C}$$

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→

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_3, y : A, x : B \vdash R :: z : C}{\Delta_1, x : B, \Delta_3 \vdash (\nu y) (P \mid R) :: z : C}$$

Principal Cut Reductions: Synchronization via \otimes (4/4)

$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_2 \vdash Q :: x : B}{\Delta_1, \Delta_2 \vdash (\nu y) \bar{x} \langle y \rangle . (P \mid Q) :: x : A \otimes B} \quad \frac{\Delta_3, y : A, x : B \vdash R :: z : C}{\Delta_3, x : A \otimes B \vdash x(y).R :: z : C}$$

$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) \left((\nu y) \bar{x} \langle y \rangle . (P \mid Q) \mid x(y).R \right) :: z : C$$

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$$\frac{\Delta_1 \vdash P :: y : A \quad \Delta_3, y : A, x : B \vdash R :: z : C}{\Delta_1, x : B, \Delta_3 \vdash (\nu y) (P \mid R) :: z : C}$$

$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) \left(Q \mid (\nu y) (P \mid R) \right) :: z : C$$

This way, we have extracted the following reduction on processes:

$$(\nu x) \left((\nu y) \bar{x} \langle y \rangle . (P \mid Q) \mid x(y).R \right) \longrightarrow (\nu x) \left(Q \mid (\nu y) (P \mid R) \right)$$

Principal Cut Reductions: Synchronization via \multimap

The case of \multimap is similar. We have the following:

$$\frac{\Delta_1, y : A \vdash R :: x : B \quad \Delta_2 \vdash P :: y : A \quad \Delta_3, x : B \vdash Q :: z : C}{\Delta_1 \vdash x(y).R :: x : A \multimap B \quad \Delta_2, \Delta_3, x : A \multimap B \vdash (\nu y)\bar{x}\langle y \rangle.(P \mid Q) :: z : C}$$
$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x)(x(y).R \mid (\nu y)\bar{x}\langle y \rangle.(P \mid Q)) :: z : C$$

which, omitting large bits of the derivation, can be simplified into

$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x)((\nu y)(P \mid R) \mid Q) :: z : C$$

That is, we have the following reduction on processes:

$$(\nu x)(x(y).R \mid (\nu y)\bar{x}\langle y \rangle.(P \mid Q)) \longrightarrow (\nu x)((\nu y)(P \mid R) \mid Q)$$

Where is My Communication?

In our rules, the name (on x) and the input parameter are the same (i.e. y).

In general, these names need not match and reduction involves a name substitution and scope extrusion. In the case of \multimap :

$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) \left(x(y).R \mid (\nu w) \bar{x} \langle w \rangle.(P \mid Q) \right) :: z : C$$

\longrightarrow

$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) ((\nu w) (P \mid R\{w/y\}) \mid Q) :: z : C$$

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R contains occurrences of y

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Name w has been received by R

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$$\Delta_1, \Delta_2, \Delta_3 \vdash (\nu x) ((\nu w) (P \mid R\{w/y\}) \mid Q) :: z : C$$

The scope of w has expanded!

Name w has been received by R

Process Reductions from Cut Reductions: Choice (1/3)

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_1 \vdash Q :: x : A}{\Delta_1 \vdash x \triangleright \{ \text{inl} : P, \text{inr} : Q \} :: x : A \& B} \quad \frac{\Delta_2, x : A \vdash R :: z : C}{\Delta_2, x : A \& B \vdash x \triangleleft \text{inl}; R :: z : C}$$

$$\Delta_1, \Delta_2 \vdash (\nu x) (x \triangleright \{ \text{inl} : P, \text{inr} : Q \} \mid x \triangleleft \text{inl}; R) :: z : C$$

→

Process Reductions from Cut Reductions: Choice (2/3)

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_1 \vdash Q :: x : A \quad \Delta_2, x : A \vdash R :: z : C}{\Delta_1 \vdash x \triangleright \{ \text{inl} : P, \text{inr} : Q \} :: x : A \& B \quad \Delta_2, x : A \& B \vdash x \triangleleft \text{inl}; R :: z : C}$$
$$\Delta_1, \Delta_2 \vdash (\nu x) \left(x \triangleright \{ \text{inl} : P, \text{inr} : Q \} \mid x \triangleleft \text{inl}; R \right) :: z : C$$

→

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash R :: z : C}{}$$

Process Reductions from Cut Reductions: Choice (3/3)

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_1 \vdash Q :: x : A \quad \Delta_2, x : A \vdash R :: z : C}{\Delta_1 \vdash x \triangleright \{ \text{inl} : P, \text{inr} : Q \} :: x : A \& B \quad \Delta_2, x : A \& B \vdash x \triangleleft \text{inl}; R :: z : C}$$

$$\Delta_1, \Delta_2 \vdash (\nu x) \left(x \triangleright \{ \text{inl} : P, \text{inr} : Q \} \mid x \triangleleft \text{inl}; R \right) :: z : C$$

→

$$\frac{\Delta_1 \vdash P :: x : A \quad \Delta_2, x : A \vdash R :: z : C}{\Delta_1, \Delta_2 \vdash (\nu x)(P \mid R)}$$

This way, we have the following reduction on processes:

$$(\nu x) \left(x \triangleright \{ \text{inl} : P, \text{inr} : Q \} \mid x \triangleleft \text{inl}; R \right) \rightarrow (\nu x)(P \mid R)$$

Semantics of Session-typed Processes: Summary

The relation \longrightarrow on processes is defined via principal cut reductions, as follows:

$$\begin{array}{lll} (\nu x)((\nu y)\bar{x}\langle y \rangle.(P_1 \mid P_2) \mid x(z).Q) & \longrightarrow & (\nu x)(P_2 \mid (\nu y)(P_1 \mid Q\{y/z\})) \\ (\nu x)(x \triangleright \{l_i : P_i\}_{i \in I} \mid x \triangleleft l_i; R) & \longrightarrow & (\nu x)(P_i \mid R) \\ (\nu x)(x \triangleleft l_i; R \mid x \triangleright \{l_i : P_i\}_{i \in I}) & \longrightarrow & (\nu x)(R \mid P_i) \\ (\nu x)([x \leftarrow y] \mid P) & \longrightarrow & P\{y/x\} \quad (y \text{ is not free in } P) \\ P \longrightarrow P' & \implies & (\nu x)(P \mid Q) \longrightarrow (\nu x)(P' \mid Q) \end{array}$$

All the reductions remove a cut, possibly introducing new cuts in the process.

Other Proof Transformations

- **Structural congruence**, noted \equiv , concerns “expected” properties of processes.
Examples (omitting side conditions):

$$(\nu x)((\nu y)(P \mid Q) \mid R) \equiv (\nu y)(P \mid (\nu x)(Q \mid R))$$

$$(\nu x)(P \mid (\nu y)(Q \mid R)) \equiv (\nu y)(Q \mid (\nu x)(P \mid R))$$

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$$(\nu x)(P \mid (\nu y)(Q \mid R)) \equiv (\nu y)(Q \mid (\nu x)(P \mid R))$$

- **Commuting conversions** induce “unusual” process equalities, denoted \sim_{cc} .
Examples (omitting side conditions):

$$x(u).y(w).P \sim_{cc} y(w).x(u).P$$

$$x(u).(\nu w)\bar{y}\langle w \rangle.(P_1 \mid P_2) \sim_{cc} (\nu w)\bar{y}\langle w \rangle.(x(u).P_1 \mid P_2)$$

$$x(u).(\nu y)(P_1 \mid P_2) \sim_{cc} (\nu y)(x(u).P_1 \mid P_2)$$

\sim_{cc} can be justified via a (typed) bisimilarity on processes.

Properties of π DILL

Theorem (Subject Reduction)

If $\Delta \vdash P :: z : C$ and $P \rightarrow Q$ then $\Delta \vdash Q :: z : C$

SR ensures our expectations about session fidelity and communication safety.

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SR ensures our expectations about session fidelity and communication safety.

Theorem (Deadlock-freedom)

If $\Delta \vdash P :: z : C$ and $P \not\rightarrow$ then P is blocked on either z or a channel from Δ

Corollary

If $\emptyset \vdash P :: z : 1$ and $P \not\rightarrow$ then $P = \bar{z}\langle \rangle$.

More on Deadlock-Freedom / Progress

- Remarkably, the concurrent interpretation of LL leads to a type system that avoids stuck processes.

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- A paradigmatic example of a stuck process:

$$\begin{aligned} P = & (\nu x)(\nu z)(\textcolor{red}{x(y)} . (\nu w) \overline{z} \langle \textcolor{green}{w} \rangle . (P_1 \mid P_2) \\ & \mid (\nu y) \textcolor{green}{z(u)} . (\overline{x} \langle \textcolor{red}{y} \rangle . P_3 \mid P_4)) \end{aligned}$$

Note the circular dependency between the two processes in parallel.

More on Deadlock-Freedom / Progress

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Note the circular dependency between the two processes in parallel.

- The following process does not have this dependency:

$$\begin{aligned} Q = & (\nu x)(\nu z)(\textcolor{red}{x(y)} . (\nu w) \overline{z} \langle w \rangle . (Q_1 \mid Q_2) \\ & \mid (\nu y) \overline{x} \langle y \rangle . (\textcolor{green}{z(u)} . Q_3 \mid Q_4)) \end{aligned}$$

Still, Q cannot be typed in the interpretation - can you see why?

Taking Stock

Today:

- Concurrent interpretation of LL: statics and dynamics
- Left and right rules per connective - rely and guarantee interactive behaviors
- Cut reductions and process synchronizations
- A look at the correctness properties ensured by the logic-based type system
- The computational interpretation of proof transformations
- Deadlock freedom (DF) and progress

Tomorrow:

- Asynchronous processes and DF

Session Types

Logical Foundations of Concurrent Computation

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(Part 2)