import random

def __init__(self, scan_time, speed, item_handeling_time, id, inventory):...

def is_wating(self):...

def time_for_item(self, itm, distance, no_scanning):...

def move_process(self, env, distance, target, itm, no_scanning):...

def move(self, env, distance, target, itm, no_scanning):...

def place_down(self, env):...

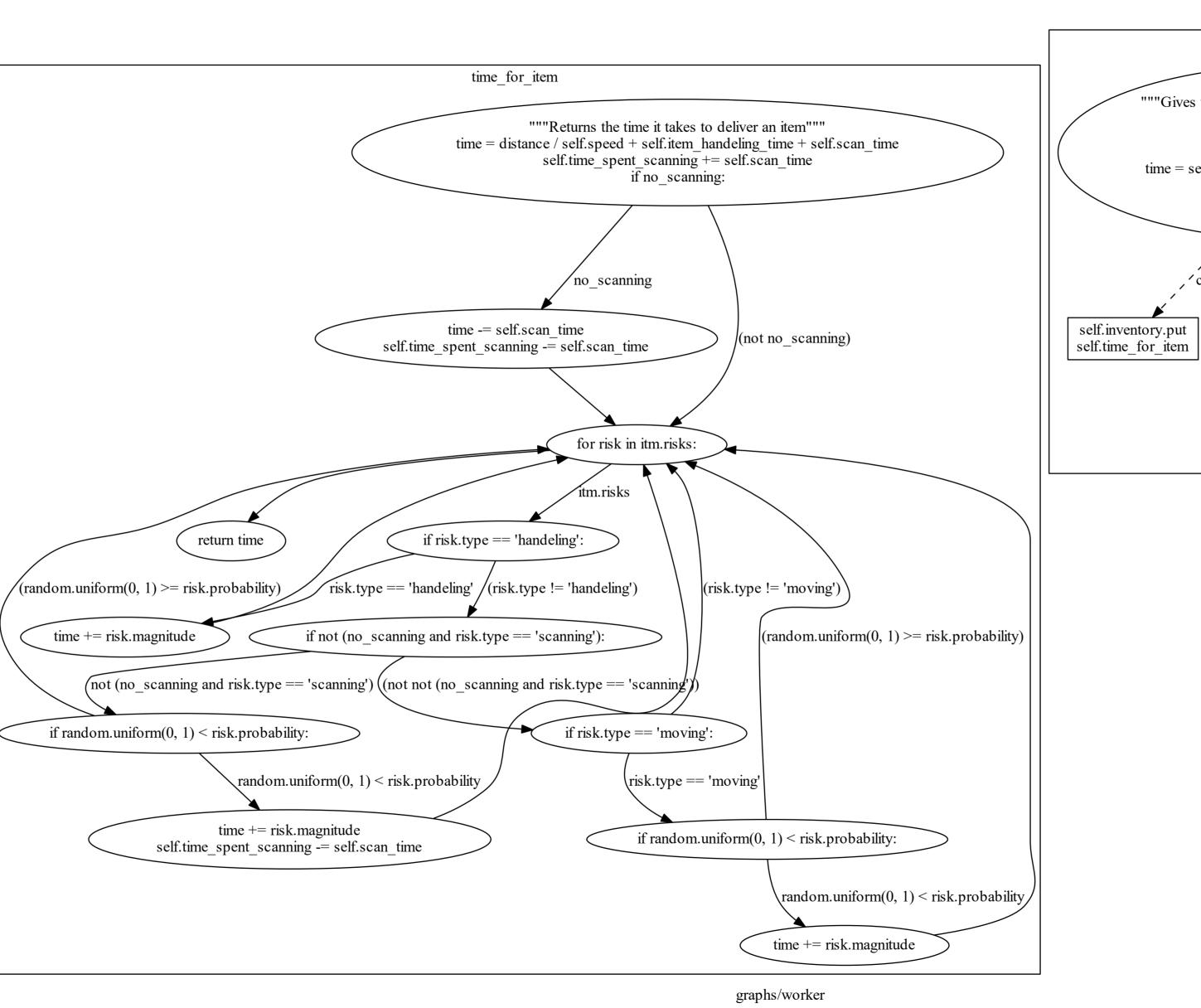
def is_waiting(self):...

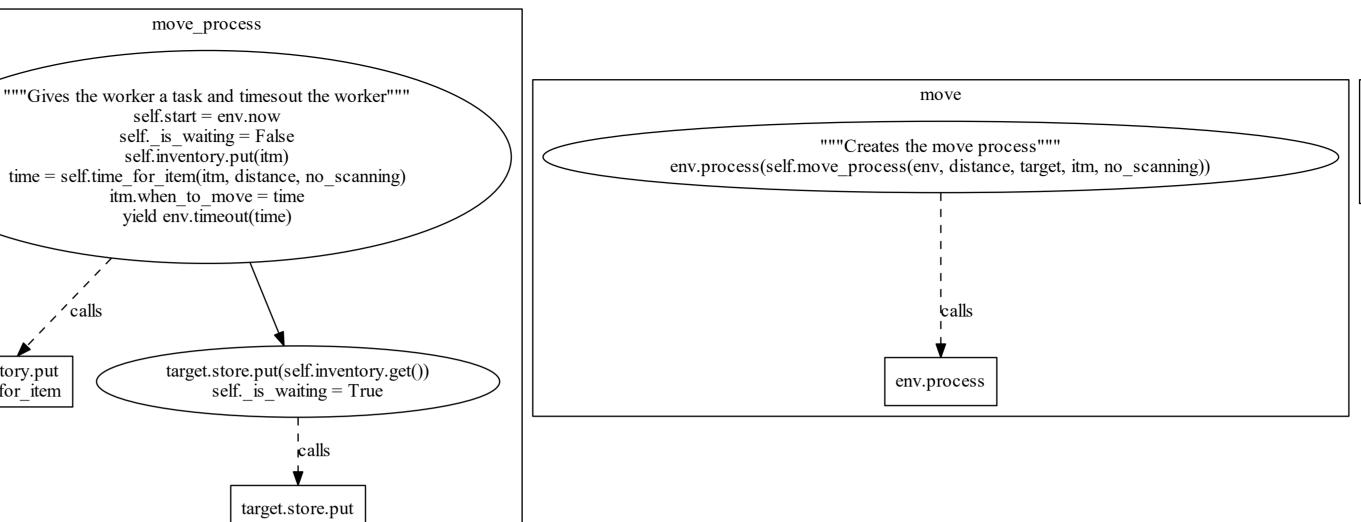
self._is_waiting = True
self.scan_time = scan_time
self.speed = speed
self.item_handeling_time = item_handeling_time
self.id = id
self.inventory = inventory
self.time_spent_scanning = 0

___init___

is_wating

"""Returns True if the worker is waiting for work"""
return self._is_waiting





place_down

"""Returns the item in the workers inventory"""
return self.inventory.get()

"""Returns True if the worker is wating for work"""
return self._is_waiting