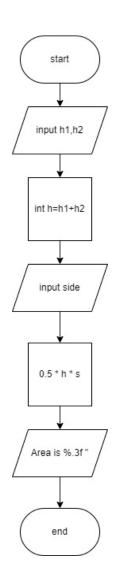
```
#include<stdio.h>
//hight1 hight2 side
int main(){
  float h1;
  float h2;
  float s;
  printf("Input height1:");
  scanf("%f", &h1);
  printf("Input height2:");
  scanf("%f", &h2);
  int h = h1+h2;
  printf("Input side : ");
  scanf("%f", &s);
  printf("Area is %.3f ", 0.5 * h * s);
  return 0;
}
```



```
C:\Users\jedda\OneDrive\Desktop\C\lab3.ex
lab3.cpp
                                                        Input height1:8
 1
      #include<stdio.h>
                                                       Input height2 : 13
Input side : 7
 2
      //hight1 hight2 side
 3 ☐ int main(){
                                                        Area is 73.500
          float h1;
          float h2;
 5
                                                       Process exited after 10.03 second
 6
          float s;
          printf("Input height1 : ");
scanf("%f", &h1);
                                                        Press any key to continue . . .
 7
 8
          printf("Input height2 : ");
 9
10
          scanf("%f", &h2);
11
          int h = h1+h2;
          printf("Input side : ");
12
          scanf("%f", &s);
13
          printf("Area is %.3f ", 0.5 * h * s);
14
15
          return 0;
16
17
```