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no

env support

		98%	36 %	84%	98%	99%	97 %	98%	98%	98%	99%	74 %	89%	72 %	97%	84%	98%	97%
Feature name	•	Current browser	es5- shim	IE 9	IE 10+	FF 21+	SF 6+	SF TP	WebKit	CH 23+, OP 15+	OP 12.10	Konq 4.13	BESEN	Rhino 1.7	PhantomJS 2.0	EJS	Android 4.4+	iOS7/8
Object/array literal extensions	٠	5/5	0/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	5/5	3/5	3/5	2/5	5/5	3/5	5/5	5/5
Object static methods	•	13/13	1/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13	13/13
Array methods	▼	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10	10/10
Array.isArray	C	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.indexOf	G	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.lastIndexOf	C	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.every	C	Yes	Yes ^[4]	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.some	C	Yes	Yes ^[4]	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.forEach	C	Yes	Yes ^[4]	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.map	C	Yes	Yes ^[4]	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.filter	C	Yes	Yes ^[4]	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.reduce	C	Yes	Yes ^[4]	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Array.prototype.reduceRight	C	Yes	Yes ^[4]	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
String properties and methods	•	2/2	1/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2	2/2
Date methods	•	3/3	3/3	3/3	3/3	3/3	2/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3			3/3	2/3
Function.prototype.bind	C	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
JSON	C	Yes	No	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Immutable globals	٠	3/3	0/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	3/3	0/3	3/3	3/3
Miscellaneous	>	8/11	4/11	9/11	9/11	10/11	9/11	9/11	9/11	8/11	10/11	1/11	3/11	2/11	9/11	3/11	8/11	9/11
Strict mode	٠	16/16	0/16	0/16	16/16	16/16	16/16	16/16	16/16	16/16	16/16	0/16	16/16	0/16	16/16	16/16	16/16	16/16

forEach()

traditional for loop

```
function sum(arr){
    var sum = 0;
    for (var i = 0, len = arr.length; i < len; i++){
        sum += arr[i];
    }
    return sum;
}</pre>
```

for...in

```
function sum(arr){
    var sum = 0;
    for (var i in arr){
        if (arr.hasOwnProperty(i))
            sum += arr[i];
    }
    return sum;
}
```

forEach()

```
function sum(arr){
    var sum = 0;
    arr.forEach(function(value){
        sum += value;
    });
    return sum;
}
```

forEach - args

- callback function:
 - value
 - index
 - array
- (thisArg)

forEach - +/-

```
function findSomething(arr, item){
   for (var i = 0, len = arr.length; i < len; i++){
     if (matches(arr[i], item))
        return arr[i];
   }
}</pre>
```

```
function findSomething(arr, item){
    arr.forEach(function(value){
        if (matches(value, item))
            return value;
     });
}
```

forEach - +/-

```
function makeIncrementingArray(arr){
   var result = [];
    for (var i = 0, len = arr.length; i < len; i++){
        result[i] = function(){
            return arr[i]++;
        };
    return result;
```

forEach - +/-

```
function makeIncrementingArray(arr){
    var result = [];
    arr.forEach(function(value, i){
        result[i] = function(){
            return arr[i]++;
        };
    });
    return result;
```

map()

map - uses

```
function parseInts(arr){
    return arr.map(parseInt);
function toUsernames(arr){
    return arr.map(function(value){
        return value.username;
    });
function makeAlternatingColors(arr){
    var colors = ['aliceblue', 'chartreuse'];
    return arr.map(function(value, i){
        return colors[<u>i</u> % 2];
    })
```

map - args

- callback
 - value
 - index
 - array
- (thisArg)

filter()

filter - uses

```
function removeFalsey(arr){
    return arr.filter(function(value){
        return value;
    });
function getEvenValues(arr){
    return arr.filter(function(value, i){
        return <u>i</u> % 2; //index 0 is item #1
    });
function getItemsByState(arr, state){
    return arr.filter(function(value){
        return value.state === state;
    });
```

filter - args

- callback
 - value
 - index
 - array
- (thisArg)

reduce()

reduce - args

- callback
 - previous Value
 - currentValue
 - index
 - array
- (initialValue)

reduce - uses

```
function sum(arr){
    return arr.reduce(function(prev, curr){
        return prev + curr;
    });
function makeExistenceLookup(arr){
    return arr.reduce(function(prev, curr){
        prev[curr] = true;
        return prev;
    }, {});
```

reduce - stepping through

```
function sum(arr){
    return arr.reduce(function(prev, curr){
        return prev + curr;
    });
}
sum([5, 10, 20]);
```

(previous Value, current Value, index, array)

- callback(5, 10, 1, arr) => 15
- callback(15, 20, 2, arr) => 35

reduce – trouble ahead

```
function sum(arr){
    return arr.reduce(function(prev, curr){
        return prev + curr;
    });
}
sum([5]);
```

reduce - trouble ahead

```
function sum(arr){
    return arr.reduce(function(prev, curr){
        return prev + curr;
    });
}
sum([]);
```

reduce - stepping through

```
function sumFixed(arr){
    return arr.reduce(function(prev, curr){
        return prev + curr;
    }, 0);
}
sum([5, 10, 20]);
```

(previous Value, current Value, index, array)

- callback(0, 5, 0, arr) => 5
- callback(5, 10, 1, arr) = > 15
- callback(15, 20, 2, arr) => 35

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• that is the title

Here are some links

ES5 Compatibility

MDN: Array

MDN: Array.forEach

MDN: Array.map

MDN: Array.filter

MDN: Array.reduce

https://github.com/jessebahr/js-array-talk