

Jesse Brumley

Full-stack Web Developer

JesseBrumley86@gmail.com

<https://github.com/jessebrumley>

Tulsa, Oklahoma

918-695-4716

www.linkedin.com/in/jessebrumley

Education

Diploma in Computer Science in Virtual Reality and Augmented Reality

Atlas School | Tulsa, Ok | October 2022 to April 2025

- Specialized in Full-stack Web Development and Computer Science
 - Studied computer programming languages with a focus on web development in a peer-learning environment
 - Attended full-time and learned new concepts at a rapid pace
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Experience

Customer Service Representative

U.S. Cellular | Tulsa, Oklahoma

January 2018 to October 2022

- Responsible for customer interaction with the highest standard of professionalism and courtesy
- Receive inbound calls, process payments, provide technical support assistance
- Maintain strong knowledge of all company products and service

Security Officer

G4S Security Solutions | Tulsa, Oklahoma

January 2017 to January 2018

- Watched for irregular or unusual conditions that may create security concerns or safety hazards
 - Investigate and prepare reports on accidents, incidents, and suspicious activities
 - Provide assistance to those in need in a courteous and professional manner
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SKILLS

- 18 years of experience providing customer support in busy environments
 - Expert in written and verbal communication
 - Skilled with Windows and Linux, C, C++, Python, Html, CSS, Javascript, Github, Docker
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Projects

AirBnB | Lead Developer | April 2024

https://github.com/jessebrumley/atlas-AirBnB_clone_v4

- Recreated the AirBnB website including back-end, scripting and database functionality
- Implemented using Html, CSS, Javascript, Python, Docker, and JSON data structures

Tasty or Toxic | JavaScript Developer | August 2024

<https://github.com/Moonwalkert3ch/tasty-or-toxic>

- Developed a custom website utilizing a public API to assist with wild plant identification
- Integrated the API into the website to display floral data into a table that allowed keyword and search features

The Joy of Coding | Lead Developer | November, 2024

<https://github.com/jessebrumley/atlas-the-joy-of-painting-api>

- Extracted and transformed data from multiple unformatted and disorganized sources
- Built an API loaded with the data that is able to be called and sorted through any possible variations