## Jesse Mayer

Jesse Mayer			HW#5		
4.a.	LDR	R0,x	b.	LDR	R0,x
	LDR	R1,y		CMP	R0,-10
	LDR	R2,z		BLE	L1
	CMP	R0,R1		CMP	R0,10
	BGE	L1		BGE	L1
	CMP	R1,R2			
	BGE	L1	c.	LDR	R0,x
	LDR	R2,=6		LDR	R1,y
	STR	R2,z		CMP	R0,10
	В	L2		BLT	L1
L1:	LDR	R2,R0		CMP	R0,20
	STR	R2,z		BLE	L2
	В	L2	L1	LDR	R1,=0
L2:	BX	LR		STR	R1,y
				В	L3
d.	LDR	R0,ch	L2	LDR	R1,=1
	LDR	R1,'a'		STR	R1,y
	LDR	R2,'A'			
	CMP	R0,'a'	e.	LDR	R0,x
	BLT	L1		LDR	R1,y
	CMP	R0,'z'		LDR	R2,=5
	BGT	L1		SDIV	R0,R1,R2
	ADD	R3,R1,R2		STR	R0,x
	SUB	R0,R3,R0			
	STR	R0,ch	g.	LDR	R0,s32
				CMP	R0,-10
f.	LDR	R0,u32		BLE	L1
	LDR	R1,s32		CMP	R0,10
	CMP	R0,10		BGE	L1
	BLS	L1		LDR	R0,=0
	SUB	R1,R1,1		STR	R0,s32
	STR	R1,s32			
	В	L2			
L1:	ADD	R1,R1,1			
	STR	R1,s32			
	В	L2			

h.	LDR	R0,u32
	LDR	R1,min
	LDR	R2,max
	CMP	R0,R1
	BLT	L1
	CMP	R0,R2
	BLE	L2
L1:	LDR	R0,=0
	STR	R0,u32
5. L1:	LDR	R1,=0
	LDR	R2,[R0,R1,LSL2]
	В	L2
L2:	ADD	R1,R1,1
	LDR	R3,[R0,R1,LSL2]
	CMP	R2,R3
	рст	L3
	BGT	LS
	В	L3 L2
L3:	_	

L2

В