```
1.
       typedef int64_t Q32;
       void PrintQ32(Q32 x){
       cout << x/(2^32) << endl;
2.
       typedef int64_t Q32;
       void SumDifQ32(Q32 x, Q32 y){
       cin>>12.34;
       cin>>-56.78;
       cout << "Sum: " << (x/(2^32))+(y/(2^32));
       cout << "Difference: "<<(x/(2^32))-(y/(2^32))<< endl;
3.
       typedef int64_t Q32;
       Q32 CircleArea(Q32 radius){
       cin>>radius;
       double pi=3.1415926535897;
       cout<<pi((radius^radius)/(2^64))<<endl;
       }
5.
       typedef int64_t Q32;
       Q32 Polynomial(Q32 x, Q32 coef[], uint32_t terms){
       Q32 Sum=0;
       for(i=0,i \le terms,i++)
       Sum += ((x^coef[i])/(2^(32*coef[i])));
       return Sum;
       endl;
       }
```