



University of Colorado
Boulder

HW4

Jesse Hettleman
APPM 4600

COLLEGE OF ENGINEERING AND APPLIED SCIENCE

DEPARTMENT OF APPLIED MATH

September 27, 2024

1 Problem 1

1.a

In this problem, we are given the equation for temperature x meters below the surface after t seconds:

$$\frac{T(x,t) - T_s}{T_i - T_s} = \text{erf}\left(\frac{x}{2\sqrt{\alpha t}}\right)$$

where T_i is the initial soil temperature, T_s is the constant temperature during the cold period, and α is the thermal conductivity constant.

We want to find the depth, x , to bury a pipe so that it will only freeze (i.e. $T(x,t) = 0$) after 60 days = 5,184,000 seconds given $T_i = 20$, $T_s = -15$, and $\alpha = 0.138 * 10^{-6}$.

We will begin by manipulating the given equation to frame this question as a root finding problem:

$$\frac{T(x,t) - T_s}{T_i - T_s} = \text{erf}\left(\frac{x}{2\sqrt{\alpha t}}\right) \quad (1)$$

$$\frac{0 - (-15)}{20 - (-15)} = \text{erf}\left(\frac{x}{2\sqrt{0.138 * 10^{-6} * 5.184 * 10^6}}\right) \quad (2)$$

$$0 = \text{erf}\left(\frac{x}{1.69161697792}\right) - \frac{3}{7} \quad (3)$$

Thus, in this root finding problem, $f(x) = \text{erf}\left(\frac{x}{1.69161697792}\right) - \frac{3}{7}$. Since $\text{erf}(x) = \frac{2}{\pi} \int_0^x e^{-t^2} dt$:

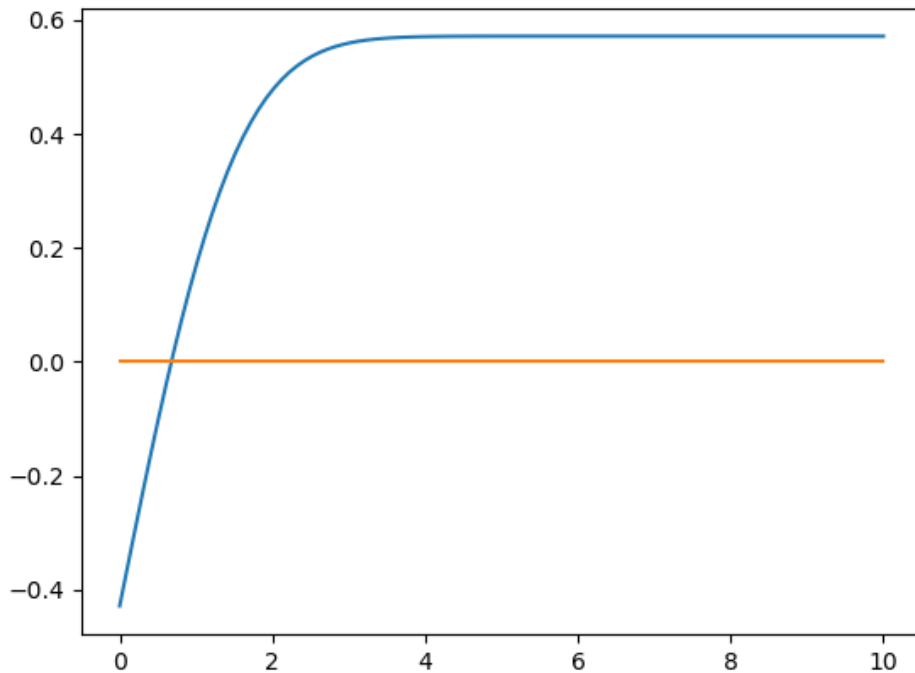
$$\frac{d}{dx} \text{erf}(x) = \frac{d}{dx} \frac{2}{\pi} \int_0^x e^{-t^2} dt \quad (4)$$

$$= \frac{2}{\pi} e^{-x^2} \quad (5)$$

Therefore, $f'(x) = \frac{2}{1.69161697792\pi} e^{-\left(\frac{x}{1.69161697792}\right)^2}$.

Below is a plot of $f(x) = \text{erf}\left(\frac{x}{1.69161697792}\right) - \frac{3}{7}$ created using python code, found in 6.

Figure 1: Plot of $f(x) > 0$



1.b

Using the bisection method with $a = 0$ and $b = 2$, I calculate the approximate depth to be 0.676961854480453 meters.

1.c

Using the Newton-Raphson method with $x_0 = 0.01$, I calculate the approximate depth to be 0.6769617952849367 meters. This is equivalent to using the fixed point iteration where $g(x) = x - \frac{f(x)}{f'(x)}$. Code for this calculation and all others in this problem can be found in 6.

If I use the Newton-Raphson method with $x_0 = x_{hat}$ such that $f(x_{hat}) > 0$, then the root is still found and the method converges. When I pick $x_{hat} = 2$, the Newton method converges to $r = 0.6769618783825369$ which is slightly different from before after the 6th digit.

2 Problem 2

2.a

Mathematically, for a root r to be of multiplicity m , there exists $h(x)$ such that $h(r) \neq 0$, then $f(r) = (x - r)^m h(r)$. This means $f(r) = f'(r) = \dots = f^{m-1}(r) = 0$ and $f^m(r) \neq 0$.

2.b

We can equate Newton's method to a fixed point iteration with $g(x) = x - \frac{f(x)}{f'(x)}$ which is derived from the point slope form of finding zeros in Newton's method.

In this case, simplifying $g(x)$ when $f(x) = (x-r)^m h(x)$ and taking the limit of $g'(x)$ as $x \rightarrow r$ results in the following:

$$g(x) = x - \frac{(x-r)^m h(x)}{m(x-r)^{m-1} h(x) + (x-r)^m h'(x)} \quad (6)$$

$$= x - \frac{(x-r)h(x)}{mh(x) + (x-r)h'(x)} \quad (7)$$

Furthermore, when we take the derivative of $g(x)$ using the product rule, and for the purpose of simplification denote all expressions with (...) that go to 0 as $x \rightarrow r$ due to $(x-r) \rightarrow 0$:

$$g'(x) = 1 - \frac{[h(x) + (x-r)(...)] [mh(x) + (...)] - [(x-r)h(x)] (...)}{mh(x) + (x-r)h'(x)} \quad (8)$$

$$\lim_{x \rightarrow r} g'(x) = 1 - \frac{mh^2(x)}{m^2 h^2(x)} \quad (9)$$

$$= 1 - \frac{1}{m} \quad (10)$$

Thus, if $m > 1$ then $g'(x) \in [\frac{1}{2}, 1)$ so the Newton method will not converge quadratically. Rather, the Newton method will converge linearly with rate $1 - \frac{1}{m}$.

2.c

However, if we apply the Newton method to $g(x) = x - m \frac{f(x)}{f'(x)}$, then following the calculation above we see:

$$g'(x) = 1 - m \frac{[h(x) + (x-r)(...)] [mh(x) + (...)] - [(x-r)h(x)] (...)}{mh(x) + (x-r)h'(x)} \quad (11)$$

$$\lim_{x \rightarrow r} g'(x) = 1 - m \frac{mh^2(x)}{m^2 h^2(x)} \quad (12)$$

$$= 1 - m \frac{1}{m} \quad (13)$$

$$= 1 - 1 \quad (14)$$

$$= 0 \quad (15)$$

Therefore, in this case we achieve quadratic convergence which is the entire goal of the Newton method in the first place.

2.d

The manipulated expression for $g(x)$ in part c above provides a fix for achieving quadratic convergence when dealing with roots with multiplicity $m > 1$. This is actually a method for fixing Newton's method that we learned in lecture, where we set a new $g(x) = x - \alpha \frac{f(x)}{f'(x)}$. This time, we set $\alpha = m$ so that $g'(r) = 0$.

3 Problem 3

We will begin this problem with the formula for order of convergence of a sequence $x_{k=1}^{\infty}$ that converges to α with order p and manipulating to find logarithmic relationships:

$$\frac{|x_{k+1} - \alpha|}{|x_k - \alpha|^p} = C \quad (16)$$

$$|x_{k+1} - \alpha| = C|x_k - \alpha|^p \quad (17)$$

$$\log(|x_{k+1} - \alpha|) = \log(C|x_k - \alpha|^p) \quad (18)$$

$$\log(|x_{k+1} - \alpha|) = p * \log(|x_k - \alpha|) + \log(C) \quad (19)$$

As exemplified within this logarithmic relationship, the order of convergence p roughly determines how many valid digits you can get per iteration of the fixed point method. For example, if $p = 1$, then you would get linear convergence, so you could expect one digit of accuracy per three or four iterations ($\ln(3) = 1.09$). Similarly, if $p = 2$, then you could expect the digits of accuracy to *double* (not just two more accurate digits) every three or four iterations. Thus, p clearly highlights the rate at which you will gain digits of accuracy when the order of convergence is displayed in this logarithmic manner.

4 Problem 4

In this problem, we will explore fixes to Newton's Method when finding a particular root of $f(x) = e^{3x} - 27x^6 + 27x^4e^x - 9x^2e^{2x}$ on the interval $(3, 5)$.

First we will apply the regular Newton's Method, which is the equivalent of the Fixed Point iteration using $g(x) = x - \frac{f(x)}{f'(x)}$. To do so, we must find $f'(x)$:

$$f'(x) = 3e^{3x} - 162x^5 + 108x^3e^x + 27x^4e^x - 18xe^{2x} - 18x^2e^{2x}$$

Finding the root using Newton's Method, an initial guess of $x_0 = 4$, and error tolerance $tol = 10^{-10}$ yields root $r = 3.7330885607957707$. However, this took 46 iterations. It is important to see how many iterations the regular Newton Method took so that we can compare it to some fixes.

The first fix we will attempt is listed in problem 2.c: we set $g(x) = x - m \frac{f(x)}{f'(x)}$ where m is the multiplicity of the root. I determined the multiplicity of the root between $(3, 5)$ to be $m = 3$ by looking at a graph of $f(x)$ and also by testing this method for both $m = 3$ and $m = 5$.

Finding the root using this fix to Newton's method with $m = 3$ and $x_0 = 4$ yields root $r = 3.7330794366049385$ within 6 iterations! This is a significant improvement from the 46 iterations that the unaltered Newton's Method took to converge. Moreover, this method was relatively easy because no difficult derivatives were required.

Another fix we learned in class is to apply Newton's method to $f_{new} = \frac{f(x)}{f'(x)}$. This involves finding $f'_{new}(x)$ since:

$$g_{new}(x) = x - \frac{\frac{f(x)}{f'(x)}}{(\frac{f(x)}{f'(x)})'}$$

I found this derivative, and it is indeed extraordinarily long. Instead of type-setting this function into latex, I will simply copy the code version I already typed into python:

$$\begin{aligned} (\frac{f(x)}{f'(x)})' = & ((4374*(x**10)) + (729*(math.e**x)*(x**10)) - (2916*(math.e**x)*(x**9)) - \\ & (4374*(math.e**x)*(x**8)) - (972*(math.e**(2*x))*(x**8)) + \\ & (3888*(math.e**(2*x))*(x**7)) + (972*(math.e**(2*x))*(x**6)) + \\ & (486*(math.e**(3*x))*(x**6)) - (1944*(math.e**(3*x))*(x**5)) - \\ & (108*(math.e**(4*x))*(x**4)) + (324*(math.e**(3*x))*(x**4)) + \\ & (432*(math.e**(4*x))*(x**3)) + (9*(math.e**(5*x))*(x**2)) - \\ & (162*(math.e**(4*x))*(x**2)) - (36*(math.e**(5*x))) + (18*(math.e**(5*x)))) / \\ & ((f'(x))**2) \end{aligned}$$

This function is so long, in fact, that when I ran Newton's Method using $g_{new}(x) = x - \frac{\frac{f(x)}{f'(x)}}{(\frac{f(x)}{f'(x)})'}$, python returned an error because the function was too large. Thus, this fix to Newton's Method did not work in this instance, and made the problem unsolvable numerically.

To summarize findings from this problem, the fix to Newton's Method involving multiplying $\frac{f(x)}{f'(x)}$ by m is the preferable fix in this instance. Not only did this method converge to a root with only 6 iterations, but it also did not involve a miserably tedious quotient rule calculation yielding a 16-term polynomial.

5 Problem 5

5.a

I calculated the largest root of $f(x) = x^6 - x - 1$ using both the Newton-Raphson ("Newton") method and Secant method. Using an error tolerance of $tol = 1 * 10^{-10}$, the Newton method yielded $r = 1.1347241384015194$ in 8 iterations, while the Secant method resulted in $r = 1.1347241384015194$ in 9 iterations.

The following tables display tables showing the errors and estimates for each iteration of the Newton and Secant methods for this problem respectively:

Figure 2: Table of Errors for Newton Method

Newton Method Error Table:			
Iteration		Estimate	Error
0	1	[1.6806282722513088]	[0.5459041338497894]
1	2	[1.4307389882390624]	[0.296014849837543]
2	3	[1.2549709561094364]	[0.12024681770791701]
3	4	[1.1615384327733131]	[0.026814294371793723]
4	5	[1.1363532741705054]	[0.0016291357689859343]
5	6	[1.134730528343629]	[6.389942109663593e-06]
6	7	[1.1347241385002211]	[9.870171346904044e-11]

For the Newton method, we expect quadratic convergence. This is what we notice occurring within this table, as the error is approximately reduced by a factor of $\frac{1}{2}$ each iteration.

Figure 3: Table of Errors for Secant Method

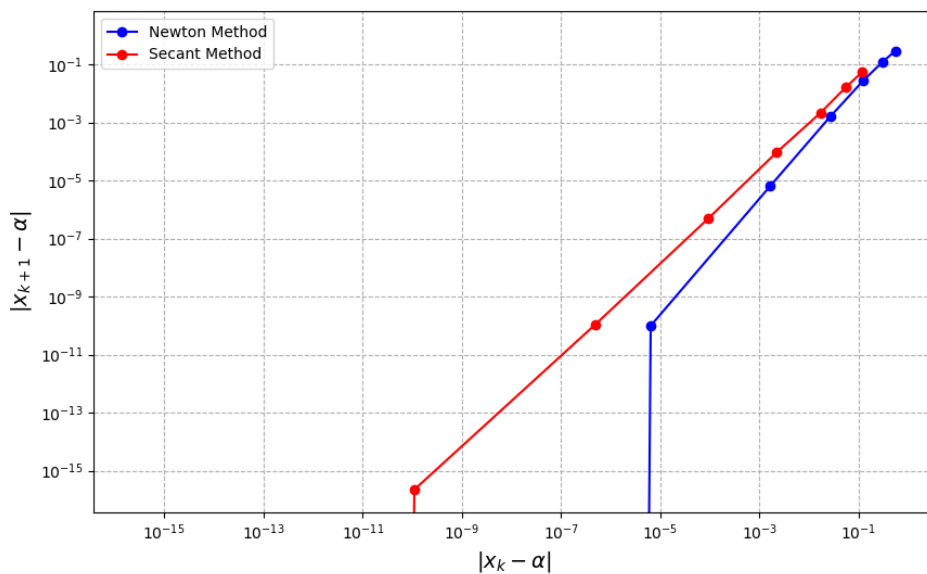
Secant Method Error Table:			
Iteration		Estimate	Error
0	1	[1.0161290322580645]	[0.5459041338497894]
1	2	[1.1905777686766374]	[0.296014849837543]
2	3	[1.1176558309415516]	[0.12024681770791701]
3	4	[1.132531550216133]	[0.026814294371793723]
4	5	[1.1348168080048529]	[0.0016291357689859343]
5	6	[1.134723645948705]	[6.389942109663593e-06]
6	7	[1.1347241382912159]	[9.870171346904044e-11]
7	8	[1.1347241384015196]	[0.0]

For the Secant method, we expect between linear and quadratic convergence. In fact, we expect the order of convergence to be approximately equal to the golden ratio $\phi = 1.618$. Again, we observe what we expect. The Secant method does not converge as quickly as the Newton method for this function, which is supported by the fact that it requires one more iteration to achieve the desired level of tolerance.

NOTE: the reason all iterations do not appear in this chart is due to the fact that the first iterations has no x_{n-1} to compare to. Thus, only the total number of iterations -1 appear in this table, and the subsequent chart.

5.b

Figure 4: Log-Log Plot of e_n vs e_{n+1}



In this log-log plot, the slope of each line represents the order of convergence. The Newton method slope is slightly steeper, which is in line with the quadratic convergence we expect,

whereas the Secant method has a slightly less steep slope, closer to the golden ratio $\phi = 1.618$. This interpretation of the slope as the order of convergence makes sense, especially when we recall Problem 3 (3) where we saw $\log(|x_{k+1} - \alpha|) = p * \log(|x_k - \alpha|) + \log(C)$. This equation is evidently in $y = mx + b$ form when y is $\log(|x_{k+1} - \alpha|)$, x is $\log(|x_k - \alpha|)$, and p , the order of convergence, is the slope.

6 Appendix

6.1 Code

Description of Code Here:

```

1 import numpy as np
2 import math
3 import matplotlib.pyplot as plt
4 import scipy.special
5 import pandas as pd
6
7 def bisection(f,a,b,tol):
8
9     # Inputs:
10    #     f,a,b          - function and endpoints of initial interval
11    #     tol            - bisection stops when interval length < tol
12
13    # Returns:
14    #     astar - approximation of root
15    #     ier   - error message
16    #           - ier = 1 => Failed
17    #           - ier = 0 == success
18
19    # first verify there is a root we can find in the interval
20    count = 0
21
22    fa = f(a)
23    fb = f(b)
24    if (fa*fb>0):
25        ier = 1
26        astar = a
27        return [astar, ier, count]
28
29    # verify end points are not a root
30    if (fa == 0):
31        astar = a
32        ier = 0
33        return [astar, ier, count]
34
35    if (fb == 0):
36        astar = b
37        ier = 0
38        return [astar, ier, count]
39
40    d = 0.5*(a+b)
41    while (abs(d-a)> tol):

```



```

42     fd = f(d)
43     if (fd == 0):
44         astar = d
45         ier = 0
46         return [astar, ier, count]
47     if (fa*fd<0):
48         b = d
49     else:
50         a = d
51         fa = fd
52         d = 0.5*(a+b)
53         count = count +1
54     #     print('abs(d-a) = ', abs(d-a))
55
56     astar = d
57     ier = 0
58     return [astar, ier, count]
59
60 def fixedpt(f,x0,tol,Nmax):
61
62     ''' x0 = initial guess'''
63     ''' Nmax = max number of iterations'''
64     ''' tol = stopping tolerance'''
65
66     approx = np.zeros((Nmax,1))
67
68     count = 0
69     while (count <Nmax):
70         x1 = f(x0)
71         approx[count] = x1
72         if (abs(x1-x0) <tol):
73             xstar = x1
74             ier = 0
75             count += 1
76             return [xstar,ier,approx,count]
77         x0 = x1
78         count = count +1
79
80     xstar = x1
81     ier = 1
82     return [xstar, ier,approx,count]
83
84 def secant(x0,x1,f,Nmax,tol):
85
86     approx = np.zeros((Nmax,1))
87
88     count = 0
89     x2 = x1
90
91     if abs(f(x1) - f(x0)) == 0:
92         ier = 1
93         xstar = x1
94         approx[count] = x1
95         return [xstar, ier,approx,count]
96
97     for i in range(1,Nmax+1):
98         x2 = x1 - (f(x1) * ((x1 - x0)/(f(x1) - f(x0))))
99         approx[count] = x2

```

```

100     count += 1
101
102     if abs(x2 - x1) < tol:
103         xstar = x2
104         ier = 0
105         return [xstar, ier, approx, count]
106
107     x0 = x1
108     x1 = x2
109
110     if (abs(f(x1) - f(x0))) == 0:
111         ier = 1
112         xstar = x2
113         return [xstar, ier, approx, count]
114
115     xstar = x2
116     ier = 1
117     return [xstar, ier, approx, count]
118
119 # Question 1
120
121 def question1():
122     print("-----Question 1-----")
123
124     f = lambda x: scipy.special.erf(x/1.69161697792) - (3/7)
125
126     x = np.linspace(0,2,100)
127     y = np.array([f(X) for X in x])
128
129     plt.plot(x,y)
130     plt.plot(x, [0 for X in x])
131     plt.savefig("HW4.1.a.png")
132     plt.clf()
133
134     # Bisection
135     print("Bisection Method:")
136
137     a = 0
138     b = 2
139
140     tol = 1e-13
141
142     [astar,ier,count] = bisection(f,a,b,tol)
143     print('the approximate root is',astar)
144     print('the error message reads:',ier)
145     print('f(astar) =', f(astar))
146     print('number of iterations = ', count)
147
148     print("Newton Method:")
149
150     f_deriv = lambda x: ...
151         (2/(1.69161697792*math.pi))*math.e**((-x/1.69161697792)**2)
152
153     g = lambda x: x - (f(x)/f_deriv(x))
154     Nmax = 100
155     tol = 1e-6
156
157     x0 = 0.01

```

```

157     [xstar,ier,approx,count] = fixedpt(g,x0,tol,Nmax)
158     print('the approximate fixed point is:',xstar)
159     print('g(xstar):',g(xstar))
160     print('Error message reads:',ier)
161     print(approx)
162
163 # question1()
164
165 # Question 4
166
167 def question4():
168
169     print("Newton Method:")
170
171     f = lambda x: (math.e**(3*x)) - (27*(x**6)) + ...
172         (27*(x**4)*(math.e**x)) - (9*(x**2)*(math.e**(2*x)))
173
174     f_deriv = lambda x: (3*math.e**(3*x)) - (162*(x**5)) + ...
175         (108*(x**3)*(math.e**x)) + (27*(x**4)*(math.e**x)) - ...
176         (18*(x)*(math.e**(2*x))) - (18*(x**2)*(math.e**(2*x)))
177
178     g = lambda x: x - (f(x)/f_deriv(x))
179     Nmax = 100
180     tol = 1e-10
181
182     x0 = 4
183     [xstar,ier,approx,count] = fixedpt(g,x0,tol,Nmax)
184     print('the approximate fixed point is:',xstar)
185     print('g(xstar):',g(xstar))
186     print('Error message reads:',ier)
187     print('number of iterations = ', count)
188
189     print("2c Fix -- Multiply By m Method:")
190
191     m = 3
192     g2 = lambda x: x - m*(f(x)/f_deriv(x))
193     Nmax = 100
194     tol = 1e-10
195
196     x0 = 4
197     [xstar,ier,approx,count] = fixedpt(g2,x0,tol,Nmax)
198     print('the approximate fixed point is:',xstar)
199     print('g(xstar):',g2(xstar))
200     print('Error message reads:',ier)
201     print('number of iterations = ', count)
202
203     print("g = f/f' Fix Method:")
204
205     f_divf = lambda x: f(x)/f_deriv(x)
206     f_divf_deriv = lambda x: ((4374*(x**10)) + ...
207         (729*(math.e**x)*(x**10)) - (2916*(math.e**x)*(x**9)) - ...
208         (4374*(math.e**x)*(x**8)) - (972*(math.e**(2*x))*(x**8)) + ...
209         (3888*(math.e**(2*x))*(x**7)) + (972*(math.e**(2*x))*(x**6)) + ...
210         (486*(math.e**(3*x))*(x**6)) - (1944*(math.e**(3*x))*(x**5)) - ...
211         (108*(math.e**(4*x))*(x**4)) + (324*(math.e**(3*x))*(x**4)) + ...
212         (432*(math.e**(4*x))*(x**3)) + (9*(math.e**(5*x))*(x**2)) - ...
213         (162*(math.e**(4*x))*(x**2)) - (36*(math.e**(5*x))) + ...
214         (18*(math.e**(5*x)))) / ((f_deriv(x))**2)

```

```

204 g3 = lambda x: x - (f_divf(x)/f_divf_deriv(x))
205 Nmax = 100
206 tol = 1e-10
207
208 x0 = 4
209 # [xstar,ier,approx,count] = fixedpt(g3,x0,tol,Nmax)
210 # print('the approximate fixed point is:',xstar)
211 # print('g(xstar):',g3(xstar))
212 # print('Error message reads:',ier)
213 # print('number of iterations = ', count)
214
215
216
217 # question4()
218
219 def question5():
220
221     f = lambda x: (x**6) - x - 1
222     f_deriv = lambda x: 6*(x**5) - 1
223
224     print("Newton Method:")
225
226     g = lambda x: x - (f(x)/f_deriv(x))
227
228     Nmax = 100
229     tol = 1e-10
230
231     x0 = 2
232     [xstar,ier,approx,count] = fixedpt(g,x0,tol,Nmax)
233     print('the approximate fixed point is:',xstar)
234     print('g(xstar):',g(xstar))
235     print('Error message reads:',ier)
236     print('number of iterations = ', count)
237     # print(approx)
238
239     newton_error = [abs(xstar - approx[i]) for i in range(0,count+1)]
240     iterations = list(range(1,count))
241
242     Newton = pd.DataFrame(list(zip(iterations, approx, newton_error)))
243     Newton.columns = ['Iteration', 'Estimate', 'Error']
244     print("\nNewton Method Error Table:\n")
245     print(Newton)
246     print("\n")
247
248
249     print("Secant Method:")
250
251     Nmax = 100
252     tol = 1e-10
253
254     x0 = 2
255     x1 = 1
256     [xstar,ier,approx,count] = secant(x0,x1,f,Nmax,tol)
257     print('the approximate fixed point is:',xstar)
258     print('f(xstar):',f(xstar))
259     print('Error message reads:',ier)
260     print('number of iterations = ', count)
261     # print(approx)

```

```

262
263     secant_error = [abs(xstar - approx[i]) for i in range(0, count+1)]
264     iterations = list(range(1, count))
265
266     Secant = pd.DataFrame(list(zip(iterations, approx, newton_error)))
267     Secant.columns = ['Iteration', 'Estimate', 'Error']
268     print("\nSecant Method Error Table:\n")
269     print(Secant)
270     print("\n")
271
272     plt.clf()
273     plt.figure(figsize=(10, 6))
274     plt.loglog(newton_error[:-1], newton_error[1:], 'bo-', ...
                label="Newton Method") # need to take off first b/c undefined, ...
                and last to make same length
275     plt.loglog(secant_error[:-1], secant_error[1:], 'ro-', ...
                label="Secant Method")
276     plt.xlabel(r'$|x_k - \alpha|$', fontsize=14)
277     plt.ylabel(r'$|x_{k+1} - \alpha|$', fontsize=14)
278     plt.legend()
279     plt.grid(True, which="both", ls="--")
280     plt.savefig("HW4.5.b.png")
281
282
283 # question5()

```

NOTE: ALL CODE FOR THIS ASSIGNMENT IS ORIGINAL, WRITTEN BY JESSE HETTLERMAN