```
public class Main {
    public static void main(String[] args) {
        Tree tree = new Tree();
    }
}
```

```
public class Tree {
    Node root;
    public Tree() {
        root = new Node();
    }
}
```

```
public class Node {
   int content;
   bublic Node() {
     Node left = new Node();
     Node right = new Node();
}

public int returnContent() {
     return content;
}

return content;
}

public void setContent(int in) {
     content = in;
}
```