

Character: _____ Played by: _____

Race: _____ Class/Kit: _____ Levels: _____

Align.: _____ Sex: _____ Age: _____ Ht: _____ Wt: _____ Hair: _____ Eyes: _____



PLAYER CHARACTER RECORD

Homeland: _____ God/Religion: _____

Family/Race/Clan: _____ # of Siblings: _____ Birth Rank: _____

Social Class: _____ Status: _____ Liege/Patron: _____

Honor: _____ (Base Honor: _____) Reaction Adj.: _____

Appearance: _____

ABILITY SCORES

STR	HIT PROB	DMG ADJ	WGT ALLOW	MAX PRESS	OP DRS	BB/ LG
DEX	RCTN ADJ		MISSLE ATT ADJ			DEF ADJ
CON	HP ADJ	SYS SHOCK	RES SURV	POIS SAVE		REGEN
INT	NO OF LANG	SPELL LVL	LRN SPELL	SPELLS /LVL		SPELL IMMUN
WIS	MAG DEF ADJUS	BONUS SPELLS	SPELL FAIL			SPELL IMMUN
CHR	MAX NO HENCH		LOY BASE			RCTN ADJ

MOVEMENT

BASE RATE		
Light		
Moderate		
Heavy		
Severe		
Jog	x2	
Run	x3	
Run	x4	
Run	x5	

HITPOINTS



Hit Die: _____
Regen Rate: _____

EXPERIENCE

CURRENT XP XP GOAL

SAVING THROWS

_____	PARALYZE, POISON, DEATH	_____
_____	ROD, STAFF OR WAND	_____
_____	PETRIFY/ POLYMORPH	_____
_____	BREATH WEAPON	_____
_____	SPELLS	_____
Modifier		Save

ARMOR CLASS



Rear: _____ Armor: _____
Shieldless: _____ Shield: _____
Surprised: _____ Defenses: _____

WEAPON COMBAT

WEAPONS	# OF ATT	ATTACK ADJ/ DAMAGE ADJ	THACo	DAMAGE SM/L	RANGE	WGT	SIZE	TYPE	SPD
		/		/					
		/		/					
		/		/					
		/		/					
		/		/					
		/		/					

AMMUNITION

PRIMARY

SECONDARIES

SUPPLIES

RATIONS

WATER

FEED

WEALTH

CP:

SP:

EP:

GP:

PP:

PROFICIENCIES/SKILLS/
LANGUAGES/SPECIAL ABILITIES

[illegible][illegible]

MAGICAL ITEMS

ACTIVE ITEMS

HEAD: _____
NECK: _____
BACK: _____
CHEST: _____
ARMS: _____
GLOVES: _____
RING: _____
RING: _____
BELT: _____
BOOTS: _____

OTHER ITEMS

[illegible]

GEAR

[illegible]

FOLLOWERS/ANIMAL COMPANIONS/MOUNTS

NAME	AC	RACE/CLASS	LVL/HD	HP	THACo	# ATT	DAMAGE	SKILLS/ABILITIES
							/	
NOTES:								
							/	
NOTES:								
							/	
NOTES:								