

# Sprint Backlog #1

Computer Games Contextproject 2015-2016  
Course TI2806, Delft University of Technology

Group PixelPerfect

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## Supervisor

Dr. ir. Rafael Bidarra

## Teaching Assistents

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## Team

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User Story	Task	Responsible	Assignee	Estimated Effort	Priority
N/A	Write pitch for selected game concept.	Floris	David, Jesse	1-2 hours	A
	Present pitch for selected game concept.	Everyone	David	15 minutes	A
N/A	Allocate roles among team members.	Jesse	Everyone	30 minutes	B
N/A	Study jMonkeyEngine documentation.	David	Everyone	1 hour per person	C
	Set up basic jMonkeyEngine game.	Wouter	Jesse	2 hours	C