Sprint Retrospective #1

Computer Games Contextproject 2015-2016
Course TI2806, Delft University of Technology

Group PixelPerfect

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User Story	Task	Responsible	Assignee	Estimated Effort	Actual Effort	Done	Priority
	Allocate roles among team members.	Jesse	Everyone	30 minutes	20 minutes	yes	B
	Fill in individual survey for Project Skills deliverable 1.	Everyone	Everyone	0.5 hours	0.5 hours	yes	C
	Do the group assignment for Project Skills deliverable 1.	Everyone	Everyone	1 hour	0 hours	no	C
As a developer, I would like to make sure my personal knowledge as well as the common understanding amongst the team members of the technology we are dealing with is update, so that I may contribute more effectively.	Study jMonkeyEngine documentation.	David	David	1 hour	1.5 hours	yes	C
			Jesse		3 hours		
			Floris		2 hours		
			Dmitry		2 hours		
			Wouter		4 hours		
As a user fulfilling the role of captain, when I launch the game I want to be able initialise a game session.	Set up basic jMonkeyEngine game.	Wouter	Jesse	2 hours	1 hour	yes	C
As a stakeholder, I would like to be formally informed about the design, planning and vision of the final product under development.	Write pitch for selected game concept.	Floris	David	2 hours	3 hours	yes	A
			Jesse		0 hours	no	
	Present pitch for selected game concept.	Everyone	David	3 minutes	3 minutes	yes	A
	Answer questions in a QA session following the pitch.	Everyone	Everyone	0 minutes	20 minutes	yes	A
	Write draft for Product Vision Document (due 28/4)	David	David	3 hours	5 hours	yes	A
			Jesse		3 hours		
			Floris		2 hours		
			Dmitry		3 hours		
			Wouter		0 hours		
	Write draft for Product Planning document (due 28/4)	David	David	3 hours	4 hours	yes	A
			Jesse		0.5 hour		
			Floris		0.5 hour		
			Dmitry		2.5 hours		
			Wouter		2.5 hours		
	Write draft for Architecture Design document (due 29/4)	Wouter	David	3 hours	3 hours	yes	A
			Jesse		0 hours		
			Floris		0 hours		
			Dmitry		20 minutes		
			Wouter		1 hour		
	Write draft for the Game Design document (due 29/4)	Floris	David	3 hours	10 minutes	yes	A
			Jesse		0.5 hour		
			Floris		5 hours		
			Dmitry		15 minutes		
			Wouter		10 minutes		
As a stakeholder, an assessor or a contributor, I would like to be informed about the evaluation of the	Write and hand-in Sprint 2 Backlog. (Due 29/4)	Jesse	Jesse	2 hours	2 hours	yes	A
	Write and hand-in Sprint 1 Retrospective. (Due 29/4)	Jesse	Everyone	1.5 hours	2 hours	yes	A

		Attend Sprint 1 Review Meeting with Teaching Assistents.	Everyone	Everyone	0.5 hours	0.5 hours	yes	A

2 Problems

1. We have been diving into and discussing every single task with the 5 of us extensively, resulting in a lot of trouble to meet deadlines (probably mainly due to the lacking Sprint Backlog).

2. We did not manage to consistently and periodically do a Daily Scrum / Stand-Up meeting, contributing to trouble to carefully plan the work and meet deadlines.

3. The Sprint 1 Backlog was not complete, therefore we had to add to the log in the retrospective.

4. Branching went a bit wrong in the Git repository, with the master and release branches being anti-thesis of each other.

3 Adjustments

1. Delegate tasks, for example by making an elaborate Sprint Backlog (containing both tasks for deliverables as well as implementation tasks) that meets the requirements. We will have to work more concurrently / in parallel, with fewer assignees per task. (Related to problem 1.)

2. Debate is good, but ensure that debates and discussion do not spiral out of control in terms of time.