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.TH P1
.SH Name
P1 - System Calls
.SH Synopsis
Creating multiple system calls, library functions, and harness functions.
.SH Files changed
/usr/rep/src/reptilian-kernel/arch/x86/entry/syscalls/syscall 64.tbl
/usr/rep/src/reptilian-kernel/include/linux/syscalls.h
/usr/rep/src/reptilian-kernel/kernel/sys.c
.SH How I implemented each new system call
.B Step(1)
Added my syscalls to the "syscall 64.tbl" to act as the entry point for
the system
calls:
                                       __x64_sys_get_proc_log_level
435 common
              get proc log level
     common set_proc_log_level
                                        __x64_sys_set_proc log level
437
      common proc log message
                                        x64 sys proc log message
.PP
.B Step(2)
To link the system calls properly, I add the asmlinkage prototypes to
"syscalls.h":
asmlinkage int sys get proc log level(void);
asmlinkage int sys set proc log level(int new level);
asmlinkage int sys proc log message(int level, char *message);
.PP
.B Step(3)
I implemented my sys calls at the end of sys.c, this part is the logic of
the system
calls such as new level is input or if the message should be able to
print.
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.B Step(4)
I created a process log directory in which contains my files
process log.c,
process log.h, in addition I created a makefile that uses ".c" and ".h"
files to
create "process log.o" and "libprocess log.a".
.PP
.SH Testing
I tested the my process log files by using the tests provided in the SRC
file of the
project.
.SH Problems
My program does not correctly print messages for the proc log message and
harness test my virtual machine shuts down, which I was unable to figure
out why.
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In addition, it was a little confusing on where to start and finding which files to

place the place my system call information and changes. Once I was able to figure

out where to place entry points and prototypes, I was able to write the easily in  $% \left\{ 1\right\} =\left\{ 1\right\} =$ 

the process\_log directory.

## .SH Sources

https://www.kernel.org/doc/html/v4.10/process/adding-syscalls.html

https://brennan.io/2016/11/14/kernel-dev-

ep3/#:~:text=In%20fact%2C%20a%20system%20call,do%20something%20on%20your%20behalf.&text=In%20fact%2C%20the%20modern%20way,to%20make%20a%20system%20call.

https://dev.to/omergulen/how-to-add-system-call-syscall-that-prints-elapsed-time-of-a-process-with-given-pid-to-the-kernel-and-test-it-335c

.SH Video link

https://youtu.be/B5c8YMsnYjI

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