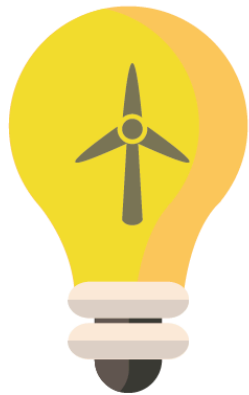


# BENV0091 Lecture 7: Publishing Data Science Online

Patrick de Mars



# Lecture Overview

- Simple websites with R Markdown and Github Pages
- Shiny

# Github Pages

- With Github Pages, you can create a static website for your repository (for free!) at:  
**`https://{username}.github.io/{project name}`**
- Github will look (**recursively**) for any HTML files in a specified directory in your repository and publish them on your Github Pages site
- **index.html** (or index.md) will be used as the homepage

*The course website is hosted on GH Pages*

BENV0091



## Energy Data Analysis

Welcome to the course website for Energy Data Analysis (BENV0091) at UCL, taught by Patrick de Mars.

This website currently functions as a location for students to find notebooks used in lectures, and might be a useful resource for code snippets, visualisation ideas etc.

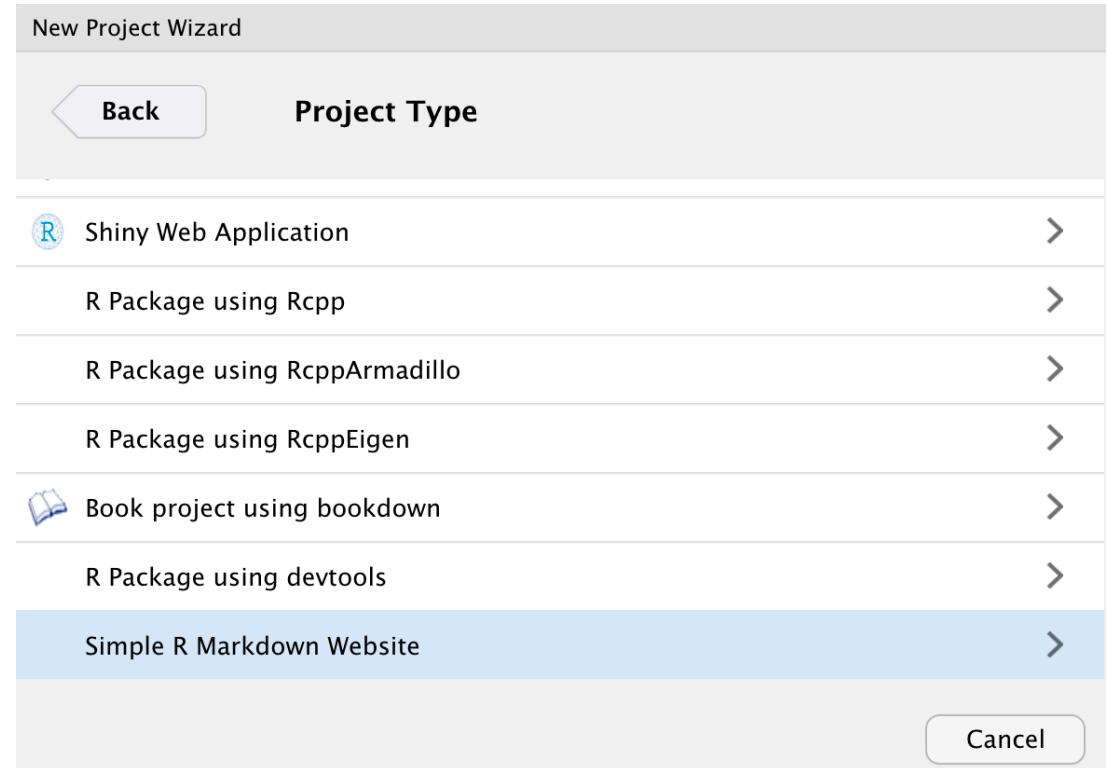
### Overview of Lecture Notebooks

#### Lecture 2

- **Visualisation:** introduction to ggplot2. Data used: Canadian wind turbines.
- **Programming:** covering programming concepts: functions, for loops and if/else statements. Data used: BEIS staff headcounts; MPG.

# Simple Markdown Website

- Create a New Project > Simple R Markdown Website
- In the `_site.yml` file, add a line:  
`output_dir: "docs"`
- Run ``rmarkdown::render_site()`` to render the `.Rmd` files to `html`
- Note: you can also render your site in the ``Build`` tab (Build Website), and view the output in the ``Viewer`` tab
- This converts the `.Rmd` files to HTML and puts them in ``docs``, along with supporting files (e.g. CSS, Javascript)



```
1 name: "my-website"
2 output_dir: "docs"
3 navbar:
4   title: "My Website"
5   left:
6     - text: "Home"
7       href: index.html
8     - text: "About"
9       href: about.html
```

# Github setup

- Now we need to set up our Github repository:
  - In RStudio: go to Tools > Version Control > Project Setup and set the Version Control System to Git
  - In Github Desktop: go to File > Add Local Repository and find your website repository
  - Add all the files and commit your changes
  - Publish your repository to Github (and make sure it is **public**)
  - In Github (browser) go to Settings > Pages
  - Under Source, set branch to `main` and the folder to `/docs` and press Save
  - In RStudio, make a change to your website, **render the site**, then commit and push your change (*this is sometimes necessary to refresh Github Pages during the initial setup*)
- In a few moments, your site should be published – go and visit your site!

## GitHub Pages

GitHub Pages is designed to host your personal, organization

### Source

GitHub Pages is currently disabled. Select a source below to

🔗 Branch: main ▼

📁 /docs ▼

Save

My Website



## My Website

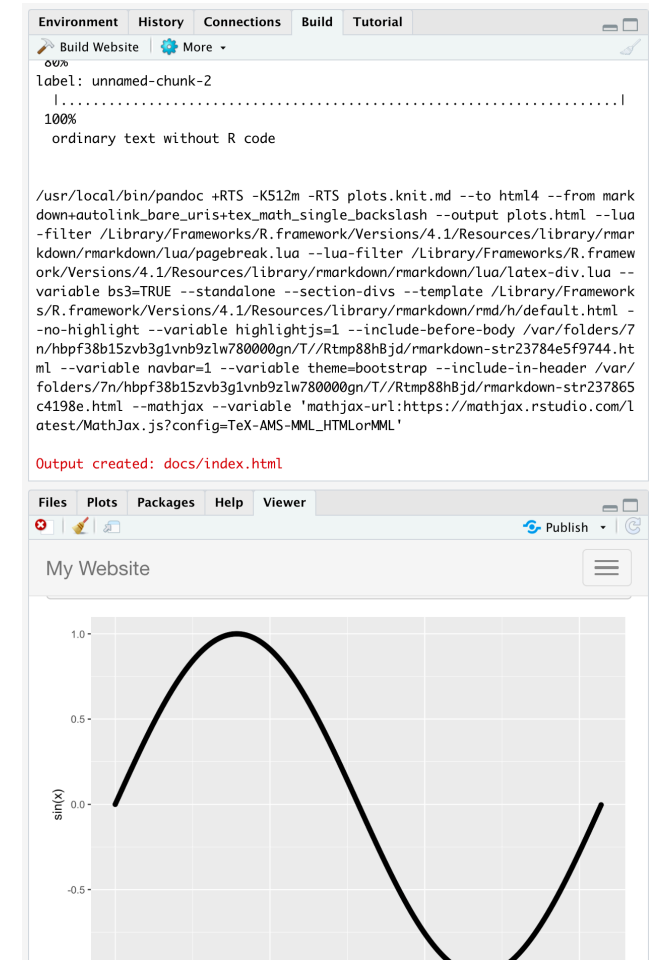
Hello, Website!

For more information about simple R Markdown websites, please read the documentation at <https://bookdown.org/yihui/rmarkdown/rmarkdown-site.html>.

Please also note that simple R Markdown sites are *not* based on **blogdown**. They are probably good for websites with only a few Rmd documents. For larger-scale and more sophisticated websites (such as blogs), you may want to use **blogdown** instead: <https://github.com/rstudio/blogdown>.

# Adding More Pages

- When you run ``render_site()``, all `.Rmd` files are rendered as html and saved in the output directory specified in your ``_site.yml`` file (i.e. ``docs`` in our case)
- Task: create a new file ``plots.Rmd``
- Notice that your ``_site.yml`` also specifies the items in a navbar
- Task: in `_site.yml`, add the new page to your navbar
- Task: render the site, commit your changes and push them to Github



# Customising your Website

- Setting the `theme` option in `\_site.yml` allows you to set CSS themes (from the Bootstrap theme library), such as:
  - cerulean
  - journal
  - Darkly
- The `highlight` option can be used to change syntax highlighting options
- You can also use a custom CSS file, e.g. by adding `css: styles.css` to your `\_site.yml` file

## *Customising \_site.yml*

```
output:  
  html_document:  
    theme: sandstone  
    highlight: textmate
```

My Website



## Plots

```
library(ggplot2)
```

Plots:

```
x <- seq(0, 2*pi, 0.01)  
qplot(x, sin(x))
```

# Adding other HTML files and media

- Github pages will also recognise any other HTML files, including those in sub-directories
- For instance: the file `docs/notebooks/data-cleaning.html` will be found at the URL:  
`https://{username}.github.io/{projectname}/notebooks/data-cleaning.html`
- However: .Rmd files in subdirectories will not be rendered to HTML (which is a big limitation of R Markdown sites!)
- As well as the navbar, you can also include links in your .Rmd files (such as index.Rmd) for site navigation

## *Links in Markdown*

*The analysis section can be found  
[here](path/to/analysis)*



# Shiny

# What is Shiny?

- Shiny is an R package that lets you build interactive web apps
- The user can change variables using dropdown menus, sliders, buttons etc. in a **user interface (UI)** and view the results
- A Shiny app is maintained by a **server** running an R session
- The code running on the server responds **reactively** to user inputs to produce outputs such as plots, tables, text etc.
- Plots and tables are updated and rendered as HTML

# App Template

- You can build a Shiny app with only a few lines of code:

```
library(shiny)
```

```
ui <- fluidPage()
```

```
server <- function(input, output){}
```

```
shinyApp(ui = ui, server = server)
```

*The 'front end'*

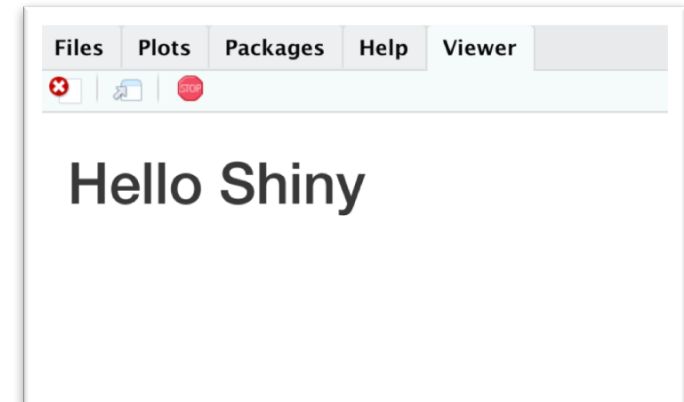
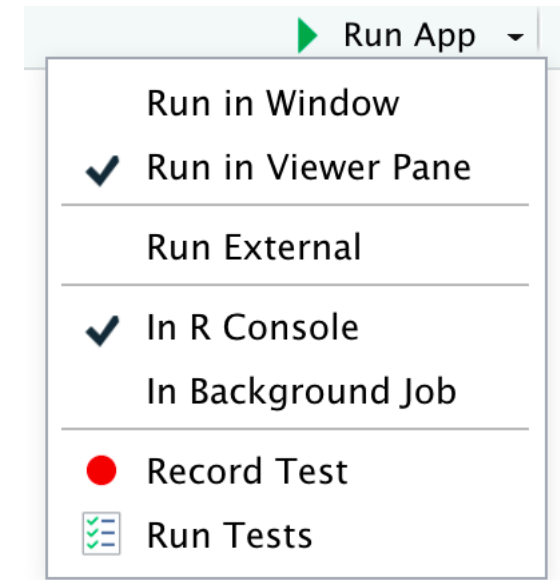
*The 'back end': your  
R code goes here!*

*Knitting the UI and server  
together to run the app*

- All of this code should be saved in a file called app.R
- Alternatively, you can split your code over 2 files:  
ui.R and server.R

# Setting up an App

- Task: make sure you have the **shiny** package installed
- We will now set up a simple app:
  - Create a new directory called ``my_app``
  - Inside ``my_app``, create a file called ``app.R``
  - Copy the code from the previous slide and save
  - Add ``titlePanel("My App")`` as an argument to ``fluidPage()``
  - Run your app (top right)!















*Viewing your app in the Viewer pane*

# Input

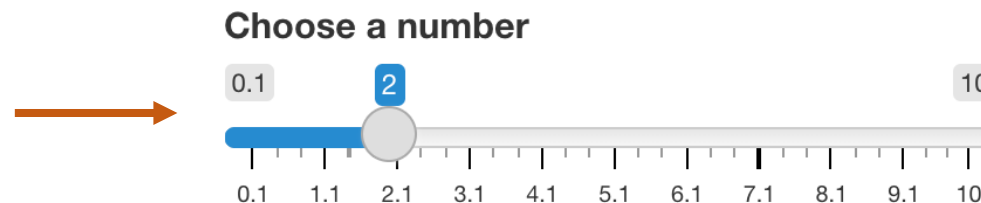
- Adding **input functions** to the UI (`fluidPage`) component of your code creates variables which respond to user inputs
- These **reactive values** can be referenced in your server code using `input\$inputId`, where inputId is a specified variable name

### Input Functions

Access the current value of an input object with `input$<inputId>`. Input values are **reactive**.

	<b>radioButtons</b> (inputId, label, choices, selected, inline)
	<b>selectInput</b> (inputId, label, choices, selected, multiple, selectize, width, size) (also <code>selectizeInput()</code> )
	<b>sliderInput</b> (inputId, label, min, max, value, step, round, format, locale, ticks, animate, width, sep, pre, post)
	<b>checkboxGroupInput</b> (inputId, label, choices, selected, inline)
	<b>checkboxInput</b> (inputId, label, value)
	<b>dateInput</b> (inputId, label, value, min, max, format, startview, weekstart, language)
	<b>dateRangeInput</b> (inputId, label, start, end, min, max, format, startview, weekstart, language, separator)
	<b>fileInput</b> (inputId, label, multiple, accept)
	<b>numericInput</b> (inputId, label, value, min, max, step)
	<b>passwordInput</b> (inputId, label, value)
	<b>submitButton</b> (text, icon) (Prevents reactions across entire app)
	<b>textInput</b> (inputId, label, value)

```
sliderInput(inputId = "num",  
  label = "Choose a number",  
  value = 2, min = 0.1, max = 10),
```



`input$num = 2`

# Output

- Similarly, we can create outputs in the server code, which can be referenced in the UI code
- You must use a **render function** to create an object which can be referenced in the UI:
  - renderTable
  - renderPlot
- Then, in the UI, you must use the corresponding **output function** to render the object in the web app
  - tableOutput
  - plotOutput
- The code on the right creates a simple table (**there are no reactive values (inputs in this case)**)
- Task: reproduce the web app on the right
- Task: change the code to output a scatter plot of y vs. x

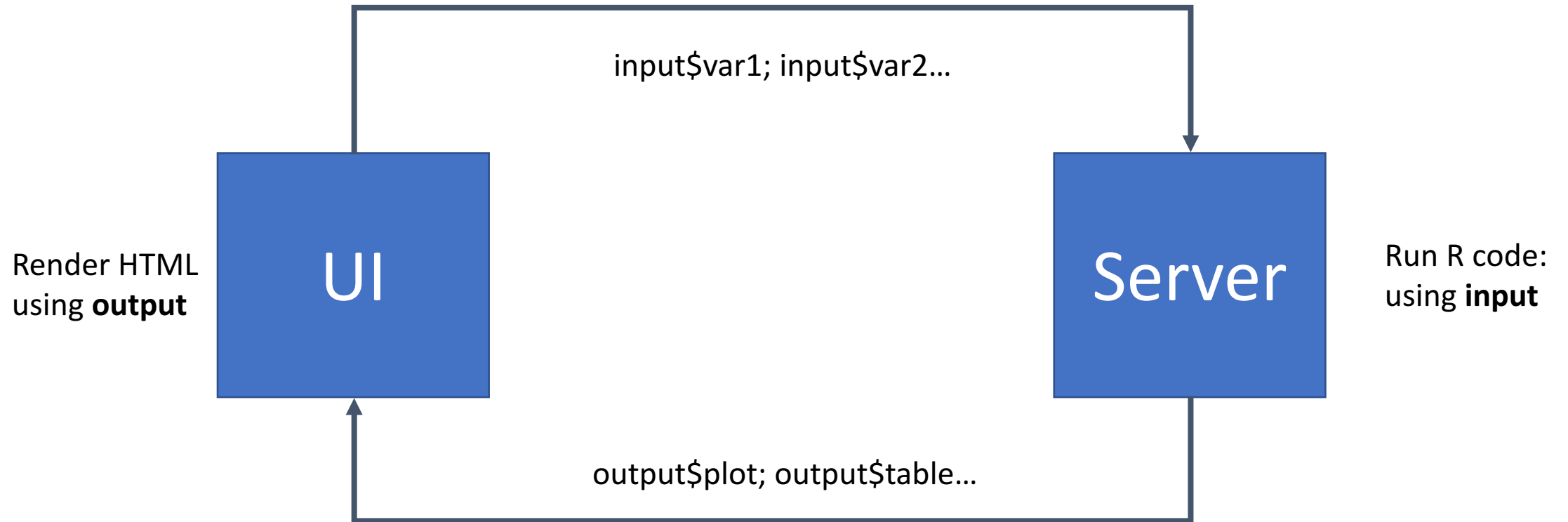
```
library(shiny)

# Front-end (UI)
ui <- fluidPage(
  tableOutput("table")
)

# R Code (server)
server <- function(input, output) {
  df <- tibble(x = 1:10, y = 11:20)
  output$table <- renderTable(df)
}

# Run the application
shinyApp(ui = ui, server = server)
```

# Summary



# Example App: Sine Wave

- Now we will combine reactive values (inputs) with outputs
- The example app on the right allows the user to change the value  $c$  in the equation  $y = \sin(cx)$  and plots the results
- Task: create a new directory `sine\_wave\_app`
- Task: copy the code on the right into a file `app.R` in the new directory
- Task: run the app
- Task: change the input function to `numericInput`
- Note: the source code is available on the Github repo:  
[https://github.com/pwdemars/BENV0091/tree/main/lecture7/sine\\_wave\\_app](https://github.com/pwdemars/BENV0091/tree/main/lecture7/sine_wave_app)

```
library(shiny)
library(ggplot2)

# Front-end (UI)
ui <- fluidPage(
  sliderInput(inputId = "num",
              label = "Choose a number",
              value = 2, min = 0.1, max = 10),
  plotOutput("wave")
)

# R Code (server)
server <- function(input, output) {
  output$wave <- renderPlot({
    data <- tibble(x = seq(0, 2*pi, 0.01),
                  y = sin(input$num * x))
    ggplot(data, aes(x = x, y = y)) + geom_line()
  })
}

# Run the application
shinyApp(ui = ui, server = server)
```



# Reactive Functions

- Not all code on the server side will respond to a change in `input`
- Functions which respond to reactive values are called **reactive functions**, and include the `render\*()` functions
- If you try to reference `input` outside of a reactive function, R will throw an error!

```
library(shiny)

ui <- fluidPage(
  sliderInput('num',
    'Choose a number',
    1, 10, 1),
  tableOutput("table")
)

server <- function(input, output){
  output$table <- renderTable({tibble(x = 1:input$num)})
}

shinyApp(ui = ui, server = server)
```



```
server <- function(input, output){
  output$table <- renderTable({tibble(x = 1:input$num)})
}
```

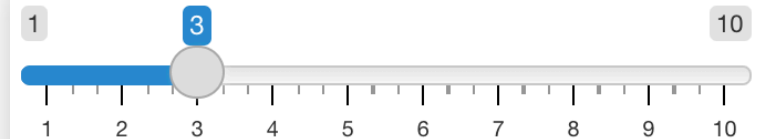
*Inside reactive function*



```
server <- function(input, output){
  df <- tibble(x = 1:input$num)
  output$table <- renderTable(df)
}
```

*Outside reactive function*

Choose a number



x

1

2

3

# Customisation: Layouts

- The ``sidebarLayout()`` enables you to add a **sidebar panel** next to a **main panel**
- Tabsets can be created with ``tabsetPanel()``
- You can also create more complex arrangements with ``fluidRow()``, as well as apps with multiple pages using ``navbarPage()``
- For a guide to layouts:  
<https://shiny.rstudio.com/article/s/layout-guide.html>

```
library(shiny)

ui <- fluidPage(
  titlePanel("My Shiny App"),

  sidebarLayout(

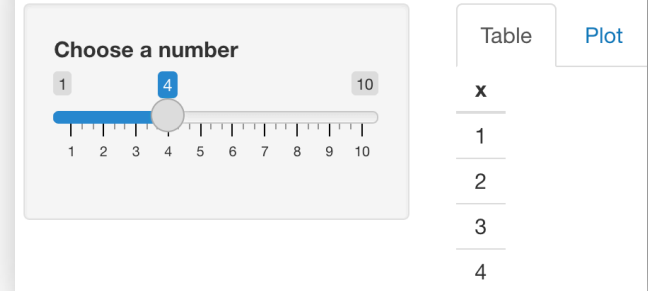
    # Sidebar panel: slider
    sidebarPanel(
      sliderInput('num',
                  'Choose a number',
                  1, 10, 1)
    ),

    # Main panel: Tabset
    mainPanel(
      tabsetPanel(
        tabPanel("Table", tableOutput('table')),
        tabPanel("Plot", plotOutput('plot'))
      )
    )
  )
)

server <- function(input, output){
  output$table <- renderTable({tibble(x = 1:input$num)})
  output$plot <- renderPlot({qplot(1:input$num, 1:input$num, geom = 'point')})
}

shinyApp(ui = ui, server = server)
```

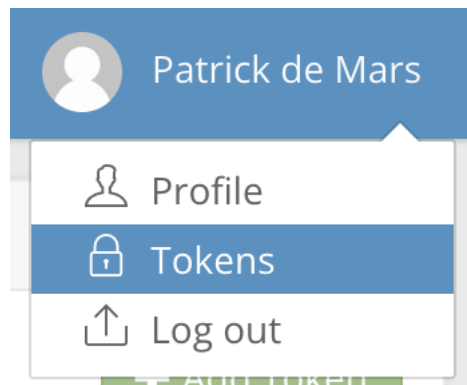
## My Shiny App



*Sidebar layout with tabs*

# shinyapps.io

- **shinyapps.io** is a (mostly free) platform for hosting Shiny web apps
- Task: sign up for an account at shinyapps.io
- Shiny uses the **rsconnect** package to securely enable you to make changes and replot/redeploy your app
- Task: install rsconnect with `install.packages()`
- Once you have signed up to shinyapps.io, you can generate a token and a secret which enables you will need to configure your account with rsconnect
- Task: generate a token and secret and copy the code to run in the R Studio console



```
rsconnect::setAccountInfo(name='pwdemars',  
                           token=[REDACTED],  
                           secret='<SECRET>')
```

Show secret

 Copy to clipboard

# Deploying your App

- You are now all set up to deploy your app!
- Running `rsconnect::deployApp()` will deploy your app, which will be found at: `https://{username}.shinyapps.io/{app_name}`
  - Note that the `app_name` is the name of your directory by default, but can be changed with the argument `appName`
  - See the documentation `?deployApp` for more deployment options
- Task: deploy your app
- Task: check your app runs by visiting the URL in a web browser

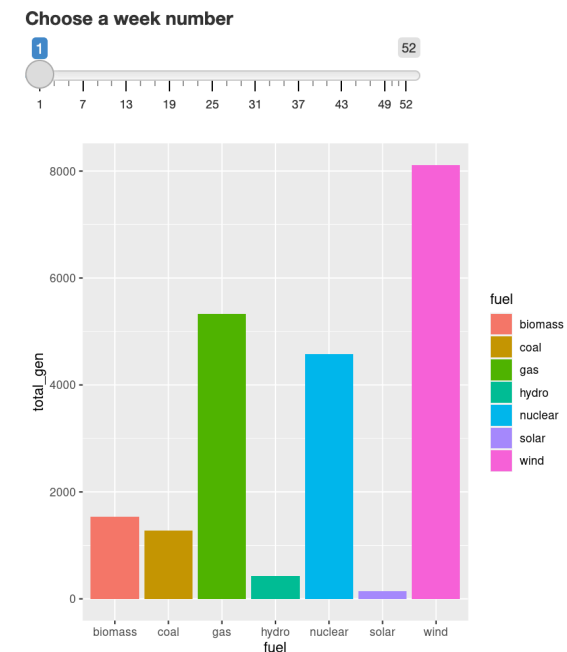
# Including Data and Additional Files

## Source code

[https://github.com/pwdemars/BENV0091/tree/main/lecture7/electric\\_insights\\_app](https://github.com/pwdemars/BENV0091/tree/main/lecture7/electric_insights_app)

- So long as your app is packaged in a single directory with **app.R** at the root, you can include additional files (e.g. data or code)
- Go to: **lecture7/electric\_insights\_app** in the course repo (see right for URL)
- The app.R file uses ``source()`` to load the plotting function in `electric_insights_plot.R`
- The data is stored in a sub-directory ``data``

## GB Fuel Mix by Week



## App URL

[https://pwdemars.shinyapps.io/electric\\_insights\\_app/](https://pwdemars.shinyapps.io/electric_insights_app/)

# Combining Github Pages and Shiny?

- shinyapps.io is unique in offering free hosting of Shiny apps - unfortunately you cannot host your Shiny app through Github Pages 😞
- But you can always include a link from your Github Pages site to shinyapps.io!

# Further Reading

- Shiny apps are highly customisable and can be powerful tools for disseminating your data science work
- Some resources:
  - Learn Shiny: <https://shiny.rstudio.com/tutorial/>
  - shinyapps.io user guide: <https://docs.rstudio.com/shinyapps.io/>
  - Mastering Shiny – Hadley Wickham

