Jessica Jorgenson

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 jessica-jorgenson

EDUCATION

Montana State University
Gianforte School of Computing
BS in Computer Science
Nov 2020

SKILLS

Technological:
Python, Java, Golang, C, JavaScript, HTML/CSS, Git, Visual Studio, Android Studio, Selenium
Personal:
Positive, Patient with others, Communicative, Empathetic, Creative, Leader

INVOLVEMENT

President (Jan 2020 - Nov 2020)
Association for Women in Computing

As club president, I led a group of several dozen people in various events, like company visits, resume and interview workshops, and stress reliever nights

Volunteer (2018 & 2019)
Big Sky Dev Con

I aided Montana Programmers in ensuring organized, efficient conferences

Member
Bozeman Women Techmakers

AWARDS

Affiliate Award (2016 & 2017)
National Center of Women and Information Technology

Computer Science Scholarship Endowment (2019)
Montana State University

EXPERIENCE

TechLink   May 2019 – Dec 2020
Software Engineer in Test Intern   Bozeman, MT
- Evaluated Department of Defense software and developed the tools and methodologies necessary to ensure quality software
- Developed custom tests for conducting quality assurance analysis on both web-based and desktop-based software
- Participated as a team member or individually to solve problems using C#, XML, Selenium, Cucumber/Gherkin, Cypress.io, and Visual Studio

Foundant Technologies   November 2018 – July 2019
Quality Assurance Intern   Bozeman, MT
- Built tests to prevent errors and defects in software before being delivered to clients using Ghost Inspector and XPath
- Identified and reproduced issues individually or with the testing and client services teams
- Worked with clients to identify and solve software issues in a friendly, positive manner

Montana State University   January 2019 – December 2019
Undergrad Course Assistant   Bozeman, MT
- Aided students in understanding core computing concepts using Python
- Guided students in breaking down complex problems into more manageable parts
- Encouraged an atmosphere for students to freely ask questions, and provide helpful responses

PROJECTS

Beat the Bias   Summer 2020 - Present | Flutter, Android Dev
An application that educates by challenging users to recognize their own biases and attitudes through thought-provoking scenarios, humor, statistics, questions and tips

Code|24 - Bobcat Buddy   January 2018 | Unity, C++
A Tamagotchi-style Android game and productivity application to aid students in being responsible for their academics and overall well-being

The Sorting Guide   Summer 2015 & 2016 | Java, Android Studio
An Android application to aid computer science students in understanding sorting algorithms from Montana State University's Software Factory