JESSICA ANZ

Los Angeles, CA | (818) 581-6806 | jessicaanz118@gmail.com | Portfolio Website | LinkedIn

EDUCATION

University of California Los Angeles

Class of 2025

M.S. in Mechanical Engineering – GPA: 3.87 / 4.0

Los Angeles, CA

Duke University

Class of 2024

B.S.E. in Mechanical Engineering – GPA: 3.73 / 4.0

Durham, NC

EXPERIENCE

Graduate Student Researcher

December 2024 - Present

UCLA Robotics & Mechanisms Lab

Los Angeles, CA

- Modeled a physics-accurate humanoid in Isaac Sim with ROS2 enabling pose validation and collision risk detection
- Analyzed Adversarial Motion Prior (AMP) trained motion policies for a custom humanoid with a top-heavy mass distribution and constrained kinematics; Used AMP guided RL to achieve stable standing and walking behaviors
- Co-authored a paper on natural motion generation for entertainment robots using AMP based RL (IEEE Humanoids 2025)

Robotics Engineering Intern

June 2023 - December 2023

Machina Labs

Los Angeles, CA

- Built a ROS2-based simulation pipeline to replicate robotic sheet metal forming processes and verify toolpath feasibility
- Modeled KUKA and Fanuc robot cells in RViz using URDFs; validated configurations through DH parameter checks
- Developed C++ ROS2 packages for collision detection and joint constraint checking, improving motion safety
- Improved process reliability through simulation-driven debugging and iterative testing, increasing output quality

Introduction to Robotics Teaching Assistant

August 2023 - December 2023

Mechanical Engineering Department at Duke University

Durham. NC

- Supported 50+ graduate/undergraduate students in robotics basics including robot kinematics, dynamics, and control
- · Led weekly sessions focused on debugging, simulation support, and project development in robotics software
- Taught Git workflow, ROS fundamentals, and documentation best practices to promote clean code development

Undergraduate Research Assistant

August 2022 - April 2023

Duke Ni Lab Group

Durham, NC

- · Collaborated on the development of a programmable soft-robotic surface for use in haptic feedback applications
- Designed a high-load bearing enclosure in SolidWorks to protect the soft-robotic surface from exterior magnetic forces
- Fabricated a functional prototype using PDMS microfluidic chips and liquid metal; enabled controlled surface deformation through voltage input based electromagnetic actuation

PROJECTS

Candle Lighting Robot System | Python, Solidworks, Computer Vision, Docker

March 2025 - June 2025

- Designed a 4-DOF manipulator using PD control with gravity compensation, ran trajectories reducing error to < 1°
- Prototyped a computer vision pipeline using OpenCV to localize candle wicks in 3D space for dynamic visual servoing

Quadruped Robot - The Meow Machine | Python, Linux, Raspberry Pi, Solidworks

January 2024 - May 2024

- Engineered a 4-legged robotic cat with 3D-printed linkages and servo actuation; optimized design across 3+ iterations
- Programmed locomotion in Python and wirelessly controlled via Raspberry Pi, achieving stable quadrupedal walking

$\textbf{Modular Assembling Robot System} \mid \textit{Arduino, Solidworks}$

August 2023 - May 2024

- Fabricated modular robotic units capable of autonomous assembly/disassembly, movement, and reconfiguration
- Utilized AprilTags for localization, magnets for alignment and Arduino micro-controllers with WiFi for wireless control

Color Sorting Robot Simulation | *ROS, Python, Computer Vision*

October 2022 - December 2022

- Developed a dynamic color sorting simulation of the Panda robot using Gazebo, MoveIt, and OpenCV
- Achieved > 95% accuracy in categorizing 5 randomized colored blocks and moving them to their respective bins

SKILLS

Robotics: ROS/ROS2, URDF/Xacro, Isaac Sim, Gazebo, MuJoCo, RViz, MoveIt, Reinforcement Learning, Gymnasium **Programming**: Python, C++, MATLAB, Git, Linux, Bash, Docker, OpenCV, NumPy/SciPy, Conda/venv, CMake, HTML **Mechanical** / **Hardware**: SolidWorks, CAD, Arduino, Raspberry Pi, Machining, 3D Printing, Circuit Design, SPICE Tools