COMP2404   **Authors:**
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Customer

nextCustId : static int
id : int
name: string
points: int

+ buyItem (in p : Product&)
+ addPoints (in p: int)

0 .. *

Purchase

- purchQnt : int

+ incrementProdQnt ( )

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Product

id : int
name : String
size : String
units : int
price : float
nextProdId : static int

+ incrementUnits ( )
+ decrementUnits ( )
+ incrementUnitsByX (in x : int)

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Store

+ addProd (in prod : Product&)
+ addCust (in cust : Customer&)
+ verifyCustomer (in id : int) : Customer*
+ verifyProdId (in prodId : int) : Product*
+ verifyProdInStock (in p : Product*) : int
+ productPurchase (in prod : Product* , out cust :
Customer* , out totalAmount : float* , out totalPoints :
int*)
+ computeLoyaltyPoints (in price : float, out cust :
Customer*) : int
+ addInventory (in orderID : int, in unitsArrived: int) : int
+ removeProd (inout prod: Product*) : int

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InvControl

- initProducts ( )
- initCustomers ( )
- processAdmin ( )
- processCashier ( )
+ launch (in argc : int, in argv : char*[ ])

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UI

+ mainMenu (in choice : int&)
+ adminMenu (in choice : int&)
+ cashierMenu (in choice : int&)
+ printError (in err : String)
+ printUsageError ( )
+ printStock (in arr : ProdArray&)
+ printCustomers (in arr : CustArray&)
+ printPurchaseSummary (in totalAmount : float, in points : int)
+ pause ( )
+ promptForInt (in prompt : string , out num : int&)
+ promptForString (in prompt : string , out str : string&)
+ promptForFloat (in prompt : string , out num : float&)
- readInt ( )

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OrderServer

+ update (in order : order*)
+ retrieve (in/out arr :
OrderArray&)

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Order

- orderID : int
- totalAmount : float
- nextOrderId : static int

+ addPurchase (in p :
Product*)