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// UAB CS332
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// This program reads a variable number of keywords as command line arguments, reads te
xt from the
// standard input stream, searches the keywords in the input stream, and when the end o
f input
// stream is reached, prints the number of times each keyword appears in the input text
.

#include <stdio.h>
#include <stdlib.h>
#include <string.h>

//creating structure
typedef struct tables {

    char keyword[BUFSIZ];
    int count;

} tables;

//globally defining structure so it can be reached from different functions
struct tables *table;

//this function creates an array of structures based on command line arg keywords
//and initializes count as zero
void init_table(int argc, char** argv);

//this function searches for keywords in the input and updates the table if match is fo
und
void update_table(char* line, int argc);

//this function prints the keywords and counters to the display
void display_table();

int main(int argc, char** argv) {

    // calling init_table to create array of structures with
    // the given command line arguments
    init_table(argc, argv);

    // address of buffer
    char *line = NULL;
    // size of buffer
    size_t maxlen = 0;
    ssize_t n;

    while((n = getline(&line, &maxlen, stdin)) > 0) {

        // calling update_table function to search for keywords
        // and update counters
        update_table(line, argc);
    }

    // calling display_table function to print
    // keywords and counters to the display
    display_table(argc);

    // freeing malloc
    free(line);
    free(table);
}
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    return 0;

}

void init_table(int argc, char** argv) {

    int i;
    // to account for executable file
    int size = argc - 1;

    // dynamically allocation size of structure
    table = (tables *)malloc(size * sizeof(tables));

    for(i = 0; i < size; i++){
        // copying the command line arguments into the structure
        strcpy(table[i].keyword, argv[i + 1]);
        // initializing keyword count to 0
        table[i].count = 0;
    }
}

void update_table(char* line, int argc) {
    int i, size = argc - 1;

    // using strtok to split stdin lines by spaces and newline included by getline
    char *token = strtok(line, " \n");

    while(token != NULL) {
        for(i = 0; i < size; i++) {
            // comparing tokenized line with each keyword and
            // updating counter if match found(string compare returned 0)
            if(strcmp(token, table[i].keyword) == 0){
                table[i].count += 1;
            }
        }
        // ending while loop
        token = strtok(NULL, " \n");
    }
}

void display_table(int argc) {

    int i, size = argc - 1;
    printf("\n");
    printf("Here is the number of times each keyword appears: \n");

    for(i = 0; i < size; i++){
        printf("%s: %d \n", table[i].keyword, table[i].count);
    }
}
```