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// Jessica Elkins
// CS332
// Lab 5
// 2/20/20
// This program takes pathway name as a command line argument and traverses the
// file hierarchy recursively and lists all the sub directories and the files in
// the sub directories.

#include <stdio.h>
#include <stdlib.h>
#include <dirent.h>

void fileTraversal(char *name) {

    //initializing count at one
    int count = 1;

    //to store DIR pointer returned from opendir
    DIR *dir;
    // to store pointer to structure returned from readdir
    struct dirent *dirent;

    //opening directory
    dir = opendir(name);

    // if not able to open directory
    if(dir == NULL) {
        // print error message and terminate program
        printf("Error while opening directory. Exiting. \n");
        exit(-1);
    }

    // readdir returns NULL at end of directory or error
    while((dirent = readdir(dir)) != NULL) {
        //if path name is directory
        if((dirent->d_type == DT_DIR) && (strcmp(dirent->d_name, ".") != 0) &&
        (strcmp(dirent->d_name, "..") != 0)) {
            //allocating size for pathName
            char pathName[BUFSIZ];
            //using snprintf to format pathway name and storing it in pathN
            snprintf(pathName, sizeof(pathName), "%s/%s", name, dirent->d_n
ame);
            printf(" \n");
            //displaying directory name
            printf("%d. DIR: %s \n", count, dirent->d_name);
            //recursively call function to traverse directory
            fileTraversal(pathName);
        }else{
            //if not directory, just list file name
            printf("%d. %s \n", count, dirent->d_name);
        }

        //increase count
        count++;
    }

    printf(" \n");

    //close directory
    closedir(dir);
}
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}

int main(int argc, char **argv) {

    //if only one command line argument was given
    if(argc < 2) {
        printf("Usage: %s <directoryname> \nExiting. \n", argv[0]);
        exit(-1);
    }

    //calling fileTraverse with 2nd element in argv as parameter
    fileTraversal(argv[1]);

    return 0;
}
```